

Low Noise, Low Power, Wide Bandwidth, 3-Axis MEMS Accelerometer

FEATURES

- ▶ Wide bandwidth: 16 kHz
 - ▶ Relative flatness with digital correction (<15 kHz): 1.6 dB (XY) and 1.9 dB (Z)
 - ▶ Relative flatness without digital correction (<5 kHz): 3.5 dB (XY) and 4.5 dB (Z)
- ▶ Low power consumption
 - ▶ High performance: 520 μ A
 - ▶ Ultra-low power: 33 μ A
- ▶ Low noise density at full 16kHz bandwidth: 171 μ g/ $\sqrt{\text{Hz}}$ (XY) and 208 μ g/ $\sqrt{\text{Hz}}$ (Z)
- ▶ Ultralow, midband noise density: 44 μ g/ $\sqrt{\text{Hz}}$ (XY) and 55 μ g/ $\sqrt{\text{Hz}}$ (Z)
- ▶ Group delay: 68 μ s for low latency I²S/TDM; 25 μ s for PDM
- ▶ Digital features
 - ▶ 16-bit ADC
 - ▶ Multiprotocol serial interfaces: SPI or I²C
 - ▶ Multiprotocol audio data output: I²S, TDM, and PDM
 - ▶ Programmable LPF and HPF
 - ▶ Data synchronous or asynchronous sampling
 - ▶ Output FIFO: 320 word
- ▶ Built-in features for system-level power savings
 - ▶ Single tap, double tap, and triple tap detection
 - ▶ Activity and inactivity detection
 - ▶ Configurable interrupt modes
- ▶ Integrated temperature sensor
- ▶ Voltage range options
 - ▶ V_S with internal regulators: 2.25 V to 3.6 V (or V_{1P8} at 1.8 V)
 - ▶ V_{DDIO}: 1.14 V to 3.6 V (1.62 V to 3.6 V from -40°C to +125°C)
- ▶ 10,000 g mechanical shock
- ▶ Operating temperature range: -40°C to +125°C

FUNCTIONAL BLOCK DIAGRAM

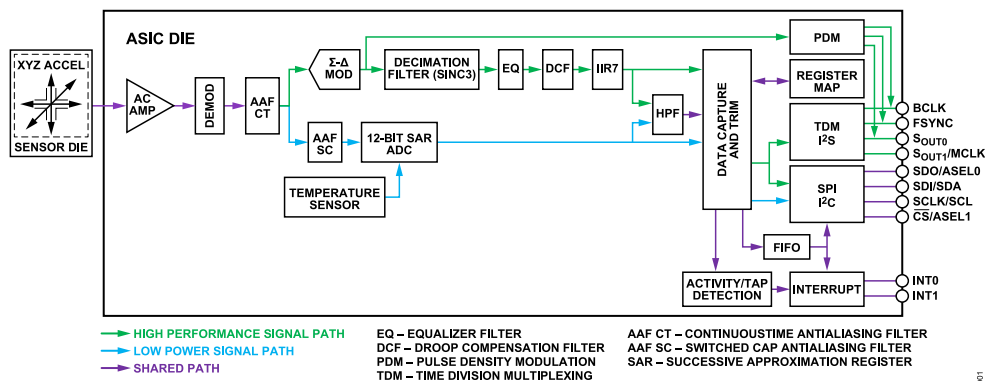


Figure 1. Functional Block Diagram

APPLICATIONS

- ▶ Condition-based monitoring
- ▶ Structural health monitoring
- ▶ Seismic imaging
- ▶ Robotics
- ▶ Audio and active noise cancellation (ANC)
- ▶ Wearables and low power motion detection

GENERAL DESCRIPTION

The ADXL383 is a low noise density, low power, 3-axis accelerometer with selectable measurement ranges. The ADXL383 supports ± 15 g, ± 30 g, and ± 60 g ranges.

The ADXL383 offers industry leading noise, enabling precision applications with minimal calibration. The low noise and low power of the ADXL383 enables accurate measurements of audio signals or heart sounds even in high vibration environments.

The ADXL383 multifunction pin names may be referenced only by their relevant function for either the serial peripheral interface (SPI) or inter-IC (I²C) interface, or these pin names can be referenced by their audio function (pulse density modulation (PDM), inter-IC sound (I²S), or time division multiplexing (TDM)).

In addition to its low power consumption, the ADXL383 has many features to enable true system-level performance. These features include a built-in micropower temperature sensor, single tap, double tap, or triple tap detection, and a state machine to prevent false triggering. In addition, the ADXL383 has provisions for external control of the sampling time and/or an external clock.

The ADXL383 operates on a wide, 2.25 V to 3.6 V supply range (or 1.8 V supply) and can interface, if necessary, to a host operating on a separate supply voltage. The ADXL383 is available in a 14-terminal, 2.90 mm \times 2.80 mm \times 0.87 mm, LGA package.

TABLE OF CONTENTS

| | | | |
|--|----|--|----|
| Features..... | 1 | PDM Interface..... | 44 |
| Applications..... | 1 | Additional Features..... | 46 |
| General Description..... | 1 | Free Fall Detection..... | 46 |
| Functional Block Diagram..... | 1 | Tap Detection..... | 46 |
| Specifications..... | 4 | External Clock..... | 47 |
| Timing Specifications..... | 8 | External Trigger..... | 47 |
| Digital Timing Diagrams..... | 11 | External Synchronization..... | 47 |
| Absolute Maximum Ratings..... | 13 | Self Test..... | 51 |
| Thermal Resistance..... | 13 | User Register Protection..... | 51 |
| Recommended Soldering Profile..... | 13 | Concurrent Operating Modes..... | 51 |
| Electrostatic Discharge (ESD) Ratings..... | 14 | Interrupts..... | 51 |
| ESD Caution..... | 14 | Status Flags and Error Handling..... | 52 |
| Pin Configuration and Function Descriptions..... | 15 | Latency..... | 53 |
| Typical Performance Characteristics..... | 16 | Low Latency Mode..... | 53 |
| Theory of Operation..... | 24 | I ² S/TDM Audio Low Latency..... | 54 |
| Mechanical Device Operation..... | 24 | Serial Communications..... | 55 |
| Operating Modes..... | 24 | SPI Bus Sharing..... | 55 |
| Standby Mode..... | 24 | Register Map..... | 56 |
| Measurement Mode..... | 24 | Analog Devices Device ID Register..... | 58 |
| Selectable Measurement Ranges..... | 24 | Analog Devices MEMS Device ID Register..... | 59 |
| Digital Output..... | 24 | Part ID Register..... | 59 |
| Temperature Sensor..... | 25 | Part ID and Revision ID Register..... | 59 |
| Axes of Acceleration Sensitivity..... | 25 | Serial Number 0 Register..... | 59 |
| Power Sequencing..... | 25 | Serial Number 1 Register..... | 60 |
| Power Supply Description..... | 26 | Serial Number 2 Register..... | 60 |
| Overrange Protection..... | 26 | Serial Number 3 Register..... | 60 |
| Self Test..... | 27 | Serial Number 4 Register..... | 60 |
| Filter..... | 28 | Serial Number 5 Register..... | 61 |
| Noise..... | 32 | Serial Number 6 Register..... | 61 |
| Power Savings Features..... | 34 | Device Sensor Parameter Registers..... | 61 |
| Operating Modes..... | 34 | Status 0 Register (Clear on Read)..... | 63 |
| Motion Detection..... | 35 | Status 1 Register (Clear on Read)..... | 64 |
| Activity Detection..... | 35 | Status 2 Register (Clear on Read)..... | 65 |
| Inactivity Detection..... | 35 | Status 3 Register (Clear on Read)..... | 65 |
| Linking Activity and Inactivity Detection..... | 36 | X Axis Data Output Read (High Byte, Bits[15:8]) Register..... | 66 |
| FIFO..... | 38 | X Axis Data Output Read (Low Byte, Bits[7:0]) Register..... | 66 |
| System-Level Power Savings..... | 38 | Y Axis Data Output Read (High Byte, Bits[15:8]) Register..... | 66 |
| Data Recording and Event Context..... | 38 | Y Axis Data Output Read (Low Byte, Bits[7:0]) Register..... | 67 |
| FIFO Configuration..... | 39 | Z Axis Data Output Read (High Byte, Bits[15:8]) Register..... | 67 |
| FIFO Modes..... | 39 | Z Axis Data Output Read (Low Byte, Bits[7:0]) Register..... | 67 |
| FIFO Interrupts..... | 39 | Temperature Data Output Read (High Byte) Register..... | 68 |
| FIFO Watermark..... | 39 | | |
| FIFO Ready..... | 39 | | |
| FIFO Overrun..... | 39 | | |
| FIFO Full..... | 39 | | |
| Communications..... | 40 | | |
| SPI Instructions..... | 40 | | |
| I ² C Interface..... | 40 | | |
| I ² S/TDM Interface..... | 41 | | |

TABLE OF CONTENTS

| | | | |
|--|----|---|-----|
| Temperature Data Output Read (Low Byte) and Sensor DSM Register..... | 68 | Timed Inactivity (Low Byte, Bits[7:0]) Register..... | 87 |
| FIFO Read Data (from FIFO Block) Register... | 68 | Tap Threshold Register..... | 88 |
| FIFO Status Registers..... | 68 | Tap Duration Register..... | 88 |
| Miscellaneous 0 (Read Only) Register..... | 69 | Tap Latency Wait Time Register..... | 88 |
| Miscellaneous 1 (Read Only) Register..... | 70 | Tap Window Register..... | 89 |
| Sensor DSM Register..... | 70 | Tap Configuration Register..... | 89 |
| Clock Control Register..... | 70 | Undervoltage and Overrange Configuration Register..... | 89 |
| OP_MODE Register..... | 71 | SAR Trigger and Digital Filter Configuration Register..... | 90 |
| Digital Enable Register..... | 72 | X-Axis SAR User Offset Register..... | 91 |
| Data Ready and I ² C Communication Port Configuration Register..... | 73 | Y-Axis SAR User Offset Register..... | 91 |
| NVM (EFUSE) User Control Register..... | 74 | Z-Axis SAR User Offset Register..... | 92 |
| Register Reset..... | 74 | X-Axis DSM User Offset Register..... | 92 |
| Interrupt Pin 0 Enables MAP0 Register..... | 75 | Y-Axis DSM User Offset Register..... | 92 |
| Interrupt Pin 0 Enables MAP1 Register..... | 76 | Z-Axis DSM User Offset Register..... | 92 |
| Interrupt Pin 1 Enables MAP0 Register..... | 77 | Digital Filter Configuration Register..... | 93 |
| Interrupt Pin 1 Enables MAP1 Register..... | 78 | User Temperature Sensor Control Registers... | 94 |
| FIFO Configuration 0 Register..... | 79 | MISO and Gain Scaler Configuration Register..... | 94 |
| FIFO Configuration 1 Register..... | 80 | S _{OUT0} Pad Control Register..... | 95 |
| Serial Port Configuration 0 Register..... | 80 | MCLK Pad Register..... | 95 |
| Serial Port Configuration 1 Register..... | 81 | BCLK Pad Register..... | 96 |
| Serial Port Configuration 2 Register..... | 81 | FSYNC Pad and Resync Configuration Register..... | 96 |
| SYNC and Serial Port Configuration Register.. | 82 | INT0 Pad Control Register..... | 97 |
| PDM Configuration Register..... | 82 | INT1 Pad Control Register..... | 97 |
| Activity, Inactivity, and PDM Control Register.. | 83 | Applications Information..... | 99 |
| Activity and Inactivity and Self Test Control Register..... | 84 | Application Examples..... | 99 |
| Activity Threshold (High Byte) Register..... | 85 | Device Configuration..... | 99 |
| Activity Threshold (Low Byte) Register..... | 85 | Power Supply Requirements..... | 103 |
| Timed Activity (High Byte, Bits[23:16]) Register..... | 85 | Interrupts..... | 104 |
| Timed Activity (Mid Byte, Bits[15:8]) Register.. | 86 | Using an External Clock..... | 105 |
| Timed Activity (Low Byte, Bits[7:0]) Register... | 86 | Mechanical Considerations for Mounting..... | 105 |
| Inactivity Threshold (High Byte) Register..... | 86 | PCB Footprint..... | 105 |
| Inactivity Threshold (Low Byte) Register..... | 87 | Outline Dimensions..... | 106 |
| Timed Inactivity (High Byte, Bits[23:16]) Register..... | 87 | Ordering Guide..... | 106 |
| Timed Inactivity (Mid Byte, Bits[15:8]) Register..... | 87 | Models, Measurement Ranges, and Communications Interface..... | 106 |

REVISION HISTORY

5/2026—Revision 0: Initial Version

SPECIFICATIONS

$T_A = 25^\circ\text{C}$, supply voltage (V_S) = 3.3 V, x-axis and y-axis acceleration = 0 g, z-axis acceleration = 1 g, full-scale range = ± 15 g, and high performance (HP) mode in standard configuration, unless otherwise noted. To operate in the HP standard configuration (extended bandwidth), the user must configure OP_MODE, Bits[3:0], = 0b1100 (Register 0x26) and set DEC_2X_BYPASS = 1 (Register 0x49, Bit 7). Note that the EQ filter is enabled by default. Refer to Table 17 for details on the ADXL383 standard configuration.

Table 1. Specifications

| Parameter | Test Conditions/ Comments | Min | Typ | Max | Unit |
|--|---|--------------------------|-----------|------------|--------------------------|
| SENSOR INPUT | Each axis | | | | |
| Full-Scale Range (FSR) | User selectable | $\pm 15, \pm 30, \pm 60$ | | | g |
| Nonlinearity ¹ | DC input stimulus | | | | |
| | ± 15 g, ± 30 g | | | ± 0.25 | %FSR |
| | ± 60 g | | | ± 0.75 | %FSR |
| Total Harmonic Distortion (THD) | 13.37 g at 1 kHz | | 0.1 | | %FSR |
| Cross-Axis Sensitivity ² | | | ± 2 | ± 2.5 | % |
| Sensor Resonant Frequency ³ | X-axis and Y-axis | | 8.3 | | kHz |
| | Z-axis | | 6.2 | | kHz |
| Quality Factor ³ | X-axis and Y-axis | | 3.0 | | |
| | Z-axis | | 1.7 | | |
| SENSITIVITY ⁴ | Each axis | | | | |
| Sensitivity | ± 15 g | | +2000 | | LSB/g |
| | ± 30 g | | +1000 | | LSB/g |
| | ± 60 g | | +500 | | LSB/g |
| Scale Factor | ± 15 g | | +500 | | $\mu\text{g}/\text{LSB}$ |
| | ± 30 g | | +1000 | | $\mu\text{g}/\text{LSB}$ |
| | ± 60 g | | +2000 | | $\mu\text{g}/\text{LSB}$ |
| Sensitivity Error at 25°C | X-axis and Y-axis | | ± 1.6 | | % |
| | Z-axis | | ± 1.8 | | % |
| Sensitivity Change due to Temperature | $T_A = -40^\circ\text{C}$ to $+125^\circ\text{C}$ | | +0.02 | | %/ $^\circ\text{C}$ |
| OUTPUT RESOLUTION | Each axis | | | | |
| All g Ranges | Δ - Σ modulator, DSM (high performance) | | 16 | | Bits |
| | Successive approximation register, SAR (low power) ⁵ | | 12 | | Bits |
| 0 g OFFSET | Each axis | | | | |
| 0 g Output for X_{OUT} , Y_{OUT} , and Z_{OUT} ^{1, 6, 7} | | -450 | ± 150 | +450 | mg |
| 0 g Offset vs. Temperature | $T_A = -40^\circ\text{C}$ to $+125^\circ\text{C}$ | | ± 2.3 | | mg/ $^\circ\text{C}$ |
| Bias Repeatability ⁸ | X-axis and Y-axis | | 230 | | mg |
| | Z-axis | | 90 | | mg |
| Vibration Rectification Error (VRE) | Offset due to 10 g RMS vibration, 50 Hz to 2 kHz, in 1 g field | | 100 | | mg |

SPECIFICATIONS

Table 1. Specifications (Continued)

| Parameter | Test Conditions/ Comments | Min | Typ | Max | Unit |
|--|---|-----|-------|-----|--------------------------------|
| NOISE PERFORMANCE | | | | | |
| Noise Density ⁹ | | | | | |
| High Performance (HP) Mode ¹⁰ | X-axis and Y-axis, full bandwidth 16 kHz | | 171 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | Z-axis, full bandwidth 16 kHz | | 208 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | X-axis and Y-axis, midband ¹¹ | | 44 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | Z-axis, midband ¹¹ | | 55 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| Reduced Bandwidth (RBW) Mode | X-axis and Y-axis | | 58 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | Z-axis | | 67 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| Low Power (LP) Mode | X-axis and Y-axis | | 110 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | Z-axis | | 140 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| Very Low Power (VLP) Mode | X-axis and Y-axis | | 360 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | Z-axis | | 360 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| Ultra-Low Power (ULP) Mode | X-axis and Y-axis | | 650 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| | Z-axis | | 650 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| Heart Sounds (HS) Mode | Z-axis | | 230 | | $\mu\text{g}/\sqrt{\text{Hz}}$ |
| Output Noise ¹² | | | | | |
| HP Mode | X-axis and Y-axis | | 21.5 | | mg RMS |
| | Z-axis | | 26.3 | | mg RMS |
| RBW Mode | X-axis and Y-axis | | 3.7 | | mg RMS |
| | Z-axis | | 4.3 | | mg RMS |
| LP Mode | X-axis and Y-axis | | 5.0 | | mg RMS |
| | Z-axis | | 6.3 | | mg RMS |
| VLP Mode | X-axis and Y-axis | | 8.0 | | mg RMS |
| | Z-axis | | 8.0 | | mg RMS |
| ULP Mode | X-axis and Y-axis | | 4.6 | | mg RMS |
| | Z-axis | | 4.7 | | mg RMS |
| HS Mode | Z-axis | | 5.3 | | mg RMS |
| Velocity Random Walk (VRW) | X-axis and Y-axis | | 23 | | mm/sec/ $\sqrt{\text{hr}}$ |
| | Z-axis | | 30 | | mm/sec/ $\sqrt{\text{hr}}$ |
| Bias Stability | All axes | | 15 | | μg |
| BANDWIDTH | | | | | |
| Bandwidth (-3 dB Corner) | All configurable filters set to default ¹³ | | | | |
| HP Mode | X-axis and Y-axis | | 16000 | | Hz |
| | Z-axis | | 15700 | | Hz |
| RBW Mode | | | 4000 | | Hz |
| LP Mode | | | 2000 | | Hz |
| VLP Mode | | | 500 | | Hz |
| ULP Mode | | | 50 | | Hz |
| HS Mode | | | 400 | | Hz |

SPECIFICATIONS

Table 1. Specifications (Continued)

| Parameter | Test Conditions/ Comments | Min | Typ | Max | Unit |
|---|----------------------------------|-------|------|------|--------|
| Relative Flatness | | | | | |
| HP Mode | | | | | |
| Without Digital Correction (<5 kHz) ¹⁴ | X-axis and Y-axis | | 3.5 | | dB |
| | Z-axis | | 4.5 | | dB |
| With Digital Correction (<15 kHz) ¹⁴ | X-axis and Y-axis | | 1.6 | | dB |
| | Z-axis | | 1.9 | | dB |
| RBW Mode | | | | | |
| Without Digital Correction (<4 kHz) ¹⁴ | X-axis and Y-axis | | 1.5 | | dB |
| | Z-axis | | 2 | | dB |
| SELF TEST | | | | | |
| Self Test Delta (STA) ¹⁵ | X-axis and Y-axis | 2.0 | 3.8 | 5.5 | g |
| | Z-axis | 1.8 | 2.9 | 4.0 | g |
| POWER SUPPLY | | | | | |
| Operating Voltage Range (V _S) | | 2.25 | | 3.6 | V |
| Input and Output Voltage Range (V _{DDIO}) | T _A = -25°C to +85°C | +1.14 | | +3.6 | V |
| | T _A = -40°C to +125°C | +1.62 | | +3.6 | V |
| V _{IP8} with Internal Low Dropout Regulator (LDO) Bypassed | V _{SUPPLY} = 0 V | 1.62 | 1.8 | 1.98 | V |
| Supply Reset Threshold (V _{RESET}) | | | | 1.22 | V |
| Hold Time | | 1 | | | ms |
| Rise Time | 0 V to 90% of V _S | | | 4 | ms |
| Supply Current ¹⁶ | LDO enabled | | | | |
| HP Mode | | | 520 | | μA |
| RBW Mode | | | 350 | | μA |
| LP Mode | | | 200 | | μA |
| VLP Mode | | | 44 | | μA |
| ULP Mode | | | 33 | | μA |
| HS Mode | | | 32 | | μA |
| Standby | | | 6.8 | | μA |
| Turn-On Time ¹⁷ | | | | | |
| Standby to Valid Data Time | | | | 2 | ms |
| Power-Up to Standby | | | | 3 | ms |
| CLOCK | | | | | |
| Internal Oscillator | | | 1024 | | kHz |
| DELAYS | | | | | |
| Group Delay ¹⁸ | | | | | |
| I ² S/TDM | | | | | |
| Standard Configuration | X-axis and Y-axis | | 246 | | μs |
| | Z-axis | | 265 | | μs |
| Low Latency Mode ¹⁹ | X-axis and Y-axis | | 62 | | μs |
| | Z-axis | | 68 | | μs |
| PDM | X-axis and Y-axis | | 20 | | μs |
| | Z-axis | | 25 | | μs |
| TEMPERATURE SENSOR ¹ | | | | | |
| HIGH_GAIN_TEMP = 0 | | | | | |
| Output at 25°C | | | 550 | | LSB |
| Sensitivity | | | 10.2 | | LSB/°C |
| Sensitivity Error | | | 0.06 | | % |

SPECIFICATIONS

Table 1. Specifications (Continued)

| Parameter | Test Conditions/ Comments | Min | Typ | Max | Unit |
|-----------------------------|------------------------------|-----|------|------|--------|
| HIGH_GAIN_TEMP = 1 | | | | | |
| Output at 25°C | | | -575 | | LSB |
| Sensitivity | | | 16.5 | | LSB/°C |
| Sensitivity Error | | | 0.04 | | % |
| ENVIRONMENTAL | | | | | |
| Operating Temperature Range | | -40 | | +125 | °C |

- ¹ Typical value based on characterization, not tested in production.
- ² Cross-axis sensitivity is defined as coupling between any two axes. Typical value based on characterization, not tested in production.
- ³ Typical value defined based on design and simulation. It is not tested in production.
- ⁴ The specified sensitivity is valid for all operating modes. Acceleration is obtained by dividing the 16-bit output data by the sensitivity corresponding to the selected range. When the device is configured for PDM output, additional digital scaling factors must be applied in order to match this sensitivity. Refer to the [PDM Interface](#) section for details.
- ⁵ Note that the lower 4 bits of the SAR are zeros, which is to match the 16-bit DSM.
- ⁶ Different supplies and measurement range settings can cause a shift in performance.
- ⁷ Includes printed circuit board (PCB) assembly (post-solder) stress effects.
- ⁸ Repeatability provides an estimate for long-term drift in the bias, as observed during 500 hours of high-temperature operating life (HTOL) at 125°C and 1000 cycles of temperature cycle testing (TCT). Repeatability represents the root sum square (RSS) of the bias drift associated with HTOL and TCT.
- ⁹ Noise density is calculated as the total RMS noise divided by the square root of the full bandwidth corresponding to the selected power mode, unless otherwise noted.
- ¹⁰ In the ADXL383 standard HP configuration (equalization filter enabled), operation with the full 16 kHz bandwidth results in increased high-frequency noise. See the [Noise](#) section for further details.
- ¹¹ Midband noise density corresponds to the low-noise region of the spectrum, evaluated at 8 kHz (see [Figure 66](#)). Note that 8kHz is not a configurable bandwidth setting in this mode.
- ¹² RMS noise with default bandwidth setting used for each power mode, except for HP mode, which uses the standard configuration.
- ¹³ Except for HP mode, which uses the standard configuration (see [Table 17](#)).
- ¹⁴ Digital correction is performed through the equalization filter. Refer to the [Fourth-Order Equalizer \(EQ\) Filter](#) section for more details.
- ¹⁵ Self test change is defined as the absolute value of the positive self test output (when positive beam deflection is asserted) minus the negative self test output (when negative beam deflection is asserted). Different supplies and *g* ranges cause different self test changes.
- ¹⁶ Supply current is measured with default configurations with the XYZ channels enabled and without active external communication. Supply current may increase when additional features (temperature sensor or first in, first out (FIFO), for example) are enabled.
- ¹⁷ Refer to the [Power Supply Requirements](#) section for the minimum supply rise time requirement.
- ¹⁸ See the [Latency](#) section for information related to different configurations.
- ¹⁹ Low latency mode bypasses optional filters (EQ filter included) and increases the default output data rate (ODR).

