

Video Multiplexers and Crosspoint Switches

VIDEO MULTIPLEXERS

In order to meet stringent specifications of bandwidth flatness, differential gain and phase, and $75\ \Omega$ drive capability, high speed complementary bipolar processes are more suitable than CMOS processes for video switches and multiplexers. Traditional CMOS switches and multiplexers suffer from several disadvantages at video frequencies. Their switching time (typically 50 ns or so) is not fast enough for today's video applications, and they require external buffering in order to drive typical video loads. In addition, the small variation of the CMOS switch on-resistance with signal level (R_{ON} modulation) introduces unwanted distortion in differential gain and phase. Multiplexers based on complementary bipolar technology offer a better solution at video frequencies. The tradeoffs, of course, are higher power and cost.

Functional block diagrams of the [AD8170/AD8174/AD8180/AD8182](#) bipolar video multiplexer are shown in Figure 1. The [AD8183/AD8185](#) video multiplexer is shown in Figure 2. These devices offer a high degree of flexibility and are ideally suited to video applications, with excellent differential gain and phase specifications. Switching time for all devices in the family is 10ns to 0.1%. The [AD8186/AD8187](#) are single-supply versions of the AD8183/AD8185. Note that these bipolar multiplexers are not bi-directional.

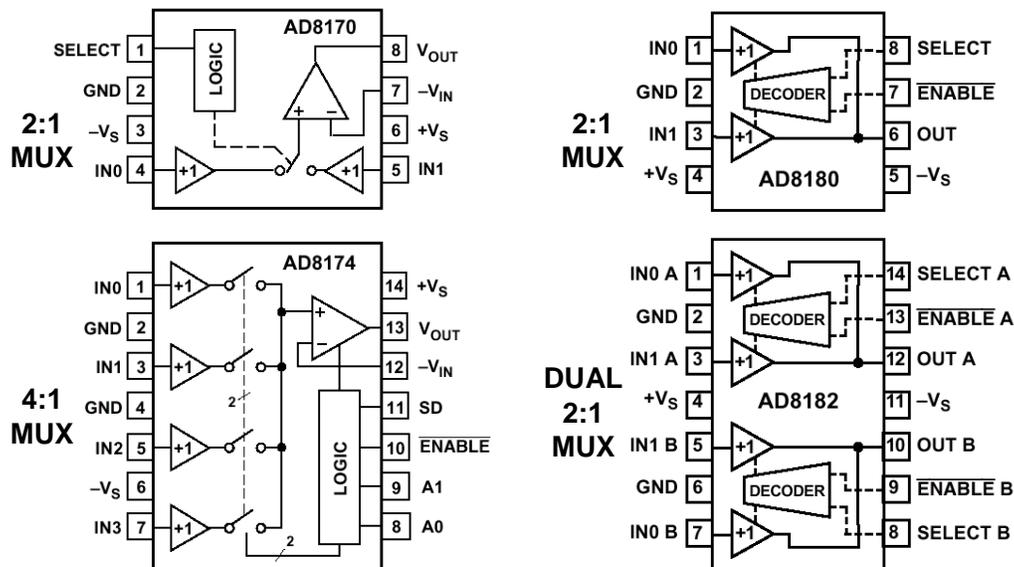


Figure 1: AD8170/8174/8180/8182 Bipolar Video Multiplexers

The [AD8170/AD8174](#) series of muxes include an on-chip current feedback op amp output buffer whose gain can be set externally. Off channel isolation and crosstalk are typically greater than 80 dB at 5 MHz for the entire family.

Figure 3 shows an application circuit for three AD8170 2:1 muxes, where a single RGB monitor is switched between two RGB computer video sources.

