

General Description

The MAX96717 GMSL™ serializer receives video on an MIPI CSI-2 interface and outputs it on a GMSL2 serial link transceiver. Simultaneously, it sends and receives bidirectional control channel data across the same GMSL2 link. GMSL2 data can be transported over Coaxial or Shielded-Twisted Pair (STP) cables. It operates at a fixed rate of 3Gbps or 6Gbps in the forward direction, and 187.5Mbps in the reverse direction. The device is programmed through a local I²C/UART interface or across the link from a matching deserializer. The MAX96717 includes two I²C/UART pass-through channels, flexible GPIO, SPI tunnel, a built-in ADC, temperature sensor, and an extensive set of diagnostics for functional safety. Operation is specified over the automotive temperature range of -40°C to +105°C and the device is AEC-Q100 Grade 2 qualified.

Data can be transmitted over low-cost 50Ω Coax or 100Ω STP cables that meet the GMSL2 channel specification. [Table 1](#) provides guidance to typical maximum lengths of commonly used automotive cables. Contact the factory for the GMSL2 channel specification.

Table 1. Typical Maximum Cable Length vs. Attenuation

| | 3.2mm Ø 50Ω Coax, Foam Dielectric | 2.7mm Ø 50Ω Coax, Solid Dielectric | 100Ω Shielded Twisted Pair, AWG26 |
|---|--|--|---|
| Attenuation at 3GHz (Typ, Room Temp) | 0.9dB/m | 1.6dB/m | 1.8dB/m |
| Attenuation at 3GHz (Max, Aged, 105°C) | 1.1dB/m | 2.0dB/m | 2.2dB/m |
| GMSL Fwd/Rev Data Rate | Typical Maximum Cable Length at 105°C | | |
| 3Gbps/187.5Mbps | 20m | 10m | 11m |
| 6Gbps/187.5Mbps | 15m | 9m | 8m |

Applications

- Advanced Driver Assistance Systems (ADAS)
- 8Mp 40fps Forward-Vision Camera (FVC) Systems
- Surround View Systems (SVS)
- Driver Monitor Systems (DMS)
- Rear-View Camera (RVC)
- Systems with Multiple Synchronized Cameras

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[Ordering Information](#) appears at end of data sheet.

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Benefits and Features

- Automotive Grade High Speed Link
 - -21.0dB at 3GHz (6Gbps) Max Insertion Loss
 - -19.5dB at 1.5GHz (3Gbps) Max Insertion Loss
 - Auto Adapt for Changes in Channel Conditions
 - Operates at -40°C to +105°C Ambient
- Four-Lane MIPI CSI-2 v1.3 Input Port
 - MIPI D-PHY v1.2 Receivers rated at 2.5Gbps per Lane
 - Supports any CSI-2 Data Type in Tunneling Mode
 - Cyclic Redundancy Check (CRC), and Error Correction Code (ECC)
 - 16 Virtual Channels
 - Polarity Flip and Data Lane Reassignment
- Full-Duplex Communication Over a Single Wire
- 3Gbps or 6Gbps Forward-Link Rates, and 187.5Mbps Reverse-Link Rate
- ASIL-B Compliant
 - End-to-End Data Integrity through CRC in Tunneling Mode
 - R-S Forward-Error Correction (FEC) for Protection of Forward Video and Control-Channel Data
 - CRC Protection of Side-Channel and Video Data
 - Power-on Self Test
- Concurrent Side Channel for Device Configuration and Communication with Peripherals
 - I²C/UART, Pass-Through I²C/UART, SPI, GPIO, and Register-Programmable GPIO
- Crystal-Free Operation Using Reference Over Reverse (RoR) Clocking
- Reference Clock Output for Image Sensor
- Built-in ADC and Temperature Sensor
- Compact 5mm x 5mm TQFN Side-Wettable Package with 0.5mm Pitch

Simplified Applications Diagram

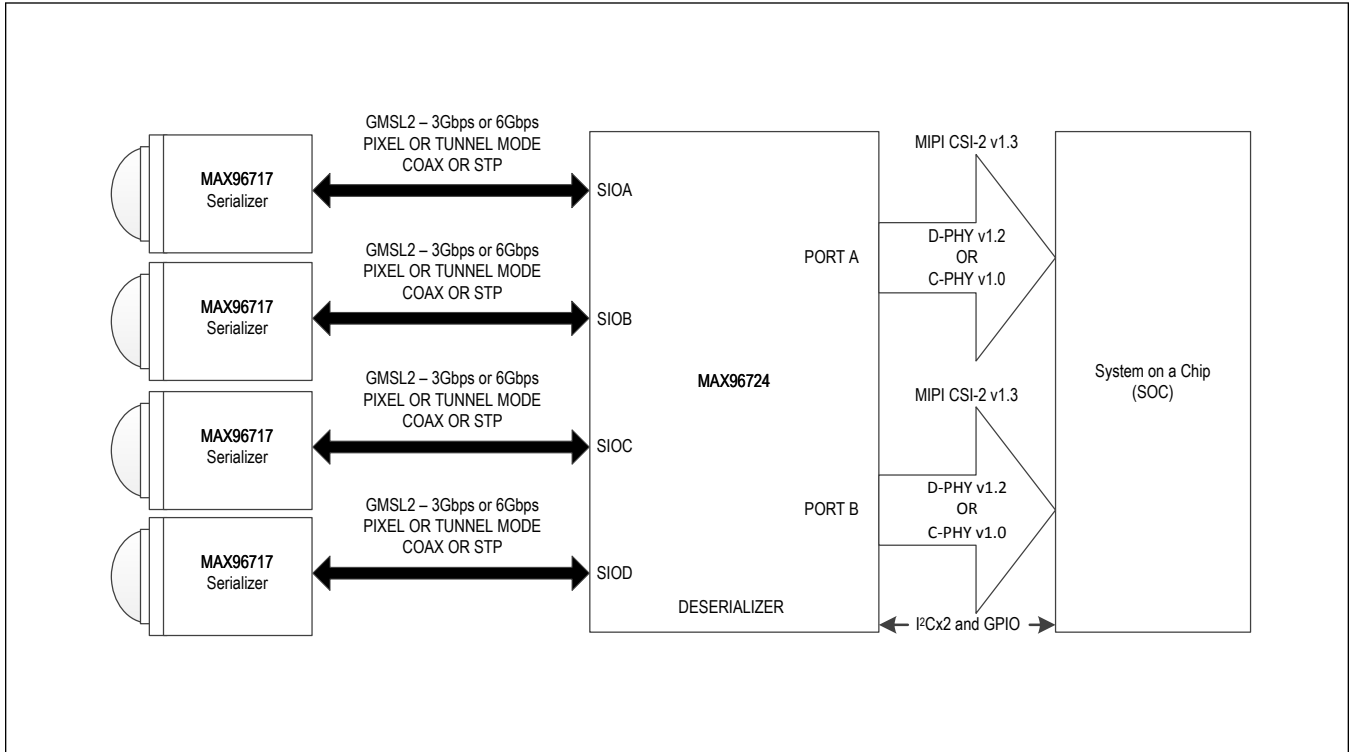


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Absolute Maximum Ratings

| | | | |
|---|---------------------------|---|-------------------------------------|
| (All voltages with respect to ground) | | D_P/N, CKP/N | -0.3V to +1.35V |
| V _{DDIO} | -0.3V to +3.9V | XRES, X2 | -0.3V to (V _{DD18} + 0.3V) |
| V _{DD18} | -0.3V to +2.0V | All Other Pins (<i>Note B</i>) | -0.3V to (V _{DDIO} + 0.3V) |
| V _{DD} | -0.3V to +2.0V | Continuous Power Dissipation (T _A = +70°C) TQFN & TQFN-SW, Multilayer board, derate 34.5mW/°C above +70°C | 1896mW |
| CAP_VDD | -0.3V to +1.2V | Storage Temperature Range | -40°C to +150°C |
| SIO_ (Active State) (<i>Note A</i>) | -0.3V to (CAP_VDD + 0.3V) | Soldering Temperature (reflow) | +260°C |
| SIO_ (Inactive State) (<i>Note A</i>) | -0.3V to (CAP_VDD + 0.3V) | | |

Note A: Active state means the device is powered-up and not in Sleep or Power-down modes. Inactive means the device is not powered-up or powered-up in Sleep or Power-down mode.

Note B: V_{DDIO} = specified maximum voltage or 3.9V, whichever is lower.

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

Package Information

32-Pin TQFN-SW (Side-Wettable)

| | |
|---------------------------------------|---------------------------|
| Package Code | T3255Y |
| Outline Number | 21-100156 |
| Land Pattern Number | 90-100067 |
| Thermal Resistance, Four-Layer Board | |
| Junction to Ambient (θ_{JA}) | 29°C/W |
| Junction to Case (θ_{JC}) | 1.7°C/W |

For the latest package outline information and land patterns (footprints), go to www.analog.com/packages. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board in still air. For detailed information on package thermal considerations, refer to www.analog.com/thermal-tutorial.

Electrical Characteristics

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^\circ C$ to $+105^\circ C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^\circ C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|--|-----------------|--|-----------------------|-----|-----------------------|----------|
| DC ELECTRICAL CHARACTERISTICS / GMSL2 FORWARD-CHANNEL SERIAL INPUTS/OUTPUTS (SIOP, SION)—SEE Figure 1 | | | | | | |
| Output-Voltage Swing (Single-Ended) | V_O | $R_L = 100\Omega \pm 1\%$, ($V_{OH} - V_{OL}$) for both outputs | 300 | 400 | 500 | mV |
| Output-Voltage Swing (Differential) | V_{ODT} | $R_L = 100\Omega \pm 1\%$, peak-to-peak differential voltage | 600 | 800 | 1000 | mV |
| Change in V_{OD} Between Complementary Output States | ΔV_{OD} | $R_L = 100\Omega \pm 1\%$, $ V_{OD(H)} - V_{OD(L)} $ | | | 25 | mV |
| Differential Output Offset Voltage | V_{OS} | $R_L = 100\Omega \pm 1\%$, offset voltage in each output state | 0.4 | 0.5 | 0.6 | V |
| Change in V_{OS} Between Complementary Output States | ΔV_{OS} | $R_L = 100\Omega \pm 1\%$, $ V_{OS(H)} - V_{OS(L)} $ | | | 25 | mV |
| Termination Resistance (Internal) | R_O | Any pin to V_{DD18} | 45 | 50 | 55 | Ω |
| DC ELECTRICAL CHARACTERISTICS / D-PHY HS RECEIVER | | | | | | |
| Common-Mode Voltage HS Receive Mode | $V_{CMRX(DC)}$ | | 70 | | 330 | mV |
| Differential Input High Threshold | V_{IDTH} | | | | 40 | mV |
| Differential Input Low Threshold | V_{IDTL} | | -40 | | | mV |
| Single-Ended Input High Voltage | V_{IHHS} | | | | 460 | mV |
| Single-Ended Input Low Voltage | V_{ILHS} | | -40 | | | mV |
| Single-Ended Threshold for HS Termination Enable | $V_{TERM-EN}$ | | | | 450 | mV |
| Differential Input Impedance | Z_{ID} | | 80 | 100 | 125 | Ω |
| DC ELECTRICAL CHARACTERISTICS / D-PHY LP RECEIVER—SEE Figure 5 | | | | | | |
| Logic 1 Input Voltage | V_{IH} | | 740 | | | mV |
| Logic 0 Input Voltage, Not in ULP State | V_{IL} | | | | 550 | mV |
| Input Hysteresis | V_{HYST} | | 25 | | | mV |
| Pin Leakage Current | I_{LEAK} | -0.05V to 1.35V | -10 | | 10 | μA |
| DC ELECTRICAL CHARACTERISTICS / I/O PINS (GPIO) | | | | | | |
| High-Level Input Voltage | V_{IH} | | $0.7 \times V_{DDIO}$ | | | V |
| Low-Level Input Voltage | V_{IL} | | | | $0.3 \times V_{DDIO}$ | V |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^{\circ}C$ to $+105^{\circ}C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^{\circ}C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|---|--------------|--|-----------------------|------|-----------------------|------------|
| High-Level Output Voltage | V_{OH} | $I_{OH} = -4mA$ | $V_{DDIO} - 0.4$ | | | V |
| Low-Level Output Voltage | V_{OL} | $I_{OL} = 4mA$ | | | 0.4 | V |
| Input Current | I_{IN} | $V_{IN} = 0$ to V_{DDIO} . All pullup/pulldown devices disabled. | | | 1 | μA |
| Input Capacitance | C_{IN} | Each pin | | 5 | | pF |
| Input Pullup/Pulldown Resistance | R_{IN} | 40k Ω enabled | | 40 | | k Ω |
| | | 1M Ω enabled | | 1 | | M Ω |
| DC ELECTRICAL CHARACTERISTICS / OPEN-DRAIN PINS | | | | | | |
| High-Level Input Voltage | V_{IH} | | $0.7 \times V_{DDIO}$ | | | V |
| Low-Level Input Voltage | V_{IL} | | | | $0.3 \times V_{DDIO}$ | V |
| Low-Level Open-Drain Output Voltage | V_{OL} | $I_{OL} = 4mA$ | | | 0.4 | V |
| Input Current | I_{IN} | $V_{IN} = 0$ to V_{DDIO} . All pullup/pulldown devices disabled. | | | 1 | μA |
| Input Capacitance | C_{IN} | Each pin | | 3 | | pF |
| Internal Pullup Resistor | R_{PU} | 40k Ω enabled | | 40 | | k Ω |
| | | 1M Ω enabled | | 1 | | M Ω |
| DC ELECTRICAL CHARACTERISTICS / PWDNB INPUT | | | | | | |
| High-Level Input Voltage | V_{IH} | | $0.7 \times V_{DDIO}$ | | | V |
| Low-Level Input Voltage | V_{IL} | | | | $0.3 \times V_{DDIO}$ | V |
| Input Current | I_{IN} | $V_{IN} = 0$ to V_{DDIO} | | | 6 | μA |
| Input Capacitance | C_{IN} | | | 3 | | pF |
| Internal Pulldown Resistor | R_{PD} | | | 1 | | M Ω |
| DC ELECTRICAL CHARACTERISTICS / PUSH-PULL OUTPUTS (GPIO) | | | | | | |
| High-Level Output Voltage | V_{OH} | $I_{OH} = -4mA$ | $V_{DDIO} - 0.4$ | | | V |
| Low-Level Output Voltage | V_{OL} | $I_{OL} = 4mA$ | | | 0.4 | V |
| DC ELECTRICAL CHARACTERISTICS / LINE FAULT DETECTION INPUT (LMN0, LMN1) | | | | | | |
| Open-Pin Voltage | V_{O0} | LMN0 | | 1.25 | | V |
| | V_{O1} | LMN1 | | 0.75 | | |
| DC ELECTRICAL CHARACTERISTICS / REFERENCE CLOCK INPUT (CRYSTAL) (X1/OSC, X2) | | | | | | |
| X1/OSC Input Capacitance | C_{IN_X1} | | | 3 | | pF |
| X2 Input Capacitance | C_{IN_X2} | | | 1 | | pF |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^{\circ}C$ to $+105^{\circ}C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^{\circ}C$, unless otherwise noted. (*Note 1*))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|---|--------------|---|----------------------|--|-------|-----------|
| Internal X2 Limit Resistor | R_{LIM} | | | 1.2 | | $k\Omega$ |
| Internal Feedback Resistor | R_{FB} | | | 10 | | $k\Omega$ |
| Transconductance | g_m | | | 28 | | mA/V |
| DC ELECTRICAL CHARACTERISTICS / REFERENCE CLOCK REQUIREMENTS (EXTERNAL INPUT ON X1/OSC, X2 FLOATING) | | | | | | |
| High-Level Input Voltage | V_{IH} | | 0.9 | | | V |
| Low-Level Input Voltage | V_{IL} | | | | 0.4 | V |
| Input Resistance | R_{IN} | | | 10 | | $k\Omega$ |
| X1 Input Capacitance | C_{IN_X1} | | | 3 | | pF |
| DC ELECTRICAL CHARACTERISTICS / MONITOR ADC | | | | | | |
| Resolution | | | | 10 | | bits |
| Input-Voltage Range | V_{IN} | Using internal reference, no divider, no internal buffer. | | 0.0 to V_{REF} | | V |
| | | Using internal reference, 2:1 divider, no internal buffer, ADC0, ADC1, ADC2 pins. | | 0.0 to lower of (2 x V_{REF}) or V_{DDIO} | | |
| | | Using internal reference, 3:1 divider, no internal buffer, ADC0, ADC1, ADC2 pins. | | 0.0 to lower of (3 x V_{REF}) or V_{DDIO} | | |
| | | Using internal reference, 4:1 divider, no internal buffer, ADC0, ADC1, ADC2 pins. | | 0.0 to V_{DDIO} | | |
| | | No divider, buffered input | | 0.1 to V_{REF} | | |
| Input Resistance | R_{IN} | Input configured for 2:1 voltage division | | 60 | | $k\Omega$ |
| | | Input configured for 3:1 voltage division | | 45 | | |
| | | Input configured for 4:1 voltage division | | 40 | | |
| | | No divider, buffered input | | > 5 | | $M\Omega$ |
| Divider Ratio | DR | Divider Ratio | GPIO /1 (no divider) | | 1 | V/V |
| | | | GPIO /2 | | 2 | |
| | | | GPIO /3 | | 3 | |
| | | | GPIO /4 | | 4 | |
| | | | $V_{DDIO}/4$ Input | | 4.017 | |
| | | | $V_{DD18}/2$ Input | | 2.009 | |
| | | | CAP_VDD/2 Input | | 2.009 | |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^\circ C$ to $+105^\circ C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^\circ C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | | MIN | TYP | MAX | UNITS |
|---|----------------|--|-------------------------------------|------|---------|------|-------------|
| Total Unadjusted Error | TUE | External $V_{REF} = 1.25V$, no divider, buffered input | External ADC (0-2) voltage = 0.1V | -10 | | +10 | mV |
| | | | External ADC (0-2) voltage = 0.625V | -12 | | +12 | |
| | | | External ADC (0-2) voltage = 1.2V | -15 | | +15 | |
| | | Internal Reference ($V_{REF} = 1.25V$), no divider, buffered input | External ADC (0-2) voltage = 0.1V | -10 | | +10 | |
| | | | External ADC (0-2) voltage = 0.625V | -12 | | +12 | |
| | | | External ADC (0-2) voltage = 1.2V | -15 | | +15 | |
| | | Internal Reference ($V_{REF} = 1.25V$), GPIO/2, buffered input | External ADC (0-2) | -15 | | +15 | |
| | | Internal Reference ($V_{REF} = 1.25V$), GPIO/3, buffered input | External ADC (0-2) | -30 | | +30 | |
| | | Internal Reference ($V_{REF} = 1.25V$), GPIO/4, buffered input | External ADC (0-2) | -42 | | +42 | |
| | | Internal Reference ($V_{REF} = 1.25V$), buffered input | $V_{DDIO}/4$ Input | -40 | | +40 | |
| $V_{DD18}/2$ Input | -15 | | | +15 | | | |
| CAP_ $V_{DD}/2$ Input | -15 | | | +15 | | | |
| Reference-Voltage Tolerance for 1% ADC Accuracy | V_{REF_TOL} | External $V_{REF} = 1.25V$, no divider, buffered input | | | ± 1 | | mV |
| DC ELECTRICAL CHARACTERISTICS / TEMPERATURE MONITOR (Note 2) | | | | | | | |
| Measurable Range | T1 | | | -40 | | +105 | $^\circ C$ |
| Accuracy | $ERROR_{T1}$ | -40 $^\circ C$ to +105 $^\circ C$ | | | ± 3 | | $^\circ C$ |
| Measurable Range | T2 | | | +105 | | 125 | $^\circ C$ |
| Accuracy | $ERROR_{T2}$ | +105 $^\circ C$ to +125 $^\circ C$ | | -2.5 | | +2.5 | $^\circ C$ |
| DC ELECTRICAL CHARACTERISTICS / POWER SUPPLY CURRENTS (GMSL2 MODE) | | | | | | | |
| Supply Current (Note 3) | I_{DD} | RGB888, 6Gbps, 4-Lane CSI-2 input, 1.3Gbps per lane | $V_{DD18} = 1.9V$ | | 46 | 53 | mA |
| | | | $V_{DD} = 1.05V$ | | 98 | 223 | |
| | | | $V_{DD} = 1.26V$ | | 98 | 232 | |
| Maximum V_{DDIO} Supply Current (Note 4) | I_{DDIO} | Per toggling GPIO, $C_L = 20pF$ | $V_{DDIO} = 1.9V$ | | 44 | | $\mu A/MHz$ |
| | | | $V_{DDIO} = 3.6V$ | | 81 | | |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^\circ C$ to $+105^\circ C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^\circ C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | | MIN | TYP | MAX | UNITS |
|--|-------------------|---|----------------------|-----|-------------------------------|-----|----------|
| DC ELECTRICAL CHARACTERISTICS / POWER-DOWN CURRENT | | | | | | | |
| Maximum Power-Down Current | I_{DD} | V_{DDIO} at 3.6V | $T_A = +25^\circ C$ | | 6.4 | | μA |
| | | | $T_A = +105^\circ C$ | | 6.1 | | |
| | | V_{DD18} at 1.9V | $T_A = +25^\circ C$ | | 0.5 | | |
| | | | $T_A = +105^\circ C$ | | 1.9 | | |
| | | V_{DD} at 1.26V | $T_A = +25^\circ C$ | | 3 | | |
| | | | $T_A = +105^\circ C$ | | 48 | | |
| DC ELECTRICAL CHARACTERISTICS / SLEEP CURRENT | | | | | | | |
| Maximum Sleep Current | I_{DD} | V_{DDIO} at 3.6V | $T_A = +25^\circ C$ | | 7.7 | | μA |
| | | | $T_A = +105^\circ C$ | | 7.4 | | |
| | | V_{DD18} at 1.9V | $T_A = +25^\circ C$ | | 0.5 | | |
| | | | $T_A = +105^\circ C$ | | 5 | | |
| | | V_{DD} at 1.26V | $T_A = +25^\circ C$ | | 6.2 | | |
| | | | $T_A = +105^\circ C$ | | 49 | | |
| AC ELECTRICAL CHARACTERISTICS / FORWARD CHANNEL SWITCHING CHARACTERISTICS | | | | | | | |
| Serial-Output Rise Time | t_R | 20% to 80%, $V_{OD} = 800mV$ differential, $R_L = 100\Omega$, 500mV single-ended $R_L = 50\Omega$ | | | 50 | | ps |
| Serial-Output Fall Time | t_F | 80% to 20%, $V_{OD} = 800mV$ differential, $R_L = 100\Omega$, 400mV single-ended $R_L = 50\Omega$ | | | 50 | | ps |
| Total Serial-Output Jitter | t_{TSOJ} | PRBS7, single-ended or differential | | | 0.15 | | UI (p-p) |
| Deterministic Serial-Output Jitter | t_{DSOJ} | PRBS7, single-ended or differential | | | 0.10 | | UI (p-p) |
| Lock Time | t_{LOCK} | Time from deassertion of PWDNB until LOCK = '1'. See Figure 22 | | | 45 | | ms |
| Maximum Video Latency | t_{VL} | Time from CSI-2 input to SIO± output in GMSL2 packet. See Figure 4 . | Pixel mode | | $120 \times t_{PCLK}$ | | s |
| | | | Tunneling mode 6G | | $30 \times t_{PCLK} + 1\mu s$ | | |
| | | | Tunneling mode 3G | | $30 \times t_{PCLK} + 2\mu s$ | | |
| PWDNB Hold Time | t_{HOLD_PWDNB} | The minimum duration PWDNB must be held LOW to reset the device. | | | 1 | | ms |
| Data Initialization Time | t_{PU} | Time from initial data being applied to CSI-2 until it appears at SIO±, SION. Assumes link is already established. See Figure 2 | | | 2 | | ms |
| GPI-to-GPO Delay | t_{GPD1} | Delay compensated mode. | | | 10 | | μs |
| | t_{GPD2} | Non-delay compensated mode. | | | 3 | | |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^{\circ}C$ to $+105^{\circ}C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^{\circ}C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|--|--|---|------|-------|------|-------------|
| GPI-GPO Skew Reverse Path | t_{SKEW} | Delay compensated mode. | | 7 | | ns |
| AC ELECTRICAL CHARACTERISTICS / D-PHY HS RECEIVER | | | | | | |
| Common-Mode Interference Beyond 450MHz | $\Delta V_{CMRX(HF)}$ | Note 2 , Note 5 , Note 8 | | | 50 | mV |
| Common-Mode Interference 50MHz–450MHz | $\Delta V_{CMRX(LF)}$ | Note 2 , Note 5 , Note 6 | | | 25 | mV |
| Common-Mode Reflection Coefficient | S_{ccRX} | $450MHz < f < 1.875GHz$ | | -5 | | dB |
| Differential-Mode Reflection Coefficient | S_{ddRX} | $f < 20MHz$ | | -22.5 | | dB |
| | | $f = 1.25GHz$ | | -12 | | |
| | | $f = 1.875GHz$ | | -9.7 | | |
| AC ELECTRICAL CHARACTERISTICS / D-PHY LP RECEIVER—SEE Figure 5 (Note 2) | | | | | | |
| Input Pulse Rejection | e_{SPIKE} | See Figure 5 | | | 300 | V·ps |
| Minimum Pulse Width Response | t_{MIN-RX} | See Figure 5 | 20 | | | ns |
| Peak Interference Amplitude | V_{INT} | | | | 200 | mV |
| Interference Frequency | f_{INT} | | 450 | | | MHz |
| AC ELECTRICAL CHARACTERISTICS / D-PHY DATA CLOCK TIMING—SEE Figure 6 (Note 2) | | | | | | |
| UI Instantaneous | UI_{INST} | | 0.4 | | 12.5 | ns |
| UI Variation | ΔUI | $UI \geq 1ns$, within a single burst | -10% | | +10% | UI |
| | | $0.667ns < UI < 1ns$, within a single burst | -5% | | 5% | |
| Data to Clock Setup Time | $t_{SETUP[RX]}$ | $< 1.0Gbps$ | 0.15 | | | UI_{INST} |
| | | $> 1.0Gbps$ | 0.2 | | | |
| Data to Clock Hold Time | $t_{HOLD[RX]}$ | $< 1.0Gbps$ | 0.15 | | | UI_{INST} |
| | | $> 1.0Gbps$ | 0.2 | | | |
| Static Data to Clock Skew | $T_{SKEW[RX]}_{static}$ | $> 1.5Gbps$ | -0.2 | | 0.2 | UI_{INST} |
| Dynamic Data to Clock Skew Window Rx Tolerance | $T_{SETUP[RX]} + T_{HOLD[RX]}_{Dynamic}$ | $> 1.5Gbps$ | 0.50 | | | UI_{INST} |
| AC ELECTRICAL CHARACTERISTICS / D-PHY GLOBAL OPERATION TIMING (Note 2) | | | | | | |
| Time Interval When the HS Receiver Ignores Any Clock Lane HS Transitions, Starting from the Beginning of $T_{CLK-PREPARE}$. | $t_{CLK-SETTLE}$ | See Figure 9 | 95 | | 300 | ns |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^{\circ}C$ to $+105^{\circ}C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^{\circ}C$, unless otherwise noted. (*Note 1*))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|---|-------------------|--|------------------------------------|-----|---------------|---------|
| Time for the Clock Lane Receiver to Enable the HS Line Termination, Starting from the Time Point When Dn Crosses $V_{IL,MAX}$. | $t_{CLK-TERM-EN}$ | See Figure 9 | Time for Dn to reach $V_{TERM-EN}$ | | 38 | ns |
| Time for the Data Lane Receiver to Enable the HS Line Termination, Starting from the Time Point When Dn Crosses $V_{IL,MAX}$. | $t_{D-TERM-EN}$ | See Figure 7 and Figure 8 | Time for Dn to reach $V_{TERM-EN}$ | | $35ns + 4*UI$ | ns |
| Time Interval When the HS Receiver Ignores Any Data Lane HS Transitions, Starting from the Beginning of $T_{HS-PREPARE}$. | $t_{HS-SETTLE}$ | See Figure 7 and Figure 8 | $85 + 6*UI$ | | $145 + 10*UI$ | ns |
| AC ELECTRICAL CHARACTERISTICS / I²C/UART PORT TIMING—SEE Figure 3 | | | | | | |
| Output Fall Time | t_F | 70% to 30%, $C_L = 20pF$ to $100pF$, $1k\Omega$ pullup to V_{DDIO} . (<i>Note 2</i>) | $20 \times V_{DDIO}/5$ 5V | | 150 | ns |
| I ² C/UART Wake Time | | From power-up or rising edge of PWDNB to local register access. For remote register access, I ² C/UART wake time is the same as lock time (t_{LOCK}). | | 1.1 | | ms |
| AC ELECTRICAL CHARACTERISTICS / I²C TIMING—SEE Figure 3 | | | | | | |
| SCL Clock Frequency | f_{SCL} | Low f_{SCL} range : ($I2CMSTBT = 010$, $I2CSLVSH = 10$) | 9.6 | | 100 | kHz |
| | | Mid f_{SCL} range : ($I2CMSTBT = 101$, $I2CSLVSH = 01$) | 100 | | 400 | |
| | | High f_{SCL} range : ($I2CMSTBT = 111$, $I2CSLVSH = 00$) | 400 | | 1000 | |
| Start Condition Hold Time | $t_{HD:STA}$ | f_{SCL} range, Low | 4 | | | μs |
| | | f_{SCL} range, Mid | 0.6 | | | |
| | | f_{SCL} range, High | 0.26 | | | |
| Low Period of SCL Clock | t_{LOW} | f_{SCL} range, Low | 4.7 | | | μs |
| | | f_{SCL} range, Mid | 1.3 | | | |
| | | f_{SCL} range, High | 0.5 | | | |
| High Period of SCL Clock | t_{HIGH} | f_{SCL} range, Low | 4 | | | μs |
| | | f_{SCL} range, Mid | 0.6 | | | |
| | | f_{SCL} range, High | 0.26 | | | |
| Repeated Start Condition Setup Time | $t_{SU:STA}$ | f_{SCL} range, Low | 4.7 | | | μs |
| | | f_{SCL} range, Mid | 0.6 | | | |
| | | f_{SCL} range, High | 0.26 | | | |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^\circ C$ to $+105^\circ C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^\circ C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|----------------------------------|--------------|------------------------------|------|-----|------|-------|
| Data Hold Time | $t_{HD:DAT}$ | f _{SCL} range, Low | 0 | | | ns |
| | | f _{SCL} range, Mid | 0 | | | |
| | | f _{SCL} range, High | 0 | | | |
| Data Setup Time | $t_{SU:DAT}$ | f _{SCL} range, Low | 250 | | | ns |
| | | f _{SCL} range, Mid | 100 | | | |
| | | f _{SCL} range, High | 50 | | | |
| Setup Time for Stop Condition | $t_{SU:STO}$ | f _{SCL} range, Low | 4 | | | μs |
| | | f _{SCL} range, Mid | 0.6 | | | |
| | | f _{SCL} range, High | 0.26 | | | |
| Bus Free Time | t_{BUF} | f _{SCL} range, Low | 4.7 | | | μs |
| | | f _{SCL} range, Mid | 1.3 | | | |
| | | f _{SCL} range, High | 0.5 | | | |
| Data Valid Time | $t_{VD:DAT}$ | f _{SCL} range, Low | | | 3.45 | μs |
| | | f _{SCL} range, Mid | | | 0.9 | |
| | | f _{SCL} range, High | | | 0.45 | |
| Data Valid Acknowledge Time | $t_{VD:ACK}$ | f _{SCL} range, Low | | | 3.45 | μs |
| | | f _{SCL} range, Mid | | | 0.9 | |
| | | f _{SCL} range, High | | | 0.45 | |
| Pulse Width of Spikes Suppressed | t_{SP} | f _{SCL} range, Low | | | 50 | ns |
| | | f _{SCL} range, Mid | | | 50 | |
| | | f _{SCL} range, High | | | 50 | |
| Capacitive Load on Each Bus Line | C_B | | | | 100 | pF |

AC ELECTRICAL CHARACTERISTICS / SPI MAIN—SEE [Figure 11 \(Note 7\)](#)

| | | | | | | |
|--|--------------------|--|---------------------------------|-------------|----|-----|
| Programmable Operating Frequency Range | f_{MCK} | (Note 2) | 0.588 | | 25 | MHz |
| SCLK Period | t_{MCK} | | | $1/f_{MCK}$ | | ns |
| SCLK Output Pulse-Width High/Low | t_{MCH}, t_{MCL} | $C_L = 5pF$ (Note 2) | $t_{MCK}/2 - \frac{t_{MCK}}{3}$ | $t_{MCK}/2$ | | ns |
| MOSI Data Output Delay | t_{MOD} | After SCLK falling edge (Note 2) | -6 | | 3 | ns |
| MISO Input Setup Time | t_{MIS} | Before programmed sampling edge (Note 2) | 13.5 | | | ns |
| MISO Input Hold Time | t_{MIH} | After programmed sampling edge (Note 2) | -2 | | | ns |

AC ELECTRICAL CHARACTERISTICS / SPI SUBORDINATE—SEE [Figure 12 \(Note 7\)](#)

| | | | | | | |
|------------------------|-----------|--|---|-------------|------|-----|
| Operating Frequency | f_{SCK} | (Note 2) | | | 50 | MHz |
| SCLK Period | t_{SCK} | | | $1/f_{SCK}$ | | ns |
| MISO Data Output Delay | t_{SOD} | After SCLK falling edge (Note 2) | 2 | | 11.3 | ns |

Electrical Characteristics (continued)

($V_{DD18} = 1.7V$ to $1.9V$, $V_{DD} = 0.95V$ to $1.26V$, $V_{DDIO} = 1.7V$ to $3.6V$, $T_A = -40^{\circ}C$ to $+105^{\circ}C$, EP connected to PCB ground, typical values are at $V_{DD18} = V_{DDIO} = 1.8V$, $V_{DD} = 1.0V$, $T_A = +25^{\circ}C$, unless otherwise noted. ([Note 1](#)))

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|--|------------------|--|-----|-----|-----------|----------|
| MOSI Input Setup Time | t_{SIS} | Before SCLK rising edge (Note 2) | 5 | | | ns |
| MOSI Input Hold Time | t_{SIH} | After SCLK rising edge (Note 2) | 3 | | | ns |
| AC ELECTRICAL CHARACTERISTICS / MONITOR ADC | | | | | | |
| Conversion Time | | | | 430 | | μs |
| ADC Setup Time | T_{ADC_SETUP} | ADC ready after power-up enable. Excluding external V_{REF} power-up time. | | 30 | | μs |
| ADC Clock | f_{ADCCLK} | | | 2.5 | | MHz |
| AC ELECTRICAL CHARACTERISTICS / REFERENCE CLOCK INPUT REQUIREMENTS (CRYSTAL) (X1,X2) (Note 2) | | | | | | |
| Frequency | | Fundamental mode only | | 25 | | MHz |
| Frequency Stability + Frequency Tolerance | f_{TN} | | | | ± 200 | ppm |
| AC ELECTRICAL CHARACTERISTICS / REFERENCE CLOCK REQUIREMENTS (EXTERNAL CLOCK INPUT ON X1, X2 FLOATING) (Note 2) | | | | | | |
| Frequency | f_{REF} | | | 25 | | MHz |
| Frequency Stability + Frequency Tolerance | f_{TN} | | | | ± 200 | ppm |
| Input Jitter | t_{JIN} | 6Gbps/187.5Mbps, sinusoidal jitter < 1MHz (rising edge), downstream deserializer using crystal reference | | | 600 | ps (p-p) |
| Duty Cycle | T_{DUTY} | | 40 | | 60 | % |
| Maximum Rise Time | t_R | 10% to 90% | | 5 | | ns |
| Maximum Fall Time | t_F | 80% to 20% | | 4 | | ns |
| AC ELECTRICAL CHARACTERISTICS / REFERENCE CLOCK OUTPUT (RCLKOUT) | | | | | | |
| Frequency | f_{REF} | Crystal or reference clock input. | | 25 | | MHz |
| Rise Time | t_R | 20% to 80%, $C_L = 10pF$, 12.5MHz (25MHz divided by 2), (Note 4) | | 2 | | ns |
| Fall Time | t_F | 80% to 20%, $C_L = 10pF$, 12.5MHz (25MHz divided by 2), (Note 4) | | 2 | | ns |
| Jitter | t_J | $C_L = 10pF$, Rising or falling edge, 12.5MHz (25MHz divided by 2) | | 100 | | ps (p-p) |
| AC ELECTRICAL CHARACTERISTICS / DIGITAL PLL OUTPUT (DPLL_OUT) | | | | | | |
| Frequency | f_{DPLL} | Maximum | | | 75 | MHz |
| | | Minimum | | 1 | | |
| Rise Time | t_R | 20% to 80%, $C_L = 10pF$ (Note 4) | | 2 | | ns |
| Fall Time | t_F | 80% to 20%, $C_L = 10pF$ (Note 4) | | 2 | | ns |
| Jitter | t_J | Rising or falling edge, deterministic jitter + 14 x random jitter, 27MHz. (Note 4) | | 360 | | ps (p-p) |

Note 1: Limits are 100% tested at $T_A = +105^{\circ}C$. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization.

Note 2: Not production tested. Guaranteed by design and characterization.

Note 3: Color bar pattern. Maximum supply currents are measured at indicated supply voltages. Typical supply currents are measured at the typical supply voltages.

Note 4: MFP pin speed programmed to fastest setting. See the [Multifunction Pin Assignments](#) section.

Note 5: Excluding static ground shift of 50mV.

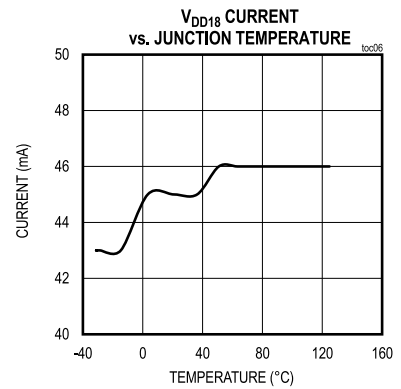
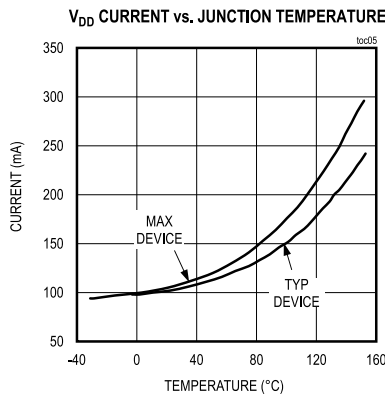
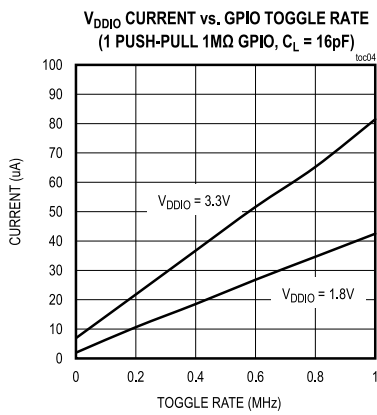
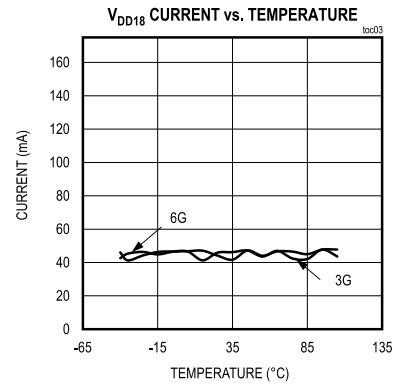
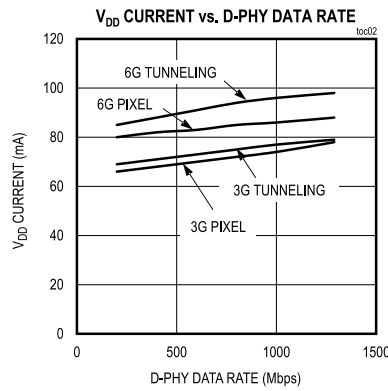
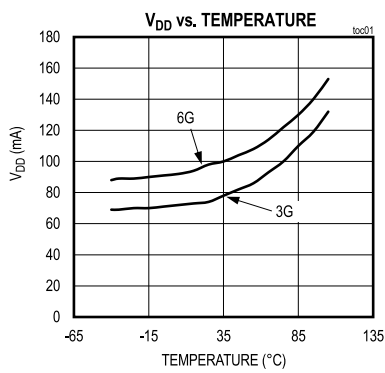
Note 6: Voltage difference compared to the DC average common-point potential.

Note 7: Measured at 50MHz, for $V_{DDIO} = 1.7V$ to $2.24V$, Slew speed (PIOxxx_SLEW[1:0] = 00) for MOSI, MISO, SCLK, RO, and BNE pins, and set to (PIOxxx_SLEW[1:0] = 01) for $V_{DDIO} = 2.2$ to $3.6V$.

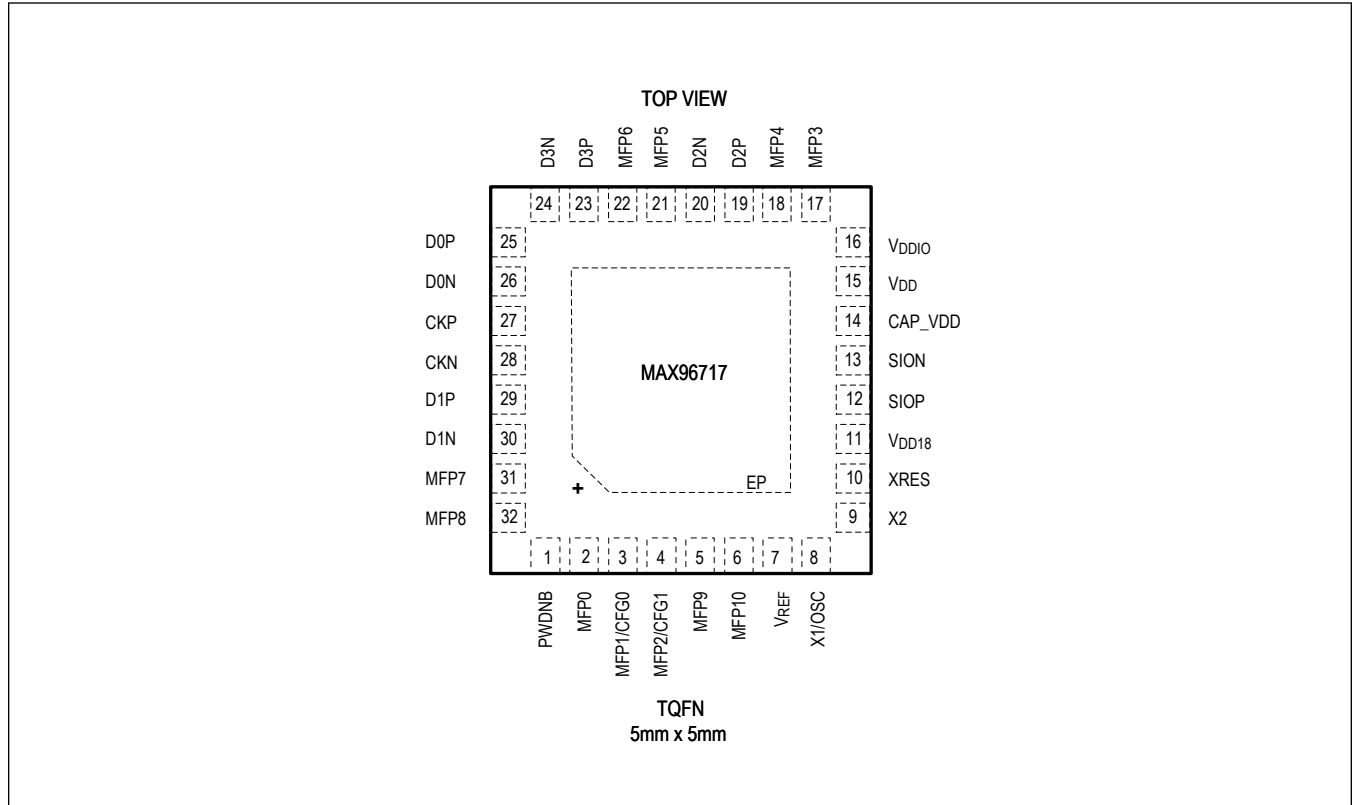
Note 8: $\Delta V_{CMRX(HF)}$ is the peak amplitude of a sine-wave superimposed on the receiver inputs.

Typical Operating Characteristics

($V_{DD18} = 1.8V$, $V_{DDIO} = 3.3V$, $V_{DD} = 1.0V$, $T_A = +25^\circ C$ unless otherwise noted. PRBS24 data, 6Gbps forward rate: 187.5Mbps reverse rate, 1.3Gbps per lane on 4 lanes DPHY. 3Gbps forward rate: 1.3Gbps per lane on 2 lanes DPHY.)



Pin Configuration



Pin Descriptions

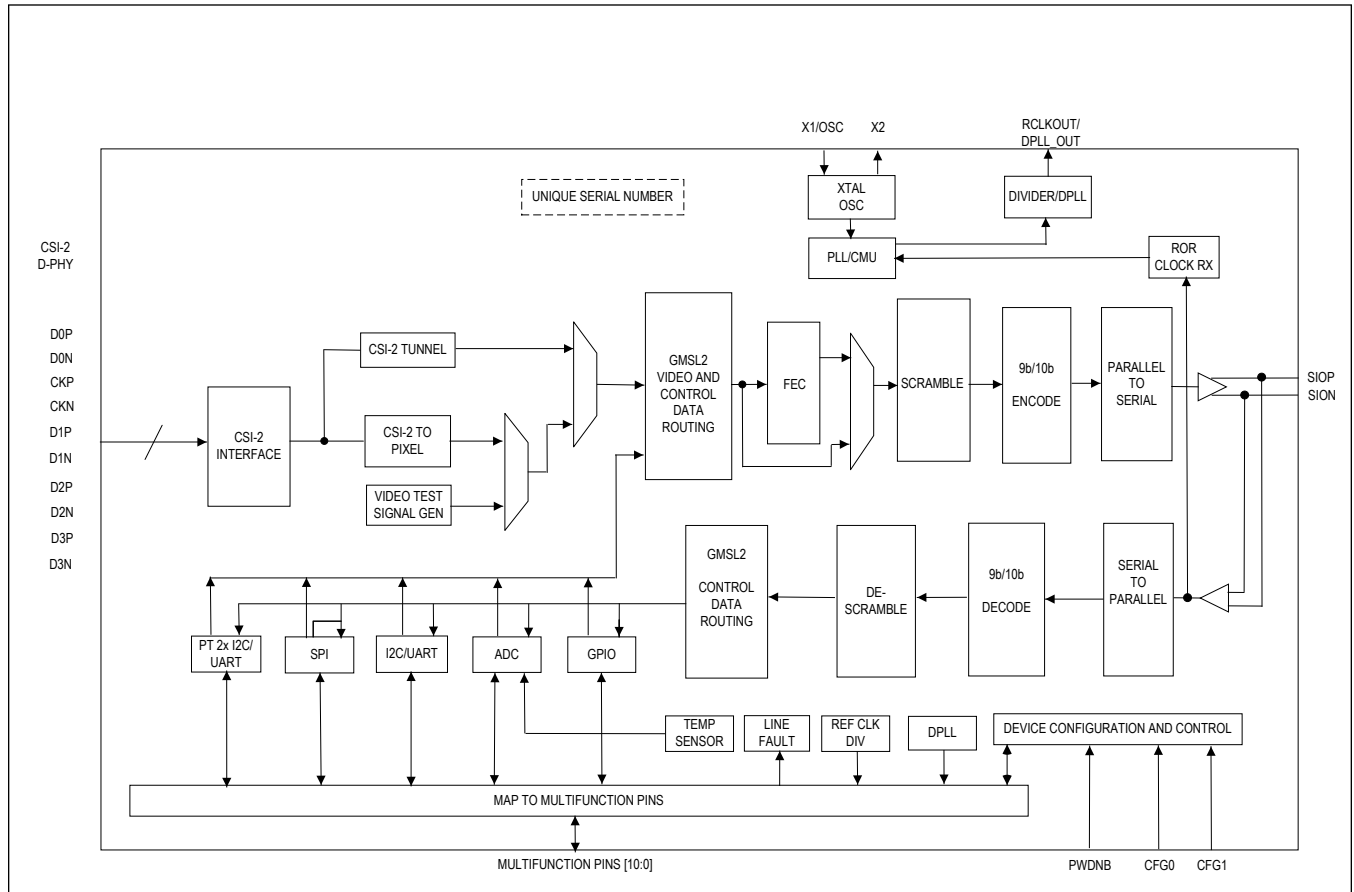
| PIN | NAME | FUNCTION MODE | FUNCTION |
|--------------------------|------|---------------|---|
| | | GMSL2 | |
| GMSL2 SERIAL LINK | | | |
| 12 | SIOP | SIOP | Noninverted Coax/Twisted-Pair Serial-Data Input/Output. |
| 13 | SION | SION | Inverted Twisted-Pair Serial-Data Input/Output. Terminate with 100nF in series with 50Ω to ground in Coax mode. |
| CSI-2 INTERFACE | | | |
| 19 | D2P | D2P | CSI-2 Data Lane 2 Noninverted Input. Leave open if unused. |
| 20 | D2N | D2N | CSI-2 Data Lane 2 Inverted Input. Leave open if unused. |
| 23 | D3P | D3P | CSI-2 Data Lane 3 Noninverted Input. Leave open if unused. |
| 24 | D3N | D3N | CSI-2 Data Lane 3 Inverted Input. Leave open if unused. |
| 25 | D0P | D0P | CSI-2 Data Lane 0 Noninverted Input. Leave open if unused. |
| 26 | D0N | D0N | CSI-2 Data Lane 0 Inverted Input. Leave open if unused. |
| 27 | CKP | CKP | CSI-2 Clock Lane Noninverted Input. |
| 28 | CKN | CKN | CSI-2 Clock Lane Inverted Input. |
| 29 | D1P | D1P | CSI-2 Data Lane 1 Noninverted Input. Leave open if unused. |
| 30 | D1N | D1N | CSI-2 Data Lane 1 Inverted Input. Leave open if unused. |

| PIN | NAME | FUNCTION MODE | FUNCTION |
|---|-----------|--|---|
| | | GMSL2 | |
| MULTIFUNCTION PINS (*) INDICATES DEFAULT STATE AFTER POWER-UP (LEAVE OPEN IF NOT USED) | | | |
| 2 | MFP0 | GPIO0* SCLK | GPIO0: Configurable General-Purpose Input or Output. Power-up default is high impedance with a 1MΩ pulldown resistor. SCLK: SPI Clock. When configured as SPI main, push-pull clock output. When configured as subordinate, clock input with 1MΩ pulldown to ground. |
| 3 | MFP1/CFG0 | CFG0 GPO1* SS1 BNE | CFG0: Configuration Pin. Voltage at pin sets device modes, which are latched at power-up. Connect to a resistor divider between V _{DDIO} and ground. See Table 11 . GPO1: General-Purpose Output. Power-up default is high impedance. SS1: When Configured as SPI Main, SS1 is a Subordinate Select Output. BNE: When Configured as SPI Subordinate, BNE Output Indicates SPI Data is Available. |
| 4 | MFP2/CFG1 | CFG1 GPO2* RCLKOUT(Alt) DPLL_OUT(Alt) | CFG1: Configuration Pin. Voltage at pin sets device modes, which are latched at power-up. Connect to a resistor divider between V _{DDIO} and ground. See Table 12 . GPO2: General-Purpose Output. Power-up default is high impedance. RCLKOUT (Alternate): 25MHz Frequency Reference Output. Divide by 2 or 4 available. DPLL_OUT (Alternate): Digital PLL Output. Programmable from 1 to 75 MHz. |
| 17 | MFP3 | GPIO3* ADC0 LOCK ERRB | GPIO3: Configurable General-Purpose Input or Output. Power-up default is high impedance with a 1MΩ pulldown resistor and GPIO disabled. ADC0: Voltage Monitor Analog Input. LOCK: High Indicates GMSL Link is Locked with Correct Serial Word Boundary Alignment. ERRB: Line Fault or Error Output. Goes low when a line fault on LMN0 or LMN1, a CSI-2 ECC/CRC or other error (as configured) is detected. |
| 18 | MFP4 | GPIO4* RCLKOUT DPLL_OUT SS2 RO | GPIO4: Configurable General-Purpose Input or Output. Power-up default is high impedance with a 1MΩ pulldown resistor and GPIO disabled. RCLKOUT: 25MHz Frequency Reference Output. Divide by 2 or 4 available. DPLL_OUT: Digital PLL Output. Programmable from 1 MHz to 75 MHz. SS2: When Configured as SPI Main, SS2 is a Subordinate Select Output. RO: When Configured as SPI Subordinate, the SPI Main can Read from the Local SPI Subordinate when Initiating an Exchange with the Remote Subordinate. RO is an input. |
| 21 | MFP5 | ODO5_GPI5* ADC1 LMN0 | ODO5_GPI5: Configurable General-Purpose Input or Open-Drain Output. Power-up default is high impedance with a 1MΩ pulldown resistor and GPIO disabled. ADC1: Voltage Monitor Analog Input. LMN0: Line-Fault Monitor Input. |

| PIN | NAME | FUNCTION MODE | FUNCTION |
|--|-------------------|---|--|
| | | GMSL2 | |
| 22 | MFP6 | ODO6_GPI6* ADC2 LMN1 | ODO6_GPI6: Configurable General-Purpose Input or Open-Drain Output. Power-up default is high impedance with a 1MΩ pulldown resistor and GPIO disabled. ADC2: Voltage Monitor Analog Input. LMN1: Line-Fault Monitor Input. |
| 31 | MFP7 | GPI7* GPIO7 MOSI SDA1 RX1 LOCK (Alt) | GPI7: Configurable General-Purpose Input. Power-up default is GPI with a 1MΩ pulldown resistor, transmit the GPIO value across the GMSL Link. GPIO7: Configurable General-Purpose Input or Output. MOSI: SPI Main Output, Drives Data to an External SPI Subordinate. When configured as the main, push-pull output that drives data to external subordinate. When configured as a subordinate, input with an internal 1MΩ pulldown to ground that receives data from an external main. SDA1: Pass-Through I ² C Data Input/Output. RX1: Pass-Through UART Input. LOCK (Alternate): High Indicates GMSL Link is Locked with Correct Serial Word Boundary Alignment. |
| 32 | MFP8 | GPIO8* MS MISO SCL1 TX1 ERRB (Alt) | GPIO8: Configurable General-Purpose Input or Output. Power-up default is pulled high, output driver enabled, ready to receive and output the GPIO value from the GMSL link. MS: Mode Select Input. Selects Base Mode or Bypass Mode for UART Control Channel. MISO: Input, Receives Data from an External SPI Subordinate. SCL1: Pass-Through I ² C Clock Input/Open-Drain Output with an Internal 40kΩ Pullup to V _{DDIO} . TX1: Pass-Through UART Output with an Internal 40kΩ Pullup to V _{DDIO} . ERRB (Alternate): Error Output. Goes low when a line-fault on LMN0 or LMN1, or a CSI-2 ECC, CRC, or other (as configured) error is detected. |
| 5 | MFP9 | SDA_RX* OD09_GPI9 SDA2_RX2 | SDA_RX: I ² C Serial-Data Input/Output or UART Receive. Internal 40kΩ pullup to V _{DDIO} . (SDA or RX selected by CFG0 at power-up) SDA: I ² C Serial-Data Input/Open-Drain Output. RX: UART Input. OD09_GPI9: General-Purpose Input and/or Open-Drain Output. SDA2_RX2: Pass-Through I ² C Serial-Data Input/Output or UART2 Receive. Internal 40kΩ pullup. SDA2: Pass-Through I ² C Data Input/Open-Drain Output. RX2: Pass-Through UART Input. |
| 6 | MFP10 | SCL_TX* ODO10_GPI10 SCL2_TX2 | SCL_TX: I ² C Serial-Clock Input/Output or UART Transmit. Internal 40kΩ pullup to V _{DDIO} . SCL: I ² C Clock Input/Open-Drain Output. TX: UART Open-Drain Output. (SCL or TX selected by CFG0 at start-up) ODO10_GPI10: Open-Drain Output or General-Purpose Input. SCL2_TX2: Pass-Through I ² C Serial-Clock Input/Output or UART2 Transmit. Internal 40kΩ pullup to V _{DDIO} . SCL2: Pass-Through I ² C Clock Input/Open-Drain Output. TX2: UART Pass-Through Open-Drain Output. |
| POWER SUPPLIES—SEE Table 3 FOR DECOUPLING CAPACITOR RECOMMENDATIONS | | | |
| 11 | V _{DD18} | V _{DD18} | 1.8V Analog Supply. |
| 14 | CAP_VDD | CAP_VDD | Decoupling Capacitor Pin for 1V Core Supply. |
| 15 | V _{DD} | V _{DD} | Digital Core Supply. Connect a 1.0V to 1.2V supply. |
| 16 | V _{DDIO} | V _{DDIO} | 1.8V to 3.3V I/O Supply. |

| PIN | NAME | FUNCTION MODE | FUNCTION |
|--|------------------|------------------|---|
| | | GMSL2 | |
| EP | EP | EP | Exposed Pad. EP is the ground connection to the device. EP MUST be connected to the PCB ground plane through an array of vias for proper thermal and electrical performance. |
| MISCELLANEOUS—SEE Table 3 FOR EXTERNAL COMPONENTS | | | |
| 1 | PWDNB | PWDNB | PWDNB: Active-Low Power-Down Input with a 1M Ω Pulldown to Ground. Set PWDNB low to enter power-down mode. |
| 7 | V _{REF} | V _{REF} | Optional External Reference Voltage for ADC. Voltage reference should be V _{REF} = 1.25V. Leave open if not used. |
| 8 | X1/OSC | X1/OSC | Crystal/Oscillator Input. If a crystal is used, connect to one terminal of a 25MHz \pm 200ppm crystal and connect a load capacitor from X1/OSC to EP (load capacitor value depends on the crystal used). If an oscillator is used, supply a 25MHz \pm 200ppm signal. Leave open if using Reference Over Reverse mode. |
| 9 | X2 | X2 | Crystal Input. Connect to one terminal of a 25MHz \pm 200ppm crystal and connect a load capacitor from X2 to EP (Load capacitor value depends on crystal used). Leave open if using Reference Over Reverse mode or using an oscillator. |
| 10 | XRES | XRES | Used to Calibrate SIO Output Driver Swings. Connect a 402 Ω \pm 1% resistor between XRES and Ground (EP). |

Functional Diagrams



Detailed Description

Additional Documentation

In addition to the provided information, designers must also use the following information to correctly design systems using the MAX96717.

- GMSL2 Channel Specification
- GMSL2 Hardware Design Guide
- GMSL2 User Guide
- Device Errata

The Channel Specification contains physical layer requirements for the PCB traces, cables, and connectors that constitute the GMSL link. The Hardware Design Guide contains recommendations for PCB design, applications circuits, selection of external components, and guidelines for use of GMSL signal integrity tools. The User Guide contains detailed programming guidelines for GMSL device features. Errata sheets contain deviations from published device specifications, and are specific to part number and revision ID. Contact the factory for these documents.

Recommended Operating Conditions, External Component Requirements and ESD Protection

Table 2. Recommended Operating Conditions

| PARAMETER | PIN | NOMINAL VOLTAGE | MIN | TYP | MAX | UNIT |
|--|-------------------|-------------------|------|------|------|-------------------|
| Supply Range | | V _{DD18} | 1.7 | 1.8 | 1.9 | V |
| | | V _{DD} | 0.95 | | 1.26 | |
| | | V _{DDIO} | 1.7 | | 3.6 | |
| Maximum Supply Noise | | V _{DD18} | | 25 | | mV _{P-P} |
| | V _{DD} | 1.0V | | 25 | | |
| | | 1.1V | | 37.5 | | |
| | | 1.2V | | 50 | | |
| | V _{DDIO} | 1.8V | | 50 | | |
| | | 3.3V | | 100 | | |
| Operating Junction Temperature, T _J | | | -40 | | +125 | °C |

Note: Supply noise < 1MHz. Supply voltage ripple is assumed to be symmetric around the measured DC supply voltage. For example, 50mV_{P-P} means ±25mV peak voltage.

See [Figure 20](#), [Figure 21](#), and the [Typical Application Circuits](#) section for typical application circuits. [Table 3](#) details critical components that must be connected to the specified pins for correct functionality.

Table 3. External Component Requirements

| COMPONENT | SYMBOL | CONDITION | VALUE | UNIT |
|------------------------------|-------------------|---|------------------------------------|------|
| XRES | R _{XRES} | Connect R _{XRES} resistor between XRES pin and ground. Total variation not to exceed ±3% including tolerance, temperature, and lifetime drift (e.g. ±100ppm/°C temperature coefficient and ±1% lifetime drift). | 402 ±1%. Use a single resistor. | Ω |
| Line-Fault Pulldown Resistor | R _{PD} | Connect to ground at far end of Coax/STP cable; only required if line-fault detection is used. Total variation not to exceed ±3% including tolerance, temperature, and lifetime drift (e.g. ±100ppm/°C temperature coefficient and ±1% lifetime drift). | 49.9 ±1% | kΩ |

Table 3. External Component Requirements (continued)

| COMPONENT | SYMBOL | CONDITION | VALUE | UNIT | |
|---|-------------------|---|---|----------------|------------|
| Line-Fault Resistor | R _{EXT} | Connect to LMN input of serializer at near end of Coax/STP cable; only required if line-fault detection is used. Total variation not to exceed $\pm 3\%$ including tolerance, temperature and lifetime drift (e.g. $\pm 100\text{ppm}/^\circ\text{C}$ temperature coefficient and $\pm 1\%$ lifetime drift). Line-fault detection cannot be used in conjunction with PoC. | LMN0 STP mode | 42.2 $\pm 1\%$ | k Ω |
| | | | LMN0 Coax mode | 48.7 $\pm 1\%$ | |
| | | | LMN1 | 48.7 $\pm 1\%$ | |
| Link-Isolation Capacitors | C _{LINK} | Place in series and in close proximity to the SIO pins (pins 12 and 13). | 0.1 | μF | |
| Termination Resistors for SIO_N pins in Coax mode | R _{TERM} | Connect in series with C _{LINK} capacitor between SION and ground when GMSL link is configured in Coax mode. Place near associated SION pin. | 49.9 $\pm 1\%$ | Ω | |
| Crystal | | Place as close as possible to pins X1/OSC (pin 8) and X2 (pin 9), and connect between these two pins. | 25MHz $\pm 200\text{ppm}$ | | |
| Crystal Load Capacitors | | Use crystal-loading capacitor guidance from the crystal manufacturer. Select values that compensate for the X1 and X2 input, and PCB node capacitances. Place the capacitors as close as possible to pins X1/OSC (pin 8) and X2 (pin 9). | Crystal dependent | μF | |
| V _{DDIO} Decoupling Capacitors* | | Place 0.01 μF , 0.1 μF capacitors as close as possible to pin V _{DDIO} (pin 16). Include a minimum of 10 μF bulk decoupling on the PCB. | 0.01 + 0.1 + 10 | μF | |
| V _{DD18} Decoupling Capacitors* | | Place 0.01 μF , 0.1 μF capacitors as close as possible to pin V _{DD18} (pin 11). Include a minimum of 10 μF bulk decoupling on the PCB. | 0.01 + 0.1 + 10 | μF | |
| V _{DD} Decoupling Capacitors* | | Place a 0.01 μF , 0.1 μF capacitors as close as possible to pin V _{DD} (pin 15). Include a minimum of 10 μF bulk decoupling on the PCB. See configuration information in the Power Supplies section. | 0.01 + 0.1 + 10 | μF | |
| CAP_VDD Decoupling Capacitor | | Place a 0.1 μF capacitor as close as possible to pin 14. Include a minimum of 10 μF bulk decoupling near the pin. | 0.1 + 10 | μF | |
| Open-Drain Pullup Resistors | | Application-specific. Quantity and values depend on multifunction GPIO pin configurations. | | | |
| Resistors for Configuration Pin Resistor Divider | R1, R2 | Place resistor-divider close to pin 3 (MFP1/CFG0). | Use $\pm 1\%$ Tolerance Resistors. See Table 11 . | Ω | |
| | R1, R2 | Place resistor-divider close to pin 4 (MFP2/CFG1). | Use $\pm 1\%$ Tolerance Resistors. See Table 12 . | Ω | |

* With exception of CAP_VDD, power supply decoupling capacitor values are recommendations only. It is the responsibility of the board designer to determine what decoupling is necessary for the specific application.