SPECIFICATIONS

TIMING SPECIFICATIONS

Table 2. I²C Input and Output Levels and Timing ($T_A = 25^\circ\text{C}$, $V_S = 3.3\text{ V}$, and $V_{\text{DDIO}} = 3.3\text{ V}$)¹

| Parameter | Symbol | Test Conditions/ Comments | I2C_HSM_EN = 0 (Standard/Fast Mode) | | I2C_HSM_EN = 1 (High Speed Mode) | | Unit |
|--------------------------------------|--------------------|---|--|------------------------------|-------------------------------------|------------------------------|---------------|
| | | | Min | Max | Min | Max | |
| DC INPUT LEVELS | | | | | | | |
| Input Voltage | | | | | | | |
| Low Level | V_{IL} | | | $0.3 \times V_{\text{DDIO}}$ | | $0.3 \times V_{\text{DDIO}}$ | V |
| High Level | V_{IH} | | $0.7 \times V_{\text{DDIO}}$ | | $0.7 \times V_{\text{DDIO}}$ | | V |
| Hysteresis of Schmitt Trigger Inputs | V_{HYS} | | $0.05 \times V_{\text{DDIO}}$ | | $0.1 \times V_{\text{DDIO}}$ | | V |
| Input Current | I_{IL} | $0.1 \times V_{\text{DDIO}} < V_{\text{IN}} < 0.9 \times V_{\text{DDIO}}$ | -10 | +10 | | | μA |
| DC OUTPUT LEVELS | | | | | | | |
| Output Voltage | V_{OL} | Low level current ($I_{\text{OL}} = 7\text{ mA}$) | | | | | |
| Low Level | V_{OL1} | $V_{\text{DDIO}} > 2\text{ V}$ | | 0.4 | | | V |
| | V_{OL2} | $V_{\text{DDIO}} \leq 2\text{ V}$ | | $0.2 \times V_{\text{DDIO}}$ | | | V |
| Output Current | V_{IH} | | $0.7 \times V_{\text{DDIO}}$ | | $0.7 \times V_{\text{DDIO}}$ | | V |
| Low Level | I_{OL} | $V_{\text{OL}} = 0.4\text{ V}$ | 20 | | | | mA |
| | | $V_{\text{OL}} = 0.6\text{ V}$ | 6 | | | | mA |
| AC INPUT LEVELS | | | | | | | |
| SCL Frequency | | | 0.01 | 1 | 0.01 | 3.4 | MHz |
| SCL High Time | t_{HIGH} | | 260 | | 60 | | ns |
| SCL Low Time | t_{LOW} | | 500 | | 160 | | ns |
| Start Setup Time | t_{SUSTA} | | 260 | | 160 | | ns |
| Start Hold Time | t_{HDSTA} | | 260 | | 160 | | ns |
| SDA Setup Time | t_{SUDAT} | | 50 | | 10 | | ns |
| SDA Hold Time | t_{HDDAT} | | 0 | | 0 | | ns |
| Stop Setup Time | t_{SUSTO} | | 360 | | 160 | | ns |
| Bus Free Time | t_{BUF} | | 500 | | | | ns |
| SCL Input Rise Time | t_{RCL} | | | 120 | | 80 | ns |
| SCL Input Fall Time | t_{FCL} | | | 120 | | 80 | ns |
| SDA Input Rise Time | t_{RDA} | | | 120 | | 160 | ns |
| SDA Input Fall Time | t_{FDA} | | | 120 | | 160 | ns |
| Width of Spike to Suppress | t_{SP} | Not shown in Figure 9 | | 50 | | 10 | ns |
| AC OUTPUT LEVELS | | | | | | | |
| Propagation Delay | | Load capacitance ($C_{\text{LOAD}} = 500\text{ pF}$) | | | | | |
| Data | t_{VDDAT} | | 97 | 450 | 27 | 135 | ns |
| Acknowledge | t_{VDACK} | | | 450 | | | ns |
| Output Fall Time | t_{F} | Not shown in Figure 9 | $20 \times (V_{\text{DDIO}}/5.5)$ | 120 | | | ns |

¹ Timing may be different with I2C_SDA_SLOW enabled.

SPECIFICATIONS

Table 3. SPI Digital Input and Output ($T_A = 25^\circ\text{C}$, $V_S = 3.3\text{ V}$, and $V_{DDIO} = 3.3\text{ V}$)

| Parameter | Symbol | Test Conditions/Comments | Limit ¹ | | Unit |
|---------------------------|----------|---|-----------------------|-----------------------|---------------|
| | | | Min | Max | |
| DIGITAL INPUT | | | | | |
| Low Level Input Voltage | V_{IL} | | | $0.3 \times V_{DDIO}$ | V |
| High Level Input Voltage | V_{IH} | | $0.7 \times V_{DDIO}$ | | V |
| Low Level Input Current | I_{IL} | Input voltage (V_{IN}) = V_{DDIO} | | -0.1 | μA |
| High Level Input Current | I_{IH} | $V_{IN} = 0\text{ V}$ | 0.1 | | μA |
| DIGITAL OUTPUT | | | | | |
| Low Level Output Voltage | V_{OL} | $I_{OL} = I_{OL, MIN}$ | | $0.2 \times V_{DDIO}$ | V |
| High Level Output Voltage | V_{OH} | $I_{OH} = I_{OH, MAX}$ | $0.8 \times V_{DDIO}$ | | V |
| Low Level Output Current | I_{OL} | $V_{OL} = V_{OL, MAX}$ | 1 | | mA |
| High Level Output Current | I_{OH} | $V_{OH} = V_{OH, MIN}$ | | -2 | mA |

¹ Limits based on characterization results, not production tested.

Table 4. SPI Timing ($T_A = 25^\circ\text{C}$, $V_S = 3.3\text{ V}$, and $V_{DDIO} = 3.3\text{ V}$)

| Parameter | Limit ^{1, 2, 3} | | Unit | Description |
|------------|--------------------------|------|---------------|--|
| | Min | Max | | |
| f_{CLK} | 0.1 | 8 | MHz | Clock frequency |
| t_{CSS} | 100 | | ns | \overline{CS} setup time |
| t_{CSH} | 0.02 | 1000 | μs | \overline{CS} hold time |
| t_{CSD} | 20 | | ns | \overline{CS} disable time |
| t_{SU} | 20 | | ns | Data setup time |
| t_{HD} | 20 | | ns | Data hold time |
| t_{HIGH} | 50 | | ns | Clock high time |
| t_{LOW} | 50 | | ns | Clock low time |
| t_{CLE} | 25 | | ns | Clock enable time |
| t_V | 0 | 50 | ns | Output valid from clock low (not shown in timing diagrams) |
| t_{DIS} | 0 | 25 | ns | Output disable time (not shown in timing diagrams) |

¹ Limits based on design targets; not production tested.

² The timing values are measured corresponding to the input thresholds (V_{IL} and V_{IH}) given in Table 3.

³ Maximum loading should not exceed 12 pF.

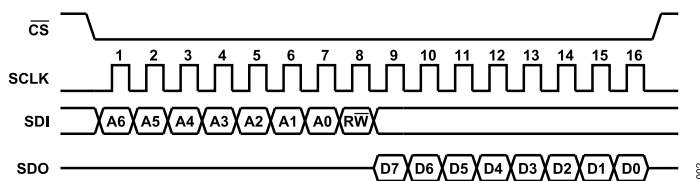


Figure 2. SPI Timing Diagram—Single-Byte Read

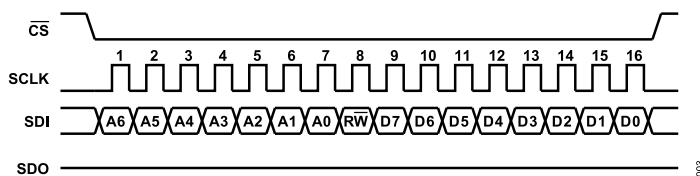


Figure 3. SPI Timing Diagram—Single-Byte Write

SPECIFICATIONS

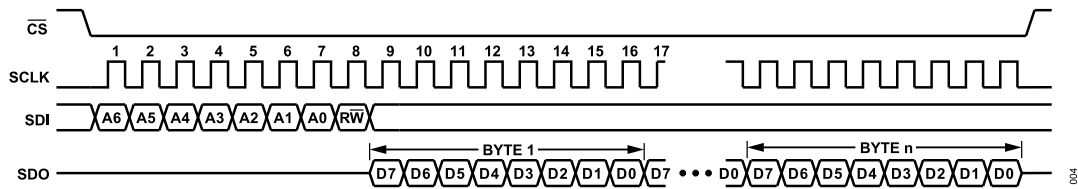


Figure 4. SPI Timing Diagram—Multibyte Read

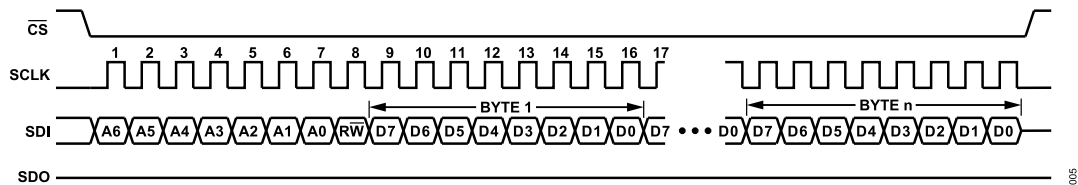


Figure 5. SPI Timing Diagram—Multibyte Write

Table 5. f^2S , TDM, and PDM Timing ($T_A = 25^\circ\text{C}$, $V_S = 3.3\text{ V}$, and $V_{DDIO} = 3.3\text{ V}$)

| Parameter | Min | Max | Unit | Description |
|--------------------|-------|--------|------|---|
| SERIAL PORT | | | | |
| t_{BL} | 18 | | ns | BCLK low pulse width (controller and subordinate modes) |
| t_{BH} | 18 | | ns | BCLK high pulse width (controller and subordinate modes) |
| f_{BCLK} | 0.768 | 24.576 | MHz | BCLK frequency |
| t_{LS} | 3 | | ns | FSYNC setup, time to BCLK rising (subordinate mode) |
| t_{LH} | 5 | | ns | FSYNC hold, time from BCLK rising (subordinate mode) |
| f_{SYNC} | 4 | 96 | kHz | FSYNC frequency |
| t_{TS} | | 6 | ns | BCLK falling to FSYNC timing skew (controller mode) |
| t_{SOD} | 0 | 30 | ns | S_{OUTx} delay, time from BCLK falling (controller and subordinate modes), V_{DDIO} at 1.62 V minimum |
| | 0 | 80 | ns | S_{OUTx} delay, time from BCLK falling (controller and subordinate modes), V_{DDIO} at 1.14 V minimum |
| t_{SOTD} | 0 | 15 | ns | BCLK falling to S_{OUTx} driven in tristate mode |
| t_{SOTX} | 0 | 15 | ns | BCLK falling to S_{OUTx} tristated in tristate mode |
| PDM OUTPUT | | | | |
| f_{PDM_CLK} | 0.768 | 24.576 | MHz | PDM clock frequency |
| t_{HOLD} | 35 | 46 | ns | PDM data hold time |

SPECIFICATIONS

DIGITAL TIMING DIAGRAMS

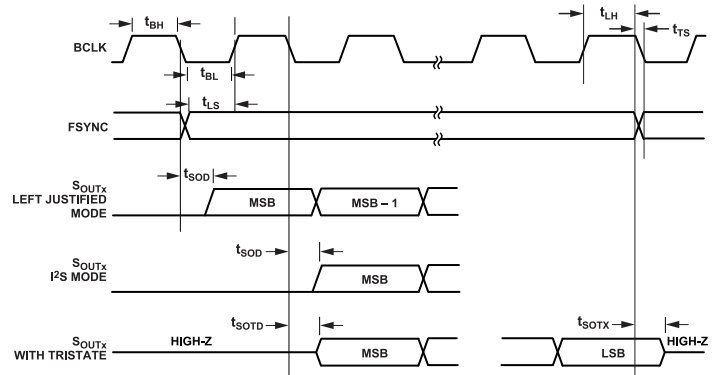


Figure 6. I2S/TDM Serial Output Port Timing Diagram

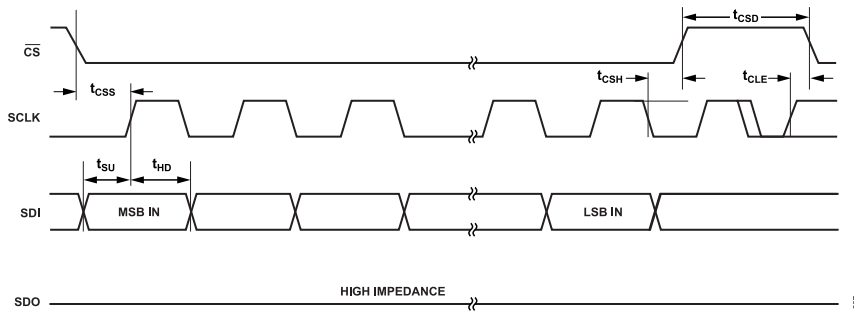


Figure 7. SPI Port Timing Diagram

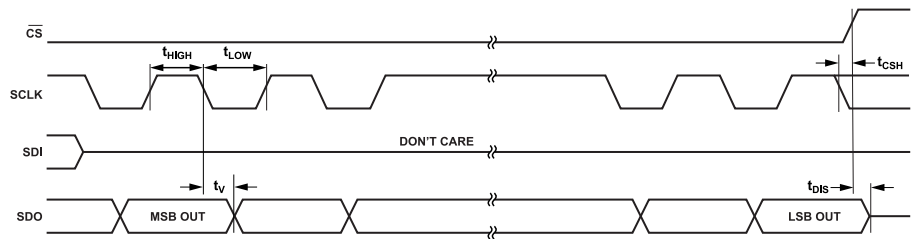


Figure 8. Timing Diagram for SPI Send Instructions

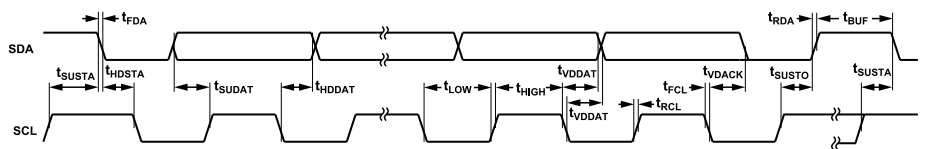


Figure 9. I2C Port Timing Diagram

SPECIFICATIONS

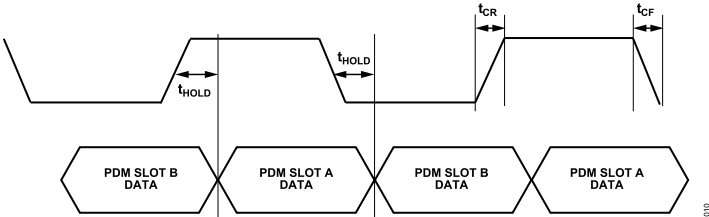


Figure 10. PDM Output Timing Diagram

ABSOLUTE MAXIMUM RATINGS

Table 6. Absolute Maximum Ratings

| Parameter | Rating |
|---|------------------------------|
| Mechanical Shock (Any Axis, 0.2 ms) | 10,000 g |
| V_S | -0.3 V to +4.0 V |
| V_{DDIO} | -0.3 V to +4.0 V |
| V_{1P8} Configured as Input | -0.3 V to +2.0 V |
| Digital Inputs (FSYNC, SCLK/SCL, SDI/SDA, SDO/ASEL0, CS/ASEL1, S _{OUT0} , S _{OUT1} /MCLK, and BCLK) | -0.3 V to $V_{DDIO} + 0.3$ V |
| Temperature Range (Storage) | -55°C to +150°C |

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

THERMAL RESISTANCE

Thermal performance is directly linked to PCB design and operating environment. Careful attention to PCB thermal design is required.

Thermal resistance values specified in Table 7 are simulated based on JEDEC specs (unless specified otherwise) and should be used in compliance with JESD51-12.

θ_{JA} is the natural convection junction-to-ambient thermal resistance measured in a one cubic foot sealed enclosure, θ_{JC} is the junction-to-case thermal resistance, Ψ_{JT} is the junction-to-top of the package thermal resistance, and Ψ_{JB} is the junction-to-bottom of the package thermal resistance.

Table 7. Package Characteristics

| Package Type | θ_{JA} | θ_{JC} | Ψ_{JT} | Ψ_{JB} | Unit |
|--------------|---------------|---------------|-------------|-------------|------|
| CC-14-3 | 71.3 | 46.0 | 2.9 | 47.0 | °C/W |

RECOMMENDED SOLDERING PROFILE

Figure 11 and Table 8 provide details about the recommended soldering profile.

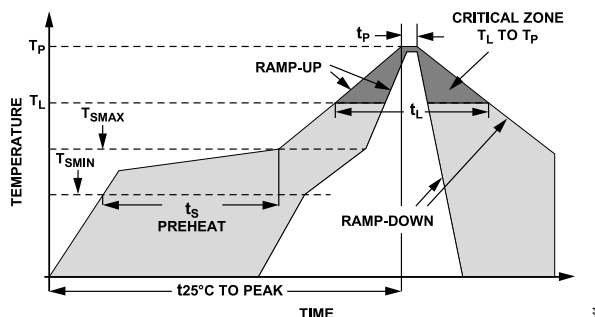


Figure 11. Recommended Soldering Profile

Table 8. Recommended Soldering Profile

| Profile Feature | Condition | |
|--|-------------------|-------------------|
| | Sn63/Pb37 | Pb-Free |
| Average Ramp Rate (T_L to T_P) | 3°C/sec maximum | 3°C/sec maximum |
| Preheat | | |
| Minimum Temperature (T_{SMIN}) | 100°C | 150°C |
| Maximum Temperature (T_{SMAX}) | 150°C | 200°C |
| Time (T_{SMIN} to T_{SMAX})(t_s) | 60 sec to 120 sec | 60 sec to 180 sec |
| T_{SMAX} to T_L Ramp-Up Rate | 3°C/sec maximum | 3°C/sec maximum |
| Time Maintained Above Liquidous (T_L) | | |
| Liquidous Temperature (T_L) | 183°C | 217°C |
| Time (t_L) | 60 sec to 150 sec | 60 sec to 150 sec |
| Peak Temperature (T_P) | 240 ± 5°C | 260 ± 5°C |
| Time Within 5°C of Actual Peak Temperature (t_p) | 10 sec to 30 sec | 20 sec to 40 sec |
| Ramp-Down Rate | 6°C/sec maximum | 6°C/sec maximum |
| Time 25°C to Peak Temperature | 6 minutes maximum | 8 minutes max |

ABSOLUTE MAXIMUM RATINGS

ELECTROSTATIC DISCHARGE (ESD) RATINGS

The following ESD information is provided for handling of ESD-sensitive devices in an ESD protected area only.

Human body model (HBM) per ANSI/ESDA/JEDEC JS-001.

Charged device model (FICDM) per ANSI/ESDA/JEDEC JS-002.

ESD Ratings for ADXL383

Table 9. ADXL383, 14-Terminal LGA

| ESD Model | Withstand Threshold (kV) | Class |
|-----------|--------------------------|-------|
| HBM | 3 | 2 |
| CDM | 1.25 | C3 |

ESD CAUTION



ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

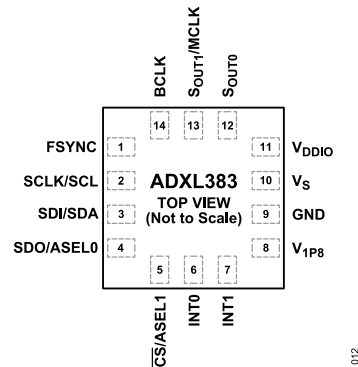


Figure 12. Pin Configuration (Top View)

Table 10. Pin Function Descriptions

| Pin No. | Mnemonic | Description | | | |
|---------|--------------------------|--|--|--|--|
| | | SPI | I ² S/TDM | I ² C | PDM |
| 1 | FSYNC | Interrupt Input in FIFO Trigger Mode (Optional) ¹ | Frame Sync (FSYNC) | Interrupt Input in FIFO Trigger Mode (Optional) ¹ | SOUT1 |
| 2 | SCLK/SCL | SPI, Clock (SCLK) | Not Applicable | I ² C, Serial Clock (SCL) | Not Applicable |
| 3 | SDI/SDA | SPI, Serial Data Input (SDI) | Not Applicable | I ² C, Serial Data (SDA) | Not Applicable |
| 4 | SDO/ASEL0 | SPI, Serial Data Output (SDO) | Not Applicable | I ² C, Address Select 0 (ASEL0) | Not Applicable |
| 5 | CS/ASEL1 | SPI, Chip Select ² | Not Applicable | I ² C, Address Select 1 (ASEL1) | Not Applicable |
| 6 | INT0 | Interrupt 0 | Interrupt 0 | Interrupt 0 | Interrupt 0 |
| 7 | INT1 | Interrupt 1 ¹ | Interrupt 1 | Interrupt 1 ¹ | Interrupt 1 |
| 8 | V _{1P8} | Internally Regulated Voltage (External 1.8 V When V _S Grounded) | Internally Regulated Voltage (External 1.8 V When V _S Grounded) | Internally Regulated Voltage (External 1.8 V When V _S Grounded) | Internally Regulated Voltage (External 1.8 V When V _S Grounded) |
| 9 | GND | Ground | Ground | Ground | Ground |
| 10 | V _S | Supply Voltage | Supply Voltage | Supply Voltage | Supply Voltage |
| 11 | V _{DDIO} | Input and Output Supply | Input and Output Supply | Input and Output Supply | Input and Output Supply |
| 12 | S _{OUT0} | Not Applicable ^{2,3} | Data Channel 0 (S _{OUT0}) | Not Applicable ³ | Data Channel 0 (S _{OUT0}) |
| 13 | S _{OUT1} / MCLK | Not Applicable ⁴ | MCLK or Data Channel 1 (S _{OUT1}) | Not Applicable ⁴ | Not Applicable |
| 14 | BCLK | Not Applicable ⁴ | Bit Clock (BCLK) | Not Applicable ⁴ | Bit Clock (BCLK) |

¹ The FSYNC and INT1 pins can optionally be used for external synchronization. Refer to the [External Synchronization](#) section for more details.

² SPI chip select can optionally be moved from Pin 5 to Pin 12 (S_{OUT0}). Refer to the [SPI Instructions](#) section for more details.

³ This pin can be configured to extract data ready signal (DRDY) if the DRDY_SEL bit in the SAR_I2C register (Register 0x28, Bit 0) is set to 1. Refer to the [No External Synchronization or Interpolation \(SYNC_MODE = b'00\)](#) section for more details about the DRDY signal.

⁴ This pin can optionally be used as an external clock. Refer to the [External Clock](#) section for more details.

TYPICAL PERFORMANCE CHARACTERISTICS

$T_A = 25^\circ\text{C}$, $V_S = 3.3\text{ V}$, x-axis and y-axis acceleration = 0 g, z-axis acceleration = 1 g, full-scale range = $\pm 15\text{ g}$, and default settings for other registers, unless otherwise noted.