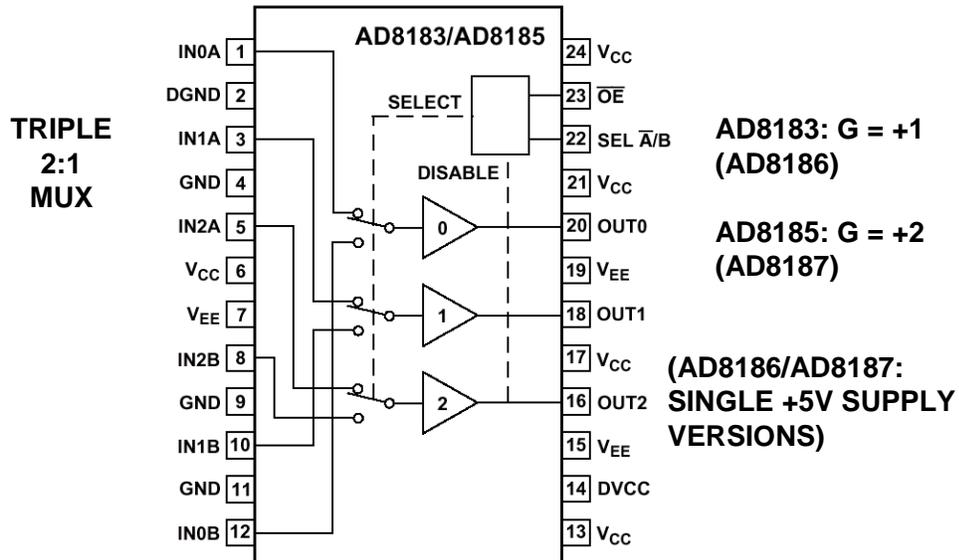


Figure 2: AD8183/AD8185 Triple 2:1 Video Multiplexers

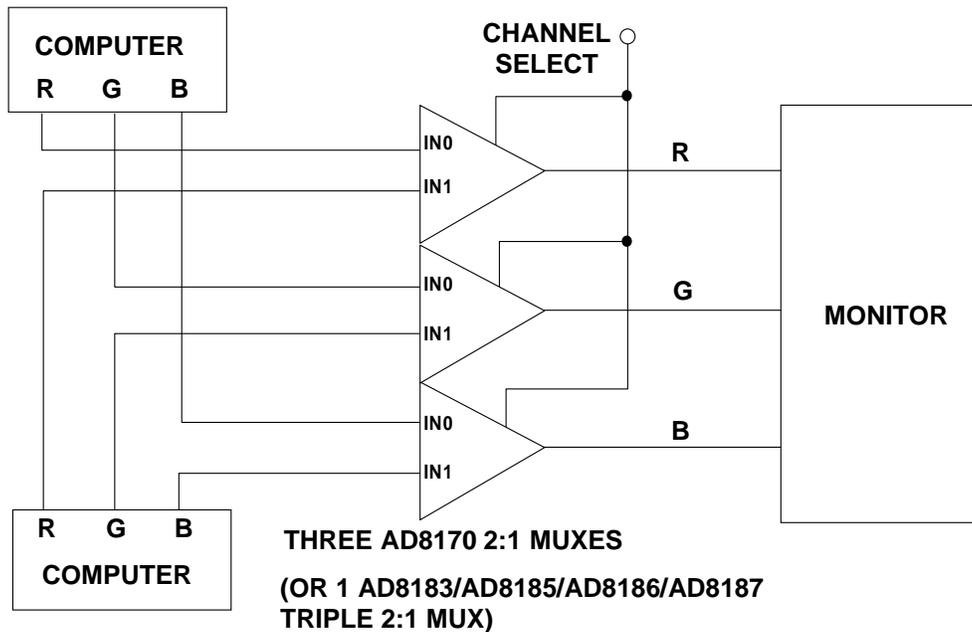


Figure 3: Dual Source RGB Multiplexer Using Three 2:1 Muxes

In this setup, the overall effect is that of a three-pole, double-throw switch. The three video sources constitute the three poles, and either the upper or lower of the video sources constitute the two switch states. Note that the circuit can be simplified by using a single [AD8183](#), [AD8185](#), [AD8186](#), or [AD8187](#) triple dual input multiplexer.

The [AD8174](#) or [AD8184](#) 4:1 mux is used in Figure 4, to allow a single high speed ADC to digitize the RGB outputs of a scanner.

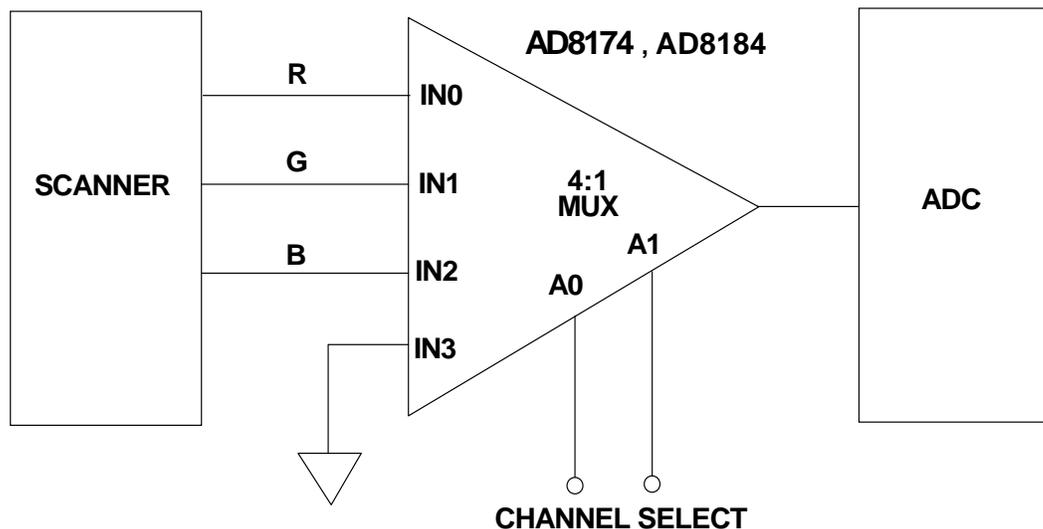


Figure 4: Digitizing RGB Signals with One ADC and a 4:1 Mux

The RGB video signals from the scanner are fed in sequence to the ADC, and digitized in sequence, making efficient use of the scanner data with one ADC.