Table 4. ESD Protection

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNIT |
|-----------|------------------|--|-----|---------|-----|------|
| SIO_ | V _{ESD} | Human Body Model (HBM), R _D = 1.5k Ω , C _S = 100pF | | ± 8 | | kV |
| | | ISO 10605, R _D = 330 Ω , C _S = 150pF, Contact Discharge | | ± 6 | | |

Table 4. ESD Protection (continued)

| | | | | | | |
|----------------|-----------|--|--|---------|--|----|
| | | ISO 10605, $R_D = 330\Omega$, $C_S = 150\text{pF}$, Air Discharge | | ± 8 | | |
| | | AEC-Q100-011 Rev-C1, Charged Device Model (CDM) | | 750 | | V |
| All Other Pins | V_{ESD} | Human Body Model (HBM), $R_D = 1.5\text{k}\Omega$, $C_S = 100\text{pF}$ | | ± 4 | | kV |
| | | AEC-Q100-011 Rev-C1, Charged Device Model (CDM) | | 750 | | V |

Functional Diagrams

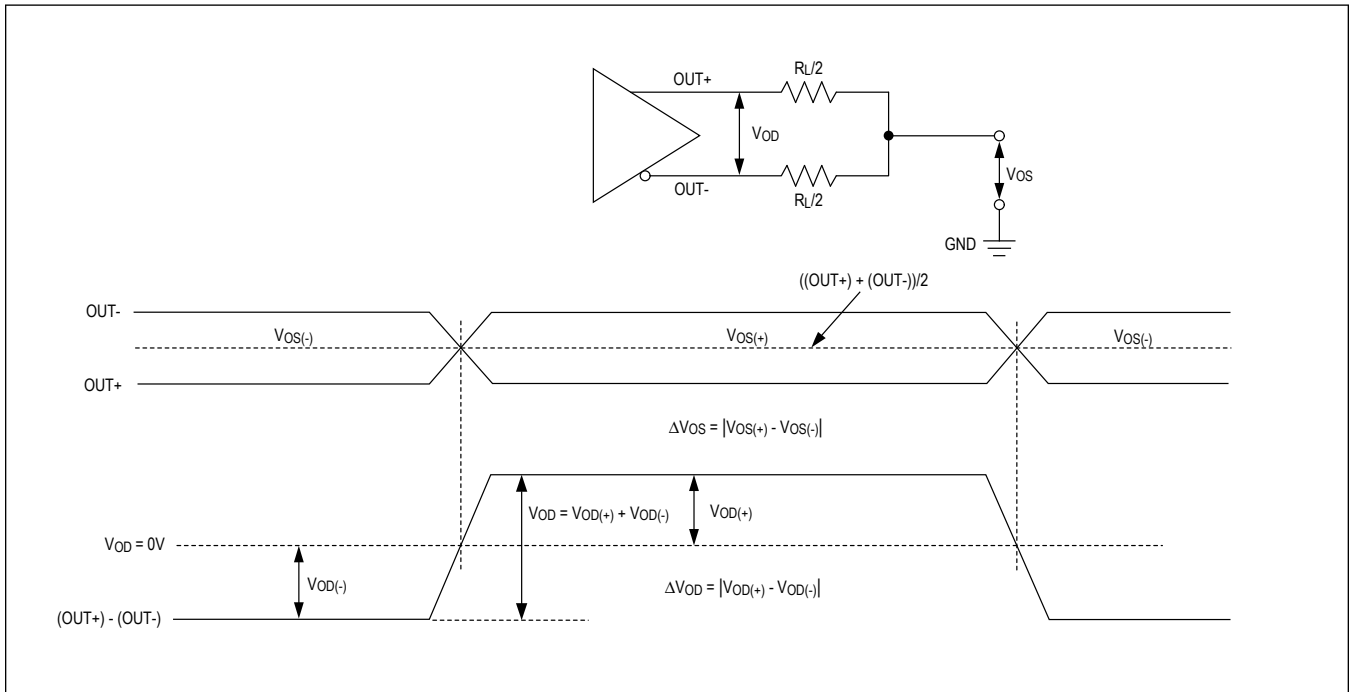


Figure 1. Serial Output Parameters

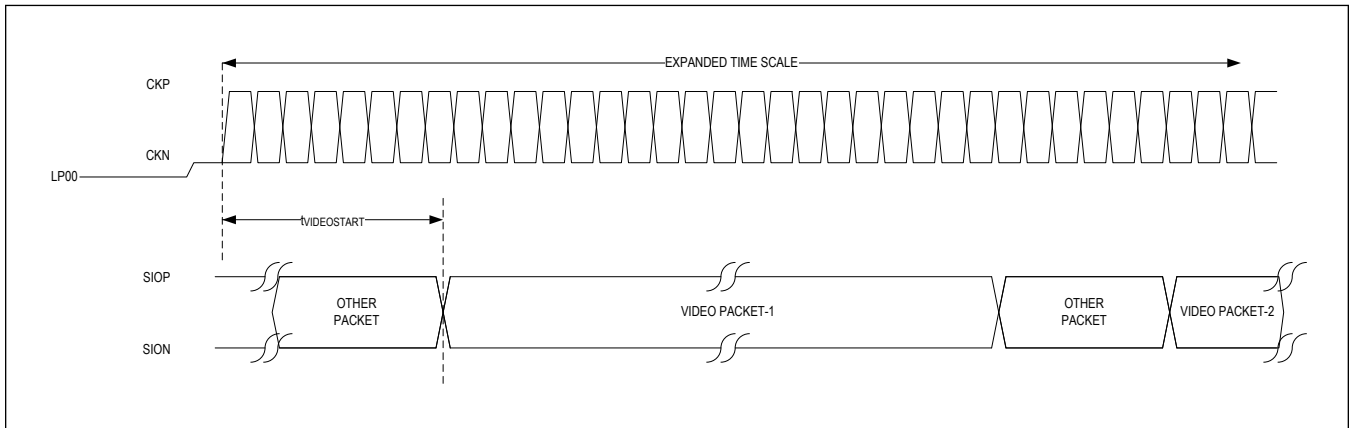


Figure 2. GMSL2 Data Initialization Time

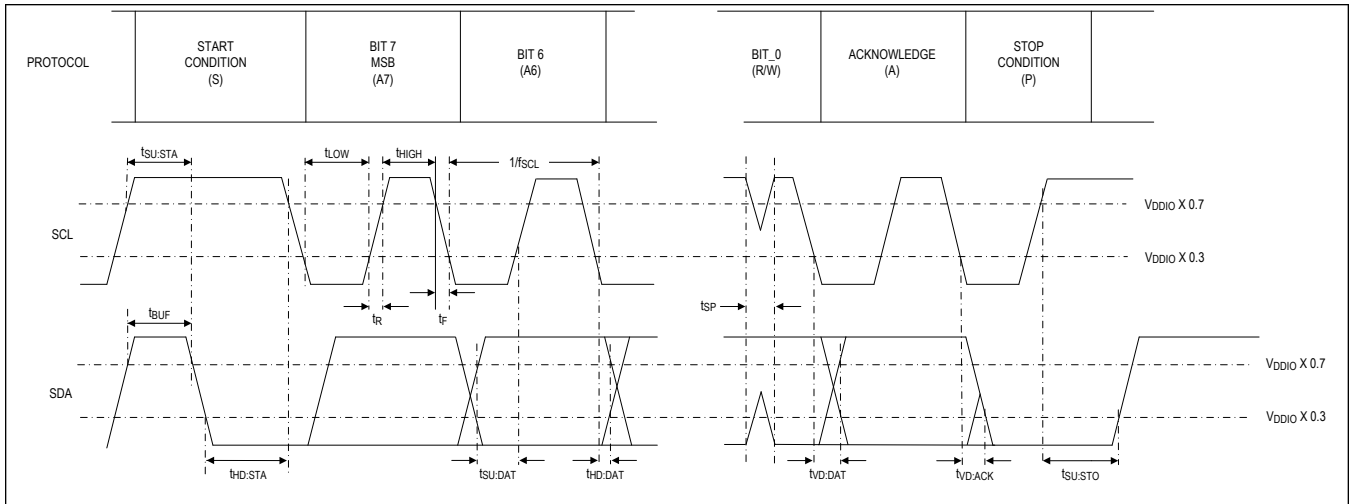


Figure 3. I²C Timing Parameters

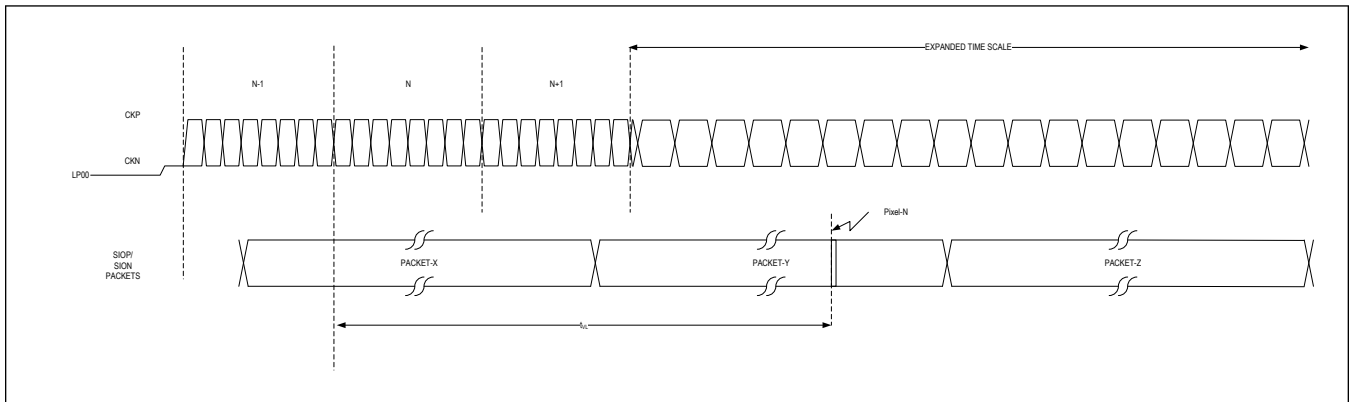


Figure 4. GMSL2 Data Latency

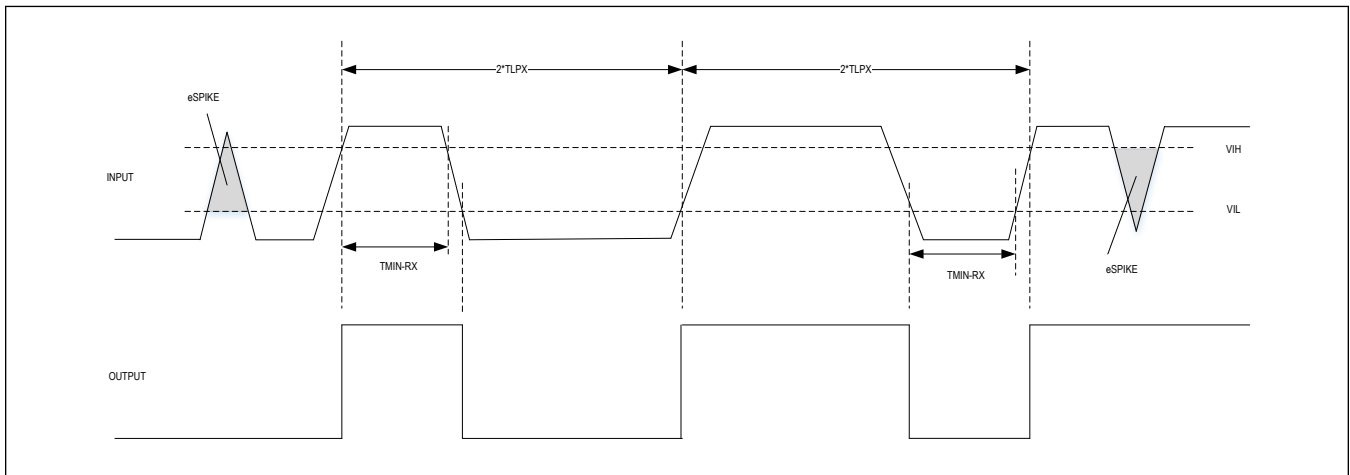


Figure 5. D-PHY LP Receiver Pulse

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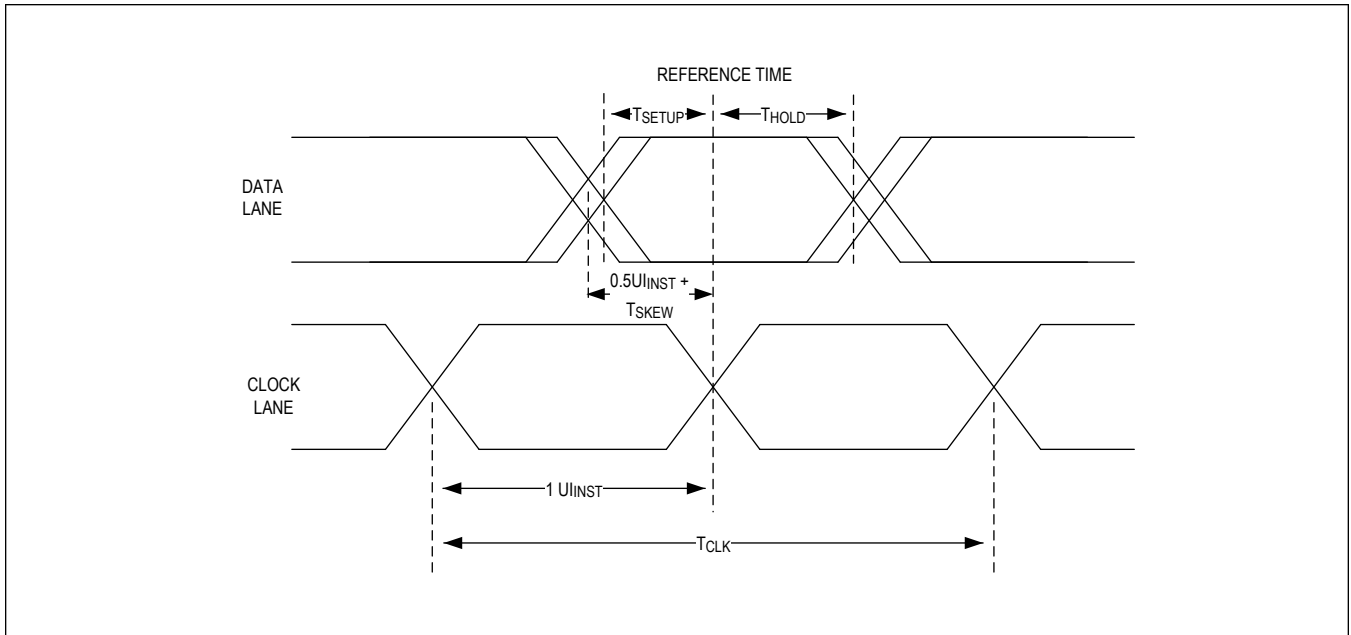


Figure 6. D-PHY Data Clock Timing

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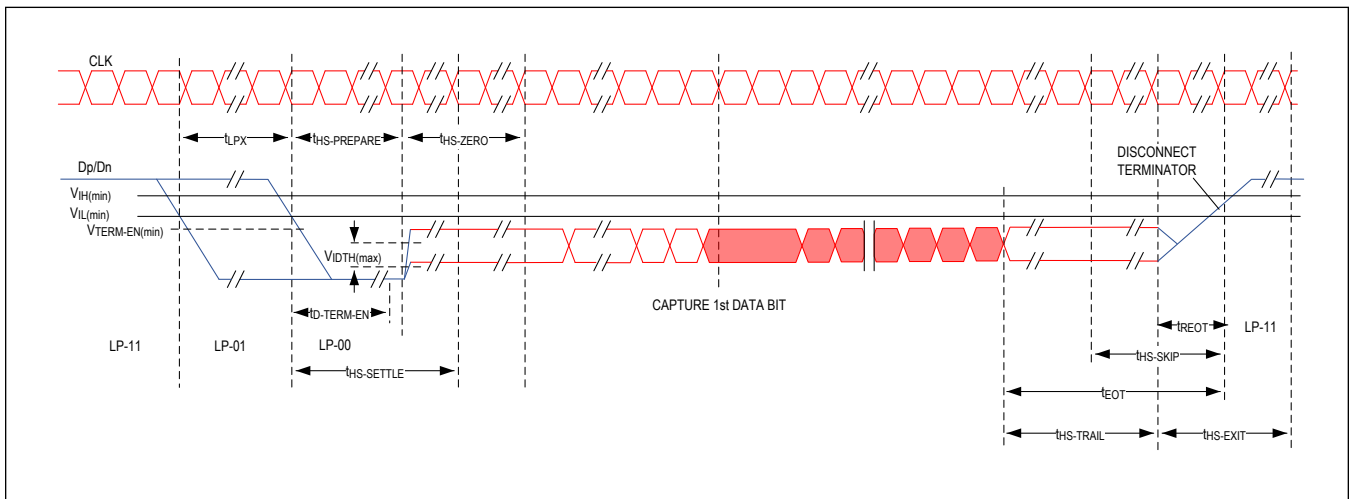


Figure 7. High-Speed Data Transmission in Bursts

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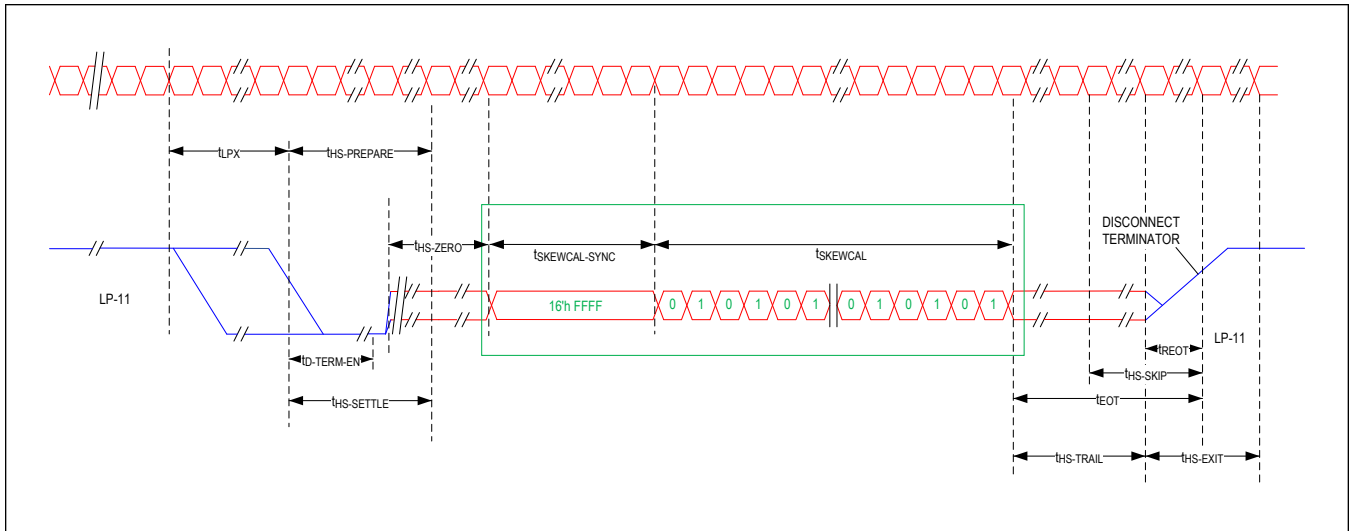


Figure 8. D-PHY High-Speed Skew Calibration

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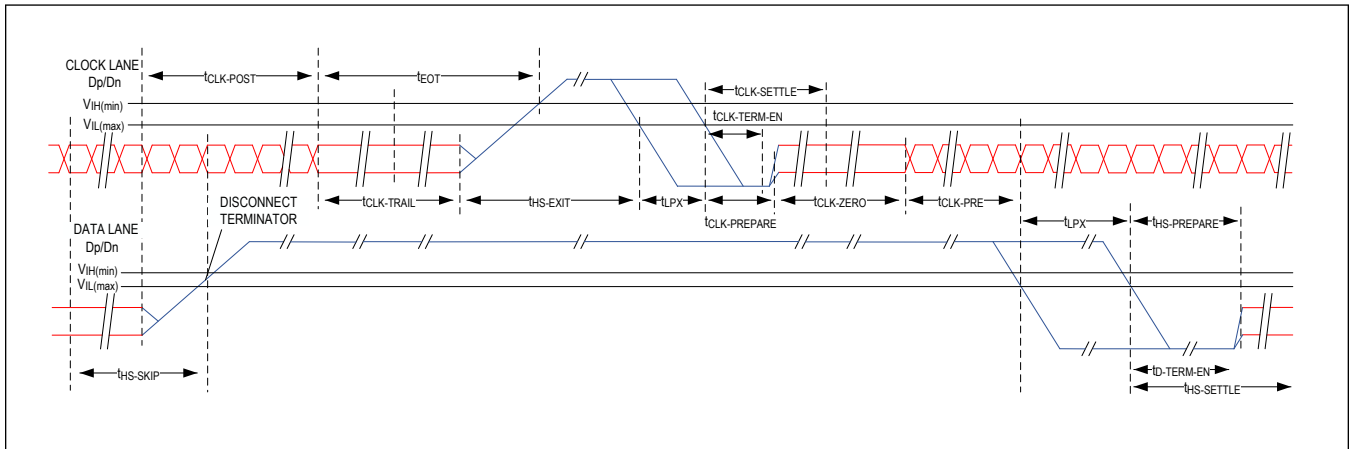


Figure 9. Switching the Clock Lane Between Clock Transmission and Low-Power Mode

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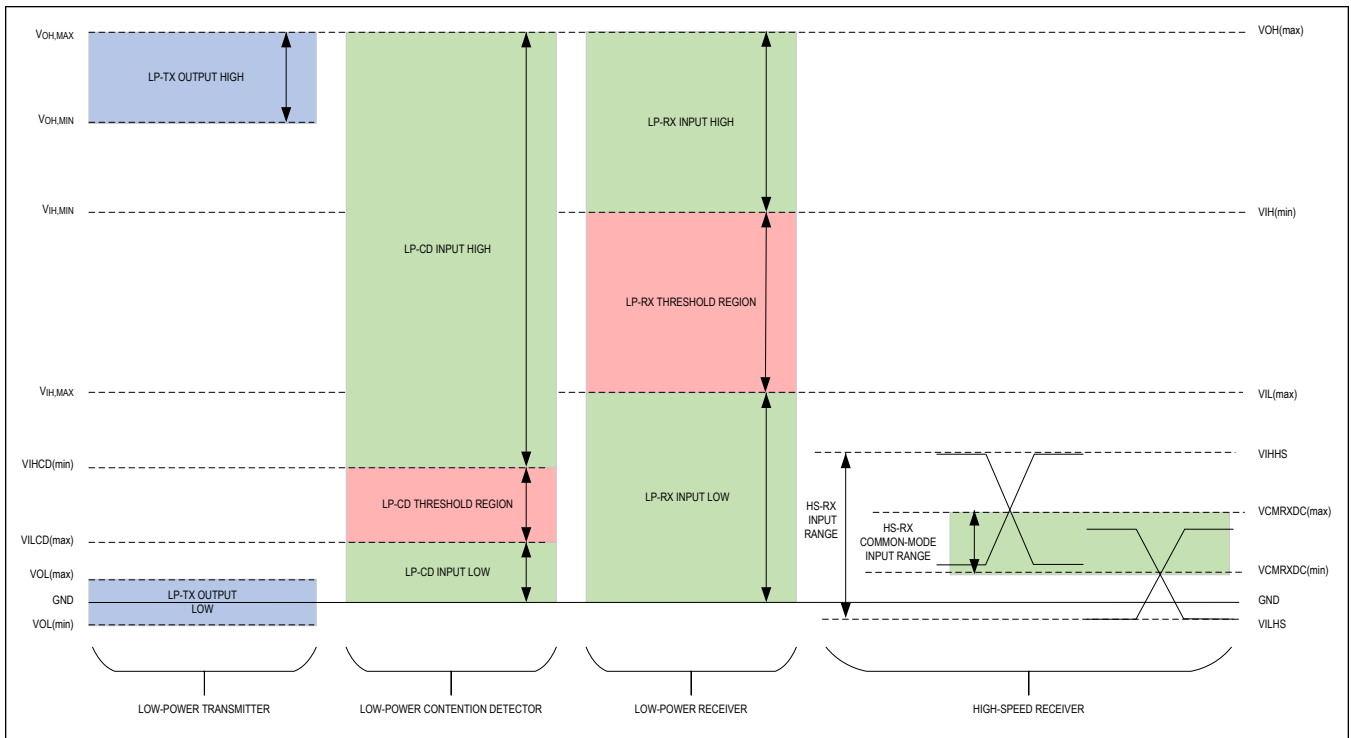


Figure 10. Signaling and Contention Voltage Levels

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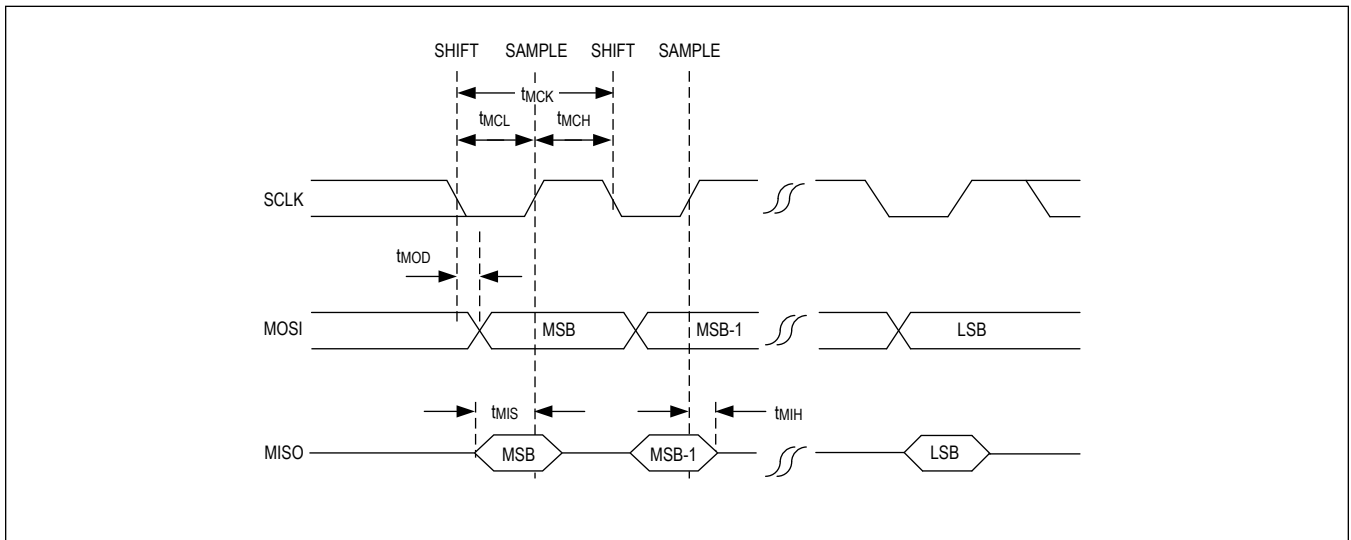


Figure 11. SPI Main-Mode Timing Parameters

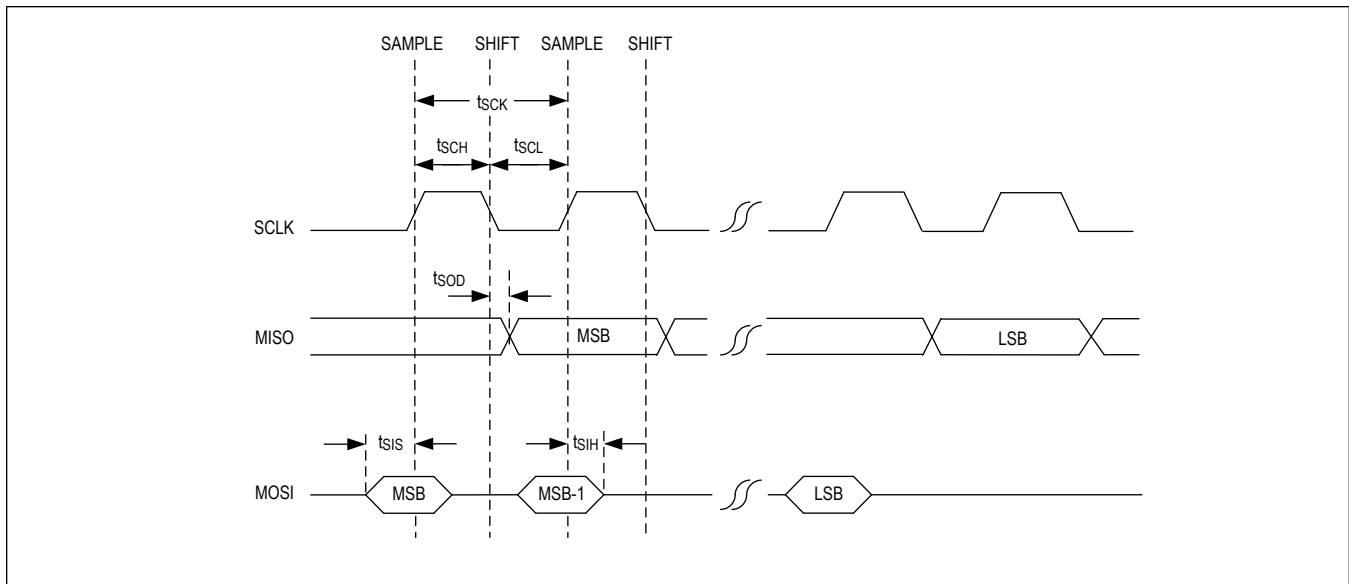


Figure 12. SPI Subordinate-Mode Timing Parameters

Introduction

Analog Devices' tunneling GMSL2 serializers and deserializers provide end-to-end data integrity of both sensor data and side-channel data, while also providing sophisticated link management for high-speed, low bit-error-rate, and serial data transport. They support a comprehensive suite of sensor and communication interfaces over a single wire. Tunneling GMSL2 serializers provide up to 6Gbps forward and 187.5Mbps reverse packetized data transmission over each fixed-speed link.

The following sections provide a brief overview of the device functions and features. Contact the factory for additional information, and details on configuration of each function and feature.

Product Overview

The MAX96717 serializer converts MIPI CSI-2 to single-link GMSL2. See [Figure 13](#). It also sends and receives side-channel data, enabling full-duplex transmission of forward-path sensor data and bidirectional data over low-cost 50Ω coax or 100Ω STP cables meeting the GMSL2 channel specification.

The MAX96717 has a four-lane D-PHY v1.2 that supports a data rate of 108Mbps to 2.5Gbps per lane. The number of active D-PHY v1.2 data lanes is programmable as one, two, three, or four lanes. Up to 16 virtual channels are also supported.

The MAX96717 is intended for use with a GMSL2 deserializer such as the dual-port MAX96716A/B, a quad-port MAX96712, or a GMSL3 deserializer operating in GMSL2 mode. For example, when used with the MAX96716A, several modes are supported. A single sensor can be connected to an SoC in GMSL2 mode at a data rate of 3Gbps or 6Gbps, as shown in [Figure 13](#). Two MAX96717 serializers can be used with one MAX96716A/B deserializer to connect two sensors to two SoC devices. See [Figure 14](#). The cable types, sensor timing, and data rates do not have to be the same. The links also do not need to be set to the same forward rate (3Gbps or 6Gbps). Data from Link A and Link B are output on separate, dedicated CSI-2 ports for capture by the SoCs.

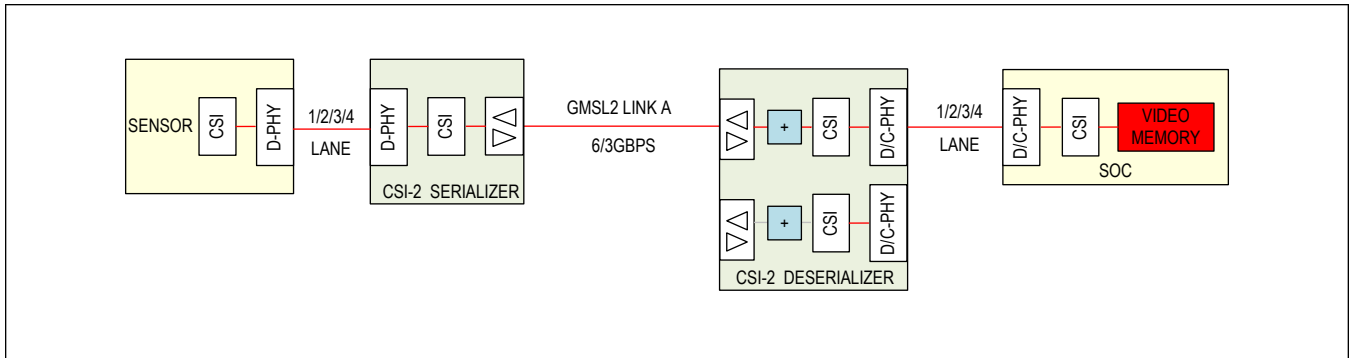


Figure 13. Single Link

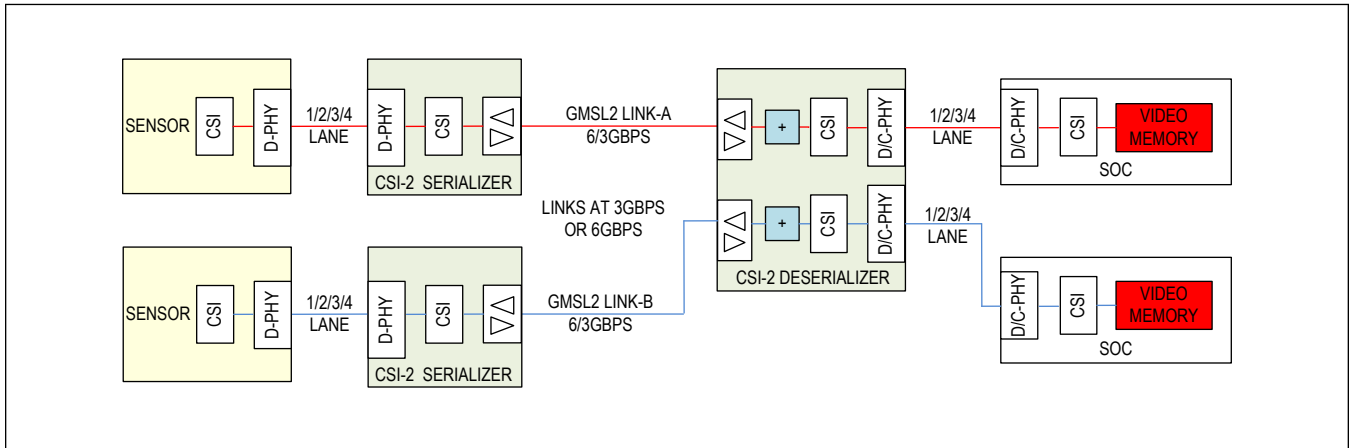


Figure 14. Dual Link, Separate Data Type

The MAX96717 supports data aggregation, as detailed in [Figure 15](#). The sources can have different video timing and resolution, and the serial links can be set to different forward rates (3Gbps or 6Gbps). The SoC identifies the video source by reading the packet's virtual channel. If both sources use the same virtual channel, the MAX96717 can assign a different virtual channel (16 are available) in Pixel mode. Reassignment of up to 16 data types is also possible in Pixel mode. The aggregated data can be replicated to both MIPI ports, allowing multiple SoCs to process the same data as shown in [Figure 16](#).

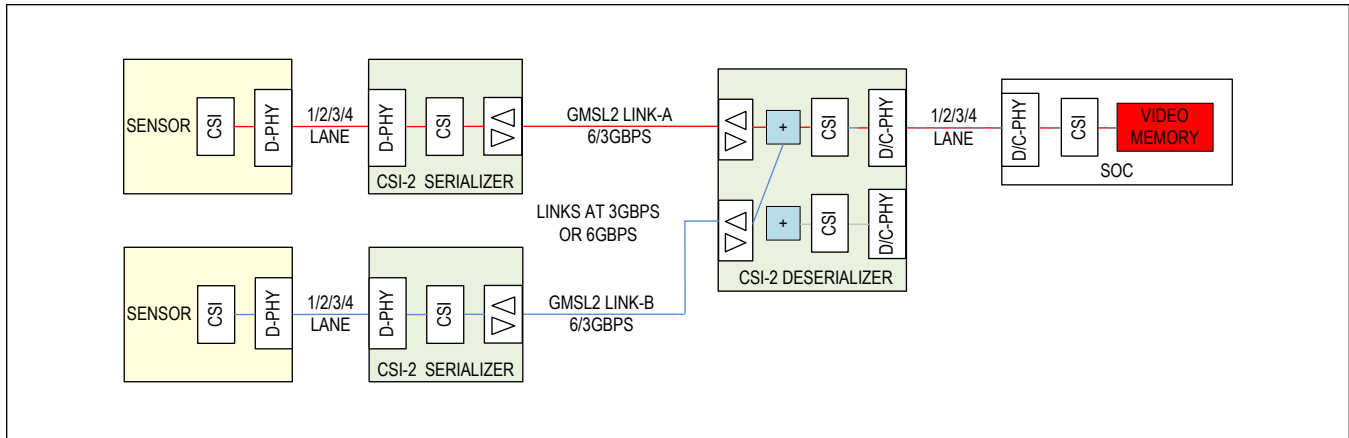


Figure 15. Dual Link, Data Aggregation

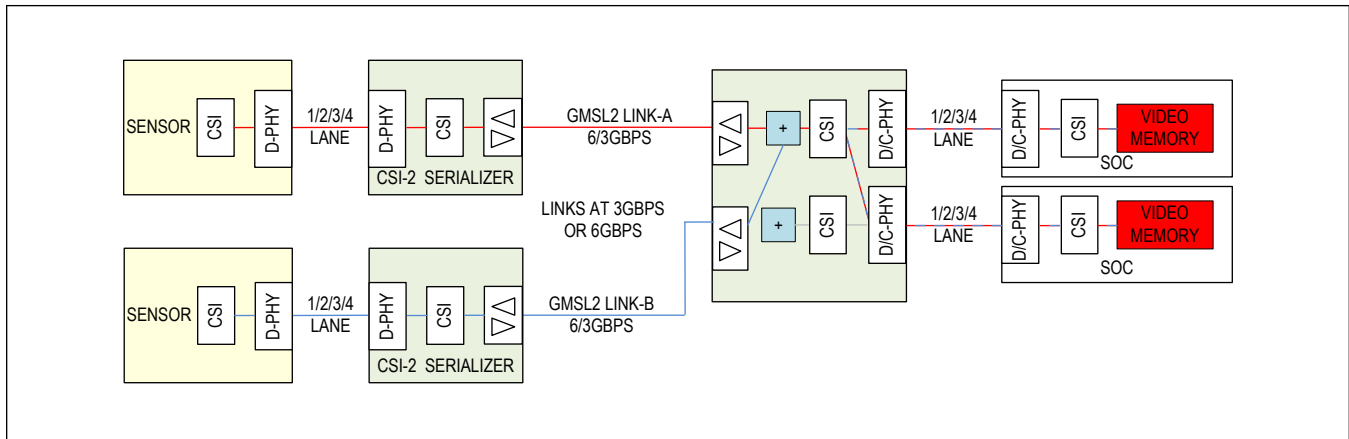


Figure 16. Dual Link, Data Aggregation and Replication

The MAX96717 is an ideal sensor serializer to use (it has a CSI-2 interface and single or multiple data types) when various cameras and/or sensors need to be supported. Radio detection and ranging (RADAR) and light detection and ranging (LiDAR) sensors can also be supported where a high-speed serial peripheral interface (SPI) is generally required.

Tunneling and Pixel Modes

The MAX96717 is specifically designed for advanced driver assistance systems (ADAS), where data integrity is a key safety requirement. Prior GMSL2 solutions supported only Pixel mode for transporting received data from a MIPI CSI-2 interface over the GMSL link. In Pixel mode, the CSI-2 data is depacketized at the serializer's CSI-2 input interface. The received CSI-2 packet header includes an error correction code (ECC), which is checked and removed at the serializer input. The received CSI-2 packet footer contains the CSI-2 cyclic redundancy check (CRC), which is also checked and removed.

Video line pixel data and video routing information, such as data type and virtual channel, are received and extracted at the CSI-2 interface. Both video pixel data, control channel data, and routing information are input into a scheduler in the serializer. The scheduler packetizes and encapsulates the data using GMSL protocol and sequences data transmission across the GMSL link. Video data transport across the GMSL link is protected by line CRCs that are part of the GMSL protocol.

The deserializer receives the GMSL packets and verifies the GMSL2 line CRCs. A CSI-2 interface at the deserializer output encapsulates each video line using CSI-2 protocol and outputs it in CSI-2 format across a CSI-2 interface to the SoC (see [Figure 17](#)).

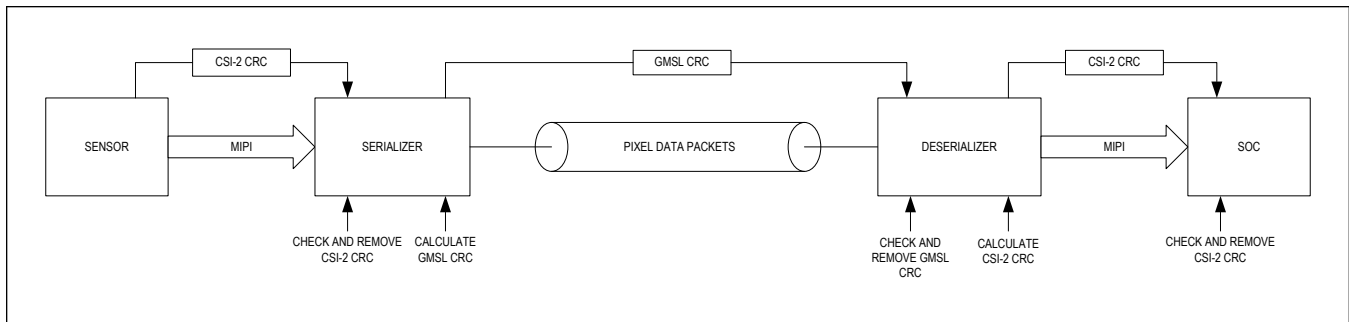


Figure 17. Pixel Mode

In Tunneling mode, the received CSI-2 ECC byte and CRC bytes are checked at the serializer input. These, as well as routing and pixel data, are received as a byte stream. The byte stream is split into smaller packets that are encapsulated using GMSL2 protocol.

The serializer adds a line CRC, protecting transmission across the GMSL channel. This CRC covers the entire GMSL2 packetized byte stream for a video line (see [Figure 18](#)). The deserializer receives the transmitted GMSL2 packets and control channel packets, checks and removes the GMSL CRC, separates the video data from control data, and reconstructs each received CSI-2 packet that is output to the SoC on a CSI-2 interface. A CRC is calculated on the video data output on the CSI-2 interface. This CRC is compared by the deserializer to the original CRC received from the video source. This comparison guarantees that the entire data packet output on the standard MIPI interface is identical to that received at the serializer input. Tunneling mode is more bandwidth-efficient if multiple data types are being sent. Because data received at the serializer input and data output from the deserializer are verified to be identical, Tunneling mode does not allow for the processing of video data, such as watermarking or lossy data compression. Different data rates and lane counts on the serializer and deserializer are still possible.

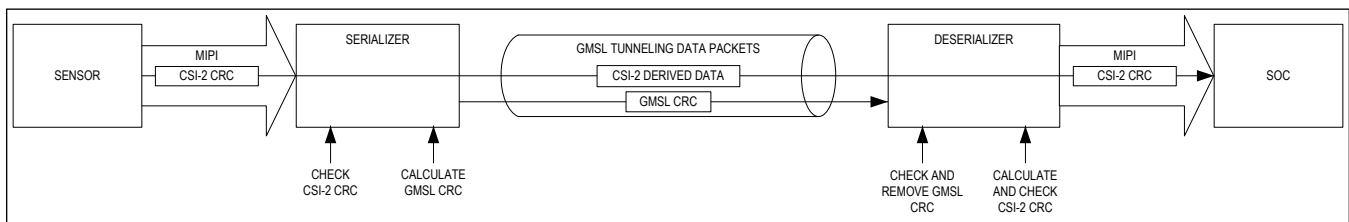


Figure 18. Tunneling Mode

Video Pipeline

The video channel is designed to transmit video data received from the CSI-2 interface to the deserializer side of the link. The following data types are supported: RGB888, RGB666, RGB565, YUV422-8, YUV422-10, RAW8, RAW10, RAW12, RAW14, RAW16, RAW20, User-Defined, Embedded, and Null. By default, the bits per pixel (bpp) of the video stream is automatically detected by inspecting the data type of the CSI-2 packets. If a video stream with a different bpp is sent through the same video pipe in Pixel mode, disable the auto-detect through a register write. Video input data consists of color, HS, and VS synchronous to the pixel clock (PCLK). Reception of video is detected using the PCLKDET function. Video flows through the design as described in the following sections.

Video Pipes in Pixel Mode

Video data transport in GMSL2 Pixel mode is based on the concept of video pipes. Carrying data in pipes allows GMSL2 to bridge different digital video interfaces and perform watermark generation and detection (Note: Watermark generation is not supported by this device.). A pipe carries video stream(s) and video synchronization data and operates in one of the following modes:

- Mode 1: Streams with constant bits per pixel (bpp) of up to 24bpp. The bpp of the streams must be the same.
- Mode 2: Streams with 16, 14, 12, 10, or 8bpp. Streams less than 16bpp are padded with zeros.

- Mode 3: Streams with two different bpp rates. The bpp of one stream must be twice the bpp of the other stream. The highest bpp stream is 24bpp.

In all modes, a pipe can carry multiple concurrent video streams, with each stream having different virtual channels and data types.

Modes 1 and 3 carry data at full bandwidth, but put more restrictions on bpp than Mode 2. Mode 2 allows streams with different bpp rates, but streams of less than 16bpp are carried using more bandwidth than necessary on the GMSL2 link because of zero-padding. Modes 1 or 3 are sufficient for most applications. Mode 2 requires less programming and is more convenient if the application does not require maximum link bandwidth.

The MAX96717 has a single input port and one video pipe. The pipe in the MAX96717 has a dedicated MIPI receiver buffer. The retiming buffer has the capacity to buffer 96 24-bit pixels. This allows sufficient memory for transmission of a line to start and not overflow or underflow. The number of pipes used by a deserializer is equal to the number of pipes used by all connected serializers.

After data exits a retiming buffer, it goes through a crosspoint switch, and a data type (DT) and virtual channel (VC) reassignment stage. If the video source has a CSI-2 output, packet, DT and VC can each be left as-is or reassigned by register programming. Up to 16 DT/VC incoming pairs can be mapped to 16 DT/VC outgoing pairs.

RGB888 Video-Pattern Generator

The RGB888 video-pattern generator (VPG) is an auxiliary block that can be used for a variety of purposes, such as replacing video from the peripheral with the video pattern generated by the VPG. Various patterns can be generated when configured using the configuration registers. The VPG creates a checker board pattern and gradient using RGB888 data.

Note: The VPG is only for use in Pixel mode.

Tx Crossbar

Data from the video input is captured and optionally multiplexed with the generated patterns from the VPG. Final data goes into a crossbar multiplexer that allows any input bit to be mapped to any output bit using the configuration registers. The crossbar should only be used in Pixel mode.

GMSL2 Packet Protocol

Packet Protocol

GMSL2 is a fixed rate, packet-based transmission protocol designed to efficiently and dynamically carry multiple types of communication channels concurrently. Link bandwidth is only used by a channel when data is being sent. The link bit rate is based on a constant frequency link clock generated from the 25MHz crystal oscillator, external reference frequency, or Reference over Reverse feature (RoR). The link clock does not have any relation to the video-pixel clock.

GMSL2 uses a packet-based protocol to seamlessly share the link bandwidth between communication channels in a flexible way. Bandwidth allocation is dynamic, so that if a certain channel is not active, it does not consume any link bandwidth, and all the remaining active channels can share the full link bandwidth. Maximum packet size is limited to prevent a single channel from utilizing the link bandwidth for an extended time. In most cases, available link bandwidth exceeds the bandwidth requirement. Idle packets are used to fill in the unused link bandwidth.

The same data protocol is used on forward and reverse channels, and for both video and control-channel data.

9b10b Link Encoding

9b10b is a link encoding scheme that maps 9-bit symbols (512 unique data symbols) and eight additional special characters (K) to 10-bit symbols. This is an efficient encoding scheme that requires significantly less encoding overhead than other similarly robust coding schemes. To illustrate, this method requires 11% overhead, whereas 8b10b encoding requires 25% overhead – effectively apportioning more bandwidth for communications and data transfer. The link is DC-balanced: the running disparity (i.e., the number of 1s and 0s in a given window) is bounded to ± 9 with a maximum run length (i.e., consecutive number of 1s or 0s) limited to seven.

Eight available special K characters are used for link synchronization, as packet delimiters and for other control purposes. The Hamming distance (number of bit differences) in this scheme is at least 3 between any two special symbols.

Therefore, a special symbol cannot transform into another special symbol with one or two bit errors. A cascading sequence of special symbols creates a unique bit pattern that does not exist in any other data symbol combination; this sequence is deployed for symbol and word boundary locking purposes to delimit data packets.

Each packet starts with two words consisting of two special symbols in each word. This packet indicator is repeated for error-correction purposes and allows one bit-error correction in the receiver for errors that hit packet start words.

Note: *Reduction of packet start words to one word (two special symbols) to increase bandwidth efficiency is a programmable option. This option should only be employed if the physical link is sufficiently reliable and the additional usable bandwidth is needed. In this scenario, a bit error hitting one of the special symbols in the packet start word does not transform the affected packet into another packet; rather, the packet is dropped entirely. Dropped control packets can be automatically recovered by the Automatic Repeat Mechanism (ARQ) (see the following). Packets can be protected by an optional 16-bit packet Cyclic Redundancy Check (CRC) (see the following).*

Tunneling Mode

Tunneling mode transmits all MIPI CSI-2 content, without modification, over the serial link. Unlike Pixel mode, the received CSI-2 payload is not decoded. Unchanged CSI-2 bytes are split into smaller GMSL packets that are encapsulated and protected with GMSL CRCs, and are transported across the link. This means the CSI-2 headers and footers generated by the video source, including ECC and CRC, are preserved through the GMSL link, and can be decoded by the host connected to the deserializer. This provides end-to-end data integrity critical for ADAS vehicles.

Pixel mode checks the ECC and CRC packets for errors at the serializer, and then removes them prior to converting the payload to pixels and transmitting over the GMSL2 link. In Pixel mode, the deserializer recalculates and inserts the CSI-2 ECC and CRC packets. Both Tunneling and Pixel modes have CRC protection of the serial-link payload so any GMSL link errors are detected. However, an error in recalculating the ECC/CRC packets in the deserializer is not detected by the SerDes, but is detected by the MIPI video sink device.

CRC Generation and Checking

Every packet (excluding Idle and Acknowledge packets) can be protected by a 16-bit packet CRC. Each packet type can be individually configured to enable or disable packet CRC. By default, all low-bandwidth channels have packet CRC. Note that since Acknowledge packets contain no data and the header is repeated, CRC is unnecessary. Although the video channel disables packet CRC in default settings in order to maximize usable bandwidth, video-line CRC (a 32-bit code at the end of each DE or HS pulse) is enabled by default to provide data protection.

The 16-bit packet CRC generator polynomial is: $x^{16} + x^{15} + x^2 + 1$.

Control-Channel Retransmission on Error

Automatic Repeat Request/Automatic Retransmission (ARQ)

Communications channels with control data (I²C/UART, GPIO, SPI) are relatively low bandwidth, but require the highest data integrity protection. An optional automatic packet retransmission method, Automatic Repeat Request (ARQ), is employed here. ARQ works in conjunction with 16-bit packet CRC to detect if packets are received with or without error.

Packets are appended with a 2-bit sequence number on the transmit side, and an acknowledge is sent from the receiver side upon successful receipt of each data packet. These packets are stored on the transmit side until acknowledged. If the acknowledge does not arrive in a predetermined interval or the sequence number of the acknowledge does not match the expected value, the packet waiting at the top of the queue is automatically retransmitted.

The acknowledge packet uses the same header field as low bandwidth packets, but begins with a different special symbol to distinguish it from regular data packets. This simplified format keeps retransmission exchanges independent from the communication channel. Note that this smaller packet format contains no data, obviating the need for full 16-bit CRC. Instead, the header symbol is sent twice in the packet and checked against each other to ensure a match. The acknowledge packets also include a 2-bit sequence number that is the same sequence number of the correctly received data packet. The data packet transmitter keeps track of which packets are acknowledged.

Forward-Error Correction

The MAX96717 includes Forward-Error Correction (FEC), which is optional for GMSL2 (6Gbps or 3Gbps). The Reed Solomon encoding adds a 6-bit correction word to every 121 bits of data for an effective throughput of 93.3% in return for a bit-error-rate (BER) reduction from $1e^{-15}$ to $1e^{-55}$. Note that use of FEC in the MAX96717 serializer requires pairing it with a deserializer that also supports FEC.

Scheduler/Arbiter

A scheduler transmits packets with high-priority values before lower priority values. Each communication transmit adapter sets a priority for the packet request before transmitting data to the remote side. The priority value is 2 bits, allowing for four different settings: 0 = Low, 1 = Normal, 2 = High, and 3 = Urgent. The scheduler, provided there is sufficient link bandwidth, chooses to transmit the packet with the highest priority among the pending active requests. Priority levels become more important as link bandwidth becomes scarce. Prioritization should be assigned accordingly.

In most cases, each transmitter adapter should use the normal priority setting (priority = 1) to allow the scheduler to choose the transmission schedule based on recent bandwidth usage. Packet priority can be increased if packets require low latency or have waited for a length of time. For example, packets with maximum latency requirements can have increased priority if the packet request has not been serviced until half of the maximum latency requirement has elapsed. This can also be used for communications channels with continuous data flow (e.g., video). Priority is increased when the transmit adapter data buffer approaches overflow. Conversely, register configuration allows overriding the priority settings of each channel. This option is useful if the host μ C wants to prioritize one channel over the others.

Note: Communications channels with very relaxed latency requirements can use the low-priority setting (priority = 0). These low-priority packets are not serviced by the scheduler if there are any pending requests of a higher priority setting. In this arrangement, link bandwidth assignment can reach the theoretical maximum for video. Low-priority packets can then be transmitted during video horizontal blanking time, during which the video channel bandwidth usage drops considerably.

Bandwidth Sharing

The GMSL2 link bandwidth is flexible to share between different communication channels, including video/data, I²C/UART control channel, pass-through I²C/UARTs, SPI, and GPIOs, as well as various protocol-specific data exchanges, such as information frames, sync, and acknowledgments. Each channel must request the link for packet transmissions. This flexibility comes from packet-based transmission format and dynamic bandwidth allocation. If a certain channel is not active, it does not consume any link bandwidth, leaving the full link bandwidth available for all active communication channels to share. The packet-based protocol allows the sharing requirement to be fulfilled. The maximum packet size is limited to 64 20-bit words to prevent one single channel from monopolizing the link bandwidth and to ensure other channels are served. The total-link bandwidth used by all communication channels cannot exceed the fixed available link bandwidth or errors occur.

The data and control-channel packets can be assigned a priority level. There are four priority levels: low, normal, high, and urgent. The scheduler transmits the packet with the highest priority among the pending requests. Packets with maximum latency requirements can be assigned an increased priority.

A bandwidth sharing scheme is employed in cases of multiple pending requests of the same priority setting to avoid creating buffer overflows. Without bandwidth sharing, a burst data request from a channel could cause buffer overflow in other communications channels on the link. Bandwidth sharing, however, considers predefined bandwidth share ratios and recent bandwidth usage averages of each type of communication channel to avoid buffer overflows, and ensure all channels are served.

The arbiter continuously measures the bandwidth usage of each channel and filters the data according to the analysis of the moving averages. This data is then compared to assigned bandwidth share ratios. To ensure link bandwidth parity, the arbiter takes this recent bandwidth usage information to decide which channel is allocated to use the link for each new packet transmission request. Consider a link allocated for either video or SPI communications, where video is assigned 90% link share and SPI is given 5%. A burst SPI transmission request on this link could result in video overflow buffering if the SPI bandwidth share exceeds 10% of the total. To avoid video buffering, SPI is allotted no more than 10% of the link to preserve the remaining 90% for video transmission.

GMSL2 Physical Interface

Link Speeds (Forward and Reverse)

Analog Devices' GMSL2 family of serial links have transmitter and receiver capability enabled simultaneously, enabling full-duplex operation on a single wire. A single cable between the serializer and deserializer delivers data being transmitted from each end of the link. Forward transmission is data being sent from the serializer to the deserializer at a link rate of 3Gbps or 6Gbps. Reverse transmission is data being sent from the deserializer to the serializer at a link rate of 187.5Mbps. The GMSL2 link rates are fixed and independent of the video clock.

Cabling Options

GMSL2 supports either 50Ω Coax or 100Ω Shielded-Twisted Pair (STP) cabling. Cable attenuation and return loss characteristics must stay within the requirements of the GMSL2 channel specification to achieve robust full-duplex link performance. These requirements vary with selected link rate. The available link rates and GMSL2 adaptive equalization enable support of a wide range of cabling options.

Coax or STP mode, and data rates are configured upon start-up by the level of CFG1 at power-up, and determine which cabling option applies. See [Table 12](#). In the Coax mode, use only the non-inverted SIO pin. AC-couple and terminate the inverting SIO pin using the series connection of a 100nF capacitor and a 49.9Ω resistor. In the STP configuration, both the non-inverted and inverted SIO pins are enabled by default.

Maximum cable length is limited by the frequency-dependent attenuation of the cable. Connectors degrade the return loss characteristic of the cable assembly. The GMSL2 channel specification allows two inline connectors, and provides detailed requirements for cable attenuation and return loss, as well as insertion loss and return loss requirements for PCB traces. In general, any physical channel implementation compliant with the GMSL2 channel specification can be used with reliable results. Contact the factory for the GMSL2 channel specification document.

Selectable Line Rate

On power-up, the GMSL2 forward link rate is set by the CFG1 pin. See [Table 12](#). The initial configuration setting can be overridden by register writes.

The input ports, if applicable, can be independently configured to a different line rate using register writes.

Adaptive Equalization (AEQ)

The GMSL2 devices automatically adapt the receiver's characteristics to compensate for the insertion and return loss characteristics of the channel that consist of the cables, connectors, and PCBs. This approach optimizes performance on any channel that meets the GMSL2 channel specification. The equalizer architecture makes GMSL2 links robust against noise, crosstalk, and reflections. Initial adaptation is performed during link lock and is then invoked at a rate of approximately 1Hz to track temperature and voltage variations. The adaptation process optimizes the equalizer coefficients to minimize the intersymbol interference observed at the output of the equalizer.

Echo Cancellation

The GMSL2 link includes an echo cancellation circuit in both the serializer and deserializer to enable simultaneous transmission of high-speed video data and bidirectional control data.

Spread-Spectrum

Spread spectrum is used to reduce electromagnetic interference (EMI). Optional spread-spectrum clocking (SSC) is available to mitigate electromagnetic interference emitted from the device and interconnections and provides additional margin. SSC reduces peaks in the frequency spectrum by spreading the energy over a wider bandwidth. The forward-channel, spread-spectrum frequency is programmable in the range of 10kHz to 40kHz, and the frequency deviation is programmable in the range of 0% to $\pm 0.125\%$. If no forward-channel, spread spectrum is programmed, up to 0.5% frequency deviation can be tolerated.

Line Fault

GMSL serializers include a novel line-fault detection circuit. It detects and reports open-circuit, short-to-battery, short-to-ground, and line-to-line short. The line fault monitor requires external resistors R_{EXT1} and R_{PD} in the Coax mode, and R_{EXT1} , R_{EXT2} , and R_{PD} in the STP mode connected to the LMN_ pins, as detailed in the following sections.

The line-fault monitor is disabled by default, and configuration options are available through registers, and status can be read by the register. If unmasked, a line-fault condition asserts $ERRB$. Line fault detection cannot be used in conjunction with Power-over-Coax (POC) or AC-coupled ground applications.

The line-fault monitor pins offer flexible connection and programming in either Coax or STP applications.

[Figure 19](#) illustrates the two configuration options to locate line-fault detection. The Local-Side Serializer Configuration is typically used for display links and Local-Side Deserializer Configuration for camera links. However, either configuration can be used on any device serial link system. Additionally, either applies to the Coax or STP modes.

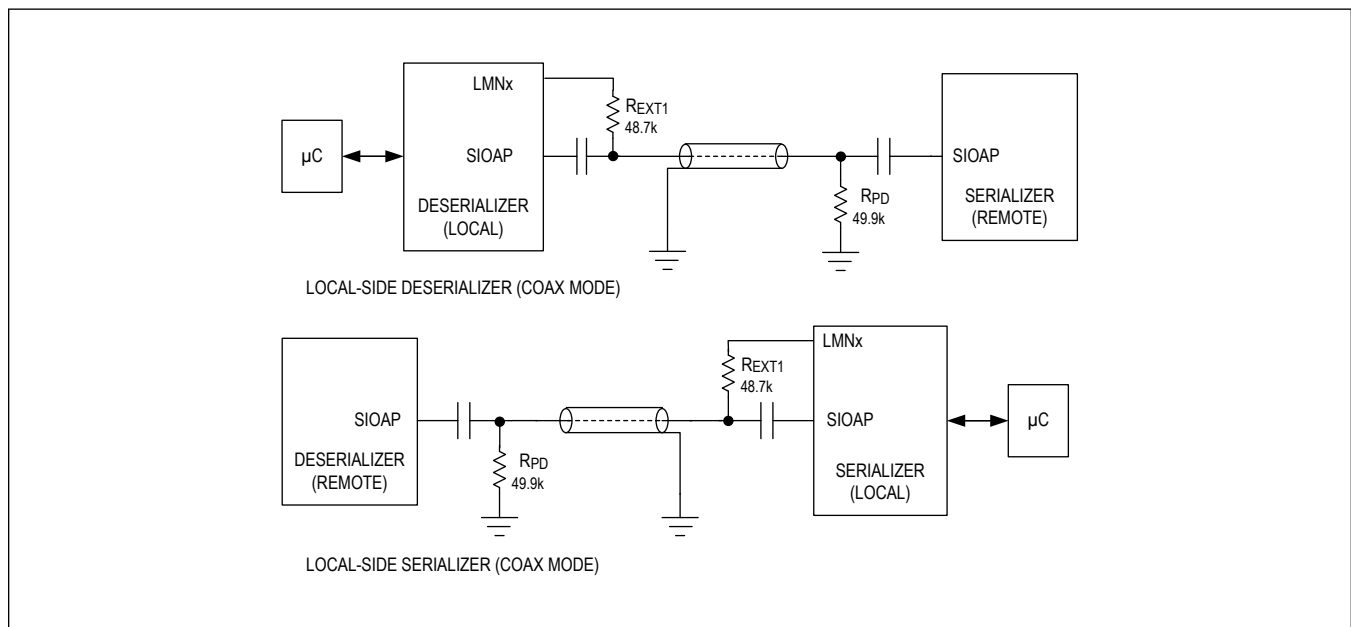


Figure 19. Line Fault Detection Location Options

The LMNx pins (LMN0 to LMN3) are typically mapped to different multifunctional pins on each unique part and package options. Some parts may have up to four line-fault detectors depending on the package options and pin availability.

Coax Mode

In Coax applications, any LMNx pin may be used. The local side sources the line-fault. The local-side device requires a

single 48.7kΩ resistor (R_{EXT1}) connected directly from any of the LMNx pins to the serial link. R_{EXT2} is not used in Coax applications. The remote side of the serial link requires a 49.9kΩ resistor (R_{PD}) connected from the serial link to GND. Any of the line-monitor pins may be used in Coax applications.

Table 5. Coax Mode Line Fault Configuration Options

| SIGNAL | SIOAP | SIOBP |
|----------------|--------------------|--------------------|
| Line Fault Pin | LMNx (Any LMN pin) | LMNx (Any LMN pin) |
| R_{EXT1} | 48.7kΩ | 48.7kΩ |

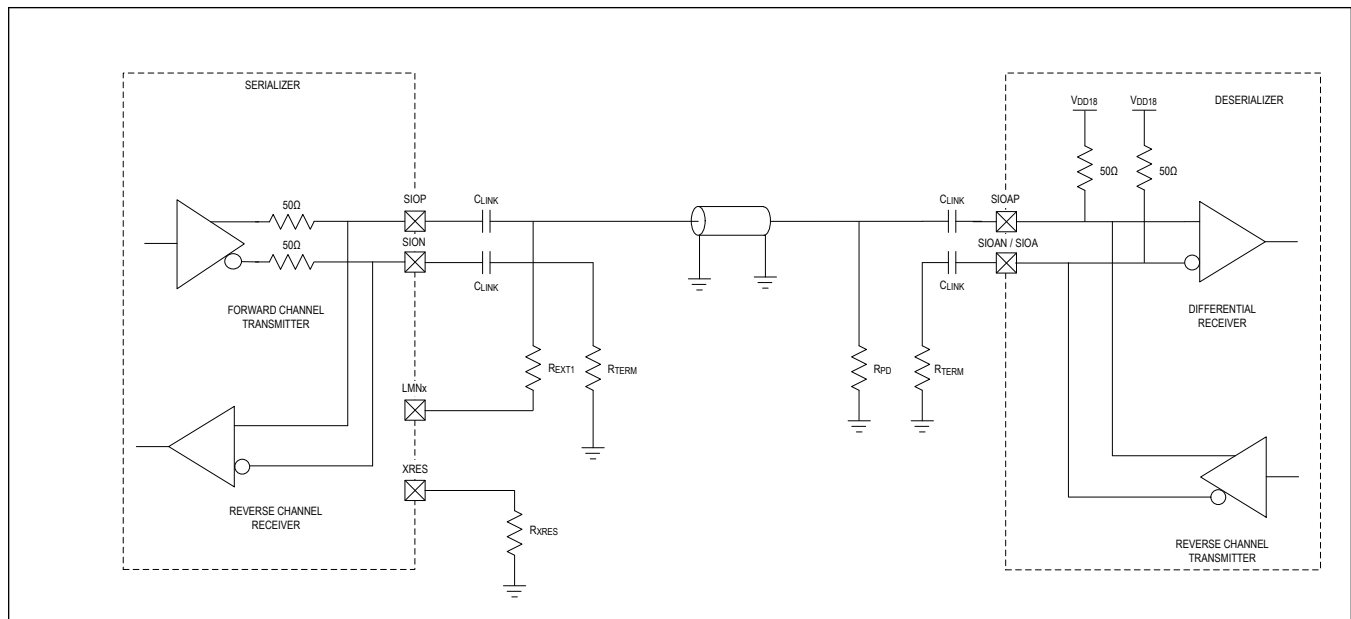


Figure 20. Typical GMSL Link Application Circuit for Coax Cable

STP Mode

If the serial link is operating in the twisted-pair mode, connect one line to an even-numbered pin (LMN0/2) and the other line to an odd-numbered pin (LMN1/3) on the local side. For reliable line-fault detection, the even-numbered pins (i.e., LMN0 and LMN2) must be connected to the line using a 42.2kΩ resistor (R_{EXT2}); the odd-numbered pins (i.e., LMN1 and LMN3) must use a 48.7kΩ resistor (R_{EXT1}) to connect to the line (as with the single-ended mode). On the remote side, both lines require a 49.9kΩ resistor (R_{PD}) connected to GND.

For full operation of line-fault detection in twisted-pair applications, ensure that LMN0/1 pairs are used. This pairing is required for proper operation of the line-to-line short detection. However, this pairing is not necessary for the detection of other fault conditions.