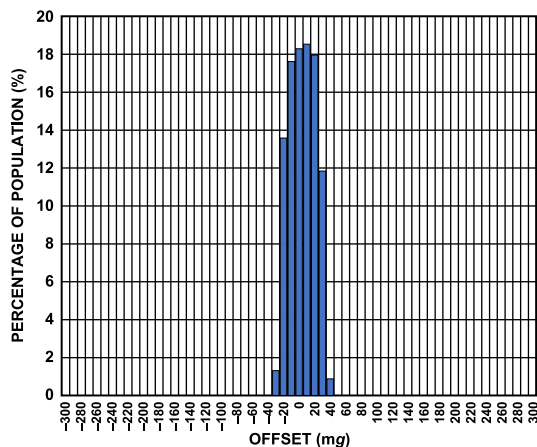


Figure 13. X-Axis Zero g Offset at 25°C, $V_S = 3.3\text{ V}$

013

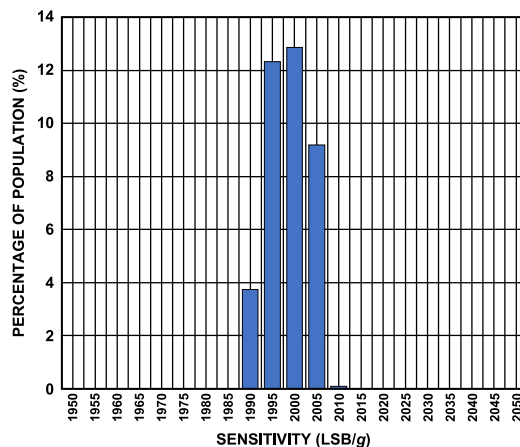


Figure 16. X-Axis Sensitivity at 25°C, $V_S = 3.3\text{ V}$, $\pm 15\text{ g}$ Range

016

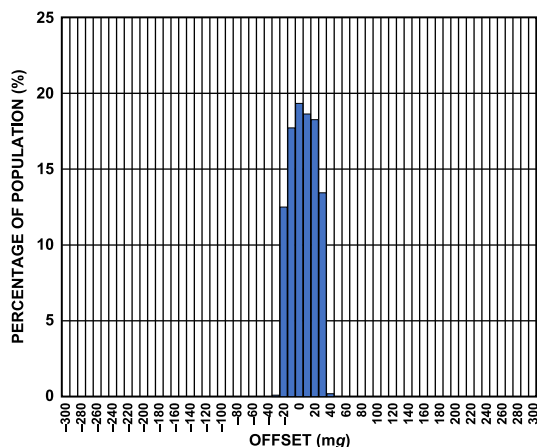


Figure 14. Y-Axis Zero g Offset at 25°C, $V_S = 3.3\text{ V}$

014

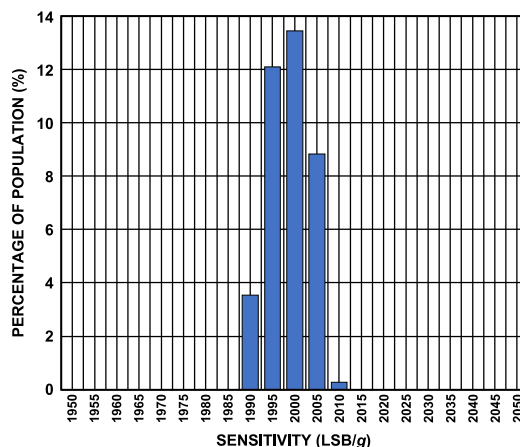


Figure 17. Y-Axis Sensitivity at 25°C, $V_S = 3.3\text{ V}$, $\pm 15\text{ g}$ Range

017

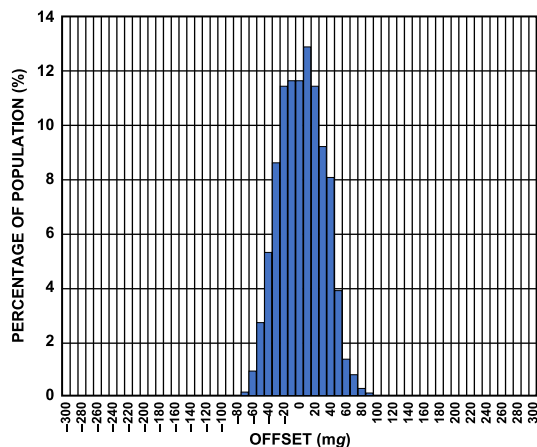


Figure 15. Z-Axis Zero g Offset at 25°C, $V_S = 3.3\text{ V}$

015

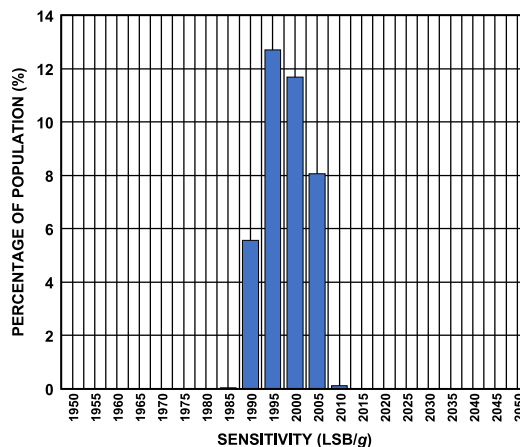


Figure 18. Z-Axis Sensitivity at 25°C, $V_S = 3.3\text{ V}$, $\pm 15\text{ g}$ Range

018

TYPICAL PERFORMANCE CHARACTERISTICS

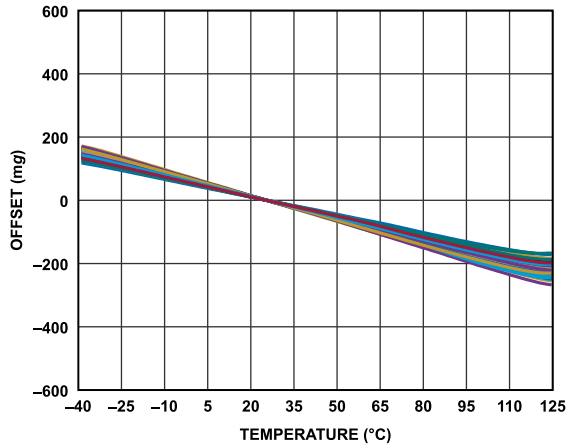


Figure 19. X-Axis Offset vs. Temperature, Measured Across 48 Samples, $V_S = 3.3\text{ V}$

019

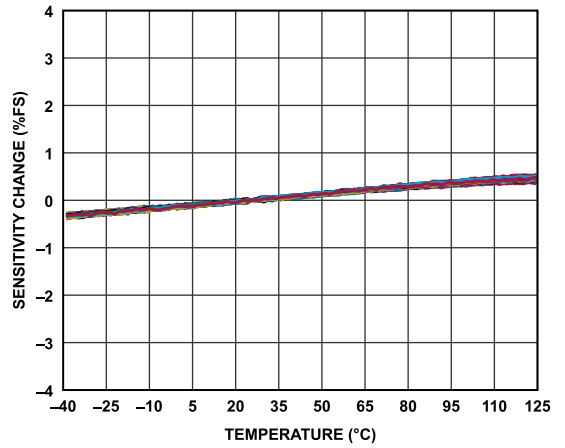


Figure 22. X-Axis Sensitivity Change vs. Temperature Measured Across 48 Samples, $V_S = 3.3\text{ V}$

022

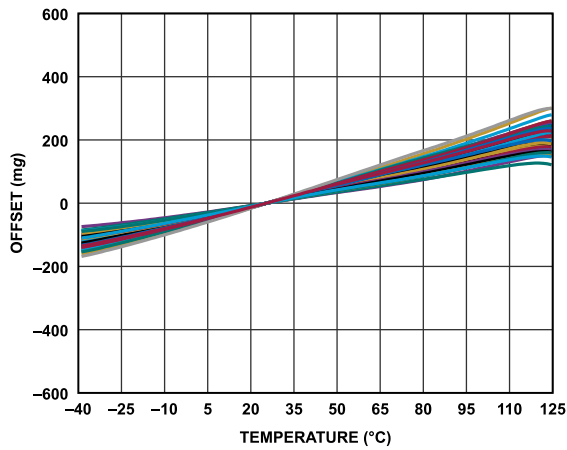


Figure 20. Y-Axis Offset vs. Temperature, Measured Across 48 Samples, $V_S = 3.3\text{ V}$

020

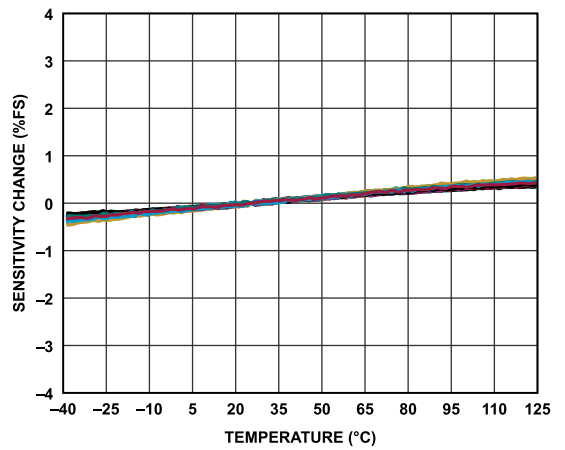


Figure 23. Y-Axis Sensitivity Change vs. Temperature, Measured Across 48 Samples, $V_S = 3.3\text{ V}$

023

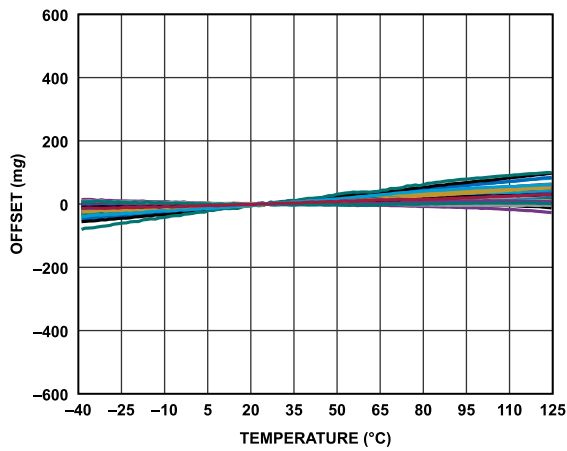


Figure 21. Z-Axis Offset vs. Temperature, Measured Across 48 Samples, $V_S = 3.3\text{ V}$

021

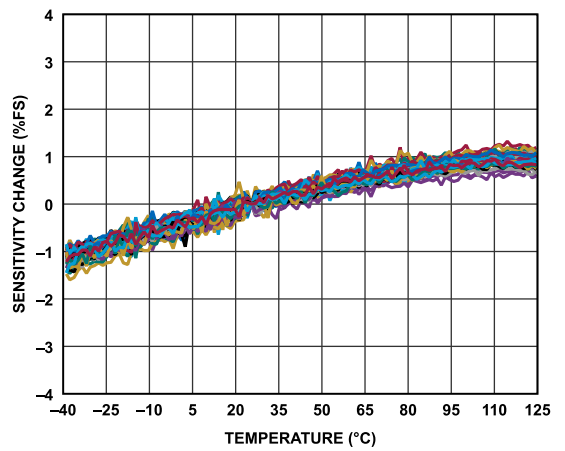


Figure 24. Z-Axis Sensitivity Change vs. Temperature, Measured Across 48 Samples, $V_S = 3.3\text{ V}$

024

TYPICAL PERFORMANCE CHARACTERISTICS

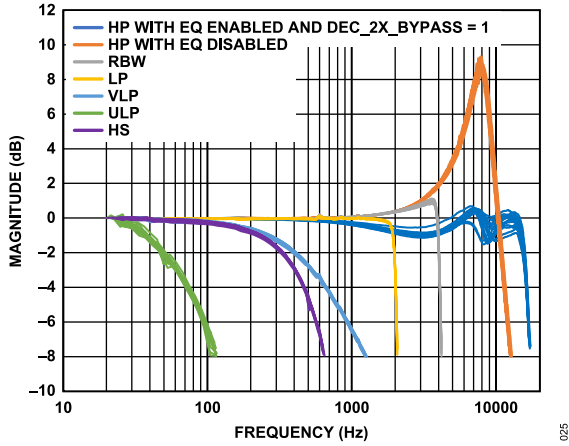


Figure 25. X-Axis Frequency Response at 25°C, Measured Across 15 Samples, $V_S = 3.3\text{ V}$

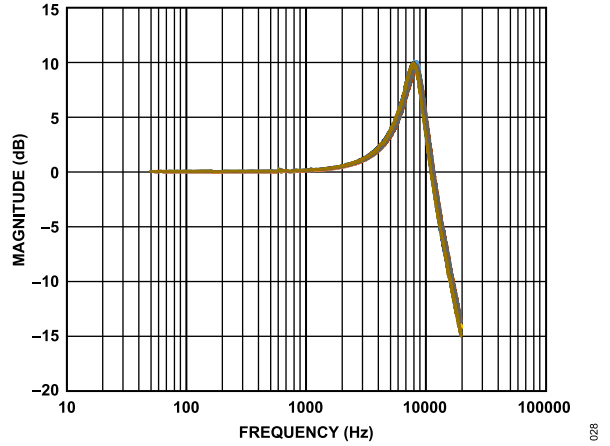


Figure 28. X-Axis PDM Frequency Response at 25°C, Measured Across 9 Samples, $V_S = 3.3\text{ V}$

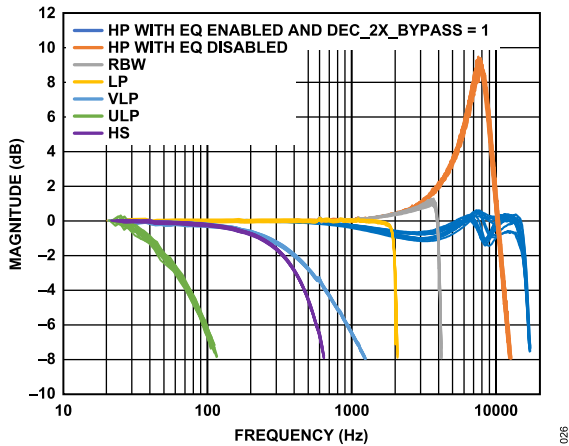


Figure 26. Y-Axis Frequency Response at 25°C, Measured Across 15 Samples, $V_S = 3.3\text{ V}$

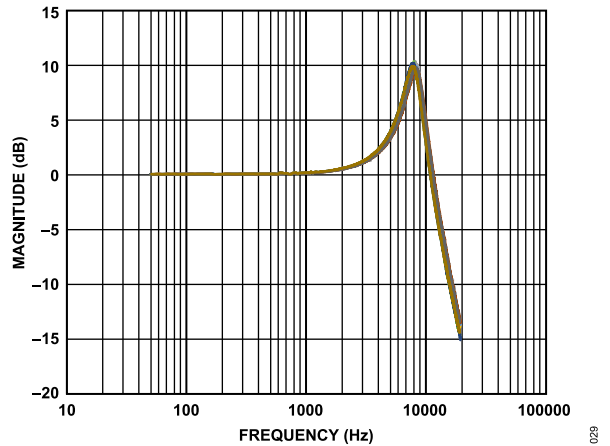


Figure 29. Y-Axis PDM Frequency Response at 25°C, Measured Across 9 Samples, $V_S = 3.3\text{ V}$

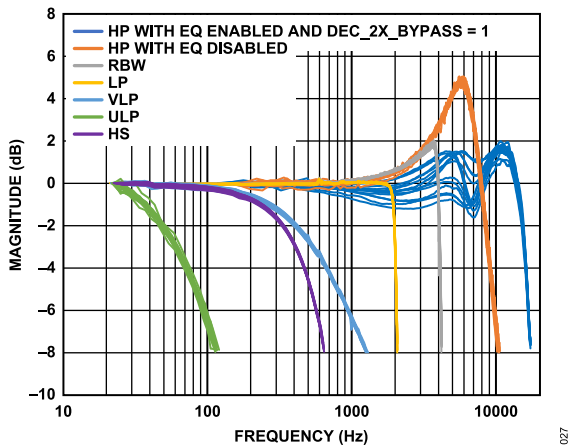


Figure 27. Z-Axis Frequency Response at 25°C, Measured Across 15 Samples, $V_S = 3.3\text{ V}$

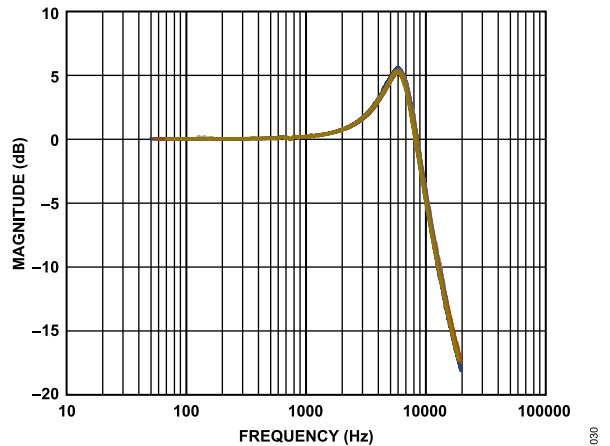


Figure 30. Z-Axis PDM Frequency Response at 25°C, Measured Across 9 Samples, $V_S = 3.3\text{ V}$

TYPICAL PERFORMANCE CHARACTERISTICS

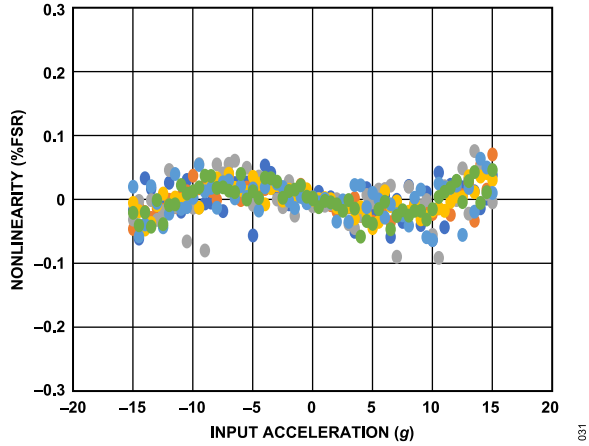


Figure 31. X-Axis ±15 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3\text{ V}$

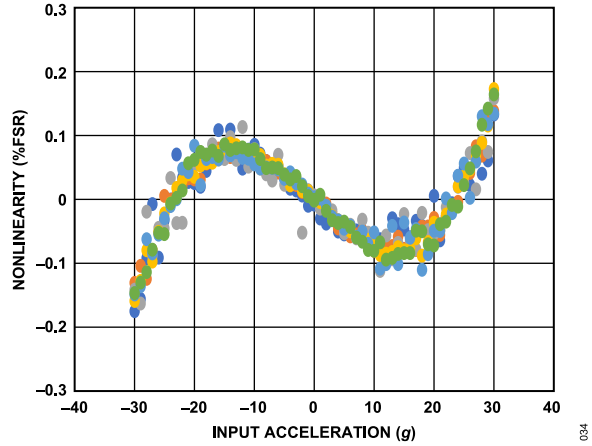


Figure 34. X-Axis ±30 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3\text{ V}$

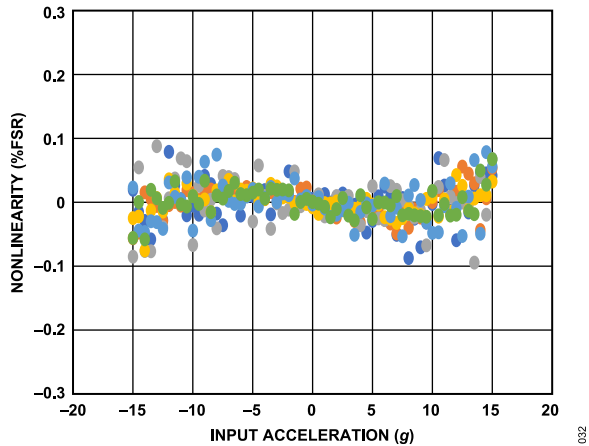


Figure 32. Y-Axis ±15 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3\text{ V}$

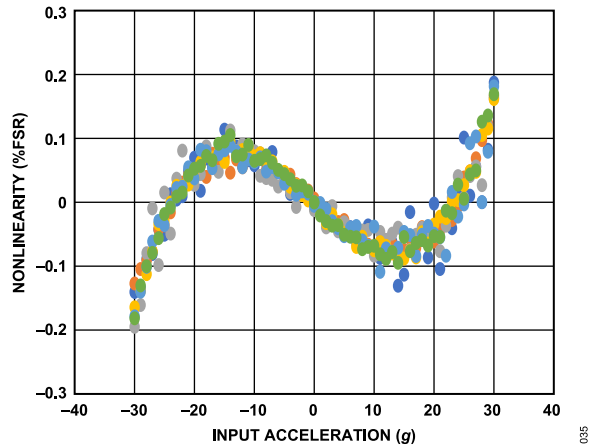


Figure 35. Y-Axis ±30 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3\text{ V}$

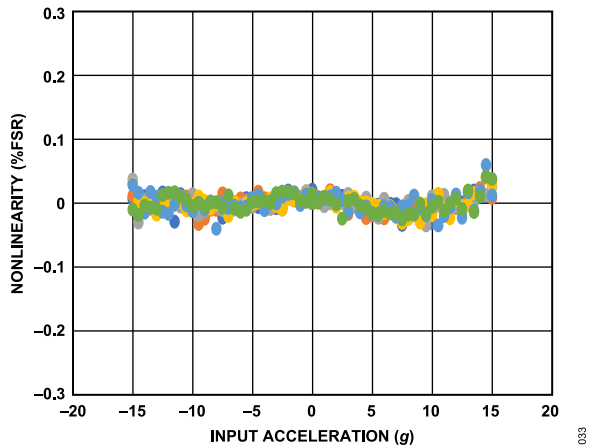


Figure 33. Z-Axis ±15 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3\text{ V}$

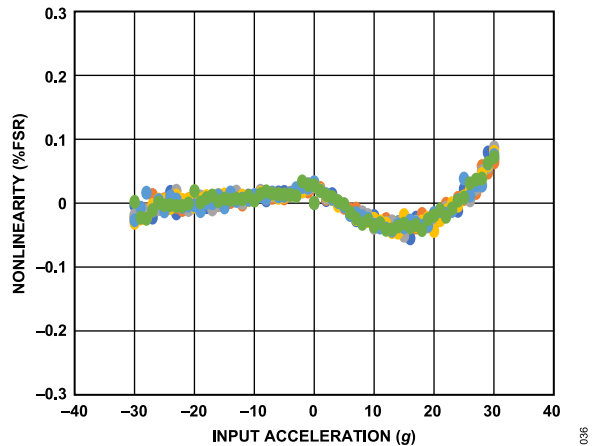


Figure 36. Z-Axis ±30 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3\text{ V}$

TYPICAL PERFORMANCE CHARACTERISTICS

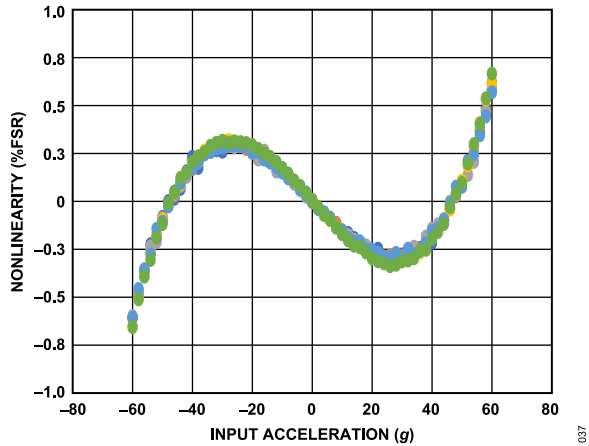


Figure 37. X-Axis ± 60 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3$ V

037

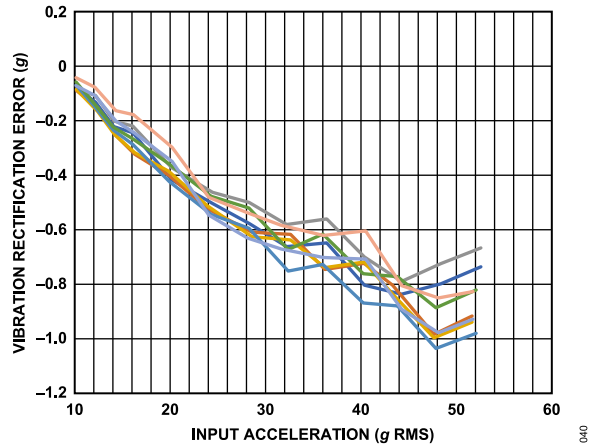


Figure 40. X-Axis Vibration Rectification Error, X-Axis in +1 g Field, ± 15 g Range, Measured Across 8 Samples, $V_S = 3.3$ V

040

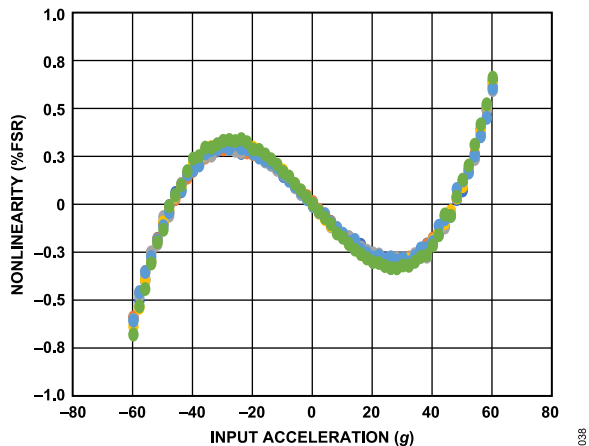


Figure 38. Y-Axis ± 60 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3$ V

038

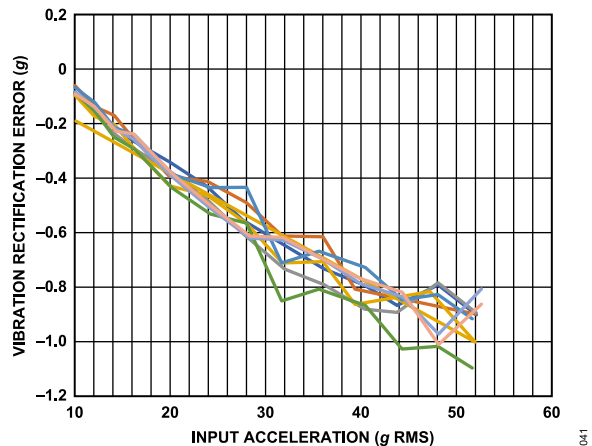


Figure 41. Y-Axis Vibration Rectification Error, Y-Axis in +1 g Field, ± 15 g Range, Measured Across 8 Samples, $V_S = 3.3$ V