VIDEO CROSSPOINT SWITCHES

The [AD8116](#) extends the multiplexer concepts to a fully integrated, 16×16 buffered video crosspoint switch matrix (Figure 5). The 3-dB bandwidth is greater than 200 MHz, and the 0.1-dB gain flatness extends to 60 MHz. Channel switching time is less than 30 ns to 0.1%. Channel-to-channel crosstalk is -70 dB measured at 5 MHz. Differential gain and phase is 0.01% and 0.01° for a 150-Ω load. Total power dissipation is 900 mW on ±5 V.

The AD8116 includes output buffers that can be put into a high impedance state for paralleling crosspoint stages so that the off channels do not load the output bus. The channel switching is performed via a serial digital control that can accommodate "daisy chaining" of several devices. The AD8116 package is a 128-pin 14 mm × 14 mm LQFP.

Other members of the crosspoint switch family include the [AD8108/AD8109](#) 8 × 8 crosspoint switch; the [AD8110/AD8111](#), 260-MHz, 16 × 8, buffered crosspoint switch; the [AD8113](#)

DIGITAL CROSSPOINT SWITCHES

The [AD8152](#) is a 3.2-Gbps 34×34 asynchronous digital crosspoint switch designed for high speed networking (see Figure 6). The device operates at data rates up to 3.2 Gbps per port, making it suitable for Sonet/SDH OC-48 with Forward Error Correction (FEC). The AD8152 has digitally programmable current mode outputs that can drive a variety of termination schemes and impedances while maintaining the correct voltage level and minimizing power consumption. The part operates with a supply voltage as low as +2.5 V, with excellent input sensitivity. The control interface is compatible with LVTTTL or CMOS/TTL.

As the lowest power solution of any comparable crosspoint switch, the AD8152 dissipates less than 2 W at 2.5-V supply with all I/Os active and does not require external heat sinks. The low jitter specification of less than 45 ps makes the AD8152 ideal for high speed networking systems. The AD8152's fully differential signal path reduces jitter and crosstalk while allowing the use of smaller single-ended voltage swings. It is offered in a 256-ball SBGA package that operates over the industrial temperature range of 0°C to $+85^{\circ}\text{C}$.

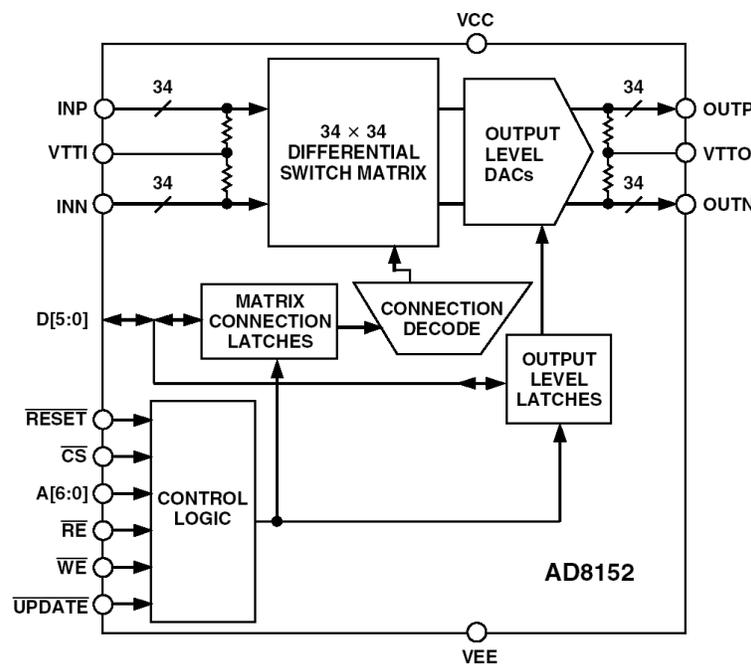


Figure 6: AD8152 3.2-Gbps Asynchronous Digital Crosspoint Switch

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1. Hank Zumbahlen, *Basic Linear Design*, Analog Devices, 2006, ISBN: 0-915550-28-1. Also available as [Linear Circuit Design Handbook](#), Elsevier-Newnes, 2008, ISBN-10: 0750687037, ISBN-13: 978-0750687034. Chapter 7.
2. Walt Kester, [Analog-Digital Conversion](#), Analog Devices, 2004, ISBN 0-916550-27-3, Chapter 7. Also available as [The Data Conversion Handbook](#), Elsevier/Newnes, 2005, ISBN 0-7506-7841-0, Chapter 7.

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