Line Fault Pair #1 (LMN0/LMN1) Resistor Values and Connection Choices in STP Mode:

Table 6. STP Mode Line Fault Configuration Options for LMN0/LMN1

| LINE FAULT PAIR #1: LMN0 AND LMN1 | SIOAP | SIOAN |
|-----------------------------------|--|--|
| Option #1 | LMN0: R_{EXT2} = 42.2kΩ to serial link | LMN1: R_{EXT1} = 48.7kΩ to serial link |
| Option #2 | LMN1: R_{EXT1} = 48.7kΩ to serial link | LMN0: R_{EXT2} = 42.2kΩ to serial link |

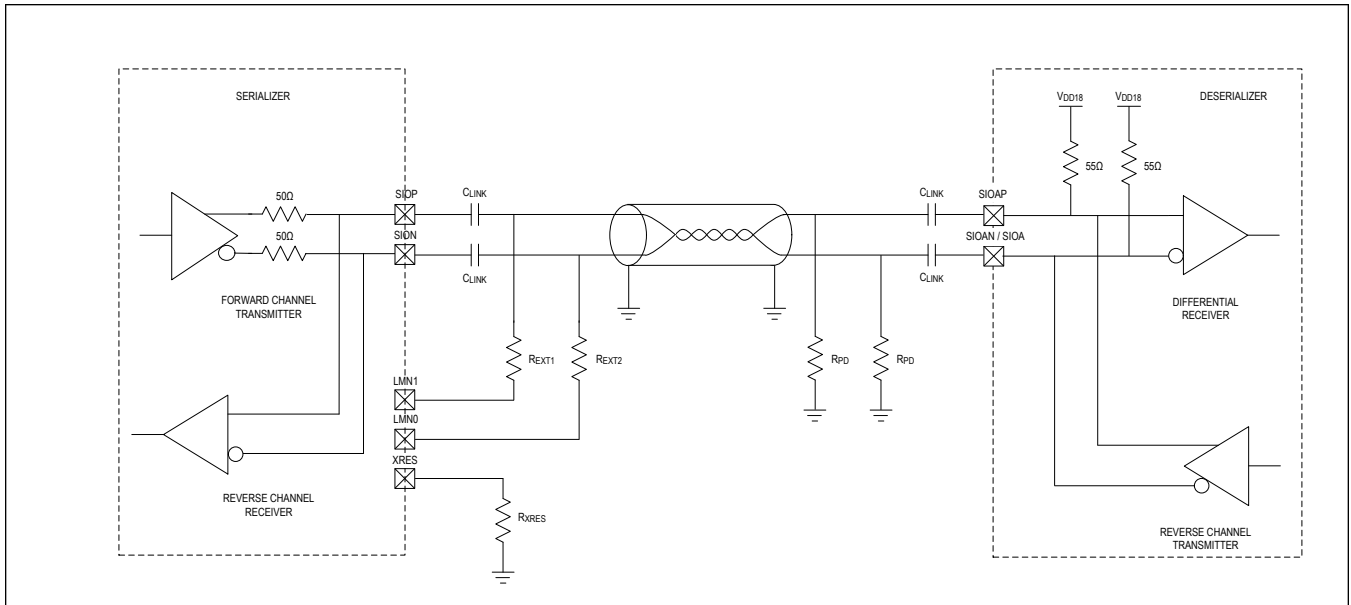


Figure 21. Typical GMSL Link Application Circuit for Twisted Pair (Line Fault Pair #1: LMN0 and LMN1, Option #2)

Link Lock

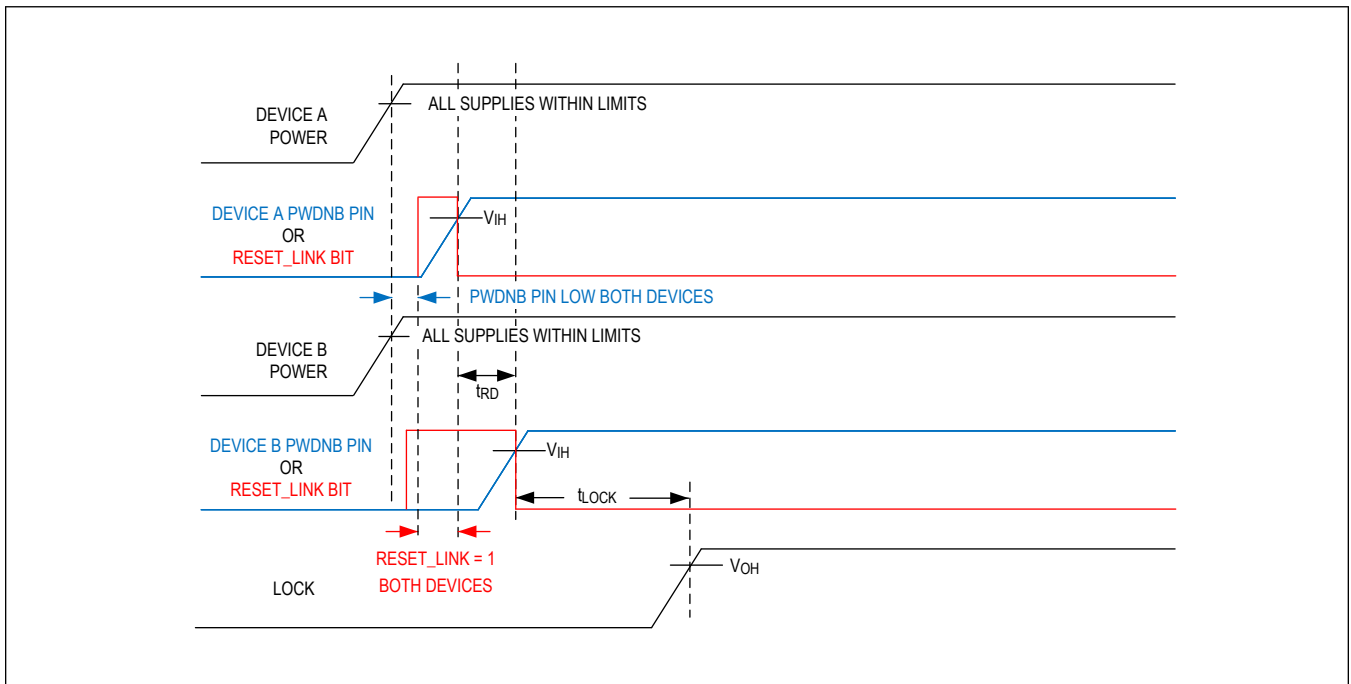


Figure 22. GMSL2 Lock Time

Figure 22 illustrates the sequence that is used to characterize GMSL2 link lock time. Device A is the first device (serializer or deserializer) to power up or resume operation from a RESET_LINK state. Device B is the device (deserializer or serializer) at the other end of the GMSL link.

Link lock indicates that the data receive paths are locked (forward channel in the deserializer, reverse channel in the serializer). Video and control channel functions (I²C, GPIO) can be used immediately after link lock is asserted.

The device establishes single-link GMSL2 connectivity and link lock automatically following power-up. This is an indication that the cable is plugged in, and the system is up and running. Lock is obtained with no interaction between the μ C and GMSL devices. Both serializers and deserializers have an open-drain LOCK output pin and a related status register.

The MAX96717 has only one link; therefore, it does not support dual-link and splitter configurations.

The GMSL2 link uses the crystal as the reference clock for GMSL2 links, so a valid video input (PCLK) is not needed for the GMSL2 link to lock.

Notes:

1. The lock sequence is initiated by the release of the PWDNB pin or the RESET_LINK bit in either the serializer or the deserializer.
2. The lock time is measured from the PWDNB or the RESET_LINK release, whichever is later, on either the serializer or the deserializer to the lock being asserted.
3. The PWDNB/RESET_LINK states on the two sides of the link must have overlap when both the devices are in PWDNB/RESET_LINK mode prior to the lock process starting.
4. If RESET_LINK is used to initiate the lock, PWDNB is assumed to be high after power-up (normal operation).
5. If PWDNB is used to initiate the lock, RESET_LINK is assumed to be low after power-up (normal operation).
6. Device A is the first device (serializer or deserializer) to be powered up. Device B is the device (deserializer or serializer) at the other end of the GMSL link.
7. To achieve the specified lock time, time delay t_{RD} (delay between the release of the PWDNB/RESET_LINK on the two devices) must be less than 90ms. If this timing cannot be guaranteed, contact the factory for guidance.
8. Lock time and maximum allowed t_{RD} vary between different families of GMSL devices. They depend on the characteristics of both the serializer and deserializer. The typical lock time of a specific link can be best estimated as the longer of the lock times specified in each device data sheet. Similarly, the maximum permitted t_{RD} for a specific link can be estimated as the smaller of the values specified in each device data sheet. For further guidance, contact the factory.
9. If there is an instantaneous interruption to link lock, a period of 100ms following loss of lock should be provided to enable the link to automatically recover prior to any ECU initiated resets being issued. This will minimize any disruptions caused by a transient loss in connectivity.

GMSL2 Bandwidth Calculations

The GMSL2 forward link has a fixed link rate of 3Gbps or 6Gbps for the MAX96717. The reverse-link rate is fixed at 187.5Mbps. The GMSL2 protocol and channel coding overhead is roughly 16%. This leaves approximately 2.6Gbps or 5.2Gbps of video payload data throughput in the forward direction and 162Mbps in the reverse direction.

Ensure the worst cases do not exceed the available throughput of the forward and reverse links. Analog Devices' evaluation kit (EV kit) GUI includes a bandwidth (BW) calculator for initial bandwidth requirement estimates. Analog Devices also has other tools to calculate link-bandwidth utilization. Consult the factory for high-bandwidth use cases to ensure error-free performance.

[Table 7](#) provides rough estimates of the bandwidth utilization for each communication channel.

Table 7. Forward- and Reverse-Link Bandwidth Utilization

| DATA | APPROXIMATE BANDWIDTH UTILIZATION |
|---------------------------|---|
| Video (Forward Path Only) | <p>Bandwidth = PCLK x (bpp + 1 + video_pixel_CRC) x 10/9 x 2048/2047 x 128/120*</p> <p>Pixel mode PCLK Calculations:</p> <p>PCLK = MIPI data rate/bpp</p> <p>PCLK = MIPI data rate/(2 x bpp) for double pixel mode</p> <p>PCLK = MIPI data rate/(3 x bpp) for triple pixel mode</p> <p>Tunnel mode PCLK calculations:</p> <p>PCLK = MIPI data rate/24</p> <p>Bandwidth Notes:</p> <ol style="list-style-type: none"> 1. The link bandwidth calculation uses the bpp value of the video pipe with highest bpp value of the transmitted datatype(s) (Pixel mode only). 2. Maximum bandwidth is limited by pixel clock rate PCLK. 3. video_pixel_CRC=0.5 (when video pixel CRC is enabled) <p>PCLK Notes:</p> <ol style="list-style-type: none"> 1. The PCLK calculation uses datatype with the lowest bpp value (Pixel mode only). 2. Maximum PCLK is 300MHz for 3Gbps link rate 3. Maximum PCLK is 600MHz for 6Gbps link rate 4. MIPI data rate includes horizontal and vertical blanking times <p>(*only applies when GMSL FEC is enabled)</p> |
| I ² C | 13 to 40 x I ² C clock rate |
| UART | 6 x UART bit rate |
| SPI | 1.7 to 3.1 x SPI rate, depending on SPI byte length |
| GPIO | 60 x GPIO transition rate without delay compensation 80 x GPIO transition rate with delay compensation enabled |

Note: Bandwidth utilization for all video and control-channel communication in the forward direction increases by 6.7% when forward-error correction (FEC) is enabled.

Definitions:

H = Horizontal resolution (active pixels)

V = Vertical resolution (active video lines)

fps = frames per second

bpp = bits per pixel

MIPI data rate = Aggregate data rate of all lanes in the mobile industry processor interface (MIPI).

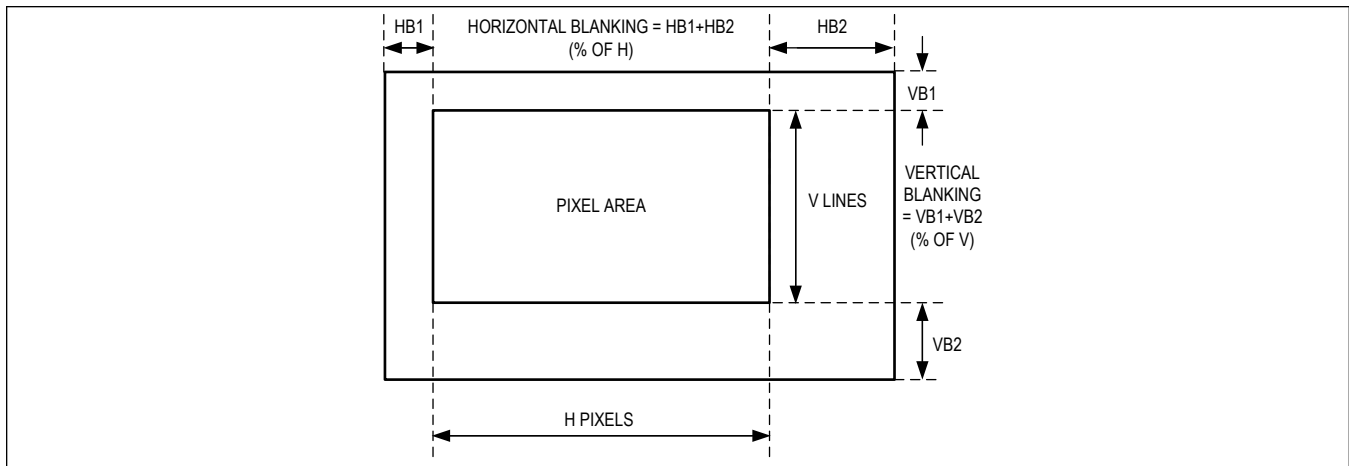


Figure 23. Video Frame Format for Bandwidth Calculation

Control Channel and Side Channels

A μC or other controller can send and receive control and side-channel data over the GMSL2 serial link simultaneously with high-speed video data. Most GMSL2 devices support the following interfaces:

- Main I²C/UART (internal access)
- Pass-through I²C/UART
- SPI
- GPIO

All of the above interfaces can pass data through the GMSL2 link, but the GMSL2 device registers can be accessed and configured only through the main I²C/UART interface, unless the pass-through I²C/UART ports are enabled through register control.

The side channel, with its various interfaces, is accessed using multifunction pins. Multifunction pins have a default function and can be programmed to an alternate function after power-up. Due to a practical limit in the number of pins available on a given device, not all interfaces can be simultaneously supported. See [Pin Descriptions](#) and [Table 13](#) for default and alternate multifunction pin functions, as well as available combinations of interfaces.

Main I²C/UART

The main I²C/UART is located on the SDA_RX and SCL_TX pins of each GMSL2 device. The I²C (SDA, SCL) or UART (Tx, Rx) interface is selected by the CFG0 pin voltage at power-up (see [Table 11](#)). The selected interface provides main access to both GMSL2 registers and device registers from either end of the link.

The main microcontroller (μC) can reside on either end of the link (usually the serializer side for display applications and deserializer side for camera applications). The MAX96717 supports dual-main microcontrollers, provided that software arbitration, such as token passing, is used to prevent packet collisions. In addition, while utilizing dual-main configuration, DIS_REM_CC can be used to disable remote control channel configurations to avoid bus contention. The control channel allows only one main μC to communicate at a time.

To configure peripheral devices over the link, the GMSL2 serializer and deserializer must use the same control-channel interface (both I²C or both UART). Unlike legacy GMSL1 devices, there is no I²C-to-UART conversion capability. I²C/UART outputs are open-drain and require appropriately-sized external pullup resistors for proper operation.

For detailed main channel programming information, see the [Control-Channel Programming](#) section under [Applications Information](#).

I²C/UART CRC and Message Counter

The MAX96717 provides additional functional safety by adding an optional CRC to I²C/UART read/write transactions, and a separate message counter for read and write packets. These features are either enabled by default at power-up or enabled by register settings. The CRC and message counter can be used together or individually. The CRC and

message counter features only apply to device register read/write transactions, and are not supported for pass-through traffic. The CRC and/or message counter can be enabled in the serializer, deserializer, or both.

The first CRC byte covers the data for the first 6 bytes: Device Address, Register Address MSB, Register Address LSB, Message Counter MSB, Message Counter LSB, and the first data byte. If there are multiple data bytes after the first byte, then a CRC byte is appended after each subsequent data byte. The CRC engine is reset to 0 after each CRC calculation is complete, meaning a new CRC calculation is done for each additional byte. The CRC polynomial for I²C/UART is $P(x) = x^8 + x^6 + x^3 + x^2 + 1$.

I²C/UART CRC and Message Counter Options

At power-up, the I²C/UART CRC and Message Counter features are disabled by default. Both features can be enabled or disabled through register control.

Pass-Through I²C/UART

The MAX96717 has two pass-through I²C/UART channels. These channels do not have access to registers in either the GMSL2 serializer or deserializer; they simply tunnel the I²C or UART signal across the GMSL2 link. This allows I²C channels to be separated so that no multibit conflicts occur. I²C/UART outputs are open-drain and require appropriately-sized external pullup resistors for proper operation.

Serial Peripheral Interface (SPI)

The MAX96717 enables a host SPI master on one side of the GMSL2 link to control a peripheral SPI subordinate on the opposite side. Communication may be in either direction across the GMSL2 link. Although multiple SPI peripherals may be connected, it is recommended that only one be communicated with at a time. Contact the factory for guidance on configuring SPI connections.

The SPI clock range is 600kHz to 25MHz. Care must be taken to meet setup and hold-time requirements when using at speeds higher than 20MHz. The speed rating for each MFP needs to be set correctly for reliable operation. [Table 8](#) specifies the recommended drive strength and latching edge for the SPI as a function of serial clock (SCLK) speed.

Table 8. SPI Latching Edge and Speed

| FREQUENCY | V _{DDIO} | LATCHING EDGE | PIOX_SLEW[1:0] |
|------------------|-------------------|---------------------|----------------|
| <12.5MHz | 1.7V to 2.24V | Opposite from Shift | 01 |
| | 2.25V to 3.6V | | 10 |
| 12.5MHz to 25MHz | 1.7V to 2.24V | Opposite from Shift | 00 |
| | 2.25V to 3.6V | | 01 |

General Purpose Input and Output (GPIO)

The MAX96717 provides up to 11 GPIO/GPO/GPI, dependent on device feature utilization. GPIOs are typically used to tunnel low-speed (< 100Kbps) signals over the GMSL2 link. A GPIO tunnel can be set up in the forward or reverse direction. MFP pins can be programmed as GPI, GPO (push-pull output), or ODO (open-drain output).

Each GPIO pin can be configured as an input, output, or input/output by programming the GPIO_TX_EN and GPIO_RX_EN register bits of each GPIO pin. Note that unwanted loop behavior is avoided for pins configured as input/output; when the pin is driven by a transition received from the remote side, the driven GPIO transition is not transmitted back. GPIO pins may alternately be controlled and read solely from registers.

Most GPIO pins can be programmed for 1MΩ or 40kΩ pullup or pulldown (or none).

When a GPIO is programmed as GPO, the GPO can generally be programmed for open-drain or push-pull output.

A GPIO packet has 32 possible GPIO channel IDs. Each GPI is mapped to a channel ID according to the GPIO_TX_ID register. On the receiving end, each GPO outputs the received data with a programmed GPIO channel ID corresponding to the GPIO_RX_ID register for that pin. This provides flexibility in determining which GPIO input drives which GPIO output.

GPIO transmissions are transition-based; a GPIO packet is created and transmitted on the GMSL2 link when a rising or falling edge transition is detected at a GPIO pin. Several GPIO transitions at different GPIO pins can be grouped into a single packet. These pin transitions can be transmitted in two different modes: regular and delay-compensated.

The GPIO channel is not bandwidth-efficient and should be used for low-speed signals only. Each GPIO transition uses 40 bits to 80 bits on the GMSL2 link for transmit and 40 bits to 60 bits on the reverse (due to received ACK packets). Bandwidth usage values vary based on channel configuration: ARQ enable, CRC enable, and double-header enable, all impact channel bandwidth usage.

The state of each GPIO can be read or written by register, either locally or remotely, over the GMSL2 link by a μC using the control-channel I²C/UART interface. In non-delay-compensated mode, channel latency is not fixed. The GPI transition is sent as soon as possible, based on priority and available link bandwidth. This variable delay is a result of multiple communication channels sharing the link. Non-compensated mode should be used with signals tolerant to delay variation (i.e., μC interrupts). Priority can be set for GPI pins using registers. If no priority is set, GPI transitions are transmitted in the order they occur. However, when priority is set, transitions on GPI with higher priority are transmitted earlier.

Typical GMSL2 device delays for forward-link and reverse-link rates are shown in [Table 9](#).

Table 9. Typical GPIO Delays for Forward-Link and Reverse-Link Transmission

| DIRECTION | DELAY COMPENSATION | DELAY |
|---|--------------------|-------------------|
| GPIO forwarding from serializer to deserializer | 0 | 1 μs |
| | 1 | 3.5 μs |
| GPIO forwarding from deserializer to serializer | 0 | 6 μs |
| | 1 | 15 μs |

Delay in Non-Compensated Mode

In Non-compensated mode, the value of the transition is transmitted along with the GPIO channel ID. Note that GPIO channel latency is not fixed; the GMSL2 link has variable delay as a result of multiple communication channels sharing the link. A maximum latency limit is established by the GMSL2 bandwidth-sharing scheme, but significant fluctuation remains. Non-compensated GPIO mode should be used with signals invariant to the delay variations (e.g., μC interrupts).

Delay-Compensated Mode

In Delay-compensated mode, a timestamp value is transmitted in addition to the value of the transition and GPIO channel ID. This timestamp is a high-resolution value sampled by an internal 600MHz clock that records when the GPIO transition is detected at the input. The remote-side chip uses the timestamp value to wait and output the GPIO transition after a total fixed delay from the GPIO input transition. This method mitigates possible variable latency issues by making the total GPIO input-to-output delay a precise, fixed value. Delay-compensated GPIO mode should be used for signals of which the relative timing of rising and falling edges are important (e.g., pulse-width modulation (PWM), camera frame sync, radar ramp trigger, and low-speed UART signals).

Frame Sync

In surround-view camera applications, a frame-sync signal is usually required by the sensors to synchronize the output of a frame with the other cameras in the system. Most GPIOs can be configured as GPI and linked to a frame-sync signal generated by a surround-view camera electronic control unit (ECU).

Functional Safety Features

The MAX96717 integrates a number of safety features, including power-on-self-test (POST) that includes logic built-in self test (LBIST) and memory built-in self test (MBIST), and a power manager that reports undervoltage/overvoltage conditions. The host interface (I²C/UART) has an optional CRC capability and optional message counter for I²C/UART traffic.

At power-up, LBIST verifies that key logic blocks are correctly functioning and free of latent faults. MBIST checks the memories for defects on power-up. The POST produces a pass/fail result that can be read through a register for each test. A POST failure on start-up does not prevent the device from operation but is reflected in registers POST_LBIST_PASSED and POST_MBIST_PASSED.

A register CRC (REGCRC) detects unintended changes in the configuration registers. A CRC value for the configuration registers is computed and stored on demand at start-up. During operation, the REGCRC block periodically calculates the

CRC of the configuration registers and compares the calculated value to the stored value. A mismatch can be reported through ERRB. Refer to the product specific safety manual for a complete list of safety features.

Analog-to-Digital Converter (ADC)

The MAX96717 features a 10-bit, integrating analog-to-digital converter (ADC) with a multiplexed, single-ended input to monitor DC-voltages. The multiplexed input allows the monitoring of external input lines (ADC0, ADC1, and ADC2), and internal power supplies. The input range of the ADC extends from ground to a full-scale voltage, dependent upon the selected reference voltage. The default is a built-in 1.25V voltage reference (preferred). Alternatively, an external 1.25V precision reference or the V_{DD18} supply voltage divided by 2 ($V_{DD18}/2$) can be used. With the 1.25V reference, the maximum ADC input voltage is 1.2V. When using $V_{DD18}/2$ as the reference, the maximum input voltage is limited to $V_{DD18}/2$. Higher input voltages are supported using built-in programmable voltage dividers at the ADC input pins.

The ADC is controlled through the MAX96717 register map with feedback through interrupt flags. Controls include ADC power-up control, input channel selection, overrange/underrange thresholds, and conversion start. Feedback includes ADC conversion done, ADC ready, ADC overflow, and conversion overrange and underrange. Input and voltage monitoring, and threshold levels are set up through the register map.

The overvoltage/undervoltage thresholds can be programmed for up to eight individual ADC input channels. These thresholds can be enabled to assert an error flag if the converted ADC value is out of range. This feature allows voltage monitoring without the need to read out the converted value after each A/D conversion. This allows to issue a conversion, review the error flag status for overrange/underrange, and proceed to the next channel, when ready.

The ADC also contains a round-robin state machine that continuously cycles through up to eight input channels for continuous voltage monitoring. When an overrange/underrange or overflow occurs, an error flag asserts.

The state machine also contains an ADC shutdown mode that powers off the ADC for up to 65,535 ADC conversion cycles.

The ADC contains a low-offset input buffer that should always be used. The minimum input voltage for buffered input is 100 mV, below which the ADC shows some nonlinearity affecting its accuracy. The conversion time is approximately 430 μ s. Do not read the ADC conversion done interrupt flag (`adc_done_if`) before the conversion is done.

ADC Features

- Input buffer, ADC, and voltage reference.
- Programmable input multiplexer with three channels each to monitor external and internal supply voltages.
- Integrated voltage dividers (/1, /2, /3, and /4) at the MFP pins to measure voltages as high as V_{DDIO} .
- Input for optional external precision voltage reference.
- Overvoltage and undervoltage interrupt generation.
- ADC conversion start and done interrupt generation.
- Power control with interrupt generation when ADC and charge pump power-up are complete.
- Continuous round-robin monitoring of all channels.
- Programmable input and reference gains to scale the input and reference.

ADC Architecture

The ADC on the MAX96717 is an integrating type analog-to-digital converter with a single-ended input multiplexer, high-impedance input buffer, and integrated reference generator. See [Figure 24](#). The input buffer is high-input impedance and it minimizes the loading of high-impedance external inputs.

The ADC reference voltage can be based on the built-in 1.25V reference (preferred), the V_{DD18} supply level divided by 2, or an external pin (V_{REF}).

Optimum accuracy is achieved by connecting an external reference to the V_{REF} pin while powering down the internal-reference buffer.

The ADC supports an input gain of 1x (unity) or 2x. For signals less than half the voltage reference, the 2x gain can provide additional resolution.

The ADC input features a 16-channel input multiplexer. However, only six physical channels are used (0, 1, 2, 8, 9, and A). These physical channels can be mapped to any of the ADC logical channels.

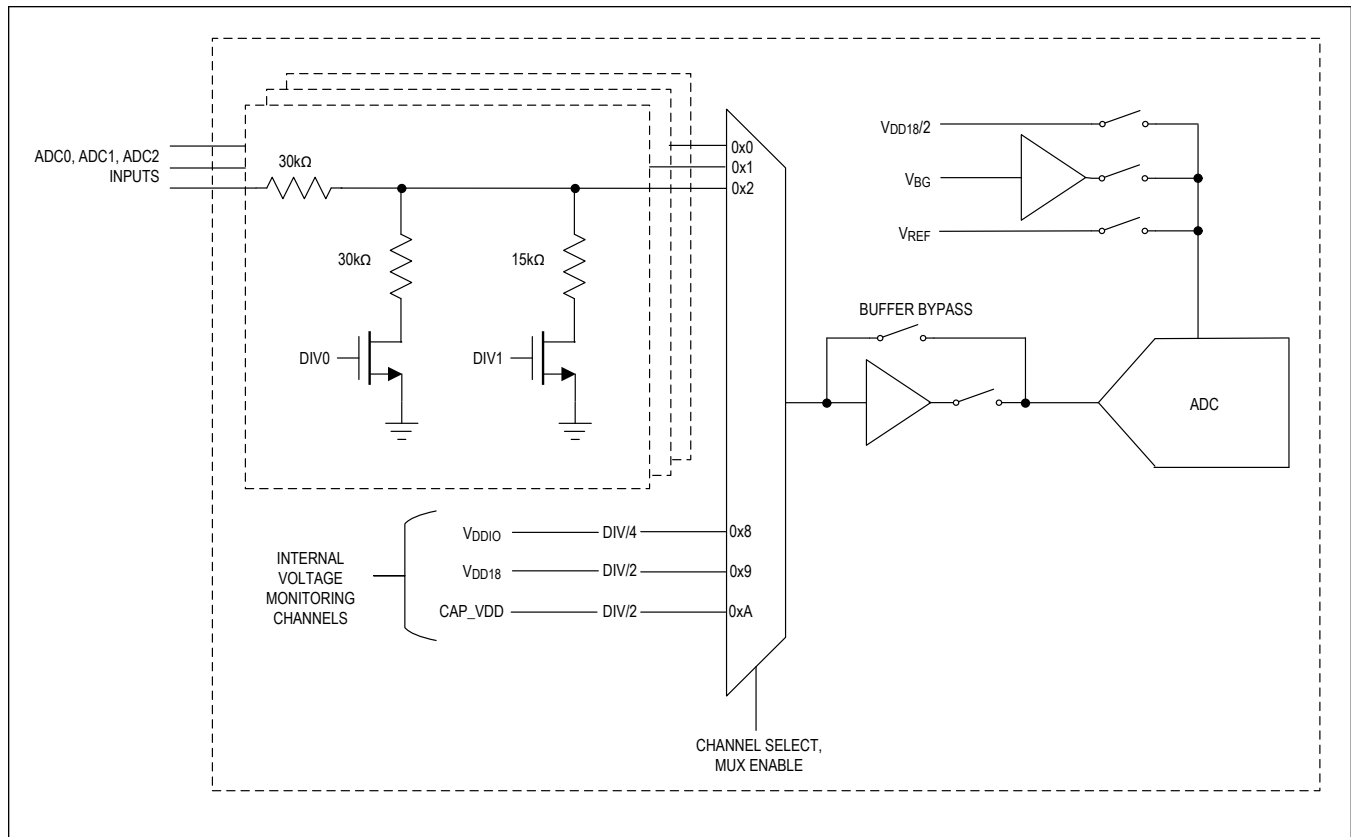


Figure 24. ADC Block Diagram

ADC Operation

ADC Control Interface

The control registers for the ADC are used to set up the ADC, start A/D conversions, and retrieve the results of ADC conversion operations. The ADC control interface enables:

- Configuration of the input multiplexer, reference, input buffer, and ADC.
- Power control and generation of interrupt when the charge pump power-up delay is complete.
- A/D conversion start and done interrupt generation.
- ADC threshold limits and interrupt generation.

After an A/D conversion is complete, the data is available to be read from the ADC_DATA register. The ADC output value is a function of the input voltage, reference voltage, and optional data scaling. The voltage reference for the conversion can be the internal 1.25V reference (preferred), an external reference, or V_{DD18} voltage supply. The ADC input buffer should be enabled. Bypassing the input buffer is not recommended.

Interrupt flags are used to provide status and error conditions. Individual interrupt flags are set to indicate ADC Ready (power-up complete), ADC Done (conversion done), ADC Lo Range violation, ADC Hi Range violation, and ADC Overflow. Associated with each channel is a channel Lo and Hi range violation interrupt flag.

Each interrupt flag has an enable bit to indicate it should be monitored. When a flag is set by the ADC, it remains set until it is cleared, by reading the interrupt register associated with the asserted flag.

The ADC can also operate in a round-robin fashion to continuously monitor up to eight channels of the input MUX. Each channel contains individual controls for monitoring. Upper and lower limits can be set individually for each channel, and each channel can be individually configured as an interrupt source.

During the round-robin, the ADC Done and ADC Ready interrupt flags are masked.

ADC Power-Up and Power-Down Sequences

The MAX96717 must have V_{DD} , V_{DD18} , and V_{DDIO} supplies available, and the link between the serializer and deserializer must be established before the ADC can be used.

After the power supplies are validated, the ADC clock must be enabled and power-up controls applied. Note that the ADC's charge pump requires a 10 μ s delay from initial power-up before it is in steady-state and available for use. The interface detects when the ADC circuits are enabled and sets the ADC ready interrupt flag. Once the delay is passed, the ADC is ready for use. See ADC_CTRL and ADC_INTR register documentation for further details. Refer to the GMSL2 User Guide for details of the sequence of steps to power-up, use, and power-down the ADC.

ADC Overvoltage and Undervoltage Thresholds

To simplify power supply monitoring, the ADC supports programmable data limits and interrupt enables for all channels. At the end of conversion, the ADC output is compared to a limit when a selected channel is sampled. If the detector and overlimit interrupt are enabled, an interrupt is generated. This same capability is provided for the underrange limit detector. Refer to the GMSL2 User Guide for details on programming.

ADC Round-Robin Sampling

The MAX96717 can continuously monitor the enabled channels by cycling through them. The ADC can also be programmed to automatically enter Sleep mode to shut down for up to 65,535 ADC conversion cycles.

ADC Application Diagrams for External Voltage Measurements

Using the ADC to measure external voltages requires planning to understand how the input network of the ADC0, ADC1, and ADC2 pins are implemented.

For voltages less than V_{DDIO} (maximum voltage of the ADC input), the internal dividers can be used to bring the voltage to within the valid input range of the ADC. For voltages greater than V_{DDIO} , an external resistor divider can be used to create a voltage within the input range of the ADC. When external dividers are used, the ADC input resistor-divider should be programmed for /1 mode and the internal buffer enabled.

External resistors in series with the internal dividers should not be used because large variations in voltages are experienced due to on-chip resistor variations.

Measuring External Voltages Lower than V_{DDIO}

When measuring voltages below 3.6V, as shown in [Figure 25](#), the internal dividers can be used to adjust the voltage into the ADC to be ~1V (or V_{REF}). [Table 10](#) shows the recommended divider setting for V_{IN} ranges (Note: In [Table 10](#), <ch> refers to the ADC logical channel). Note that the maximum input voltage to the ADC should not exceed V_{DDIO} . If a higher voltage needs to be monitored, it should be divided down using an external resistor divider.

Table 10. ADC Voltage Divider Settings

| V_{IN} VOLTAGE RANGE | DIVIDER PROGRAM | ADC_CTRL_3.adc_div or ADC_LIMIT<ch>_3. div_sel<ch> |
|---------------------------|-----------------|---|
| < V_{REF} | /1 | 2'b00 |
| V_{REF} to 1.8V | /2 | 2'b01 |
| 1.8V to 3V | /3 | 2'b10 |
| 3V to 3.6V | /4 | 2'b11 |

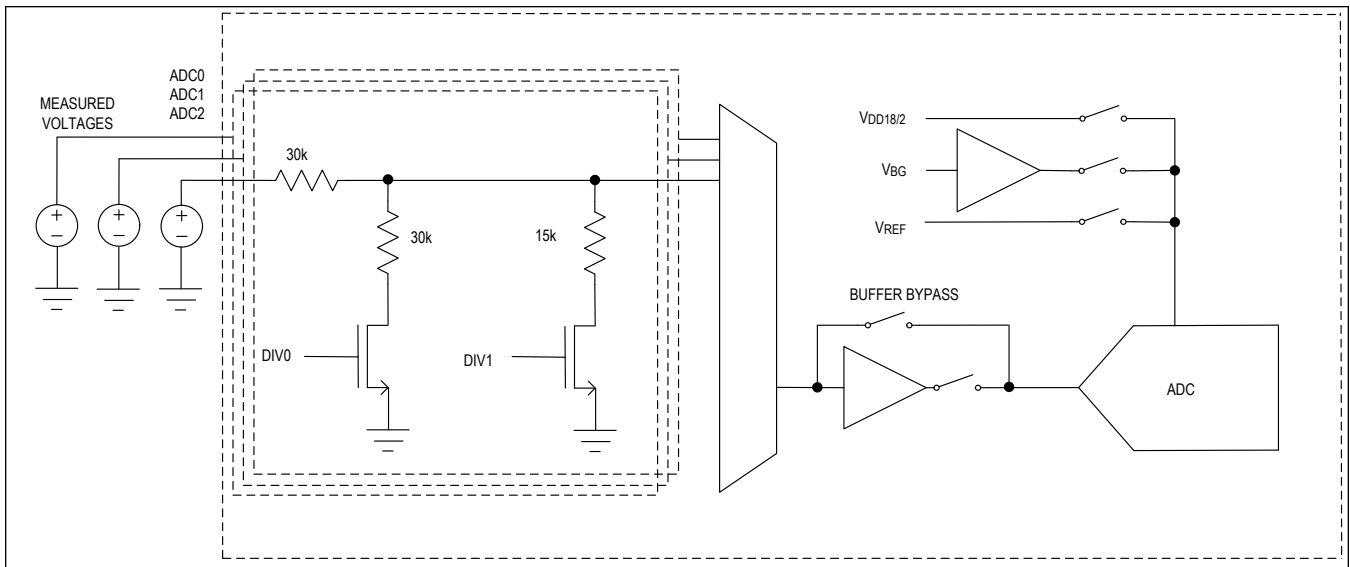


Figure 25. Measuring External ADC Voltages < 3.6V

Measuring Voltages Higher than VDDIO

To make measurements of these voltages higher than 3.6V, an external resistor-divider should be used to bring the voltage within the range of the ADC (< VREF). See Figure 26. In this application, program the internal divider setting to /1 mode (2'b00).

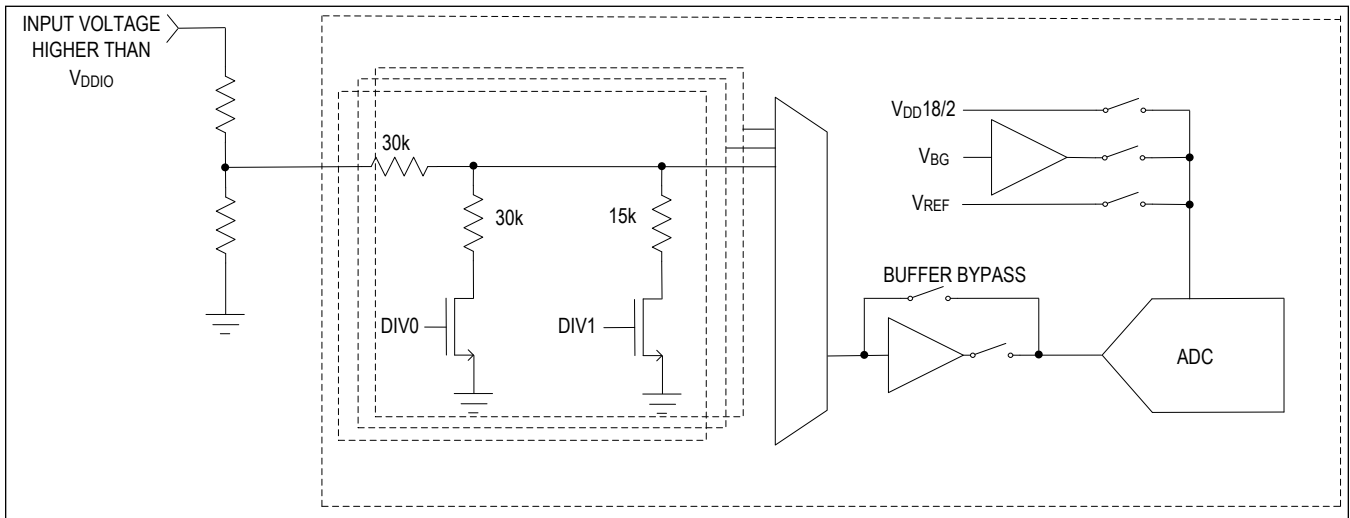


Figure 26. Measuring External ADC Voltages Greater Than VDDIO

Junction Temperature Monitoring and Overtemperature Alarm

The MAX96717 includes redundant temperature sensors to measure the die temperature. The junction temperature of the MAX96717 can be monitored by initiating a junction temperature measurement and reading the junction temperature out through registers (REGADCBIST0/13/14/15). The junction temperature is reported in degrees Kelvin with 0.5° resolution. Overtemperature thresholds can be created and monitored by round robin state machine or system-on-chip (SoC). Die temperature thresholds need to be set equal to +125°C (or lower, if preferred).

Eye-Opening Monitor

The eye-opening monitor (EOM) enables GMSL2 parts to monitor the link margin on an active link and generate an interrupt if it falls below an acceptable level. For example, if a cable is damaged, the link can run error-free, but have less link margin than desired. This allows the customer to react proactively to deteriorating cable performance before any link errors occur. GMSL2 parts can measure the horizontal or vertical eye-opening of the equalizer's output. The measurement is activated automatically at a rate of approximately 1Hz once a link is active. The EOM block compares the data sampled at the center of the eye with a sample offset in phase (for the horizontal EOM) or offset in voltage (for the vertical EOM). An eye-opening figure of merit is then reported. The EOM can trigger an interrupt or a reset if the opening falls below user-defined thresholds.

Sleep Mode

The sleep state preserves critical register settings and configurations. Retained registers are detailed in the register table. The device can be put into the sleep state through an I²C/UART command. Resume is invoked by an I²C command or a low-frequency clock beacon transmitted from the main device over the GMSL2 link. See the Register Map to determine if any register writes are needed to fully restore the device to the presleep condition. Note that GPIO levels set by received values from the other side of the link are not retained when entering sleep mode. Disable GPIO receive and set GPIO values to known levels before entering the sleep mode.

Other Functions

GMSL2 serializers and deserializers have a main I²C/UART control-channel interface that a μ C uses to access serializer and deserializer registers, as well as peripheral devices, from either end of the link. Each device also has two pass-through I²C/UART channels available for local or remote peripheral control. The pass-through I²C/UART channels do not have access to serializer and deserializer registers.

The MAX96717 also includes an SPI main/subordinate with two subordinate-select pins for peripheral control. The SPI enables a host SPI main on one side of the GMSL2 link to control a peripheral SPI subordinate on the opposite side. The host can be located at either end of the link or can swap ends by reprogramming the GMSL2 devices, as a GMSL2 device can be configured as an SPI main or subordinate.

The MAX96717 provides up to 11 GPIOs dependent on device feature utilization. GPIOs are typically used to tunnel low-speed (< 100Kbps) signals over the GMSL2 link. A GPIO tunnel can be set up in the forward or reverse direction.

The devices include a video crossbar. The crossbar can be used to reorder the color and sync signals. It can also be used for D-PHY lane remapping and phase inversion, if desired.

GMSL2 devices incorporate numerous link-margin optimization and monitoring functions to ensure a high link margin. Adaptive equalization periodically (~1Hz) optimizes the link margin to adapt to environmental changes and cable aging. An eye-opening monitor function for continuous link-margin diagnosis with various threshold alarm levels is available for runtime alerts of link degradation. A pseudorandom bit sequence (PRBS) checking function is available to verify the correct link and video-channel operation.

Video PRBS

The video channel of the serializer includes a PRBS pattern generator that operates with bit-error verification in the deserializer to test channel operation. The PRBS generator works with the clock received from the source.

To run the video PRBS test, first enable the PRBS generator on the transmitter side, then enable the checker on the receiver side. The PRBS checker automatically synchronizes itself to the incoming PRBS pattern. If it is unable to synchronize within a few cycles, it asserts the PRBS_FAIL register. To stop the PRBS test, first turn the checker off on the receiver side, then turn the generator off on the transmitter side.

PRBS errors can be read from the VPRBS_ERR register on the deserializer side. Any PRBS error causes the ERRB pin to go low in the deserializer by default (see VPRBS_ERR_OEN and VPRBS_ERR_FLAG register bits).

Note: The video channel shares link bandwidth; it is possible to have a bit error on the link, which does not cause a video PRBS error.

MIPI CSI-2 Input Interface

Lane Configurations and Data Rates

Image data is received on a unidirectional MIPI CSI-2 v1.3 input port. The port should be configured to use D-PHY v1.2. The interface offers a high degree of flexibility. When configured as D-PHY, the interface supports either one, two, three, or four differential lanes. To ease the PCB layout, lane swapping is supported independently of how many lanes are used. For example, when the device is configured to enable a single lane, that lane can be any one of the four lanes available within that port. If two lanes are enabled, those two lanes can be any two lanes within the port. Lane polarity swapping within a lane is also supported. [Figure 27](#) shows the options and default mapping. D-PHY mode supports data rates up to 2.5Gbps per lane.

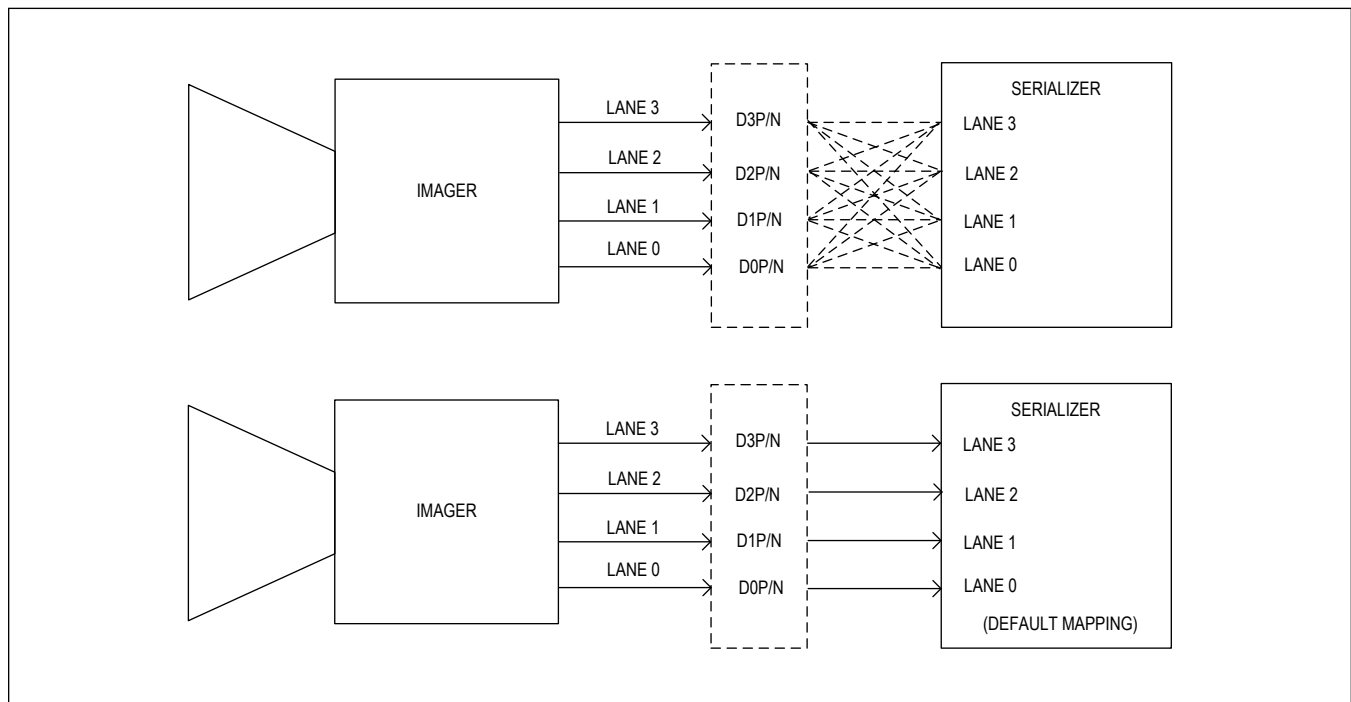


Figure 27. MIPI CSI-2 Lane Mapping Options and Default Settings

Clocking

The device CSI-2 interface supports both continuous and burst-mode clocking in the D-PHY mode.

CSI-2 Virtual Channel and Data Type Interleaving

The device supports virtual channels, including Virtual Channel Extension (VCX) introduced in CSI-2 v2.0, enabling up to 16 virtual channels.

If operating in the pixel mode, the virtual channel and/or data type received from the CSI-2 source can be reassigned (pixel mode only) or passed through (pixel and tunneling modes).

Lane Deskew

The CSI-2 D-PHY interface can be configured to use interlane deskew using deskew patterns from the transmitter when the bit transmission rate is 1.5Gbps/lane and above. Deskew is optional for data rates lower than 1.5Gbps/lane. Deskew is initiated by the transmitter under CSI-PPI control.

Minimum Blanking

The minimum horizontal blanking period needed by the CSI-2 serializers and deserializers is the maximum of either 40 pixels or 300ns + 370UI (where UI is defined as the period of CSI-2 lane rate). For most cases, 40 pixels is the larger number. Minimum vertical sync width is one video line. Minimum vertical front porch is one video line. Recommended vertical back porch is one video line.

Minimum vertical back porch in pixel mode is the maximum of:

- 40 pixels
- 300ns + 370UI

Minimum vertical back porch in tunneling mode is the maximum of:

- 40 pixels
- 200 PCLK periods + 233ns, where PCLK = total MIPI data rate/24
- 300ns + 370U

These calculations provide rough estimates. Use the GMSL GUI bandwidth calculator for more precise values.

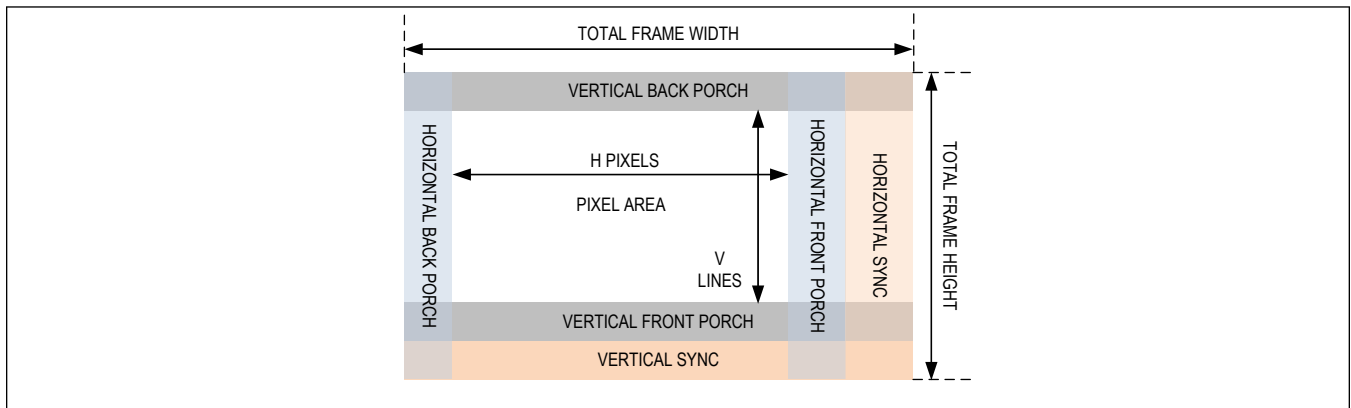


Figure 28. Video Timing

MIPI End-to-End Packet Spacing

When in tunneling mode, timing requirements must be met to avoid a false line-CRC error flag. As shown in [Figure 29](#), the end-to-end packet spacing (L1, L2, ... LN, LE, LS) must be a minimum of 200 x PCLK cycles + 233ns, where PCLK is the total MIPI data rate/24. This limit is typically a concern for the line-end short packets that follow the last-long data packet of a frame. An alternate solution is to disable the line-CRC check and rely on the MIPI CSI-2 packet CRC, which is a valid verification of error-free data reception.

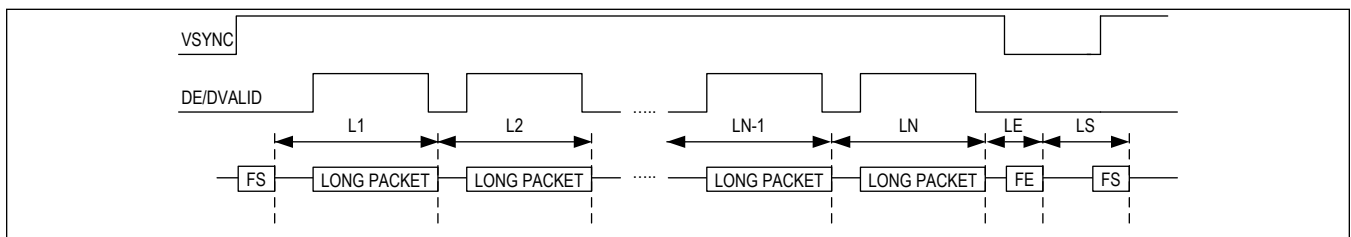


Figure 29. End-to-End Packet Spacing

CFG Latch at Power-Up Pins

Voltage levels at the CFG0 and CFG1 pins are latched at power-up, or upon a low-to-high transition of PWDNB. These levels set initial register values and functional modes that may not be easily programmed through I²C or UART after the IC powers up. The CFG pins select device address, I²C or UART main control channel, GMSL forward data rate, and Coax or STP cable. See [Table 11](#) and [Table 12](#).

The voltage level for each pin is set by an external precision resistor-divider connected between V_{DDIO} and ground, or for some configurations, by a single resistor connected to V_{DDIO} or ground. [Table 11](#) and [Table 12](#) show the recommended resistor values to select each configuration. The voltage level at the CFG pins is latched approximately 1ms after all MAX96717 supplies reach the minimum levels required by the Power-on-Reset (POR) circuit.

If the requirements described in [Table 11](#) and [Table 12](#) are met, the CFG pins can be used as general-purpose or MFP function outputs, after the input voltage levels are latched. CFG pins cannot be used as general-purpose inputs.

Table 11. CFG0 Input Map

| CFG0 INPUT VOLTAGE SPECIFICATION (% OF V_{DDIO}) (NOTES a, b) | | | SUGGESTED RESISTOR VALUES (1% TOLERANCE) (NOTE c) | | MAPPED CONFIGURATION (NOTE c) | | |
|---|-------|-------|--|-----------------|----------------------------------|--------------|----------------|
| MIN | TYP | MAX | R1 (Ω) | R2 (Ω) | I2CSEL | RoR/ Xtal | DEVICE ADDRESS |
| 0.0% | 0.0% | 11.7% | OPEN | 10k | I ² C | RoR | 0x80 |
| 16.9% | 20.2% | 23.6% | 80.6k | 20.5k | | | 0x84 |
| 28.8% | 32.1% | 35.5% | 68.1k | 32.4k | | Xtal | 0x80 |
| 40.7% | 44.0% | 47.4% | 56.2k | 44.2k | | | 0x84 |
| 52.6% | 56.0% | 59.3% | 44.2k | 56.2k | UART | RoR | 0x84 |
| 64.5% | 67.9% | 71.2% | 32.4k | 68.1k | | | 0x80 |
| 76.4% | 79.8% | 83.1% | 20.5k | 80.6k | | Xtal | 0x84 |
| 88.3% | 100% | 100% | 10k | OPEN | | | 0x80 |

Notes

- Resistor-divider tolerance, V_{DDIO} supply ripple, and external loading must not cause the CFG0 input voltage to exceed the maximum or minimum limits.
- Other than the CFG0 input resistor-divider, any load on CFG0 must be $\geq 25 \times (R1 + R2)$. Each resistor in the voltage-divider must be $\leq 100k\Omega$.
- I2CSEL: I²C or UART interface for SDA_RX and SCL_TX.

Table 12. CFG1 Input Map

| SPECIFICATION (% of V_{DDIO}) (NOTES a, b) | | | SUGGESTED RESISTOR VALUES (1% TOLERANCE) | | MAPPED CONFIGURATION (NOTE c) | | |
|--|-------|-------|---|-----------------|----------------------------------|---------------------|-------------------|
| MIN | TYP | MAX | R1 (Ω) | R2 (Ω) | COAX or TWISTED PAIR | DATA RATE (Gbps) | TUNNEL/PIXEL MODE |
| 0% | 0.0% | 11.7% | OPEN | 10k | STP | 3 | Tunnel |
| 16.9% | 20.2% | 23.6% | 80.6k | 20.5k | | 6 | |
| 28.8% | 32.1% | 35.5% | 68.1k | 32.4k | | 3 | Pixel |
| 40.7% | 44.0% | 47.4% | 56.2k | 44.2k | | 6 | |
| 52.6% | 56.0% | 59.3% | 44.2k | 56.2k | COAX | 3 | Tunnel |
| 64.5% | 67.9% | 71.2% | 32.4k | 68.1k | | 6 | |
| 76.4% | 79.8% | 83.1% | 20.5k | 80.6k | | 3 | Pixel |
| 88.3% | 100% | 100% | 10k | OPEN | | 6 | |

Notes

- Resistor-divider tolerance, V_{DDIO} supply ripple, and external loading must not cause the CFG1 input voltage to exceed the maximum or minimum limit.
- Other than the CFG1 input resistor-divider, any load on CFG1 must be $\geq 25 \times (R1 + R2)$. Each resistor in the voltage-divider must be $\leq 100k\Omega$.

c. GMSL2: GMSL2 operating mode.

Multifunction Pin Assignments

Side-channel functions, such as SPI and pass-through I²C/UART, are enabled by programming multifunction pins. Each MFP has several possible functions, but only one can be used at a time.

Some functions require only a single MFP, but most are implemented across a group of MFPs. For example, LOCK is a single MFP, but SPI takes several MFPs. MFP functions are selected to suit each use case by programming the appropriate registers.

The [Pin Description](#) table shows default and alternate functions for each MFP, listed in order of priority (highest first). [Table 13](#) also shows priority, left to right, with highest priority on the left. A higher-priority function must be disabled when a lower-priority function is to be enabled, both by register writes.

Each MFP defaults to one of four slew rates, with each setting having a default output transition-time setting. The transition-time default suits the MFP's normal application requirements. Except for I²C/UART and GPI_ODO functions, whose slew rates are fixed, the transition time of each setting can be changed from the default value through register programming. When the slew rate is changed, the transition time of the MFP is changed. The main channel and pass-through I²C/UART channel's transition times are not affected by the transition-time settings.

Transition times depend on the transition-time setting and V_{DDIO} supply voltage. See [Table 14](#) for typical transition times.

Table 13. MFP Pin Function Map

| PIN | LATCH ON POWER-UP | I ² C/UART | SPI | OTHER FUNCTIONS | GPIO | POWER_UP DEFAULT | PIN SLEW DEFAULT (BINARY) |
|-------|-------------------|-----------------------|----------|------------------------------|--------------|---|---------------------------|
| MFP0 | | | SCLK | | GPIO0 | DISABLED (1MΩ to GND) | 10 |
| MFP1 | CFG0 | | BNE, SS1 | | GPO1 | DISABLED (Hi-Z) | 11 |
| MFP2 | CFG1 | | | RCLKOUT(Alt), DPLL_OUT (Alt) | GPO2 | DISABLED (Hi-Z) | 11 |
| MFP3 | | | | ERRB, LOCK, ADC0 | GPIO3 | DISABLED (1MΩ to GND) | 11 |
| MFP4 | | | RO, SS2 | RCLKOUT, DPLL_OUT | GPIO4 | DISABLED (1MΩ to GND) | 11 |
| MFP5 | | | | LMN0, ADC1 | ODO5_GPI5 | DISABLED (1MΩ to GND) | NA |
| MFP6 | | | | LMN1, ADC2 | ODO6_GPI6 | DISABLED (1MΩ to GND) | NA |
| MFP7 | | SDA1_RX1 | MOSI | LOCK(Alt) | GPIO07 | GPIO7 (1MΩ to GND, Transmit the GPIO value across the GMSL Link) | 11 |
| MFP8 | | SCL1_TX1 | MISO | ERRB(Alt), MS | GPIO08 | GPIO8 (Pulled High, Output Driver Enabled, and Ready to Receive and Output the GPIO Value from the GMSL Link) | 11 |
| MFP9 | | SDA_RX | | SDA2_RX2 | ODO9_GPIO9 | SDA or RX (I2C or UART, 40kΩ to VDDIO) | NA |
| MFP10 | | SCL_TX | | SCL2_TX2 | ODO10_GPIO10 | SCL or TX (I2C or UART, 40kΩ to VDDIO) | NA |

All MFP pins are Hi-Z in power-down state.

All MFP IOs are latched in Sleep mode.

Hi-Z – 1M Ω pullup/pulldown is disabled and input/output is disabled.

Latched – Value of input before Sleep mode entered remains latched in Sleep mode and after return to Power-up mode.

ODO = Open-drain output.

Table 14. Control- and Side-Channel Typical Rise and Fall Times

| PIN SLEW | RISE TIME (ns) (20% to 80%), C _L = 10pF | | FALL TIME (ns) (80% to 20%), C _L = 10pF | |
|------------------|---|--------------------------|---|--------------------------|
| | V _{DDIO} = 1.8V | V _{DDIO} = 3.3V | V _{DDIO} = 1.8V | V _{DDIO} = 3.3V |
| 00 | 1.0 | 0.6 | 0.8 | 0.5 |
| 01 | 2.1 | 1.1 | 2.0 | 1.1 |
| 10 | 4.0 | 2.3 | 4.3 | 2.3 |
| 11 | 9.0 | 5.0 | 10.0 | 5.0 |
| I ² C | N/A | N/A | 40 | 30 |

Control-Channel Link and Power-Up

GMSL2 ICs are in power-down mode when the PWDNB pin is low or when any of the power supplies are down. Register and configurations are set to default reset conditions.

The serializer and deserializer may power up in any order. After all power supplies are up and PWDNB is released, each device starts its power-up sequence and performs these actions in sequence:

1. Latch at power-up pins register set. Set internal registers according to the selected configuration on CFG0 and CFG1 pins. See [Table 11](#) and [Table 12](#).
2. Control channel (I²C or UART) is functional on the local side. Device registers are writable and readable.
3. The enabled PHY performs link calibration, equalizer adaptation, and data-channel locking. Once the link is locked, the device sets the LOCK pin high.
4. Control channel is available from the remote side.

This entire link-up process, from the time that the last part's PWDNB input is brought high, takes approximately 45ms nominally for any channels that meet the GMSL2 channel specification.

After the device is linked, it can be configured. This can be done either locally or over the control channel by a μ C on either the serializer or deserializer side.

Device Reset

There are three general reset options available through register writes:

- RESET_ALL resets all blocks, including all registers, digital, and analog blocks. This is similar to driving the PWDNB pin low and then high. Note: If Sleep mode is being used, do not use RESET_ALL as it returns the device to Sleep mode.
- Setting RESET_LINK resets all GMSL2 PHY-related digital logic and all data pipelines. After this bit is set, all control registers are still accessible through the local control channel. The link remains in RESET until RESET_LINK is cleared.
- RESET_ONESHOT resets all GMSL2 PHY-related digital logic and all data pipelines, and then automatically clears itself. This is similar to setting and clearing RESET_LINK. (Note: For the purposes of achieving predictable and expected link lock time, it is recommended that RESET_ONESHOT is not used while link lock operation is in progress. This includes the initial link lock attempt immediately following power-up. If link lock operation must be interrupted, RESET_LINK should be used instead to hold the link in reset until both SER and DES are ready to establish link lock. RESET_ONESHOT can be used any time after the link has been locked to reset and predictably relock the link.)

Registers that affect GMSL2 link operation (i.e., TX_RATE, RX_RATE, CXTP_A) should be programmed first, followed by RESET_ONESHOT. Alternatively, set these registers when RESET_LINK = 1, and then set RESET_LINK = 0. Always disable the UART pass-through channel before resetting the link.

Clocking

GMSL Reference Clock

The MAX96717 requires a reference clock source to generate the 6GHz line-rate clock and associated internal clocks. There are two clocking modes, Crystal mode or Reference over Reverse (RoR) mode. Clocking mode is determined at start-up from the resistors connected to the CFG0 pin. In the crystal mode, both the serializer and deserializer can be clocked with an external 25MHz crystal or an external clock source with a frequency accuracy of $\pm 200\text{ppm}$. In the RoR mode, no crystal is needed for the serializer. The MAX96717 generates a reference clock using information embedded in the return-path data-stream with an integrated digital phase-locked loop. As the serializer also can generate the reference clock for an image sensor and other components in a sensor module, RoR allows elimination of crystals from sensor modules. This also phase and frequency locks sensor modules to a common frequency reference, which is connected to the deserializer. See the [Reference Over Reverse Channel](#) section.

Reference Clock Input Jitter

If the reference clock is supplied from an external clock source rather than from a crystal, reference clock jitter must be considered. Jitter tolerance is highest for slow variations in clock period, as these can be absorbed by the clock recovery circuit on the GMSL2 serial link.

Remote Clocking (RoR Channel)

Reference Over Reverse Channel (RoR)

The MAX96717 supports the generation of the reference clock for the device using the reverse-channel data stream. This eliminates the need for a local 25MHz crystal in each sensor. A phase-locked loop is used to synchronize the serializer's reference clock to the reference clock in the deserializer. This eliminates the need for a local crystal and synchronizes the timing for all devices using the serializer's reference clock output.

RoR Power-Up

At power-up and when the MAX96717 is configured to operate in RoR using the configuration pins, a free-running oscillator within the serializer is initially used as a clock reference until the RoR signal being sent from the deserializer to the serializer's return-path receiver is detected. Once the return-path signal's embedded reference locks the serializer's PLL, a locked state signal is sent from the serializer to the deserializer on the serializer's forward path as part of the power-up sequence. After the deserializer receives the lock signal from the serializer, control-channel data is enabled over the reverse channel, and the serializer's forward channel is enabled. The serializer is then ready for register programming and normal operation. Note that the deserializer must support the RoR mode.

Reference Clock/DPLL Generation

The MAX96717 can share a crystal or reference by providing a reference clock output. RCLKOUT can be used as a reference clock by a sensor or other IC in close proximity, eliminating the need for an additional external crystal or oscillator in a camera module.

The MAX96717 can also generate a unique reference frequency by utilizing an integrated digital PLL, which can be configured to generate a multitude of output frequencies through DPLL_OUT. The reference clock is output on the MFP4 pin.

Using the built-in reference clock divider, the part can supply 25MHz, 12.5MHz, or 6.25MHz. Using the digital PLL allows frequency generation over a frequency range of 1MHz to 75MHz with fractional step sizes. Predefined frequencies include 13.5MHz, 19.2MHz, 24MHz, 27.0MHz, 37.125MHz, and 74.25MHz. By configuring the dividers in the DPLL, $f_{\text{DPLL_OUT}} = (N.M)/K \times f_{\text{REF}}$, where N, M, and K are 7-bit, 11-bit, and 9-bit integers generated, respectively. Refer to the GMSL2 User Guide for further details on programming the digital DPLL.

Spread-Spectrum Clocking (SSC)

Analog Devices' GMSL2 links provide exceptional EMI performance. Optional spread-spectrum clocking (SSC) is available to further mitigate EMI caused by the emissions. SSC reduces peaks in the frequency spectrum by spreading the signal over a wider bandwidth. The spread has a 25kHz sawtooth modulation profile, programmable to deviate up to $\pm 1265\text{ppm}$ from the center frequency.

Error and Fault-Condition Monitoring

Both the serializer and deserializer have an open-drain, multipurpose error reporting and interrupt status output. The active-low ERRB pin is driven by the logical OR of a wide variety of error and event status indicators. The ability of each error condition to drive ERRB is maskable by register settings. Each error and event that can drive ERRB has a status flag within a sub-block of registers. So, the reason for assertion of ERRB can be determined by reading the register status.

When relying on the ERRB pin to convey the occurrence of an undervoltage event, connect an external 1M Ω resistor between the ERRB pin and the ground, because ERRB is not a power-up default MFP function. As a result, following a reset that is triggered by an undervoltage event, the ERRB MFP pin transitions through high-impedance states. During an error state, the host device expects ERRB to drive logic-low, and the presence of the external 1M Ω resistor enables the appropriate logic level to be maintained following the reset, alerting the host device that attention is required.

Power Supplies

The supply voltages for the MAX96717 can be brought up in any order. An on-chip power manager ensures that all supply rails are within limits before enabling device start-up.

The serializer core runs on a regulated 1.0V supply (CAP_VDD). It is supplied from a built-in LDO that regulates the voltage received on the V_{DD} pin down to 1.0V. CAP_VDD also powers the output driver for the GMSL forward channel.

The V_{DDIO} supply for the GPIO pins can be between 1.8V and 3.3V for flexibility in interfacing with the part. The allowable supply voltage range is 1.7V to 3.6V.

V_{DD18} is the analog supply. Connect to 1.8V.

Proper bypassing of all power supplies is essential for high-frequency circuit performance. See [Table 3](#) and [Table 2](#) for power-supply tolerances and noise requirements. Contact the factory for guidance on sharing supplies and optimizing supply decoupling.

Analog Devices provides power management ICs (PMICs) optimized for supporting serial link devices. Contact the factory for information.

Supply Sequencing

The power supplies to the MAX96717 can be brought up in any sequence. An on-chip power management block manages the power domains during power-up.

However, when a PMIC has the ability to sequence, the following sequence is recommended:

1. V_{DD18} ramp-up
2. V_{DDIO} ramp-up
3. V_{DD} ramp-up

Power supply ramp-time recommendation: 20 μ s < ramp time < 2ms. Power supply ramps should be monotonic. Once the supply voltage reaches the minimum supply voltage limit, it should not be allowed to drop below the specification.

Overvoltage/Undervoltage

The MAX96717 includes overvoltage (OV) and undervoltage (UV) comparators and detection logic for the supply rails.

For an OV condition on V_{DD18}, CAP_VDD (internal 1V), or V_{DD}, the ERRB pin is asserted, but no further action is taken. The device continues to operate and may suffer damage. Note that OV detection is active only when the pixel clock detector (PCLKDET) detects a valid pixel clock. To clear the OV flags, read bits VREG_OV_FLAG, VDD_OV_FLAG, and VDD18_OV_FLAG.

In a UV condition, the ERRB pin is asserted when:

1. V_{DD18} drops below an internal threshold. The part continues to function until V_{DD18} drops further to the reset level, and the device resets.
2. V_{DDIO} drops below an internal threshold. The part continues to function until V_{DDIO} drops further to the reset level, and the device resets. There are no OV flags for the V_{DDIO} rail.
3. CAP_VDD (core 1V supply) drops below an internal threshold. The device resets.

Once the device resets and the power supply recovers, the device returns to the default power-up state with default

register settings. Reinitiate device start-up and reprogram the device.

To clear the UV flags: read the respective error status registers PWR0 and PWR1 and the respective flags (VDDBAD_INT_FLAG, PORZ_INT_FLAG, and VDDCMP_INT_FLAG) for each supply domain. If VDDCMP_INT_FLAG and PORZ_INT_FLAG are both set, read PWR0 before PWR1 to properly clear the ERRB pin.