041

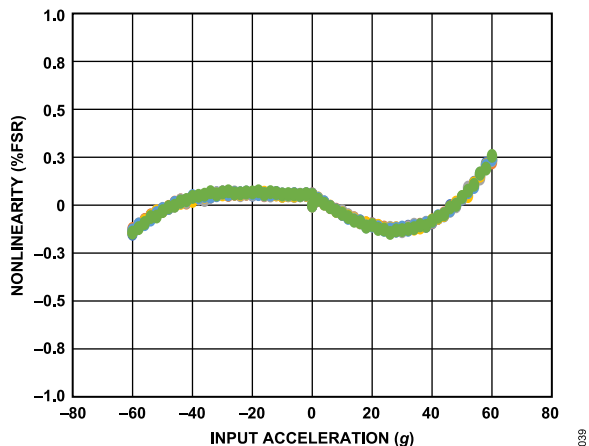


Figure 39. Z-Axis ± 60 g Nonlinearity at 25°C, Measured Across 6 Samples, $V_S = 3.3$ V

039

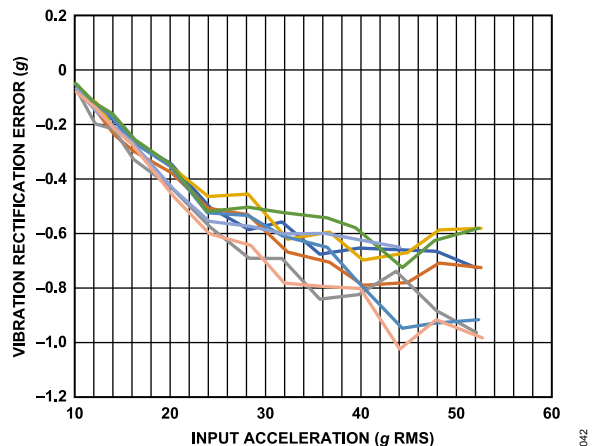


Figure 42. Z-Axis Vibration Rectification Error, Z-Axis in +1 g Field, ± 15 g Range, Measured Across 8 Samples, $V_S = 3.3$ V

042

TYPICAL PERFORMANCE CHARACTERISTICS

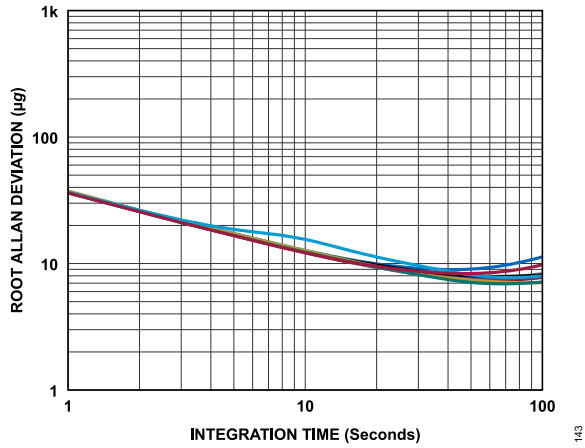


Figure 43. X-Axis Root Allan Variance at 25°C, Measured Across 8 Samples, $V_S = 3.3\text{ V}$

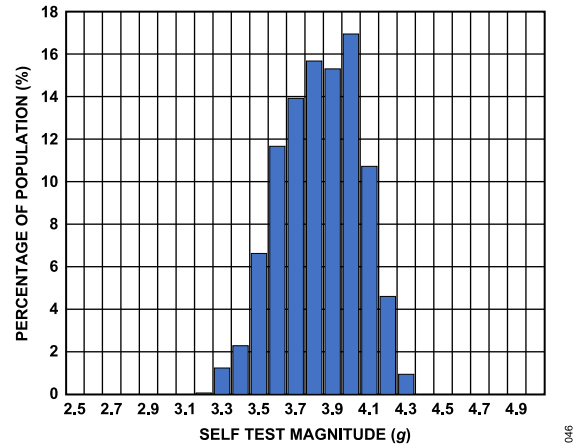


Figure 46. X-Axis Self Test Magnitude at 25°C, $V_S = 3.3\text{ V}$

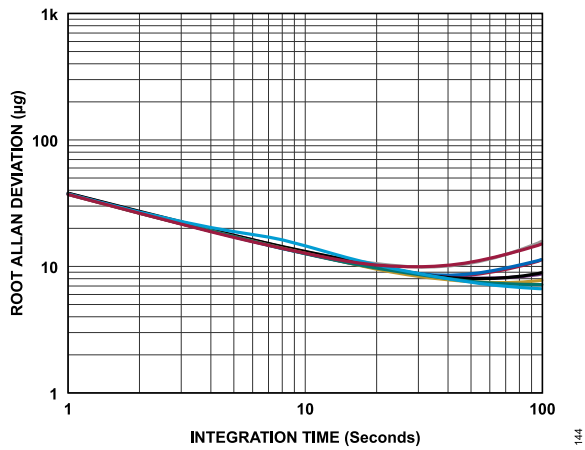


Figure 44. Y-Axis Root Allan Variance at 25°C, Measured Across 8 Samples, $V_S = 3.3\text{ V}$

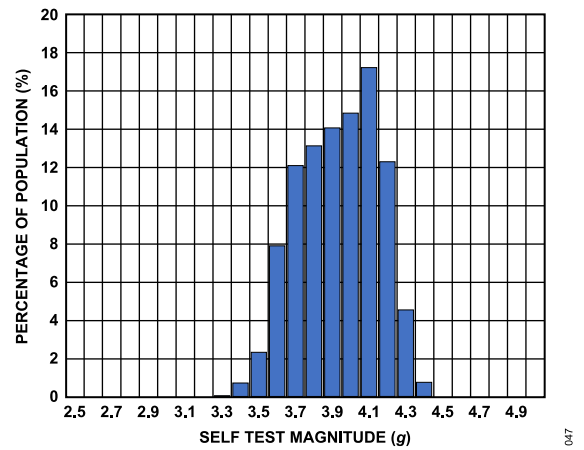


Figure 47. Y-Axis Self Test Magnitude at 25°C, $V_S = 3.3\text{ V}$

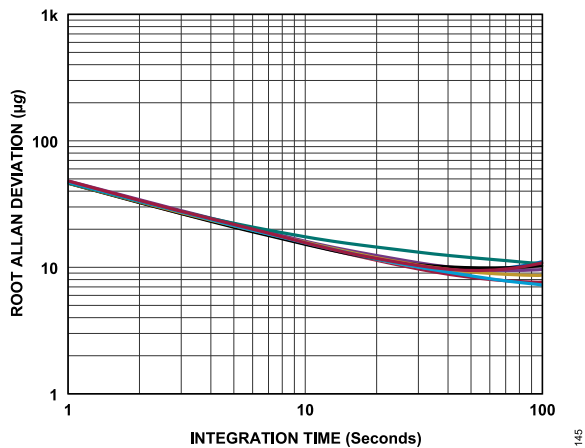


Figure 45. Z-Axis Root Allan Variance at 25°C, Measured Across 8 Samples, $V_S = 3.3\text{ V}$

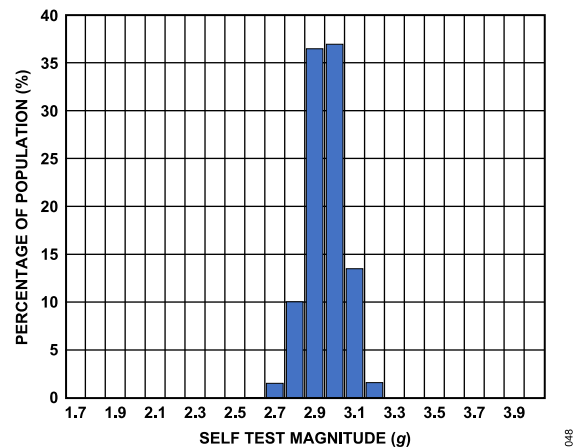


Figure 48. Z-Axis Self Test Magnitude at 25°C, $V_S = 3.3\text{ V}$

TYPICAL PERFORMANCE CHARACTERISTICS

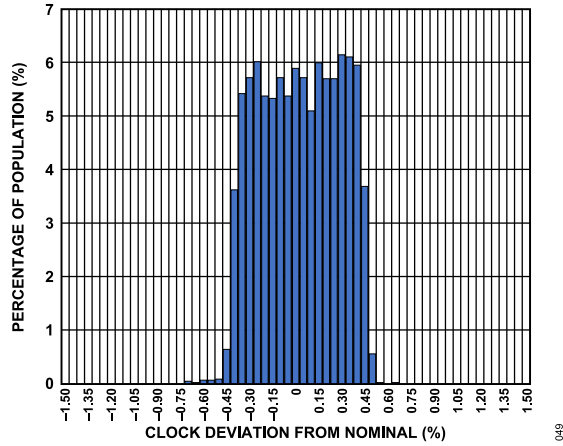


Figure 49. Clock Deviation from Nominal at 25°C, $V_S = 3.3\text{ V}$

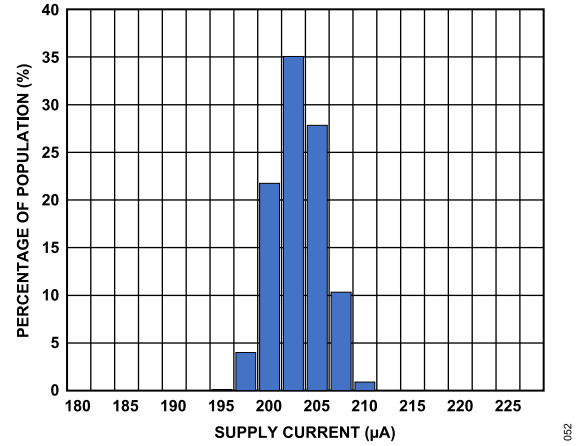


Figure 52. LP Mode Supply Current at 25°C, 3-Axis, $V_S = 3.3\text{ V}$

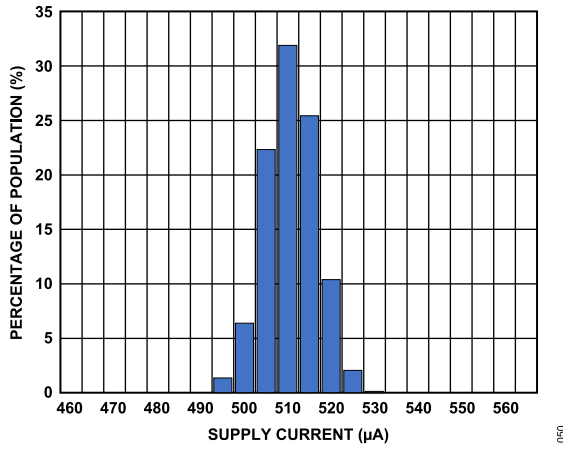


Figure 50. HP Mode Supply Current at 25°C, 3-Axis, $V_S = 3.3\text{ V}$

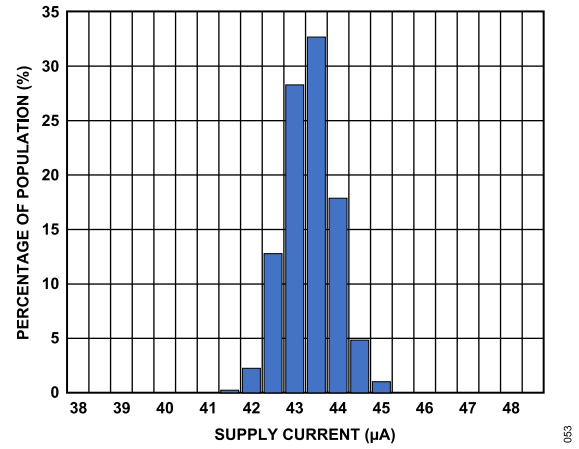


Figure 53. VLP Mode Supply Current at 25°C, 3-Axis, $V_S = 3.3\text{ V}$

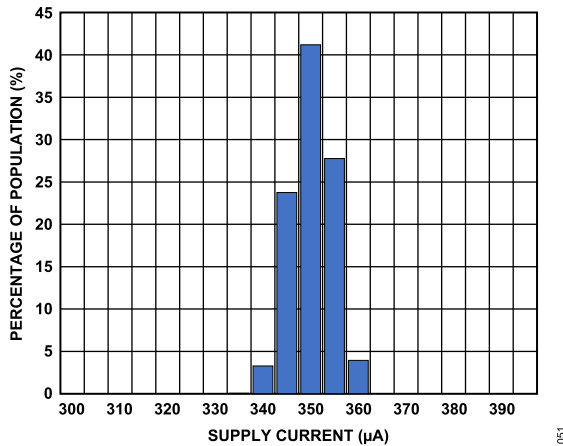


Figure 51. RBW Mode Supply Current at 25°C, 3-Axis, $V_S = 3.3\text{ V}$

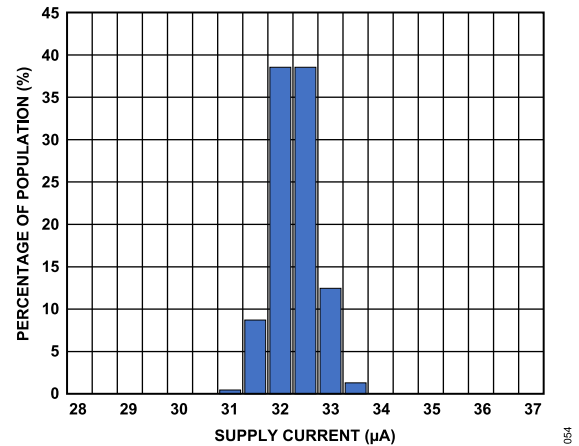


Figure 54. ULP Mode Supply Current at 25°C, 3-Axis, $V_S = 3.3\text{ V}$

TYPICAL PERFORMANCE CHARACTERISTICS

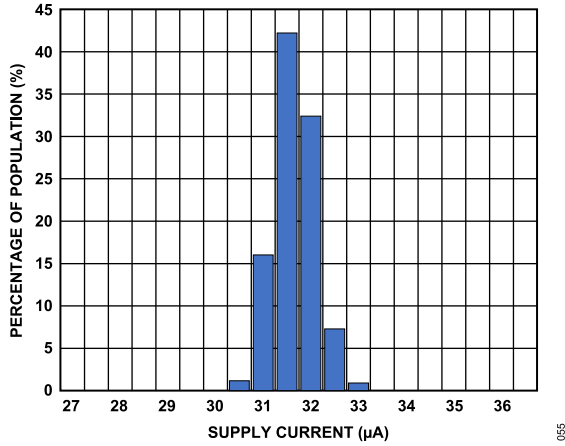


Figure 55. HS Mode Supply Current at 25°C, 1-Axis, $V_S = 3.3\text{ V}$

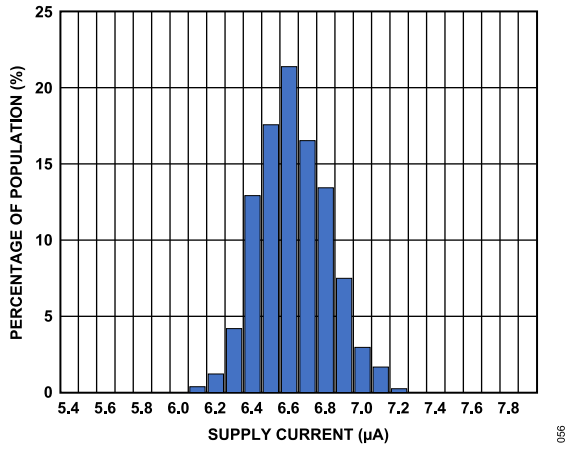


Figure 56. Standby Mode Supply Current at 25°C, $V_S = 3.3\text{ V}$

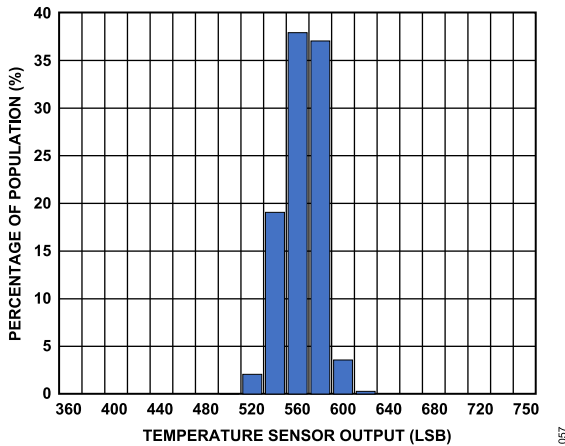


Figure 57. Temperature Sensor Output at 25°C, $HIGH_GAIN_TEMP = 0$, $V_S = 3.3\text{ V}$

THEORY OF OPERATION

The ADXL383 is a complete 3-axis acceleration measurement system. The device measures both dynamic accelerations resulting from motion, shock, and vibration as well as static acceleration such as tilt. Acceleration is reported digitally from the device using SPI or I²C protocols and/or I²S/TDM/PDM. Built-in digital logic enables autonomous operation and implements functionality that enhances system level power savings.

The micromachined, sensing elements are fully differential, comprising the lateral x-axis and y-axis sensor and the vertical, teeter totter z-axis sensors. The x-axis and y-axis sensors and the z-axis sensors go through separate signal paths that minimize offset drift and noise.

The ADXL383 includes anti-aliasing filters before the high resolution Σ - Δ ADC and a decimation filter after. The following two signal paths are supported:

- ▶ High performance using the 16-bit DSM
- ▶ Low power using the 12-bit SAR

These signal paths can be used independently or concurrently (see the [Concurrent Operating Modes](#) section for more information). User-selectable ODR and filter corners are provided.

MECHANICAL DEVICE OPERATION

The moving component of the sensor is a polysilicon surface-micromachined structure that is built on top of a silicon wafer. Polysilicon springs suspend the structure over the surface of the wafer and provide a resistance against acceleration forces.

Deflection of the structure is measured using differential capacitors that consist of independent fixed plates and plates attached to the moving mass. Acceleration deflects the structure and unbalances the differential capacitor, resulting in a sensor output whose amplitude is proportional to acceleration. Phase sensitive demodulation determines the magnitude and polarity of the acceleration.

OPERATING MODES

The ADXL383 has seven primary operating modes with more modes available when operating concurrently (see the [Concurrent Operating Modes](#) section for more information).

Table 11. Operating Modes

| Mode | Signal Path |
|-------------------------|--|
| Standby | Not applicable |
| High Performance (HP) | 16-bit DSM (high performance signal chain) |
| Reduced Bandwidth (RBW) | 16-bit DSM (high performance signal chain) |
| Low Power (LP) | 16-bit DSM (high performance signal chain) |
| Very Low Power (VLP) | 12-bit SAR (low power signal chain) |
| Ultra-Low Power (ULP) | 12-bit SAR (low power signal chain) |
| Heart Sounds (HS) | 12-bit SAR (low power signal chain) |

STANDBY MODE

Placing the ADXL383 in standby suspends measurement and reduces current consumption to 6.8 μ A (typical). Standby mode is used for power conservation and device configuration. FIFO data is preserved and no new interrupts are generated (see [Interrupts](#) section for more details).

The ADXL383 powers up in standby with all sensor functions turned off. Note that any changes to the device configuration must be made with the device in standby, except for the activity and inactivity threshold registers (Register 0x39, Register 0x3A, Register 0x3E, and Register 0x3F), which must be written in measurement mode. If changes are made while the ADXL383 is in measurement mode, these changes may be effective for only part of a measurement. Ensure that a change of the data capture configuration only occurs in standby mode.

MEASUREMENT MODE

Measurement mode refers to any of the operating modes that use the DSM or SAR signal path (every mode except standby mode in [Table 11](#)). When operating in measurement mode, the user can choose between several power consumption modes or operate in concurrent mode (one DSM mode and one SAR mode operating concurrently).

Note that after entering measurement mode, a 2 ms wait time must be observed before reading acceleration data to allow the output time to settle after entering measurement mode.

SELECTABLE MEASUREMENT RANGES

The ADXL383 has selectable measurement ranges of $\pm 15 g$, $\pm 30 g$, and $\pm 60 g$. Acceleration samples are always converted by an ADC. Therefore, sensitivity scales with the g range and with the ADC resolution (16-bit DSM or 12-bit SAR). Ranges and corresponding sensitivity values are listed in [Table 1](#). For sensitivity details specific to PDM mode, refer to the [PDM Interface](#) section. When the input exceeds the full-scale range, the output data may not be accurate temporarily. The sensor is not damaged as long as the acceleration remains less than the absolute maximum rating. [Table 6](#) lists the absolute maximum ratings for acceleration, indicating the acceleration level that can cause permanent damage to the ADXL383.

DIGITAL OUTPUT

The communications interface is either SPI or I²C for the configuration, and the serial data interface is either SPI/I²C, I²S, or PDM (see the [Serial Communications](#) section for additional information).

The ADXL383 includes an internal configurable digital band-pass filter. Both the high-pass and low-pass poles of the filter are adjustable, as detailed in the [Filter](#) section. The ADXL383 powers up in standby mode. A particular mode can be chosen by setting the OP_MODE register (Register 0x26).

THEORY OF OPERATION

TEMPERATURE SENSOR

The ADXL383 includes an integrated 12-bit temperature sensor, which the system designer can use to monitor the internal system temperature or to improve the temperature stability of the device via calibration.

The temperature sensor built in the ADXL383 is trimmed at room temperature before shipping; therefore, it can even be used to monitor the absolute temperature. The temperature data registers can be used to calculate the temperature by using the following equation:

$$\text{Temp } (^{\circ}\text{C}) = \left(\frac{\text{TDATA} - \text{TEMP_OUTPUT_AT_25}^{\circ}\text{C}}{\text{TEMP_SENSITIVITY}} \right) + 25$$

where:

TDATA is the signed 12-bit temperature output formed from TDATA_H[7:0] and TDATA_L[7:4].

TEMP_OUTPUT_AT_25°C and TEMP_SENSITIVITY depend on the HIGH_GAIN_TEMP bit settings that follow:

- ▶ For HIGH_GAIN_TEMP = 0 (default), TEMP_OUTPUT_AT_25°C = 550 LSB, and TEMP_SENSITIVITY = 10.2 LSB/°C.
- ▶ For HIGH_GAIN_TEMP = 1, TEMP_OUTPUT_AT_25°C = -575 LSB, and TEMP_SENSITIVITY = 16.5 LSB/°C.

To obtain better accuracy, users can measure and calibrate the initial bias of the ADXL383 after solder reflow at some known temperature in mass production.

To use the temperature sensor for calibration of the acceleration signal, it is sufficient to correlate acceleration to temperature sensor output, rather than to absolute temperature. In this case, it is not necessary to convert the temperature reading to an absolute temperature; therefore, calibration of the initial bias is not required.

The designer can configure the device to save data from the temperature sensor in the FIFO. Temperature samples, whether read from the output registers or from the FIFO, update concurrently with acceleration (and ADC) samples, unless these samples are turned off. When the temperature channel is enabled, the ODR is always 100 Hz. If the ODR is faster than this on the other channels (x-axis, y-axis, or z-axis channels), temperature data is repeated until a new temperature sample is available.

AXES OF ACCELERATION SENSITIVITY

Figure 58 shows the axes of acceleration sensitivity. Note that the digital output increases when accelerated along the sensitive axis.

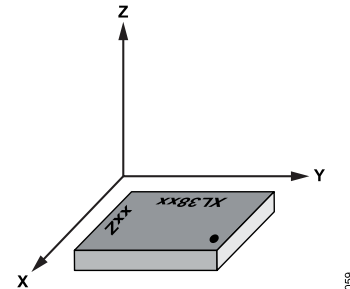


Figure 58. Axes of Acceleration Sensitivity

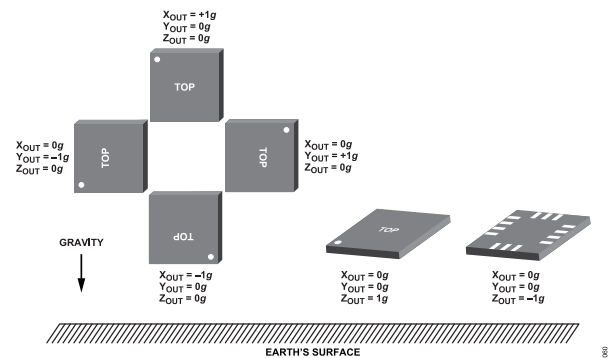


Figure 59. Output Response vs. Orientation to Gravity

POWER SEQUENCING

The ADXL383 uses internal LDO regulators to generate the 1.8 V power for the internal analog and digital supplies. This 1.8 V regulated voltage is sent to the V_{1P8} pin as an output. When using the LDO regulator, connect V_S to a voltage source between 2.25 V and 3.6 V.

To disable the internal LDO regulators, tie V_S to ground before using an external 1.8 V supply to power V_{1P8}. Refer to the [Power Supply Requirements](#) section for more information.

If necessary V_{1P8} and V_{DDIO} can be powered from the same external 1.8 V supply so that both are powered at the same time. In this case, proper decoupling and low frequency isolation are important to maintain the noise performance of the sensor.

V_S, V_{DDIO}, and V_{1P8} (if enabled as inputs) can be powered up in any sequence.

THEORY OF OPERATION

POWER SUPPLY DESCRIPTION

The ADXL383 has three different power supply domains: V_S , V_{1P8} , and V_{DDIO} . The internal analog and digital circuitry operates at 1.8 V nominal. Figure 60 shows the ADXL383 application circuit. Only the V_{1P8} pin requires a local decoupling capacitor of 0.1 μF to 0.5 μF , placed as close as possible to the V_{1P8} pin. If the power supply is noisy, additional filtering may be required. If the power supply quality is uncertain, provision footprints for 0.1 μF decoupling capacitors on V_S and V_{DDIO} ; for higher noise, an additional 1 μF capacitor in parallel with the 0.1 μF capacitor may be added as needed.

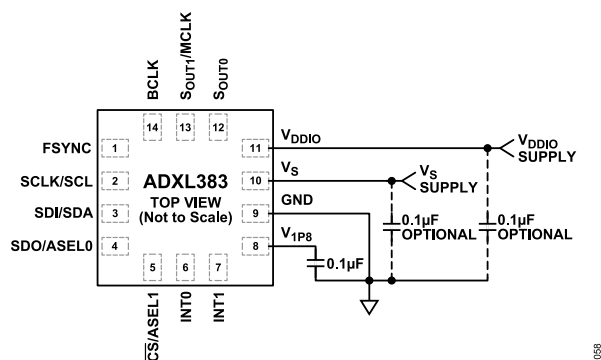


Figure 60. ADXL383 Application Circuit

 V_S

V_S is 2.25 V to 3.6 V, which is the input range to the two LDO regulators that generate the nominal 1.8 V outputs for V_{1P8} . Connect V_S to ground to disable the LDO regulators, which allows driving V_{1P8} from an external source.

 V_{1P8}

V_{1P8} is the supply voltage for the internal logic circuitry. A separate LDO regulator decouples the digital supply noise from the analog signal path. If this is driven by an external supply, it must be 1.8 V \pm 10%, and V_S must be grounded.

 V_{DDIO}

The V_{DDIO} value determines the logic high level for the communication interface ports, as well as the interrupt pins.

V_{DDIO} can operate as low as 1.14 V min (-25°C to $+85^\circ\text{C}$) and 1.62 V min (for the full temperature range).

OVERRANGE PROTECTION

To avoid electrostatic capture of the proof mass when the accelerometer is subject to input acceleration beyond its full-scale range, all sensor drive clocks turn off for 0.5 ms. The overrange protection activates when the input acceleration exceeds the threshold (see Table 12). Note that this threshold may vary from part to part ($\pm 25\%$ from the nominal value).

When an overrange event occurs, the data are always invalid. The response is determined by the DIG_OUT_DURING_OR bits in Register 0x48. During an overrange event, the data can be configured to remain at full-scale with the correct sign, hold the previous data before the overrange event, or do nothing to the invalid data. Invalid data fluctuate anywhere between minus and plus full scale and do not represent real acceleration.

Table 12. Overage Protection Threshold

| Range (g) | X/Y Nominal Threshold (g) | Z Nominal Threshold (g) |
|-----------|---------------------------|-------------------------|
| 15 | 110 | 70 |
| 30 | 190 | 130 |
| 60 | 270 | 190 |

THEORY OF OPERATION

SELF TEST

The ADXL383 incorporates a self test feature that effectively tests the mechanical and electronic system. Enabling self test stimulates the sensor electrostatically to produce an output corresponding to the test signal applied as well as the mechanical force exerted. This feature must be enabled using the $\pm 15 g$ range.

Take the following steps to run a self test measurement:

1. Set the ADXL383 operational mode (HP, RBW, LP, VLP, ULP, or HS) and set the $\pm 15 g$ range. Both OP_MODE and RANGE bits are in the OP_MODE register (Register 0x26).
2. Enable the X, Y, and Z axes by setting the MODE_CHANNEL_EN bits in the DIG_EN register (Register 0x27). In HS operational mode, only enable a singular axis (X, Y, or Z).
3. Enable the positive self test force (ST_{POSITIVE}) by setting the ST_MODE bit and ST_FORCE bit to b'1 in the SNSR_AXIS_EN register (Register 0x38).
4. Read the acceleration data for at least 25 samples. Average the 25 acceleration samples to obtain a representative value. The user must record this acceleration data value.
5. Enable the negative self test force (ST_{NEGATIVE}) by changing self test direction, setting the ST_DIR, ST_FORCE, and ST_MODE bits to b'1 in the SNSR_AXIS_EN register (Register 0x38).
6. Read the acceleration data for at least 25 samples. Average the 25 acceleration samples to obtain a representative value. The user must record this acceleration data value.
7. Subtract the data collected in Step 6 from the data collected in Step 4 and take the absolute value to determine the magnitude of the self test delta: $ST\Delta = |ST_{POSITIVE} - ST_{NEGATIVE}|$.
8. Compare the ST Δ magnitude to the limits in [Table 1](#). If the magnitudes are within the minimum and maximum specifications, the ADXL383 passed the self test. Otherwise, the ADXL383 failed the self test and must be flagged for further investigation.

THEORY OF OPERATION

FILTER

The ADXL383 provides digital filtering options to maintain optimal noise performance. The user has access to seven different filter options for maximized user configurability. The filters available include the equalizer filter, digital low-pass filter, digital high-pass filter, low latency infinite impulse response filter, and decimation filters (sinc filter, droop compensation filter (DCF), and infinite impulse response filter).

The filter signal path is shown in Figure 61. Table 13 summarizes filters availability by operational modes. Refer to the Latency section for information on filter latency.

Table 13. ADXL383 Filter Options by Operational Mode

| Filter | Operational Mode Supported |
|---|------------------------------|
| Equalizer (EQ) Filter | HP |
| Low-Pass Filter (LPF) | HP, RBW, or LP |
| High-Pass Filter (HPF) | HP, RBW, LP, VLP, ULP, or HS |
| First-Order Infinite Impulse Response Filter (IIR1) | HP, RBW, or LP |
| Sinc Filter | HP, RBW, or LP |
| Droop Compensation Filter (DCF) | HP, RBW, or LP |
| Seventh-Order Infinite Impulse Response Filter (IIR7) | HP, RBW, or LP |

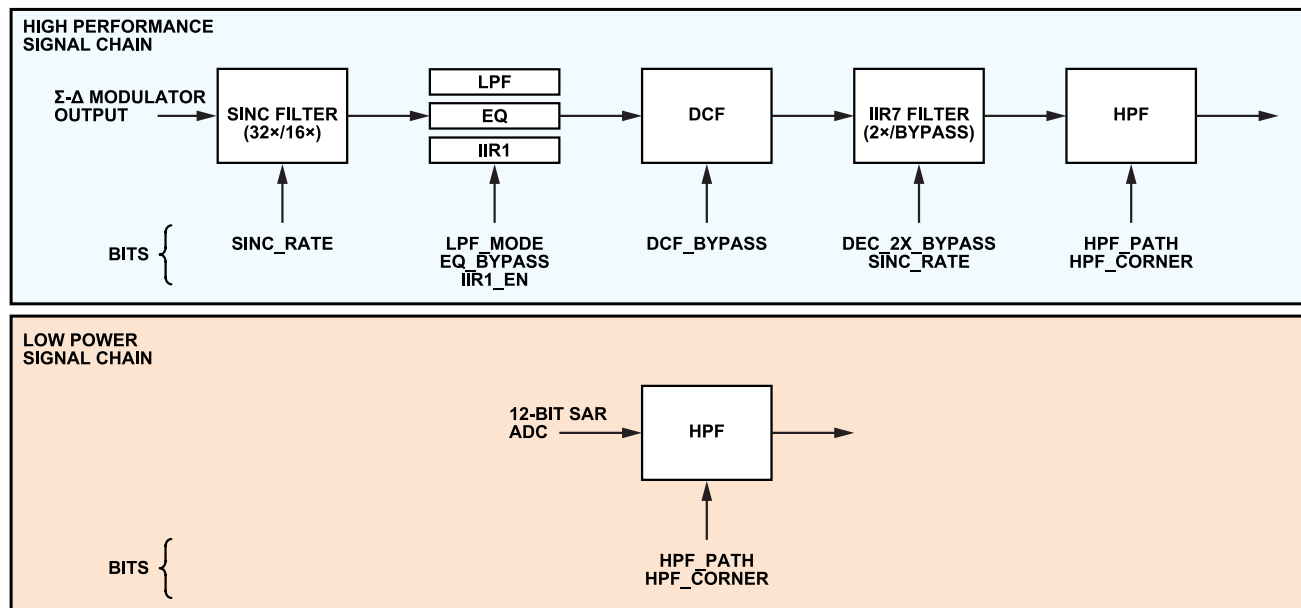


Figure 61. ADXL383 Filter Path

THEORY OF OPERATION

Fourth-Order Equalizer (EQ) Filter

The ADXL383 includes a fourth-order digital equalizer filter designed to flatten the sensor frequency response to increase the sensing bandwidth up to 16 kHz (see Figure 62).

The EQ feature is only available in HP mode and is specifically tuned for a single ODR of 32 kHz. To operate at this 32 kHz ODR, the user must explicitly set DEC_2X_BYPASS bit (Register 0x49, Bit 7) to 1 because this setting is not enabled by default. For higher ODR settings, when the SINC_RATE bit (Register 0x49, Bit 6) is set to 1, the EQ filter must not be used because it will not operate correctly. Refer to Table 17 for the recommended filter and decimation configurations for ADXL383. The EQ is automatically bypassed in other operational modes. The EQ, IIR1, and LPF cannot be used concurrently.

In HP mode, if the EQ filter is not in use and no additional low-pass filter is enabled, set GAIN_SCALER_BYPASS bit (Register 0x58, Bit 6) to 1. The gain scalers are intended to restore the full-scale range after resonance compensation. When the EQ filter is bypassed, the resonance is not digitally attenuated; if the sensor resonance is within the signal bandwidth, enabling the gain scalers may result in output clipping. If gain scalers are bypassed, the user must multiply the output by $\frac{1}{4}$ of GAIN_SCALER_XY bits in the MISC0 register (Register 0x20, Bits[4:0]) or by $\frac{1}{4}$ GAIN_SCALER_Z bits in the MISC1 register (Register 0x21, Bits[4:0]), depending on the axis, to match the sensitivity values listed in Table 1.

The FILTER register (Register 0x50) is used to disable the EQ. In HP operational mode, the user must set the LPF_MODE bits in the FILTER register (Register 0x50, Bits[5:4]) to b'00 and set the IIR1_EN bit in the TRIG_CFG register (Register 0x49, Bit 5) to b'0 prior to enabling the EQ (default configuration). The EQ_BYPASS bit in Register FILTER (Register 0x50, Bit 6) is set to b'0 by default to enable EQ. The user must set the EQ_BYPASS bit to b'1 to bypass the EQ. The EQ is automatically bypassed in all other operational modes.

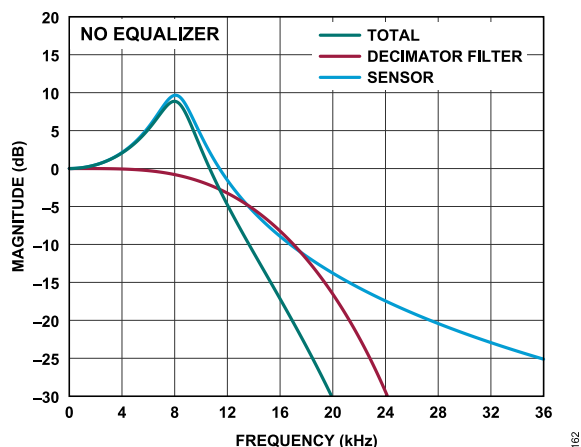


Figure 62. ADXL383 Filter Frequency Response with DEC_2X_BYPASS = 1 and with No Equalizer

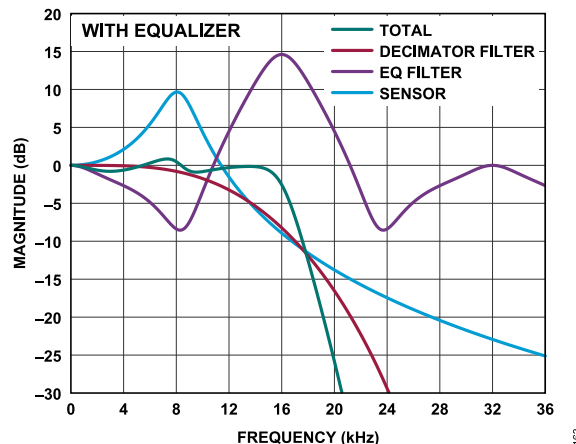


Figure 63. ADXL383 Filter Frequency Response with DEC_2X_BYPASS = 1 and with Equalizer

Digital LPF

The digital LPF in the ADXL383 provides an improved noise performance in a reduced bandwidth setting. The LPF is a second-order infinite impulse response filter that supports three different user-configurable cutoff frequencies: $\frac{1}{4} \times \text{ODR}$, $\frac{1}{8} \times \text{ODR}$, and $\frac{1}{16} \times \text{ODR}$. The LPF is disabled by default.

The LPF feature is only available when operating in the high-performance signal chain (HP, RBW, and LP operational modes). The EQ, IIR1, and LPF cannot be used concurrently.

The FILTER register (Register 0x50) is used to enable the LPF. In HP operational mode, the user must set the EQ_BYPASS bit in the FILTER register (Register 0x50) to b'1 and set the IIR1_EN bit to b'0 in the TRIG_CFG register (Register 0x49) prior to enabling the LPF. In RBW and LP operational modes, the user must set the IIR1_EN bit in the TRIG_CFG register (Register 0x49) to b'0 prior to enabling the LPF.

The LPF is then enabled by setting the LPF_MODE bits in the FILTER register (Register 0x50) to the desired value:

- ▶ No low-pass filtering (b'00)
- ▶ Cutoff frequency is $\frac{1}{4} \times \text{ODR}$ (b'01)
- ▶ Cutoff frequency is $\frac{1}{8} \times \text{ODR}$ (b'10)
- ▶ Cutoff frequency is $\frac{1}{16} \times \text{ODR}$ (b'11)

THEORY OF OPERATION

Digital HPF

The digital HPF in the ADXL383 includes a programmable corner frequency. The HPF is disabled by default.

The FILTER register (Register 0x50) is used to enable the HPF. The HPF_PATH bit in the FILTER register must be set to the desired signal path. When the HPF_PATH bit is set to b'0, the HPF is set to the low power signal chain, and when the HPF_PATH bit is set to b'1, the HPF is set to the high performance signal chain. Refer to the [Operating Modes](#) section for more details on high performance modes (DSM signal path) and low power modes (SAR signal chain). Once the HPF_PATH bit is set, the HPF_CORNER bits are set to the desired value. [Table 14](#) shows the different available values for the HPF corner frequency.

Enable ROUND_MODE by setting the ROUND_MODE bit (Register 0x49, Bit 2) to 1 to achieve optimal DC performance when using the HPF; this minimizes the DC offset introduced by truncating the data to 16 bits.

Table 14. HPF Corner Frequency Values

| HPF_CORNER Bits Value | Corner Frequency Value (Hz) |
|-----------------------|---|
| b'000 | Not applicable (no high-pass filtering) |
| b'001 | $24.7E-4 \times \text{ODR}$ |
| b'010 | $6.2084E-4 \times \text{ODR}$ |
| b'011 | $1.5545E-4 \times \text{ODR}$ |
| b'100 | $0.3862E-4 \times \text{ODR}$ |
| b'101 | $0.0954E-4 \times \text{ODR}$ |
| b'110 | $0.0238E-4 \times \text{ODR}$ |

First-Order Low Latency Infinite Impulse Response Filter (IIR1)

The first-order IIR1 in the ADXL383 provides an improved noise performance in a low group delay setting. The IIR1 supports a 5 kHz cutoff frequency and is disabled by default. Refer to the [Latency](#) section for more information on the latency with various filters enabled.

The IIR1 feature is only supported for the high performance signal chain (HP, RBW, or LP operational modes). The EQ, IIR1, and LPF cannot be used concurrently.

Table 15. ADXL383 Decimation Filter—RBW Mode

| A (kHz) | SINC_RATE Bit, Register 0x49, Bit 6 | B (kHz) | DEC_2X_BYPASS Bit Register 0x49, Bit 7 | C (kHz), ODR |
|---------|-------------------------------------|---------|--|--------------|
| 1024 | b'0 (32×) | 32 | b'0 | 8 |
| | b'1 (16×) | 64 | b'1 | 16 |
| | | | Not applicable | 32 |

Table 16. ADXL383 Decimation Filter—HP Mode

| A (kHz) | SINC_RATE Bit, Register 0x49, Bit 6 | B (kHz) | DEC_2X_BYPASS Bit Register 0x49, Bit 7 | C (kHz), ODR |
|---------|-------------------------------------|---------|--|--------------|
| 1024 | b'0 (32×) | 32 | b'1 | 32 |
| | b'1 (16×) | 64 | Not applicable | 64 |

The TRIG_CFG register (Register 0x49) is used to enable the IIR1. In HP operational mode, the user must set the EQ_BYPASS bit to b'1 and the LPF_MODE bits to b'00 in the FILTER register (Register 0x50) prior to enabling the IIR1. In RBW or LP operational modes, the user must set the LPF_MODE bits in the FILTER register (Register 0x50) to b'00 prior to enabling the IIR1.

The IIR1 is then enabled by setting the IIR1_EN bit in the TRIG_CFG register (Register 0x49) to b'1.

Decimation Filters

The decimation filters in the ADXL383 provide an improved noise performance to the customer. The ADC output is first decimated by a third-order sinc filter. Then, the DCF, a second-order FIR, is designed to correct for the drooping effect of the sinc filter. The signal is further decimated by a seven-order IIR filter. The output of the decimation filters is a variable ODR in a function of the decimation occurring previously in the signal path. Note that by default, the ODR is twice the bandwidth; however, for HP mode, the user must explicitly set DEC_2X_BYPASS bit (Register 0x49, Bit 7) to 1 to obtain 32 kHz ODR.

[Table 15](#) and [Table 16](#) list the ODR as a function of the different decimation filter settings. The decimation filters are only supported for the high performance signal chain (HP, RBW, or LP operational modes). [Table 16](#) provides ODR values for HP mode, and [Table 15](#) the ODR values for RBW. For LP mode ODRs can be extrapolated by substituting the default ODR of 8 kHz from [Table 15](#) by 4 kHz. For ADXL383, the standard HP configuration uses DEC_2X_BYPASS = 1, SINC_RATE = 0, with EQ and DCF enabled, resulting in a 32 kHz ODR and approximately 16 kHz bandwidth. [Table 17](#) summarizes recommended filter and decimation configurations for ADXL383. Registers that must be enabled by the user are shown in bold in [Table 17](#).

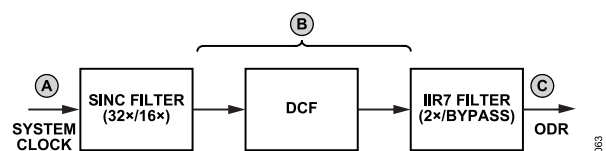


Figure 64. Decimation Filter Architecture

THEORY OF OPERATION

Table 17. Recommended Filter and Decimation Configurations for ADXL383 in HP Mode

| Configuration | A (kHz) | SINC_RATE Bit, Register 0x49, Bit 6 | EQ_BYPASS Bit, Register 0x50 Bit 6 | IIR1_EN bit, Register 0x49, Bit 5 | B (kHz) | DCF_BYPASS Bit, Register 0x50 Bit 7 | DEC_2X_BYPASS Bit Register 0x49, Bit 7 | C (kHz), ODR | Bandwidth |
|--------------------------------------|---------|---|--|---|---------|---|---|--------------|--|
| ADXL383 Standard Configuration | 1024 | b'0 (32×) | b'0 (EQ On ¹) | b'0 (IIR1 Off ²) | 32 | b'0 (DCF On ³) | b'1 | 32 | 16kHz |
| Low Latency Configuration | 1024 | b'1 (16×) | b'1 (EQ Off ^{1,4}) | b'1 (IIR1 On ^{4,5,6}) | 64 | b'1 (DCF Off ⁷) | Not applicable ⁸ | 64 | Limited by the response of the sensor ⁹ |

¹ The EQ filter is tuned for an ODR of 32 kHz and must not be used at other ODR settings. Refer to [Fourth-Order Equalizer \(EQ\) Filter](#) section for more details.

² IIR1 filter not supported if EQ selected. See [Figure 61](#).

³ DCF is optimized for the 32× decimation of the sinc filter. Refer to [Droop Compensation Filter \(DCF\)](#) section.

⁴ If EQ filter is off and IIR1 is not selected, set GAIN_SCALER_BYPASS bit to 1 and apply an external gain equal to the corresponding GAIN_SCALER value divided by 4 to match the sensitivity values listed in the [Specifications](#). Refer to [Fourth-Order Equalizer \(EQ\) Filter](#) for details.

⁵ Before enabling IIR1, set LPF_MODE in the FILTER register (Register 0x50, Bits[5:4]) to b'00. Refer to [First-Order Low Latency Infinite Impulse Response Filter \(IIR1\)](#) for mode details.

⁶ Optional for noise reduction.

⁷ DCF must be bypassed if sinc filter is set to a 16× decimation. Refer to [Droop Compensation Filter \(DCF\)](#) section.

⁸ It is automatically bypassed when SINC_RATE Bit is set to 1. Refer to [Seventh-Order Infinite Impulse Response Filter \(IIR7\)](#).

⁹ Refer to frequency response graphs ([Figure 28](#), [Figure 29](#) and [Figure 30](#)) with EQ disabled.

Third-Order Sinc Filter (SINC)

The third-order sinc filter is designed to reduce the quantization noise of the Σ - Δ ADC. The sinc filter can be set either to 32× (default) or 16×. The user can use the DCF to compensate for the droop of the sinc filter.

The TRIG_CFG register (Register 0x49) is used to change the decimation of the sinc filter. By default, the SINC_RATE bit in the TRIG_CFG register (Register 0x49, Bit 6) is set to b'0 for a 32× decimation. The user must set the SINC_RATE bit to b'1 to set the sinc filter to a 16× decimation (see [Table 16](#)). When the SINC_RATE bit is set to b'1, the IIR7 is bypassed automatically.

Droop Compensation Filter (DCF)

The DCF is designed to compensate the droop of the sinc filter. The DCF is optimized for the 32× decimation of the sinc filter. Bypass the DCF if the sinc filter is set to a 16× decimation.

The FILTER register (Register 0x50) is used to disable the DCF. By default, the DCF_BYPASS bit in the FILTER register (Register 0x50, Bit 7) is set to b'0 to compensate the droop of the sinc filter. The user must set the DCF_BYPASS bit in the FILTER register to b'1 to bypass the DCF.

Seventh-Order Infinite Impulse Response Filter (IIR7)

The IIR7 is designed to provide an improved noise performance to the customer. The IIR7 is a 2× decimation filter.

The TRIG_CFG register (Register 0x49) is used to disable the IIR7. By default, the DEC_2X_BYPASS bit in the TRIG_CFG register (Register 0x49, Bit 7) is set to b'0 for a 2× decimation. The user must set the DEC_2X_BYPASS bit to b'1 to bypass the IIR7 (see [Table 16](#)). When the SINC_RATE bit in the TRIG_CFG register (Register 0x49, Bit 6) is set to b'1, the IIR7 is bypassed automatically.

THEORY OF OPERATION

NOISE

The ADXL383 has several operating modes and dynamic range options. Each of these impacts noise performance (see Table 18).

The ADXL383 offers many options for controlling the tradeoff between power consumption, dynamic range, and noise performance.

When HP mode is operating in the standard configuration to extend the signal bandwidth up to 16 kHz, increased noise can be observed towards the upper end of the frequency range in the FFT noise spectrum (Figure 65). As higher frequency noise components become included within the signal bandwidth, the noise density correspondingly increases at high frequencies, as shown in Figure 66. This noise density reaches its lowest levels between approximately 7 kHz and 10 kHz. At 8 kHz, the noise density is 44 $\mu\text{g}/\sqrt{\text{Hz}}$ (XY) and 55 $\mu\text{g}/\sqrt{\text{Hz}}$ (Z). Applications with signal content concentrated below 10 kHz benefit from this reduced noise floor.