When an undervoltage event occurs, I²C communication may be lost. When power is restored, UV status registers can be read to determine which power supply experienced the undervoltage event.

PCB Layout Guidelines for GMSL

Proper circuit board design techniques are required for optimal GMSL link performance. This includes having at least a four-layer board to provide a proper ground plane reference, low thermal impedance, DC supply pin bypassing, PoC design, and high-speed GMSL trace impedance matching.

Ground Plane

A consistent ground plane, generally the second layer, is recommended to provide isolation from the high-speed GMSL traces and other traces and components that can couple noise onto the GMSL signals. This also simplifies the design of impedance-matched transmission lines. The ground plane is also key to provide a low thermal impedance to the device's exposed paddle.

High-Speed GMSL Traces

Proper transmission-line design techniques are needed to achieve optimal GMSL link performance. The characteristic impedance must be closely matched to the desired impedance (50Ω single-ended or 100Ω differential). Any mismatch increases insertion loss and causes reflections (degrade return loss). Suggested layout practices are:

- Use only 100Ω differential or 50Ω single-ended traces.
- Minimize length of high-speed traces.
- Minimize pad stubs by placing component pads directly on the signal trace.
- Use ground cutouts under pads as required (1.3 x area of pad).
- Follow vendor layout recommendations for components, including connectors.
- Avoid sharp bends on high-speed traces.
- Place AC-coupling capacitors within 500mils of the SIOx pins.
- Place the GMSL device as close to the serial-link connector as possible to minimize insertion loss.
- Stitch ground layers together with vias near high-speed traces.

Power-over-Coax (PoC) Layout

When used, the PoC circuit needs to provide a low DC series resistance to the power supply while minimizing the loading of the GMSL forward and reverse signals. The PoC circuit behaves as a bias-tee and requires proper layout techniques for optimal GMSL link performance, including:

- Placing the smallest valued inductor (highest self resonant frequency) on the GMSL signal trace.
- Placing the next smallest valued inductor after the smallest.
- Using ground cutouts as needed under the first two inductors and resistors. See [Figure 30](#).
- Placing the PoC within 1/2 UI of the device, particularly for the deserializer.

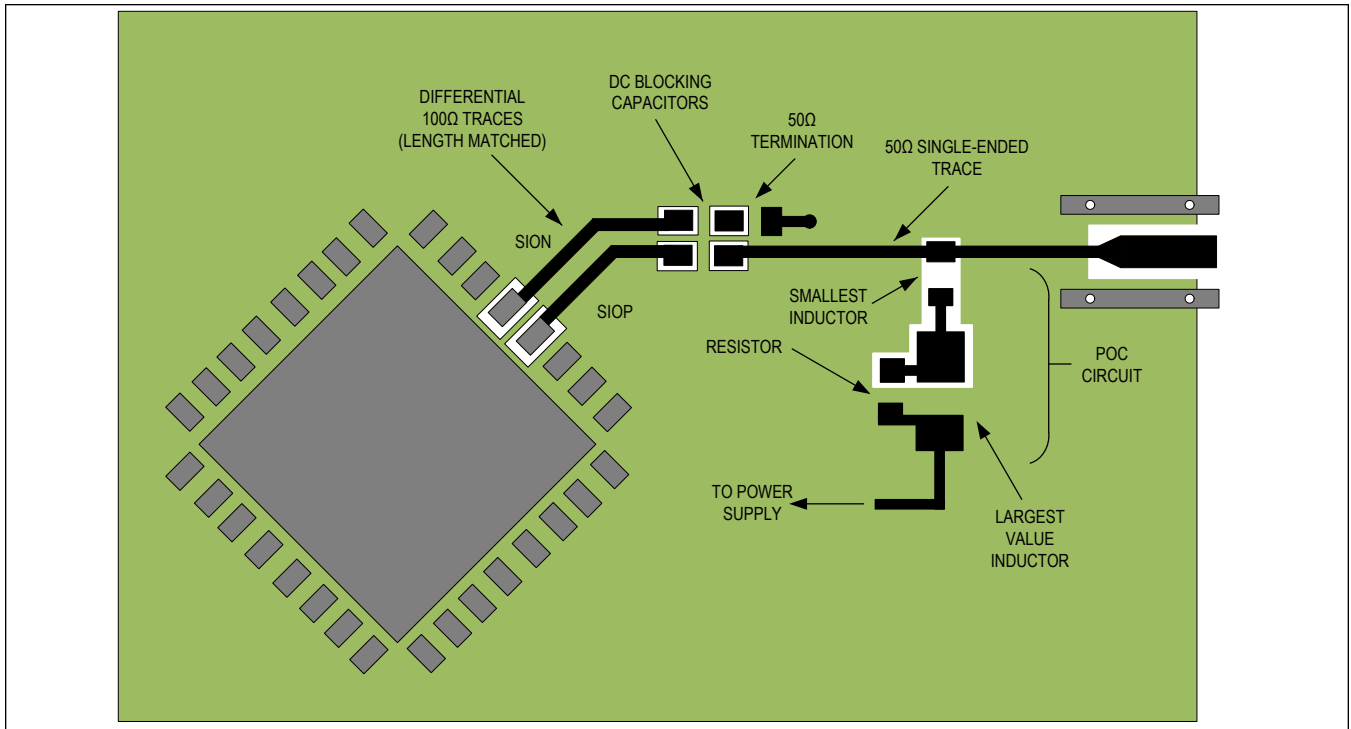


Figure 30. Coax PoC Layout Example

Shielded-Twisted Pair Layout

Shielded-Twisted Pair (STP) designs require the differential traces to closely maintain a differential impedance of 100Ω. Use ground cutouts under AC-coupling capacitors and line-fault resistors. See [Figure 31](#).

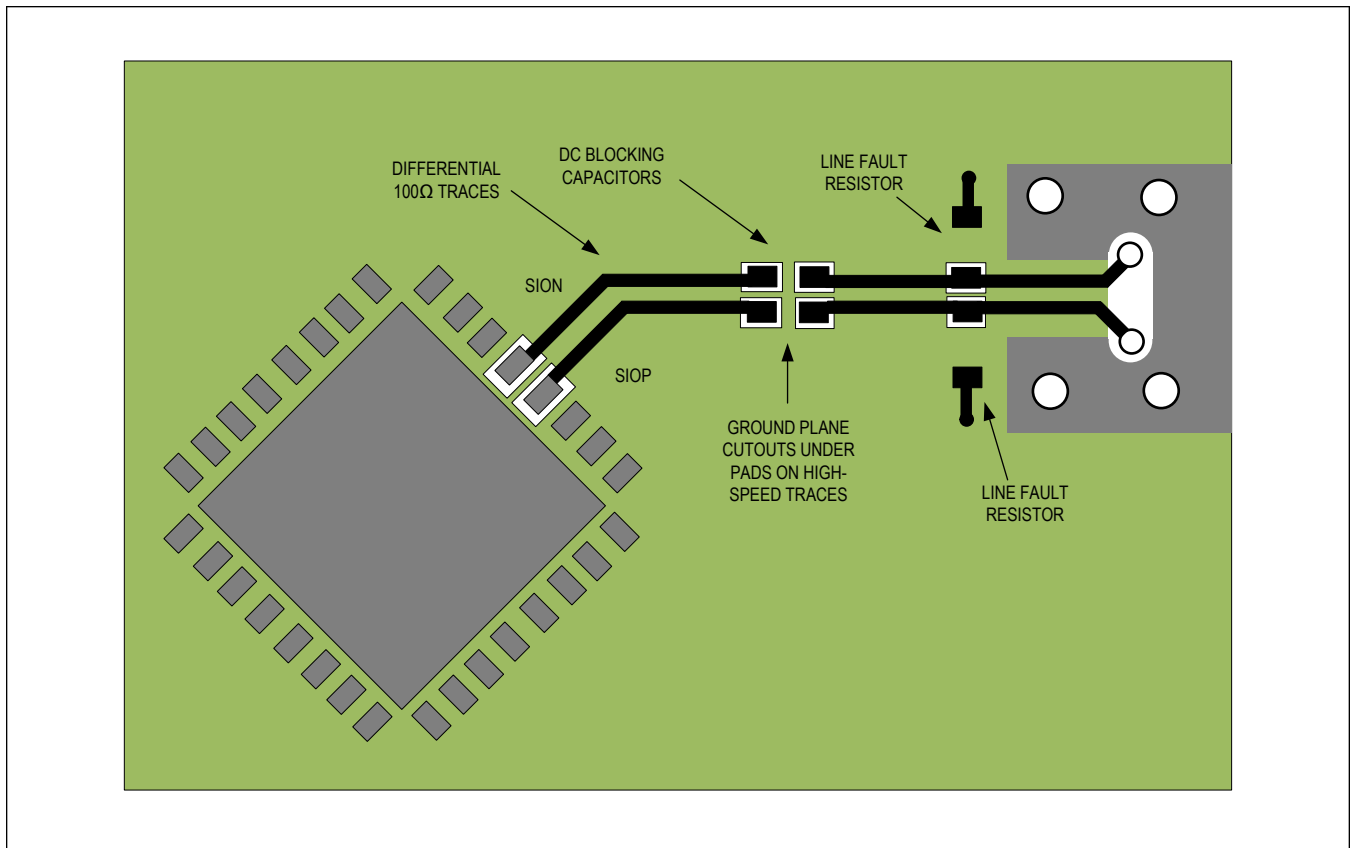


Figure 31. STP Layout Example

Thermal Management

Power consumption of GMSL2 devices varies based on use case. The user must take care to provide sufficient heat dissipation with proper board and cooling design techniques. The exposed pad of the package must be connected to the PCB ground plane by an array of vias. This approach simultaneously provides the lowest electrical and thermal impedances.

System thermal management must keep the operating junction temperature below +125°C to avoid impacting device reliability.

Refer to [Thermal Characterization of IC Packages](#) for further guidance.

Unique Serial Number

The device has a set of registers that are programmed at the factory with a device level unique serial number (USN).

The USN can be read to identify and validate camera modules. In addition, the USN can be used as part of an authentication scheme to prevent counterfeit/malicious devices. The numbers are not sequential but are guaranteed to be unique.

Registers 0x1C50-0x1C5E contain the serial number.

Registers 0x1C5F and 0x1C60 contain a 16-bit CRC of the serial number.

These registers can only be read from the deserializer side and are not available through local serializer I²C/UART pins.

Applications Information

Software Programming Model

Analog Devices' automotive serializers and deserializers are designed to follow a general software programming model. Except for features that require in-operation control channel accesses, such as the ASIL safety measures and interrupt handling, use the following programming model:

1. Set the impacted functional blocks to disabled or reset mode. A general method used to place the part in IDLE state is to stop all side-channel and video traffic, followed by a register write (RESET_LINK = 1) to stop the GMSL link.
2. The settings for each feature must be fully configured before it is enabled.
3. Establish the link by setting RESET_LINK = 0. Wait for the link to lock.
4. Start video and side-channel traffic.

If changing the configuration of a feature is required during the operation of other features, disable the feature that will be reconfigured, change its settings, and reenables it.

Programming Notes

This device does not require setting bits [6:4] in register 0x302. Legacy systems that are writing [6:4] = 3'b001 in register 0x302 are still valid and operation is guaranteed.

Control-Channel Programming

At power-up, GMSL2 device registers are accessed and configured only through the main I²C/UART interface. By default, the main I²C/UART channel is also sent to the remote side device and any peripheral connections. For multimain configurations, with microcontrollers connected to both the serializer and deserializer, disabling the remote control channel through register settings is recommended to prevent bus contention.

Conventional I²C/UART Control-Channel Programming

Host-to-Peripheral Main I²C and Pass-Through I²C Communication

When communicating between a host and peripheral, main and pass-through I²C operations are the same. A pass-through I²C across the GMSL2 link connects the host's I²C main to the peripheral's I²C subordinate. This logically connects separated I²C buses, enabling I²C transactions across the serial link to occur (with some delay) as if performed on the same physical I²C bus. The GMSL2 serializer and deserializer are intermediary devices; the host I²C main connects to a GMSL2 device I²C subordinate, and the peripheral I²C subordinate connects to a GMSL2 device I²C main.

For example, when the host I²C main transacts on one side of the link (local side), data is forwarded to the other side (remote side) by the I²C subordinate of the local side GMSL2 device. Data is then received by the I²C main of the remote side GMSL2 device, which generates the same I²C transaction with the peripheral subordinate I²C. The remote side GMSL2 device sends back any I²C data expected by the local side.

Note: This device does not support pass-through I²C/UART channels to access the main I²C/UART control channel on the remote side.

The I²C interface uses clock stretching (holding SCL low) to account for timing differences between the main and subordinate, and to allow time for data to be forwarded and received across the serial link. All local side I²C devices must support clock stretching by the GMSL2 device. Remote side I²C devices are not required to support clock stretching.

SDA and SCL lines operate as both input and open-drain output. Pullup resistors are required on SDA and SCL.

Each transmission consists of a START condition sent by a main, followed by the device's 7-bit subordinate address plus a R/W bit, register address bytes, one or more data bytes, and finally a STOP condition.

Register addresses are 16 bits wide. Single or multiple data bytes can be written or read by address auto-increments.

I²C Write Packet Format

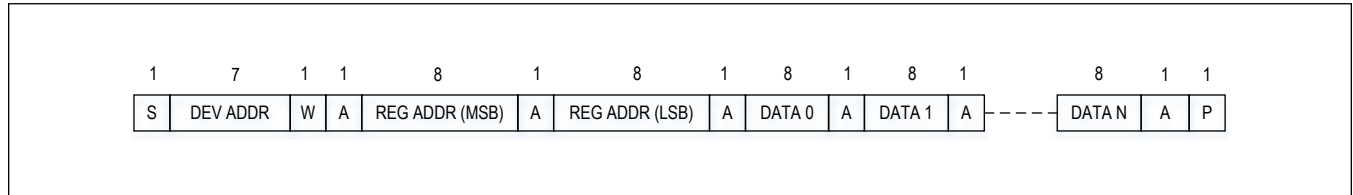


Figure 32. I²C Write Packet Format

I²C Read Packet Format

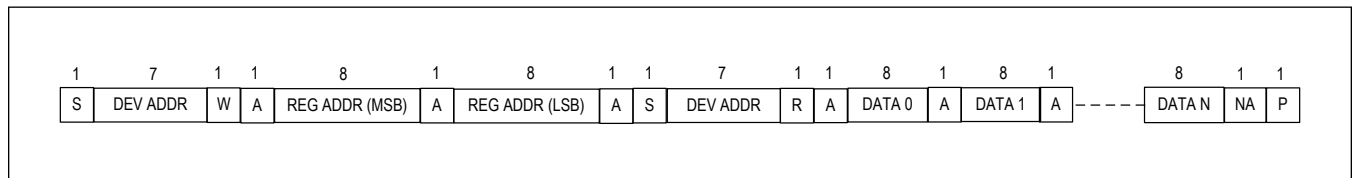


Figure 33. I²C Read Packet Format

Main I²C Host-to-GMSL2 Device Communication

The host I²C main has access to GMSL2 serializer and deserializer registers. The host can program GMSL2 device registers to configure the pass-through I²C/UART interface as I²C or UART.

Main UART

When the main I²C/UART is configured as a UART, there are two operating modes: Base and Bypass modes.

UART Base Mode

Base mode is the means by which the microcontroller communicates with the serializer and deserializer, where registers in these and peripheral devices can be accessed. Base mode is typically enabled by default at power-up. In Base mode, the μC is the host and can access the registers of both the serializer and deserializer from either side of the link using the GMSL2 UART packet protocol. The μC can also program the peripherals on the remote side by sending the UART packets to the serializer or deserializer. The μC communicates with a UART peripheral in Base mode (through INTTYPE register settings). The device addresses of the serializer and deserializer in this mode are programmable. In Base mode, the serializer, deserializer, and peripheral registers can be written and read using the half-duplex GMSL2 UART protocol. Base mode is enabled by default at power-up.

[Figure 34](#) shows the UART protocol for writing and reading in Base mode.

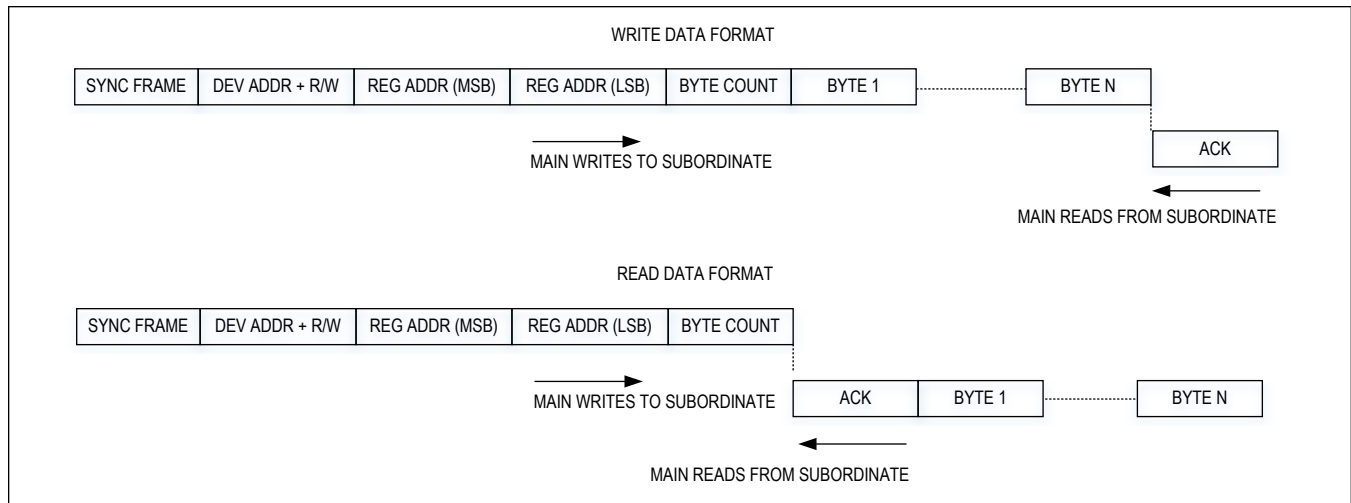


Figure 34. UART Protocol for Base Mode

UART Bypass Mode

In the bypass mode, the serializer/deserializer ignore UART commands from the μC , and the μC communicates only with the peripherals using its own defined UART protocol. The μC cannot access the serializer/deserializer's registers in this mode. The UART transitions are simply sent over the GMSL2 link. Ignoring UART transactions prevents inadvertent misprogramming of serializer and deserializer registers. The device addresses of the serializer and deserializer in this mode are not programmable.

Switching Between UART Base and Bypass Modes

There are two ways to switch between the base and bypass modes: programming the `BYPASS_TO` register and using the device MS pin.

When setting the bypass mode through the register, `BYPASS_TO` is programmed for a timeout (2ms, 8ms, or 32ms). Bypass mode is active only as long as there is UART activity. When there is no UART activity for the selected timeout, both devices exit the bypass mode, and the bit is automatically cleared.

When in the UART bypass mode, random data may be output if link lock is lost. This issue can be avoided by not enabling the UART bypass mode until all initial device programming is complete.

When set by the MS pin, a high-level puts the device into the bypass mode, and a low-level puts the device into the base mode. MS is set on the fly and is not latched on power-up.

UART Frame Format

Regular UART frames with an even parity bit are used to carry 1 byte of data each. A frame consists of a low start bit followed by 8 data bits, a parity bit, and a high stop bit. The parity bit is high if the number of 1s in 8-bit data is odd; otherwise, it is low. There must be at least 1 high stop bit. If the next frame is in the same packet, there can be no more than 4 high bits from the end of the stop bit to the beginning of the next start bit. Note that for a parity-bit error, the packet, starting from the frame with the error, is discarded. The start of each frame is always a high-to-low transition (i.e., the stop bit is high and start bit is low). The phase of the internal UART bit clock is adjusted using the start bit of each frame. The framer calibrates the length of 1 UART bit in terms of the internal oscillator clock using the synchronization frame (i.e., the first frame of a UART packet transmission). In Bypass mode, the parity bit is enabled by default, but the frames are not checked for parity errors. Either even or odd parity can be used. The parity bit is passed along with UART data transmissions; the recipient of the data must perform error checking. The parity bit can optionally be disabled before entering Bypass mode. Note that the bit rate in Bypass mode must be the same bit rate last used in Base mode. See [Figure 35](#).

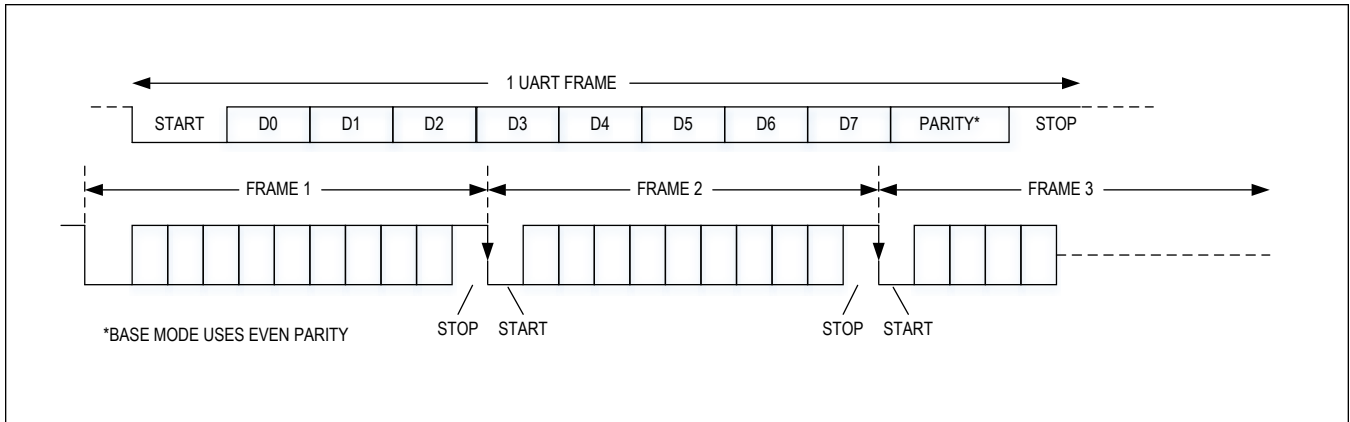


Figure 35. UART Data Format for Base Mode

Synchronization Frame

The serializer/deserializer must calibrate internal bit length counters with the UART bit rate for the proper recovery of UART frames. The μ C sends a synchronization frame (i.e., a regular UART frame with the value 0x79) as the first frame of each data packet. The synchronization frame allows the addressed device to calibrate the bit length in terms of the device’s internal 150 MHz clock. A synchronization frame must be properly detected before the subsequent frames of the packet can be correctly received. When the line stays high for at least 32 bits, the packet boundary is reset, and the framer begins waiting for the next synchronization frame. See [Figure 36](#).

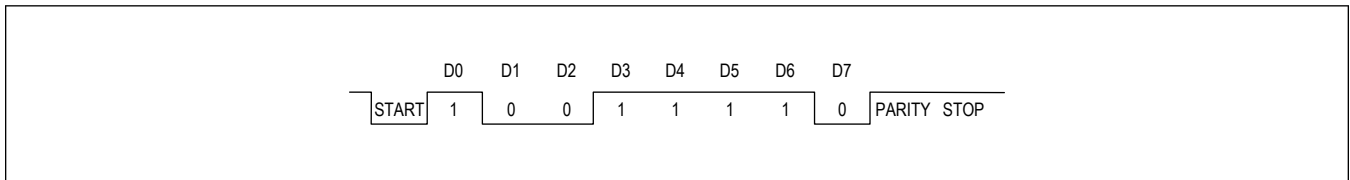


Figure 36. UART Synchronization Frame

Acknowledge Frame

When a packet is successfully received, the addressed device responds with an acknowledge frame to inform the μ C that no errors are detected in the transmitted packet. The acknowledge frame is sent after the last bit of a valid packet is received. The acknowledge frame is a regular UART frame (value 0xC3). Data written to the serializer/deserializer registers do not take effect until after the acknowledge byte is sent. See [Figure 37](#).

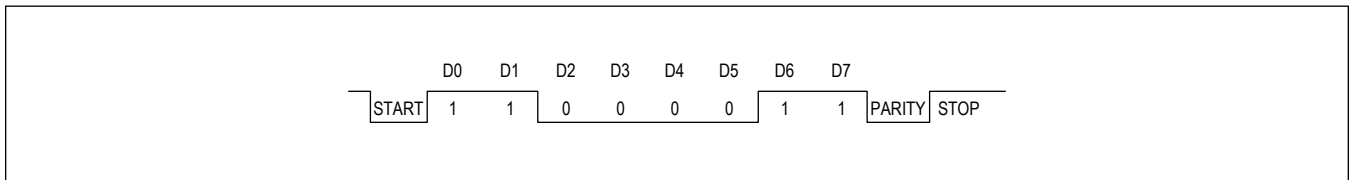


Figure 37. UART Acknowledge Frame

Write Packet

Write packets consist of a 5-byte packet header followed by 1 or more data bytes. A packet is recognized as a write packet when the LSB of the device address frame is 0. The addressed device responds with an acknowledge frame if no errors are detected while receiving a valid write packet. Byte Count indicates the number of data bytes to be written; this number cannot be 0. See [Figure 38](#).

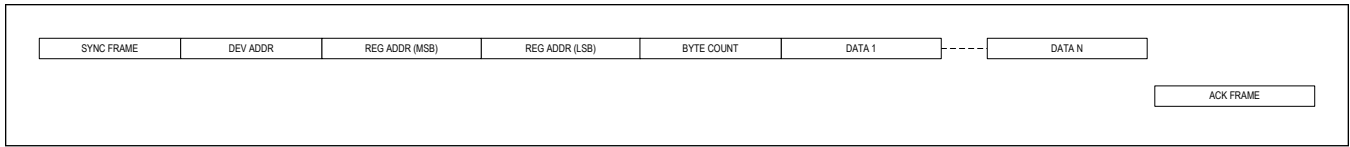


Figure 38. UART Write Packet Format

Read Packet

Read packets consist of 5 bytes. The LSB of the device address frame is 1 for read packets. If no errors are detected while receiving a valid read packet, the addressed device responds with an acknowledge frame followed by 1 or more data bytes. Byte Count indicates the number of data bytes to be read; this number cannot be 0. See [Figure 39](#).

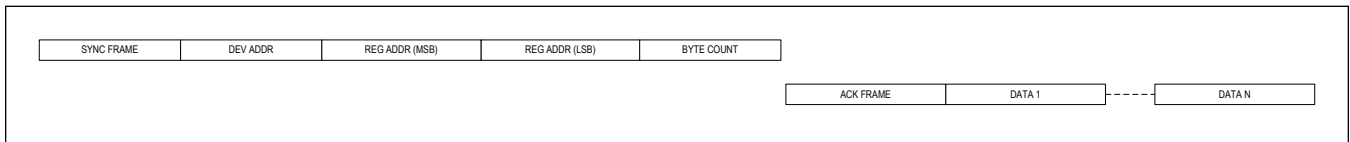


Figure 39. UART Read Packet Format

I²C/UART Control-Channel Programming with Optional CRC and Message Counter

The MAX96717 provides additional functional safety by adding an optional CRC to I²C/UART read/write transactions, and a separate message counter for read and write packets. These features are disabled by default at power-up, but can be enabled by register settings. The CRC and message counter can be used together or individually. The CRC and message counter features only apply to device register read/write transactions, and are not supported for pass-through traffic. The CRC and/or message counter can be enabled in the serializer, deserializer, or both.

I²C/UART CRC and Message Counter Options

At power-up, the I²C/UART CRC and Message Counter features are disabled by default in the MAX96717. Both features can be enabled or disabled through register control.

I²C Writes with CRC

To provide additional functional safety for advanced driver assistance systems (ADAS) applications, the MAX96717 supports the addition of a cyclic redundancy check (CRC) to I²C transactions. When enabled, the main μC must compute and send a CRC byte after each data byte. See [Figure 40](#). For each single-byte or multibyte write, the serializer first clears the CRC engine. The first CRC includes the device address byte, register address bytes, message counter bytes, and first data byte. For all following data bytes, the CRC engine is reset, and the CRC byte covers the additional data byte. See [Figure 41](#) and [Figure 42](#). The serializer receives the data byte and calculates the CRC using an identical CRC engine. It verifies a match before accepting the data byte. If the CRCs do not match, a write is not accepted, a NACK is transmitted, and the error counter is triggered.

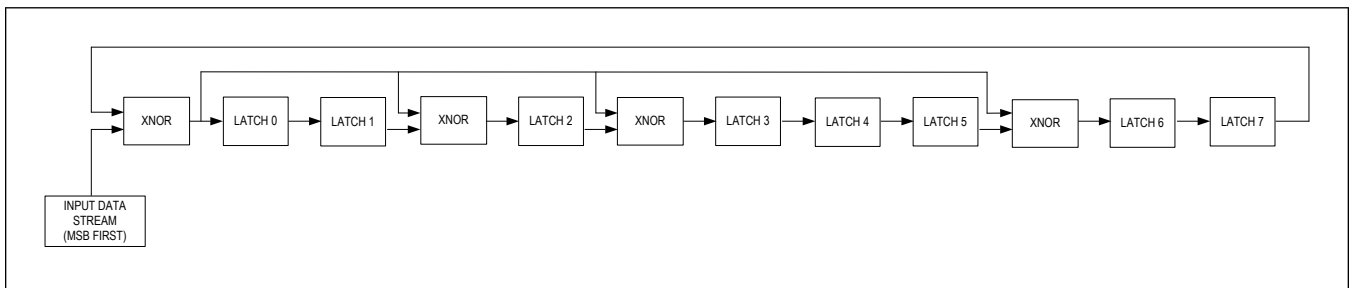


Figure 40. I²C CRC Engine

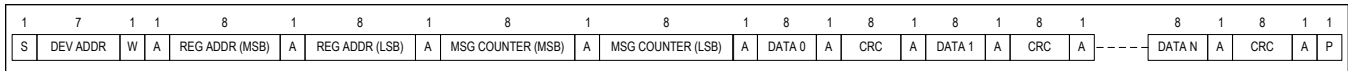


Figure 41. I²C Multiple-Byte Write with CRC

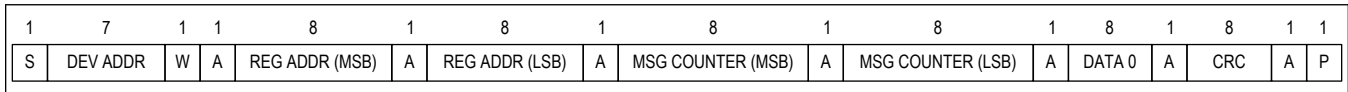


Figure 42. I²C Single-Byte Write with CRC

I²C Reads with CRC

For I²C reads of the MAX96717's registers, the device's CRC engine clears, then uses the outgoing device address byte, register address bytes, message counter bytes, and first data byte to calculate the CRC byte. This is added to the data stream directly after the corresponding data byte. The CRC engine is subsequently cleared again for all other data bytes. See [Figure 43](#) and [Figure 44](#). When the μC receives the I²C read data, either through the MAX96717 or directly from the device on the other side of the link, the μC's CRC engine should calculate a CRC byte for each data byte and compare with the transmitted CRC byte.

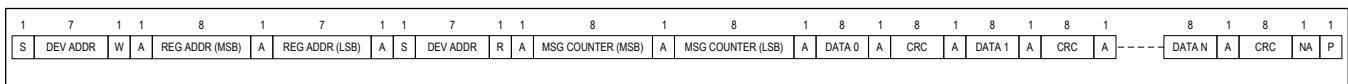


Figure 43. I²C Multiple-Byte Read with CRC

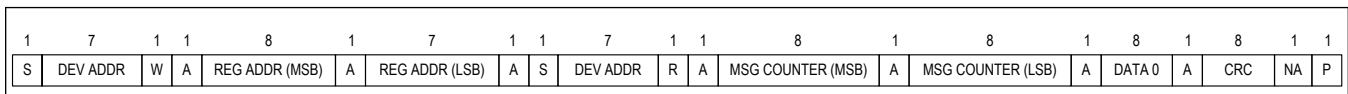


Figure 44. I²C Single-Byte Read with CRC

Message Counter Writes

An additional functional safety feature of the MAX96717 is a message counter, which can be used with the I²C/UART CRC feature. If enabled, the device expects a 2-byte message count from the μC, indicating the number of writes being sent. The MAX96717 counts the number of write transactions and compares that with the count sent by the μC. If the two counts match, the write is accepted. If the two counts do not match, the write is rejected, a NACK is sent in return, and the error counter is incremented. A programmable threshold for the error counter asserts ERRB, when reached.

Message Counter Reads

For read transactions, the MAX96717 sends the message counter value to the μC along with the requested data. The μC should compare the sent message count against its stored value and accept the data if the counts match. Note that a read transaction has a repeated start condition with the device address byte sent twice. This results in each read transaction incrementing the message counter twice, once for each device address byte. If the two message counter values do not agree, the data should be rejected.

If a read is requested from the last used registers address, resulting in only one device address byte, the message counter is incremented once.

If the message counter values for the MAX96717 and μC do not agree, the device's message counter can be reset using a register write; the μC's counter should also be reset. If the μC or its message counter is reset for any reason, the device's counter must be reset using a register write as well.

UART Writes with CRC

To provide additional functional safety for ADAS applications, the MAX96717 supports the addition of a CRC to UART transactions. When enabled, the main μC must compute and send a CRC byte after each data byte. See [Figure 45](#). For each single-byte or multibyte write, first clear the CRC engine. The first CRC includes the synchronization frame, device address byte, register address bytes, message counter bytes, and the first data byte. All bytes are sent least significant byte (LSB) first. For all following data bytes, the CRC engine is reset, and the CRC byte covers the additional

data byte. See [Figure 46](#) and [Figure 47](#). The MAX96717 receives the data byte, calculates the CRC using an identical CRC engine, and verifies a match before accepting the data byte. If the CRCs do not match, a write is not accepted, a NACK is transmitted, and the error counter is triggered.

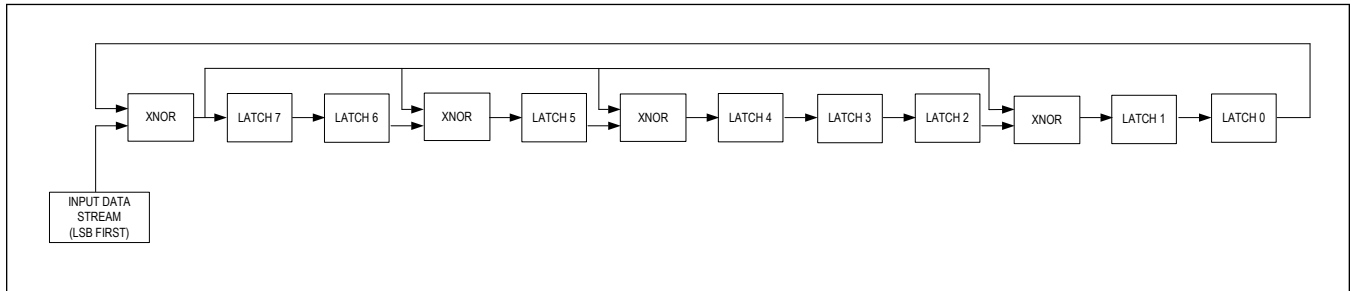


Figure 45. UART CRC Engine

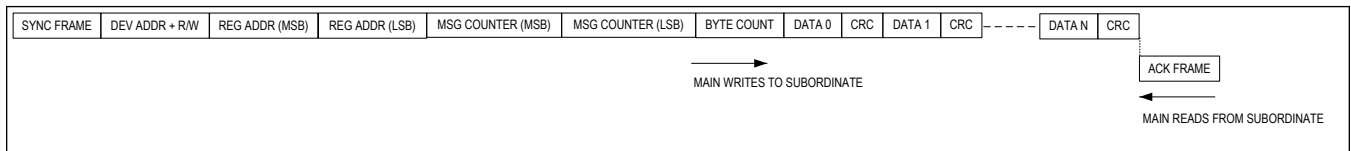


Figure 46. UART Multiple-Byte Write Transactions with CRC

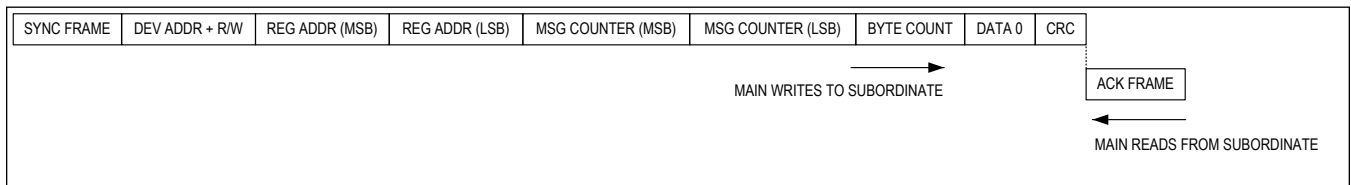


Figure 47. UART Single-Byte Write Transaction with CRC

UART Reads with CRC

For UART reads of MAX96717's registers, the device's CRC engine clears, then uses the outgoing sync frame, device address byte, register address bytes, message counter bytes, and the first data byte to calculate the CRC byte. This is added to the data stream directly after the corresponding data byte. All bytes are sent LSB first. The CRC engine is subsequently cleared again for all other data bytes. See [Figure 48](#) and [Figure 49](#). When the μ C receives the UART read data, either through the serializer on the other side of the link or directly from the MAX96717, the μ C's CRC engine can calculate a CRC byte for each data byte and compare with the transmitted CRC byte. The ACK frame is not included in the CRC calculation, because the μ C is looking for the ACK value of 0xC3. If there is an error, the μ C treats the frame as a NACK and rejects the data. Note that the read command from the μ C does not include CRC.

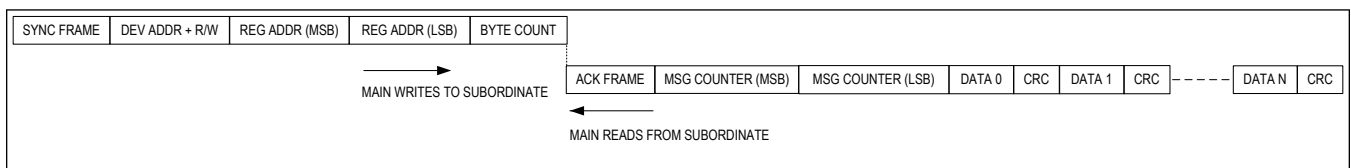


Figure 48. UART Multiple-Byte Read Transaction with CRC

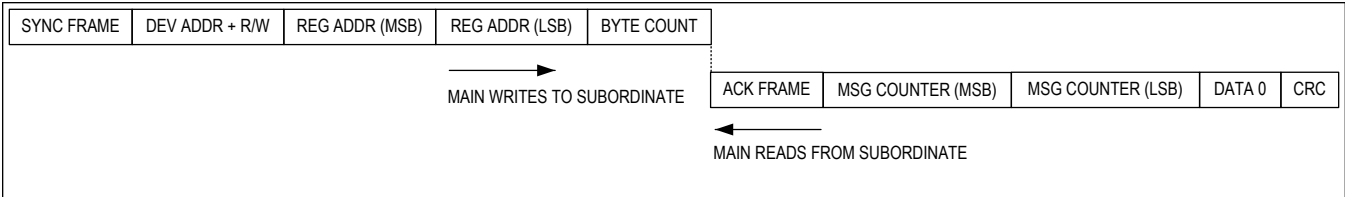


Figure 49. UART Single-Byte Read Transaction with CRC

Typical Application Circuits

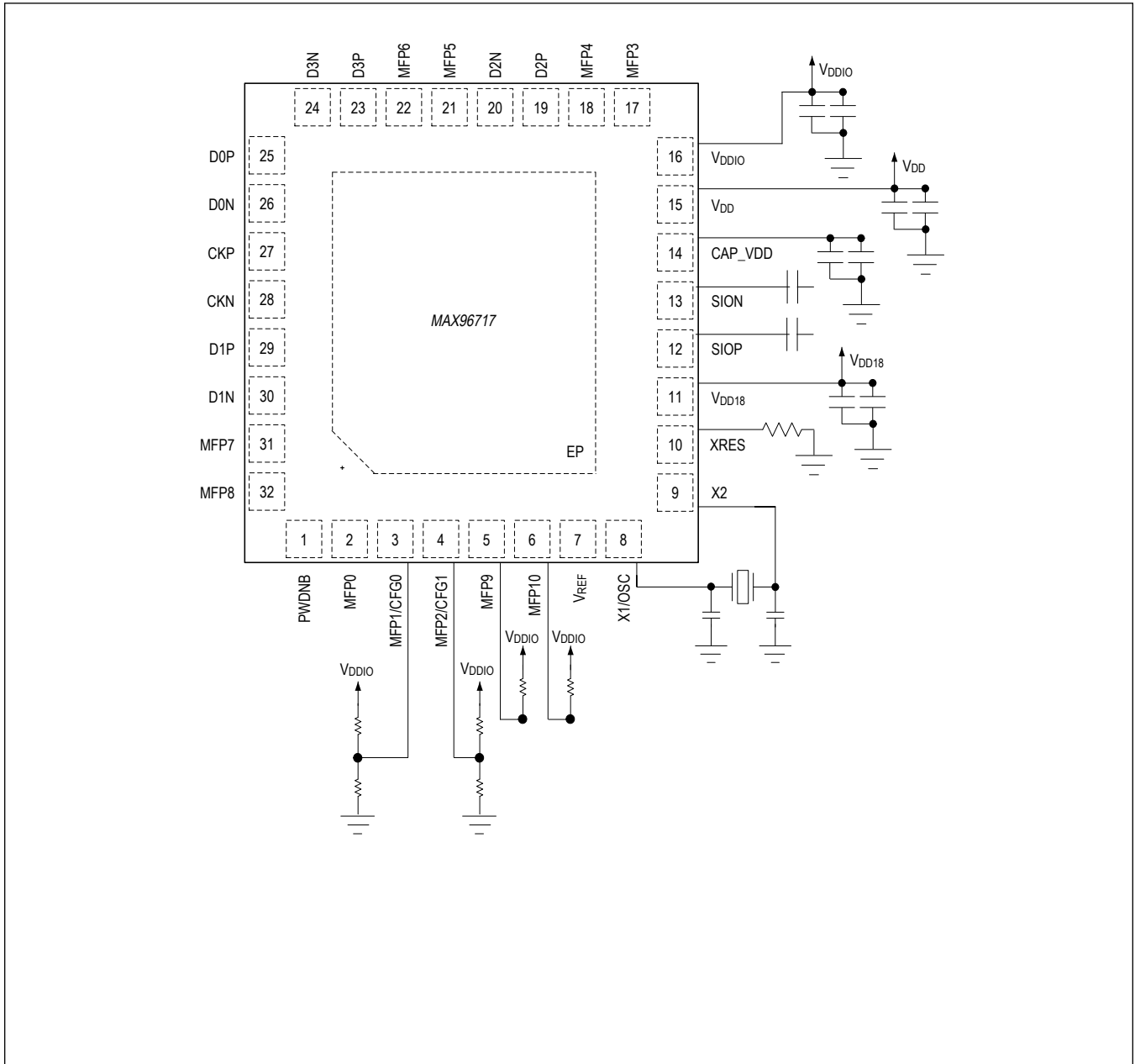


Figure 50. Typical Application Circuit

Ordering Information

| PART NUMBER | TEMP RANGE | PIN-PACKAGE |
|------------------|-----------------|---------------|
| MAX96717GTJ/VY+ | -40°C to +105°C | 32 TQFN-SW-EP |
| MAX96717GTJ/VY+T | -40°C to +105°C | 32 TQFN-SW-EP |

+ Denotes a lead(Pb)-free/RoHS-compliant package.

T Denotes tape-and-reel.

V Denotes automotive qualified.

Y Denotes wettable flank.

EP = Exposed pad.

Register Map

MAX96717

Not all register bits in the register space are shown in the register table. Any bit not explicitly defined in the register table should be treated as reserved and not modified. When a write is required to a register with both defined and undefined register bits, first read the register's contents, then create a new register value by only changing the defined bits. Finally, write the new byte to the register (Read/Replace/Write).

Default values are provided for read-only register bits. Read-only bit states are changed at power-up according to the actual state of the device. To avoid overwriting these bits, treat read-only bits as undefined.

Note: See the Programming Notes section for mandatory register writes on startup.

*Register is stored in a retention memory when entering sleep mode and is restored upon exit.