In PDM mode, the accelerometer output is an undecimated, single-bit data stream. The effective baseband bandwidth, therefore, extends to one-half of the selected system clock frequency ($f_{\text{SYS}}/2$), which is significantly wider than the bandwidth of the decimated output modes. As a result, the raw PDM output contains substantially higher out-of-band noise prior to any external signal processing. In addition, because the Σ - Δ modulator shapes quantization noise toward higher frequencies, increased high-frequency noise is expected in the raw PDM stream. This noise remains until external decimation and low-pass filtering are applied. Operation at the standard 1.024 MHz system clock frequency shifts the shaped quantization noise further out of band than lower system clock frequencies, reducing the out-of-band noise content in the raw PDM output. The achievable noise performance is determined by the characteristics of the external low-pass filter and decimation implemented at the system level.

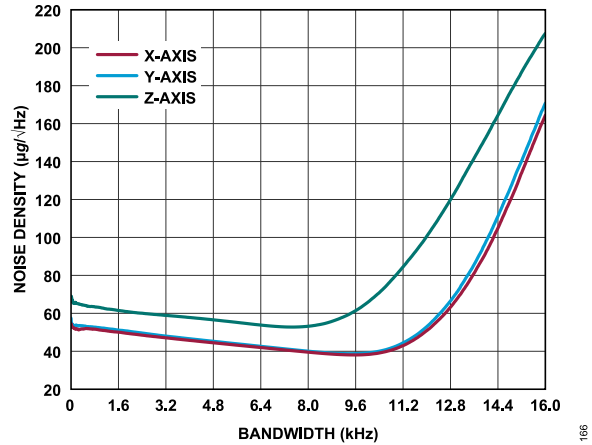


Figure 66. Noise Density vs. Bandwidth at 25°C, $V_S = 3.3 \text{ V}$, $\pm 15 \text{ g}$ Range, HP Mode in Standard Configuration

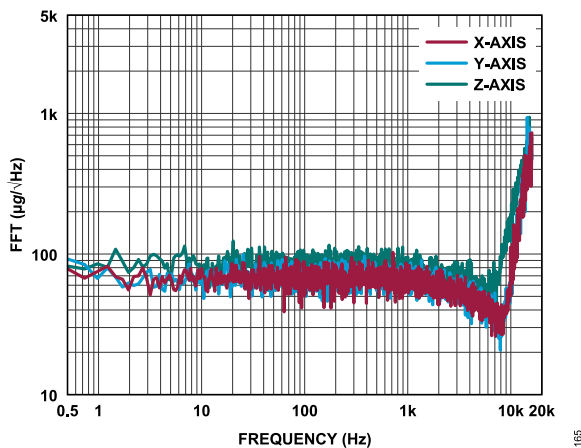


Figure 65. Noise Spectrum at 25°C, $V_S = 3.3 \text{ V}$, $\pm 15 \text{ g}$ Range, HP Mode in Standard Configuration

THEORY OF OPERATION

Table 18. ADXL383 Noise Performance vs. Dynamic Range and Operating Mode

| Operational Mode | Bandwidth ¹ (Hz) | Dynamic Range (g) | Noise Density ($\mu\text{g}/\sqrt{\text{Hz}}$) ² | | RMS Output Noise (mg) | |
|---|-----------------------------|-------------------|---|------|-----------------------|------|
| | | | XY | Z | XY | Z |
| HP | 16000 | 15 | 171 | 208 | 21.5 | 26.3 |
| | | 30 | 325 | 331 | 43.1 | 42.4 |
| | | 60 | 627 | 618 | 81.6 | 78.5 |
| RBW | 4000 | 15 | 58 | 67 | 3.7 | 4.3 |
| | | 30 | 81 | 75 | 5.1 | 4.7 |
| | | 60 | 140 | 99 | 8.6 | 6.3 |
| LP | 2000 | 15 | 110 | 140 | 5.0 | 6.3 |
| | | 30 | 140 | 150 | 6.2 | 6.7 |
| | | 60 | 200 | 180 | 9.1 | 8.0 |
| VLP | 500 | 15 | 360 | 360 | 8.1 | 8.0 |
| | | 30 | 640 | 580 | 14 | 13 |
| | | 60 | 1260 | 1130 | 28 | 25 |
| ULP | 50 | 15 | 650 | 650 | 4.6 | 4.7 |
| | | 30 | 1280 | 1150 | 9.1 | 8.2 |
| | | 60 | 2480 | 2300 | 17.5 | 16.3 |
| Heart Sounds Mode (1-Axis) ³ | 400 | 15 | 220 | 230 | 5.0 | 5.3 |
| | | 30 | 400 | 380 | 9.0 | 8.6 |
| | | 60 | 780 | 740 | 17.4 | 16.6 |

¹ Bandwidth with default settings for all modes, except HP mode, which uses the standard configuration. (See Table 17)

² Noise density is calculated as the total RMS noise divided by the bandwidth.

³ HS mode only allows one channel enabled. While the Z-axis is preferred for heart sound measurements, noise data from X and Y axes is also provided to support alternative device orientations.

POWER SAVINGS FEATURES

The ADXL383 includes several features (as described in the following sections) for enabling power savings at the system level, as well as at the device level.

OPERATING MODES

The ADXL383 has the following seven standard operating modes:

- ▶ Standby
- ▶ High performance (HP)
- ▶ Reduced bandwidth (RBW)
- ▶ Low power (LP)
- ▶ Very low power (VLP)
- ▶ Ultra-low power (ULP)
- ▶ Heart sounds (HS)

When using modes concurrently, 13 unique operating modes are available (for example, HP mode and ULP mode: the OP_MODE bits set to 4'b1110). See the OP_MODE bits, Bits[3:0] in the OP_MODE register (Register 0x26) for more details about each mode.

The ADXL383 supports seven modes of operation to prioritize performance, low power, or bandwidth depending on the needs of the application. These modes are configured through the use of the four bits within the OP_MODE bits.

Switching between any two modes must be first done by transitioning through standby mode, which must be done explicitly through register commands because the ADXL383 does not manage this aspect. Switching to standby ensures that all clocks and datapaths are correctly configured and flushed to a known state.

Table 19. Modes of Operation

| Operational Mode | Bandwidth ¹ | Signal Path | System Clock | FIFO | SPI/I ² C | TDM | OP_MODE (Register 0x26, Bits[3:0]) |
|------------------|------------------------|---------------------|----------------|------|----------------------|-----|------------------------------------|
| Standby | Not applicable | Not applicable | Not applicable | No | Yes | No | 4'b0000 |
| HS (1-Axis) | 400 Hz | SAR | 256 kHz | Yes | Yes | No | 4'b0001 |
| ULP | 50 Hz | SAR | 256 kHz | Yes | Yes | No | 4'b0010 |
| VLP | 500 Hz | SAR | 256 kHz | Yes | Yes | No | 4'b0011 |
| LP | 2000 Hz | Σ - Δ | 1024 kHz | Yes | Yes | Yes | 4'b0100 |
| RBW | 4000 Hz | Σ - Δ | 1024 kHz | Yes | Yes | Yes | 4'b1000 |
| HP | 16000 Hz | Σ - Δ | 1024 kHz | Yes | Yes | Yes | 4'b1100 |

¹ Bandwidth with DEC_2X_BYPASS = 0, SINC_RATE = 0, and LPF disabled for all modes, except for HP mode, where the standard configuration is used (DEC_2X_BYPASS = 1).

POWER SAVINGS FEATURES

MOTION DETECTION

The ADXL383 features built-in logic that detects activity (presence of acceleration above a threshold) and inactivity (lack of acceleration above a threshold). Activity and inactivity events can be used as triggers to manage the accelerometer mode of operation, trigger an interrupt to a host processor, and/or autonomously drive a motion switch.

Detection of an activity or inactivity event is indicated in the STATUSx registers (Register 0x11 through Register 0x14) and can be configured to generate an interrupt. Note that motion detection (activity, inactivity, or tap detection) is only functional for the low power operational modes (VLP, ULP, and HS modes).

ACTIVITY DETECTION

An activity event is detected when acceleration remains more than a specified threshold for a specified time period on any of the axes. If any axis exceeds the threshold, an activity event occurs unless that axis is disabled.

Referenced and Absolute Configurations

Activity detection can be configured as referenced or absolute.

When using absolute activity detection, acceleration samples are compared to a user set threshold to determine whether motion is present. For example, if a threshold of 0.5 g is set, and the acceleration on the z-axis is 1 g for longer than the user defined activity time, the activity status asserts.

In many applications, it is advantageous for activity detection not to be based on an absolute threshold but to be based on a deviation from a reference point or orientation, which is particularly useful because it removes the effect on activity detection of the static 1 g imposed by gravity. When an accelerometer is stationary, its output can reach 1 g, even when it is not moving. In absolute activity, when the threshold is set to less than 1 g, activity is immediately detected in this case.

In the referenced configuration, activity is detected when acceleration samples are at least a user set amount more than an internally defined reference for the user defined amount of time, as described in the following equation:

$$\text{ABS}(\text{Acceleration} - \text{Reference}) > \text{Threshold} \quad (1)$$

Consequently, activity is detected only when acceleration has deviated sufficiently from the initial orientation. The reference for activity detection is calculated when activity detection is engaged in the following scenarios:

- ▶ When the activity function is turned on and measurement mode is engaged
- ▶ If link mode is enabled when inactivity is detected and activity detection begins
- ▶ If link mode is not enabled when activity is detected and activity detection repeats

The referenced configuration results in a sensitive activity detection that detects even the most subtle motion events.

When using the referenced configuration, it is important to note that the ADXL383 still uses the absolute thresholds when it first enters measurement mode, which becomes important if an inactivity threshold <1 g is desired. In this case, the device must enter measurement mode with a threshold greater than 1 g. The inactivity threshold can then be lowered to the desired level (while still in measurement mode), which allows the ADXL383 to set the thresholds around the 1 g offset on the z-axis.

Fewer False Positives

Ideally, the intent of activity detection is to wake up a system only when motion is intentional, ignoring noise or small, unintentional movements. In addition to being sensitive to subtle motion events, the ADXL383 activity detection algorithm is designed to be robust in filtering out undesired triggers.

The ADXL383 activity detection functionality includes a timer to filter out unwanted motion and ensure that only sustained motion is recognized as activity. The duration of this timer, as well as the acceleration threshold, are user adjustable from one sample (that is, no timer) to up to 20 seconds of motion.

INACTIVITY DETECTION

An inactivity event is detected when acceleration remains less than a specified threshold for a specified time on all the axes. All three axes (if enabled) must be less than the inactivity thresholds for an inactivity event to occur. Inactivity detection is also configurable as referenced or absolute.

When using absolute inactivity detection, acceleration samples are compared to a user set threshold for the user set time to determine the absence of motion. Inactivity is detected when enough consecutive samples are all less than the threshold. The absolute configuration of inactivity must be used for implementing free fall detection.

When using referenced inactivity detection, inactivity is detected when acceleration samples are within a user specified amount of an internally defined reference for a user defined amount of time, as described in the following equation:

$$\text{ABS}(\text{Acceleration} - \text{Reference}) < \text{Threshold} \quad (2)$$

The reference for inactivity detection is calculated when:

- ▶ The inactivity function is turned on, and the ADXL383 enters measurement mode.
- ▶ An inactivity event is detected.

Each time an inactivity event is detected, the reference is updated, which becomes important when using an inactivity timer. The reference is not updated until the timer expires. In dynamic environments, the reference not being updated until the timer expires can

POWER SAVINGS FEATURES

lead to the ADXL383 becoming stuck in a state where it is looking for inactivity, but the acceleration is outside the threshold limits.

LINKING ACTIVITY AND INACTIVITY DETECTION

The activity and inactivity detection functions can be used concurrently and processed manually by a host processor, or these functions can be configured to interact in several other ways, which is explained in further detail in the following sections.

Default Mode

The user must enable the activity and inactivity functions because these functions are not automatically enabled by default. After the user enables the activity and inactivity functions, the ADXL383 exhibits the following behavior when it enters default mode: both activity and inactivity detection remain enabled, and all interrupts must be serviced by a host processor; that is, a processor must read each interrupt before it is cleared and can be used again.

Default mode operation is illustrated in the flowchart in Figure 67.

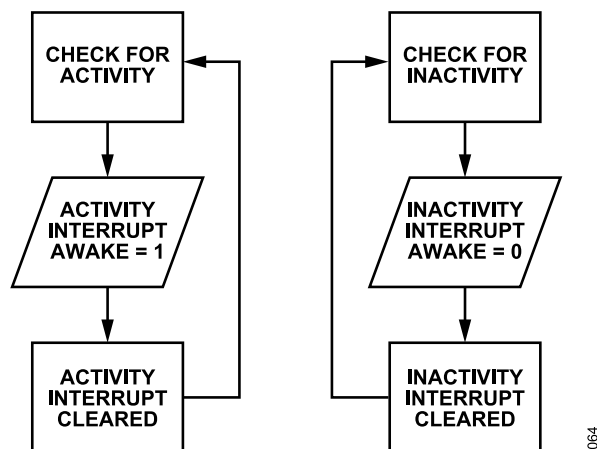


Figure 67. Flowchart Illustrating Activity and Inactivity Operation in Default Mode

Linked Mode

In linked mode, activity and inactivity detection are linked to each other in a way so that only one of the functions is enabled at any given time. As soon as activity is detected, the ADXL383 is assumed to be moving and stops looking for activity. Inactivity is expected as the next event. Therefore, only inactivity detection operates.

Similarly, when inactivity is detected, the ADXL383 is assumed to be stationary. Therefore, activity is expected as the next event, and only activity detection operates.

In linked mode, an activity interrupt is enabled first after power-up. Each interrupt must be serviced by a host processor before the next interrupt is enabled. Linked mode operation is shown in the flowchart in Figure 68.

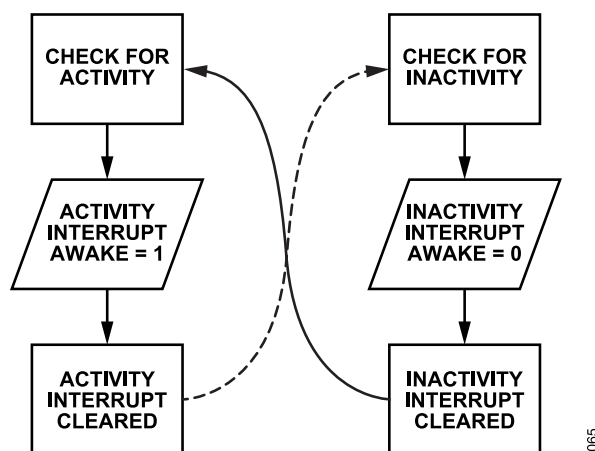


Figure 68. Activity and Inactivity Operation in Linked Mode

In standby mode, linked mode must always be enabled. Switching from default mode to linked mode while in another operating mode (for example, HP, ULP, and so on) can cause the state machine to enter a fuzzy state where it is searching for both activity and inactivity simultaneously.

POWER SAVINGS FEATURES

Loop Mode

In loop mode, motion detection operates as described in the [Linked Mode](#) section; however, interrupts must not be serviced by a host processor. This configuration simplifies the implementation of commonly used motion detection and enhances power savings by reducing the amount of power used in bus communications.

Similar to linked mode, activity interrupt is enabled first after power-up in loop mode, which means the ADXL383 is currently waiting for an activity event. For immediate inactivity measurement, set a low activity threshold (for example, <1 mg). Then, adjust the threshold to the desired level for the application without going back to standby mode, which prevents the ADXL383 from getting stuck searching for activity upon power-up.

Loop mode operation is shown in the flowchart in [Figure 69](#).

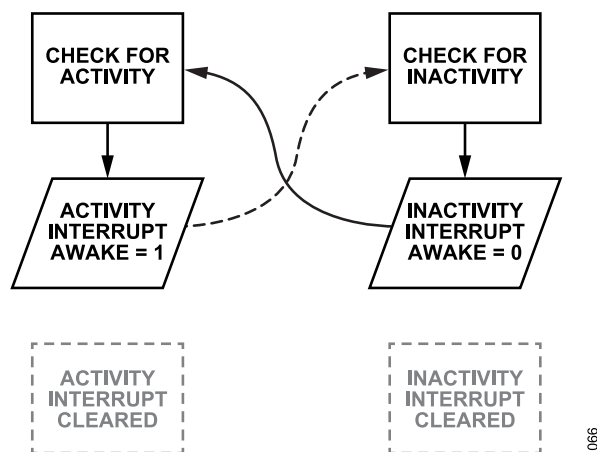


Figure 69. Activity and Inactivity in Loop Mode

FIFO

The ADXL383 includes a 320-word FIFO buffer. The FIFO provides benefits primarily in two ways: system-level power savings and data recording and event context.

SYSTEM-LEVEL POWER SAVINGS

Appropriate use of the FIFO enables system-level power savings by enabling the host processor to sleep for extended periods of time while the accelerometer collects data. Alternatively, using the FIFO to collect data can unburden the host while it tends to other tasks.

DATA RECORDING AND EVENT CONTEXT

The FIFO can be used in triggered mode to record all data leading up to an activity detection event, thereby providing context for the event. In the case of a system that identifies impact events, for example, the accelerometer can keep the entire system off while it stores acceleration data in its FIFO and looks for an activity event. When the impact event occurs, data that was collected prior to the event is frozen in the FIFO. The accelerometer can then wake the rest of the system and transfer this data to the host processor, thereby providing context for the impact event.

Generally, the more context available, the more intelligent decisions a system can achieve, making a deep FIFO especially useful. While operating in ULP mode (50 Hz output data rate), the ADXL383 FIFO can store up to more than 2.1 seconds of data, providing a clear picture of events prior to an activity trigger.

All FIFO modes of operation, as well as the structure of the FIFO and instructions for retrieving data from it, are described in further detail in the [FIFO Modes](#) section. Note that when retrieving data from the FIFO, each full sample, that is one set of all enabled axes, must be read in a burst (or multibyte) read operation to avoid data loss or misalignment. Optionally, a burst read can include multiple full samples.

The FIFO size changes to accommodate the number of enabled channels. If only three channels are enabled, the FIFO size is 318 instead of 320 (see [Table 20](#)), which ensures that the data stored in the FIFO is a whole data set (for example, the x-axis, y-axis, and z-axis and the temperature data). The address auto-increment function disables when the FIFO_DATA address (Register 0x1D) is used so that data can be read continuously from the FIFO as a multibyte transaction. In cases where the starting address of a multibyte transaction is less than the FIFO address, the address auto-increments until reaching the FIFO address, and then stops at the FIFO address.

Table 20. FIFO Location vs. Enabled Channels

| SRAM Address | Enabled Channels ¹ | | | | | |
|--------------|-------------------------------|-----|-----|-------|-------|---------|
| | X | X/Y | X/T | X/Y/Z | X/Y/T | X/Y/Z/T |
| 0 | X | X | X | X | X | X |
| 1 | X | Y | T | Y | Y | Y |
| 2 | X | X | X | Z | T | Z |
| 3 | X | Y | T | X | X | T |
| 4 | X | X | X | Y | Y | X |

Table 20. FIFO Location vs. Enabled Channels (Continued)

| SRAM Address | Enabled Channels ¹ | | | | | |
|--------------|-------------------------------|-----|-----|--------|--------|---------|
| | X | X/Y | X/T | X/Y/Z | X/Y/T | X/Y/Z/T |
| ... | ... | ... | ... | ... | ... | ... |
| 315 | X | Y | T | X | X | T |
| 316 | X | X | X | Y | Y | X |
| 317 | X | Y | T | Z | T | Y |
| 318 | X | X | X | Unused | Unused | Z |
| 319 | X | Y | T | Unused | Unused | T |

¹ X is the X-axis, Y is the Y-axis, Z is the Z-Axis, and T is temperature.

The FIFO also has a channel ID function that can be enabled in Register 0x30 (FIFO_CFG0), Bit 6 (FIFO_CH_ID). This channel ID precedes each data sample with a 2-bit identification describing what channel the next data sample is. The channel ID for each axis is shown in [Table 21](#). This channel ID does not take up a FIFO SRAM location and can be read by reading Register 0x1D (FIFO_DATA). A multibyte read of Register 0x1D gives the channel ID followed by the data sample for all enabled channels (see [Table 22](#)).

Table 21. FIFO Channel ID Description

| Channel | Abbreviation | Channel ID |
|---------------------|--------------|------------|
| X-Axis Acceleration | X | 0b00 |
| Y-Axis Acceleration | Y | 0b01 |
| Z-Axis Acceleration | Z | 0b10 |
| Temperature | T | 0b11 |

Table 22. FIFO Location vs. Enabled Channels with Channel ID Enabled

| SRAM Address | Enabled Channels with Channel ID Enabled | |
|----------------|--|---------|
| | X/Y/Z | X/Y/Z/T |
| Not Applicable | X ID | X ID |
| 0 | X | X |
| Not Applicable | Y ID | Y ID |
| 1 | Y | Y |
| Not Applicable | Z ID | Z ID |
| 2 | Z | Z |
| Not Applicable | X ID | T ID |
| 3 | X | T |
| ... | ... | ... |
| Not Applicable | X ID | T ID |
| 315 | X | T |
| Not Applicable | Y ID | X ID |
| 316 | Y | X |
| Not Applicable | Z ID | Y ID |
| 317 | Z | Y |
| Not Applicable | Not applicable | Z ID |
| 318 | Unused | Z |
| Not Applicable | Not applicable | T ID |
| 319 | Unused | T |

FIFO

FIFO CONFIGURATION

The FIFO can be configured by writing to the FIFO configuration registers, FIFO_CFG0 and FIFO_CFG1 (Register 0x30 and Register 0x31). The FIFO mode, number of FIFO entries, and channel ID enable can all be configured to optimize performance in various applications.

FIFO MODES

The ADXL383 has the following FIFO modes:

- ▶ FIFO disabled
- ▶ Normal (also referred to as oldest saved or First N)
- ▶ Stream (also referred to as Last N)
- ▶ Trigger

When the FIFO is disabled (Register 0x30, Bits[5:4] (FIFO_MODE) = 0b00), no data samples are stored, and a FIFO read returns 0.

When in normal mode (Register 0x30, Bits[5:4] (FIFO_MODE) = 0b01), the FIFO accumulates data until it is full and then stops, which is indicated by FIFO_FULL (Register 0x11, Bit 1) = 1. When FIFO_FULL = 1, the FIFO must be read while the device is in standby mode (OP_MODE = 0).

When in stream mode (Register 0x30, Bits[5:4] (FIFO_MODE) = 0b10), new data is continuously written to the FIFO whether it is full or not. When the FIFO is full, the oldest data set (for example, the X, Y, Z, and T data sample) is discarded to make room for the new data set. In this way, the most recent data is always preserved in the FIFO buffer. Stream mode is useful for unburdening a host processor. The processor can tend to other tasks while data is being collected in the FIFO. When the FIFO fills to a certain number of samples (specified by FIFO_SAMPLES in Register 0x30, Bit 0 and Register 0x31, Bits[7:0]), it triggers a FIFO watermark interrupt, which must be enabled by the user. The host processor must respond to this interrupt and read the contents of the entire FIFO as soon as possible, to prevent any potential data loss. Then, it can return to its other tasks as the FIFO fills again. Stream mode is only supported in ULP and HS operating modes and requires a minimum SPI clock frequency of 1 MHz and 4 MHz, respectively.

When in trigger mode (Register 0x30, Bits[5:4] (FIFO_MODE) = 0b11), the FIFO saves samples before and after a trigger event. This trigger event can be either an activity event or an external interrupt. In this mode, new data samples are collected continuously whether the FIFO is full or not (similar to stream mode). Once a trigger event occurs (either an activity event or an external interrupt), the FIFO continues to collect a set number of data samples. The number of data samples it collects after the trigger event is set by the value in the FIFO_SAMPLES bits (Register 0x30, Bit 0 and Register 0x31, Bits[7:0]).

To enable an external interrupt triggered FIFO mode, set the FIFO_EXT_TRIG bit (Register 0x30, Bit 3) to 1. Once this bit is set to 1, an external interrupt sent to the FSYNC pin triggers a

FIFO capture. The user must read all data from the FIFO after each capture, ensuring it is fully emptied before another trigger event can occur.

FIFO INTERRUPTS

The FIFO has several interrupts that can be mapped to the INT0 and INT1 pins. Interrupt mapping is controlled by using Register 0x2B (INT0_MAP0) through Register 0x2E (INT1_MAP1).