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB | |
|--------------|-------|-----------------------------|--------------------|----------------|------------------|-----------------|--------------|-------------------|--------------|------------|--|
| DEV | | | | | | | | | | | |
| 0x00 | 0x80 | REG0[7:0]* | DEV_ADDR[6:0] | | | | | | | CFG_BLOCK | |
| 0x01 | 0x08 | REG1[7:0]* | IIC_2_EN | IIC_1_EN | DIS_LOCAL_CC | DIS_REM_CC | TX_RATE[1:0] | | RX_RATE[1:0] | | |
| 0x02 | 0x43 | REG2[7:0]* | - | VID_TX_EN_Z | - | - | - | - | INFO_TX_EN | INFO_RX_EN | |
| 0x03 | 0x00 | REG3[7:0]* | - | - | RSVD | UART_1_EN | - | RCLK_ALT | RCLKSEL[1:0] | | |
| 0x04 | 0x18 | REG4[7:0]* | - | - | - | CC_MSGCNTR_EN | CC_CRC_EN | CC_CRC_MSGCNTROVR | RSVD | XTAL_PU | |
| 0x05 | 0x00 | REG5[7:0]* | LOCK_EN | ERRB_EN | ALT_LOCK_EN | ALT_ERRB_EN | RSVD | RSVD | PU_LF1 | PU_LF0 | |
| 0x06 | 0x80 | REG6[7:0]* | RSVD | - | RCLKEN | I2CSEL | - | - | - | RSVD | |
| 0x07 | 0xF6 | REG7[7:0]* | RSVD[3:0] | | | | RSVD | RSVD | RSVD | PAR_VID_EN | |
| 0x0D | 0xB7 | REG13[7:0] | DEV_ID[7:0] | | | | | | | | |
| 0x0E | 0x06 | REG14[7:0] | RSVD[3:0] | | | | DEV_REV[3:0] | | | | |
| 0x0F | 0x00 | REG15[7:0] | RSVD | RSVD | SPEED_CPBL[1:0] | | RSVD | RSVD | RSVD | RSVD | |
| 0x26 | 0x22 | REG26[7:0] | - | LF_1[2:0] | | | - | LF_0[2:0] | | | |
| OVERLAP | | | | | | | | | | | |
| TCTRL | | | | | | | | | | | |
| 0x08 | 0x00 | PWR0[7:0] | VDDBAD_STATUS[2:0] | | | CMP_STATUS[4:0] | | | | | |
| 0x09 | 0x00 | PWR1[7:0] | OVERTEMP | VDD_OVLIVE | PORZ_STATUS[5:0] | | | | | | |
| 0x0C | 0x15 | PWR4[7:0]* | RSVD | DIS_LOCAL_WAKE | - | WAKE_EN_A | RSVD[3:0] | | | | |
| 0x10 | 0x01 | CTRL0[7:0]* | RESET_ALL | RESET_LINK | RESET_ONESHOT | RSVD | SLEEP | - | RSVD[1:0] | | |
| 0x11 | 0x02 | CTRL1[7:0]* | RSVD | RSVD | RSVD | - | - | - | RSVD | CXTP_A | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB | |
|-------------|-------|-----------------------------|--------------------------------|------------------------|-------------------------|---------------------------|--------------------------|-------------------|------------------|------------------------|--|
| 0x12 | 0x04 | CTRL2[7:0] | RSVD | RSVD | – | LDO_BY PASS | RSVD[1:0] | | RSVD[1:0] | | |
| 0x13 | 0x10 | CTRL3[7:0] | RSVD | RSVD | RSVD[1:0] | | LOCKED | ERROR | CMU_LO CKED | – | |
| 0x18 | 0xA0 | INTR0[7:0]* | RSVD | RSVD | RSVD | – | AUTO_E RR_RST _EN | DEC_ERR_THR[2:0] | | | |
| 0x19 | 0x00 | INTR1[7:0]* | PKT_CNT_EXP[3:0] | | | | AUTO_C NT_RST _EN | RSVD[2:0] | | | |
| 0x1A | 0x09 | INTR2[7:0]* | REFGEN UNLOC KED_OE N | RSVD | REM_ER R_OEN | – | LFLT_IN T_OEN | IDLE_ER R_OEN | – | DEC_ER R_OEN_ A | |
| 0x1B | 0x00 | INTR3[7:0] | REFGEN UNLOC KED | RSVD | REM_ER R_FLAG | – | LFLT_IN T | IDLE_ER R_FLAG | – | DEC_ER R_FLAG_ A | |
| 0x1C | 0x08 | INTR4[7:0]* | VREG_O V_OEN | EOM_E RR_OEN _A | VDD_OV _OEN | VDD18 OV_OEN | MAX_RT _OEN | RT_CNT _OEN | PKT_CN T_OEN | – | |
| 0x1D | 0x00 | INTR5[7:0] | VREG_O V_FLAG | EOM_E RR_FLAG _A | VDD_OV _FLAG | VDD18 OV_FLAG | MAX_RT _FLAG | RT_CNT _FLAG | PKT_CN T_FLAG | – | |
| 0x1E | 0xFB | INTR6[7:0]* | VDDCM P_INT_O EN | PORZ_I NT_OEN | VDDBAD _INT_OE N | EFUSE_ CRC_ER R_OEN | RTTN_C RC_ERR _OEN | ADC_IN T_OEN | RSVD | MIPI_ER R_OEN | |
| 0x1F | 0x00 | INTR7[7:0] | VDDCM P_INT_F LAG | PORZ_I NT_FLAG | VDDBAD _INT_FL AG | EFUSE_ CRC_ER R | RTTN_C RC_INT | ADC_IN T_FLAG | RSVD | MIPI_ER R_FLAG | |
| 0x20 | 0x9F | INTR8[7:0]* | ERR_TX _EN | – | – | ERR_TX_ID[4:0] | | | | | |
| 0x21 | 0xDF | INTR9[7:0]* | ERR_RX _EN | RSVD | – | ERR_RX_ID[4:0] | | | | | |
| 0x22 | 0x00 | CNT0[7:0] | DEC_ERR_A[7:0] | | | | | | | | |
| 0x24 | 0x00 | CNT2[7:0] | IDLE_ERR[7:0] | | | | | | | | |
| 0x25 | 0x00 | CNT3[7:0] | PKT_CNT[7:0] | | | | | | | | |
| GMSL | | | | | | | | | | | |
| 0x28 | 0x60 | TX0[7:0]* | RSVD[1:0] | | RSVD | RSVD | – | – | TX_FEC _EN | – | |
| 0x29 | 0x08 | TX1[7:0]* | LINK_PR BS_GEN | RSVD | – | ERRG_E N_A | TX_FEC _CRC_E N | – | DIS_SC R | DIS_EN C | |
| 0x2A | 0x20 | TX2[7:0]* | ERRG_CNT[1:0] | | ERRG_RATE[1:0] | | ERRG_BURST[2:0] | | | ERRG_P ER | |
| 0x2B | 0x44 | TX3[7:0]* | RSVD[1:0] | | TX_FEC _ACTIVE | – | – | RSVD[2:0] | | | |
| 0x2C | 0x00 | RX0[7:0]* | PKT_CNT_LBW[1:0] | | – | RSVD | PKT_CNT_SEL[3:0] | | | | |
| 0x2D | 0x28 | RX1[7:0]* | LINK_PR BS_CHK | – | RSVD[1:0] | | RSVD[1:0] | | RSVD | RSVD | |
| 0x30 | 0x41 | GPIOA[7:0]* | RSVD | RSVD | GPIO_FWD_CDLY[5:0] | | | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|---------------------|-------|-------------------------------------|-------------------------|----------------|--------------------|---------------|-------------------------|--------------------------|------------------------|----------------|
| 0x31 | 0x88 | GPIOB[7:0]* | RSVD[1:0] | | GPIO_REV_CDLY[5:0] | | | | | |
| CC | | | | | | | | | | |
| 0x40 | 0x26 | I2C_0[7:0]* | - | - | SLV_SH[1:0] | | - | SLV_TO[2:0] | | |
| 0x41 | 0x56 | I2C_1[7:0]* | RSVD | MST_BT[2:0] | | | - | MST_TO[2:0] | | |
| 0x42 | 0x00 | I2C_2[7:0]* | SRC_A[6:0] | | | | | | | - |
| 0x43 | 0x00 | I2C_3[7:0]* | DST_A[6:0] | | | | | | | - |
| 0x44 | 0x00 | I2C_4[7:0]* | SRC_B[6:0] | | | | | | | - |
| 0x45 | 0x00 | I2C_5[7:0]* | DST_B[6:0] | | | | | | | - |
| 0x48 | 0x42 | UART_0[7:0]* | RSVD[1:0] | | REM_M S_EN | LOC_MS _EN | BYPASS _DIS_PA R | BYPASS_TO[1:0] | | BYPASS _EN |
| 0x4C | 0x26 | I2C_PT_0[7:0] 1 | - | - | SLV_SH_PT[1:0] | | - | SLV_TO_PT[2:0] | | |
| 0x4D | 0x56 | I2C_PT_1[7:0] 1 | RSVD | MST_BT_PT[2:0] | | | - | MST_TO_PT[2:0] | | |
| 0x4F | 0x00 | UART_PT_0[7:0] | BITLEN MAN_CF G_2 | DIS_PA R_2 | RSVD | RSVD | BITLEN MAN_CF G_1 | DIS_PA R_1 | RSVD | RSVD |
| CFGV VIDEO_Z | | | | | | | | | | |
| 0x58 | 0x30 | TX0[7:0]* | TX_CRC _EN | - | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| 0x5B | 0x02 | TX3[7:0]* | - | - | - | - | - | - | TX_STR_SEL[1:0] | |
| CFGF INFOFR | | | | | | | | | | |
| 0x78 | 0xF0 | TR0[7:0]* | TX_CRC _EN | RX_CRC _EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| 0x7B | 0x00 | TR3[7:0]* | - | - | - | - | - | TX_SRC_ID[2:0] | | |
| 0x7C | 0xFF | TR4[7:0]* | RX_SRC_SEL[7:0] | | | | | | | |
| CFGL SPI | | | | | | | | | | |
| 0x80 | 0xF0 | TR0[7:0]* | TX_CRC _EN | RX_CRC _EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| 0x83 | 0x00 | TR3[7:0]* | - | - | - | - | - | TX_SRC_ID[2:0] | | |
| 0x84 | 0xFF | TR4[7:0]* | RX_SRC_SEL[7:0] | | | | | | | |
| 0x85 | 0x98 | ARQ0[7:0]* | RSVD | RSVD | RSVD | RSVD | ARQ0_E N | DIS_DBL _ACK_R ETX | - | - |
| 0x86 | 0x72 | ARQ1[7:0]* | - | RSVD[2:0] | | | - | - | MAX_RT _ERR_O EN | RT_CNT _OEN |
| 0x87 | 0x00 | ARQ2[7:0] | MAX_RT _ERR | RT_CNT[6:0] | | | | | | |
| CFGF CC | | | | | | | | | | |
| 0x88 | 0xF0 | TR0[7:0]* | TX_CRC _EN | RX_CRC _EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| 0x8B | 0x00 | TR3[7:0]* | - | - | - | - | - | TX_SRC_ID[2:0] | | |
| 0x8E | 0x72 | ARQ1[7:0]* | - | RSVD[2:0] | | | - | - | MAX_RT _ERR_O EN | RT_CNT _OEN |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB | |
|-------------------|-------|---------------------------------|-----------------|-------------|---------------|-----------|-----------|------------------|----------------|------------|--|
| 0x8F | 0x00 | ARQ2[7:0] | MAX_RT_ERR | RT_CNT[6:0] | | | | | | | |
| CFGL GPIO | | | | | | | | | | | |
| 0x90 | 0xF0 | TR0[7:0]* | TX_CRC_EN | RX_CRC_EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | | |
| 0x93 | 0x00 | TR3[7:0]* | - | - | - | - | - | TX_SRC_ID[2:0] | | | |
| 0x94 | 0xFF | TR4[7:0]* | RX_SRC_SEL[7:0] | | | | | | | | |
| 0x95 | 0x98 | ARQ0[7:0]* | RSVD | RSVD | RSVD | RSVD | ARQ0_EN | DIS_DBL_ACK_RETX | - | - | |
| 0x96 | 0x72 | ARQ1[7:0]* | - | RSVD[2:0] | | | - | - | MAX_RT_ERR_OEN | RT_CNT_OEN | |
| 0x97 | 0x00 | ARQ2[7:0] | MAX_RT_ERR | RT_CNT[6:0] | | | | | | | |
| CFGL IIC_X | | | | | | | | | | | |
| 0xA0 | 0xF0 | TR0[7:0]* | TX_CRC_EN | RX_CRC_EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | | |
| 0xA3 | 0x00 | TR3[7:0]* | - | - | - | - | - | TX_SRC_ID[2:0] | | | |
| 0xA4 | 0xFF | TR4[7:0]* | RX_SRC_SEL[7:0] | | | | | | | | |
| 0xA5 | 0x98 | ARQ0[7:0]* | RSVD | RSVD | RSVD | RSVD | ARQ0_EN | DIS_DBL_ACK_RETX | - | - | |
| 0xA6 | 0x72 | ARQ1[7:0]* | - | RSVD[2:0] | | | - | - | MAX_RT_ERR_OEN | RT_CNT_OEN | |
| 0xA7 | 0x00 | ARQ2[7:0] | MAX_RT_ERR | RT_CNT[6:0] | | | | | | | |
| CFGL IIC_Y | | | | | | | | | | | |
| 0xA8 | 0xF0 | TR0[7:0]* | TX_CRC_EN | RX_CRC_EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | | |
| 0xAB | 0x00 | TR3[7:0]* | - | - | - | - | - | TX_SRC_ID[2:0] | | | |
| 0xAC | 0xFF | TR4[7:0]* | RX_SRC_SEL[7:0] | | | | | | | | |
| 0xAD | 0x98 | ARQ0[7:0]* | RSVD | RSVD | RSVD | RSVD | ARQ0_EN | DIS_DBL_ACK_RETX | - | - | |
| 0xAE | 0x72 | ARQ1[7:0]* | - | RSVD[2:0] | | | - | - | MAX_RT_ERR_OEN | RT_CNT_OEN | |
| 0xAF | 0x00 | ARQ2[7:0] | MAX_RT_ERR | RT_CNT[6:0] | | | | | | | |
| VID_TX Z | | | | | | | | | | | |
| 0x110 | 0x68 | VIDEO_TX0[7:0]* | LINE_CRC_SEL | LINE_CRC_EN | ENC_MODE[1:0] | | AUTO_BPP | CLKDET_BYP | RSVD[1:0] | | |
| 0x111 | 0x58 | VIDEO_TX1[7:0]* | RSVD[1:0] | | BPP[5:0] | | | | | | |
| 0x112 | 0x0A | VIDEO_TX2[7:0]* | PCLKDET | DRIFT_ERR | OVERFLOW | FIFO_WARN | RSVD | LIMIT | RSVD | RSVD | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|--------------|-------|---|-----------------------|---------------|--------------------|--------------------|--------------|------------|--------------------|---------------|
| SPI | | | | | | | | | | |
| 0x170 | 0x08 | SPI_0[7:0]* | SPI_LOC_ID[1:0] | | SPI_CC_TRG_ID[1:0] | | SPI_IGN_R_ID | SPI_CC_EN | MST_SL_VN | SPI_EN |
| 0x171 | 0x1D | SPI_1[7:0]* | SPI_LOC_N[5:0] | | | | | | SPI_BASE_Prio[1:0] | |
| 0x172 | 0x03 | SPI_2[7:0]* | REQ_HOLD_OFF[2:0] | | | FULL_SCK_SETUP | SPI_M0_D3_F | SPI_M0_D3 | SPIM_S2_ACT_H | SPIM_S1_ACT_H |
| 0x173 | 0x00 | SPI_3[7:0]* | SPIM_SS_DLY_CLKS[7:0] | | | | | | | |
| 0x174 | 0x00 | SPI_4[7:0]* | SPIM_SCK_LO_CLKS[7:0] | | | | | | | |
| 0x175 | 0x00 | SPI_5[7:0]* | SPIM_SCK_HI_CLKS[7:0] | | | | | | | |
| 0x176 | 0x00 | SPI_6[7:0]* | - | - | BNE | SPIS_RWN | SS_IO_EN_2 | SS_IO_EN_1 | BNE_IO_EN | RWN_IO_EN |
| 0x177 | 0x00 | SPI_7[7:0] | SPI_RX_OVRFLW | SPI_TX_OVRFLW | - | SPIS_BYTE_CNT[4:0] | | | | |
| 0x178 | 0x00 | SPI_8[7:0]* | REQ_HOLD_OFF_TO[7:0] | | | | | | | |
| VTX Z | | | | | | | | | | |
| 0x236 | 0x00 | CROSS_0[7:0] I* | - | CROSS0_I | CROSS0_F | CROSS0[4:0] | | | | |
| 0x237 | 0x01 | CROSS_1[7:0] I* | - | CROSS1_I | CROSS1_F | CROSS1[4:0] | | | | |
| 0x238 | 0x02 | CROSS_2[7:0] I* | - | CROSS2_I | CROSS2_F | CROSS2[4:0] | | | | |
| 0x239 | 0x03 | CROSS_3[7:0] I* | - | CROSS3_I | CROSS3_F | CROSS3[4:0] | | | | |
| 0x23A | 0x04 | CROSS_4[7:0] I* | - | CROSS4_I | CROSS4_F | CROSS4[4:0] | | | | |
| 0x23B | 0x05 | CROSS_5[7:0] I* | - | CROSS5_I | CROSS5_F | CROSS5[4:0] | | | | |
| 0x23C | 0x06 | CROSS_6[7:0] I* | - | CROSS6_I | CROSS6_F | CROSS6[4:0] | | | | |
| 0x23D | 0x07 | CROSS_7[7:0] I* | - | CROSS7_I | CROSS7_F | CROSS7[4:0] | | | | |
| 0x23E | 0x08 | CROSS_8[7:0] I* | - | CROSS8_I | CROSS8_F | CROSS8[4:0] | | | | |
| 0x23F | 0x09 | CROSS_9[7:0] I* | - | CROSS9_I | CROSS9_F | CROSS9[4:0] | | | | |
| 0x240 | 0x0A | CROSS_10[7:0] I* | - | CROSS10_I | CROSS10_F | CROSS10[4:0] | | | | |
| 0x241 | 0x0B | CROSS_11[7:0] I* | - | CROSS11_I | CROSS11_F | CROSS11[4:0] | | | | |
| 0x242 | 0x0C | CROSS_12[7:0] I* | - | CROSS12_I | CROSS12_F | CROSS12[4:0] | | | | |
| 0x243 | 0x0D | CROSS_13[7:0] I* | - | CROSS13_I | CROSS13_F | CROSS13[4:0] | | | | |
| 0x244 | 0x0E | CROSS_14[7:0] I* | - | CROSS14_I | CROSS14_F | CROSS14[4:0] | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|---------|-------|---|----------------|------------|--------------|--------------|---------------------|--------|---------------|-----|
| 0x245 | 0x0F | CROSS_15[7:0][*] | - | CROSS1_5_I | CROSS1_5_F | CROSS15[4:0] | | | | |
| 0x246 | 0x10 | CROSS_16[7:0][*] | - | CROSS1_6_I | CROSS1_6_F | CROSS16[4:0] | | | | |
| 0x247 | 0x11 | CROSS_17[7:0][*] | - | CROSS1_7_I | CROSS1_7_F | CROSS17[4:0] | | | | |
| 0x248 | 0x12 | CROSS_18[7:0][*] | - | CROSS1_8_I | CROSS1_8_F | CROSS18[4:0] | | | | |
| 0x249 | 0x13 | CROSS_19[7:0][*] | - | CROSS1_9_I | CROSS1_9_F | CROSS19[4:0] | | | | |
| 0x24A | 0x14 | CROSS_20[7:0][*] | - | CROSS2_0_I | CROSS2_0_F | CROSS20[4:0] | | | | |
| 0x24B | 0x15 | CROSS_21[7:0][*] | - | CROSS2_1_I | CROSS2_1_F | CROSS21[4:0] | | | | |
| 0x24C | 0x16 | CROSS_22[7:0][*] | - | CROSS2_2_I | CROSS2_2_F | CROSS22[4:0] | | | | |
| 0x24D | 0x17 | CROSS_23[7:0][*] | - | CROSS2_3_I | CROSS2_3_F | CROSS23[4:0] | | | | |
| 0x24E | 0x03 | VTX0[7:0][*] | GEN_VS | GEN_HS | GEN_DE | VS_INV | HS_INV | DE_INV | VTG_MODE[1:0] | |
| 0x24F | 0x01 | VTX1[7:0][*] | - | - | PCLKDE_T_VTX | - | PATGEN_CLK_SRC[2:0] | | VS_TRI_G | |
| 0x250 | 0x00 | VTX2[7:0][*] | VS_DLY_2[7:0] | | | | | | | |
| 0x251 | 0x00 | VTX3[7:0][*] | VS_DLY_1[7:0] | | | | | | | |
| 0x252 | 0x00 | VTX4[7:0][*] | VS_DLY_0[7:0] | | | | | | | |
| 0x253 | 0x00 | VTX5[7:0][*] | VS_HIGH_2[7:0] | | | | | | | |
| 0x254 | 0x00 | VTX6[7:0][*] | VS_HIGH_1[7:0] | | | | | | | |
| 0x255 | 0x00 | VTX7[7:0][*] | VS_HIGH_0[7:0] | | | | | | | |
| 0x256 | 0x00 | VTX8[7:0][*] | VS_LOW_2[7:0] | | | | | | | |
| 0x257 | 0x00 | VTX9[7:0][*] | VS_LOW_1[7:0] | | | | | | | |
| 0x258 | 0x00 | VTX10[7:0][*] | VS_LOW_0[7:0] | | | | | | | |
| 0x259 | 0x00 | VTX11[7:0][*] | V2H_2[7:0] | | | | | | | |
| 0x25A | 0x00 | VTX12[7:0][*] | V2H_1[7:0] | | | | | | | |
| 0x25B | 0x00 | VTX13[7:0][*] | V2H_0[7:0] | | | | | | | |
| 0x25C | 0x00 | VTX14[7:0][*] | HS_HIGH_1[7:0] | | | | | | | |
| 0x25D | 0x00 | VTX15[7:0][*] | HS_HIGH_0[7:0] | | | | | | | |
| 0x25E | 0x00 | VTX16[7:0][*] | HS_LOW_1[7:0] | | | | | | | |
| 0x25F | 0x00 | VTX17[7:0][*] | HS_LOW_0[7:0] | | | | | | | |
| 0x260 | 0x00 | VTX18[7:0][*] | HS_CNT_1[7:0] | | | | | | | |
| 0x261 | 0x00 | VTX19[7:0][*] | HS_CNT_0[7:0] | | | | | | | |
| 0x262 | 0x00 | VTX20[7:0][*] | V2D_2[7:0] | | | | | | | |
| 0x263 | 0x00 | VTX21[7:0][*] | V2D_1[7:0] | | | | | | | |
| 0x264 | 0x00 | VTX22[7:0][*] | V2D_0[7:0] | | | | | | | |
| 0x265 | 0x00 | VTX23[7:0][*] | DE_HIGH_1[7:0] | | | | | | | |
| 0x266 | 0x00 | VTX24[7:0][*] | DE_HIGH_0[7:0] | | | | | | | |
| 0x267 | 0x00 | VTX25[7:0][*] | DE_LOW_1[7:0] | | | | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|----------------|-------|------------------------------|------------------------|-----------------|----------------|-----------------|---------|----------------|----------------------|------------------|
| 0x268 | 0x00 | VTX26[7:0]* | DE_LOW_0[7:0] | | | | | | | |
| 0x269 | 0x00 | VTX27[7:0]* | DE_CNT_1[7:0] | | | | | | | |
| 0x26A | 0x00 | VTX28[7:0]* | DE_CNT_0[7:0] | | | | | | | |
| 0x26B | 0x00 | VTX29[7:0] | VID_PR BS_EN | RSVD | VPRBS_ FAIL | - | - | GRAD_ MODE | PATGEN_MODE[1:0] | |
| 0x26C | 0x04 | VTX30[7:0] | GRAD_INC[7:0] | | | | | | | |
| 0x26D | 0x00 | VTX31[7:0] | CHKR_A_L[7:0] | | | | | | | |
| 0x26E | 0x00 | VTX32[7:0] | CHKR_A_M[7:0] | | | | | | | |
| 0x26F | 0x00 | VTX33[7:0] | CHKR_A_H[7:0] | | | | | | | |
| 0x270 | 0x00 | VTX34[7:0] | CHKR_B_L[7:0] | | | | | | | |
| 0x271 | 0x00 | VTX35[7:0] | CHKR_B_M[7:0] | | | | | | | |
| 0x272 | 0x00 | VTX36[7:0] | CHKR_B_H[7:0] | | | | | | | |
| 0x273 | 0x00 | VTX37[7:0] | CHKR_RPT_A[7:0] | | | | | | | |
| 0x274 | 0x00 | VTX38[7:0] | CHKR_RPT_B[7:0] | | | | | | | |
| 0x275 | 0x00 | VTX39[7:0] | CHKR_ALT[7:0] | | | | | | | |
| 0x276 | 0x18 | VTX40[7:0] | RSVD | CROSS HS_I | CROSS HS_F | CROSSHS[4:0] | | | | |
| 0x277 | 0x19 | VTX41[7:0] | - | CROSS VS_I | CROSS VS_F | CROSSVS[4:0] | | | | |
| 0x278 | 0x1A | VTX42[7:0] | - | CROSS DE_I | CROSS DE_F | CROSSDE[4:0] | | | | |
| GPIO0 0 | | | | | | | | | | |
| 0x2BE | 0x99 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2BF | 0xA0 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2C0 | 0x40 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO1 1 | | | | | | | | | | |
| 0x2C1 | 0x81 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2C2 | 0x21 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2C3 | 0x41 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO2 2 | | | | | | | | | | |
| 0x2C4 | 0x99 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2C5 | 0x22 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2C6 | 0x42 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO3 3 | | | | | | | | | | |
| 0x2C7 | 0x81 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2C8 | 0xA3 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|------------------|-------|------------------------------|------------------------|-----------------|----------------|-----------------|---------|----------------|----------------|------------------|
| 0x2C9 | 0x43 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO4 4 | | | | | | | | | | |
| 0x2CA | 0x99 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2CB | 0xA4 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2CC | 0x44 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO5 5 | | | | | | | | | | |
| 0x2CD | 0x81 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2CE | 0xA5 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2CF | 0x45 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO6 6 | | | | | | | | | | |
| 0x2D0 | 0x99 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2D1 | 0xA6 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2D2 | 0x46 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO7 7 | | | | | | | | | | |
| 0x2D3 | 0x83 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2D4 | 0xA7 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2D5 | 0x47 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO8 8 | | | | | | | | | | |
| 0x2D6 | 0x9C | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2D7 | 0x28 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2D8 | 0x48 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO9 9 | | | | | | | | | | |
| 0x2D9 | 0x81 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |
| 0x2DA | 0xA9 | GPIO_B[7:0]* | PULL_UPDN_SEL[1 :0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2DB | 0x49 | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| GPIO10 10 | | | | | | | | | | |
| 0x2DC | 0x99 | GPIO_A[7:0]* | RES_CF G | RSVD | TX_COM P_EN | GPIO_O UT | GPIO_IN | GPIO_R X_EN | GPIO_T X_EN | GPIO_O UT_DIS |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|-----------------|-------|-----------------------------------|---------------------------------------|----------------------------|----------------------|-----------------|--------------------|---------------|---|------|
| 0x2DD | 0x2A | GPIO_B[7:0]* | PULL_UPDN_SEL[1:0] | | OUT_TY PE | GPIO_TX_ID[4:0] | | | | |
| 0x2DE | 0x4A | GPIO_C[7:0]* | OVR_RE S_CFG | GPIO_R ECVED | - | GPIO_RX_ID[4:0] | | | | |
| CMU | | | | | | | | | | |
| 0x302 | 0x00 | CMU2[7:0] | RSVD | PFDDIV_RSHORT[2:0] | | | RSVD | RSVD[1:0] | | RSVD |
| FRONTTOP | | | | | | | | | | |
| 0x308 | 0x64 | FRONTTOP_0[7:0]* | RSVD | enable_li ne_info | START_ PORTB | - | - | RSVD | - | - |
| 0x30D | 0xFF | FRONTTOP_5[7:0]* | VC_SELZ_L[7:0] | | | | | | | |
| 0x30E | 0xFF | FRONTTOP_6[7:0]* | VC_SELZ_H[7:0] | | | | | | | |
| 0x311 | 0x40 | FRONTTOP_9[7:0]* | - | START_ PORTBZ | - | - | - | - | - | - |
| 0x312 | 0x00 | FRONTTOP_10[7:0]* | - | RSVD | - | - | - | bpp8dblz | - | - |
| 0x313 | 0x00 | FRONTTOP_11[7:0]* | - | bpp12dbl z | - | - | - | bpp10dbl z | - | - |
| 0x318 | 0x00 | FRONTTOP_16[7:0] | - | mem_dt1_selz[6:0] | | | | | | |
| 0x319 | 0x00 | FRONTTOP_17[7:0] | - | mem_dt2_selz[6:0] | | | | | | |
| 0x31E | 0x18 | FRONTTOP_22[7:0] | soft_dtz_ en | soft_vcz_ en | soft_bpp z_en | soft_bppz[4:0] | | | | |
| 0x320 | 0x00 | FRONTTOP_24[7:0] | - | - | soft_vcz[1:0] | | - | - | - | - |
| 0x323 | 0x30 | FRONTTOP_27[7:0] | - | - | soft_dtz[5:0] | | | | | |
| 0x325 | 0x00 | FRONTTOP_29[7:0] | FORCE_ START_ MIPI_FR ONTTOP | - | - | - | - | - | - | - |
| MIPI_RX | | | | | | | | | | |
| 0x330 | 0x00 | MIPI_RX0[7:0] | - | mipi_non contclk_ en | ctrl1_vc_ map_en | - | mipi_rx_r eset | RSVD[2:0] | | |
| 0x331 | 0x30 | MIPI_RX1[7:0] | ctrl1_vcx_ en | ctrl1_des kewen | ctrl1_num_lanes[1:0] | | - | - | - | - |
| 0x332 | 0xE0 | MIPI_RX2[7:0] | phy1_lane_map[3:0] | | | | - | - | - | - |
| 0x333 | 0x04 | MIPI_RX3[7:0] | - | - | - | - | phy2_lane_map[3:0] | | | |
| 0x334 | 0x00 | MIPI_RX4[7:0] | - | phy1_pol_map[2:0] | | | - | - | - | - |
| 0x335 | 0x00 | MIPI_RX5[7:0] | - | - | - | - | phy2_pol_map[2:0] | | | |
| 0x337 | 0x00 | MIPI_RX7[7:0] | - | - | ctrl1_mo de_UDT | RSVD[4:0] | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | LSB | |
|--------------------|-------|--------------------------------|----------------------|-----------|------------------|------------------|-----------|----------------------|-------------------|-------------------|
| 0x338 | 0x55 | MIPI_RX8[7:0] | RSVD[1:0] | | t_hs_settle[1:0] | | RSVD[1:0] | | t_clk_settle[1:0] | |
| 0x33B | 0x00 | MIPI_RX11[7:0] | - | - | - | phy1_lp_err[4:0] | | | | |
| 0x33C | 0x00 | MIPI_RX12[7:0] | phy1_hs_err[7:0] | | | | | | | |
| 0x33D | 0x00 | MIPI_RX13[7:0] | - | - | - | phy2_lp_err[4:0] | | | | |
| 0x33E | 0x00 | MIPI_RX14[7:0] | phy2_hs_err[7:0] | | | | | | | |
| 0x343 | 0x00 | MIPI_RX19[7:0] | ctrl1_csi_err_l[7:0] | | | | | | | |
| 0x344 | 0x00 | MIPI_RX20[7:0] | - | - | - | - | - | ctrl1_csi_err_h[2:0] | | |
| 0x345 | 0x00 | MIPI_RX21[7:0] | ctrl1_vc_map0[3:0] | | | | - | - | - | - |
| 0x346 | 0x00 | MIPI_RX22[7:0] | ctrl1_vc_map1[3:0] | | | | - | - | - | - |
| 0x347 | 0x00 | MIPI_RX23[7:0] | ctrl1_vc_map2[3:0] | | | | - | - | - | - |
| 0x36C | 0x00 | MIPI_RX60[7:0] | ctrl1_vc_map3[3:0] | | | | - | - | - | - |
| 0x36D | 0x00 | MIPI_RX61[7:0] | ctrl1_vc_map4[3:0] | | | | - | - | - | - |
| 0x36E | 0x00 | MIPI_RX62[7:0] | ctrl1_vc_map5[3:0] | | | | - | - | - | - |
| 0x36F | 0x00 | MIPI_RX63[7:0] | ctrl1_vc_map6[3:0] | | | | - | - | - | - |
| MIPI_RX_EXT | | | | | | | | | | |
| 0x377 | 0x00 | EXT00[7:0] | ctrl1_vc_map7[3:0] | | | | - | - | - | - |
| 0x378 | 0x00 | EXT0[7:0] | ctrl1_vc_map8[3:0] | | | | - | - | - | - |
| 0x379 | 0x00 | EXT1[7:0] | ctrl1_vc_map9[3:0] | | | | - | - | - | - |
| 0x37A | 0x00 | EXT2[7:0] | ctrl1_vc_map10[3:0] | | | | - | - | - | - |
| 0x37B | 0x00 | EXT3[7:0] | ctrl1_vc_map11[3:0] | | | | - | - | - | - |
| 0x37C | 0x00 | EXT4[7:0] | ctrl1_vc_map12[3:0] | | | | - | - | - | - |
| 0x37D | 0x00 | EXT5[7:0] | ctrl1_vc_map13[3:0] | | | | - | - | - | - |
| 0x37E | 0x00 | EXT6[7:0] | ctrl1_vc_map14[3:0] | | | | - | - | - | - |
| 0x37F | 0x00 | EXT7[7:0] | ctrl1_vc_map15[3:0] | | | | - | - | - | - |
| 0x380 | 0x00 | EXT8[7:0] | RSVD | RSVD[1:0] | | RSVD[1:0] | | RSVD | RSVD | tun_fifo_overflow |
| 0x381 | 0x00 | EXT9[7:0] | RSVD[7:0] | | | | | | | |
| 0x383 | 0x80 | EXT11[7:0] | Tun_Mode | RSVD | - | - | RSVD | RSVD | RSVD[1:0] | |
| 0x38D | 0x00 | EXT21[7:0] | phy1_pkt_cnt[7:0] | | | | | | | |
| 0x38E | 0x00 | EXT22[7:0] | csi1_pkt_cnt[7:0] | | | | | | | |
| 0x38F | 0x00 | EXT23[7:0] | tun_pkt_cnt[7:0] | | | | | | | |
| 0x390 | 0x00 | EXT24[7:0] | phy_clk_cnt[7:0] | | | | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
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| FRONTTOP_EXT | | | | | | | | | | |
| 0x3C8 | 0x00 | FRONTTOP_EXT8[7:0] | | | | | | mem_dt3_selz[7:0] | | |
| 0x3C9 | 0x00 | FRONTTOP_EXT9[7:0] | | | | | | mem_dt4_selz[7:0] | | |
| 0x3CA | 0x00 | FRONTTOP_EXT10[7:0] | | | | | | mem_dt5_selz[7:0] | | |
| 0x3CB | 0x00 | FRONTTOP_EXT11[7:0] | | | | | | mem_dt6_selz[7:0] | | |
| 0x3D1 | 0x00 | FRONTTOP_EXT17[7:0] | - | - | - | - | mem_dt6_selz_en | mem_dt5_selz_en | mem_dt4_selz_en | mem_dt3_selz_en |
| MIPI_RX_EXT2 | | | | | | | | | | |
| 0x3DC | 0x00 | EXTA[7:0] | - | | | | | mem_dt7_selz[6:0] | | |
| 0x3DD | 0x00 | EXTB[7:0] | - | | | | | mem_dt8_selz[6:0] | | |
| REF_VTG | | | | | | | | | | |
| 0x3E0 | 0x70 | VTX0[7:0] | - | VS_TRIG | REF_VTG_MODE[1:0] | HS_INV | GEN_HS | VS_INV | GEN_VS | |
| 0x3E1 | 0x00 | VTX1[7:0] | | | | | | VS_HIGH_2[7:0] | | |
| 0x3E2 | 0x00 | VTX2[7:0] | | | | | | VS_HIGH_1[7:0] | | |
| 0x3E3 | 0x00 | VTX3[7:0] | | | | | | VS_HIGH_0[7:0] | | |
| 0x3E4 | 0x00 | VTX4[7:0] | | | | | | VS_LOW_2[7:0] | | |
| 0x3E5 | 0x00 | VTX5[7:0] | | | | | | VS_LOW_1[7:0] | | |
| 0x3E6 | 0x00 | VTX6[7:0] | | | | | | VS_LOW_0[7:0] | | |
| 0x3E7 | 0x00 | VTX7[7:0] | | | | | | V2H_2[7:0] | | |
| 0x3E8 | 0x00 | VTX8[7:0] | | | | | | V2H_1[7:0] | | |
| 0x3E9 | 0x00 | VTX9[7:0] | | | | | | V2H_0[7:0] | | |
| 0x3EA | 0x00 | VTX10[7:0] | | | | | | HS_HIGH_1[7:0] | | |
| 0x3EB | 0x00 | VTX11[7:0] | | | | | | HS_HIGH_0[7:0] | | |
| 0x3EC | 0x00 | VTX12[7:0] | | | | | | HS_LOW_1[7:0] | | |
| 0x3ED | 0x00 | VTX13[7:0] | | | | | | HS_LOW_0[7:0] | | |
| 0x3EE | 0x00 | VTX14[7:0] | | | | | | HS_CNT_1[7:0] | | |
| 0x3EF | 0x00 | VTX15[7:0] | | | | | | HS_CNT_0[7:0] | | |
| 0x3F0 | 0x50 | REF_VTG0[7:0] | REFGEN_LOCKED | REFGEN_PREFEN | REFGEN_PREFREQ[1:0] | REFGEN_PREFREQ_ALT | - | REFGEN_RST | REFGEN_EN | |
| 0x3F4 | 0x00 | REF_VTG4[7:0] | | | | | | REFGEN_FB_FRACT_L[7:0] | | |
| 0x3F5 | 0x00 | REF_VTG5[7:0] | - | - | - | - | | REFGEN_FB_FRACT_H[3:0] | | |
| 0x3F6 | 0x00 | REF_VTG6[7:0] | | | | | | VS_DLY_2[7:0] | | |
| 0x3F7 | 0x00 | REF_VTG7[7:0] | | | | | | VS_DLY_1[7:0] | | |
| 0x3F8 | 0x00 | REF_VTG8[7:0] | | | | | | VS_DLY_0[7:0] | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB | |
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| 0x3F9 | 0x1E | REF_VTG9[7:0] | REF_VTG_TRIG_EN | - | - | REF_VTG_TRIG_ID[4:0] | | | | | |
| AFE | | | | | | | | | | | |
| 0x500 | 0x00 | ADC_CTRL_0[7:0] | buf_bypass | RSVD | RSVD | adc_chg_pump_pu | adc_refbuf_pu | buf_pu | adc_pu | cpu_adc_start | |
| 0x501 | 0x00 | ADC_CTRL_1[7:0] | adc_chsel[3:0] | | | | adc_clk_en | adc_refs_el | adc_scale | RSVD | |
| 0x502 | 0x00 | ADC_CTRL_2[7:0] | RSVD | - | RSVD | RSVD | adc_div[1:0] | | adc_xref | Inmux_en | |
| 0x508 | 0x00 | ADC_DATA0[7:0] | adc_data_l[7:0] | | | | | | | | |
| 0x509 | 0x00 | ADC_DATA1[7:0] | bypass_volttemp_corr | - | - | - | - | - | adc_data_h[1:0] | | |
| 0x50C | 0x00 | ADC_INTRIE0[7:0] | adc_calDone_ie | adc_overRange_ie | adc_tmon_cal_ood_ie | RSVD | adc_lo_limit_ie | adc_hi_limit_ie | adc_ref_ready_ie | adc_done_ie | |
| 0x50D | 0x00 | ADC_INTRIE1[7:0] | ch7_hi_limit_ie | ch6_hi_limit_ie | ch5_hi_limit_ie | ch4_hi_limit_ie | ch3_hi_limit_ie | ch2_hi_limit_ie | ch1_hi_limit_ie | ch0_hi_limit_ie | |
| 0x50E | 0x00 | ADC_INTRIE2[7:0] | ch7_lo_limit_ie | ch6_lo_limit_ie | ch5_lo_limit_ie | ch4_lo_limit_ie | ch3_lo_limit_ie | ch2_lo_limit_ie | ch1_lo_limit_ie | ch0_lo_limit_ie | |
| 0x50F | 0x00 | ADC_INTRIE3[7:0] | - | reflim_ie | reflimscl1_ie | reflimscl2_ie | reflimscl3_ie | RSVD | tmon_err_ie | RSVD | |
| 0x510 | 0x00 | ADC_INTR0[7:0] | adc_calDone_if | adc_overRange_if | adc_tmon_cal_ood_if | RSVD | adc_lo_limit_if | adc_hi_limit_if | adc_ref_ready_if | adc_done_if | |
| 0x511 | 0x00 | ADC_INTR1[7:0] | ch7_hi_limit_if | ch6_hi_limit_if | ch5_hi_limit_if | ch4_hi_limit_if | ch3_hi_limit_if | ch2_hi_limit_if | ch1_hi_limit_if | ch0_hi_limit_if | |
| 0x512 | 0x00 | ADC_INTR2[7:0] | ch7_lo_limit_if | ch6_lo_limit_if | ch5_lo_limit_if | ch4_lo_limit_if | ch3_lo_limit_if | ch2_lo_limit_if | ch1_lo_limit_if | ch0_lo_limit_if | |
| 0x513 | 0x00 | ADC_INTR3[7:0] | - | reflim_if | reflimscl1_if | reflimscl2_if | reflimscl3_if | RSVD | tmon_err_if | RSVD | |
| 0x514 | 0x00 | ADC_LIMIT0_0[7:0] | chLoLimit_l0[7:0] | | | | | | | | |
| 0x515 | 0xF0 | ADC_LIMIT0_1[7:0] | chHiLimit_l0[3:0] | | | | - | - | chLoLimit_h0[1:0] | | |
| 0x516 | 0x3F | ADC_LIMIT0_2[7:0] | - | - | chHiLimit_h0[5:0] | | | | | | |
| 0x517 | 0x03 | ADC_LIMIT0_3[7:0] | - | - | div_sel0[1:0] | | ch_sel0[3:0] | | | | |
| 0x518 | 0x00 | ADC_LIMIT1_0[7:0] | chLoLimit_l1[7:0] | | | | | | | | |
| 0x519 | 0xF0 | ADC_LIMIT1_1[7:0] | chHiLimit_l1[3:0] | | | | - | - | chLoLimit_h1[1:0] | | |
| 0x51A | 0x3F | ADC_LIMIT1_2[7:0] | - | - | chHiLimit_h1[5:0] | | | | | | |
| 0x51B | 0x03 | ADC_LIMIT1_3[7:0] | - | - | div_sel1[1:0] | | ch_sel1[3:0] | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | LSB | |
|---------|-------|------------------------------------|-------------------|---|-------------------|--------------|---|-------------------|----------------|--|
| 0x51C | 0x00 | ADC_LIMIT2_0[7:0] | chLoLimit_I2[7:0] | | | | | | | |
| 0x51D | 0xF0 | ADC_LIMIT2_1[7:0] | chHiLimit_I2[3:0] | | | - | - | chLoLimit_h2[1:0] | | |
| 0x51E | 0x3F | ADC_LIMIT2_2[7:0] | - | - | chHiLimit_h2[5:0] | | | | | |
| 0x51F | 0x03 | ADC_LIMIT2_3[7:0] | - | - | div_sel2[1:0] | ch_sel2[3:0] | | | | |
| 0x520 | 0x00 | ADC_LIMIT3_0[7:0] | chLoLimit_I3[7:0] | | | | | | | |
| 0x521 | 0xF0 | ADC_LIMIT3_1[7:0] | chHiLimit_I3[3:0] | | | - | - | chLoLimit_h3[1:0] | | |
| 0x522 | 0x3F | ADC_LIMIT3_2[7:0] | - | - | chHiLimit_h3[5:0] | | | | | |
| 0x523 | 0x03 | ADC_LIMIT3_3[7:0] | - | - | div_sel3[1:0] | ch_sel3[3:0] | | | | |
| 0x524 | 0x00 | ADC_LIMIT4_0[7:0] | chLoLimit_I4[7:0] | | | | | | | |
| 0x525 | 0xF0 | ADC_LIMIT4_1[7:0] | chHiLimit_I4[3:0] | | | - | - | chLoLimit_h4[1:0] | | |
| 0x526 | 0x3F | ADC_LIMIT4_2[7:0] | - | - | chHiLimit_h4[5:0] | | | | | |
| 0x527 | 0x03 | ADC_LIMIT4_3[7:0] | - | - | div_sel4[1:0] | ch_sel4[3:0] | | | | |
| 0x528 | 0x00 | ADC_LIMIT5_0[7:0] | chLoLimit_I5[7:0] | | | | | | | |
| 0x529 | 0xF0 | ADC_LIMIT5_1[7:0] | chHiLimit_I5[3:0] | | | - | - | chLoLimit_h5[1:0] | | |
| 0x52A | 0x3F | ADC_LIMIT5_2[7:0] | - | - | chHiLimit_h5[5:0] | | | | | |
| 0x52B | 0x03 | ADC_LIMIT5_3[7:0] | - | - | div_sel5[1:0] | ch_sel5[3:0] | | | | |
| 0x52C | 0x00 | ADC_LIMIT6_0[7:0] | chLoLimit_I6[7:0] | | | | | | | |
| 0x52D | 0xF0 | ADC_LIMIT6_1[7:0] | chHiLimit_I6[3:0] | | | - | - | chLoLimit_h6[1:0] | | |
| 0x52E | 0x3F | ADC_LIMIT6_2[7:0] | - | - | chHiLimit_h6[5:0] | | | | | |
| 0x52F | 0x03 | ADC_LIMIT6_3[7:0] | - | - | div_sel6[1:0] | ch_sel6[3:0] | | | | |
| 0x530 | 0x00 | ADC_LIMIT7_0[7:0] | chLoLimit_I7[7:0] | | | | | | | |
| 0x531 | 0xF0 | ADC_LIMIT7_1[7:0] | chHiLimit_I7[3:0] | | | - | - | chLoLimit_h7[1:0] | | |
| 0x532 | 0x3F | ADC_LIMIT7_2[7:0] | - | - | chHiLimit_h7[5:0] | | | | | |
| 0x533 | 0x03 | ADC_LIMIT7_3[7:0] | - | - | div_sel7[1:0] | ch_sel7[3:0] | | | | |
| 0x534 | 0x00 | ADC_RR_CT_RL0[7:0] | - | - | - | - | - | - | adc_rr_r un | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|---------------------|-------|---|---------------------|--------------|--------------------|-----------------|----------------------|-----------------|--------------|--------------|
| 0x536 | 0x00 | ADC_RR_CT RL2[7:0] | adc_rr_sleep_l[7:0] | | | | | | | |
| 0x537 | 0x00 | ADC_RR_CT RL3[7:0] | adc_rr_sleep_h[7:0] | | | | | | | |
| 0x53E | 0x00 | ADC_CTRL_4 [7:0] | RSVD | RSVD[3:0] | | | | adc_pin_en[2:0] | | |
| MISC | | | | | | | | | | |
| 0x548 | 0xDC | UART_PT_0[7:0] * | BITLEN_PT_1_L[7:0] | | | | | | | |
| 0x549 | 0x05 | UART_PT_1[7:0] * | - | - | BITLEN_PT_1_H[5:0] | | | | | |
| 0x54A | 0xDC | UART_PT_2[7:0] * | BITLEN_PT_2_L[7:0] | | | | | | | |
| 0x54B | 0x05 | UART_PT_3[7:0] * | - | - | BITLEN_PT_2_H[5:0] | | | | | |
| 0x550 | 0x00 | I2C_PT_4[7:0] | SRC_A_1[6:0] | | | | | | - | |
| 0x551 | 0x00 | I2C_PT_5[7:0] | DST_A_1[6:0] | | | | | | - | |
| 0x552 | 0x00 | I2C_PT_6[7:0] | SRC_B_1[6:0] | | | | | | - | |
| 0x553 | 0x00 | I2C_PT_7[7:0] | DST_B_1[6:0] | | | | | | - | |
| 0x554 | 0x00 | I2C_PT_8[7:0] | SRC_A_2[6:0] | | | | | | - | |
| 0x555 | 0x00 | I2C_PT_9[7:0] | DST_A_2[6:0] | | | | | | - | |
| 0x556 | 0x00 | I2C_PT_10[7: 0] | SRC_B_2[6:0] | | | | | | - | |
| 0x557 | 0x00 | I2C_PT_11[7: 0] | DST_B_2[6:0] | | | | | | - | |
| 0x55F | 0x00 | HS_VS_Z[7:0] | - | DE_DET _Z | VS_DET _Z | HS_DET _Z | - | - | VS_POL _Z | HS_POL _Z |
| 0x56E | 0xBB | UNLOCK_KEY Y[7:0] * | UNLOCK_KEY[7:0] | | | | | | | |
| 0x56F | 0x3E | PIO_SLEW_0 [7:0] * | - | - | PIO02_SLEW[1:0] | PIO01_SLEW[1:0] | PIO00_SLEW[1:0] | | | |
| 0x570 | 0x3C | PIO_SLEW_1 [7:0] * | - | - | PIO06_SLEW[1:0] | PIO05_SLEW[1:0] | - | - | | |
| 0x571 | 0xFC | PIO_SLEW_2 [7:0] * | PIO011_SLEW[1:0] | | PIO010_SLEW[1:0] | RSVD[1:0] | - | - | | |
| MIPI_RX_EXT3 | | | | | | | | | | |
| 0x584 | 0x00 | EXT4[7:0] | ctrl1_fs_cnt_l[7:0] | | | | | | | |
| 0x585 | 0x00 | EXT5[7:0] | ctrl1_fs_cnt_h[7:0] | | | | | | | |
| 0x586 | 0x00 | EXT6[7:0] | ctrl1_fe_cnt_l[7:0] | | | | | | | |
| 0x587 | 0x00 | EXT7[7:0] | ctrl1_fe_cnt_h[7:0] | | | | | | | |
| 0x588 | 0x00 | EXT8[7:0] | - | - | - | - | ctrl1_fs_vc_sel[3:0] | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB | | |
|------------------|-------|--------------------------------|---------------------|--------------------|----------------|--------------|------------------|------------------|------------------|----------------|---------|--|
| SPI_CC_WR | | | | | | | | | | | | |
| 0x1300 | 0x00 | SPI_CC_WR[7:0] | - | - | - | - | - | - | - | - | | |
| SPI_CC_RD | | | | | | | | | | | | |
| 0x1380 | 0x00 | SPI_CC_RD[7:0] | - | - | - | - | - | - | - | - | | |
| RLMS A | | | | | | | | | | | | |
| 0x1403 | 0x0A | RLMS3[7:0] | AdaptEn | AdpHaltLOS | AdpStartTrn | AdpTimHld | GearShEn | - | GearSh[1:0] | | | |
| 0x1404 | 0x4B | RLMS4[7:0]* | EOM_CHK_AMOUNT[3:0] | | | | EOM_CHK_THR[1:0] | EOM_PERR_MOD_E | EOM_EN | | | |
| 0x1405 | 0x10 | RLMS5[7:0]* | EOM_MAN_TRG_REQ | EOM_MIN_THR[6:0] | | | | | | | | |
| 0x1406 | 0x80 | RLMS6[7:0]* | EOM_PV_MODE | RSVD[6:0] | | | | | | | | |
| 0x1407 | 0x00 | RLMS7[7:0] | EOM_DONE | EOM[6:0] | | | | | | | | |
| 0x1417 | 0x00 | RLMS17[7:0] | DFE5En | DFE4En | DFE3En | DFE2En | DFE1En | BSTEnOv | BSTEn | AGCEn | | |
| 0x141C | 0x00 | RLMS1C[7:0] | AGCMuL[7:0] | | | | | | | | | |
| 0x141D | 0x02 | RLMS1D[7:0] | - | - | AGCMuH[5:0] | | | | | | | |
| 0x141F | 0x00 | RLMS1F[7:0] | AGCInit[7:0] | | | | | | | | | |
| 0x1432 | 0x7F | RLMS32[7:0] | OSNMode | RSVD | RSVD[5:0] | | | | | | | |
| 0x143A | 0x00 | RLMS3A[7:0] | EyeMonValCntL[7:0] | | | | | | | | | |
| 0x143B | 0x00 | RLMS3B[7:0] | EyeMonValCntH[7:0] | | | | | | | | | |
| 0x1464 | 0x90 | RLMS64[7:0]* | RSVD[3:0] | | | | - | RSVD | TxSSCMode[1:0] | | | |
| 0x1470 | 0x01 | RLMS70[7:0]* | - | TxSSCFrqCtrl[6:0] | | | | | | | | |
| 0x1471 | 0x02 | RLMS71[7:0]* | - | TxSSCCenSprSt[5:0] | | | | | | | TxSSCEn | |
| 0x1472 | 0xCF | RLMS72[7:0]* | TxSSCPreScL[7:0] | | | | | | | | | |
| 0x1473 | 0x00 | RLMS73[7:0]* | - | - | - | - | - | TxSSCPreScH[2:0] | | | | |
| 0x1474 | 0x00 | RLMS74[7:0]* | TxSSCPhL[7:0] | | | | | | | | | |
| 0x1475 | 0x00 | RLMS75[7:0]* | - | TxSSCPhH[6:0] | | | | | | | | |
| 0x1476 | 0x00 | RLMS76[7:0]* | - | - | - | - | - | - | TxSSCPhQuad[1:0] | | | |
| 0x1484 | 0x00 | RLMS84[7:0] | TuneAmpManL | TuneOff_Man[6:0] | | | | | | | | |
| 0x1485 | 0x3B | RLMS85[7:0] | TuneAmp_ManH[7:0] | | | | | | | | | |
| 0x1495 | 0x69 | RLMS95[7:0] | TxAmpManEn | ADCSarMethod | TxAmpMan[5:0] | | | | | | | |
| 0x14A8 | 0x00 | RLMSA8[7:0] | FW_PHY_CTRL | FW_PHY_PU_TX | FW_PHY_RSTB | FW_HSK_PHASE | FW_HSK_TYPE | FW_HSK_TX_EN | FW_HSK_RX_EN | FW_CALIBRATING | | |
| 0x14A9 | 0x00 | RLMSA9[7:0] | FW_REPCAL_RSTB | FW_START_CAP_CAL | FW_TXD_SQUELCH | FW_TXD_EN | FW_RXD_EN | FW_AEQ_EN | FW_WBL_EN | FW_HAINDSHAKED | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|-----------------|-------|-------------------------------|-----------------------------------|-------------------------|-------------|------------------------------------|------------------------|------------------------------|------|-------------------|
| 0x14AA | 0x90 | RLMSAA[7:0] | RSVD | RSVD | ROR_CLK_DET | RSVD | RSVD | RSVD | RSVD | RSVD |
| 0x14BA | 0x30 | RLMSBA[7:0] | TwoDAmpMin[7:0] | | | | | | | |
| 0x14C8 | 0x7F | RLMSC8[7:0] | - | VmlTxAmpl_reg[6:0] | | | | | | |
| 0x14C9 | 0x05 | RLMSC9[7:0] | - | - | - | - | mcursor_reg[3:0] | | | |
| 0x14CA | 0x07 | RLMSCA[7:0] | - | - | - | - | rcursor_reg[3:0] | | | |
| 0x14CE | 0x01 | RLMSCE[7:0] | RSVD | RSVD | RSVD | enminus_reg | enminus_man | RSVD | RSVD | enffe |
| DPLL REF | | | | | | | | | | |
| 0x1A00 | 0xF5 | DPLL_0[7:0]* | RSVD | RSVD | RSVD | RSVD | RSVD | RSVD | RSVD | config_soft_rst_n |
| 0x1A03 | 0x82 | DPLL_3[7:0]* | config_sel_clock_out_use_external | RSVD | RSVD | config_use_internal_divider_values | config_force_enable_ss | config_spread_bit_ratio[2:0] | | |
| 0x1A07 | 0x04 | DPLL_7[7:0] | config_div_fb_L | config_div_in[4:0] | | | | RSVD[1:0] | | |
| 0x1A08 | 0x14 | DPLL_8[7:0] | config_div_fb_H[7:0] | | | | | | | |
| 0x1A09 | 0x40 | DPLL_9[7:0] | config_div_out_L[4:0] | | | | config_div_fb_exp[2:0] | | | |
| 0x1A0A | 0x81 | DPLL_10[7:0] | config_alow_coarse_chanage | config_div_out_exp[2:0] | | | config_div_out_H[3:0] | | | |
| EFUSE | | | | | | | | | | |
| 0x1C50 | 0x00 | EFUSE80[7:0] | SERIAL_NUMBER_0[7:0] | | | | | | | |
| 0x1C51 | 0x00 | EFUSE81[7:0] | SERIAL_NUMBER_1[7:0] | | | | | | | |
| 0x1C52 | 0x00 | EFUSE82[7:0] | SERIAL_NUMBER_2[7:0] | | | | | | | |
| 0x1C53 | 0x00 | EFUSE83[7:0] | SERIAL_NUMBER_3[7:0] | | | | | | | |
| 0x1C54 | 0x00 | EFUSE84[7:0] | SERIAL_NUMBER_4[7:0] | | | | | | | |
| 0x1C55 | 0x00 | EFUSE85[7:0] | SERIAL_NUMBER_5[7:0] | | | | | | | |
| 0x1C56 | 0x00 | EFUSE86[7:0] | SERIAL_NUMBER_6[7:0] | | | | | | | |
| 0x1C57 | 0x00 | EFUSE87[7:0] | SERIAL_NUMBER_7[7:0] | | | | | | | |
| 0x1C58 | 0x00 | EFUSE88[7:0] | SERIAL_NUMBER_8[7:0] | | | | | | | |
| 0x1C59 | 0x00 | EFUSE89[7:0] | SERIAL_NUMBER_9[7:0] | | | | | | | |
| 0x1C5A | 0x00 | EFUSE90[7:0] | SERIAL_NUMBER_10[7:0] | | | | | | | |
| 0x1C5B | 0x00 | EFUSE91[7:0] | SERIAL_NUMBER_11[7:0] | | | | | | | |
| 0x1C5C | 0x00 | EFUSE92[7:0] | SERIAL_NUMBER_12[7:0] | | | | | | | |
| 0x1C5D | 0x00 | EFUSE93[7:0] | SERIAL_NUMBER_13[7:0] | | | | | | | |
| 0x1C5E | 0x00 | EFUSE94[7:0] | SERIAL_NUMBER_14[7:0] | | | | | | | |
| 0x1C5F | 0x00 | EFUSE95[7:0] | SERIAL_NUMBER_15[7:0] | | | | | | | |
| 0x1C60 | 0x00 | EFUSE96[7:0] | SERIAL_NUMBER_16[7:0] | | | | | | | |
| 0x1C61 | 0x00 | EFUSE97[7:0] | SERIAL_NUMBER_17[7:0] | | | | | | | |
| 0x1C62 | 0x00 | EFUSE98[7:0] | SERIAL_NUMBER_18[7:0] | | | | | | | |
| 0x1C63 | 0x00 | EFUSE99[7:0] | SERIAL_NUMBER_19[7:0] | | | | | | | |
| 0x1C64 | 0x00 | EFUSE100[7:0] | SERIAL_NUMBER_20[7:0] | | | | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|------------------|-------|--------------------------------------|--------------------------|----------------------|------------------|------------------|----------------|------------------|------------------------|------------------------|
| 0x1C65 | 0x00 | EFUSE101[7:0] | SERIAL_NUMBER_21[7:0] | | | | | | | |
| 0x1C66 | 0x00 | EFUSE102[7:0] | SERIAL_NUMBER_22[7:0] | | | | | | | |
| 0x1C67 | 0x00 | EFUSE103[7:0] | SERIAL_NUMBER_23[7:0] | | | | | | | |
| FUNC_SAFE | | | | | | | | | | |
| 0x1D00 | 0x00 | REGCRC0[7:0] * | - | - | LIMIT_REG_RANGE | GEN_ROLLING_CRC | I2C_WR_COMPUTE | PERIODIC_COMPUTE | CHECK_CRC | RESET_CRC |
| 0x1D01 | 0x00 | REGCRC1[7:0] * | CRC_PERIOD[7:0] | | | | | | | |
| 0x1D02 | 0x00 | REGCRC2[7:0] | REGCRC_LSB[7:0] | | | | | | | |
| 0x1D03 | 0x00 | REGCRC3[7:0] | REGCRC_MSB[7:0] | | | | | | | |
| 0x1D08 | 0x00 | I2C_UART_CRC0[7:0] * | - | - | - | - | - | - | - | RESET_MSGCNTR |
| 0x1D09 | 0x00 | I2C_UART_CRC1[7:0] * | RSVD[2:0] | | | RSVD[2:0] | | | RESET_MSGCNTR_ERR_CNT | RESET_CRC_ERR_CNT |
| 0x1D0A | 0x00 | I2C_UART_CRC2[7:0] | CRC_VAL[7:0] | | | | | | | |
| 0x1D0B | 0x00 | I2C_UART_CRC3[7:0] | MSGCNTR_LSB[7:0] | | | | | | | |
| 0x1D0C | 0x00 | I2C_UART_CRC4[7:0] | MSGCNTR_MSB[7:0] | | | | | | | |
| 0x1D12 | 0xE0 | FS_INTR0[7:0] * | I2C_UART_MSGCNTR_ERR_OEN | I2C_UART_CRC_ERR_OEN | MEM_ECC_ERR2_OEN | MEM_ECC_ERR1_OEN | - | - | - | REG_CRC_ERR_OEN |
| 0x1D13 | 0x00 | FS_INTR1[7:0] | I2C_UART_MSGCNTR_INT | I2C_UART_CRC_ERR_INT | MEM_ECC_ERR2_INT | MEM_ECC_ERR1_INT | - | - | - | REG_CRC_ERR_FLAG |
| 0x1D14 | 0x00 | MEM_ECC0[7:0] * | RSVD[2:0] | | | RSVD[2:0] | | | RESET_MEM_ECC_ERR2_CNT | RESET_MEM_ECC_ERR1_CNT |
| 0x1D15 | 0x00 | MEM_ECC1[7:0] | MEM_ECC_ERR1_CNT[7:0] | | | | | | | |
| 0x1D16 | 0x00 | MEM_ECC2[7:0] | MEM_ECC_ERR2_CNT[7:0] | | | | | | | |
| 0x1D17 | 0x00 | MEM_ECC3[7:0] * | - | - | - | - | - | - | MEM_ECC_ERR2_INJ | MEM_ECC_ERR1_INJ |
| 0x1D18 | 0x00 | MEM_ECC4[7:0] * | MEM_ECC_ERR_INJ_SEL[7:0] | | | | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|---------|-------|------------------------------------|--------------------------|-----------------------|-----------------------|--------------|---|-----------------------|------|------------------|
| 0x1D20 | 0x00 | REG_POST0[7:0]* | POST_DONE | POST_M BIST_PASSED | POST_L BIST_PASSED | - | - | RSVD | RSVD | RSVD |
| 0x1D28 | 0x00 | REGADCBIST0[7:0]* | RR_ACCURACY | RSVD | - | MUXV R_EN | - | RUN_AC CURAC Y | RSVD | RUN_TM ON_CAL |
| 0x1D31 | 0x0F | REGADCBIST3[7:0]* | REFLIM[7:0] | | | | | | | |
| 0x1D32 | 0x0F | REGADCBIST4[7:0]* | REFLIMSCL1[7:0] | | | | | | | |
| 0x1D33 | 0x07 | REGADCBIST5[7:0]* | REFLIMSCL2[7:0] | | | | | | | |
| 0x1D34 | 0x07 | REGADCBIST6[7:0]* | REFLIMSCL3[7:0] | | | | | | | |
| 0x1D35 | 0x03 | REGADCBIST7[7:0]* | TLIMIT[7:0] | | | | | | | |
| 0x1D37 | 0x00 | REGADCBIST9[7:0]* | MUXV_CTRL[7:0] | | | | | | | |
| 0x1D3A | 0xFF | REGADCBIST12[7:0]* | TMONCAL_OOD_WAIT_B2[7:0] | | | | | | | |
| 0x1D3B | 0xFF | REGADCBIST13[7:0] | T_EST_OUT_B0[7:0] | | | | | | | |
| 0x1D3C | 0xC3 | REGADCBIST14[7:0] | T_EST_OUT_B1[1:0] | - | - | - | - | ALT_T_EST_OUT_B1[1:0] | | |
| 0x1D3D | 0xFF | REGADCBIST15[7:0] | ALT_T_EST_OUT_B0[7:0] | | | | | | | |
| 0x1D40 | 0xFF | REGCRC8[7:0] | SKIP0_LSB[7:0] | | | | | | | |
| 0x1D41 | 0xFF | REGCRC9[7:0] | SKIP0_MSB[7:0] | | | | | | | |
| 0x1D42 | 0xFF | REGCRC10[7:0] | SKIP1_LSB[7:0] | | | | | | | |
| 0x1D43 | 0xFF | REGCRC11[7:0] | SKIP1_MSB[7:0] | | | | | | | |
| 0x1D44 | 0xFF | REGCRC12[7:0] | SKIP2_LSB[7:0] | | | | | | | |
| 0x1D45 | 0xFF | REGCRC13[7:0] | SKIP2_MSB[7:0] | | | | | | | |
| 0x1D46 | 0xFF | REGCRC14[7:0] | SKIP3_LSB[7:0] | | | | | | | |
| 0x1D47 | 0xFF | REGCRC15[7:0] | SKIP3_MSB[7:0] | | | | | | | |
| 0x1D48 | 0xFF | REGCRC16[7:0] | SKIP4_LSB[7:0] | | | | | | | |
| 0x1D49 | 0xFF | REGCRC17[7:0] | SKIP4_MSB[7:0] | | | | | | | |
| 0x1D4A | 0xFF | REGCRC18[7:0] | SKIP5_LSB[7:0] | | | | | | | |
| 0x1D4B | 0xFF | REGCRC19[7:0] | SKIP5_MSB[7:0] | | | | | | | |

| ADDRESS | RESET | NAME | MSB | | | | | | | LSB |
|---------|-------|------------------------------------|-----|---|---|---|---|---------------------|----------------------|---------------------|
| 0x1D4C | 0xFF | REGCRC20[7:0] | | | | | | | | SKIP6_LSB[7:0] |
| 0x1D4D | 0xFF | REGCRC21[7:0] | | | | | | | | SKIP6_MSB[7:0] |
| 0x1D4E | 0xFF | REGCRC22[7:0] | | | | | | | | SKIP7_LSB[7:0] |
| 0x1D4F | 0xFF | REGCRC23[7:0] | | | | | | | | SKIP7_MSB[7:0] |
| 0x1D5F | 0x00 | CC_RTTN_ERR[7:0] * | - | - | - | - | - | RESET_EFUSE_CRC_ERR | INJECT_EFUSE_CRC_ERR | INJECT_RTTN_CRC_ERR |

Register Details

[REG0 \(0x0\)](#)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|---------------|---|---|---|---|---|---|-------------|
| Field | DEV_ADDR[6:0] | | | | | | | CFG_BLOCK |
| Reset | 0b1000000 | | | | | | | 0b0 |
| Access Type | Write, Read | | | | | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE | | | | | | | | | | | | | | | | | | |
|-----------|----------------|--|----------------------------------|----------------|-----|-----------|-----|-----------|-----|-----------|-----|-----------|-----|-----------|-----|-----------|-----|-----------|-----|-----------|---|
| DEV_ADDR | 7:1 | Device Address Default value is set by the CFG0 pin as follows: <table border="0"> <tr> <td>CFG0</td> <td>Device Address</td> </tr> <tr> <td>000</td> <td>0b1000000</td> </tr> <tr> <td>001</td> <td>0b1000010</td> </tr> <tr> <td>010</td> <td>0b1000000</td> </tr> <tr> <td>011</td> <td>0b1000010</td> </tr> <tr> <td>100</td> <td>0b1000010</td> </tr> <tr> <td>101</td> <td>0b1000000</td> </tr> <tr> <td>110</td> <td>0b1000010</td> </tr> <tr> <td>111</td> <td>0b1000000</td> </tr> </table> | CFG0 | Device Address | 000 | 0b1000000 | 001 | 0b1000010 | 010 | 0b1000000 | 011 | 0b1000010 | 100 | 0b1000010 | 101 | 0b1000000 | 110 | 0b1000010 | 111 | 0b1000000 | 0b0000000: I ² C write/read address is 0x00/0x01 0b0000001: I ² C write/read address is 0x02/0x03 0b1000000: I ² C write/read address is 0x80/0x81 0b1000010: I ² C write/read address is 0x84/0x85 0b1000100: I ² C write/read address is 0x88/0x89 0b1100000: I ² C write/read address is 0xC0/0xC1 0b1100010: I ² C write/read address is 0xC4/0xC5 0b1100100: I ² C write/read address is 0xC8/0xC9 0b0100000: I ² C write/read address is 0x40/0x41 0b0100010: I ² C write/read address is 0x44/0x45 0b1111111: I ² C write/read address is 0xFE/0xFF |
| CFG0 | Device Address | | | | | | | | | | | | | | | | | | | | |
| 000 | 0b1000000 | | | | | | | | | | | | | | | | | | | | |
| 001 | 0b1000010 | | | | | | | | | | | | | | | | | | | | |
| 010 | 0b1000000 | | | | | | | | | | | | | | | | | | | | |
| 011 | 0b1000010 | | | | | | | | | | | | | | | | | | | | |
| 100 | 0b1000010 | | | | | | | | | | | | | | | | | | | | |
| 101 | 0b1000000 | | | | | | | | | | | | | | | | | | | | |
| 110 | 0b1000010 | | | | | | | | | | | | | | | | | | | | |
| 111 | 0b1000000 | | | | | | | | | | | | | | | | | | | | |
| CFG_BLOCK | 0 | Configuration Block When set, all registers become non-writable (read-only). This bit can be used to freeze the chip configuration. The only way to clear this register and regain write access is with a power cycle or toggling the PWDNB pin. | 0b0: Not Blocked 0b1: Blocked | | | | | | | | | | | | | | | | | | |

REG1 (0x1)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|--------------|-------------|--------------|---|--------------|---|
| Field | IIC_2_EN | IIC_1_EN | DIS_LOCAL_CC | DIS_REM_CC | TX_RATE[1:0] | | RX_RATE[1:0] | |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b10 | | 0b00 | |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| IIC_2_EN | 7 | Enable pass-through I ² C Channel 2 (SDA2/RX2, SCL2/TX2) | 0b0: I ² C pass-through Channel 2 disabled 0b1: I ² C pass-through Channel 2 enabled |
| IIC_1_EN | 6 | Enable pass-through I ² C Channel 1 (SDA1/RX1, SCL1/TX1) | 0b0: I ² C pass-through Channel 1 disabled 0b1: I ² C pass-through Channel 1 enabled |
| DIS_LOCAL_CC | 5 | Disable control-channel connection to RX/SDA and TX/SCL pins | 0b0: RX/SDA and TX/XCL connected to control channel 0b1: RX/SDA and TX/SCL disconnected from control channel |
| DIS_REM_C C | 4 | Disable access to remote device control-channel over GMSL connection | 0b0: Remote control channel enabled 0b1: Remote control channel disabled |
| TX_RATE | 3:2 | Transmitter (forward channel) bit rate (when changed, becomes active after next link reset). Default value is set by the configuration pins at power-up. | 0b00: Reserved 0b01: 3Gbps 0b10: 6Gbps 0b11: Reserved |
| RX_RATE | 1:0 | Receiver (reverse channel) bit rate (when changed, becomes active after next link reset) | 0b00: 187.5Mbps 0b01: Reserved 0b10: Reserved 0b11: Reserved |

REG2 (0x2)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|---|---|---|---|-------------|-------------|
| Field | – | VID_TX_EN_Z | – | – | – | – | INFO_TX_EN | INFO_RX_EN |
| Reset | – | 0b1 | – | – | – | – | 0b1 | 0b1 |
| Access Type | – | Write, Read | – | – | – | – | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| VID_TX_EN_Z | 6 | Video Transmit Enable for Video Pipe Z | 0b0: Video transmit Pipe Z disabled 0b1: Video transmit Pipe Z enabled |
| INFO_TX_EN | 1 | Enable Info Frame transmission | |
| INFO_RX_EN | 0 | Enable processing of incoming Info Frames | |

REG3 (0x3)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|------|-------------|---|-------------|--------------|---|
| Field | – | – | RSVD | UART_1_EN | – | RCLK_ALT | RCLKSEL[1:0] | |
| Reset | – | – | 0b0 | 0b0 | – | 0b0 | 0b00 | |
| Access Type | – | – | | Write, Read | – | Write, Read | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| UART_1_EN | 4 | Enable pass-through UART Channel 1 (SDA1/RX1, SCL1/TX1) | 0b0: Pass-through UART Channel 1 disabled 0b1: Pass-through UART Channel 1 enabled |
| RCLK_ALT | 2 | Selects MFP pin to route RCLK to. | 0b0: Route RCLK to MFP4 0b1: Route RCLK to MFP2 (alternate RCLK output pin) |
| RCLKSEL | 1:0 | RCLKOUT clock selection | 0b00: XTAL/1 = 25MHz 0b01: XTAL/2 = 12.5MHz 0b10: XTAL/4 = 6.25MHz 0b11: Reference PLL output |

REG4 (0x4)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|----------------|-------------|--------------------|------|-------------|
| Field | – | – | – | CC_MSGC_NTR_EN | CC_CRC_EN | CC_CRC_MSGCNTR_OVR | RSVD | XTAL_PU |
| Reset | – | – | – | 0b1 | 0b1 | 0b0 | 0b0 | 0b0 |
| Access Type | – | – | – | Write, Read | Write, Read | Write, Read | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|--|--|
| CC_MSGCNTR_EN | 4 | Enable I ² C/UART message counter override when set to 1. Only active when CC_CRC_MSGCNTR_OVR = 1 | 0x0: I ² C/UART Message Counter not enabled 0x1: I ² C/UART Message Counter enabled |
| CC_CRC_EN | 3 | Enable I ² C/UART CRC override when set to 1. Only active when CC_CRC_MSGCNTR_OVR = 1 | 0b0: I ² C/UART CRC not enabled 0b1: I ² C/UART CRC enabled |
| CC_CRC_MSGCNTR_OVR | 2 | Enable manual override of I ² C/UART CRC or message counter configuration when set to 1. When 0, use default CRC and message counter configuration. | 0b0: Default CRC and Message Counter configuration 0b1: Manual override of CRC and Message Counter configuration. CC_CRC_EN and CC_MSGCNTR_EN register bits control I ² C / UART CRC and Message Counter options respectively. |
| XTAL_PU | 0 | Enable XTAL as reference clock. The initial value of this register is set by the CFG pin selection. Writing to this register bit overrides CFG pin. | 0b0: Reverse Channel Reference (ROR) used as reference clock 0b1: XTAL used as reference clock |

REG5 (0x5)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-------------|-------------|------|------|-------------|-------------|
| Field | LOCK_EN | ERRB_EN | ALT_LOCK_EN | ALT_ERRB_EN | RSVD | RSVD | PU_LF1 | PU_LF0 |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | | | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|--|---|
| LOCK_EN | 7 | Enable LOCK Output | 0b0: LOCK output disabled 0b1: LOCK output enabled |
| ERRB_EN | 6 | Enable ERRB Output | 0b0: ERRB output disabled 0b1: ERRB output enabled |
| ALT_LOCK_EN | 5 | Enable LOCK output on alternate output | 0b0: LOCK output disabled 0b1: LOCK output enabled |
| ALT_ERRB_EN | 4 | Enable ERRB output on alternate output | 0b0: ERRB output disabled 0b1: ERRB output enabled |
| PU_LF1 | 1 | Power Up Line-Fault Monitor 1 | 0b0: Line-fault monitor 1 disabled 0b1: Line-fault monitor 1 enabled |
| PU_LF0 | 0 | Power Up Line-Fault Monitor 0 | 0b0: Line-fault monitor 0 disabled 0b1: Line-fault monitor 0 enabled |

REG6 (0x6)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|---|-------------|-------------|---|---|---|------|
| Field | RSVD | – | RCLKEN | I2CSEL | – | – | – | RSVD |
| Reset | 0b1 | – | 0b0 | 0b0 | – | – | – | 0b0 |
| Access Type | | – | Write, Read | Write, Read | – | – | – | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| RCLKEN | 5 | Enable/disable RCLK Output. | 0b0: RCLK output is disabled 0b1: RCLK output is enabled |
| I2CSEL | 4 | I ² C/UART selection Bit is set according to the CFG0 pin value at power-up. Changing this value through a register write is not recommended. Instead, change the CFG0 value and power up the device again. | 0b0: UART 0b1: I ² C |

REG7 (0x7)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---|---|------|------|------|-------------|
| Field | RSVD[3:0] | | | | RSVD | RSVD | RSVD | PAR_VID_EN |
| Reset | 0xF | | | | 0b0 | 0b1 | 0b1 | 0b0 |
| Access Type | | | | | | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|-----------------------------|---|
| PAR_VID_EN | 0 | Enable parallel video input | 0b0: Parallel video disabled 0b1: Parallel video enabled |

REG13 (0xD)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | DEV_ID[7:0] | | | | | | | |
| Reset | 0xB7 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|-------------------|----------------|
| DEV_ID | 7:0 | Device Identifier | 0xBF: MAX96717 |

REG14 (0xE)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---|---|--------------|---|---|---|
| Field | RSVD[3:0] | | | | DEV_REV[3:0] | | | |
| Reset | 0x0 | | | | 0x6 | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|-----------------|-------------------------------------|
| DEV_REV | 3:0 | Device Revision | 0xX: Device revision number (RevID) |

REG15 (0xF)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|-----------------|---|------|------|------|------|
| Field | RSVD | RSVD | SPEED_CPBL[1:0] | | RSVD | RSVD | RSVD | RSVD |
| Reset | 0b0 | 0b0 | 0b00 | | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | | | Read Only | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|-----------------------------|
| SPEED_CPBL | 5:4 | Video resolution capability |

REG26 (0x26)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-----------|---|---|---|-----------|---|---|
| Field | – | LF_1[2:0] | | | – | LF_0[2:0] | | |
| Reset | – | 0b010 | | | – | 0b010 | | |
| Access Type | – | Read Only | | | – | Read Only | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| LF_1 | 6:4 | Line-fault status of wire connected to LMN1 pin | 0b000: Short to battery 0b001: Short to GND 0b010: Normal Operation 0b011: Line Open 0b1XX: Line-to-line short |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| LF_0 | 2:0 | Line-fault status of wire connected to LMN0 pin | 0b000: Short to battery 0b001: Short to GND 0b010: Normal Operation 0b011: Line Open 0b1XX: Line-to-line short |

PWR0 (0x8)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|-----------------|---|---|---|---|
| Field | VDDBAD_STATUS[2:0] | | | CMP_STATUS[4:0] | | | | |
| Reset | 0b000 | | | 0b00000 | | | | |
| Access Type | Read Only | | | Read Only | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|---|
| VDDBAD_ST ATUS | 7:5 | Switched 1V supply comparator status bits Note that when CAP_VDD < 0.82V, the device is operating outside of the specified conditions and usually powers down. | 0bXX1: Latched high when CAP_VDD < 0.82V 0bX1X: Latched high when CAP_VDD < 0.82V 0b1XX: Reserved |
| CMP_STATU S | 4:0 | VDD18, VDDIO, and CAP_VDD supply voltage comparator status bits | 0bXXXX0: Latched low when VDD18 < 1.617V 0bXXX0X: Latched low when switched VDDIO supply < 1.617V 0bXX0XX: Latched low when CAP_VDD < 0.82V 0bX0XXX: Reserved 0b0XXXX: Reserved 0bXX111: All supplies are at expected levels |

PWR1 (0x9)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|-----------------|------------------|---|---|---|---|---|
| Field | OVERTEMP | VDD_OV_LI VE | PORZ_STATUS[5:0] | | | | | |
| Reset | 0b0 | 0b0 | 0b000000 | | | | | |
| Access Type | Read Only | Read Only | Read Only | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|--|
| OVERTEMP | 7 | Temperature monitor overtemperature indicator. Trip temperature Ttrip set by SET_TEMP1P0[1:0] in CMU6 | 0x0: T < Ttrip 0x1: T > Ttrip |
| VDD_OV_LI VE | 6 | Live VDDSW overvoltage status VDDSW level set by OV_LEVEL in register PM_OV_STAT | 0x0: VDDSW < VTRIP_OV 0x1: VDDSW > VTRIP_OV |
| PORZ_STAT US | 5:0 | PORZ status Bit 0: Latched low when either VDD18 < 1.516V or VDDIO < 1.055V Bit 1: Reserved Bit 2: Latched low when VDDIO < 1.055V Bit 3: Reserved Bit 4: Latched low when VDD18 < 1.516V (resets 1V domain, need to raise VDD18 above 1.516V to read registers) Bit 5: Reserved | |

PWR4 (0xC)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|----------------|---|-------------|-----------|---|---|---|
| Field | RSVD | DIS_LOCAL_WAKE | – | WAKE_EN_A | RSVD[3:0] | | | |
| Reset | 0b0 | 0b0 | – | 0b1 | 0x5 | | | |
| Access Type | | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|--|---|
| DIS_LOCAL_WAKE | 6 | Disable wake-up by local μ C from SDA_RX pin | 0b0: Local wake-up enabled 0b1: Local wake-up disabled |
| WAKE_EN_A | 4 | Enable wake-up by remote chip connected to GMSL Link | 0b0: GMSL Link remote wake-up disabled 0b1: GMSL Link remote wake-up enabled |

CTRL0 (0x10)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------------|-------------|------------------------|------|-------------|---|-----------|---|
| Field | RESET_ALL | RESET_LINK | RESET_ONESHOT | RSVD | SLEEP | – | RSVD[1:0] | |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | – | 0b01 | |
| Access Type | Write Clears All, Read | Write, Read | Write Clears All, Read | | Write, Read | – | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|---|
| RESET_ALL | 7 | Writing 1 to this bit resets the device, including all blocks. Registers are reset to defaults. This is equivalent to toggling the PWDNB pin. The bit is cleared when written. | 0b0: No action 0b1: Activate chip reset |
| RESET_LINK | 6 | Reset data path (keep register settings). Write 1 to activate reset. Write 0 to release reset. | 0b0: Release link reset 0b1: Activate link reset |
| RESET_ONESHOT | 5 | Reset data path (keep register settings). Write 1 to activate reset, bit self clears and automatically releases reset. | 0b0: No action 0b1: Reset data path |
| SLEEP | 3 | Activate Sleep Mode | 0b0: Sleep mode disabled 0b1: Sleep mode enabled |

CTRL1 (0x11)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|------|---|---|---|------|-------------|
| Field | RSVD | RSVD | RSVD | – | – | – | RSVD | CXTP_A |
| Reset | 0b0 | 0b0 | 0b0 | – | – | – | 0b1 | 0b0 |
| Access Type | | | | – | – | – | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CXTP_A | 0 | Coax/Twisted-pair cable select for GMSL Link Bit is set according to the latched CFG1 pin value at power-up | 0b0: Shielded twisted-pair drive 0b1: Coax drive |

CTRL2 (0x12)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|---|-------------------|-----------|---|-----------|---|
| Field | RSVD | RSVD | – | LDO_BYPASS | RSVD[1:0] | | RSVD[1:0] | |
| Reset | 0b0 | 0b0 | – | 0b0 | 0b01 | | 0b00 | |
| Access Type | | | – | Write, Read | | | | |
| BITFIELD | BITS | | | DESCRIPTION | | | | |
| LDO_BYPASS | 4 | | | Enable LDO bypass | | | | |

CTRL3 (0x13)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------------------------------------|-----------|---|--|-----------|------------|---|
| Field | RSVD | RSVD | RSVD[1:0] | | LOCKED | ERROR | CMU_LOCKED | – |
| Reset | 0b0 | 0b0 | 0b01 | | 0b0 | 0b0 | 0b0 | – |
| Access Type | | | | | Read Only | Read Only | Read Only | – |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| LOCKED | 3 | GMSL Link Locked (bidirectional) | | | 0b0: GMSL link not locked 0b1: GMSL link locked | | | |
| ERROR | 2 | Reflects global error status | | | 0b0: ERRB not asserted (ERRB pin = 1) 0b1: ERRB asserted (ERRB pin = 0) | | | |
| CMU_LOCKED | 1 | Clock Multiplier Unit (CMU) Locked | | | 0b0: CMU not locked 0b1: CMU locked | | | |

INTR0 (0x18)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|------|--|------|---|---|------------------|---|---|
| Field | RSVD | RSVD | RSVD | – | AUTO_ERR_RST_EN | DEC_ERR_THR[2:0] | | |
| Reset | 0b1 | 0b0 | 0b1 | – | 0b0 | 0b000 | | |
| Access Type | | | | – | Write, Read | Write, Read | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| AUTO_ERR_RST_EN | 3 | Automatically resets DEC_ERR_A (0x22) and IDLE_ERR (0x24) bitfields after ERRB pin is asserted for 1 μ s. | | | 0b0: Auto reset disabled 0b1: Auto reset enabled | | | |
| DEC_ERR_THR | 2:0 | Decoding and idle-error reporting threshold. Threshold controls the number of errors that can happen before the error flags assert. DEC_ERR_FLAG_A is asserted when DEC_ERR_A \geq DEC_ERR_THR IDLE_ERR_FLAG is asserted when IDLE_ERR \geq DEC_ERR_THR | | | 0b000: 1 0b001: 2 0b010: 4 0b011: 8 0b100: 16 0b101: 32 0b110: 64 0b111: 128 | | | |

INTR1 (0x19)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|---|-----------------|-----------|---|---|
| Field | PKT_CNT_EXP[3:0] | | | | AUTO_CNT_RST_EN | RSVD[2:0] | | |
| Reset | 0x0 | | | | 0b0 | 0b000 | | |
| Access Type | Write, Read | | | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|---|
| PKT_CNT_EXP | 7:4 | Packet Count Multiplier Exponent See the description of PKT_CNT (0x25) bitfield. | 0bXXX: PKT_CNT exponent |
| AUTO_CNT_RST_EN | 3 | Automatically reset PKT_CNT (0x25) bitfield after ERRB pin is asserted for 1µs. | 0b0: Auto reset disabled 0b1: Auto reset enabled |

INTR2 (0x1A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|------|-------------|---|--------------|--------------|---|---------------|
| Field | REFGEN_UNLOCKED_OEN | RSVD | REM_ERR_OEN | – | LFLT_INT_OEN | IDLE_ERR_OEN | – | DEC_ERR_OEN_A |
| Reset | 0b0 | 0b0 | 0b0 | – | 0b1 | 0b0 | – | 0b1 |
| Access Type | Write, Read | | Write, Read | – | Write, Read | Write, Read | – | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------------|------|---|---|
| REFGEN_UNLOCKED_OEN | 7 | Enable reporting of reference clock DPLL not locked | 0b0: Reporting disabled 0b1: Reporting enabled |
| REM_ERR_OEN | 5 | Enable reporting of remote error status (REM_ERR - 0x1B) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| LFLT_INT_OEN | 3 | Enable reporting of line-fault interrupt (LFLT_INT - 0x1B) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| IDLE_ERR_OEN | 2 | Enable reporting of idle-word errors (IDLE_ERR_FLAG - 0x1B) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| DEC_ERR_OEN_A | 0 | Enable reporting of decoding errors (DEC_ERR_FLAG_A - 0x1B) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |

INTR3 (0x1B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|------|--------------|---|-----------|---------------|---|----------------|
| Field | REFGEN_UNLOCKED | RSVD | REM_ERR_FLAG | – | LFLT_INT | IDLE_ERR_FLAG | – | DEC_ERR_FLAG_A |
| Reset | 0b0 | 0b0 | 0b0 | – | 0b0 | 0b0 | – | 0b0 |
| Access Type | Read Only | | Read Only | – | Read Only | Read Only | – | Read Only |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|---|
| REFGEN_UNLOCKED | 7 | Reference DPLL generating RCLKOUT is not locked. This bit is only valid when the reference DPLL is enabled and should be ignored when it is not. See register 0x3F0. | 0b0: REFGEN DPLL is locked 0b1: REFGEN DPLL not locked |
| REM_ERR_FLAG | 5 | Received remote side error status (inverse of remote side ERRB pin level) | 0b0: No remote side error 0b1: Remote side error |
| LFLT_INT | 3 | Line-Fault Interrupt Asserted when either one of line-fault monitors indicates a fault status. See LF_0 (0x26) and LF_1 (0x26) bitfields for more information. | 0b0: No line fault 0b1: Line fault |
| IDLE_ERR_FLAG | 2 | Idle-Word Error Flag Asserted when IDLE_ERR (0x24) ≥ DEC_ERR_THR (0x18). | 0b0: Flag not asserted 0b1: Flag asserted |
| DEC_ERR_FLAG_A | 0 | GMSL Packet Decoding Error Flag Asserted when DEC_ERR_A (at addr 0x22) ≥ DEC_ERR_THR (at addr 0x18). | 0b0: Error flag not asserted 0b1: Error flag asserted |

INTR4 (0x1C)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|-------------|---------------|-------------|--------------|-------------|-------------|-------------|---|
| Field | VREG_OV_OEN | EOM_ERR_OEN_A | VDD_OV_OEN | VDD18_OV_OEN | MAX_RT_OEN | RT_CNT_OEN | PKT_CNT_OEN | – |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 | 0b0 | 0b0 | – |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|---|
| VREG_OV_OEN | 7 | Enable CAP_VDD overvoltage status on ERRB | 0b0: Reporting disabled 0b1: Reporting enabled |
| EOM_ERR_OEN_A | 6 | Enable reporting of eye-opening monitor error (EOM_ERR_FLAG_A - 0x1D) for GMSL Link at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| VDD_OV_OEN | 5 | Enable V _{DD} overvoltage status on ERRB | 0b0: Reporting disabled 0b1: Reporting enabled |
| VDD18_OV_OEN | 4 | Enable V _{DD18} overvoltage status on ERRB | 0b0: Reporting disabled 0b1: Reporting enabled |
| MAX_RT_OEN | 3 | Enable reporting of combined ARQ maximum retransmission limit error flag (MAX_RT_FLAG - 0x1D) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| RT_CNT_OEN | 2 | Enable reporting of combined ARQ retransmission event flag (RT_CNT_FLAG_0x1C) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| PKT_CNT_OEN | 1 | Enable reporting of packet count flag (PKT_CNT_FLAG - 0x1E) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |

INTR5 (0x1D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|--------------------|--------------------|--------------------|-------------|-------------|--------------|---|
| Field | VREG_OV_FLAG | EOM_ERR_FLAG_A | VDD_OV_FLAG | VDD18_OV_FLAG | MAX_RT_FLAG | RT_CNT_FLAG | PKT_CNT_FLAG | – |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | – |
| Access Type | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Only | Read Only | Read Only | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|--|--|
| VREG_OV_FLAG | 7 | CAP_VDD Overvoltage Indication This bit is sticky. It is set when CAP_VDD is over the overvoltage threshold. It is cleared when read. | 0b0: Flag not asserted 0b1: Flag asserted |
| EOM_ERR_FLAG_A | 6 | Eye-opening is below the configured threshold set by EOM_MIN_THR[6:0]. This bit is sticky. It is cleared when read. | 0b0: Flag not asserted 0b1: Flag asserted |
| VDD_OV_FLAG | 5 | V _{DD} Overvoltage Indication This bit is sticky. It is set when V _{DD} is over the overvoltage threshold. It is cleared when read. | 0b0: Flag not asserted 0b1: Flag asserted |
| VDD18_OV_FLAG | 4 | V _{DD18} Overvoltage Flag This bit is sticky. It is set when V _{DD18} is over the overvoltage threshold. It is cleared when read. | 0b0: Flag not asserted 0b1: Flag asserted |
| MAX_RT_FLAG | 3 | Combined ARQ maximum retransmission limit error flag Asserted when any of the selected channel's ARQ retransmission limit is reached. Selection is done by each channel's MAX_RT_ERR_OEN (0x1C) bitfield. | 0b0: Flag not asserted 0b1: Flag asserted |
| RT_CNT_FLAG | 2 | Combined ARQ retransmission event flag Asserted when any of the selected channels have done at least one ARQ retransmission. Selection is done by each channel's RT_CNT_OEN (0x1C) bitfield. | 0b0: Flag not asserted 0b1: Flag asserted |
| PKT_CNT_FLAG | 1 | Packet Count Flag Asserted when PKT_CNT (0x25) ≥ PKT_CNT_THR (0x19) | 0b0: Flag not asserted 0b1: Flag asserted |

INTR6 (0x1E)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|----------------|--------------|----------------|-------------------|------------------|-------------|------|--------------|
| Field | VDDCMP_INT_OEN | PORZ_INT_OEN | VDDBAD_INT_OEN | EFUSE_CRC_ERR_OEN | RTTN_CRC_ERR_OEN | ADC_INT_OEN | RSVD | MIPI_ERR_OEN |
| Reset | 0b1 | 0b1 | 0b1 | 0b1 | 0b1 | 0b0 | 0b1 | 0b1 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|---|
| VDDCMP_INT_OEN | 7 | Enable reporting of combined undervoltage comparator output (VDDCMP_INT_FLAG) at ERRB pin | 0x0: Disable reporting 0x1: Enable reporting |
| PORZ_INT_OEN | 6 | Enable reporting of PORZ interrupt (PORZ_INT_FLAG - 0x1F) at ERRB pin. PORZ is monitoring of undervoltage levels of VDD18 and VDDIO. | 0x0: Disable reporting 0x1: Enable reporting |
| VDDBAD_INT_OEN | 5 | Enable reporting of VDDBAD interrupt (VDDBAD_INT_FLAG) at ERRB pin | 0x0: Disable reporting 0x1: Enable reporting |
| EFUSE_CRC_ERR_OEN | 4 | Enable reporting eFuse CRC at ERRB pin | 0x0: Disable reporting 0x1: Enable reporting |
| RTTN_CRC_ERR_OEN | 3 | Enable reporting of CRC errors (RTTN_CRC_ERR) incurred during readout of retention memory during exit of sleep mode at ERRB pin | 0x0: Disable reporting 0x1: Enable reporting |
| ADC_INT_OEN | 2 | Enable reporting of ADC interrupts (ADC_INT_FLAG) at ERRB pin. Individual interrupts also have individual enable bits. See registers ADC_INTRIE0-3. | 0x0: Disable reporting 0x1: Enable reporting |
| MIPI_ERR_OEN | 0 | Enable reporting of MIPI RX errors (MIPI_ERR_FLAG) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |

INTR7 (0x1F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|--------------------|--------------------|--------------------|---------------|--------------|--------------|------|---------------|
| Field | VDDCMP_INT_FLAG | PORZ_INT_FLAG | VDDBAD_INT_FLAG | EFUSE_CRC_ERR | RTTN_CRC_INT | ADC_INT_FLAG | RSVD | MIPI_ERR_FLAG |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Read Clears All | Read Clears All | Read Clears All | Read Only | Read Only | Read Only | | Read Only |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|--|
| VDDCMP_INT_FLAG | 7 | Combined undervoltage comparator output Asserts when a bit in the CMP_STATUS register is asserted. | 0b0: Flag not asserted 0b1: Flag asserted |
| PORZ_INT_FLAG | 6 | PORZ interrupt flag. PORZ is monitoring of undervoltage levels of VDD18 and VDDIO. Asserts when VDD18 < 1.516V or VDDIO < 1.055V. | 0b0: Flag not asserted 0b1: Flag asserted |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|--|
| VDDBAD_INT_FLAG | 5 | Combined V _{DD} bad indicator. Asserts when either VDDBAD_STATUS[1] or [0] bits is a 1, indicating that CAP_VDD (switched digital core V _{DD}) has fallen below 0.82V. | 0x0: CAP_VDD has not fallen below 0.82V 0x1: CAP_VDD has fallen below 0.82V at least once since this bit is last read |
| EFUSE_CRC_ERR | 4 | eFuse CRC error indicator | 0b0: Flag not asserted 0b1: Flag asserted |
| RTTN_CRC_INT | 3 | Retention memory restore CRC error interrupt. When the device wakes up, contents of retention memory is loaded back to main registers. The restored data is covered by CRC. If CRC fails, this bit is set. | 0b0: Flag not asserted 0b1: Flag asserted |
| ADC_INT_FLAG | 2 | ADC Interrupt. Individual interrupts also have individual status flags. See registers ADC_INTR0-3. | 0b0: Flag not asserted 0b1: Flag asserted |
| MIPI_ERR_FLAG | 0 | MIPI RX error flag, asserted when any of these is asserted: phy1_hs_err [0],[1],[4],[5] phy2_hs_err [0],[1],[4],[5] ctr11_csi_err_l [0],[1],[7] ctr11_csi_err_h [0] | 0b0: Flag not asserted 0b1: Flag asserted |

INTR8 (0x20)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|----------------|---|---|---|---|
| Field | ERR_TX_EN | – | – | ERR_TX_ID[4:0] | | | | |
| Reset | 0b1 | – | – | 0b11111 | | | | |
| Access Type | Write, Read | – | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| ERR_TX_EN | 7 | Transmit local error status (inverse of ERRB pin level) to remote side through GPIO channel | 0b0: Transmit error status disabled 0b1: Transmit error status enabled |
| ERR_TX_ID | 4:0 | GPIO ID used for transmitting ERR_TX. Error status is transmitted to remote side using the GPIO interface, using this value as a special GPIO index. It is not recommended to change this value. | 0bXXXXX: Value of GPIO ID for transmitting ERR_TX |

INTR9 (0x21)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|---|----------------|---|---|---|---|
| Field | ERR_RX_EN | RSVD | – | ERR_RX_ID[4:0] | | | | |
| Reset | 0b1 | 0b1 | – | 0b11111 | | | | |
| Access Type | Write, Read | | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| ERR_RX_EN | 7 | Enable reception of remote error status (inverse of ERRB pin level) through GPIO channel | 0b0: Receive error status disabled 0b1: Receive error status enabled |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|--|
| ERR_RX_ID | 4:0 | GPIO ID used for receiving ERR_RX. Error status is received from remote side using the GPIO interface, using this value as a special GPIO index. It is not recommended to change this value. | 0bXXXXX: Value of GPIO ID for receiving ERR_TX |

CNT0 (0x22)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | DEC_ERR_A[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Clears All | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| DEC_ERR_A | 7:0 | Number of decoding (disparity) errors detected in packets received over GMSL link. Cleared on read or upon link transitioning from unlock to lock state. | 0xXX: Number of detected GMSL link disparity errors |

CNT2 (0x24)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | IDLE_ERR[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Clears All | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| IDLE_ERR | 7:0 | Number of idle-word errors detected. Reset after reading or with the rising edge of LOCK. | 0xXX: Number of idle-word errors detected |

CNT3 (0x25)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | PKT_CNT[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Clears All | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| PKT_CNT | 7:0 | <p>Number of received packets of a selected type.</p> <p>Packet type is selected with PKT_CNT_SEL (0x2C register).</p> <p>Reported packet count is a scaled value, such that actual packet count is \geq PKT_CNT \times ($2^{\text{PKT_CNT_EXP}}$) and $<$ (PKT_CNT + 1) \times ($2^{\text{PKT_CNT_EXP}}$).</p> <p>When maximum value is reported, packet count is greater or equal to the reported value.</p> | 0xXX: Scaled number of received packets |

TX0 (0x28)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|------|------|---|---|-------------|---|
| Field | RSVD[1:0] | | RSVD | RSVD | – | – | TX_FEC_EN | – |
| Reset | 0b01 | | 0b1 | 0b0 | – | – | 0x0 | – |
| Access Type | | | | | – | – | Write, Read | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| TX_FEC_EN | 1 | <p>Enable Forward-Error Correction (FEC) in forward direction.</p> <p>When the part is started up in GMSL2 mode, FEC is default off, and this bit is 0.</p> <p>For GMSL3 parts, if a part is started up in GMSL3 mode, FEC is on by default, and this bit is 1.</p> | <p>0x0: FEC off</p> <p>0x1: FEC on</p> |

TX1 (0x29)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|------|---|-------------|---------------|---|-------------|-------------|
| Field | LINK_PRBS_GEN | RSVD | – | ERRG_EN_A | TX_FEC_CRC_EN | – | DIS_SCR | DIS_ENC |
| Reset | 0b0 | 0x0 | – | 0b0 | 0x1 | – | 0b0 | 0b0 |
| Access Type | Write, Read | | – | Write, Read | Write, Read | – | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|--|
| LINK_PRBS_GEN | 7 | Enable link PRBS-7 generator | <p>0x0: Disabled</p> <p>0x1: Enabled</p> |
| ERRG_EN_A | 4 | Error Generator Enable for GMSL Link. Error injection applies to all data going across the link. | <p>0b0: GMSL Link error generator disabled</p> <p>0b1: GMSL Link error generator enabled</p> |
| TX_FEC_CRC_EN | 3 | <p>Enable CRC at each FEC block</p> <p>Setting must match deserializer. It is not recommended to change this value.</p> | <p>0x0: Off</p> <p>0x1: On</p> |
| DIS_SCR | 1 | Disable scrambler | |
| DIS_ENC | 0 | Disable 9b10b encoding | |

TX2 (0x2A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|----------------|---|-----------------|---|---|-------------|
| Field | ERRG_CNT[1:0] | | ERRG_RATE[1:0] | | ERRG_BURST[2:0] | | | ERRG_PER |
| Reset | 0b00 | | 0b10 | | 0b000 | | | 0b0 |
| Access Type | Write, Read | | Write, Read | | Write, Read | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|--|--|
| ERRG_CNT | 7:6 | Number of errors to be generated | 0b00: Continuous 0b01: 16 0b10: 128 0b11: 1024 |
| ERRG_RATE | 5:4 | Error generator average bit error rate | 0b00: 1 in 5120 bits 0b01: 1 in 81920 bits 0b10: 1 in 1310720 bits 0b11: 1 in 20971520 bits |
| ERRG_BURST | 3:1 | Error generator burst error length in bits | 0b000: 1 0b001: 2 0b010: 3 0b011: 4 0b100: 8 0b101: 12 0b110: 16 0b111: 20 |
| ERRG_PER | 0 | Error generator error distribution selection | 0b0: Pseudorandom 0b1: Periodic |

TX3 (0x2B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---------------|---|---|-----------|---|---|
| Field | RSVD[1:0] | | TX_FEC_ACTIVE | – | – | RSVD[2:0] | | |
| Reset | 0b01 | | | – | – | 0b100 | | |
| Access Type | | | Read Only | – | – | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| TX_FEC_ACTIVE | 5 | Indicates FEC is active Communication with deserializer must have been established for this bit to get set by hardware. | 0x0: Not active 0x1: Actively generating error checking bits. |

RX0 (0x2C)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|------|------------------|---|---|---|
| Field | PKT_CNT_LBW[1:0] | | – | RSVD | PKT_CNT_SEL[3:0] | | | |
| Reset | 0b00 | | – | 0b0 | 0x0 | | | |
| Access Type | Write, Read | | – | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|---|
| PKT_CNT_L BW | 7:6 | Select the subtype of low-bandwidth packets to count at PKT_CNT (0x25) bitfield | 0b00: Count low-bandwidth data packets only 0b01: Count low-bandwidth acknowledge packets only 0b10: Count low-bandwidth data and acknowledge packets 0b11: Reserved |
| PKT_CNT_S EL | 3:0 | Select the type of received packets to count at PKT_CNT (0x25) bitfield | 0x0: None 0x1: VIDEO 0x2: Reserved 0x3: INFO Frame 0x4: SPI 0x5: I ² C 0x6: UART 0x7: GPIO 0x8: Reserved 0x9: Reserved 0xA: Reserved 0xB: Reserved 0xC: Reserved 0xD: Reserved 0xE: All 0xF: Unknown and packets with error |

RX1 (0x2D)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|-----------|---|-----------|---|------|------|
| Field | LINK_PRBS_CHK | – | RSVD[1:0] | | RSVD[1:0] | | RSVD | RSVD |
| Reset | 0b0 | – | 0b10 | | 0b10 | | 0b0 | 0b0 |
| Access Type | Write, Read | – | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|----------------------------|-------------------------------|
| LINK_PRBS_CHK | 7 | Enable link PRBS-7 checker | 0x0: Disabled 0x1: Enabled |

GPIOA (0x30)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|--------------------|---|---|---|---|---|
| Field | RSVD | RSVD | GPIO_FWD_CDLY[5:0] | | | | | |
| Reset | 0b0 | 0b1 | 0b000001 | | | | | |
| Access Type | | | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|---|
| GPIO_FWD_CDLY | 5:0 | <p>Compensation delay multiplier for the forward direction.</p> <p>This must be the same value as GPIO_FWD_CDLY of the chip on the other side of the link.</p> <p>Total delay is the (value + 1) multiplied by 1.7μs. Default delay is 3.4μs.</p> <p>See the GMSL user guide for further information.</p> | 0bXXXXXX: Forward compensation delay multiplier value |

GPIOB (0x31)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|--------------------|---|---|---|---|---|
| Field | RSVD[1:0] | | GPIO_REV_CDLY[5:0] | | | | | |
| Reset | 0b10 | | 0b001000 | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|---|
| GPIO_REV_CDLY | 5:0 | <p>Compensation delay multiplier for the reverse direction.</p> <p>This must be the same value as GPIO_REV_CDLY of the chip on the other side of the link.</p> <p>Total delay is the (value + 1) multiplied by 1.7μs. Default delay is 15.3μs.</p> <p>See the GMSL user guide for further information.</p> | 0bXXXXXX: Reverse compensation delay multiplier value |

I2C_0 (0x40)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------|---|---|-------------|---|---|
| Field | – | – | SLV_SH[1:0] | | – | SLV_TO[2:0] | | |
| Reset | – | – | 0b10 | | – | 0b110 | | |
| Access Type | – | – | Write, Read | | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| SLV_SH | 5:4 | <p>I²C-to-I²C subordinate-setup and hold-time setting.</p> <p>Configures the interval between SDA and SCL transitions when driven by the internal I²C subordinate.</p> | <p>0b00: Set for I²C Fast-mode Plus speed (1Mbps)</p> <p>0b01: Set for I²C Fast-mode speed (400Kbps)</p> <p>0b10: Set for I²C Standard-mode speed (100Kbps)</p> <p>0b11: Reserved</p> |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| SLV_TO | 2:0 | I ² C-to-I ² C subordinate timeout setting. Internal GMSL2 I ² C subordinate times out after the configured duration if it does not receive any response while waiting for a packet from remote device. | 0b000: 16µs 0b001: 1ms 0b010: 2ms 0b011: 4ms 0b100: 8ms 0b101: 16ms 0b110: 32ms 0b111: Disabled |

I²C_1 (0x41)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|-------------|---|---|---|-------------|---|---|
| Field | RSVD | MST_BT[2:0] | | | – | MST_TO[2:0] | | |
| Reset | 0b0 | 0b101 | | | – | 0b110 | | |
| Access Type | | Write, Read | | | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| MST_BT | 6:4 | I ² C-to-I ² C main bit rate setting Configures the I ² C bit rate used by the internal I ² C main (in the device on the remote side from the external I ² C main) Set this according to the I ² C speed mode. | 0b000: 9.92Kbps - Set for I ² C Standard mode speed 0b001: 33.2Kbps - Set for I ² C Standard mode speed 0b010: 99.2Kbps - Set for I ² C Standard or Fast-mode speed 0b011: 123Kbps - Set for I ² C Fast-mode speed 0b100: 203Kbps - Set for I ² C Fast-mode speed 0b101: 397Kbps - Set for I ² C Fast or Fast-mode Plus speed 0b110: 625Kbps - Set for I ² C Fast-mode Plus speed 0b111: 980Kbps - Set for I ² C Fast-mode Plus speed |
| MST_TO | 2:0 | I ² C-to-I ² C main timeout setting Internal GMSL2 I ² C main times out after the configured duration if it does not receive any response while waiting for a packet from remote device. | 0b000: 16µs 0b001: 1ms 0b010: 2ms 0b011: 4ms 0b100: 8ms 0b101: 16ms 0b110: 32ms 0b111: Disabled |

I²C_2 (0x42)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | SRC_A[6:0] | | | | – | – | | |
| Reset | 0b0000000 | | | | – | – | | |
| Access Type | Write, Read | | | | – | – | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| SRC_A | 7:1 | I ² C address translator source A for main control channel. When an I ² C transaction across the GMSL link has a device address matching I ² C SRC_A, the device address as seen on the remote side is replaced by the device address in I ² C DST_A. | 0bXXXXXXXX: Value of I ² C SRC_A |

I2C_3 (0x43)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | DST_A[6:0] | | | | | | | – |
| Reset | 0b0000000 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| DST_A | 7:1 | I ² C address translator destination A for main control channel. See the description of I ² C SRC_A. | 0bXXXXXXXX: Value of I ² C DST_A |

I2C_4 (0x44)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | SRC_B[6:0] | | | | | | | – |
| Reset | 0b0000000 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| SRC_B | 7:1 | I ² C address translator source B for main control channel. When an I ² C transaction across the GMSL link has a device address matching I ² C SRC_B, the device address as seen on the remote side is replaced by the device address in I ² C DST_B. | 0bXXXXXXXX: Value of I ² C SRC_B |

I2C_5 (0x45)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | DST_B[6:0] | | | | | | | – |
| Reset | 0b0000000 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| DST_B | 7:1 | I ² C address translator destination B for main control channel. See the description of I ² C SRC_B. | 0bXXXXXXX: Value of I ² C DST_B |

UART 0 (0x48)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|-------------|-------------|--------------------|----------------|---|-------------|
| Field | RSVD[1:0] | | REM_MS_EN | LOC_MS_EN | BYPASS_D IS_PAR | BYPASS_TO[1:0] | | BYPASS_EN |
| Reset | 0b01 | | 0b0 | 0b0 | 0b0 | 0b01 | | 0b0 |
| Access Type | | | Write, Read | Write, Read | Write, Read | Write, Read | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|---|--|
| REM_MS_EN | 5 | Enables UART Bypass Mode Control by Remote GPIO Pin When set, remote chip's GPIO is used as MS pin (UART mode select). When MS is high, chip is in bypass mode, otherwise, chip is in base mode. In bypass mode, the UART interface can only access an external UART interface through the MFP pins, and cannot access the control channel. In base mode, the control channel access is enabled. | 0b0: UART bypass mode not controlled by remote MS pin 0b1: UART bypass mode controlled by remote MS pin |
| LOC_MS_EN | 4 | Enables UART bypass mode control by local GPIO pin Set to use GPIO2 pin as MS pin (UART mode select). When MS is high, chip is in bypass mode, otherwise, chip is in base mode. In bypass mode, the UART interface can only access an external UART interface through the MFP pins, and cannot access the control channel. In base mode, the control channel access is enabled. | 0b0: UART bypass mode not controlled by local MS pin 0b1: UART bypass mode controlled by local MS pin |
| BYPASS_D IS_PAR | 3 | Selects whether or not to receive and send parity bit in bypass mode | 0b0: Receive and send parity bit in bypass mode 0b1: Do not receive and send parity bit in bypass mode |
| BYPASS_TO | 2:1 | UART soft-bypass timeout duration | 0b00: 2ms 0b01: 8ms 0b10: 32ms 0b11: Disabled (bypass mode active until next power cycle/PWDNB) |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| BYPASS_EN | 0 | Enable UART soft-bypass mode. Bypass mode remains active as long as there is UART activity. When there is no UART activity for selected duration (configured by BYPASS_TO bitfield), device exits bypass mode, and the bit is automatically cleared. | soft-bypass 0b0: UART soft-bypass mode disabled 0b1: UART soft-bypass mode enabled |

I2C_PT_0 (0x4C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|----------------|---|---|----------------|---|---|
| Field | – | – | SLV_SH_PT[1:0] | | – | SLV_TO_PT[2:0] | | |
| Reset | – | – | 0b10 | | – | 0b110 | | |
| Access Type | – | – | Write, Read | | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| SLV_SH_PT | 5:4 | Pass-through 1 and 2 I ² C-to-I ² C subordinate setup and hold-time setting (setup, hold). Configures the interval between SDA and SCL transitions when driven by the internal I ² C subordinate. Set this according to the I ² C speed mode. | 0b00: Set for I ² C Fast-mode Plus speed (1Mb/s) 0b01: Set for I ² C Fast-mode speed (400kb/s) 0b10: Set for I ² C Standard-mode speed (100kb/s) 0b11: Reserved |
| SLV_TO_PT | 2:0 | Pass-through 1 and 2 I ² C-to-I ² C subordinate timeout setting Internal GMSL2 I ² C subordinate times out after the configured duration if it does not receive any response while waiting for a packet from remote device. | 0b000: 16µs 0b001: 1ms 0b010: 2ms 0b011: 4ms 0b100: 8ms 0b101: 16ms 0b110: 32ms 0b111: Disabled |

I2C_PT_1 (0x4D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|----------------|---|---|---|----------------|---|---|
| Field | RSVD | MST_BT_PT[2:0] | | | – | MST_TO_PT[2:0] | | |
| Reset | 0b0 | 0b101 | | | – | 0b110 | | |
| Access Type | | Write, Read | | | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| MST_BT_PT | 6:4 | <p>Pass-through 1 and 2 I²C-to-I²C main bit rate setting</p> <p>Configures the I²C bit rate (SCL clock frequency) used by the internal I²C main (in the device on the remote side from the external I²C main).</p> <p>Set this according to the I²C speed mode.</p> | <p>0b000: 9.92Kbps - Set for I²C Standard mode speed</p> <p>0b001: 33.2Kbps - Set for I²C Standard mode speed</p> <p>0b010: 99.2Kbps - Set for I²C Standard or Fast-mode speed</p> <p>0b011: 123Kbps - Set for I²C Fast-mode speed</p> <p>0b100: 203Kbps - Set for I²C Fast-mode speed</p> <p>0b101: 397Kbps - Set for I²C Fast or Fast-mode Plus speed</p> <p>0b110: 625Kbps - Set for I²C Fast-mode Plus speed</p> <p>0b111: 980Kbps - Set for I²C Fast-mode Plus speed</p> |
| MST_TO_PT | 2:0 | <p>Pass-through 1 and 2 I²C-to-I²C main timeout setting</p> <p>Internal GMSL2 I²C main times out after the configured duration if it does not receive any response while waiting for a packet from the remote device.</p> | <p>0b000: 16μs</p> <p>0b001: 1ms</p> <p>0b010: 2ms</p> <p>0b011: 4ms</p> <p>0b100: 8ms</p> <p>0b101: 16ms</p> <p>0b110: 32ms</p> <p>0b111: Disabled</p> |

UART_PT_0 (0x4F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------------|-------------|------|------|----------------------|-------------|------|------|
| Field | BITLEN_M AN_CFG_2 | DIS_PAR_2 | RSVD | RSVD | BITLEN_M AN_CFG_1 | DIS_PAR_1 | RSVD | RSVD |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | | | Write, Read | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------------|------|---|---|
| BITLEN_M AN_CFG_2 | 7 | Use the custom UART bit rate (selected by the BITLEN_PT_2_L - 0x54A and BITLEN_PT_2_H - 0x54B bitfields) in pass-through UART Channel 1 | <p>0b0: Use standard bit rate</p> <p>0b1: Use custom bit rate</p> |
| DIS_PAR_2 | 6 | Disable parity bit in pass-through UART Channel 2 | <p>0b0: Parity bit enabled</p> <p>0b1: Parity bit disabled</p> |
| BITLEN_M AN_CFG_1 | 3 | Use the custom UART bit rate (selected by the BITLEN_PT_1_L - 0x548 and BITLEN_PT_1_H - 0x549 bitfields) in pass-through UART Channel 1 | <p>0b0: Use standard bit rate</p> <p>0b1: Use custom bit rate</p> |
| DIS_PAR_1 | 2 | Disable parity bit in pass-through UART Channel 1 | <p>0b0: Parity bit enabled</p> <p>0b1: Parity bit disabled</p> |

TX0 (0x58)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|-----------|---|-----------|---|-----------|---|
| Field | TX_CRC_EN | – | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| Reset | 0b0 | – | 0b11 | | 0b00 | | 0b00 | |
| Access Type | Write, Read | – | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---------------------|---|
| TX_CRC_EN | 7 | Transmit CRC Enable | 0b0: Transmit CRC disabled 0b1: Transmit CRC enabled |

TX3 (0x5B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|---|-----------------|---|
| Field | – | – | – | – | – | – | TX_STR_SEL[1:0] | |
| Reset | – | – | – | – | – | – | 0b10 | |
| Access Type | – | – | – | – | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| TX_STR_SEL | 1:0 | Stream ID used in packets transmitted from this channel | 0bXX: Stream ID for packets from this channel |

TR0 (0x78)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-----------|---|-----------|---|-----------|---|
| Field | TX_CRC_EN | RX_CRC_EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| Reset | 0b1 | 0b1 | 0b11 | | 0b00 | | 0b00 | |
| Access Type | Write, Read | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| TX_CRC_EN | 7 | When set, calculate and append CRC to each packet transmitted from this port. | 0b0: Transmit CRC disabled 0b1: Transmit CRC enabled |
| RX_CRC_EN | 6 | When set, indicates that packets received at this port have appended CRC. CRC checking should be performed at each packet. | 0b0: Receive CRC disabled 0b1: Receive CRC enabled |

TR3 (0x7B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|----------------|---|---|
| Field | – | – | – | – | – | TX_SRC_ID[2:0] | | |
| Reset | – | – | – | – | – | 0b000 | | |
| Access Type | – | – | – | – | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| TX_SRC_ID | 2:0 | Source identifier used in packets transmitted from this channel. Default value is based on the device address set by the CFG0 pin. | 0bXXX: Source ID for packets from this channel |

TR4 (0x7C)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | RX_SRC_SEL[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| RX_SRC_SEL | 7:0 | Receive packets from selected sources. Each bit indicates whether packets with that source ID should be received or not. This is a one-hot encoding. For example, when SRC_SEL = 00001001, then packets with source ID equal to 0 and 3 are received. | 0x00: No packets received 0x01: Packets from source ID 0 received 0x02: Packets from source ID 1 received 0x03: Packets from source ID 0 and 1 received 0x04: Packets from source ID 2 received 0xFF: Packets from all source IDs received |

TR0 (0x80, 0x90, 0xA0, 0xA8)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-----------|---|-----------|---|-----------|---|
| Field | TX_CRC_EN | RX_CRC_EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| Reset | 0b1 | 0b1 | 0b11 | | 0b00 | | 0b00 | |
| Access Type | Write, Read | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| TX_CRC_EN | 7 | When set, calculate and append CRC to each packet transmitted from this port. | 0b0: Transmit CRC disabled 0b1: Transmit CRC enabled |
| RX_CRC_EN | 6 | When set, indicates that packets received at this port have appended CRC and CRC checking should be performed at each packet. | 0b0: Receive CRC disabled 0b1: Receive CRC enabled |

TR3 (0x83, 0x93, 0xA3, 0xAB)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|----------------|---|---|
| Field | - | - | - | - | - | TX_SRC_ID[2:0] | | |
| Reset | - | - | - | - | - | 0b000 | | |
| Access Type | - | - | - | - | - | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| TX_SRC_ID | 2:0 | Source identifier used in packets transmitted from this channel. Default value is based on the device address set by the CFG0 pin. | 0bXXX: Source ID for packets from this channel |

TR4 (0x84, 0x94, 0xA4, 0xAC)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | RX_SRC_SEL[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| RX_SRC_SEL | 7:0 | Receive packets from selected sources. Each bit indicates whether packets with that source ID should be received or not. This is a one-hot encoding. For example, when SRC_SEL = 00001001, then packets with source ID equal to 0 and 3 are received. | 0x00: No packets received 0x01: Packets from source ID 0 received 0x02: Packets from source ID 1 received 0x03: Packets from source ID 0 and 1 received 0x04: Packets from source ID 2 received 0xFF: Packets from all source IDs received |

ARQ0 (0x85, 0x95, 0xA5, 0xAD)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|------|------|-------------|----------------------|---|---|
| Field | RSVD | RSVD | RSVD | RSVD | ARQ0_EN | DIS_DBL_A CK_RETX | – | – |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b0 | – | – |
| Access Type | | | | | Write, Read | Write, Read | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------------|------|--|---------------------------------------|
| ARQ0_EN | 3 | Enable ARQ. It is not recommended to change this value. | 0b0: ARQ disabled 0b1: ARQ enabled |
| DIS_DBL_A CK_RETX | 2 | Disable retransmission due to receiving same acknowledge twice | 0b0: Enabled 0b1: Disabled |

ARQ1 (0x86, 0x96, 0xA6, 0xAE)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-----------|---|---|---|---|--------------------|----------------|
| Field | – | RSVD[2:0] | | | – | – | MAX_RT_E RR_OEN | RT_CNT_O EN |
| Reset | – | 0b111 | | | – | – | 0b1 | 0b0 |
| Access Type | – | | | | – | – | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|---|
| MAX_RT_ERR_OEN | 1 | Enable reporting of ARQ maximum retransmission limit errors (MAX_RT_ERR) for this channel at ERRB pin. | 0b0: ARQ maximum retransmission limit errors reporting at ERRB pin disabled 0b1: ARQ maximum retransmission limit errors reporting at ERRB pin enabled |
| RT_CNT_OEN | 0 | Enable reporting of ARQ retransmission event for this channel at ERRB pin. When enabled, ERRB is asserted when RT_CNT of this channel is greater than 0. | 0b0: ARQ retransmission count reporting at ERRB pin disabled 0b1: ARQ retransmission count reporting at ERRB pin enabled |

ARQ2 (0x87, 0x97, 0xA7, 0xAF)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|-----------------|---|---|---|---|---|---|
| Field | MAX_RT_ERR | RT_CNT[6:0] | | | | | | |
| Reset | 0b0 | 0b0000000 | | | | | | |
| Access Type | Read Clears All | Read Clears All | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|--|--|
| MAX_RT_ERR | 7 | Reached maximum retransmission limit (MAX_RT) for one packet in this channel | 0b0: Maximum retransmission limit not reached 0b1: Maximum retransmission limit reached |
| RT_CNT | 6:0 | Total retransmission count in this channel | 0xXX: Count of retransmissions for this channel |

TR0 (0x88)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-----------|---|-----------|---|-----------|---|
| Field | TX_CRC_EN | RX_CRC_EN | RSVD[1:0] | | RSVD[1:0] | | RSVD[1:0] | |
| Reset | 0b1 | 0b1 | 0b11 | | 0b00 | | 0b00 | |
| Access Type | Write, Read | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| TX_CRC_EN | 7 | When set, calculate and append CRC to each packet transmitted from this port | 0b0: Transmit CRC disabled 0b1: Transmit CRC enabled |
| RX_CRC_EN | 6 | When set, indicates that packets received at this port have appended CRC and CRC checking should be performed at each packet. | 0b0: Receive CRC disabled 0b1: Receive CRC enabled |

TR3 (0x8B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|----------------|---|---|
| Field | - | - | - | - | - | TX_SRC_ID[2:0] | | |
| Reset | - | - | - | - | - | 0b000 | | |
| Access Type | - | - | - | - | - | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| TX_SRC_ID | 2:0 | Source identifier used in packets transmitted from this channel. Default value is based on the device address set by the CFG0 pin. | 0bXXX: Source ID for packets from this channel |

ARQ1 (0x8E)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-----------|---|---|---|---|----------------|-------------|
| Field | – | RSVD[2:0] | | | – | – | MAX_RT_ERR_OEN | RT_CNT_OEN |
| Reset | – | 0b111 | | | – | – | 0b1 | 0b0 |
| Access Type | – | | | | – | – | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|---|
| MAX_RT_ERR_OEN | 1 | Enable reporting of ARQ max re-transmission limit errors (MAX_RT_ERR) for this channel at ERRB pin. | 0b0: ARQ max re-transmit limit errors reporting at ERRB pin disabled 0b1: ARQ max re-transmit limit errors reporting at ERRB pin enabled |
| RT_CNT_OEN | 0 | Enable reporting of ARQ re-transmission event for this channel at ERRB pin. When enabled, ERRB is asserted when RT_CNT of this channel is greater than 0. | 0b0: ARQ re-transmission count reporting at ERRB pin disabled 0b1: ARQ re-transmission count reporting at ERRB pin enabled |

ARQ2 (0x8F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|-----------------|---|---|---|---|---|---|
| Field | MAX_RT_ERR | RT_CNT[6:0] | | | | | | |
| Reset | 0b0 | 0b0000000 | | | | | | |
| Access Type | Read Clears All | Read Clears All | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|--|
| MAX_RT_ERR | 7 | Reached maximum re-tx limit (MAX_RT) for one packet in this channel | 0b0: Max re-transmission limit not reached 0b1: Max re-transmission limit reached |
| RT_CNT | 6:0 | Total re-transmission count in this channel | 0xXX: Count of re-transmissions for this channel |

VIDEO_TX0 (0x110)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|-------------|---------------|---|-------------|-------------|-----------|---|
| Field | LINE_CRC_SEL | LINE_CRC_EN | ENC_MODE[1:0] | | AUTO_BPP | CLKDET_BYP | RSVD[1:0] | |
| Reset | 0b0 | 0b1 | 0b10 | | 0b1 | 0b0 | 0b00 | |
| Access Type | Write, Read | Write, Read | Write, Read | | Write, Read | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|--|
| LINE_CRC_SEL | 7 | Line CRC checksum generation with DE or HS | 0b0: Use DE for Line CRC 0b1: Use HS for Line CRC |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| LINE_CRC_EN | 6 | Line CRC Enable Generates a CRC code for the video line and sends it to the receiver side for comparison. | 0b0: Line CRC disabled 0b1: Line CRC enabled |
| ENC_MODE | 5:4 | HS, VS, and DE Encoding mode. This Encoding mode is intended to minimize video bandwidth usage on the GMSL link. When the encoding is on, the HS, VS, DE signals are included in video packets across the GMSL link only when they toggle. Additionally, color pixel data may not be transmitted during horizontal or vertical blanking periods. When the encoding is off, the HS, VS, DE signals are included in all video packets, along with the color pixel data, and are sent every 36 pixels. | 0b00: HS, VS, DE encoding off 0b01: HS, VS, DE encoding on, color bits always sent 0b10: HS, VS, DE encoding on, color bits sent only when DE is high 0b11: HS, VS, DE encoding on, color bits sent only when HS is high |
| AUTO_BPP | 3 | Select bits per pixel (BPP) source. Set to 0 if override of BPP is required. | 0b0: Use BPP from BPP register 0b1: Use BPP from MIPI receiver |
| CLKDET_BY_P | 2 | Bypass PCLK detector | |

VIDEO_TX1 (0x111)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|----------|---|---|---|---|---|
| Field | RSVD[1:0] | | BPP[5:0] | | | | | |
| Reset | 0b01 | | 0b011000 | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|------------------------------------|------------------------------------|
| BPP | 5:0 | Color bits per pixel (RGB888 = 24) | 0bXXXXXX: Number of bits per pixel |

VIDEO_TX2 (0x112)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|--------------------|--------------------|--------------------|------|---------------|------|------|
| Field | PCLKDET | DRIFT_ER R | OVERFLO W | FIFO_WAR N | RSVD | LIM_HEAR T | RSVD | RSVD |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 | 0b0 | 0b1 | 0b0 |
| Access Type | Read Only | Read Clears All | Read Clears All | Read Clears All | | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| PCLKDET | 7 | PCLK detected. This bit is asserted when a pixel clock can be extracted from the video interface receiver and the extracted frequency is measured to be greater than 4MHz. Valid in all video modes. Can also read the following registers to determine if MIPI data is received: phy1_pkt_cnt, csi1_pkt_cnt. In Tunneling mode, can also read tun_pkt_cnt. | 0b0: Video received PCLK not detected 0b1: Video received PCLK detected |
| DRIFT_ERR | 6 | VID_TX PCLK drift error detected. After the video pipeline starts, PCLK cannot drift more than a certain amount (+/-1.25%) without restarting the subsystem. | 0b0: Video transmit PCLK drift error not detected 0b1: Video transmit PCLK drift error detected |
| OVERFLOW | 5 | VID_TX FIFO has overflowed, video input throughput may be too high, bandwidth allocation on GMSL link for video may not be enough. Pixel mode only. | 0b0: Video transmit FIFO has not overflowed 0b1: Video transmit FIFO has overflowed |
| FIFO_WARN | 4 | VID_TX FIFO is more than half full, video data coming from the video interface receiver is read by the scheduler. Pixel mode only. | 0b0: Video transmit FIFO is less than or equal to half full 0b1: Video transmit FIFO is more than half full |
| LIM_HEART | 2 | Disable heartbeat during blanking Use together with SEQ_MISS_EN and DIS_PKT_DET bitfields in deserializer. | 0b0: Heartbeat enabled during blanking 0b1: Heartbeat disabled during blanking |

SPI_0 (0x170)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|--------------------|---|-------------|-------------|-------------|-------------|
| Field | SPI_LOC_ID[1:0] | | SPI_CC_TRG_ID[1:0] | | SPI_IGNR_ID | SPI_CC_EN | MST_SLVN | SPI_EN |
| Reset | 0b00 | | 0b00 | | 0b1 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | | Write, Read | | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| SPI_LOC_ID | 7:6 | Program to local ID if filtering packets based on header ID. | 0b00: ID = 0 0b01: ID = 1 0b10: ID = 2 0b11: ID = 3 |
| SPI_CC_TRG_ID | 5:4 | ID for GMSL header in SPI control-channel bridge mode | 0b00: ID = 0 0b01: ID = 1 0b10: ID = 2 0b11: ID = 3 |
| SPI_IGNR_ID | 3 | Selects if SPI should use or ignore header ID to decide on packet acceptance | 0b0: Accept only packets with proper ID 0b1: Ignore ID and accept all packets |
| SPI_CC_EN | 2 | Enable control channel SPI bridge function | 0b0: SPI bridge disabled 0b1: SPI bridge enabled |
| MST_SLVN | 1 | Selects if SPI is main or subordinate | 0b0: SPI subordinate 0b1: SPI main |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--------------------|---|
| SPI_EN | 0 | Enable SPI channel | 0b0: SPI channel disabled 0b1: SPI channel enabled |

SPI_1 (0x171)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|--------------------|---|
| Field | SPI_LOC_N[5:0] | | | | | | SPI_BASE_Prio[1:0] | |
| Reset | 0b000111 | | | | | | 0b01 | |
| Access Type | Write, Read | | | | | | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|---|
| SPI_LOC_N | 7:2 | Sets the packet size ((2N + 1) bytes) for GMSL2 SPI packets If this is programmed to a value more than 7, ARQ of the SPI channel must be disabled. | 0b000000: Packet size is 1 byte 0b000001: Packet size is 3 bytes 0b111111: Packet size is 127 bytes |
| SPI_BASE_Prio | 1:0 | Starting GMSL Request Priority, advances by 1 (if room) if Tx Buffer is over half full. | |

SPI_2 (0x172)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|----------------|-------------|-------------|----------------|----------------|
| Field | REQ_HOLD_OFF[2:0] | | | FULL_SCK_SETUP | SPI_MOD3_F | SPI_MOD3 | SPIM_SS2_ACT_H | SPIM_SS1_ACT_H |
| Reset | 0b000 | | | 0b0 | 0b0 | 0b0 | 0b1 | 0b1 |
| Access Type | Write, Read | | | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|---|
| REQ_HOLD_OFF | 7:5 | The SPI port transmits data across the GMSL link as soon as it is received. This register can be used to hold off transmitting data across GMSL link until this number of extra bytes are received on the SPI port. No extra bytes means the data is transmitted as soon as it is received. | 0b00: No extra bytes 0b01: 1 extra byte 0b10: 2 extra bytes 0b11: 3 extra bytes |
| FULL_SCK_SETUP | 4 | Sample MISO after half or full SCLK period. | 0b0: MISO sampled after half SCLK period 0b1: MISO sampled after full SCLK period |
| SPI_MOD3_F | 3 | Allows the suppression of an extra SCLK prior to SS deassertion when SPI mode 3 is selected. | 0b0: Extra SCLK present prior to SS deassertion when in SPI mode 3 0b1: Extra SCLK suppressed prior to SS deassertion when in SPI mode 3 |
| SPI_MOD3 | 2 | Selects SPI mode 0 or 3 In both modes, data is sampled on the rising clock edge and shifted out on the falling edge. | 0b0: SPI mode 0. Clock polarity and phase are 0. Subordinate select asserts when clock is low. 0b1: SPI mode 3. Clock polarity and phase are 1. Subordinate select asserts when clock is high. |
| SPIM_SS2_ACT_H | 1 | Sets the polarity for SS2 when the SPI is a main. | 0b0: Subordinate select 2 is active low 0b1: Subordinate select 2 is active high |
| SPIM_SS1_ACT_H | 0 | Sets the polarity for SS1 when the SPI is a main. | 0b0: Subordinate select 1 is active low 0b1: Subordinate select 1 is active high |

SPI_3 (0x173)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|---|---|---|
| Field | SPIM_SS_DLY_CLKS[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|---|------------------------------|
| SPIM_SS_DLY_CLKS | 7:0 | Number of 300MHz clock cycles to delay between: - Assertion of SS and start of SCLK pulses - End of SCLK pulses and deassertion of SS - Deassertion of SS and reassertion of SS (if necessary) | 0xXX: Number of clock cycles |

SPI_4 (0x174)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|---|---|---|
| Field | SPIM_SCK_LO_CLKS[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|--|--|
| SPIM_SCK_LO_CLKS | 7:0 | Number of 300MHz clock cycles for SCK low time | 0xXX: Number of clock cycles for SCLK low time |

SPI_5 (0x175)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|---|---|---|
| Field | SPIM_SCK_HI_CLKS[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|--|---|
| SPIM_SCK_HI_CLKS | 7:0 | Number of 300MHz clock cycles for SCLK high time | 0xXX: Number of clock cycles for SCLK high time |

SPI_6 (0x176)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-----------|-------------|-------------|-------------|-------------|-------------|
| Field | - | - | BNE | SPIS_RWN | SS_IO_EN_2 | SS_IO_EN_1 | BNE_IO_EN | RWN_IO_EN |
| Reset | - | - | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | - | - | Read Only | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|--|
| BNE | 5 | Alternate status register to use for BNE status if MFP is not available | 0b0: Buffer empty 0b1: Buffer not empty |
| SPIS_RWN | 4 | Alternate GPU control register to use for Read/Write control if MFP is not available. | 0b0: Write 0b1: Read |
| SS_IO_EN_2 | 3 | Enable MFP for use as Subordinate Select 2 output. | 0b0: MFP not used for SPI SS2 function 0b1: MFP used for SPI SS2 function |
| SS_IO_EN_1 | 2 | Enable MFP for use as Subordinate Select 1 output. | 0b0: MFP not used for SPI SS1 function 0b1: MFP used for SPI SS1 function |
| BNE_IO_EN | 1 | Enable MFP for use as BNE output for SPI data available status. | 0b0: MFP not used for SPI BNE function 0b1: MFP used for SPI BNE function |
| RWN_IO_EN | 0 | Enable MFP for use as RO input for control of SPI data movement. | 0b0: MFP not used for SPI RO function 0b1: MFP used for SPI RO function |

SPI_7 (0x177)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|--------------------|--------------------|---|--------------------|---|---|---|---|
| Field | SPI_RX_OVRFLW | SPI_TX_OVRFLW | – | SPIS_BYTE_CNT[4:0] | | | | |
| Reset | 0b0 | 0b0 | – | 0b00000 | | | | |
| Access Type | Read Clears All | Read Clears All | – | Read Only | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|---|
| SPI_RX_OVRFLW | 7 | SPI Rx Buffer Overflow Flag | 0b0: No SPI Rx buffer overflow 0b1: SPI Rx buffer overflow |
| SPI_TX_OVRFLW | 6 | SPI Tx Buffer Overflow flag | 0b0: No SPI Tx buffer overflow 0b1: SPI Tx buffer overflow |
| SPIS_BYTE_CNT | 4:0 | Number of SPI data bytes available for reading from Rx buffer. | 0bXXXXX: Number of bytes available |

SPI_8 (0x178)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|----------------------|---|---|---|---|---|---|---|
| Field | REQ_HOLD_OFF_TO[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|--|
| REQ_HOLD_OFF_TO | 7:0 | Timeout delay (in 100nS increments) for GMSL request hold off transmitting data across the GMSL link until extra bytes are received (0 is disable). See REQ_HOLD_OFF for more details. | 0xXX: Number of 100nS delay increments for GMSL request hold off |

CROSS_0 (0x236)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS0_I | CROSS0_F | CROSS0[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00000 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS0_I | 6 | Invert outgoing bit 0 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS0_F | 5 | Force outgoing bit 0 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS0 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 0 | 0bXXXXX: Incoming bit position |

CROSS_1 (0x237)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS1_I | CROSS1_F | CROSS1[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00001 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS1_I | 6 | Invert outgoing bit 1 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS1_F | 5 | Force outgoing bit 1 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS1 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 1 | 0bXXXXX: Incoming bit position |

CROSS_2 (0x238)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS2_I | CROSS2_F | CROSS2[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00010 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS2_I | 6 | Invert outgoing bit 2 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS2_F | 5 | Force outgoing bit 2 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS2 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 2 | 0bXXXXX: Incoming bit position |

CROSS_3 (0x239)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS3_I | CROSS3_F | CROSS3[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00011 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS3_I | 6 | Invert outgoing bit 3 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS3_F | 5 | Force outgoing bit 3 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS3 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 3 | 0bXXXXX: Incoming bit position |

CROSS_4 (0x23A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS4_I | CROSS4_F | CROSS4[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00100 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS4_I | 6 | Invert outgoing bit 4 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS4_F | 5 | Force outgoing bit 4 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS4 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 4 | 0bXXXXX: Incoming bit position |

CROSS_5 (0x23B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS5_I | CROSS5_F | CROSS5[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00101 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS5_I | 6 | Invert outgoing bit 5 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS5_F | 5 | Force outgoing bit 5 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS5 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 5 | 0bXXXXX: Incoming bit position |

CROSS_6 (0x23C)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS6_I | CROSS6_F | CROSS6[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00110 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS6_I | 6 | Invert outgoing bit 6 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS6_F | 5 | Force outgoing bit 6 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS6 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 6 | 0bXXXXX: Incoming bit position |

CROSS_7 (0x23D)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS7_I | CROSS7_F | CROSS7[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b00111 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS7_I | 6 | Invert outgoing bit 7 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS7_F | 5 | Force outgoing bit 7 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS7 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 7 | 0bXXXXX: Incoming bit position |

CROSS_8 (0x23E)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS8_I | CROSS8_F | CROSS8[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01000 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS8_I | 6 | Invert outgoing bit 8 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS8_F | 5 | Force outgoing bit 8 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS8 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 8 | 0bXXXXX: Incoming bit position |

CROSS_9 (0x23F)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|-------------|---|---|---|---|
| Field | – | CROSS9_I | CROSS9_F | CROSS9[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01001 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| CROSS9_I | 6 | Invert outgoing bit 9 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS9_F | 5 | Force outgoing bit 9 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS9 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 9 | 0bXXXXX: Incoming bit position |

CROSS_10 (0x240)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS10_I | CROSS10_F | CROSS10[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01010 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS10_I | 6 | Invert outgoing bit 10 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS10_F | 5 | Force outgoing bit 10 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS10 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 10 | 0bXXXXX: Incoming bit position |

CROSS_11 (0x241)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS11_I | CROSS11_F | CROSS11[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01011 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS11_I | 6 | Invert outgoing bit 11 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS11_F | 5 | Force outgoing bit 11 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS11 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 11 | 0bXXXXX: Incoming bit position |

[CROSS_12 \(0x242\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS12_I | CROSS12_F | CROSS12[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01100 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS12_I | 6 | Invert outgoing bit 12 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS12_F | 5 | Force outgoing bit 12 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS12 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 12 | 0bXXXXX: Incoming bit position |

[CROSS_13 \(0x243\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS13_I | CROSS13_F | CROSS13[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01101 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS13_I | 6 | Invert outgoing bit 13 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS13_F | 5 | Force outgoing bit 13 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS13 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 13 | 0bXXXXX: Incoming bit position |

[CROSS_14 \(0x244\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS14_I | CROSS14_F | CROSS14[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01110 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS14_I | 6 | Invert outgoing bit 14 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS14_F | 5 | Force outgoing bit 14 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--------------------------------|
| CROSS14 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 14 | 0bXXXXX: Incoming bit position |

CROSS 15 (0x245)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS15_I | CROSS15_F | CROSS15[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b01111 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS15_I | 6 | Invert outgoing bit 15 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS15_F | 5 | Force outgoing bit 15 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS15 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 15 | 0bXXXXX: Incoming bit position |

CROSS 16 (0x246)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS16_I | CROSS16_F | CROSS16[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10000 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS16_I | 6 | Invert outgoing bit 16 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS16_F | 5 | Force outgoing bit 16 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS16 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 16 | 0bXXXXX: Incoming bit position |

CROSS 17 (0x247)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS17_I | CROSS17_F | CROSS17[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10001 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|------------------------|---|
| CROSS17_I | 6 | Invert outgoing bit 17 | 0b0: Do not invert bit 0b1: Invert bit |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS17_F | 5 | Force outgoing bit 17 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS17 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 17 | 0bXXXXX: Incoming bit position |

CROSS 18 (0x248)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS18_I | CROSS18_F | CROSS18[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10010 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS18_I | 6 | Invert outgoing bit 18 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS18_F | 5 | Force outgoing bit 18 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS18 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 18 | 0bXXXXX: Incoming bit position |

CROSS 19 (0x249)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS19_I | CROSS19_F | CROSS19[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10011 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS19_I | 6 | Invert outgoing bit 19 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS19_F | 5 | Force outgoing bit 19 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS19 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 19 | 0bXXXXX: Incoming bit position |

CROSS 20 (0x24A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS20_I | CROSS20_F | CROSS20[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10100 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS20_I | 6 | Invert outgoing bit 20 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS20_F | 5 | Force outgoing bit 20 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS20 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 20 | 0bXXXXX: Incoming bit position |

CROSS 21 (0x24B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS21_I | CROSS21_F | CROSS21[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10101 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS21_I | 6 | Invert outgoing bit 21 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS21_F | 5 | Force outgoing bit 21 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS21 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 21 | 0bXXXXX: Incoming bit position |

CROSS 22 (0x24C)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS22_I | CROSS22_F | CROSS22[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10110 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS22_I | 6 | Invert outgoing bit 22 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS22_F | 5 | Force outgoing bit 22 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS22 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 22 | 0bXXXXX: Incoming bit position |

CROSS_23 (0x24D)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSS23_I | CROSS23_F | CROSS23[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b10111 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| CROSS23_I | 6 | Invert outgoing bit 23 | 0b0: Do not invert bit 0b1: Invert bit |
| CROSS23_F | 5 | Force outgoing bit 23 to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSS23 | 4:0 | Maps incoming bit position set by this field to the outgoing bit position 23 | 0bXXXXX: Incoming bit position |

VTX0 (0x24E)*

Used to generate sync signals for the image sensor. Uses reference clock output (derived from XTAL clock) as reference to generate sync signals for the image sensor.

REF_VTG works the same as regular VTG, with the exception of how they are connected internally. VTG uses the input pixel clock as the clock source, and HS, VS, DE signals generated can replace the HS, VS, DE signals received in the input video.

REF_VTG uses the REFGEN_PLL output as the clock source. REFGEN_PLL is a DPLL that uses XTAL clock as the clock source. It can be programmed to generate any PCLK frequency. PCLK generated by REFGEN_PLL (RCLK in pin description) and HS, VS, DE generated by REF_VTG are synchronous to RCLK and output from MFP pins, when enabled. These are then used by the image sensor, which drives the CSI-2 input of the serializer.

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-------------|-------------|-------------|-------------|---------------|---|
| Field | GEN_VS | GEN_HS | GEN_DE | VS_INV | HS_INV | DE_INV | VTG_MODE[1:0] | |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b11 | |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| GEN_VS | 7 | Enable to generate VS output according to the timing definition | 0b0: Do not generate VS 0b1: Generate VS |
| GEN_HS | 6 | Enable to generate HS output according to the timing definition | 0b0: Do not generate HS 0b1: Generate HS |
| GEN_DE | 5 | Enable to generate DE output according to the timing definition | 0b0: Do not generate DE 0b1: Generate DE |
| VS_INV | 4 | Invert V _{SYNC} output of video-timing generator | 0b0: Do not invert VS 0b1: Invert VS |
| HS_INV | 3 | Invert H _{SYNC} output of video-timing generator | 0b0: Do not invert HS 0b1: Invert HS |
| DE_INV | 2 | Invert DE output of video-timing generator | 0b0: Do not invert DE 0b1: Invert DE |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| VTG_MODE | 1:0 | <p>Video interface timing-generation mode. Used when VTG GEN_VS, GEN_HS, or GEN_DE are enabled.</p> <p>00 = VS tracking mode. VS input's period (VS_HIGH + VS_LOW) is tracked. After VS tracking is locked, any VS input edge (glitches) not in the expected PCLK cycle is ignored. VS tracking is locked with three consecutive matches and unlocked by three consecutive mismatches. When unlocked or powered up, the next VS input edge is assumed to be the right VS edge.</p> <p>01 = VS one-trigger mode (default) One VS input edge triggers the generation of one frame of VS/HS/DE output. If the next VS input edge comes earlier or later than expected by VS period, the newly generated frame is correct. The current VS/HS/DE output is cut or extended at the time point of the rising edge of the newly generated VS/HS/DE output.</p> <p>10 = Auto-repeat mode VS input edge triggers the generation of continuous frames of VS/HS/DE output even if no more VS input edges are seen. If the next VS input edge comes earlier or later than expected by VS period, the newly generated frame is correct. The current VS/HS/DE output is cut or extended at the time point of the rising edge of the newly generated VS/HS/DE output.</p> | <p>0b00: VS tracking mode 0b01: VS one trigger mode 0b10: Auto-repeat mode 0b11: Free running mode</p> |

VTX1 (0x24F)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------|---|---------------------|---|---|-------------|
| Field | – | – | PCLKDET_VTX | – | PATGEN_CLK_SRC[2:0] | | | VS_TRIG |
| Reset | – | – | 0b0 | – | 0b000 | | | 0b1 |
| Access Type | – | – | Read Only | – | Write, Read | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|--|
| PCLKDET_VTX | 5 | <p>PCLK detected. This bit is asserted when a pixel clock can be extracted from the video interface receiver, and the extracted frequency is measured to be greater than 4MHz.</p> <p>Valid in all video modes.</p> <p>Also read the following registers to determine if MIPI data is received: phy1_pkt_cnt, csi1_pkt_cnt. In Tunneling mode, tun_pkt_cnt can be read.</p> | <p>0b0: PCLK not detected 0b1: PCLK detected</p> |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|--|
| PATGEN_CLK_SRC | 3:1 | Pattern generator clock source for video PRBS, checkerboard, and gradient patterns. | 3'b0XX: Use external clock 3'b100: Use 25MHz internal clock 3'b101: Use 75MHz internal clock 3'b110: Use 150MHz internal clock 3'b111: Use 375MHz internal clock |
| VS_TRIG | 0 | Select VS trigger edge (positive vs. negative polarity of VS) | 0b0: Falling edge 0b1: Rising edge |

VTX2 (0x250)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---------------------------------------|---|---|---|---|---|
| Field | VS_DLY_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | DECODE | | | | | |
| VS_DLY_2 | 7:0 | VS delay in terms of PCLK cycles The output VS is delayed by VS_DLY cycles from the input VS. (bits [23:16]) | 0xXX: Most significant byte of VS_DLY | | | | | |

VTX3 (0x251)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|--|---|---|---|---|---|---|
| Field | VS_DLY_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | DECODE | | | | | |
| VS_DLY_1 | 7:0 | VS delay in terms of PCLK cycles The output VS is delayed by VS_DLY cycles from the input VS. (bits [15:8]) | 0xXX: Middle significant byte of VS_DLY | | | | | |

VTX4 (0x252)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|--|---|---|---|---|---|
| Field | VS_DLY_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | DECODE | | | | | |
| VS_DLY_0 | 7:0 | VS delay in terms of PCLK cycles The output VS is delayed by VS_DLY cycles from the input VS. (bits [7:0]) | 0xXX: Least significant byte of VS_DLY | | | | | |

VTX5 (0x253)*

| | | | | | | | | |
|--------------------|----------------|----------|----------|----------|----------|----------|----------|----------|
| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | VS_HIGH_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|-------------|---|---|
| VS_HIGH_2 | 7:0 | VS high period in terms of PCLK cycles (bits [23:16]) | 0xXX: Most significant byte of VS high period |

VTX6 (0x254)*

| | | | | | | | | |
|--------------------|----------------|----------|----------|----------|----------|----------|----------|----------|
| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | VS_HIGH_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|-------------|--|---|
| VS_HIGH_1 | 7:0 | VS high period in terms of PCLK cycles (bits [15:8]) | 0xXX: Middle significant byte of VS high period |

VTX7 (0x255)*

| | | | | | | | | |
|--------------------|----------------|----------|----------|----------|----------|----------|----------|----------|
| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | VS_HIGH_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|-------------|---|--|
| VS_HIGH_0 | 7:0 | VS high period in terms of PCLK cycles (bits [7:0]) | 0xXX: Least significant byte of VS high period |

VTX8 (0x256)*

| | | | | | | | | |
|--------------------|---------------|----------|----------|----------|----------|----------|----------|----------|
| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | VS_LOW_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|-------------|--|--|
| VS_LOW_2 | 7:0 | VS low period in terms of PCLK cycles (bits [23:16]) | 0xXX: Most significant byte of VS low period |

VTX9 (0x257)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_LOW_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| VS_LOW_1 | 7:0 | VS low period in terms of PCLK cycles (bits [15:8]) | 0xXX: Middle significant byte of VS low period |

VTX10 (0x258)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_LOW_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| VS_LOW_0 | 7:0 | VS low period in terms of PCLK cycles (bits [7:0]) | 0xXX: Least significant byte of VS low period |

VTX11 (0x259)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2H_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| V2H_2 | 7:0 | VS edge to the rising edge of the first HS in terms of PCLK cycles (bits [23:16]) | 0xXX: Most significant byte of VS edge to first HS rising edge |

VTX12 (0x25A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2H_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| V2H_1 | 7:0 | VS edge to the rising edge of the first HS in terms of PCLK cycles (bits [15:8]) | 0xXX: Middle significant byte of VS edge to first HS rising edge |

VTX13 (0x25B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2H_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| V2H_0 | 7:0 | VS edge to the rising edge of the first HS in terms of PCLK cycles (bits [7:0]) | | | 0xXX: Least significant byte of VS edge to first HS rising edge | | | |

VTX14 (0x25C)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|--|---|---|---|---|---|---|
| Field | HS_HIGH_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| HS_HIGH_1 | 7:0 | HS high period in terms of PCLK cycles (bits [15:8]) | | | 0xXX: Most significant byte of HS high period | | | |

VTX15 (0x25D)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|--|---|---|---|
| Field | HS_HIGH_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| HS_HIGH_0 | 7:0 | HS high period in terms of PCLK cycles (bits [7:0]) | | | 0xXX: Least significant byte of HS high period | | | |

VTX16 (0x25E)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|--|---|---|---|
| Field | HS_LOW_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| HS_LOW_1 | 7:0 | HS low period in terms of PCLK cycles (bits [15:8]) | | | 0xXX: Most significant byte of HS low period | | | |

VTX17 (0x25F)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | HS_LOW_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|---|
| HS_LOW_0 | 7:0 | HS low period in terms of PCLK cycles (bits [7:0]) | 0xXX: Least significant byte of HS low period |

VTX18 (0x260)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | HS_CNT_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|-----------------------------------|--|
| HS_CNT_1 | 7:0 | HS pulses per frame (bits [15:8]) | 0xXX: Most significant byte of HS pulses per frame |

VTX19 (0x261)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | HS_CNT_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|----------------------------------|---|
| HS_CNT_0 | 7:0 | HS pulses per frame (bits [7:0]) | 0xXX: Least significant byte of HS pulses per frame |

VTX20 (0x262)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2D_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| V2D_2 | 7:0 | VS edge to the rising edge of the first DE in terms of PCLK cycles (bits [23:16]) | 0xXX: Most significant byte of VS edge to first DE |

[VTX21 \(0x263\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2D_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| V2D_1 | 7:0 | VS edge to the rising edge of the first DE in terms of PCLK cycles (bits [15:8]) | 0xXX: Middle significant byte of VS edge to first DE |

[VTX22 \(0x264\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2D_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| V2D_0 | 7:0 | VS edge to the rising edge of the first DE in terms of PCLK cycles (bits [7:0]) | 0xXX: Least significant byte of VS edge to first DE |

[VTX23 \(0x265\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | DE_HIGH_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| DE_HIGH_1 | 7:0 | DE high period in terms of PCLK cycles (bits [15:8]) | 0xXX: Most significant byte of DE high period |

[VTX24 \(0x266\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | DE_HIGH_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| DE_HIGH_0 | 7:0 | DE high period in terms of PCLK cycles (bits [7:0]) | 0xXX: Least significant byte of DE high period |

[VTX25 \(0x267\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|--|---|---|---|
| Field | DE_LOW_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| DE_LOW_1 | 7:0 | DE low period in terms of PCLK cycles (bits [15:8]) | | | 0xXX: Most significant byte of DE low period | | | |

[VTX26 \(0x268\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|--|---|---|---|---|---|---|
| Field | DE_LOW_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| DE_LOW_0 | 7:0 | DE low period in terms of PCLK cycles (bits [7:0]) | | | 0xXX: Least significant byte of DE low period | | | |

[VTX27 \(0x269\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|--|---|---|--|---|---|---|
| Field | DE_CNT_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| DE_CNT_1 | 7:0 | Active lines per frame (DE pulses) (bits [15:8]) | | | 0xXX: Most significant byte of DE pulses per frame | | | |

[VTX28 \(0x26A\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | DE_CNT_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| DE_CNT_0 | 7:0 | Active lines per frame (DE pulses) (bits [7:0]) | | | 0xXX: Least significant byte of DE pulses per frame | | | |

[VTX29 \(0x26B\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|------------|---|---|-------------|------------------|---|
| Field | VID_PRBS_EN | RSVD | VPRBS_FAIL | – | – | GRAD_MODE | PATGEN_MODE[1:0] | |
| Reset | 0b0 | 0b0 | 0b0 | – | – | 0b0 | 0b00 | |
| Access Type | Write, Read | | Read Only | – | – | Write, Read | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---------------------------------|--|
| VID_PRBS_EN | 7 | Enable video PRBS generator | 0b0: Video PRBS generator disabled 0b1: Video PRBS generator enabled |
| VPRBS_FAIL | 5 | Video PRBS check pass/fail | 0b0: Video PRBS check passed 0b1: Video PRBS check failed |
| GRAD_MODE | 2 | Gradient pattern-generator mode | 0b0: Gradient mode increasing. Each gradient color starts from a value of 0x00 and increases to 0xFF 0b1: Gradient mode decreasing. Each gradient color starts from a value of 0xFF and decreases to 0x00 |
| PATGEN_MODE | 1:0 | Pattern-generator mode | 0b00: Pattern generator disabled - use video from the serializer input 0b01: Generate checkerboard pattern 0b10: Generate gradient pattern 0b11: Reserved |

[VTX30 \(0x26C\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | GRAD_INC[7:0] | | | | | | | |
| Reset | 0x04 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|-------------------------------|
| GRAD_INC | 7:0 | Gradient mode increment amount (increment amount is the register value divided by 4) | 0xXX: Gradient increment base |

[VTX31 \(0x26D\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | CHKR_A_L[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|------------------------------------|---|
| CHKR_A_L | 7:0 | Checkerboard Mode Color A Low Byte | 0xXX: Least significant byte of checkerboard mode color A |

[VTX32 \(0x26E\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---------------------------------------|---|---|--|---|---|---|
| Field | CHKR_A_M[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_A_M | 7:0 | Checkerboard Mode Color A Middle Byte | | | 0xXX: Middle significant byte of checkerboard mode color A | | | |

[VTX33 \(0x26F\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|-------------------------------------|---|---|--|---|---|---|
| Field | CHKR_A_H[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_A_H | 7:0 | Checkerboard Mode Color A High Byte | | | 0xXX: Most significant byte of checkerboard mode color A | | | |

[VTX34 \(0x270\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|------------------------------------|---|---|---|---|---|---|
| Field | CHKR_B_L[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_B_L | 7:0 | Checkerboard Mode Color B Low Byte | | | 0xXX: Least significant byte of checkerboard mode color B | | | |

[VTX35 \(0x271\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---------------------------------------|---|---|--|---|---|---|
| Field | CHKR_B_M[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_B_M | 7:0 | Checkerboard Mode Color B Middle Byte | | | 0xXX: Middle significant byte of checkerboard mode color B | | | |

[VTX36 \(0x272\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|-------------------------------------|---|---|--|---|---|---|
| Field | CHKR_B_H[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_B_H | 7:0 | Checkerboard Mode Color B High Byte | | | 0xXX: Most significant byte of checkerboard mode color B | | | |

[VTX37 \(0x273\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | CHKR_RPT_A[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_RPT_A | 7:0 | Checkerboard Mode Color A: Dimension of each square in number of pixels | | | 0xXX: Repeat count of checkerboard mode color A | | | |

[VTX38 \(0x274\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|--|---|---|---|---|---|---|
| Field | CHKR_RPT_B[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_RPT_B | 7:0 | Checkerboard Mode Color B: Dimension of each square in number of pixels Set equal to CHKR_RPT_A for square checkerboard pattern | | | 0xXX: Repeat count of checkerboard mode color B | | | |