FIFO WATERMARK

The FIFO_WATERMARK bit (Register 0x11, Bit 3) is set when the number of samples stored in the FIFO is equal to or exceeds the number of samples specified by the FIFO_SAMPLES bits (Register 0x30, Bit 0 and Register 0x31, Bits[7:0]). In order for an interrupt to be triggered, the ADXL383 must be in either FIFO normal mode or FIFO stream mode, and the FIFO_WATERMARK bit must be mapped to INT0 or INT1.

To clear the FIFO_WATERMARK bit, the user must:

- ▶ Read enough samples from the FIFO buffer so that the number of remaining samples is lower than the threshold set by the user in the FIFO_SAMPLES bits
- ▶ Read the FIFO_WATERMARK bit in the STATUS0 register

FIFO READY

The FIFO_READY bit (Register 0x11, Bit 4) asserts if there is at least one valid sample available in the FIFO output buffer. This bit is cleared when no valid data is available in the FIFO.

FIFO OVERRUN

The FIFO_OVERRUN bit (Register 0x11, Bit 2) is set when the FIFO has overrun or overflow, indicating that new data has replaced unread data, which can indicate a full FIFO that has not yet been emptied or a clocking error caused by a slow SPI transaction. The FIFO_OVERRUN bit is only available for FIFO stream mode and trigger mode.

The FIFO_OVERRUN bit is cleared automatically when the contents of the FIFO are read. Likewise, when the FIFO is disabled, the FIFO_OVERRUN bit is cleared.

FIFO FULL

The FIFO_FULL bit (Register 0x11, Bit 1) is set when the FIFO collects 320 samples (or 318 samples if exactly three channels are enabled; see [Table 20](#)).

COMMUNICATIONS

SPI INSTRUCTIONS

The digital interface of the ADXL383 is implemented with system-level power savings in mind. The following features enhance power savings:

- ▶ Burst reads and writes reduce the number of SPI communication cycles required to configure the ADXL383 and retrieve data.
- ▶ Concurrent operation of activity and inactivity detection enables set and forget operation. Loop mode further reduces communications power by enabling the clearing of interrupts without processor intervention.
- ▶ The FIFO is implemented such that consecutive samples can be read continuously via a multibyte read of unlimited length; therefore, a one read FIFO instruction can clear the entire contents of the FIFO. In many other accelerometers, each read instruction retrieves a single sample only.

For this device, the clock polarity and clock phase are both zero (CPOL = CPHA = 0), which means that data bits must be read on the rising clock edge, and data bits are transitioned on the falling clock edge. The chip select pin, \overline{CS} , activates the SPI. As long as \overline{CS} is high, the ADXL383 ignores any signals present on the SCLK or SDI pins, and the output SDO is in a high impedance state. When \overline{CS} is in a low logic state, data can be transferred to and from the microcontroller. During transitions of \overline{CS} from high to low or vice versa, SCLK is set to low by the microcontroller, ensuring that proper communication is initiated with the ADXL383.

The chip select pin (\overline{CS}) is Pin 5 (see Table 10). Alternatively, Pin 12 can be used instead. In this case, connect Pin 5 to VDDIO and use Pin 12 as the standard \overline{CS} pin. Note that, it takes three dummy SPI writes for the change to take effect.

I²C INTERFACE

The ADXL383 conforms to the *UM10204 I2C-Bus Specification and User Manual*, Rev. 03—19 June 2007, available from NXP Semiconductor.

With the ASEL0 pin low and ASEL1 pin high, the 7-bit I²C address is 0x54 as shown in Figure 70. The I²C address is followed by the R/W bit as shown in Figure 71. This translates to 0xA8 for a write and 0xA9 for a read. Alternate I²C addresses are shown in Table 23.

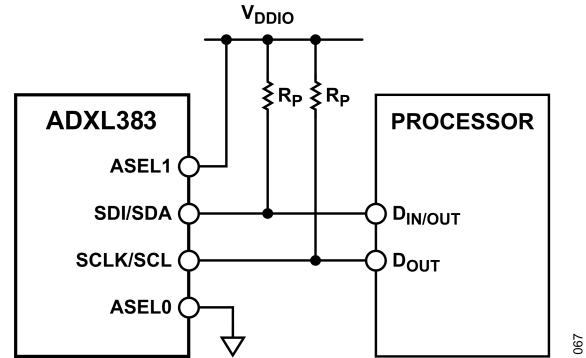
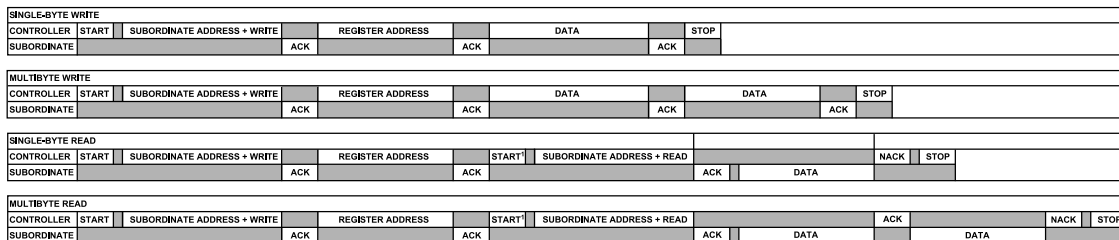


Figure 70. I²C Example Connection Diagram (Address 0x54)

Table 23. I²C Address Selection

| ASEL0 | ASEL1 | I ² C Address |
|-------|-------|--------------------------|
| Low | Low | 0x1D |
| High | Low | 0x53 |
| Low | High | 0x54 |
| High | High | 0x55 |

If other devices are connected to the same I²C bus, the nominal operating voltage level of these other devices cannot exceed V_{DDIO} by more than 0.3 V. External pull-up resistors, R_P, are necessary for proper I²C operation (see Figure 70). Refer to the *UM10204 I²C-Bus Specification and User Manual*, Rev. 03—19 June 2007, when selecting pull-up resistor values to ensure proper operation.



¹THIS START IS EITHER A RESTART OR A STOP FOLLOWED BY A START.
²THE SHADED AREAS REPRESENT WHEN THE DEVICE IS LISTENING.

Figure 71. I²C Device Addressing (Read from Data Registers)

COMMUNICATIONS

I²S/TDM INTERFACE

The ADXL383 constantly streams data out of the I²S port. This protocol is suitable for obtaining high speed, synchronous accelerometer data. The ADXL383 can act as either a controller or a subordinate on the I²S bus. When operating as a controller, the BCLK and FSYNC pins are configured as output pins (see Figure 72). When operating as a subordinate, the BCLK and FSYNC pins are configured as input pins (see Figure 73).

Controller Mode (Internal Clock)

When in controller mode, the ADXL383 operates at a nominal clock speed of 1024 kHz with a nominal frame frequency of 16 kHz, except for the HP mode standard configuration, where the user must increase the internal frame frequency to 32 kHz because this configuration uses the DEC_2X_BYPASS = 1 (Register 0x49, Bit 7) to increase the ODR. The BCLK and FSYNC pins are provided as outputs for other devices on the I²S bus. In this mode, the device supports a word width of 16 bits or 32 bits. TDM2 and TDM4 are also supported. See Table 24 for a list of supported controller modes.

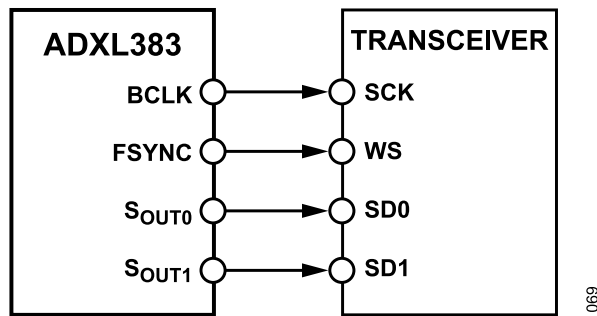


Figure 72. I²S/TDM Wiring Diagram with ADXL383 in Controller Mode

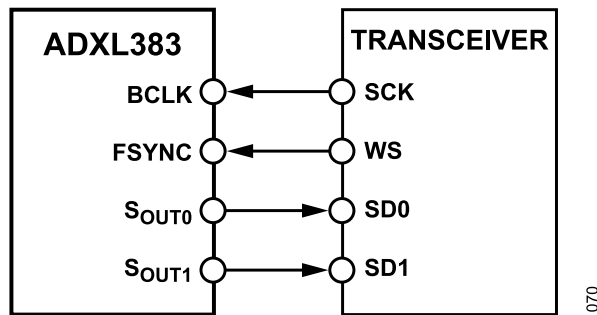


Figure 73. I²S/TDM Wiring Diagram with ADXL383 in Subordinate Mode

Table 24. Supported Controller Modes (BCLK and FSYNC Are Outputs)

| Output Format | Power Mode | BCLK Frequency (kHz) | FSYNC Frequency (kHz) | Word Width (Bit) | DEC_2X_BYPASS Bit Register 0x49, Bit 7 | ODR (kHz) | Data Output Pins |
|--------------------------|------------|----------------------|-----------------------|------------------|--|---|---|
| I ² S or TDM2 | HP | 1024 | 32 | 16 | b'1 | 32 | S _{OUT0} and S _{OUT1} |
| | RBW | 512 | 16 | 16 | b'0 | 8 | S _{OUT0} and S _{OUT1} |
| | | 512 | 8 | 32 | b'0 | 8 | S _{OUT0} and S _{OUT1} |
| | | 256 | 8 | 16 | b'0 | 8 | S _{OUT0} and S _{OUT1} |
| | LP | 256 | 8 | 16 | b'0 | 4 | S _{OUT0} and S _{OUT1} |
| | | 256 | 4 | 32 | b'0 | 4 | S _{OUT0} and S _{OUT1} |
| 128 | | 4 | 16 | b'0 | 4 | S _{OUT0} and S _{OUT1} | |
| TDM4 | RBW | 512 | 8 | 16 | b'0 | 8 | S _{OUT0} or S _{OUT1} |
| | LP | 256 | 4 | 16 | b'0 | 4 | S _{OUT0} or S _{OUT1} |

COMMUNICATIONS

Subordinate Mode (External Clocks)

When in subordinate mode, BCLK and FSYNC must be provided as inputs on their respective pins. The BCLK frequency must be an integer multiple of 1024 kHz such that it can be divided down to 1024 kHz by setting The EXT_CLK_RATE bits in Register CLK_CTRL (Register 0x25, Bits[7:4]). Alternatively, a BCLK frequency that is an integer multiple of 768 kHz can be used to obtain a 48 kHz ODR. Refer to the [I2S/TDM Audio Low Latency](#) section for additional details.

In this mode, the ADXL383 supports a word width of 16 bits, 24 bits, or 32 bits, selectable via the SPT_SLOT_WIDTH bits (Register 0x32, Bits[7:6]). TDM2, TDM4, and TDM8 are also supported.

See [Table 25](#) for a list of example subordinate modes. Note that there are many more configurations that are also supported by the ADXL383. [Table 25](#) a list of a few examples for reference. If another combination of BCLK and FSYNC is required, the following rules must be followed:

- ▶ If BCLK is used as a system clock, it must be divisible to the required 1024 kHz for the system clock.
- ▶ FSYNC divided by the selected ODR must be an integer. For example, in the HP standard configuration (ODR = 32 kHz), valid FSYNC rates are 32 kHz and 96 kHz.

Table 25. ADXL383 Example Subordinate Modes with No Empty Data Slots¹ (BCLK and FSYNC Are Inputs)

| Output Format ² | Power Mode | BCLK Frequency ³ (kHz) | FSYNC Frequency ⁴ (kHz) | Word Width (Bit) | SINC_RATE Bit, Register 0x49, Bit 6 | DEC_2X_BYPASS Bit, Register 0x49, Bit 7 | ODR ⁵ (kHz) | Data Output Pins | |
|----------------------------|------------|-----------------------------------|------------------------------------|------------------|-------------------------------------|---|---|---|--|
| I ² S or TDM2 | HP | 3072 | 96 | 16 | b'0 | b'1 | 32 | S _{OUT0} and S _{OUT1} | |
| | | 2048 | 64 | 16 | b'0 | b'1 | 32 | S _{OUT0} and S _{OUT1} | |
| | | 1024 | 32 | 16 | b'0 | b'1 | 32 | S _{OUT0} and S _{OUT1} | |
| | | 6144 | 96 | 32 | b'0 | b'1 | 32 | S _{OUT0} and S _{OUT1} | |
| | | 4096 | 64 | 32 | b'0 | b'1 | 32 | S _{OUT0} and S _{OUT1} | |
| | | 2048 | 32 | 32 | b'0 | b'1 | 32 | S _{OUT0} and S _{OUT1} | |
| | | 2048 | 64 | 16 | b'1 | b'0 | 64 | S _{OUT0} and S _{OUT1} | |
| | | 3072 | 64 | 24 | b'1 | b'0 | 64 | S _{OUT0} and S _{OUT1} | |
| | | 4096 | 64 | 32 | b'1 | b'0 | 64 | S _{OUT0} and S _{OUT1} | |
| | RBW | 1024 | 32 | 16 | b'0 | b'0 | 8 | S _{OUT0} and S _{OUT1} | |
| | | 3072 | 48 | 32 | b'0 | b'0 | 8 | S _{OUT0} and S _{OUT1} | |
| | | 2048 | 32 | 32 | b'0 | b'0 | 8 | S _{OUT0} and S _{OUT1} | |
| | | 1024 | 16 | 32 | b'0 | b'0 | 8 | S _{OUT0} and S _{OUT1} | |
| LP | 1024 | 16 | 32 | b'0 | b'0 | 4 | S _{OUT0} and S _{OUT1} | | |
| TDM4 | HP | 6144 | 96 | 16 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} | |
| | | 4096 | 64 | 16 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} | |
| | | 2048 | 32 | 16 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} | |
| | | 8192 | 64 | 32 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} | |
| | | 4096 | 32 | 32 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} | |
| | | 4096 | 64 | 16 | b'1 | b'0 | 64 | S _{OUT0} or S _{OUT1} | |
| | | 6144 | 64 | 24 | b'1 | b'0 | 64 | S _{OUT0} or S _{OUT1} | |
| | | 8192 | 64 | 32 | b'1 | b'0 | 64 | S _{OUT0} or S _{OUT1} | |
| | | RBW | 1024 | 16 | 16 | b'0 | b'0 | 8 | S _{OUT0} or S _{OUT1} |
| | 6144 | | 48 | 32 | b'0 | b'0 | 8 | S _{OUT0} or S _{OUT1} | |
| | 2048 | | 16 | 32 | b'0 | b'0 | 8 | S _{OUT0} or S _{OUT1} | |
| | LP | 1024 | 16 | 16 | b'0 | b'0 | 4 | S _{OUT0} or S _{OUT1} | |
| | TDM8 | HP | 8192 | 64 | 16 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} |
| | | | 4096 | 32 | 16 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} |
| | | | 8192 | 32 | 32 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} |
| 6144 | | | 32 | 24 | b'0 | b'1 | 32 | S _{OUT0} or S _{OUT1} | |
| 8192 | | | 64 | 16 | b'1 | b'0 | 64 | S _{OUT0} or S _{OUT1} | |

COMMUNICATIONS

Table 25. ADXL383 Example Subordinate Modes with No Empty Data Slots¹ (BCLK and FSYNC Are Inputs) (Continued)

| Output Format ² | Power Mode | BCLK Frequency ³ (kHz) | FSYNC Frequency ⁴ (kHz) | Word Width (Bit) | SINC_RATE Bit, Register 0x49, Bit 6 | DEC_2X_BYPASS Bit, Register 0x49, Bit 7 | ODR ⁵ (kHz) | Data Output Pins |
|----------------------------|------------|-----------------------------------|------------------------------------|------------------|-------------------------------------|---|------------------------|--|
| | RBW | 2048 | 16 | 16 | b'0 | b'0 | 8 | S _{OUT0} or S _{OUT1} |
| | | 4096 | 16 | 32 | b'0 | b'0 | 8 | S _{OUT0} or S _{OUT1} |

¹ X-axis, y-axis, z-axis, and temperature data enabled in Register 0x27. Note that this table is not a comprehensive list. This table represents example configurations with no empty data slots.

² Note that TDM2, TDM4, and TDM8 are examples. The ADXL383 TDM protocol supports anywhere from 1 to 8 channels. For any valid configuration, dividing the BCLK frequency by the product of the FSYNC frequency and the word width determines the number of available channels. This value must be an integer equal to the TDM slot count (for example, two channels for TDM2), when no empty slots are used.

³ BCLK must be provided externally on the BCLK pin. The frequency must be an integer multiple of 1024 kHz (or 768 kHz for 48 kHz ODR operation) such that it can be divided down to 1024 kHz (or 768 kHz) by setting the EXT_CLK_RATE bits (Register 0x25, Bits[7:4]).

⁴ FSYNC must be provided externally on the FSYNC pin. When the FSYNC to ODR ratio is an integer greater than one, additional samples are transmitted without new sensor information; use SPT_XTRA_SAMP bit (Register 0x33, Bit 7) to select whether repeated samples or zeros are transmitted until new data is available.

⁵ ODR is set by the DEC_2X_BYPASS and SINC_RATE bits and depends on the external clock (see Table 15 and Table 16). Table 25 lists only the default ODRs for RBW and LP modes (8 kHz and 4 kHz) and the most commonly used ODRs for HP mode (32 kHz and 64 kHz).

Signals

The ADXL383 uses a 3-wire or 4-wire I²S/TDM interface, comprising one continuous serial clock, one synchronization signal, and two serial data channels. There are numerous naming conventions for these channels. The ADXL383 uses the same terminology and symbols as the A²B family of transceivers from Analog Devices, Inc. See Table 26 for a comparison of the names used in the I²S specification against the names used in the ADXL383.

Table 26. I²S Signal Names

| I ² S Specification | | ADXL383 | |
|--------------------------------|--------|-----------------|---|
| Full Name | Symbol | Pin Description | Mnemonic |
| Continuous Serial Clock | SCLK | Bit clock | BCLK |
| Word Select | WS | Frame sync | FSYNC |
| Serial Data | SD | Data transmit | S _{OUT0} and S _{OUT1} |

BCLK

The bit clock (BCLK) line controls the timing of transactions between the controller (A²B transceiver or another controller) and subordinate (ADXL383). This clock can be supplied externally to the BCLK pin (Pin 14) or driven internally from the device. The incoming clock frequency must be a number such that it can be divided down to the expected internal clock for the ADXL383. Set the external clock divide factor (EXT_CLK_RATE in Register 0x25, Bits[7:4]) such that the incoming clock frequency can be divided by 1024 kHz.

Sync (FSYNC) Signal

In I²S, the FSYNC signal indicates the start of a new acceleration sample. The signal alternates between high and low states (with a 50% duty cycle) to indicate whether the sample is for the left or right channel. In TDM mode, the FSYNC signal has a single pulse that is one BCLK cycle wide (set SPT_FSYNC_MODE in the SPT_CFG0 register (Register 0x32, Bit 3) = 1). This pulse is then followed by up to eight data slots depending on the number of BCLK cycles sent and word width chosen.

Data Transmit (S_{OUTx}) Signal

In I²S mode, data is sent over both of the S_{OUT0} and S_{OUT1} pins. If enabled, S_{OUT0} contains the x-axis and y-axis data. If enabled, S_{OUT1} contains the z-axis and temperature data.

In TDM2 mode, data is sent over both of the S_{OUT0} and S_{OUT1} pins. In other TDM modes (for example, TDM4 or TDM8), data is sent over only one data pin (either the S_{OUT0} or S_{OUT1} pin, which is configured in the SPT_SOUT_SEL bit in the SPT_CFG2 register (Register 0x34, Bit 7)). In this case, four data slots are required if the x-axis, y-axis, z-axis, and temperature data are enabled (see Register 0x27, DIG_EN).

COMMUNICATIONS

PDM INTERFACE

The ADXL383 PDM port uses a 3-wire interface (see Figure 74): one clock line and two data lines. The two data lines are high performance, 1-bit PDM outputs (S_{OUT0} and FSYNC). The one-bit data is asserted on the data line on either the rising or falling edge of the system clock to allow the user to stream data from all three acceleration channels (x-axis, y-axis, and z-axis). As shown in Figure 75 (the example PDM data slot configuration), the S_{OUT0} pin contains the x-axis and y-axis data, and the FSYNC pin contains the z-axis data. Note that, in this example, there is no data on the rising edge for the FSYNC pin, and the output is set to high impedance.

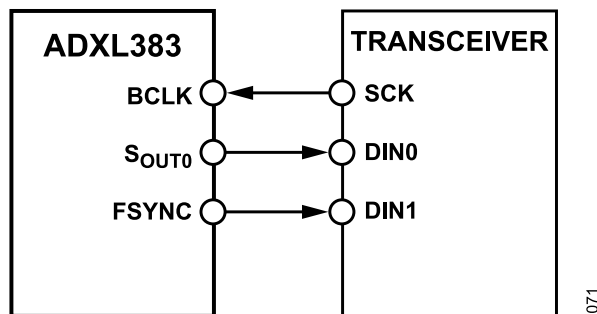


Figure 74. PDM Wiring Diagram with ADXL383

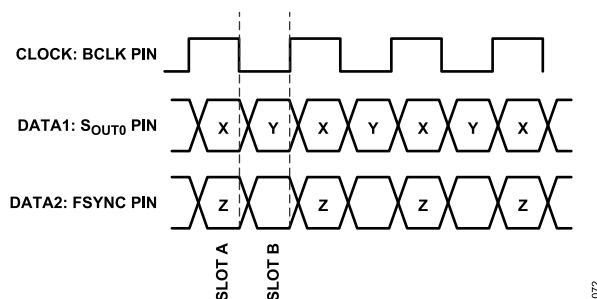


Figure 75. Example PDM Port Data Format

The pulse density indicates acceleration magnitude and sign. For example, if the ADXL383 is configured in $\pm 15 g$ mode, a 0% PDM density indicates a positive full-scale range (15 g). A 50% PDM density indicates 0 g and a 100% PDM density indicates a negative full scale range ($-15 g$). The PDM_POL bit (Register 0x37, Bit 7) inverts the polarity of the data so that 0% PDM density is a negative full-scale range.

As shown in the functional block diagram (Figure 1), PDM bypasses all digital postprocessing, ensuring the lowest possible latency. Consequently, it also skips certain digital gain stages that are applied in other modes (I²S, TDM, SPI, and I²C). These factors are the following:

- ▶ A fixed gain factor of $9/8 = 1.125$.

- ▶ A gain scaler that is different depending on the axis. Additional details follows:
 - ▶ For x-axis and y-axis, it can be obtained from the GAIN_SCALER_XY bits in the MISC0 register (Register 0x20, Bits[4:0]) divided by 4. Its nominal value is 23 which leads to a nominal gain factor of $23/4 = 5.75$.
 - ▶ For z-axis, it can be obtained from the GAIN_SCALER_Z bits in the MISC1 register (Register 0x21, Bits[4:0]) divided by 4. Its nominal value is 13 which leads to a nominal gain factor of $13/4 = 3.25$.
- ▶ A digital fine sensitivity trim that also depends on the axis. It can be read from the XSENS_DSM bits (Register 0x1C, Bits [3:0]), the YSENS_DSM bits (Register 0x24, Bits[7:4]) and the ZSENS_DSM bits (Register 0x24, Bits[3:0]). To use these bits, divide the value by 128 and then add 1.

All this is mathematically expressed by the following formulas:

$$Gain_x = \frac{9}{8} \times \frac{GAIN_SCALER_XY[4:0]}{4} \times \left(\frac{XSENS_DSM[3:0]}{128} + 1 \right) \quad (3)$$

$$Gain_y = \frac{9}{8} \times \frac{GAIN_SCALER_XY[4:0]}{4} \times \left(\frac{YSENS_DSM[3:0]}{128} + 1 \right) \quad (4)$$

$$Gain_z = \frac{9}{8} \times \frac{GAIN_SCALER_Z[4:0]}{4} \times \left(\frac{ZSENS_DSM[3:0]}{128} + 1 \right) \quad (5)$$

As a result, the XY data is approximately 6.47× lower (5.75×1.125) for PDM compared to other modes, and Z data is about 3.66× lower (3.25×1.125), which means that for the same acceleration input, Z measurements appear 1.77× larger than X and Y measurements. The user must apply these digital factors to match the sensitivity values listed in Table 1.

The PDM data slots are configurable in Register 0x36 (PDM_CFG). Slot B corresponds to the rising edge on BCLK, and Slot A corresponds to the falling edge on BCLK. The PDM_SOUT0_SLOTB and PDM_SOUT0_SLOTA bits configure which channels are enabled on the S_{OUT0} pin. The PDM_FSYNC_SLOTA and PDM_FSYNC_SLOTB bits configure which channels are enabled on the FSYNC pin. For example, to match the configuration shown in Figure 75, set Register 0x36 to a value of 0x39, which maps the x-axis to Slot A, the y-axis to Slot B on the S_{OUT0} pin, and the z-axis to Slot A on the FSYNC pin. See Figure 10 for the PDM timing requirements.