[VTX39 \(0x275\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|--|---|---|--|---|---|---|
| Field | CHKR_ALT[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| CHKR_ALT | 7:0 | Checkerboard Mode Alternate Line Count: Dimension of each square in number of video lines Set equal to CHKR_RPT_A for square checkerboard pattern | | | 0xXX: Checkerboard mode alternate line count | | | |

[VTX40 \(0x276\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|-------------|-------------|--------------|---|---|---|---|
| Field | RSVD | CROSSHS_I | CROSSHS_F | CROSSHS[4:0] | | | | |
| Reset | 0b0 | 0b0 | 0b0 | 0b11000 | | | | |
| Access Type | | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| CROSSHS_I | 6 | Invert outgoing HS | 0b0: Do not invert bit 0b1: Invert bit |
| CROSSHS_F | 5 | Force HS to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | |
| CROSSHS | 4:0 | Map selected internal signal to HS | 0bXXXXX: Incoming bit position |

[VTX41 \(0x277\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSSVS_I | CROSSVS_F | CROSSVS[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b11001 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| CROSSVS_I | 6 | Invert outgoing VS | 0b0: Do not invert bit 0b1: Invert bit |
| CROSSVS_F | 5 | Force VS to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSSVS | 4:0 | Map selected internal signal to VS | 0bXXXXX: Incoming bit position |

[VTX42 \(0x278\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------|--------------|---|---|---|---|
| Field | – | CROSSDE_I | CROSSDE_F | CROSSDE[4:0] | | | | |
| Reset | – | 0b0 | 0b0 | 0b11010 | | | | |
| Access Type | – | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|---|
| CROSSDE_I | 6 | Invert outgoing DE | 0b0: Do not invert bit 0b1: Invert bit |
| CROSSDE_F | 5 | Force DE to 0. Applied before inversion so that if inversion is also set, the outgoing bit is forced to 1. | 0b0: Do not force bit to zero 0b1: Force bit to zero |
| CROSSDE | 4:0 | Map selected internal signal to DE | 0bXXXXX: Incoming bit position |

GPIO_A (0x2BE)*

GPIO 0

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| RES_CFG | 7 | Resistor pullup/pulldown strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO Tx source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO_B (0x2BF)*

GPIO 0

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b00000 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pullup/pulldown configuration | 0b00: None 0b01: Pullup 0b10: Pulldown 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO_C (0x2C0)*

GPIO 0

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_RECVED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00000 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO_A (0x2C1)*

GPIO 1

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| RES_CFG | 7 | Resistor Pullup/Pulldown Strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO Tx source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO_B (0x2C2)*

GPIO 1

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b00 | | 0b1 | 0b00001 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pullup/pulldown configuration | 0b00: None 0b01: Pullup 0b10: Pulldown 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO_C (0x2C3)*

GPIO 1

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_RECV ED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00001 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECV ED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO_A (0x2C4)*

GPIO 2

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| RES_CFG | 7 | Resistor pullup/pulldown strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO Tx source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2C5)*

GPIO 2

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b00 | | 0b1 | 0b00010 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pullup/pulldown configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2C6)*

GPIO 2

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_REC_VED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00010 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|-------------------------------|
| GPIO_RECV ED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO A (0x2C7)*

GPIO 3

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| RES_CFG | 7 | Resistor pullup/pulldown strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO Tx source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2C8)*

GPIO 3

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b00011 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pullup/pulldown configuration | 0b00: None 0b01: Pullup 0b10: Pulldown 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|------------------------------------|--------------------------------|
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2C9)*

GPIO 3

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_REC_VED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00011 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO A (0x2CA)*

GPIO 4

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| RES_CFG | 7 | Resistor pullup/pulldown strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO Tx source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|----------------------------|---|
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2CB)*

GPIO 4

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b00100 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2CC)*

GPIO 4

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_RECVED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00100 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | |

GPIO A (0x2CD)*

GPIO 5

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| RES_CFG | 7 | Resistor pull-up/pull-down strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO TX source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2CE)*

GPIO 5

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b00101 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2CF)*

GPIO 5

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_RECVED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00101 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

[GPIO_A \(0x2D0\)*](#)

GPIO 6

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| RES_CFG | 7 | Resistor pull-up/pull-down strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO TX source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

[GPIO_B \(0x2D1\)*](#)

GPIO 6

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b00110 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO_C (0x2D2)*

GPIO 6

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_REC_VED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00110 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO_A (0x2D3)*

GPIO 7

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| RES_CFG | 7 | Resistor pull-up/pull-down strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO TX source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2D4)*

GPIO 7

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b00111 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2D5)*

GPIO 7

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_REC_VED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b00111 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|-------------------------------|
| GPIO_RECV ED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO A (0x2D6)*

GPIO 8

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b1 | 0b0 | 0b0 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| RES_CFG | 7 | Resistor pull-up/pull-down strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO TX source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2D7)*

GPIO 8

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b00 | | 0b1 | 0b01000 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|-----------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|------------------------------------|--------------------------------|
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2D8)*

GPIO 8

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_REC_VED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b01000 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO A (0x2D9)*

GPIO 9

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| RES_CFG | 7 | Resistor pull-up/pull-down strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO TX source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|----------------------------|---|
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2DA)*

GPIO 9

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b10 | | 0b1 | 0b01001 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2DB)*

GPIO 9

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_RECVED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b01001 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

GPIO A (0x2DC)*

GPIO 10

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-------------|-------------|-----------|-------------|-------------|--------------|
| Field | RES_CFG | RSVD | TX_COMP_EN | GPIO_OUT | GPIO_IN | GPIO_RX_EN | GPIO_TX_EN | GPIO_OUT_DIS |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b1 | 0b0 | 0b0 | 0b1 |
| Access Type | Write, Read | | Write, Read | Write, Read | Read Only | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| RES_CFG | 7 | Resistor pull-up/pull-down strength | 0b0: 40kΩ 0b1: 1MΩ |
| TX_COMP_EN | 5 | Jitter minimization compensation enable | 0b0: Jitter compensation disabled 0b1: Jitter compensation enabled |
| GPIO_OUT | 4 | GPIO pin output drive value when GPIO_RX_EN = 0. This can be used to drive a value out on an MFP. | 0b0: This GPIO pin output is driven to 0 0b1: This GPIO pin output is driven to 1 |
| GPIO_IN | 3 | GPIO pin local MFP input level | 0b0: This GPIO pin value is 0 0b1: This GPIO pin value is 1 |
| GPIO_RX_EN | 2 | GPIO out source control. Set to 1 to receive GPIO value from GMSL link. Set GPIO_OUT_DIS to 0 to output the received value on the local MFP. | 0b0: This GPIO source disabled for GMSL reception 0b1: This GPIO source enabled for GMSL reception |
| GPIO_TX_EN | 1 | GPIO TX source control | 0b0: This GPIO source disabled for GMSL transmission 0b1: This GPIO source enabled for GMSL transmission |
| GPIO_OUT_DIS | 0 | Disable GPIO output driver | 0b0: Output driver enabled 0b1: Output driver disabled |

GPIO B (0x2DD)*

GPIO 10

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|-------------|-----------------|---|---|---|---|
| Field | PULL_UPDN_SEL[1:0] | | OUT_TYPE | GPIO_TX_ID[4:0] | | | | |
| Reset | 0b00 | | 0b1 | 0b01010 | | | | |
| Access Type | Write, Read | | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|------------------------------------|--|
| PULL_UPDN_SEL | 7:6 | Buffer pull up/down configuration | 0b00: None 0b01: Pull-up 0b10: Pull-down 0b11: Reserved |
| OUT_TYPE | 5 | Driver type selection | 0b0: Open-drain 0b1: Push-pull |
| GPIO_TX_ID | 4:0 | GPIO ID for pin while transmitting | 0bXXXXX: This GPIO transmit ID |

GPIO C (0x2DE)*

GPIO 10

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|---|-----------------|---|---|---|---|
| Field | OVR_RES_CFG | GPIO_RECVED | – | GPIO_RX_ID[4:0] | | | | |
| Reset | 0b0 | 0b1 | – | 0b01010 | | | | |
| Access Type | Write, Read | Write, Read | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| OVR_RES_CFG | 7 | Override non-GPIO port function IO setting. When set, RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS are effective when pin is configured as non-GPIO. When cleared, non-GPIO pin function determines IO type. | 0b0: Non-GPIO function determines IO type when alternate function is selected 0b1: RES_CFG, PULL_UPDN_SEL, OUT_TYPE, and GPIO_OUT_DIS determine IO type for non-GPIO configuration |
| GPIO_RECVED | 6 | Received GPIO value from across the GMSL link | |
| GPIO_RX_ID | 4:0 | GPIO ID for pin while receiving | 0bXXXXX: This GPIO receive ID |

CMU2 (0x302)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|--------------------|---|---|------|-----------|---|------|
| Field | RSVD | PFDDIV_RSHORT[2:0] | | | RSVD | RSVD[1:0] | | RSVD |
| Reset | 0b0 | 0b000 | | | 0b0 | 0b00 | | 0b0 |
| Access Type | | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|-----------------------------------|--|
| PFDDIV_RSHORT | 6:4 | PFDDIV regulator voltage control. | 0: VREG_PFDDIV = 1.0V 1: VREG_PFDDIV = 1.1V 2: VREG_PFDDIV = 0.875V 3: VREG_PFDDIV = 0.94V 4: VREG_PFDDIV = 1.0V 5: VREG_PFDDIV = 1.1V 6: VREG_PFDDIV = 0.875V 7: VREG_PFDDIV = 0.94V |

FRONTTOP_0 (0x308)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------------------|--------------|---|---|------|---|---|
| Field | RSVD | enable_line_info | START_POR_TB | – | – | RSVD | – | – |
| Reset | 0b0 | 0b1 | 0b1 | – | – | 0b1 | – | – |
| Access Type | | Write, Read | Write, Read | – | – | | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|---------------------------------------|---|
| enable_line_info | 6 | Enable sending line start info-frames | 0b0: Line start info frames disabled 0x1: Line start info frames enabled |
| START_POR_TB | 5 | Enable CSI Port | 0b0: CSI disabled 0x1: CSI enabled |

FRONTTOP_5 (0x30D)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | VC_SELZ_L[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|---|
| VC_SELZ_L | 7:0 | Virtual channel filter bits [7:0]. Each bit represents whether a virtual channel's packets are processed or discarded (bit 0 is virtual Channel 0, bit 1 is virtual Channel 1, etc.). If the bit is set to 1, the virtual channel packets are processed. If the bit is set to 0, the virtual channel packets are discarded. |

FRONTTOP_6 (0x30E)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | VC_SELZ_H[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|--|
| VC_SELZ_H | 7:0 | Virtual channel filter bits [15:8]. Each bit represents whether a virtual channel's packets are processed or discarded (bit 0 is virtual Channel 0, bit 1 is virtual Channel 1 etc.). If the bit is set to 1, the virtual channel packets are processed. If the bit is set to 0, the virtual channel packets are discarded | 0bXXXX_XXX0: Virtual Channel 8 video packets are discarded 0bXXXX_XXX1: Virtual Channel 8 video packets are processed 0bXXXX_XX0X: Virtual Channel 9 video packets are discarded 0bXXXX_XX1X: Virtual Channel 9 video packets are processed 0bXXXX_X0XX: Virtual Channel 10 video packets are discarded 0bXXXX_X1XX: Virtual Channel 10 video packets are processed 0bXXXX_0XXX: Virtual Channel 11 video packets are discarded 0bXXXX_1XXX: Virtual Channel 11 video packets are processed 0bXXX0_XXXX: Virtual Channel 12 video packets are discarded 0bXXX1_XXXX: Virtual Channel 12 video packets are processed 0bXX0X_XXXX: Virtual Channel 13 video packets are discarded 0bXX1X_XXXX: Virtual Channel 13 video packets are processed 0bX0XX_XXXX: Virtual Channel 14 video packets are discarded 0bX1XX_XXXX: Virtual Channel 14 video packets are processed 0b0XXX_XXXX: Virtual Channel 15 video packets are discarded 0b1XXX_XXXX: Virtual Channel 15 video packets are processed |

FRONTTOP_9 (0x311)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|------------------|---|---|---|---|---|---|
| Field | – | START_PO RTBZ | – | – | – | – | – | – |
| Reset | – | 0b1 | – | – | – | – | – | – |
| Access Type | – | Write, Read | – | – | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|----------------------------------|--|
| START_POR TBZ | 6 | Start video pipe Z from CSI port | 0b0: Video not started 0b1: Start video |

FRONTTOP_10 (0x312)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|------|---|---|---|-------------|---|---|
| Field | – | RSVD | – | – | – | bpp8dblz | – | – |
| Reset | – | 0b0 | – | – | – | 0b0 | – | – |
| Access Type | – | | – | – | – | Write, Read | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| bpp8dblz | 2 | Send 8-bit pixels as 16-bit on video pipe Z (double pixel mode). Maximizes GMSL link bandwidth capacity for 8-bit pixels. | 0b0: Send as 8-bit pixels 0b1: Send 8-bit pixels as 16-bit |

FRONTTOP_11 (0x313)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|---|---|---|-------------|---|---|
| Field | – | bpp12dblz | – | – | – | bpp10dblz | – | – |
| Reset | – | 0b0 | – | – | – | 0b0 | – | – |
| Access Type | – | Write, Read | – | – | – | Write, Read | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|---|
| bpp12dblz | 6 | Send 12-bit pixels as 24-bit on video pipe Z (double pixel mode). Maximizes GMSL link bandwidth capacity for 12-bit pixels. | 0b0: Send as 12-bit pixels 0b1: Send 12-bit pixels as 24-bit |
| bpp10dblz | 2 | Send 10-bit pixels as 20-bit on video pipe Z (double pixel mode). Maximizes GMSL link bandwidth capacity for 10-bit pixels. | 0b0: Send as 10-bit pixels 0b1: Send 10-bit pixels as 20-bit |

FRONTTOP_16 (0x318)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------------|---|---|---|---|---|---|
| Field | – | mem_dt1_selz[6:0] | | | | | | |
| Reset | – | 0b0000000 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------------|------|---|--|
| mem_dt1_sel _z | 6:0 | Select designated datatype to route to video pipeline Z. Bit 6 is the enable. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt1_selz[6], mem_dt2_selz[6], mem_dt7_selz[6], and mem_dt8_selz[6] are all 0. | 0b0XXXXXX: Datatype selection disabled 0b1XXXXXX: Datatype enabled for datatype selected to route to video pipeline |

FRONTTOP_17 (0x319)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|---|-------------------|---|---|---|---|---|---|
| Field | – | mem_dt2_selz[6:0] | | | | | | |
| Reset | – | 0b0000000 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------------|------|---|--|
| mem_dt2_sel _z | 6:0 | Select designated datatype to route to video pipeline Z. Bit 6 is the enable. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt1_selz[6], mem_dt2_selz[6], mem_dt7_selz[6], and mem_dt8_selz[6] are all 0. | 0b0XXXXXX: Datatype selection disabled 0b1XXXXXX: Datatype enabled for datatype selected to route to video pipeline |

FRONTTOP_22 (0x31E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|-------------|-------------|--------------|----------------|---|---|---|---|
| Field | soft_dtz_en | soft_vcz_en | soft_bppz_en | soft_bppz[4:0] | | | | |
| Reset | 0b0 | 0b0 | 0b0 | 0b11000 | | | | |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| soft_dtz_en | 7 | Datatype software override enable for video pipeline Z | 0b0: Software override disabled 0b1: Software override enabled |
| soft_vcz_en | 6 | Virtual channel software override enable for video pipeline Z | 0b0: Software override disabled 0b1: Software override enabled |
| soft_bppz_en | 5 | BPP software override enable for video pipeline Z | 0b0: Software override disabled 0b1: Software override enabled |
| soft_bppz | 4:0 | Software override of BPP on video pipeline Z | 0bXXXXX: Software override value |

FRONTTOP_24 (0x320)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|---|---|---|---|
| Field | – | – | soft_vcz[1:0] | | – | – | – | – |
| Reset | – | – | 0b00 | | – | – | – | – |
| Access Type | – | – | Write, Read | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|-------------------------------|
| soft_vcz | 5:4 | Virtual channel software override for video pipeline Z | 0bXX: Software override value |

FRONTTOP_27 (0x323)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|---|---|---|---|
| Field | – | – | soft_dtz[5:0] | | | | | |
| Reset | – | – | 0b110000 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|-----------------------------------|
| soft_dtz | 5:0 | Datatype software override for video channel Z | 0bXXXXXX: Software override value |

FRONTTOP_29 (0x325)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------------|---|---|---|---|---|---|---|
| Field | FORCE_START_MIPI_FRONTTOP | – | – | – | – | – | – | – |
| Reset | 0b0 | – | – | – | – | – | – | – |
| Access Type | Write, Read | – | – | – | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------------------|------|---|---|
| FORCE_START_MIPI_FRONTTOP | 7 | Force the MIPI receiver start without waiting for the GMSL link lock. | 0b0: Do not force MIPI receiver to start without waiting for GMSL link lock 0b1: Force MIPI receiver to start without waiting for GMSL link lock |

MIPI_RX0 (0x330)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|--------------------|-----------------|---|---------------|-----------|---|---|
| Field | – | mipi_noncontclk_en | ctrl1_vc_map_en | – | mipi_rx_reset | RSVD[2:0] | | |
| Reset | – | 0b0 | 0b0 | – | 0b0 | 0b000 | | |
| Access Type | – | Write, Read | Write, Read | – | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|----------------------------------|--|
| mipi_noncontclk_en | 6 | MIPI non-continuous clock enable | 0x0: enable MIPI continuous clock 0x1: enable MIPI non-continuous clock |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|---|
| ctrl1_vc_map_en | 5 | Virtual channel mapping enable. When enabled, the incoming virtual channel numbers are remapped according to the values in the ctrl1_vc_map0 through ctrl1_vc_map15 register bits. | 0x0: Disable virtual channel mapping 0x1: Enable virtual channel mapping |
| mipi_rx_reset | 3 | Reset MIPI RX receiver (MIPI PHY). This bit is not self-clearing. | 0b0: Do not reset MIPI RX 0b1: Reset MIPI RX |

MIPI_RX1 (0x331)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|----------------|----------------------|---|---|---|---|---|
| Field | ctrl1_vcx_en | ctrl1_deskewen | ctrl1_num_lanes[1:0] | | – | – | – | – |
| Reset | 0b0 | 0b0 | 0b11 | | – | – | – | – |
| Access Type | Write, Read | Write, Read | Write, Read | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|--|
| ctrl1_vcx_en | 7 | Enable the extended Virtual Channels feature | 0b0: Extended VC disabled 0b1: Extended VC enabled |
| ctrl1_deskewen | 6 | Enable the deskew calibration for 1.5Gbps and above | 0x0: Deskew calibration disabled 0x1: Deskew calibration enabled |
| ctrl1_num_lanes | 5:4 | Select number of data lanes | 0b00: One data lane 0b01: Two data lanes 0b10: Three data lanes 0b11: Four data lanes |

MIPI_RX2 (0x332)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | phy1_lane_map[3:0] | | | | – | – | – | – |
| Reset | 0xE | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|--|
| phy1_lane_map | 7:4 | Serializer lane mapping for MIPI data lane 2 and 3. Bit[5:4] controls data lane 2. Bit[7:6] controls data lane 3. Works with phy2_lane_map register. Lane maps must be exclusive. | 0bXX00: Map Sensor Lane 0 to Serializer Lane 2 0bXX01: Map Sensor Lane 1 to Serializer Lane 2 0bXX10: Map Sensor Lane 2 to Serializer Lane 2 0bXX11: Map Sensor Lane 3 to Serializer Lane 2 0b00XX: Map Sensor Lane 0 to Serializer Lane 3 0b01XX: Map Sensor Lane 1 to Serializer Lane 3 0b10XX: Map Sensor Lane 2 to Serializer Lane 3 0b11XX: Map Sensor Lane 3 to Serializer Lane 3 |

[MIPI_RX3 \(0x333\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|--------------------|---|---|---|
| Field | – | – | – | – | phy2_lane_map[3:0] | | | |
| Reset | – | – | – | – | 0x4 | | | |
| Access Type | – | – | – | – | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|--|
| phy2_lane_map | 3:0 | Serializer lane mapping for MIPI data lane 0 and 1. Bit[1:0] controls data lane 0, Bit[3:2] controls data lane 1. Works with phy1_lane_map register. Lane maps must be exclusive. | 0bXX00: Map Sensor Lane 0 to Serializer Lane 0 0bXX01: Map Sensor Lane 1 to Serializer Lane 0 0bXX10: Map Sensor Lane 2 to Serializer Lane 0 0bXX11: Map Sensor Lane 3 to Serializer Lane 0 0b00XX: Map Sensor Lane 0 to Serializer Lane 1 0b01XX: Map Sensor Lane 1 to Serializer Lane 1 0b10XX: Map Sensor Lane 2 to Serializer Lane 1 0b11XX: Map Sensor Lane 3 to Serializer Lane 1 |

[MIPI_RX4 \(0x334\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------------|---|---|---|---|---|---|
| Field | – | phy1_pol_map[2:0] | | | – | – | – | – |
| Reset | – | 0b000 | | | – | – | – | – |
| Access Type | – | Write, Read | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--|
| phy1_pol_map | 6:4 | Serializer lane polarity setting for MIPI data lane 2 and 3 | 0bXX0: Normal Polarity for data lane 2 0bXX1: Inverse Polarity for data lane 2 0bX0X: Normal Polarity for data lane 3 0bX1X: Inverse Polarity for data lane 3 0b0XX: Reserved 0b1XX: Reserved |

[MIPI_RX5 \(0x335\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|-------------------|---|---|
| Field | – | – | – | – | – | phy2_pol_map[2:0] | | |
| Reset | – | – | – | – | – | 0b000 | | |
| Access Type | – | – | – | – | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| phy2_pol_map | 2:0 | Serializer lane polarity setting for MIPI data lane 0, 1 and clock lane | 0bXX0: Normal Polarity for data lane 0 0bXX1: Inverse Polarity for data lane 0 0bX0X: Normal Polarity for data lane 1 0bX1X: Inverse Polarity for data lane 1 0b0XX: Normal Polarity for clock lane 0b1XX: Inverse Polarity for clock lane |

[MIPI_RX7 \(0x337\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-----------------|-----------|---|---|---|---|
| Field | – | – | ctrl1_mode_ UDT | RSVD[4:0] | | | | |
| Reset | – | – | 0b0 | 0b00000 | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--------------------|---|
| ctrl1_mode_ UDT | 5 | UDP treatment type | 0x0: treat UDP as 8 bits 0x1: treat UDP as 24 bits |

[MIPI_RX8 \(0x338\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|------------------|---|-----------|---|-------------------|---|
| Field | RSVD[1:0] | | t_hs_settle[1:0] | | RSVD[1:0] | | t_clk_settle[1:0] | |
| Reset | 0b01 | | 0b01 | | 0b01 | | 0b01 | |
| Access Type | | | Write, Read | | | | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|--|
| t_hs_settle | 5:4 | D-PHY Mode: Set typical D-PHY hs_settle timing in ns (at 2.5Gbps) | 0b00: 132 (D-PHY) 0b01: 139 (D-PHY) 0b10: 153 (D-PHY) 0b11: 166 (D-PHY) |
| t_clk_settle | 1:0 | Set typical D-PHY Tclk_settle timing in ns | 0b00: 160 0b01: 220 0b10: 286 0b11: 352 |

[MIPI_RX11 \(0x33B\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|------------------|---|---|---|---|
| Field | – | – | – | phy1_lp_err[4:0] | | | | |
| Reset | – | – | – | 0b00000 | | | | |
| Access Type | – | – | – | Read Clears All | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|-----------------------------|---|
| phy1_lp_err | 4:0 | PHY1 LP status (D-PHY only) | 0bXXXX1: Unrecognized Escape command received from data lane D0 0bXXX1X: Unrecognized Escape command received from CLK lane 0bXX1XX: Invalid line sequence detected from data lane D0 0bX1XXX: Invalid line sequence detected from data lane D1 0b1XXXX: Invalid line sequence detected from CLK lane |

[MIPI_RX12 \(0x33C\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|---|---|---|---|---|
| Field | phy1_hs_err[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Clears All | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|-------------------------------------|---|
| phy1_hs_err | 7:0 | PHY1 high-speed status (D-PHY only) | 0bXXXXXXXX1: HS sync pattern with 1-bit error detected on data lane D0 0bXXXXXXXX1X: HS sync pattern with 1-bit error detected on data lane D1 0bXXXXX1XX: HS sync pattern with 2 or more bit errors detected on data lane D0 0bXXXX1XXX: HS sync pattern with 2 or more bit errors detected on data lane D1 0bXXX1XXXX: High speed receiver skew calibration failed on data lane D1 0bXX1XXXXX: High speed receiver skew calibration failed on data lane D0 0bX1XXXXXX: High speed receiver skew calibration run on data lane D1 0b1XXXXXXX: High speed receiver skew calibration run on data lane D0 |

[MIPI_RX13 \(0x33D\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|------------------|---|---|---|---|
| Field | – | – | – | phy2_lp_err[4:0] | | | | |
| Reset | – | – | – | 0b00000 | | | | |
| Access Type | – | – | – | Read Clears All | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|-----------------------------|---|
| phy2_lp_err | 4:0 | PHY2 LP status (D-PHY only) | 0bXXXX1: Unrecognized Escape command received from data lane D0 0bXXX1X: Unrecognized Escape command received from CLK lane 0bXX1XX: Invalid line sequence detected from data lane D0 0bX1XXX: Invalid line sequence detected from data lane D1 0b1XXXX: Invalid line sequence detected from CLK lane |

[MIPI_RX14 \(0x33E\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|---|---|---|---|---|
| Field | phy2_hs_err[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Clears All | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|-------------------------------------|--|
| phy2_hs_err | 7:0 | PHY2 high-speed status (D-PHY only) | 0bXXXXXXXX1: HS sync pattern with 2 or more bit errors detected on data lane D0 0bXXXXXXXX1X: HS sync pattern with 2 or more bit errors detected on data lane D1 0bXXXXXXXX1XX: HS sync pattern with 1 bit error detected on data lane D0 0bXXXXX1XXXX: HS sync pattern with 1 bit error detected on data lane D1 0bXXX1XXXX: High speed receiver skew calibration failed on data lane D1 0bXX1XXXXX: High speed receiver skew calibration failed on data lane D0 0bX1XXXXXX: High speed receiver skew calibration run on data lane D1 0b1XXXXXXX: High speed receiver skew calibration run on data lane D0 |

MIPI_RX19 (0x343)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------------|---|---|---|---|---|---|---|
| Field | ctrl1_csi_err_l[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Clears All | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|-----------------------------------|--|
| ctrl1_csi_err_l | 7:0 | CSI-2 Controller Status, low byte | 0bXXXXXXXX1: 1-bit ECC error detected 0bXXXXXXXX1X: 2-bit ECC error detected 0bYYYYYYXX: YYYYYY = bit position of the 1-bit error 0b1XXXXXXXX: CRC error detected |

MIPI_RX20 (0x344)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|----------------------|---|---|
| Field | – | – | – | – | – | ctrl1_csi_err_h[2:0] | | |
| Reset | – | – | – | – | – | 0b000 | | |
| Access Type | – | – | – | – | – | Read Clears All | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|------------------------------------|---|
| ctrl1_csi_err_h | 2:0 | CSI-2 Controller Status, high bits | 0bXX1: Packets terminated early 0bX1X: Frame count error detected 0b1XX: Unsupported data type received |

MIPI_RX21 (0x345)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map0[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 0 | 7:4 | New virtual channel for VC=0. If ctrl_vc_map_en is set to 1, any time VC=0 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

MIPI_RX22 (0x346)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map1[3:0] | | | | - | - | - | - |
| Reset | 0x0 | | | | - | - | - | - |
| Access Type | Write, Read | | | | - | - | - | - |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 1 | 7:4 | New virtual channel for VC=1. If ctrl_vc_map_en is set to 1, any time VC=1 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

MIPI_RX23 (0x347)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map2[3:0] | | | | - | - | - | - |
| Reset | 0x0 | | | | - | - | - | - |
| Access Type | Write, Read | | | | - | - | - | - |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 2 | 7:4 | New virtual channel for VC=2. If ctrl_vc_map_en is set to 1, any time VC=2 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

MIPI_RX60 (0x36C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map3[3:0] | | | | - | - | - | - |
| Reset | 0x0 | | | | - | - | - | - |
| Access Type | Write, Read | | | | - | - | - | - |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 3 | 7:4 | New virtual channel for VC=3. If ctrl_vc_map_en is set to 1, any time VC=3 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

MIPI_RX61 (0x36D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map4[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 4 | 7:4 | New virtual channel for VC=4. If ctrl_vc_map_en is set to 1, any time VC=4 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

MIPI_RX62 (0x36E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map5[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 5 | 7:4 | New virtual channel for VC=5. If ctrl_vc_map_en is set to 1, any time VC=5 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

MIPI_RX63 (0x36F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map6[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 6 | 7:4 | New virtual channel for VC=6. If ctrl_vc_map_en is set to 1, any time VC=6 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT00 (0x377)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map7[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 7 | 7:4 | New virtual channel for VC=7. If ctrl_vc_map_en is set to 1, any time VC=7 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT0 (0x378)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map8[3:0] | | | | - | - | - | - |
| Reset | 0x0 | | | | - | - | - | - |
| Access Type | Write, Read | | | | - | - | - | - |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 8 | 7:4 | New virtual channel for VC=8. If ctrl_vc_map_en is set to 1, any time VC=8 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT1 (0x379)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map9[3:0] | | | | - | - | - | - |
| Reset | 0x0 | | | | - | - | - | - |
| Access Type | Write, Read | | | | - | - | - | - |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|---|--------------------------|
| ctrl1_vc_map 9 | 7:4 | New virtual channel for VC=9. If ctrl_vc_map_en is set to 1, any time VC=9 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT2 (0x37A)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map10[3:0] | | | | - | - | - | - |
| Reset | 0x0 | | | | - | - | - | - |
| Access Type | Write, Read | | | | - | - | - | - |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|---|--------------------------|
| ctrl1_vc_map 10 | 7:4 | New virtual channel for VC=10. If ctrl_vc_map_en is set to 1, any time VC=10 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT3 (0x37B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map11[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|--------------------------|
| ctrl1_vc_map 11 | 7:4 | New virtual channel for VC=11. If ctrl_vc_map_en is set to 1, any time VC=11 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT4 (0x37C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map12[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|--------------------------|
| ctrl1_vc_map 12 | 7:4 | New virtual channel for VC=12. If ctrl_vc_map_en is set to 1, any time VC=12 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT5 (0x37D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map13[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|--------------------------|
| ctrl1_vc_map 13 | 7:4 | New virtual channel for VC=13. If ctrl_vc_map_en is set to 1, any time VC=13 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT6 (0x37E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map14[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|---|--------------------------|
| ctrl1_vc_map 14 | 7:4 | New virtual channel for VC=14. If ctrl_vc_map_en is set to 1, any time VC=14 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT7 (0x37F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_vc_map15[3:0] | | | | – | – | – | – |
| Reset | 0x0 | | | | – | – | – | – |
| Access Type | Write, Read | | | | – | – | – | – |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|---|--------------------------|
| ctrl1_vc_map 15 | 7:4 | New virtual channel for VC=15. If ctrl_vc_map_en is set to 1, any time VC=15 is seen, the virtual channel number is replaced with the value in this register. | 0xX: New virtual channel |

EXT8 (0x380)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|-----------|---|-----------|---|------|------|-----------------------|
| Field | RSVD | RSVD[1:0] | | RSVD[1:0] | | RSVD | RSVD | tun_fifo_ove rflow |
| Reset | 0b0 | 0b0 | | 0b0 | | 0b0 | 0b0 | 0b0 |
| Access Type | | | | | | | | Read Only |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------------|------|---|---|
| tun_fifo_ove rflow | 0 | Tunnel FIFO overflow. Tunnel mode only. | 0x0: No overflow 0x1: Overflow error triggered |

EXT9 (0x381)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---|---|---|---|---|---|
| Field | RSVD[7:0] | | | | | | | |
| Reset | 0x0 | | | | | | | |
| Access Type | | | | | | | | |

EXT11 (0x383)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|---|---|------|------|-----------|---|
| Field | Tun_Mode | RSVD | – | – | RSVD | RSVD | RSVD[1:0] | |
| Reset | 0x1 | 0x0 | – | – | 0x0 | 0x0 | 0x0 | |
| Access Type | Write, Read | | – | – | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--------------------|---|
| Tun_Mode | 7 | Select Tunnel mode | 0x0: Select Pixel mode 0x1: Select Tunnel mode |

[EXT21 \(0x38D\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | phy1_pkt_cnt[7:0] | | | | | | | |
| Reset | 0b0 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|----------------------------|------------------------|
| phy1_pkt_cnt | 7:0 | MIPI PHY1 Packets Received | 0xXX: Packets Received |

[EXT22 \(0x38E\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | csi1_pkt_cnt[7:0] | | | | | | | |
| Reset | 0b0 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|-------------------------------------|-------------------------|
| csi1_pkt_cnt | 7:0 | MIPI Controller 1 Packets Processed | 0xXX: Packets Processed |

[EXT23 \(0x38F\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|---|---|---|---|---|
| Field | tun_pkt_cnt[7:0] | | | | | | | |
| Reset | 0b0 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|-------------------------------|-------------------------|
| tun_pkt_cnt | 7:0 | MIPI Tunnel Packets Processed | 0xXX: Packets Processed |

[EXT24 \(0x390\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|---|---|---|---|---|
| Field | phy_clk_cnt[7:0] | | | | | | | |
| Reset | 0b0 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|--|---------------------------|
| phy_clk_cnt | 7:0 | MIPI RX Clock Received. The changing value indicates MIPI clock lane is running. | 0xXX: MIPI RX Clock Count |

FRONTTOP_EXT8 (0x3C8)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|-------------------|---|---|---|---|---|---|---|
| Field | mem_dt3_selz[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--|
| mem_dt3_selz | 7:0 | Select a designated datatype to route to video pipeline Z for VS. Bits 7:6 are for selecting the two LSBs of the virtual channel. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt3_selz_en and mem_dt4_selz_en are 0. | 0b00XXXXXX: VC0,4,8,12, Designated datatype 0b01XXXXXX: VC1,5,9,13, Designated datatype 0b10XXXXXX: VC2,6,10,14, Designated datatype 0b11XXXXXX: VC3,7,11,15, Designated datatype |

FRONTTOP_EXT9 (0x3C9)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|-------------------|---|---|---|---|---|---|---|
| Field | mem_dt4_selz[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--|
| mem_dt4_selz | 7:0 | Select a designated datatype to route to video pipeline Z for VS. Bits 7:6 are for selecting the two LSBs of the virtual channel. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt3_selz_en and mem_dt4_selz_en are 0. | 0b00XXXXXX: VC0,4,8,12, Designated datatype 0b01XXXXXX: VC1,5,9,13, Designated datatype 0b10XXXXXX: VC2,6,10,14, Designated datatype 0b11XXXXXX: VC3,7,11,15, Designated datatype |

FRONTTOP_EXT10 (0x3CA)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|-------------------|---|---|---|---|---|---|---|
| Field | mem_dt5_selz[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| mem_dt5_sel_z | 7:0 | Select a designated datatype to route to video pipeline Z for HS/DE. Bits 7:6 are for selecting the two LSBs of the virtual channel. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt5_selz_en and mem_dt6_selz_en are 0. | 0b00XXXXXX: VC0,4,8,12, Designated datatype 0b01XXXXXX: VC1,5,9,13, Designated datatype 0b10XXXXXX: VC2,6,10,14, Designated datatype 0b11XXXXXX: VC3,7,11,15, Designated datatype |

FRONTTOP_EXT11 (0x3CB)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | mem_dt6_selz[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| mem_dt6_sel_z | 7:0 | Select a designated datatype to route to video pipeline Z for HS/DE. Bits 7:6 are for selecting the two LSBs of the virtual channel. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt5_selz_en and mem_dt6_selz_en are 0. | 0b00XXXXXX: VC0,4,8,12, Designated datatype 0b01XXXXXX: VC1,5,9,13, Designated datatype 0b10XXXXXX: VC2,6,10,14, Designated datatype 0b11XXXXXX: VC3,7,11,15, Designated datatype |

FRONTTOP_EXT17 (0x3D1)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|-----------------|-----------------|-----------------|-----------------|
| Field | – | – | – | – | mem_dt6_selz_en | mem_dt5_selz_en | mem_dt4_selz_en | mem_dt3_selz_en |
| Reset | – | – | – | – | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | – | – | – | – | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|-----------------------------|
| mem_dt6_selz_en | 3 | Enable datatype designated in mem_dt6_selz to route to video pipeline Z. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt5_selz_en and mem_dt6_selz_en are 0. | 0b0: Disable 0b1: Enable |
| mem_dt5_selz_en | 2 | Enable datatype designated in mem_dt5_selz to route to video pipeline Z. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt5_selz_en and mem_dt6_selz_en are 0. | 0b0: Disable 0b1: Enable |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|--|-----------------------------|
| mem_dt4_sel_z_en | 1 | Enable datatype designated in mem_dt4_sel to route to video pipeline Z. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt3_sel_en and mem_dt4_sel_en are 0. | 0b0: Disable 0b1: Enable |
| mem_dt3_sel_z_en | 0 | Enable datatype designated in mem_dt3_sel to route to video pipeline Z. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt3_sel_en and mem_dt4_sel_en are 0. | 0b0: Disable 0b1: Enable |

EXTA (0x3DC)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|------------------|---|---|---|---|---|---|
| Field | – | mem_dt7_sel[6:0] | | | | | | |
| Reset | – | 0b0000000 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| mem_dt7_sel_z | 6:0 | Select designated datatype to route to video pipeline Z. Bit 6 is the enable. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt1_sel[6], mem_dt2_sel[6], mem_dt7_sel[6], and mem_dt8_sel[6] are all 0. | 0b0XXXXXX: Datatype selection disabled 0b1XXXXXX: Datatype enabled for datatype selected to route to video pipeline |

EXTB (0x3DD)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|------------------|---|---|---|---|---|---|
| Field | – | mem_dt8_sel[6:0] | | | | | | |
| Reset | – | 0b0000000 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| mem_dt8_sel_z | 6:0 | Select designated datatype to route to video pipeline Z. Bit 6 is the enable. Bits 5:0 are for the datatype. Used for filtering which datatypes are routed to video pipeline Z. If no filtering is enabled, then all datatypes are routed. This happens when mem_dt1_sel[6], mem_dt2_sel[6], mem_dt7_sel[6], and mem_dt8_sel[6] are all 0. | 0b0XXXXXX: Datatype selection disabled 0b1XXXXXX: Datatype enabled for datatype selected to route to video pipeline |

VTX0 (0x3E0)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|-------------------|---|-------------|-------------|-------------|-------------|
| Field | – | VS_TRIG | REF_VTG_MODE[1:0] | | HS_INV | GEN_HS | VS_INV | GEN_VS |
| Reset | – | 0b1 | 0b11 | | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | – | Write, Read | Write, Read | | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| VS_TRIG | 6 | Select VS trigger edge (positive vs. negative polarity of VS) | 0b0: Falling edge is VS trigger 0b1: Rising edge is VS trigger |
| REF_VTG_MODE | 5:4 | <p>Selects one of the following modes for video interface timing generation. Used when REF_VTG_GEN_HS or GEN_VS are enabled.</p> <p>VS tracking mode. VS input's period (VS_HIGH + VS_LOW) is tracked. After VS tracking is locked, any VS input edge (glitches) not in the expected PCLK cycle is ignored. VS tracking is locked with three consecutive matches and unlocked by three consecutive mismatches. When unlocked or power-up, the next VS input edge is assumed to be the right VS edge.</p> <p>VS one-trigger mode. One VS input edge triggers the generation of one frame of VSO/HSO/DEO. If the next VS input edge comes earlier or later than expected by VS period, the newly generated frame is correct. The current VSO/HSO/DEO is cut or extended at the point of the rising edge of the newly generated VSO/HSO/DEO.</p> <p>Auto-repeat mode. VS input edge triggers the generation of continuous frames of VSO/HSO/DEO even if there are no more VS input edges. If next VS input edge comes earlier or later than expected by VS period, the newly generated frame is correct. The current VSO/HSO/DEO is cut or extended at the point of the rising edge of the newly generated VSO/HSO/DEO.</p> | <p>0b00: VS tracking mode 0b01: VS one trigger mode 0b10: Auto repeat mode 0b11: VS tracking mode</p> |
| HS_INV | 3 | Invert HS output of video timing generator | 0b0: Do not invert HS 0b1: Invert HS |
| GEN_HS | 2 | Enable generation of HS output | 0b0: Disable generation of HS 0b1: Enable generation of HS |
| VS_INV | 1 | Invert VS output of video timing generator | 0b0: Do not invert VS 0b1: Invert VS |
| GEN_VS | 0 | Enable generation of VS output | 0b0: Disable generation of VS 0b1: Enable generation of VS |

VTX1 (0x3E1)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | VS_HIGH_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--------------------------------|
| VS_HIGH_2 | 7:0 | VS High Period in terms of PCLK cycles (Bits [23:16]) | 0xXX: VS high period high byte |

VTX2 (0x3E2)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | VS_HIGH_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|----------------------------------|
| VS_HIGH_1 | 7:0 | VS High Period in terms of PCLK cycles (Bits [15:8]) | 0xXX: VS high period middle byte |

VTX3 (0x3E3)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | VS_HIGH_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|-------------------------------|
| VS_HIGH_0 | 7:0 | VS High Period in terms of PCLK cycles (Bits [7:0]) | 0xXX: VS high period low byte |

VTX4 (0x3E4)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_LOW_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|-------------------------------|
| VS_LOW_2 | 7:0 | VS Low Period in terms of PCLK cycles (Bits [23:16]) | 0xXX: VS low period high byte |

VTX5 (0x3E5)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_LOW_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---------------------------------|
| VS_LOW_1 | 7:0 | VS Low Period in terms of PCLK cycles (Bits [15:8]) | 0xXX: VS low period middle byte |

VTX6 (0x3E6)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_LOW_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|------------------------------|
| VS_LOW_0 | 7:0 | VS Low Period in terms of PCLK cycles (Bits [7:0]) | 0xXX: VS low period low byte |

VTX7 (0x3E7)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2H_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--------------------------|
| V2H_2 | 7:0 | Horizontal sync delay. VS edge to the rising edge of the first HS in terms of PCLK cycles (Bits [23:16]) | 0xXX: HS delay high byte |

VTX8 (0x3E8)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2H_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|----------------------------|
| V2H_1 | 7:0 | Horizontal sync delay. VS edge to the rising edge of the first HS in terms of PCLK cycles (Bits [15:8]) | 0xXX: HS delay middle byte |

[VTX9 \(0x3E9\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | V2H_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|-------------------------|
| V2H_0 | 7:0 | Horizontal sync delay. VS edge to the rising edge of the first HS in terms of PCLK cycles (Bits [7:0]) | 0xXX: HS delay low byte |

[VTX10 \(0x3EA\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | HS_HIGH_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|--|--------------------------------|
| HS_HIGH_1 | 7:0 | HS High Period in terms of PCLK cycles (Bits [15:8]) | 0xXX: HS high period high byte |

[VTX11 \(0x3EB\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | HS_HIGH_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|-------------------------------|
| HS_HIGH_0 | 7:0 | HS High Period in terms of PCLK cycles (Bits [7:0]) | 0xXX: HS high period low byte |

[VTX12 \(0x3EC\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | HS_LOW_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|-------------------------------|
| HS_LOW_1 | 7:0 | HS Low Period in terms of PCLK cycles (Bits [15:8]) | 0xXX: HS low period high byte |

VTX13 (0x3ED)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|--|---|---|------------------------------|---|---|---|
| Field | HS_LOW_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| HS_LOW_0 | 7:0 | HS Low Period in terms of PCLK cycles (Bits [7:0]) | | | 0xXX: HS low period low byte | | | |

VTX14 (0x3EE)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|-------------------------------------|---|---|---|
| Field | HS_CNT_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| HS_CNT_1 | 7:0 | Number of HS pulses per frame (Bits [15:8]) | | | 0xXX: HS pulses per frame high byte | | | |

VTX15 (0x3EF)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|--|---|---|------------------------------------|---|---|---|
| Field | HS_CNT_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| HS_CNT_0 | 7:0 | Number of HS pulses per frame (Bits [7:0]) | | | 0xXX: HS pulses per frame low byte | | | |

REF_VTG0 (0x3F0)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|---------------|---|-------------------------|---|---|---|-------------|-------------|
| Field | REFGEN_LOCKED | REFGEN_PREDEF_EN | REFGEN_PREDEF_FREQ[1:0] | | REFGEN_PREDEF_FR_EQ_ALT | – | REFGEN_RST | REFGEN_EN |
| Reset | 0b0 | 0b1 | 0b01 | | 0b0 | – | 0b0 | 0b0 |
| Access Type | Read Only | Write, Read | Write, Read | | Write, Read | – | Write, Read | Write, Read |
| BITFIELD | BITS | DESCRIPTION | | | DECODE | | | |
| REFGEN_LOCKED | 7 | Reference generation PLL is locked (for DPLL_OUT) | | | 0b0: Reference generation PLL not locked 0b1: Reference generation PLL locked | | | |
| REFGEN_PREDEF_EN | 6 | Enable predefined clock settings for reference generation PLL | | | 0b0: Disable pre-defined clock settings for reference generation PLL 0b1: Enable pre-defined clock settings for reference generation PLL | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------------------|------|--|---|
| REFGEN_P REDEF_FRE Q | 5:4 | Predefined reference generation PLL frequency setting Set REFGEN_PREDEF_FREQ_ALT=1 to select alternative frequency selections | 0x0: 19.2 MHz / 13.5MHz (ALT) 0x1: 27.0 MHz / 24MHz (ALT) 0x2: 37.125 MHz / Reserved (ALT) 0x3: 74.25 MHz / Reserved (ALT) |
| REFGEN_P REDEF_FRE Q_ALT | 3 | Enable alternative predefined reference generation PLL frequency setting | 0x0: Original table 0x1: Alternative table |
| REFGEN_R ST | 1 | Reset reference generation PLL | 0b0: Do not reset reference generation PLL 0b1: Reset reference generation PLL |
| REFGEN_E N | 0 | Enable reference generation PLL | 0b0: Disable reference generation PLL 0b1: Enable reference generation PLL |

REF_VTG4 (0x3F4)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------------|---|---|---|---|---|---|---|
| Field | REFGEN_FB_FRACT_L[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------------|------|---|---|
| REFGEN_FB _FRACT_L | 7:0 | Reference generator PLL feedback divider fraction value when predefined mode is disabled (REFGEN_PREDEF_EN=0) | 0xXX: Low byte of reference generator PLL feedback divider fraction value |

REF_VTG5 (0x3F5)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|------------------------|---|---|---|
| Field | - | - | - | - | REFGEN_FB_FRACT_H[3:0] | | | |
| Reset | - | - | - | - | 0x0 | | | |
| Access Type | - | - | - | - | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------------|------|---|---|
| REFGEN_FB _FRACT_H | 3:0 | Reference generator PLL feedback divider fraction value when predefined mode is disabled (REFGEN_PREDEF_EN=0) | 0xX: High nibble of reference generator PLL feedback divider fraction value |

REF_VTG6 (0x3F6)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_DLY_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--------------------------|
| VS_DLY_2 | 7:0 | VS Delay in terms of pixel clock cycles. The output VS is delayed by VS_DELAY cycles from the input VS. (Bits [23:16]) | 0xXX: VS delay high byte |

[REF_VTG7 \(0x3F7\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_DLY_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|----------------------------|
| VS_DLY_1 | 7:0 | VS Delay in terms of pixel clock cycles. The output VS is delayed by VS_DELAY cycles from the input VS. (Bits [15:8]) | 0xXX: VS delay middle byte |

[REF_VTG8 \(0x3F8\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | VS_DLY_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|-------------------------|
| VS_DLY_0 | 7:0 | VS Delay in terms of pixel clock cycles. The output VS is delayed by VS_DELAY cycles from the input VS. (Bits [7:0]) | 0xXX: VS delay low byte |

[REF_VTG9 \(0x3F9\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|----------------------|---|---|---|---|
| Field | REF_VTG_TRIG_EN | – | – | REF_VTG_TRIG_ID[4:0] | | | | |
| Reset | 0b0 | – | – | 0b11110 | | | | |
| Access Type | Write, Read | – | – | Write, Read | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|---|
| REF_VTG_TRIG_EN | 7 | Enable receiving REF VTG trigger signal | 0b0: Disable reception of REF VTG input signal 0b1: Enable reception of REF VTG input signal |
| REF_VTG_TRIG_ID | 4:0 | GPIO ID used for receiving REF_VTG_TRIG | 0bXXXXX: GPIO ID selected for receiving REF_VTG_TRIG |

[ADC_CTRL_0 \(0x500\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|------|--------------------|-------------------|-------------|-------------|---------------|
| Field | buf_bypass | RSVD | RSVD | adc_chgpu mp_pu | adc_refbuf_ pu | buf_pu | adc_pu | cpu_adc_start |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | | | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|--|---|
| buf_bypass | 7 | Bypass input buffer | 0b0: Use input buffer 0b1: Bypass input buffer stage |
| adc_chgpump_pu | 4 | ADC charge pump power up | 0b0: ADC charge pump powered off 0b1: ADC charge pump powered on |
| adc_refbuf_pu | 3 | ADC reference buffer power up | 0b0: ADC reference buffer powered off 0b1: ADC reference buffer powered on |
| buf_pu | 2 | ADC input buffer power up | 0b0: ADC input buffer powered off 0b1: ADC input buffer powered on |
| adc_pu | 1 | ADC power up | 0b0: ADC powered off 0b1: ADC powered on |
| cpu_adc_start | 0 | Start ADC conversion. Bit is automatically cleared to zero after completion of the conversion. | 0b0: Conversion complete 0b1: Set to 1 to start ADC conversion |

ADC_CTRL_1 (0x501)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|-------------|-------------|-------------|------|
| Field | adc_chsel[3:0] | | | | adc_clk_en | adc_refsel | adc_scale | RSVD |
| Reset | 0x0 | | | | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | | | | Write, Read | Write, Read | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| adc_chsel | 7:4 | ADC channel select. Selects ADC input to be converted (see inmux_en bit). | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: Reserved 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |
| adc_clk_en | 3 | ADC clock enable. Must be enabled to activate ADC. | 0b0: ADC clock disable 0b1: ADC clock enable |
| adc_refsel | 2 | ADC reference voltage select | 0b0: Select internal bandgap voltage (or external V _{REF} pin) as ADC reference voltage (see adc_xref bit) 0b1: Select V _{DD18/2} as ADC reference voltage |
| adc_scale | 1 | ADC scale | 0b0: Normal operation 0b1: Scale ADC input down by 1/2 |

[ADC_CTRL_2 \(0x502\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|---|------|------|--------------|---|-------------|-------------|
| Field | RSVD | – | RSVD | RSVD | adc_div[1:0] | | adc_xref | Inmux_en |
| Reset | 0b0 | – | 0b0 | 0b0 | 0b00 | | 0b0 | 0b0 |
| Access Type | | – | | | Write, Read | | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| adc_div | 3:2 | ADC[2:0] internal divider setting | 0b00: Divide ADC input voltage by 1 0b01: Divide ADC input voltage by 2 0b10: Divide ADC input voltage by 3 0b11: Divide ADC input voltage by 4 |
| adc_xref | 1 | Enable use of ADC external reference | 0b0: Use internal 1.25V voltage reference for ADC 0b1: Use external voltage reference connected to VREF pin for ADC |
| Inmux_en | 0 | Enable the input mux to the ADC to allow for a break before make connection sequence | 0b0: Input mux is disconnected 0b1: Input mux is connected per adc_chsel field |

[ADC_DATA0 \(0x508\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | adc_data_l[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|---|
| adc_data_l | 7:0 | Lower byte of 10-bit ADC converted sample data output | 0xX: Lower byte of 10-bit ADC converted value |

[ADC_DATA1 \(0x509\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------------|---|---|---|---|---|-----------------|---|
| Field | bypass_volt temp_corr | – | – | – | – | – | adc_data_h[1:0] | |
| Reset | 0b0 | – | – | – | – | – | 0b00 | |
| Access Type | Write, Read | – | – | – | – | – | Read Only | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------------|------|--|---|
| bypass_volt emp_corr | 7 | Bypass the ADC calibration adjustment. Use this to get raw ADC output. Set this to 1 if using ADC external reference and the adc_xref bit is set to 1. | 0x0: Do not bypass 0x1: Bypass |
| adc_data_h | 1:0 | Upper 2-bits of 10-bit ADC converted sample data output | 0xX: Upper 2-bits of 10-bit ADC converted value |

ADC_INTRIE0 (0x50C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|------------------|--------------------|------|-----------------|-----------------|------------------|-------------|
| Field | adc_calDone_ie | adc_overRange_ie | adc_tmon_calood_ie | RSVD | adc_lo_limit_ie | adc_hi_limit_ie | adc_ref_ready_ie | adc_done_ie |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|--|---|
| adc_calDone_ie | 7 | Signal that ADC accuracy/temperature sensor calibration is complete, enable. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| adc_overRange_ie | 6 | ADC Digital Correction Overage enabled. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| adc_tmon_calood_ie | 5 | Enable temperature sensor out-of-date interrupt. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| adc_lo_limit_ie | 3 | Enable ADC low limit monitor interrupt. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| adc_hi_limit_ie | 2 | Enable ADC high limit monitor interrupt. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| adc_ref_ready_ie | 1 | Enable ADC ready interrupt. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| adc_done_ie | 0 | Enable ADC Conversion Done Interrupt. Need to also set ADC_INT_OEN. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |

ADC_INTRIE1 (0x50D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| Field | ch7_hi_limit_ie | ch6_hi_limit_ie | ch5_hi_limit_ie | ch4_hi_limit_ie | ch3_hi_limit_ie | ch2_hi_limit_ie | ch1_hi_limit_ie | ch0_hi_limit_ie |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|---|
| ch7_hi_limit_ie | 7 | Enable Channel 7 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch6_hi_limit_ie | 6 | Enable Channel 6 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch5_hi_limit_ie | 5 | Enable Channel 5 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch4_hi_limit_ie | 4 | Enable Channel 4 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch3_hi_limit_ie | 3 | Enable Channel 3 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|---|
| ch2_hi_limit_ie | 2 | Enable Channel 2 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch1_hi_limit_ie | 1 | Enable Channel 1 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch0_hi_limit_ie | 0 | Enable Channel 0 high limit monitor interrupt. Need to also set ADC_INT_OEN and adc_hi_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |

ADC_INTRIE2 (0x50E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| Field | ch7_lo_limit_ie | ch6_lo_limit_ie | ch5_lo_limit_ie | ch4_lo_limit_ie | ch3_lo_limit_ie | ch2_lo_limit_ie | ch1_lo_limit_ie | ch0_lo_limit_ie |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|---|
| ch7_lo_limit_ie | 7 | Enable Channel 7 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch6_lo_limit_ie | 6 | Enable Channel 6 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch5_lo_limit_ie | 5 | Enable Channel 5 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch4_lo_limit_ie | 4 | Enable Channel 4 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch3_lo_limit_ie | 3 | Enable Channel 3 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch2_lo_limit_ie | 2 | Enable Channel 2 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch1_lo_limit_ie | 1 | Enable Channel 1 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| ch0_lo_limit_ie | 0 | Enable Channel 0 low limit monitor interrupt. Need to also set ADC_INT_OEN and adc_lo_limit_ie. | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |

ADC_INTRIE3 (0x50F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------|---------------|---------------|---------------|------|-------------|------|
| Field | – | reflim_ie | reflimscl1_ie | reflimscl2_ie | reflimscl3_ie | RSVD | tmon_err_ie | RSVD |
| Reset | – | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | – | Write, Read | Write, Read | Write, Read | Write, Read | | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|---|
| reflim_ie | 6 | Enable the REFLIM interrupt (for ADC BIST) | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| reflimscl1_ie | 5 | Enable the REFLIMSCL1 interrupt (for ADC BIST) | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| reflimscl2_ie | 4 | Enable the REFLIMSCL2 interrupt (for ADC BIST) | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| reflimscl3_ie | 3 | Enable the REFLIMSCL3 interrupt (for ADC BIST) | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |
| tmon_err_ie | 1 | Enable the temperature sensor error interrupt | 0b0: ADC interrupt source disabled 0b1: ADC interrupt source enabled |

ADC_INTR0 (0x510)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|--------------------|-----------------------------|------|--------------------|--------------------|--------------------|--------------------|
| Field | adc_calDone_if | adc_overRange_if | adc_tmon_calibration_ood_if | RSVD | adc_lo_limit_if | adc_hi_limit_if | adc_ref_ready_if | adc_done_if |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Read Clears All | Read Clears All | Read Clears All | | Read Clears All | Read Clears All | Read Clears All | Read Clears All |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------------------|------|---|------------------------------------|
| adc_calDone_if | 7 | ADC accuracy/temperature sensor done flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| adc_overRange_if | 6 | Detected that ADC input voltage exceeds ADC valid input range flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| adc_tmon_calibration_ood_if | 5 | Temperature sensor calibration has expired and should be rerun flag (see run_tmoncal bit). Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| adc_lo_limit_if | 3 | ADC low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| adc_hi_limit_if | 2 | ADC high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| adc_ref_ready_if | 1 | After powerup the ADC is ready to be used flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| adc_done_if | 0 | ADC conversion done interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |

[ADC_INTR1 \(0x511\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| Field | ch7_hi_limit_if | ch6_hi_limit_if | ch5_hi_limit_if | ch4_hi_limit_if | ch3_hi_limit_if | ch2_hi_limit_if | ch1_hi_limit_if | ch0_hi_limit_if |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|------------------------------------|
| ch7_hi_limit_if | 7 | Channel 7 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch6_hi_limit_if | 6 | Channel 6 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch5_hi_limit_if | 5 | Channel 5 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch4_hi_limit_if | 4 | Channel 4 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch3_hi_limit_if | 3 | Channel 3 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch2_hi_limit_if | 2 | Channel 2 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch1_hi_limit_if | 1 | Channel 1 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch0_hi_limit_if | 0 | Channel 0 high limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |

[ADC_INTR2 \(0x512\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| Field | ch7_lo_limit_if | ch6_lo_limit_if | ch5_lo_limit_if | ch4_lo_limit_if | ch3_lo_limit_if | ch2_lo_limit_if | ch1_lo_limit_if | ch0_lo_limit_if |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All | Read Clears All |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|------------------------------------|
| ch7_lo_limit_if | 7 | Channel 7 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch6_lo_limit_if | 6 | Channel 6 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch5_lo_limit_if | 5 | Channel 5 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch4_lo_limit_if | 4 | Channel 4 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch3_lo_limit_if | 3 | Channel 3 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch2_lo_limit_if | 2 | Channel 2 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| ch1_lo_limit_if | 1 | Channel 1 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|--|------------------------------------|
| ch0_lo_limit_if | 0 | Channel 0 low limit monitor interrupt flag. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |

ADC_INTR3 (0x513)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|--------------------|--------------------|--------------------|--------------------|------|--------------------|------|
| Field | – | reflim_if | reflimscl1_if | reflimscl2_if | reflimscl3_if | RSVD | tmon_err_if | RSVD |
| Reset | – | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | – | Read Clears All | Read Clears All | Read Clears All | Read Clears All | | Read Clears All | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|------------------------------------|
| reflim_if | 6 | Returned value from ADC BIST test (divided by 1 input mode) exceeds test limit set by REFLIM register. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| reflimscl1_if | 5 | Returned value from ADC BIST test (divided by 2 input mode) exceeds test limit set by REFLIMSCL1 register. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| reflimscl2_if | 4 | Returned value from ADC BIST test (divided by 4 input mode) exceeds test limit set by REFLIMSCL2 register. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| reflimscl3_if | 3 | Returned value from ADC BIST test (divided by 8 input mode) exceeds test limit set by REFLIMSCL3 register. Cleared when read. | 0b0: Flag cleared 0b1: Flag set |
| tmon_err_if | 1 | Discrepancy between temperature sensor and redundant temperature sensor exceeds test limit set by TLIMIT register. | 0b0: Flag cleared 0b1: Flag set |

ADC_LIMIT0_0 (0x514)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_I0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_I0 | 7:0 | ADC Output Register set 0 - low limit threshold value, low bits | 0xXX: Low limit low byte |

ADC_LIMIT0_1 (0x515)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_I0[3:0] | | | | – | – | chLoLimit_h0[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_I0 | 7:4 | ADC Output Register set 0 - high limit threshold value, low bits | 0bX: High limit low nibble |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---------------------------|
| chLoLimit_h0 | 1:0 | ADC Output Register set 0 - low limit threshold value, high bits | 0bXX: Low limit high bits |

ADC_LIMIT0_2 (0x516)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h0[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h0 | 5:0 | ADC Output Register set 0 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

ADC_LIMIT0_3 (0x517)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel0[1:0] | | ch_sel0[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| div_sel0 | 5:4 | ADC channel 0 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |
| ch_sel0 | 3:0 | ADC Input Select for ADC Output Register set 0 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

ADC_LIMIT1_0 (0x518)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_l1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_I1 | 7:0 | ADC Output Register set 1 - low limit threshold value, low bits | 0xXX: Low limit low byte |

ADC_LIMIT1_1 (0x519)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_I1[3:0] | | | | – | – | chLoLimit_h1[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_I1 | 7:4 | ADC Output Register set 1 - high limit threshold value, low bits | 0bX: High limit low nibble |
| chLoLimit_h1 | 1:0 | ADC Output Register set 1 - low limit threshold value, high bits | 0bXX: Low limit high bits |

ADC_LIMIT1_2 (0x51A)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h1[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h1 | 5:0 | ADC Output Register set 1 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

ADC_LIMIT1_3 (0x51B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel1[1:0] | | ch_sel1[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|-------------------------------|--|
| div_sel1 | 5:4 | ADC channel 1 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| ch_sel1 | 3:0 | ADC Input Select for ADC Output Register set 1 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

ADC_LIMIT2_0 (0x51C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------|-------------------|---|--------------------------|---|---|---|---|---|
| Field | chLoLimit_I2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | DESCRIPTION | DECODE | | | | | |
| chLoLimit_I2 | 7:0 | ADC Output Register set 2 - low limit threshold value, low bits | 0xXX: Low limit low byte | | | | | |

ADC_LIMIT2_1 (0x51D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------|-------------------|--|----------------------------|---|---|---|-------------------|---|
| Field | chHiLimit_I2[3:0] | | | | – | – | chLoLimit_h2[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |
| BITFIELD | BITS | DESCRIPTION | DECODE | | | | | |
| chHiLimit_I2 | 7:4 | ADC Output Register set 2 - high limit threshold value, low bits | 0bX: High limit low nibble | | | | | |
| chLoLimit_h2 | 1:0 | ADC Output Register set 2 - low limit threshold value, high bits | 0bXX: Low limit high bits | | | | | |

ADC_LIMIT2_2 (0x51E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h2[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h2 | 5:0 | ADC Output Register set 2 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

ADC_LIMIT2_3 (0x51F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel2[1:0] | | ch_sel2[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| div_sel2 | 5:4 | ADC channel 2 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |
| ch_sel2 | 3:0 | ADC Input Select for ADC Output Register set 2 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

ADC_LIMIT3_0 (0x520)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_l3[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_l3 | 7:0 | ADC Output Register set 3 - low limit threshold value, low bits | 0xXX: Low limit low byte |

ADC_LIMIT3_1 (0x521)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_l3[3:0] | | | | – | – | chLoLimit_h3[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_l3 | 7:4 | ADC Output Register set 3 - high limit threshold value, low bits | 0bX: High limit low nibble |
| chLoLimit_h3 | 1:0 | ADC Output Register set 3 - low limit threshold value, high bits | 0bXX: Low limit high bits |

ADC_LIMIT3_2 (0x522)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h3[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h3 | 5:0 | ADC Output Register set 3 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

ADC_LIMIT3_3 (0x523)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel3[1:0] | | ch_sel3[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| div_sel3 | 5:4 | ADC channel 3 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |
| ch_sel3 | 3:0 | ADC Input Select for ADC Output Register set 3 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

[ADC_LIMIT4_0 \(0x524\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_I4[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_I4 | 7:0 | ADC Output Register set 4 - low limit threshold value, low bits | 0xXX: Low limit low byte |

[ADC_LIMIT4_1 \(0x525\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_I4[3:0] | | | | – | – | chLoLimit_h4[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_I4 | 7:4 | ADC Output Register set 4 - high limit threshold value, low bits | 0bX: High limit low nibble |
| chLoLimit_h4 | 1:0 | ADC Output Register set 4 - low limit threshold value, high bits | 0bXX: Low limit high bits |

[ADC_LIMIT4_2 \(0x526\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h4[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h4 | 5:0 | ADC Output Register set 4 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

[ADC_LIMIT4_3 \(0x527\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel4[1:0] | | ch_sel4[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|-------------------------------|--|
| div_sel4 | 5:4 | ADC channel 4 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| ch_sel4 | 3:0 | ADC Input Select for ADC Output Register set 4 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

ADC_LIMIT5_0 (0x528)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_I5[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_I5 | 7:0 | ADC Output Register set 5 - low limit threshold value, low bits | 0xXX: Low limit low byte |

ADC_LIMIT5_1 (0x529)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_I5[3:0] | | | | – | – | chLoLimit_h5[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_I5 | 7:4 | ADC Output Register set 5 - high limit threshold value, low bits | 0bX: High limit low nibble |
| chLoLimit_h5 | 1:0 | ADC Output Register set 5 - low limit threshold value, high bits | 0bXX: Low limit high bits |

ADC_LIMIT5_2 (0x52A)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h5[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h5 | 5:0 | ADC Output Register set 5 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

ADC_LIMIT5_3 (0x52B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel5[1:0] | | ch_sel5[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| div_sel5 | 5:4 | ADC channel 5 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |
| ch_sel5 | 3:0 | ADC Input Select for ADC Output Register set 5 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

ADC_LIMIT6_0 (0x52C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_l6[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_l6 | 7:0 | ADC Output Register set 6 - low limit threshold value, low bits | 0xXX: Low limit low byte |

ADC_LIMIT6_1 (0x52D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_l6[3:0] | | | | – | – | chLoLimit_h6[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_l6 | 7:4 | ADC Output Register set 6 - high limit threshold value, low bits | 0bX: High limit low nibble |
| chLoLimit_h6 | 1:0 | ADC Output Register set 6 - low limit threshold value, high bits | 0bXX: Low limit high bits |

ADC_LIMIT6_2 (0x52E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h6[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h6 | 5:0 | ADC Output Register set 5 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

ADC_LIMIT6_3 (0x52F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel6[1:0] | | ch_sel6[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| div_sel6 | 5:4 | ADC channel 6 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |
| ch_sel6 | 3:0 | ADC Input Select for ADC Output Register set 6 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

[ADC_LIMIT7_0 \(0x530\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | chLoLimit_I7[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------|
| chLoLimit_I7 | 7:0 | ADC Output Register set 7 - low limit threshold value, low bits | 0xXX: Low limit low byte |

[ADC_LIMIT7_1 \(0x531\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-------------------|---|
| Field | chHiLimit_I7[3:0] | | | | – | – | chLoLimit_h7[1:0] | |
| Reset | 0xF | | | | – | – | 0b00 | |
| Access Type | Write, Read | | | | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|----------------------------|
| chHiLimit_I7 | 7:4 | ADC Output Register set 7 - high limit threshold value, low bits | 0bX: High limit low nibble |
| chLoLimit_h7 | 1:0 | ADC Output Register set 7- low limit threshold value, high bits | 0bXX: Low limit high bits |

[ADC_LIMIT7_2 \(0x532\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-------------------|---|---|---|---|---|
| Field | – | – | chHiLimit_h7[5:0] | | | | | |
| Reset | – | – | 0b111111 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|--------------------------------|
| chHiLimit_h7 | 5:0 | ADC Output Register set 7 - high limit threshold value, high bits | 0bXXXXXX: High limit high bits |

[ADC_LIMIT7_3 \(0x533\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---------------|---|--------------|---|---|---|
| Field | – | – | div_sel7[1:0] | | ch_sel7[3:0] | | | |
| Reset | – | – | 0b00 | | 0x3 | | | |
| Access Type | – | – | Write, Read | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|-------------------------------|--|
| div_sel7 | 5:4 | ADC channel 7 divider setting | 0b00: Divide by 1 0b01: Divide by 2 0b10: Divide by 3 0b11: Divide by 4 |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| ch_sel7 | 3:0 | ADC Input Select for ADC Output Register set 7 | 0x0: ADC0 (See adc_pin_en[0] bit) 0x1: ADC1 (See adc_pin_en[1] bit) 0x2: ADC2 (See adc_pin_en[2] bit) 0x3: Reserved 0x4: Reserved 0x5: Reserved 0x6: Reserved 0x7: Reserved 0x8: VDDIO/4 0x9: VDD18/2 0xA: CAP_VDD/2 0xB: TMON (Valid only in Round Robin mode) 0xC: Reserved 0xD: Reserved 0xE: Reserved 0xF: Reserved |

ADC_RR_CTRL0 (0x534)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|---|---|-------------|
| Field | – | – | – | – | – | – | – | adc_rr_run |
| Reset | – | – | – | – | – | – | – | 0b0 |
| Access Type | – | – | – | – | – | – | – | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|----------------------------------|---|
| adc_rr_run | 0 | Enable ADC round robin operation | 0b0: A/D conversions must be manually triggered using register bit cpu_adc_start 0b1: ADC runs in round robin mode, periodically sampling all enabled inputs |

ADC_RR_CTRL2 (0x536)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | adc_rr_sleep_l[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|--|---|
| adc_rr_sleep_l | 7:0 | Low byte of number of ADC conversion cycles the state machine sleeps between cycles. | 0xXX: Low byte of number of ADC conversion cycles |

ADC_RR_CTRL3 (0x537)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | adc_rr_sleep_h[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|--|
| adc_rr_sleep_h | 7:0 | High byte of number of ADC conversion cycles the state machine sleeps between cycles. | 0xXX: High byte of number of ADC conversion cycles |

ADC_CTRL_4 (0x53E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|-----------|---|---|---|-----------------|---|---|
| Field | RSVD | RSVD[3:0] | | | | adc_pin_en[2:0] | | |
| Reset | 0b0 | 0x0 | | | | 0b000 | | |
| Access Type | | | | | | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|--|---|
| adc_pin_en | 2:0 | Connect selected MFP pins to ADC input mux | 0bXX0: Disable connection of MFP3 pin to ADC input mux 0bXX1: Enable connection of MFP3 pin to ADC input mux 0bX0X: Disable connection of MFP5 pin to ADC input mux 0bX1X: Enable connection of MFP5 pin to ADC input mux 0b0XX: Disable connection of MFP6 pin to ADC input mux 0b1XX: Enable connection of MFP6 pin to ADC input mux |

UART_PT_0 (0x548)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | BITLEN_PT_1_L[7:0] | | | | | | | |
| Reset | 0xDC | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| BITLEN_PT_1_L | 7:0 | Low byte of custom (manually configured) UART bit length for pass-through UART Channel 1. Set this register to the UART bit length divided by 6.666ns (LSB 8 bits). Set BITLEN_MAN_CFG_1 to 1 to use this value. | 0xXX: Low byte of custom UART bit length for pass-through UART Channel 1 |

UART_PT_1 (0x549)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|--------------------|---|---|---|---|---|
| Field | – | – | BITLEN_PT_1_H[5:0] | | | | | |
| Reset | – | – | 0b000101 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|---|
| BITLEN_PT_1_H | 5:0 | High byte of custom (manually configured) UART bit length for pass-through UART Channel 1. Set this register to the UART bit length divided by 6.666ns (LSB 8 bits). Set BITLEN_MAN_CFG_1 to 1 to use this value. | 0xXX: High byte of custom UART bit length for pass-through UART Channel 1 |

UART_PT_2 (0x54A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | BITLEN_PT_2_L[7:0] | | | | | | | |
| Reset | 0xDC | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| BITLEN_PT_2_L | 7:0 | Low byte of custom (manually configured) UART bit length for pass-through UART Channel 2. Set this register to the UART bit length divided by 6.666ns (LSB 8 bits). Set BITLEN_MAN_CFG_2 to 1 to use this value. | 0xXX: Low byte of custom UART bit length for pass-through UART Channel 2 |

UART_PT_3 (0x54B)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|--------------------|---|---|---|---|---|
| Field | – | – | BITLEN_PT_2_H[5:0] | | | | | |
| Reset | – | – | 0b000101 | | | | | |
| Access Type | – | – | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|---|---|
| BITLEN_PT_2_H | 5:0 | High byte of custom (manually configured) UART bit length for pass-through UART Channel 2. Set this register to the UART bit length divided by 6.666ns (LSB 8 bits). Set BITLEN_MAN_CFG_2 to 1 to use this value. | 0xXX: High byte of custom UART bit length for pass-through UART Channel 2 |

I2C_PT_4 (0x550)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | SRC_A_1[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|--|
| SRC_A_1 | 7:1 | I ² C address translator source A for pass-through Channel 1. When an I ² C transaction across the GMSL link has a device address matching I ² C SRC_A_1, the device address as seen on the remote side is replaced by the device address in I ² C DST_A_1. |

[I2C_PT_5 \(0x551\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | DST_A_1[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|---|
| DST_A_1 | 7:1 | I ² C address translator destination A for pass-through Channel 1. See the description of I ² C SRC_A_1. |

[I2C_PT_6 \(0x552\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | SRC_B_1[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|--|
| SRC_B_1 | 7:1 | I ² C address translator source B for pass-through Channel 1. When an I ² C transaction across the GMSL link has a device address matching I ² C SRC_B_1, the device address as seen on the remote side is replaced by the device address in I ² C DST_B_1. |

[I2C_PT_7 \(0x553\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | DST_B_1[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|---|
| DST_B_1 | 7:1 | I ² C address translator destination B for pass-through Channel 1. See the description of I ² C SRC_B_1. |

[I2C_PT_8 \(0x554\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | SRC_A_2[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|--|
| SRC_A_2 | 7:1 | I ² C address translator source A for pass-through Channel 2. When an I ² C transaction across the GMSL link has a device address matching I ² C SRC_A_2, the device address as seen on the remote side is replaced by the device address in I ² C DST_A_2. |

I²C_PT_9 (0x555)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | DST_A_2[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|---|
| DST_A_2 | 7:1 | I ² C address translator destination A for pass-through Channel 2. See the description of I ² C SRC_A_2. |

I²C_PT_10 (0x556)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | SRC_B_2[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|--|
| SRC_B_2 | 7:1 | I ² C address translator source B for pass-through Channel 2. When an I ² C transaction across the GMSL link has a device address matching I ² C SRC_B_2, the device address as seen on the remote side is replaced by the device address in I ² C DST_B_2. |

I²C_PT_11 (0x557)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | DST_B_2[6:0] | | | | | | | – |
| Reset | 0x00 | | | | | | | – |
| Access Type | Write, Read | | | | | | | – |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|---|
| DST_B_2 | 7:1 | I ² C address translator destination B for pass-through Channel 2. See the description of I ² C SRC_B_2. |

[HS_VS_Z \(0x55F\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-----------|-----------|-----------|---|---|-----------|-----------|
| Field | – | DE_DET_Z | VS_DET_Z | HS_DET_Z | – | – | VS_POL_Z | HS_POL_Z |
| Reset | – | 0b0 | 0b0 | 0b0 | – | – | 0b0 | 0b0 |
| Access Type | – | Read Only | Read Only | Read Only | – | – | Read Only | Read Only |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|--|
| DE_DET_Z | 6 | DE activity is detected on video pipeline Z | 0x0: DE is not detected 0x1: DE is detected |
| VS_DET_Z | 5 | VS activity is detected on video pipeline Z | 0x0: VS is not detected 0x1: VS is detected |
| HS_DET_Z | 4 | HS activity is detected on video pipeline Z | 0x0: HS is not detected 0x1: HS is detected |
| VS_POL_Z | 1 | Detected VS polarity on video pipeline Z | 0x0: Active low 0x1: Active high |
| HS_POL_Z | 0 | Detected HS polarity on video pipeline Z | 0x0: Active low 0x1: Active high |

[UNLOCK_KEY \(0x56E\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | UNLOCK_KEY[7:0] | | | | | | | |
| Reset | 0xBB | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------|------|---|--|
| UNLOCK_KEY | 7:0 | Register must be at unlock value to enable write access to port control bit fields. DIS_LOCAL_CC, IIC_1_EN, IIC_2_EN, UART_1_EN, UART_2_EN. Defaults to unlocked. | 0xBB: Unlock write access Others: Lock write access |

[PIO_SLEW_0 \(0x56F\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-----------------|---|-----------------|---|-----------------|---|
| Field | – | – | PIO02_SLEW[1:0] | | PIO01_SLEW[1:0] | | PIO00_SLEW[1:0] | |
| Reset | – | – | 0b11 | | 0b11 | | 0b10 | |
| Access Type | – | – | Write, Read | | Write, Read | | Write, Read | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|--|
| PIO02_SLEW | 5:4 | Slew rate setting for MFP2 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |
| PIO01_SLEW | 3:2 | Slew rate setting for MFP1 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |
| PIO00_SLEW | 1:0 | Slew rate setting for MFP0 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |

[PIO_SLEW_1 \(0x570\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|-----------------|---|-----------------|---|---|---|
| Field | – | – | PIO06_SLEW[1:0] | | PIO05_SLEW[1:0] | | – | – |
| Reset | – | – | 0b11 | | 0b11 | | – | – |
| Access Type | – | – | Write, Read | | Write, Read | | – | – |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|--|
| PIO06_SLEW | 5:4 | Slew rate setting for MFP4 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |
| PIO05_SLEW | 3:2 | Slew rate setting for MFP3 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |

[PIO_SLEW_2 \(0x571\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|------------------|---|-----------|---|---|---|
| Field | PIO011_SLEW[1:0] | | PIO010_SLEW[1:0] | | RSVD[1:0] | | – | – |
| Reset | 0b11 | | 0b11 | | 0b11 | | – | – |
| Access Type | Write, Read | | Write, Read | | | | – | – |

| BITFIELD | BITS | DESCRIPTION |
|-------------|------|--|
| PIO011_SLEW | 7:6 | Slew rate setting for MFP8 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |
| PIO010_SLEW | 5:4 | Slew rate setting for MFP7 pin. 00 value is the fastest rise and fall time, and 11 value is the slowest. |

[EXT4 \(0x584\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_fs_cnt_l[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|----------------|------|---|
| ctrl1_fs_cnt_l | 7:0 | Frame start counter value of the virtual channel selected by FS_VC_SEL (low byte) |

[EXT5 \(0x585\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_fs_cnt_h[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|----------------|------|--|
| ctrl1_fs_cnt_h | 7:0 | Frame start counter value of the virtual channel selected by FS_VC_SEL (high byte) |

[EXT6 \(0x586\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------------|---------------------|---|---|---|---|---|---|---|
| Field | ctrl1_fe_cnt_l[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| ctrl1_fe_cnt_l | 7:0 | | Frame end counter value of the virtual channel selected by FS_VC_SEL (low byte) | | | | | |

[EXT7 \(0x587\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------------|---------------------|---|--|---|---|---|---|---|
| Field | ctrl1_fe_cnt_h[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| ctrl1_fe_cnt_h | 7:0 | | Frame end counter value of the virtual channel selected by FS_VC_SEL (high byte) | | | | | |

[EXT8 \(0x588\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|------|---|---|---|----------------------|---|---|---|
| Field | – | – | – | – | ctrl1_fs_vc_sel[3:0] | | | |
| Reset | – | – | – | – | 0x0 | | | |
| Access Type | – | – | – | – | Write, Read | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| ctrl1_fs_vc_sel | 3:0 | | Selected virtual channel for frame start/end count monitoring | | | | | |

[SPI_CC_WR \(0x1300\)](#)

SPI data to write over the GMSL link. Use this address space to send write data across the GMSL link.

[SPI_CC_RD \(0x1380\)](#)

SPI data received over the GMSL link. Use this address space to read data sent across the GMSL link.

[RLMS3 \(0x1403\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-------------|-------------|-------------|---|-------------|---|
| Field | AdaptEn | AdpHaltLOS | AdpStartTrn | AdpTimHld | GearShEn | – | GearSh[1:0] | |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 | – | 0b10 | |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|---|---|
| AdaptEn | 7 | Adapt process enable | |
| AdpHaltLOS | 6 | Halt adapt process on loss-of-signal | 0: Ignore LOS for adapt process control 1: Halt adapt process on LOS, restart on signal detect (assuming AdaptEn is active) |
| AdpStartTrn | 5 | Start adapt process on training active | 0: Ignore training active for adapt process control 1: Start adapt process on training active (assuming AdaptEn is active) |
| AdpTimHld | 4 | Hold adapt timers even if adapt process is idle | 0: Adapt timers (gear shift, CTF delay, DFE delay) operate normally and are cleared when adapt process goes to idle (halt) 1: Adapt timers hold their values even if adapt process goes to idle (halt) |
| GearShEn | 3 | Gear shift enable | |
| GearSh | 1:0 | Gear shift adapt gain shift select | |

RLMS4 (0x1404)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------------|---|---|---|------------------|---|--------------|-------------|
| Field | EOM_CHK_AMOUNT[3:0] | | | | EOM_CHK_THR[1:0] | | EOM_PER_MODE | EOM_EN |
| Reset | 0x4 | | | | 0b10 | | 0b1 | 0b1 |
| Access Type | Write, Read | | | | Write, Read | | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|--|---|
| EOM_CHK_AMOUNT | 7:4 | A factor (N) used to select the order of number of observations in each eye-opening monitor window. N is used in the equation: Observations = $6.29 \times 10^4 (N + 2)$ | 0xX: N factor |
| EOM_CHK_THR | 3:2 | Eye-opening monitor number of error bits to allow in a measurement window | 0b00: Allow no errors 0b01: Allow 1 error 0b10: Allow 2 errors 0b11: Allow 3 errors |
| EOM_PER_MODE | 1 | Eye-opening monitor periodic mode enable | 0b0: Eye opening monitor periodic mode disabled 0b1: Eye opening monitor periodic mode enabled |
| EOM_EN | 0 | Eye-opening monitor enable | 0b0: Eye opening monitor disabled 0b1: Eye opening monitor enabled |

RLMS5 (0x1405)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|------------------|---|---|---|---|---|---|
| Field | EOM_MAN_TRG_REQ | EOM_MIN_THR[6:0] | | | | | | |
| Reset | 0b0 | 0b0010000 | | | | | | |
| Access Type | Write Only | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------|------|---|---|
| EOM_MAN_TRG_REQ | 7 | Eye-opening monitor manual trigger. For use when periodic mode is disabled. | 0b0: No action 0b1: EOM manual trigger request |
| EOM_MIN_THR | 6:0 | The EOM minimum threshold as defined by the equation: % eye opening = EOM_MIN_THR/64. If measured, eye opening falls below this threshold, ERFB is triggered if enabled by EOM_ERR_FLAG_*. If the value is zero, the EOM is disabled. | 0bXXXXXXXX: EOM minimum threshold factor |

RLMS6 (0x1406)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-----------|---|---|---|---|---|---|
| Field | EOM_PV_MODE | RSVD[6:0] | | | | | | |
| Reset | 0b1 | 0b0000000 | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|--|--|
| EOM_PV_MODE | 7 | Eye-opening is measured vertically or horizontally | 0b0: Vertical opening mode 0b1: Horizontal opening mode |

RLMS7 (0x1407)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|-----------|---|---|---|---|---|---|
| Field | EOM_DONE | EOM[6:0] | | | | | | |
| Reset | 0b0 | 0b0000000 | | | | | | |
| Access Type | Read Only | Read Only | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| EOM_DONE | 7 | Eye-opening monitor measurement done | 0b0: EOM not complete 0b1: EOM complete |
| EOM | 6:0 | Last completed EOM observation For horizontal eye-opening measurement, eye-opening is 2 x EOM/127 UI For vertical eye-opening measurement, eye-opening is EOM/127 UI | 0bXXXXXXXX: EOM measurement result |

RLMS17 (0x1417)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|
| Field | DFE5En | DFE4En | DFE3En | DFE2En | DFE1En | BSTEnOv | BSTEn | AGCEn |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|-------------------------------|
| DFE5En | 7 | DFE5 coefficient adapt enable |
| DFE4En | 6 | DFE4 coefficient adapt enable |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|--|
| DFE3En | 5 | DFE3 coefficient adapt enable |
| DFE2En | 4 | DFE2 coefficient adapt enable |
| DFE1En | 3 | DFE1 coefficient adapt enable |
| BSTEnOv | 2 | When 1, BSTEn from is set from registers |
| BSTEn | 1 | Frequency boost adapt enable (Disabled by default for Slow receiver) |
| AGCEn | 0 | AGC adapt enable |

RLMS1C (0x141C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|--------------------|---|---|---|---|---|
| Field | AGCMuL[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| AGCMuL | 7:0 | | AGC adapt gain LSB | | | | | |

RLMS1D (0x141D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|---|--------------------|---|---|---|---|---|
| Field | – | – | AGCMuH[5:0] | | | | | |
| Reset | – | – | 0b000010 | | | | | |
| Access Type | – | – | Write, Read | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| AGCMuH | 5:0 | | AGC adapt gain MSB | | | | | |

RLMS1F (0x141F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|-------------------|---|---|---|---|---|
| Field | AGCInit[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| AGCInit | 7:0 | | AGC initial value | | | | | |

RLMS32 (0x1432)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|-----------|---|---|---|---|---|
| Field | OSNMode | RSVD | RSVD[5:0] | | | | | |
| Reset | 0b0 | 0b1 | 0b111111 | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|----------------|------------------------------------|
| OSNMode | 7 | GMSL2 OSN mode | 0b0: Duty cycle 0b1: Average Ek |

RLMS3A (0x143A)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | EyeMonValCntL[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|---------------|------|---|
| EyeMonValCntL | 7:0 | Eye monitor valid (hit) count (read-only) |

RLMS3B (0x143B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------|---|---|---|---|---|---|---|
| Field | EyeMonValCntH[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|---------------|------|---|
| EyeMonValCntH | 7:0 | Eye monitor valid (hit) count (read-only) |

RLMS64 (0x1464)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---|---|---|------|----------------|---|
| Field | RSVD[3:0] | | | | – | RSVD | TxSSCMode[1:0] | |
| Reset | 0x9 | | | | – | 0b0 | 0b00 | |
| Access Type | | | | | – | | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|-------------------------|---|
| TxSSCMode | 1:0 | Tx spread-spectrum mode | 00: Manual phase mode (SSC disabled) 01: Reserved 10: Reserved 11: SSC enabled |

RLMS70 (0x1470)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------------|---|---|---|---|---|---|
| Field | – | TxSSCFrqCtrl[6:0] | | | | | | |
| Reset | – | 0b0000001 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|--|---|
| TxSSCFrqCtrl | 6:0 | Tx SSC modulation frequency deviation control (pp) | 0x07: SSC 268 PPM 0x06: SSC 580 PPM 0x03: SSC 970 PPM 0x01: SSC 1750 PPM 0x01: SSC 2530 PPM others: Reserved |

RLMS71 (0x1471)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|--------------------|---|---|---|---|---|-------------|
| Field | – | TxSSCCenSprSt[5:0] | | | | | | TxSSCEn |
| Reset | – | 0b000001 | | | | | | 0b0 |
| Access Type | – | Write, Read | | | | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|-------------------------------------|---|
| TxSSCCenSprSt | 6:1 | Tx SSC center spread starting phase | 0x02: SSC 268 PPM 0x02: SSC 580 PPM 0x02: SSC 970 PPM 0x02: SSC 1750 PPM 0x02: SSC 2530 PPM others: Reserved |
| TxSSCEn | 0 | Tx spread spectrum enable | 0b0: Tx spread spectrum disabled 0b1: Tx spread spectrum enabled |

RLMS72 (0x1472)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | TxSSCPreScIL[7:0] | | | | | | | |
| Reset | 0xCF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| TxSSCPreScIL | 7:0 | Tx SSC frequency prescaler bits 7:0. Decode values are for bits 7:0, concatenate with TXSSCPreScIH for final value. | 0xC9: SSC 268 PPM 0xAB: SSC 580 PPM 0xAB: SSC 970 PPM 0xF9: SSC 1750 PPM 0xAB: SSC 2530 PPM others: Reserved |

RLMS73 (0x1473)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|-------------------|---|---|
| Field | – | – | – | – | – | TxSSCPreScIH[2:0] | | |
| Reset | – | – | – | – | – | 0b000 | | |
| Access Type | – | – | – | – | – | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|---|
| TxSSCPreScIH | 2:0 | Tx SSC frequency prescaler bits 10:8. Decode values are for bits 10:8, concatenate with TXSSCPreScIL for final value. | 0x02: SSC 268 PPM 0x00: SSC 580 PPM 0x00: SSC 970 PPM 0x00: SSC 1750 PPM 0x00: SSC 2530 PPM others: Reserved |

RLMS74 (0x1474)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|---|---|---|---|---|---|
| Field | TxSSCPhL[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| TxSSCPhL | 7:0 | Tx SSC phase accumulator increment bits 7:0. Decode values are for bits 7:0, concatenate with TXSSCPhH for final value. | 0xF9: SSC 268 PPM 0x63: SSC 580 PPM 0x63: SSC 970 PPM 0x2C: SSC 1750 PPM 0x63: SSC 2530 PPM others: Reserved |

RLMS75 (0x1475)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---------------|---|---|---|---|---|---|
| Field | – | TxSSCPhH[6:0] | | | | | | |
| Reset | – | 0b0000000 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| TxSSCPhH | 6:0 | Tx SSC phase accumulator increment bits 14:8. Decode values are for bits 14:8, concatenate with TXSSCPhL for final value. | 0x01: SSC 268 PPM 0x07: SSC 580 PPM 0x07: SSC 970 PPM 0x05: SSC 1750 PPM 0x07: SSC 2530 PPM others: Reserved |

RLMS76 (0x1476)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|---|------------------|---|
| Field | – | – | – | – | – | – | TxSSCPhQuad[1:0] | |
| Reset | – | – | – | – | – | – | 0b00 | |
| Access Type | – | – | – | – | – | – | Write, Read | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|--------------------------------------|---|
| TxSSCPhaseQuadrant | 1:0 | Tx SSC phase starting phase quadrant | 0x00: SSC 268 PPM 0x00: SSC 580 PPM 0x00: SSC 970 PPM 0x00: SSC 1750 PPM 0x00: SSC 2530 PPM others: Reserved |

RLMS84 (0x1484)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|------------------|---|---|---|---|---|---|
| Field | TuneAmp_ManL | TuneOff_Man[6:0] | | | | | | |
| Reset | 0b0 | 0b0000000 | | | | | | |
| Access Type | Write, Read | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|--------------|------|---|
| TuneAmp_ManL | 7 | Manual override for amplitude calibration value LSB |
| TuneOff_Man | 6:0 | Manual override for offset calibration value |

RLMS85 (0x1485)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | TuneAmp_ManH[7:0] | | | | | | | |
| Reset | 0x3B | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|--------------|------|---|
| TuneAmp_ManH | 7:0 | Manual override for amplitude calibration value MSB |

RLMS95 (0x1495)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|--------------|---------------|---|---|---|---|---|
| Field | TxAmpManEn | ADCSarMethod | TxAmpMan[5:0] | | | | | |
| Reset | 0b0 | 0b1 | 0b101001 | | | | | |
| Access Type | Write, Read | Write, Read | Write, Read | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|--------------|------|------------------------------|
| TxAmpManEn | 7 | TX amplitude manual override |
| ADCSarMethod | 6 | 0=6 bit SAR, 1=7 bit SAR |
| TxAmpMan | 5:0 | Tx amplitude |

[RLMSA8 \(0x14A8\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------------|-----------------|------------------|-----------------|------------------|-----------------|------------------|------------------|--------------------|
| Field | FW_PHY_C TRL | FW_PHY_P U_TX | FW_PHY_R STB | FW_HSK_P HASE | FW_HSK_T YPE | FW_HSK_T X_EN | FW_HSK_R X_EN | FW_CALIB RATING |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------|------|--|--|
| FW_PHY_CT RL | 7 | PHY controller firmware mode enable. Other FW_* bits only take effect when this is set to 1. | 0b0: Disabled 0b1: Enabled |
| FW_PHY_P U_TX | 6 | Override PHY controller output | 0b0: Disabled 0b1: Enabled |
| FW_PHY_R STB | 5 | Override PHY controller output | 0b0: Reset asserted 0b1: Reset not asserted |
| FW_HSK_P HASE | 4 | Override PHY controller output | |
| FW_HSK_TY PE | 3 | Override PHY controller output | |
| FW_HSK_TX _EN | 2 | Override PHY controller output | |
| FW_HSK_R X_EN | 1 | Override PHY controller output | |
| FW_CALIBR ATING | 0 | Override PHY controller output | |

[RLMSA9 \(0x14A9\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------------|--------------------|----------------------|--------------------|---------------|---------------|---------------|---------------|-------------------|
| Field | FW_REPC AL_RSTB | FW_START _CAP_CAL | FW_TXD_S QUELCH | FW_TXD_E N | FW_RXD_E N | FW_AEQ_E N | FW_WBL_E N | FW_HAND SHAKED |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------------|------|--------------------------------|--|
| FW_REPCA L_RSTB | 7 | Override PHY controller output | 0b0: Reset asserted 0b1: Reset not asserted |
| FW_START_ CAP_CAL | 6 | Override PHY controller output | |
| FW_TXD_S QUELCH | 5 | Override PHY controller output | 0b0: Disabled 0b1: Enabled |
| FW_TXD_EN | 4 | Override PHY controller output | 0b0: Disabled 0b1: Enabled |
| FW_RXD_E N | 3 | Override PHY controller output | 0b0: Disabled 0b1: Enabled |
| FW_AEQ_E N | 2 | Override PHY controller output | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--------------------------------|--------|
| FW_WBL_EN | 1 | Override PHY controller output | |
| FW_HANDSHAKED | 0 | Override PHY controller output | |

RLMSAA (0x14AA)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|-------------|------|------|------|------|------|
| Field | RSVD | RSVD | ROR_CLK_DET | RSVD | RSVD | RSVD | RSVD | RSVD |
| Reset | 0b1 | 0b0 | 0b0 | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | | | Read Only | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|--|---|
| ROR_CLK_DET | 5 | In SER, indicates ROR clock is detected. | 0x0: ROR clock has not been detected (or ROR mode is not enabled) 0x1: ROR clock has been detected |

RLMSBA (0x14BA)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | TwoDAmpMin[7:0] | | | | | | | |
| Reset | 0x30 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|--|
| TwoDAmpMin | 7:0 | Minimum allowed Amp value for 2D calibration algorithm |

RLMSC8 (0x14C8)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|-------------------|---|---|---|---|---|---|
| Field | – | VmlTxAmp_reg[6:0] | | | | | | |
| Reset | – | 0b1111111 | | | | | | |
| Access Type | – | Write, Read | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|--------------|------|--------------------------------|
| VmlTxAmp_reg | 6:0 | value to use if manual control |

RLMSC9 (0x14C9)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|------------------|---|---|---|
| Field | – | – | – | – | mcursor_reg[3:0] | | | |
| Reset | – | – | – | – | 0x5 | | | |
| Access Type | – | – | – | – | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION |
|-------------|------|--------------------------------|
| mcursor_reg | 3:0 | value to use if manual control |

RLMSCA (0x14CA)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|------------------|---|---|---|
| Field | – | – | – | – | rcursor_reg[3:0] | | | |
| Reset | – | – | – | – | 0x7 | | | |
| Access Type | – | – | – | – | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION |
|-------------|------|--------------------------------|
| rcursor_reg | 3:0 | value to use if manual control |

RLMSCE (0x14CE)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|------|-------------|-------------|------|------|-------------|
| Field | RSVD | RSVD | RSVD | enminus_reg | enminus_man | RSVD | RSVD | enffe |
| Reset | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b1 |
| Access Type | | | | Write, Read | Write, Read | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------|------|--|--|
| enminus_reg | 4 | value to use if manual control enabled with enminus_man register bit | |
| enminus_man | 3 | enminus manual control | 0x0: Automatic 0x1: Manual register control |
| enffe | 0 | ffe enable | 0x0: Disabled 0x1: Enabled |

DPLL_0 (0x1A00)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------|------|------|------|------|------|------|-------------------|
| Field | RSVD | RSVD | RSVD | RSVD | RSVD | RSVD | RSVD | config_soft_rst_n |
| Reset | 0b1 | 0b1 | 0b1 | 0b1 | 0b0 | 0b1 | 0b0 | 0b1 |
| Access Type | | | | | | | | Write, Read |

| BITFIELD | BITS | DESCRIPTION |
|-------------------|------|--|
| config_soft_rst_n | 0 | Setting this to 1 resets the PLL functional registers. PLL configuration registers are not reset. This bit must be set back to 0 for the PLL to be functional. |

[DPLL_3 \(0x1A03\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|-----------------------------------|------|------|------------------------------------|------------------------|------------------------------|---|---|
| Field | config_sel_clock_out_use_external | RSVD | RSVD | config_use_internal_divider_values | config_force_enable_ss | config_spread_bit_ratio[2:0] | | |
| Reset | 0b1 | 0b0 | 0b0 | 0b0 | 0b0 | 0b010 | | |
| Access Type | Write, Read | | | Write, Read | Write, Read | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------------------------|------|--|---|
| config_sel_clock_out_use_external | 7 | When 1, config_sel_clock_out is used to select output clock. Otherwise, internal registers are used. | |
| config_use_internal_divider_values | 4 | Enable all DPLL divider values to come from internal controls | 0x0: Do not use internal controls for divider values 0x1: Use internal controls for divider values |
| config_force_enable_ss | 3 | Enables the output of the triangle wave generator (overrides en_ss to force triangle_wave on) | |
| config_spread_bit_ratio | 2:0 | Controls the magnitude of the triangle wave input to the divider dsm as a percentage of the nominal divider value. If config registers are reset, the spread_bit_ratio value does not propagate to the triangle wave without rewriting to it. Likewise, if triangle wave module is reset, rewrite to spread_bit_ratio to set it back to desired value. | |

[DPLL_7 \(0x1A07\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|--------------------|-----------------|--------------------|---|---|---|---|-----------|---|--|
| Field | config_div_fb_L | config_div_in[4:0] | | | | | RSVD[1:0] | | |
| Reset | 0b0 | 0b00001 | | | | | 0b00 | | |
| Access Type | Write, Read | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------------|------|--|
| config_div_fb_L | 7 | Sets the DPLL feedback divider value (bit 0) when config_use_internal_divider_values = 1 |
| config_div_in | 6:2 | Sets the divide value of the input divider connected to i_clk_in, the main PLL clock input |

[DPLL_8 \(0x1A08\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|----------------------|---|---|---|---|---|---|---|
| Field | config_div_fb_H[7:0] | | | | | | | |
| Reset | 0x14 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------------|------|---|
| config_div_fb_H | 7:0 | Sets the DPLL feedback divider value (bits 8:1) when config_use_internal_divider_values = 1 |

DPLL_9 (0x1A09)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|------------------------|---|---|
| Field | config_div_out_L[4:0] | | | | | config_div_fb_exp[2:0] | | |
| Reset | 0b01000 | | | | | 0b000 | | |
| Access Type | Write, Read | | | | | Write, Read | | |

| BITFIELD | BITS | DESCRIPTION |
|-------------------|------|---|
| config_div_out_L | 7:3 | Sets the DPLL output divider value (bits 4:0) when config_use_internal_divider_values = 1 |
| config_div_fb_exp | 2:0 | Sets the feedback exponential divider value when config_use_internal_divider_values = 1 |

DPLL_10 (0x1A0A)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------------------|-------------------------|---|---|-----------------------|---|---|---|
| Field | config_allow_coarse_change | config_div_out_exp[2:0] | | | config_div_out_H[3:0] | | | |
| Reset | 0b1 | 0b000 | | | 0x1 | | | |
| Access Type | Write, Read | Write, Read | | | Write, Read | | | |

| BITFIELD | BITS | DESCRIPTION |
|----------------------------|------|--|
| config_allow_coarse_change | 7 | When set to 1, the coarse tuning DAC is allowed to move to correct for large changes in the integral path. When set to 0, it does not. |
| config_div_out_exp | 6:4 | Sets the output exponential divider value when config_use_internal_divider_values = 1. |
| config_div_out_H | 3:0 | Sets the DPLL output divider value (bits 8:5) when config_use_internal_divider_values = 1. |

EFUSE80 (0x1C50)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------------|---|---|---|---|---|---|---|
| Field | SERIAL_NUMBER_0[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------------|------|--|
| SERIAL_NUMBER_0 | 7:0 | Serial Number. Can only be read through the deserializer across the GMSL link. |

EFUSE81 (0x1C51)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_1[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_1 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE82 (0x1C52)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_2[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_2 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE83 (0x1C53)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_3[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_3 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE84 (0x1C54)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_4[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_4 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE85 (0x1C55)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_5[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_5 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE86 (0x1C56)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_6[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_6 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE87 (0x1C57)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_7[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_7 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE88 (0x1C58)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_8[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_8 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE89 (0x1C59)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_9[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_9 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE90 (0x1C5A)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_10[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_10 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE91 (0x1C5B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_11[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_11 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE92 (0x1C5C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_12[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_12 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE93 (0x1C5D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_13[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_13 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE94 (0x1C5E)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_14[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_14 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE95 (0x1C5F)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_15[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_15 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE96 (0x1C60)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_16[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_16 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

[EFUSE97 \(0x1C61\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_17[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_17 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

[EFUSE98 \(0x1C62\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_18[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_18 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

[EFUSE99 \(0x1C63\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_19[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_19 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

[EFUSE100 \(0x1C64\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_20[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_20 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE101 (0x1C65)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_21[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_21 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE102 (0x1C66)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_22[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_22 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

EFUSE103 (0x1C67)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------------|-----------------------|---|--|---|---|---|---|---|
| Field | SERIAL_NUMBER_23[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |
| BITFIELD | BITS | | DESCRIPTION | | | | | |
| SERIAL_NUMBER_23 | 7:0 | | Serial Number. Can only be read through the deserializer across the GMSL link. | | | | | |

REGCRC0 (0x1D00)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------------|------|---|--|-----------------|----------------|---|-------------|------------------------|
| Field | – | – | LIMIT_REG_RANGE | GEN_ROLLING_CRC | I2C_WR_COMPUTE | PERIODIC_COMPUTE | CHECK_CRC | RESET_CRC |
| Reset | – | – | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 | 0b0 |
| Access Type | – | – | Write, Read | Write, Read | Write, Read | Write, Read | Write, Read | Write Clears All, Read |
| BITFIELD | BITS | | DESCRIPTION | | | DECODE | | |
| LIMIT_REG_RANGE | 5 | | Limit the min. and max. range of registers calculated | | | | | |
| GEN_ROLLING_CRC | 4 | | Calculate register CRC using additional 2-bit counter, so CRC value cycles every four invocations. | | | 0b0: Do not use additional counter 0b1: Use additional counter | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|---|---|
| I2C_WR_COMPUTE | 3 | Compute register CRC after every I ² C register write. | 0b0: Do not compute after every register write 0b1: Compute after every register write |
| PERIODIC_COMPUTE | 2 | Check register CRC on periodic basis, based on CRC_PERIOD value. | 0b0: Do not check periodically 0b1: Check periodically |
| CHECK_CRC | 1 | Upon calculation of register CRC, compare with previous calculation, except on first time through. On miscompare, issue ERRB. | 0b0: Do not compare after calculation 0b1: Compare after calculation |
| RESET_CRC | 0 | Reset CRC value to 16'FFFF. | |

REGCRC1 (0x1D01)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | CRC_PERIOD[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|--|
| CRC_PERIOD | 7:0 | Period for register CRC recomputation. This allows for varying the CRC computation time. Period = (value + 1) * 2ms 0000_0000 - 2ms 0000_0001 - 4ms ... |

REGCRC2 (0x1D02)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | REGCRC_LSB[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|-------------------------------------|
| REGCRC_LSB | 7:0 | Calculated register CRC value (LSB) |

REGCRC3 (0x1D03)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | REGCRC_MSB[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|-------------------------------------|
| REGCRC_MSB | 7:0 | Calculated register CRC value (MSB) |

[I2C_UART_CRC0 \(0x1D08\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|---|---|------------------------|
| Field | – | – | – | – | – | – | – | RESET_MS GCNTR |
| Reset | – | – | – | – | – | – | – | 0b0 |
| Access Type | – | – | – | – | – | – | – | Write Clears All, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|---------------------------------|
| RESET_MS GCNTR | 0 | Reset Message Counter Value to 0. Self-clearing. Note that the message counter value is not checked when writing to this register. See user guide for details. | 0b0: Do not reset 0b1: Reset |

[I2C_UART_CRC1 \(0x1D09\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---|-----------|---|---|------------------------|------------------------|
| Field | RSVD[2:0] | | | RSVD[2:0] | | | RESET_MS GCNTR_ERR_CNT | RESET_CRC_ERR_CNT |
| Reset | 0b000 | | | 0b000 | | | 0b0 | 0b0 |
| Access Type | | | | | | | Write Clears All, Read | Write Clears All, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------------|------|--|---------------------------------|
| RESET_MS GCNTR_ERR_CNT | 1 | Reset message counter error count to 0. Self-clearing. | 0b0: Do not reset 0b1: Reset |
| RESET_CRC_ERR_CNT | 0 | Reset CRC Error Count to 0. Self-clearing. | 0b0: Do not reset 0b1: Reset |

[I2C_UART_CRC2 \(0x1D0A\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------|---|---|---|---|---|---|---|
| Field | CRC_VAL[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|----------|------|---|
| CRC_VAL | 7:0 | Calculated CRC value for the last write transaction |

[I2C_UART_CRC3 \(0x1D0B\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|------------------|---|---|---|---|---|---|---|
| Field | MSGCNTR_LSB[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|---|
| MSGCNR_LSB | 7:0 | Bits 7:0 of current message counter value |

I2C UART CRC4 (0x1D0C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | MSGCNR_MSB[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------|------|--|
| MSGCNR_MSB | 7:0 | Bits 15:8 of current message counter value |

FS_INTR0 (0x1D12)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------------|----------------------|------------------|------------------|---|---|---|-----------------|
| Field | I2C_UART_MSGCNR_ERR_OEN | I2C_UART_CRC_ERR_OEN | MEM_ECC_ERR2_OEN | MEM_ECC_ERR1_OEN | – | – | – | REG_CRC_ERR_OEN |
| Reset | 0b1 | 0b1 | 0x1 | 0x0 | – | – | – | 0b0 |
| Access Type | Write, Read | Write, Read | Write, Read | Write, Read | – | – | – | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------------|------|--|---|
| I2C_UART_MSGCNR_ERR_OEN | 7 | Enable reporting of I ² C/UART message counter errors (I2C_UART_MSGCNR_ERR) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| I2C_UART_CRC_ERR_OEN | 6 | Enable reporting of I ² C/UART CRC errors (I2C_UART_CRC_ERR) at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| MEM_ECC_ERR2_OEN | 5 | Enable reporting of memory ECC 2-bit uncorrectable errors at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| MEM_ECC_ERR1_OEN | 4 | Enable reporting of memory ECC 1-bit correctable errors at ERRB pin | 0b0: Reporting disabled 0b1: Reporting enabled |
| REG_CRC_ERR_OEN | 0 | Enable reporting register CRC at ERRB pin. | 0b0: Reporting disabled 0b1: Reporting enabled |

FS_INTR1 (0x1D13)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------------|----------------------|------------------|------------------|---|---|---|------------------|
| Field | I2C_UART_MSGCNR_ERR_INT | I2C_UART_CRC_ERR_INT | MEM_ECC_ERR2_INT | MEM_ECC_ERR1_INT | – | – | – | REG_CRC_ERR_FLAG |
| Reset | 0b0 | 0b0 | 0x0 | 0x0 | – | – | – | 0b0 |
| Access Type | Read Only | Read Only | Read Only | Read Only | – | – | – | Read Only |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------------------|------|---|--|
| I2C_UART_MSGCNTR_ERR_INT | 7 | I ² C/UART message counter error flag. Asserted when two message counter bytes sent do not match expected count value. See user guide for details. | 0b0: Flag not asserted 0b1: Flag asserted |
| I2C_UART_CRC_ERR_INT | 6 | I ² C/UART CRC error flag. Asserted when CRC byte sent does not match calculated value. See user guide for details. | 0b0: Flag not asserted 0b1: Flag asserted |
| MEM_ECC_ERR2_INT | 5 | Error flag for 2-bit uncorrectable memory ECC errors seen in any memories | 0b0: Flag not asserted 0b1: Flag asserted |
| MEM_ECC_ERR1_INT | 4 | Error flag for 1-bit correctable memory ECC errors seen in any memories | 0b0: Flag not asserted 0b1: Flag asserted |
| REG_CRC_ERR_FLAG | 0 | An error occurred on the register CRC calculation. | 0b0: Flag not asserted 0b1: Flag asserted |

MEM_ECC0 (0x1D14)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------|---|---|-----------|---|---|------------------------|------------------------|
| Field | RSVD[2:0] | | | RSVD[2:0] | | | RESET_MEM_ECC_ERR2_CNT | RESET_MEM_ECC_ERR1_CNT |
| Reset | 0x0 | | | 0x0 | | | 0b0 | 0b0 |
| Access Type | | | | | | | Write Clears All, Read | Write Clears All, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------------|------|---|---------------------------------|
| RESET_MEM_ECC_ERR2_CNT | 1 | Reset memory ECC 2-bit error count to 0. Self-clearing. | 0b0: Do not reset 0b1: Reset |
| RESET_MEM_ECC_ERR1_CNT | 0 | Reset memory ECC 1-bit error count to 0. Self-clearing. | 0b0: Do not reset 0b1: Reset |

MEM_ECC1 (0x1D15)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|---|---|---|
| Field | MEM_ECC_ERR1_CNT[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------------|------|--|
| MEM_ECC_ERR1_CNT | 7:0 | Number of 1-bit correctable memory ECC errors seen |

MEM_ECC2 (0x1D16)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|---|---|---|
| Field | MEM_ECC_ERR2_CNT[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------------|------|--|
| MEM_ECC_ERR2_CNT | 7:0 | Number of 2-bit uncorrectable memory ECC errors seen |

MEM_ECC3 (0x1D17)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|---|------------------|------------------|
| Field | – | – | – | – | – | – | MEM_ECC_ERR2_INJ | MEM_ECC_ERR1_INJ |
| Reset | – | – | – | – | – | – | 0b0 | 0b0 |
| Access Type | – | – | – | – | – | – | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------|------|---|---|
| MEM_ECC_ERR2_INJ | 1 | Inject memory ECC 2-bit errors. Injects error to memory instance given by MEM_ECC_ERR_INJ_SEL register. | 0: Do not inject memory ECC errors 1: Inject memory ECC errors |
| MEM_ECC_ERR1_INJ | 0 | Inject memory ECC 1-bit errors. Injects error to memory instance given by MEM_ECC_ERR_INJ_SEL register. | 0: Do not inject memory ECC errors 1: Inject memory ECC errors |

MEM_ECC4 (0x1D18)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------------|---|---|---|---|---|---|---|
| Field | MEM_ECC_ERR_INJ_SEL[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------------|------|--|--|
| MEM_ECC_ERR_INJ_SEL | 7:0 | Selects which memory instance to inject ECC errors to. Encoding is the same as MBIST memory selection. | 0: All memories with ECC 3: ARQ GPIO 4: TBB 10: Video TX Z 11: Video TX Z 14: FrontTop 30: ARQ SPI others: none |

REG_POST0 (0x1D20)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---------------------------|-----------------------|---|---|------|------|------|
| Field | POST_DON E | POST_MBI ST_PASSE D | POST_LBIS T_PASSED | – | – | RSVD | RSVD | RSVD |
| Reset | 0b0 | 0b0 | 0b0 | – | – | 0b0 | 0b0 | 0b0 |
| Access Type | Read Only | Read Only | Read Only | – | – | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------|------|--|--|
| POST_DON E | 7 | POST (power-on self test LBIST and/or MBIST) is run. | 0b0: POST has not run 0b1: POST has run |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-------------------|------|--|--|
| POST_MBIST_PASSED | 6 | MBIST passed during POST (power-on self test). Valid when POST_DONE is asserted. | 0b0: MBIST has failed during POST run (or has not been enabled) 0b1: MBIST has passed during POST run |
| POST_LBIST_PASSED | 5 | LBIST passed during POST (power-on self test). Valid when POST_DONE is asserted. | 0b0: LBIST has failed during POST run (or has not been enabled) 0b1: LBIST has passed during POST run |

REGADCBIST0 (0x1D28)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|------|---|-------------|---|------------------------|------|------------------------|
| Field | RR_ACCURACY | RSVD | – | MUXVER_EN | – | RUN_ACCURACY | RSVD | RUN_TMON_CAL |
| Reset | 0b0 | 0b0 | – | 0b0 | – | 0b0 | 0b0 | 0b0 |
| Access Type | Write, Read | | – | Write, Read | – | Write Clears All, Read | | Write Clears All, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|--------------|------|---|-----------------------------|
| RR_ACCURACY | 7 | Run ADC accuracy in round robin state fashion | 0b0: Do not run 0b1: Run |
| MUXVER_EN | 4 | Enable MUX manual GPIO test | 0b0: Disable 0b1: Enable |
| RUN_ACCURACY | 2 | Run ADC accuracy testing. Self-clearing. | 0b0: Do not run 0b1: Run |
| RUN_TMON_CAL | 0 | Initiate temperature sensor measurement. Self-clearing. | 0b0: Do not run 0b1: Run |

REGADCBIST3 (0x1D31)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | REFLIM[7:0] | | | | | | | |
| Reset | 0x0F | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|---|---|
| REFLIM | 7:0 | ADC reference limit for testing code. Sets maximum error from expected ADC conversion code in LSBs before asserting interrupt flag. | 0x00: Converted value has zero deviation 0x01: Converted value has up to 1 LSB of error 0x02: Converted value has up to 2 LSBs of error ... 0xFF: Converted value has up to 255 LSBs of error |

REGADCBIST4 (0x1D32)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | REFLIMSCL1[7:0] | | | | | | | |
| Reset | 0x0F | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|--|
| REFLIMSCL 1 | 7:0 | Control the accuracy for 1/2 scale measurement. Sets maximum error from expected ADC conversion code in LSBs before asserting interrupt flag. | 0x00: Converted value has zero deviation 0x01: Converted value has up to 1 LSB of error 0x02: Converted value has up to 2 LSBs of error 0xFF: Converted value has up to 255 LSBs of error |

REGADCBIST5 (0x1D33)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | REFLIMSCL2[7:0] | | | | | | | |
| Reset | 0x07 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|--|
| REFLIMSCL 2 | 7:0 | Control the accuracy for 1/4 scale measurement. Sets maximum error from expected ADC conversion code in LSBs before asserting interrupt flag. | 0x00: Converted value has zero deviation 0x01: Converted value has up to 1 LSB of error 0x02: Converted value has up to 2 LSBs of error 0xFF: Converted value has up to 255 LSBs of error |

REGADCBIST6 (0x1D34)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------|---|---|---|---|---|---|---|
| Field | REFLIMSCL3[7:0] | | | | | | | |
| Reset | 0x07 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------------|------|---|--|
| REFLIMSCL 3 | 7:0 | Control the accuracy for 1/8 scale measurement. Sets maximum error from expected ADC conversion code in LSBs before asserting interrupt flag. | 0x00: Converted value has zero deviation 0x01: Converted value has up to 1 LSB of error 0x02: Converted value has up to 2 LSBs of error 0xFF: Converted value has up to 255 LSBs of error |

REGADCBIST7 (0x1D35)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------|---|---|---|---|---|---|---|
| Field | TLIMIT[7:0] | | | | | | | |
| Reset | 0x03 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|----------|------|--|--|
| TLIMIT | 7:0 | Control accuracy for alternate temperature sensor measurement. Sets maximum deviation between primary and alternate temperature sensors before asserting interrupt flag. | 0x00: Zero difference allowed between sensors 0x01: 0.5 to 1 degree K difference between sensors 0x02: 0.5 to 1 degree K difference between sensors 0x03: 2 degree K difference between sensors 0x04: 2.5 to 3 degree K difference between sensors 0x05: 3 to 3.5 degree K difference between sensors 0x06: 3.5 to 4 degree K difference between sensors 0x07: 4.5 to 5 degree K difference between sensors Others: Reserved |

REGADCBIST9 (0x1D37)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | MUXV_CTRL[7:0] | | | | | | | |
| Reset | 0x00 | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------|------|---|--|
| MUXV_CTRL | 7:0 | Value to drive GPIO during MUX testing. This is driven by BIST engine, but is provided as a hook to drive during debug. | 0b11111110: Drive ADC0 MUX input to Low (GND) and all others to High (ADC Voltage Reference) 0b00000001: Drive ADC0 MUX input to High (ADC Voltage Reference) and all others to Low (GND) 0b11111101: Drive ADC1 MUX input to Low (GND) and all others to High (ADC Voltage Reference) 0b00000010: Drive ADC1 MUX input to High (ADC Voltage Reference) and all others to Low (GND) 0b11111011: Drive ADC2 MUX input to Low (GND) and all others to High (ADC Voltage Reference) 0b00000100: Drive ADC2 MUX input to High (ADC Voltage Reference) and all others to Low (GND) |

REGADCBIST12 (0x1D3A)*

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------------|---|---|---|---|---|---|---|
| Field | TMONCAL_OOD_WAIT_B2[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|---------------------|------|--|---|
| TMONCAL_OOD_WAIT_B2 | 7:0 | Count value to set time before temperature sensor Calibration goes out-of-date. 1 LSB is 26.2ms. | 0x00: 26.2ms 0x0F: 418.7ms 0xFE: 6.7s 0xFF: disabled |

REGADCBIST13 (0x1D3B)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|---|---|
| Field | T_EST_OUT_B0[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|--------------|------|---|
| T_EST_OUT_B0 | 7:0 | Bits 7:0 of temperature sensor measurement. Reconstruct temperature using this register with T_EST_OUT_B1. Bits 9:0 divided by 2 is the die junction temperature in Kelvin. |

REGADCBIST14 (0x1D3C)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------|---|---|---|---|---|-----------------------|---|
| Field | T_EST_OUT_B1[1:0] | | – | – | – | – | ALT_T_EST_OUT_B1[1:0] | |
| Reset | 0x3 | | – | – | – | – | 0x3 | |
| Access Type | Read Only | | – | – | – | – | Read Only | |

| BITFIELD | BITS | DESCRIPTION |
|------------------|------|---|
| T_EST_OUT_B1 | 7:6 | Bits 9:8 of temperature sensor measurement. Reconstruct temperature using this register with T_EST_OUT_B0. Bits 9:0 divided by 2 is the die junction temperature in Kelvin. |
| ALT_T_EST_OUT_B1 | 1:0 | Bits 9:8 of temperature sensor measurement. Reconstruct temperature using this register with ALT_T_EST_OUT_B0. Bits 9:0 divided by 2 is the die junction temperature in Kelvin. |

REGADCBIST15 (0x1D3D)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-----------------------|---|---|---|---|---|---|---|
| Field | ALT_T_EST_OUT_B0[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Read Only | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|------------------|------|---|
| ALT_T_EST_OUT_B0 | 7:0 | Bits 7:0 of alternate temperature sensor measurement. Reconstruct temperature using this register with ALT_T_EST_OUT_B1. Bits 9:0 divided by 2 is the die junction temperature in Kelvin. |

REGCRC8 (0x1D40)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP0_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP0_LSB | 7:0 | Address 0 to skip (LSB) |

[REGCRC9 \(0x1D41\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP0_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP0_MSB | 7:0 | Address 0 to skip (MSB) |

[REGCRC10 \(0x1D42\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP1_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP1_LSB | 7:0 | Address 1 to skip (LSB) |

[REGCRC11 \(0x1D43\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP1_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP1_MSB | 7:0 | Address 1 to skip (MSB) |

[REGCRC12 \(0x1D44\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP2_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP2_LSB | 7:0 | Address 2 to skip (LSB) |

[REGCRC13 \(0x1D45\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP2_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP2_MSB | 7:0 | Address 2 to skip (MSB) |

[REGCRC14 \(0x1D46\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP3_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP3_LSB | 7:0 | Address 3 to skip (LSB) |

[REGCRC15 \(0x1D47\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP3_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP3_MSB | 7:0 | Address 3 to skip (MSB) |

[REGCRC16 \(0x1D48\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP4_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP4_LSB | 7:0 | Address 4 to skip (LSB) |

[REGCRC17 \(0x1D49\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP4_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP4_MSB | 7:0 | Address 4 to skip (MSB) |

[REGCRC18 \(0x1D4A\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP5_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP5_LSB | 7:0 | Address 5 to skip (LSB) |

[REGCRC19 \(0x1D4B\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP5_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP5_MSB | 7:0 | Address 5 to skip (MSB) |

[REGCRC20 \(0x1D4C\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP6_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP6_LSB | 7:0 | Address 6 to skip (LSB) |

[REGCRC21 \(0x1D4D\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP6_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP6_MSB | 7:0 | Address 6 to skip (MSB) |

[REGCRC22 \(0x1D4E\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP7_LSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP7_LSB | 7:0 | Address 7 to skip (LSB) |

[REGCRC23 \(0x1D4F\)](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|----------------|---|---|---|---|---|---|---|
| Field | SKIP7_MSB[7:0] | | | | | | | |
| Reset | 0xFF | | | | | | | |
| Access Type | Write, Read | | | | | | | |

| BITFIELD | BITS | DESCRIPTION |
|-----------|------|-------------------------|
| SKIP7_MSB | 7:0 | Address 7 to skip (MSB) |

[CC_RTN_ERR \(0x1D5F\)*](#)

| BIT | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---|---|---|---|---|-----------------------------|------------------------------|-----------------------------|
| Field | – | – | – | – | – | RESET_EF USE_CRC_ ERR | INJECT_EF USE_CRC_ ERR | INJECT_RT TN_CRC_E RR |
| Reset | – | – | – | – | – | 0b0 | 0b0 | 0b0 |
| Access Type | – | – | – | – | – | Write Clears All, Read | Write, Read | Write, Read |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|------------------------------|------|--|---|
| RESET_EF USE_CRC_ ERR | 2 | Reset eFuse CRC error status to 0. Self-clearing. Use for ASIL evaluation purposes. | 0b0: Do not reset 0b1: Reset |
| INJECT_EF USE_CRC_ ERR | 1 | Set this bit before reading eFuse values to inject error to eFuse CRC value (EFUSE_CRC_ERR bit). Use for ASIL evaluation purposes. | 0b0: Do not inject eFuse CRC errors 0b1: Inject eFuse CRC errors |

| BITFIELD | BITS | DESCRIPTION | DECODE |
|-----------------------------|------|---|---|
| INJECT_RTT N_CRC_ER R | 0 | Set this bit before going into sleep mode to inject error to retention memory CRC value (RTTN_CRC_INT bit). Use for ASIL evaluation purposes. | 0b0: Do not inject retention memory CRC errors 0b1: Inject retention memory CRC errors |

Revision History

| REVISION NUMBER | REVISION DATE | DESCRIPTION | PAGES CHANGED |
|--|---------------|---|---------------|
| 0 | 12/20 | Release for Market Intro | — |
| 1 | 12/21 | Corrected ADC input voltage range when using /3 and /4 dividers | 13 |
| | | Documented typical minimum PWDNB hold time | 14 |
| | | Added guidance on reference clock input rise and fall times | 18 |
| | | Added to pin descriptions for improved accuracy and consistency of terminology throughout document. Added documentation for video timing generator I/O | 21-24 |
| | | Added note to recommended operation conditions table to clarify definition of supply noise | 26 |
| | | Updated typical operating conditions for VDDIO current vs. GPIO toggle rate plot with corrected data | 26 |
| | | Added R _{TERM} to external components table. Was previously missing | 27 |
| | | Updated GMSL2 Lock Time figure | 29 |
| | | Added Additional Documentation section | 26 |
| | | Provided more detail on tunneling mode for clarity | 36-38 |
| | | Corrected frequency deviations in Spread Spectrum section. These were inconsistent with the (correct) register map | 43 |
| | | Added detail in video timing generator section | 38 |
| | | Clarified that video crossbar is only available in pixel mode | 39 |
| | | Corrected details in GMSL2 Bandwidth Calculations Section and added figure 23 for clarity | 46 |
| | | Documented typical GPIO delay for GPIO forwarding from serializer to deserializer in non-compensated mode | 38 |
| | | Added detail on functional safety features | 49 |
| | | Corrected errors, added power-up defaults and video timing generator functions to MFP Pin Function Map | 58-59 |
| | | Thermal management section rewritten for accuracy | 64 |
| | | Removed reference to TMON in Junction Temperature Monitoring and Overtemperature Alarm section. User should use built-in precision temperature sensor for accurate die temperature measurements | 54 |
| | | Revised recommendation for power supply ramp time | 62 |
| | | Removed requirement for clock stretching on remote side | 64 |
| | | Added software programming model section | 64 |
| | | Added typical application circuit | 73 |
| Added table to show typical maximum cable lengths and wording to reference GMSL2 Channel Specification | 1, 41 | | |
| Changed wording, fixed typos, reordered figures and sections for improved accuracy, clarity and logical grouping | 1-230 | | |
| Register Map updates: Global: Added Reset column, added RSVD for hidden bits, added Note and asterisks to show which registers are retained in sleep mode, and changed register descriptions and decodes for clarity. | | | |

| REVISION NUMBER | REVISION DATE | DESCRIPTION | PAGES CHANGED |
|-----------------|---------------|--|---------------|
| | | Unhid registers CTRL2 (0x12), CMU (0x302), EXT21 (0x38D), EXT22 (0x38E), EXT23 (0x38F), REF_VTG (0x3F1), RLMS17 (0x14), RLMS1C (0x141C), RLMS1D (0x141D), RLMS1F (0x141F), RLMS32 (0x1432), RLMS3A (0x143A), RLMSA8 (0x14A8), RLMSA9 (0x14A9), DPLL_0 (0x1A00), DPLL_7 (0x1A07), REGADCBIST3-REGADCBIST7 (0x1D32-0x1D35), REGADCBIST9 (0x1D37) | |
| | | Hid registers PWR1 (0x9), TX1 (0x59), TR1 (0x79, 0x81, 0x89, 0x91, 0xA1, 0xA9), TR0 (0x88), EXT9 (0x381), EXT10 (0x383), PM_OV_STAT2 (0x572), PM_OV_STAT3 (0x573), RLMS30 (0x1430), RLMS31 (0x1431), RLMS32 (0x1460), RLMSA6 (0x14A6), RLMSD8 (0x14D8), RLMSE1 (0x14E1), DPLL_11 (0x1A0B), I2C_UART_CRC5 (0x1D0D), I2C_UART_CRC6 (0x1D0E), MEM_ECC1 (0x1D15), MEM_ECC2 (0x1D16), REGADCBIST2 (0x1D30), REGADCBIST2 (0x1D30), REGADCBIST8 (0x1D36), REGADCBIST10 (0x1D38) REGADCBIST11 (0x1D39). | |
| | | Unhid bitfields VREF_CAP_EN (0x11), config_sel_clock_out_use_external (0x1A03), config_spread_bit_ratio (0x1A03), config_div_fb_exp (0x1A09), config_allow_coarse_change (0x1A0A), config_div_out_exp (0x1A0A). MUXVER_EN (0x1D28) | |
| | | Hid bitfields PHY_INT_OEN_A (0x1A), PHY_INT_A (0x1B), VPRBS_ERR_OEN (0x1E), EFUSE_CRC_ER (0x1F), RVPRBS_ERR_FLAG (0x1F), TIMEOUT (0x2B), GPIO_TX_WNDW (0x31)ARB_TO_LEN (0x48), PRIO_VAL (0x58, 0x78, 0x88, 0x90, 0xA0, 0xA8), PRIO_CFG (0x58, 0x78, 0x88, 0x90, 0xA0, 0xA8), VID_PRBS_CHK_EN (0x26B), DIS_COLOR_CROSSBAR (0x276), CLK_SELZ (0x308), phy_config (0x330), t_hs_dec_en (0x338), cphy_hdr_err; cphy_hdr1_err; cphy_hdr2_err; InvCode_In1; InvCode_In0 (0x380), CPhy_Mode; phy1_CPhyCdrTp bt; phy1_CPhyCdrSwap_en; phy1_CPhyCdrMask (0x383), adc_refs cl (0x501), bypass_volttemp_corr (0x509), adc_over flow_ie (0x50C), gpio_err_ie (0x50F), adc_over flow_if (0x510), gpio_err_if (0x513), invalid_ch_sel_if (0x513), PIO09_SLEW (0x571), EOM_RST_THR (0x1406), MAN_CALIB (0x14A7), MSGCNTR_ERR_THR (0x1D09), CRC_ERR_THR (0x1D09), MEM_ECC_ERR2_THR (0x1D14), MEM_ECC_ERR1_THR (0x1D14), POST_RUN_MBIST (0x1D20), POST_RUN_LBIST (0x1D20), RR_MUX (0x1D28), RUN_MUX (0x1D28). | |
| 2 | 10/22 | Added Min HOLD time | 14 |
| | | Corrected ADC conditions column when using /3 and 34 dividers | 13 |
| | | Added Maximum Rise and Fall times in EXTERNAL CLOCK INPUT ON X1, X2 FLOATING section | 18 |
| | | Added VTG pins to the MFP Pin Function Map | 58 |
| | | Moved the Operating Junction Temperature from TYP to MAX column | 26 |
| | | Added note for the Maximum Supply Noise in the Recommended Operating Conditions section | 26 |
| | | Added description of crystal load capacitors | 27 |
| | | Added description of VDDIO decoupling capacitors | 27 |
| | | Updated GMSL2 Lock Time Figure | 29 |
| | | Updated I2C Timing Figure | 30 |
| | | Updated format of figures and content | 1-234 |
| 3 | 1/23 | Updated Tunneling and Pixel Mode section. | 37-38 |
| 4 | 5/23 | Updated GMSL Bandwidth Calculations | 46 |
| | | Updated I2C/UART verbiage | 47, 66 |
| | | Updated TYP Lock time to 45ms and updated Link Lock Section | 15, 44-45 |
| | | Updated Device Reset Section | 59 |
| | | Updated SION pin description | 21 |

| REVISION NUMBER | REVISION DATE | DESCRIPTION | PAGES CHANGED |
|---|---------------|--|------------------------|
| | | Removed mandatory LDO write from programming notes section | 76 |
| | | Added comment about adding 1MΩ pull-down on ERRB pin | 61 |
| | | Removed comment about supporting GPIO transitions of 1MHz | 48, 54 |
| | | Added comment about ADI supplying PMICs that support MAX96717 | 61 |
| | | Updated SPI section | 48 |
| | | Updated Note 2 below EC Table | 19 |
| | | Moved ESD table out of EC Table | 19 |
| | | Updated thermal guidance verbiage | 10 |
| | | Updated ADC EC Table | 13-14 |
| | | Added a note about using internal bandgap reference for high accuracy ADC measurements | 50 |
| | | Register 0x0E, DEV_REV changed from 0x04 to 0x06 | 97 |
| 5 | 9/23 | Register Map: Updated Device ID | 96 |
| | | Register Map: Updated Reset/Default value for Register 0x1417 from F9 to 0. | 211 |
| | | Register Map: Updated Reset/Default value for Register 0x1432 from FF to 7F. | 212 |
| | | Programming Notes: Removed mandatory register write for 0x302. | 66 |
| 6 | 3/25 | Moved sections for better understanding. Corrected grammatical, formats/styles, and spelling. | Many |
| | | Top Marking = MAXIM column removed from Ordering Information table. | 75 |
| | | Corrected typo in CAP_VDD absolute maximum rating (0.3 to 1.2V changed to -0.3 to 1.2 V). | 10 |
| | | Updated figure numbers and formatting for Typical Operating Characteristics curves. | 21 |
| | | Removed Video Timing Generator (VTG) from text and MFP table. | 23-24, 39, 60 |
| | | SSC PPM value corrected from ±1250 to ±1265 PPM. | 61 |
| | | Removed asterisks for registers 0x330-0x335, and 0x345-346, clarifying that they are not stored in retention memory. | 84-85 |
| | | Added statement in minimum blanking section suggesting use of the GMSL GUI bandwidth calculator. | 57 |
| | | Updated Coax PoC layout example figure with differential 100Ω length-matched traces for SION and SIOP. | 64 |
| | | Corrected description of number of MFP pins available. | 49, 55 |
| | | Changed wording in Minimum Blanking Section ("blanking period" to "sync width"). | 57 |
| | | Removed TX_Rate options that do not apply in register 0x01 description. | 95 |
| | | Corrected Access Type description for some bits in registers 0x10, 0x1D, 0x510-0x513, 0x1D28. | 100, 104, 193-195, 237 |
| | | Corrected details of default settings for MFP1 and MFP2, MFP7, and MFP8. | 23-24, 59 |
| | | Added description of Unique Serial Number feature. | 65 |
| | | Added statement about register 0x302 in Programming Notes section. | 66 |
| | | Register 0x344 decode updated for unsupported data type case. | 172 |
| Package code truncated. | 10 | | |
| Added decode to Register 0x1D35. | 241 | | |
| Added statement to not read the ADC conversion done flag before the conversion is done. | 238 | | |

| REVISION NUMBER | REVISION DATE | DESCRIPTION | PAGES CHANGED |
|-----------------|---------------|---|----------------------------|
| | | ADC Input Select for ADC Output Register decode updated for 0xB: TMON. | 196, 198-200, 202-204, 206 |
| | | Updated ADC description to state that the default 1.25 V voltage reference is preferred. | 51-52 |
| | | Updated ADC description to state that the input buffer should always be used and not bypassed. | 52 |
| | | Updated description of bit 5 in register 0x112 to clarify that it is only applicable in pixel mode. | 123 |
| | | Updated description of bit 0 in register 0x380 to clarify that it is only applicable in tunnel mode. | 177 |
| | | Updated Typical Application Circuit to show pull-up resistors for I2C/UART. | 74 |
| | | Unhid some or all bits in registers 0x02, 0x03, 0x07, 0x09, 0x88, 0x8B, 0x8E, 0x8F, 0x0F, 0x337, 0x536, 0x537, 0x509, 0x2C0, 0x2C3, 0x2C6, 0x2C9, 0x2CC, 0x2CF, 0x2D2, 0x2D5, 0x2D8, 0x2DB, 0x2DE, 0xD00-0xD03, 0xD40-0xD4F, 0x1D15-0x1D18, 0x1403, 0x1484, 0x1485, 0x1495, 0x14A8, 0x14A9, 0x14BA, 0x14C8, 0x14C9, 0x14CA, and 0x1A03. | Many |
| | | Hid registers 0x3F1-0x3F3. | 187 |

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