For PDM, the clock provided on the BCLK pin must meet the requirements in Table 5 for f_{PDM_CLK} , and the external clock divider must be set to a value that sets the ADXL383 clock to a valid value (either 768 kHz or 1.024 MHz).

If BCLK is 3.072 MHz, set the EXT_CLK_RATE bits (Register 0x25, Bits[7:4]) to 0'b0011, which divides the 3.072 MHz clock by 4 to get to the 768 kHz system clock that the ADXL383 can operate at.

COMMUNICATIONS

However, for improved noise performance, operate the ADXL383 at a higher system clock (1.024 MHz), by setting the EXT_CLK_RATE bits to 0'b0010, which divides the 3.072 MHz clock by 3.

In PDM mode, the ADXL383 outputs a 1-bit, undecimated bit stream directly from the Σ - Δ modulator at the system-clock rate. If a higher BCLK is applied, the ADXL383 performs a zero-order hold behavior by repeating output bits and/or samples to match the BCLK rate. Decimation and low-pass filtering must be implemented externally to convert the PDM stream to the required sample rate and bandwidth.

ADDITIONAL FEATURES

FREE FALL DETECTION

Many digital output accelerometers include a built-in free fall detection feature. In the ADXL383, this function can be implemented using an inactivity interrupt. Refer to the [Example: Implementing Free Fall Detection](#) section for more details, including suggested threshold and timing values.

TAP DETECTION

Tap detection is only functional in VLP, ULP, and HS operating modes.

The tap interrupt function is capable of detecting either single, double, or triple taps.

Note that when using a tap threshold less than 1 g, tilting the ADXL383 may also result in a tap event. The following parameters are shown in [Figure 76](#) for a valid single, double, and triple tap event, respectively:

- ▶ The TAP_THRESH register (Register 0x43) sets the acceleration threshold for a tap detection event.
- ▶ The maximum tap duration time is defined by the TAP_DUR register (Register 0x44). The tap duration time represents the maximum time that an event must be more than the tap threshold set in TAP_THRESH register (Register 0x43) to qualify as a tap event.
- ▶ The tap wait time is defined as the time where an event must be less than the threshold to be registered as a tap event. The tap wait time is 2.5 ms.
- ▶ The tap latency time is defined by the TAP_LATENT register (Register 0x45). It is the waiting period from the end of the first

tap until the start of the time window where a second tap can be detected.

- ▶ The TAP_WINDOW register (Register 0x46) is the tap duration time where an additional tap can be detected (second or third tap). Although a second tap must begin after the latency time has expired, it does not have to finish before the end of the time defined by the TAP_WINDOW register. If only a singular tap is required, set TAP_WINDOW to 0.

Additionally, triple tap detection can be enabled by setting the TRIPLE_TAP_EN bit (Register 0x47, TAP_CFG, Bit 2) to b'1. Tap detection can only be implemented on one axis. The tap detection axis is set by the TAP_AXIS bits in the TAP_CFG register (Register 0x47, Bits[1:0]).

The tap detection status is read with the SINGLE_TAP, DOUBLE_TAP, and TRIPLE_TAP bits located in the STATUS1 register (Register 0x12, Bit 0, Bit 1 and Bit 2, respectively). The tap detection behaves as follow:

- ▶ If only the single tap function is in use, the single tap interrupt is triggered when the acceleration goes to less than the threshold, if the value of time stored in the TAP_DUR register (Register 0x44) has not been exceeded.
- ▶ If both single tap and double tap functions are in use, the single tap interrupt is triggered when the double tap event is either validated or invalidated.
- ▶ If single tap, double tap, and triple tap functions are in use, the single tap and double tap interrupts are triggered when the triple tap event is either validated or invalidated.

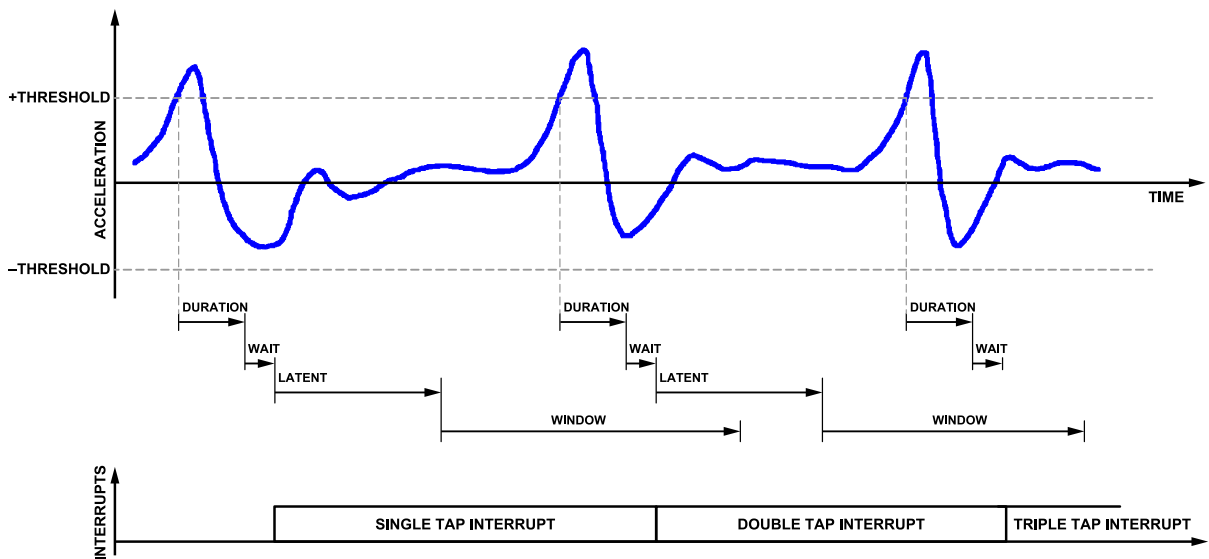


Figure 76. Tap Interrupt Function with Valid Single Tap, Double Tap, and Triple Tap

ADDITIONAL FEATURES

EXTERNAL CLOCK

The ADXL383 has a nominal clock frequency of 1.024 MHz that, by default, serves as the time base for internal operations.

An external clock can be used to improve clock frequency accuracy. To achieve tighter tolerances, a more accurate clock can be provided externally. Additionally, the external clock is commonly used with features such as external sync.

The external clock can be provided on either MCLK or BCLK. This clock can range from 1.024 MHz to 24.576 MHz. The clock must be an integer multiple of the nominal clock such that it can be divided down to fit the intended nominal clock frequency by setting the internal divider (EXT_CLK_RATE bits, Register 0x25, Bits[7:4]). The external clock must be divided down to the expected system clock (1024 kHz if using HP, RBW, or LP modes or 256 kHz if using VLP, ULP, HS modes). See [Table 19](#) for more information.

Note that the external clock can only be configured when it is in standby mode, and this clock must be set before setting a mode of operation.

Refer to the [Using an External Clock](#) section for more details, including register settings and recommended external clock values.

EXTERNAL TRIGGER

For applications that require a precisely timed acceleration measurement, the ADXL383 features an option to synchronize acceleration sampling to an external trigger. This feature is only supported for the low power signal chain (VLP, ULP, and HS operational modes). The external trigger can be used with either an internal or external clock.

When an external trigger pulse is sent, the ADXL383 outputs one sample data. The user can use this feature to sample data intermittently, which can enable system-level power savings.

The TRIG_CFG register (Register 0x49) is used to set the external trigger features. The external trigger can be provided on either FSYNC or INT1 by using the TRIG_SRC bit (Bit 1, Register 0x49). The external trigger feature is enabled by setting the TRIG_MODE bit (Register 0x49, Bit 0) to 1.

When external triggering is enabled, it is up to the user to ensure that the sampling frequency meets system requirements.

Because of the internal timing requirements, the trigger signal applied must meet the following criteria:

- ▶ The trigger signal must be active high.
- ▶ When using the internal oscillator clock, the pulse width of the trigger signal must be at least 5.7 μ s.
- ▶ Two consecutive trigger pulses must be at least 5.7 μ s apart.
- ▶ The maximum sampling frequency that is supported must be equal to the maximum ODR.

- ▶ There is no minimum sampling frequency. However, to avoid aliasing, the user must not sample lower than the Nyquist frequency.

EXTERNAL SYNCHRONIZATION

For applications that require a precisely timed acceleration measurement, the ADXL383 features an option to synchronize acceleration sampling to an external synchronization signal. This feature is only supported for the high-performance signal chain (HP, RBW, or LP operational modes). External synchronization can be used with either an internal or external clock.

When an external synchronization frequency is set, the ADXL383 shifts the phase of the data ready (DRDY) signal to match the external synchronization signal. The user can use this feature for systems requiring multiple sensors to have precisely synchronized data sampling. Furthermore, the user can use the interpolation feature to oversample or undersample with improved accuracy.

The SYNC_CFG register (Register 0x35) is used to set the external synchronization features. The external synchronization signal can be provided on either FSYNC or INT1 by using the SYNC_SRC bit in Register 0x35, Bit 6. The external synchronization feature is set by setting the SYNC_MODE bit (Register 0x35, Bits[5:4]) to the desired value. External synchronization may require an external clock and DRDY. Refer to the [External Clock](#) section and the [Interrupts](#) section to map the DRDY signal to an interrupt pin.

The three possible synchronization options for the ADXL383 are no external synchronization (SYNC_MODE = b'00), external synchronization (SYNC_MODE = b'01), and external synchronization with an interpolation filter (SYNC_MODE = b'10).

Because of internal timing requirements of the ADXL383, the external synchronization signal applied must meet the following criteria:

- ▶ The external synchronization signal must be active high.
- ▶ The pulse width of the external synchronization signal must be at least 5.7 μ s.
- ▶ Two consecutive pulses must be at least 5.7 μ s apart.

ADDITIONAL FEATURES

No External Synchronization or Interpolation (SYNC_MODE = b'00)

When SYNC_MODE bits in the SYNC_CFG register (Register 0x35, Bits[5:4]) are set to 0, the ADXL383 is in its default external synchronization mode. The ADXL383 has no external synchronization and does not require an external signal to synchronize to. The ADXL383 data sampling is synchronized to the system clock. This mode supports an internal or external clock by using the CLK_SRC bits in the CLK_CTRL register (Register 0x25, Bits[1:0]).

This mode is commonly used when an external processor retrieves the data from the ADXL383 asynchronously. The device samples the data and outputs a DRDY signal each time a new sample becomes available (see Figure 77).

The DRDY bit (DATA_READY) is located in the STATUS3 register (Register 0x14, Bit 0). It can be routed externally through the following:

- ▶ The INT0 pin by setting the DATA_RDY_INT0 bit in the INT0_MAP0 register (Register 0x2B, Bit 0) to 1
- ▶ The INT1 pin by setting the DATA_RDY_INT1 bit in the INT1_MAP0 register (Register 0x2D, Bit 0) to 1

- ▶ The SOUT0 pin by setting the DRDY_SEL bit in the SAR_I2C register (Register 0x28, Bit 0) to 1

The user must read data when DRDY is high. Once reading begins, the user must complete reading all enabled channels (full sample) before any new data is updated. This ensures consistency across the full sample and prevents mixing data from different sample.

If a new sample arrives and the user has not started reading the previous one, the old sample is discarded and the most up-to-date full sample is available for reading. As a result, to avoid sample loss, the user must ensure that the communication speed is fast enough. For example at 64 kHz ODR, the reading must be completed in less than 15 μ s. If using SPI at 8 MHz, a multibyte read from STATUS3 through TDATA_L (Register 0x1C) takes approximately 12 μ s, which meets the timing requirement: $(8 \text{ bits (address)} + 9 \text{ bytes (data)} \times 8 \text{ bits}) / 8 \text{ MHz} = 12 \mu\text{s}$.

The DRDY interrupt is cleared when either the STATUS3 register (Register 0x14) or any of the data registers (Register 0x15 to Register 0x1C) is read.

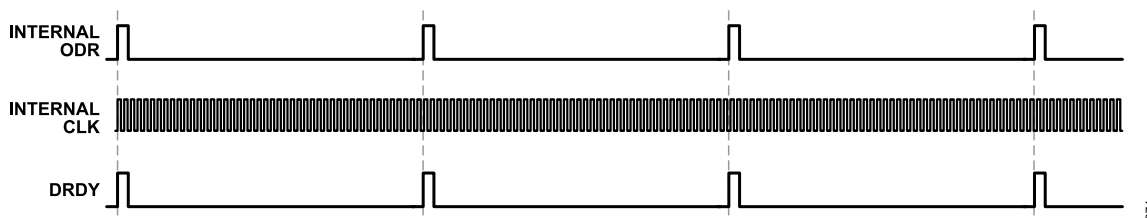


Figure 77. No External Synchronization (SYNC_MODE = b'00)

ADDITIONAL FEATURES

External Synchronization with External Clock (SYNC_MODE = b'01)

External synchronization requires an external synchronization signal to align the decimation filter output to a specific clock edge, which provides full external synchronization. In this mode, ODR must be an integer multiple of the synchronization signal frequency. The DRDY signal synchronizes with the external synchronization pulse (see Figure 78).

The user must provide an external clock that meets the timing requirements (see Table 122). Refer to the [Using an External Clock](#) section for more details on how to set up an external clock, including register settings and recommended external clock values.

The ADXL383 is synchronized to every sync pulse it receives, which means the sync signal can have a lower frequency than the internal ODR.

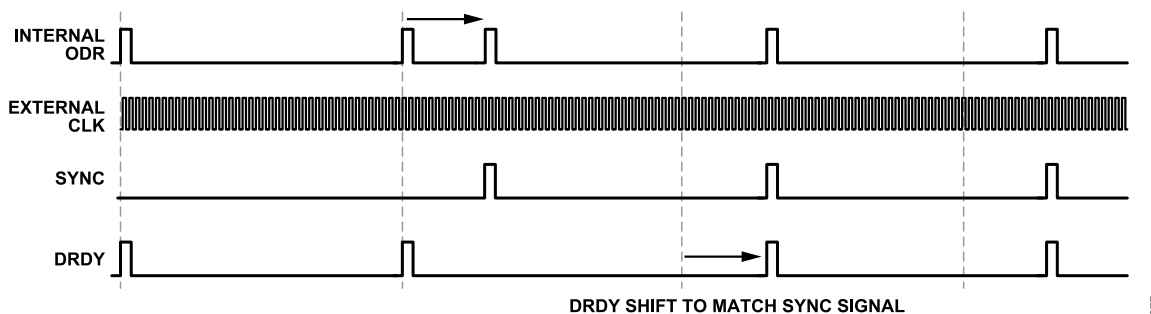


Figure 78. External Synchronization with External Clock (SYNC_MODE = b'01)

ADDITIONAL FEATURES

**External Synchronization with Interpolation
(SYNC_MODE = b'10)**

Synchronization with the interpolation filter enabled (SYNC_MODE = b'10, Register 0x35, Bits[5:4]) allows the user to sample asynchronously, oversample, or undersample with improved accuracy. This mode is commonly used when syncing is required, but no external clock can be provided. While not being required, an external clock can be used to improve clock frequency accuracy.

The data interpolation is calculated by computing a linear average between the previous two data samples at the time a sync pulse is active high (see Figure 79). Interpolation increases group delay relative to external sync with external clock mode; however, it guarantees a fixed 1/ODR delay (see Figure 80). The interpolation

calculation delay of the interpolation filter is equal to 2.15 μ s (see Figure 80).

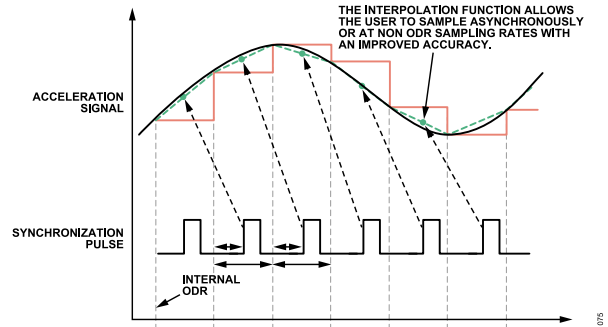


Figure 79. Data Interpolation Scheme

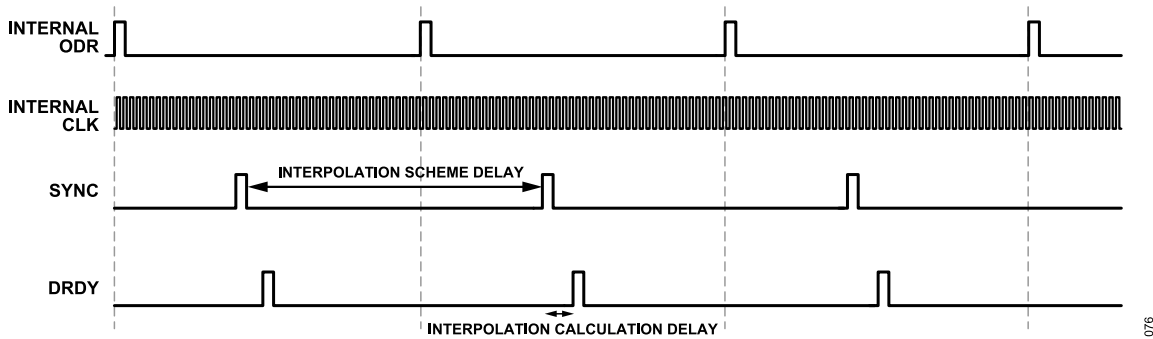


Figure 80. External Synchronization with Interpolation (SYNC_MODE = b'10)

ADDITIONAL FEATURES

SELF TEST

The ADXL383 incorporates a self test feature that effectively tests its mechanical and electronic systems simultaneously. When the self test function is invoked, an electrostatic force is applied to the mechanical sensor. This electrostatic force moves the mechanical sensing element in the same manner as acceleration, and it is an additive to the acceleration experienced by the ADXL383.

USER REGISTER PROTECTION

The ADXL383 supports a single event upset (SEU) detection feature for user register protection. When the parity enable register bit (PARITY_EN, Register 0x27, Bit 0) is set high, the SEU detection feature is enabled on all controllable and writable register bits (by iterating through all register addresses to calculate the 1-bit sum of all of the register bit positions). If there is a mismatch between the old (stored and valid) parity bit and the current (calculated and valid) parity bit, an SEU parity error generates.

Either a sticky event bit (PARITY_ERR_STICKY, Register 0x11, Bit 0) or a live event bit (PARITY_ERR, Register 0x20, Bit 5) can be mapped to an interrupt pin if desired.

An internal 100 Hz clock is used to generate a periodic SEU detection event. Each of these events triggers a parity calculation if the PARITY_EN bit is set high. The current and old parity bit are stored for comparison. If there is any mismatch between the valid current parity and the valid old parity, a parity error generates.

If a parity error occurs, perform a software or hardware reset.

CONCURRENT OPERATING MODES

The SAR paths modes (ULP and VLP) can be combined with any one of the Σ - Δ modes (HP, RBW, and LP) for concurrent data sampling. In concurrent mode, the HP, RBW, and LP data is only available on the audio port (I²S/TDM/PDM) and the ULP and VLP data is accessed via the control port (SPI or I²C).

Note that the HPF is selectable for either the DSM or SAR signal path, but it is not available for both signal paths in concurrent mode.

It is possible to use external synchronization pulses (SYNC_MODE (Register 0x35, Bits[5:4]) = 0b01 or 0b10) for the low noise signal path (HP, RBW, and LP modes), and the FIFO_EXT_TRIG bit (Register 0x30, Bit 3) pulses for the low power signal path (ULP, VLP, and HS modes) at the same time. Further details regarding this can be found in the [External Trigger](#) section.

INTERRUPTS

Several of the built-in functions of the ADXL383 can trigger interrupts to alert the host processor of certain status conditions. Interrupts can be mapped to either (or both) of the two designated output pins, INT0 and INT1, by setting any of the appropriate bits in Register 0x2B to Register 0x2E. All functions can be used simultaneously. If multiple interrupts are mapped to one pin, the OR combination of the interrupts determines the status of the pin.

If no functions are mapped to an interrupt pin, that pin is automatically configured to a high impedance (high-Z) state. These INTx pins are also placed in a high-Z state when reset.

The INTx pins can be connected to the interrupt input of a host processor where interrupts are responded to with an interrupt routine.

Because multiple functions can be mapped to the same pin, the STATUSx registers (Register 0x11 to Register 0x14) can be used to determine which condition caused the interrupt to trigger.

Clear interrupts by one of the following ways:

- ▶ Reading the STATUSx registers clears interrupts (for example, activity, inactivity, undervoltage flag sticky, parity error sticky, or DRDY).
- ▶ Reading any of the data registers, Register 0x15 to Register 0x1C, clears the DRDY interrupt.
- ▶ Reading enough data from the FIFO buffer so that interrupt conditions are no longer met clears the FIFO ready and FIFO overrun interrupts. To clear the FIFO_WATERMARK interrupt, the user must also read the FIFO_WATERMARK bit in the STATUS0 register (Register 0x11, Bit 3).

Both interrupt pins are push and pull low impedance pins and have bus keepers when the pins are not internally driven.

To prevent interrupts from being falsely triggered during configuration, disable interrupts while their settings, such as thresholds, timings, or other values, are configured.

ADDITIONAL FEATURES

STATUS FLAGS AND ERROR HANDLING

The ADXL383 supports several error and status flags that give information about register health, NVM status, FIFO status, activity and inactivity, tap detection, and mechanical overrange and undervoltage monitoring (STATUS0 to STATUS3, Registers 0x11 to Register 0x14).

NVM Status

The EFUSE_BUSY_REGERR_STICKY bit in the STATUS0 register (Register 0x11, Bit 5) indicates that a register write has occurred while the NVM was still busy. This bit stays asserted until the STATUS0 register is read. A software or hardware reset is required to clear this error.

The PARITY_ERR_STICKY bit in the STATUS0 register (Register 0x11, Bit 0) indicates that a SEU error has occurred. See the [User Register Protection](#) section for more information on handling this error.

The NVM_IRQ bit in the STATUS1 register (Register 0x12, Bit 7) indicates that an uncorrectable error has been detected from the EFUSE controller checker or the external check enable. The NVM_IRQ bit is an accumulation interrupt status of the EFUSE controller error or with the user NVM_ECC_DET bit and the user NVM_CRC_ERR bit interrupts in the STATUS2 register (Register 0x13, Bit 5 and Bit 3, respectively); a user can invoke an EFUSE refresh, an error correcting code (ECC) check, and/or a cyclic redundancy check (CRC) using NVM_CTL register (Register 0x29). A result of any errors can trigger interrupt alarm in the STATUS0 and STATUS2 registers.

An NVM error can be cleared by reading the STATUSx registers or performing a software or hardware reset.

Overrange

Two bits are related to overrange protection on the ADXL383: OVER_RANGE and OVER_RANGE_STICKY in the STATUS1 register (Register 0x12, Bit 3 and Bit 4, respectively). The OVER_RANGE bit indicates that the acceleration input is currently exceeding the overrange threshold. This bit is live and asserts and deasserts automatically. The OVER_RANGE_STICKY bit indicates that an overrange event has occurred at some point since the last time the STATUS1 register was read. Reading the STATUS1 register clears this bit. See the [Overrange Protection](#) section for more information about this protection and the overrange thresholds.

The user can configure what happens to the data output during an overrange event by setting the DIG_OUT_DURING_OR bits in the OR_CFG register (Register 0x48, Bits[1:0]) as follows:

- ▶ Full-scale code with correct sign (data is railed in the same direction as the input acceleration)
- ▶ Hold previous data value before overrange event (data is frozen at the value just before the overrange event occurred)
- ▶ Invalid internal value passed to digital output (in this case, the invalid data fluctuate anywhere between minus and plus full scale but do not represent real acceleration)

In PDM, there is no digital postprocessing (the DIG_OUT_DURING_OR bits have no effect). Output during overrange is invalid data.

LATENCY

The ADXL383 offers several options for controlling the trade-off between output noise and latency (or group delay) to accommodate a wide range of system requirements.

There are several filters that can be enabled or bypassed to optimize latency. Using a filter with a lower cutoff frequency introduces more delay to the signal chain but improves output noise. Conversely, less aggressive filtering results in more output noise but less delay. The optimal compromise between these two parameters depends on system implementation.

Figure 81 shows three different configurations to optimize latency: a standard configuration, low latency + IIR1, and low latency mode. Note that Figure 81 shows the latency of the entire signal chain up to the last digital filter. When streaming data using I²S or TDM, there is also a serial port delay of up to one frame. For example, a 32 kHz FSYNC results in a serial port delay of up to 31.2 μs, whereas a 64 kHz FSYNC results in a delay of up to 15.6 μs.

However, PDM mode is a special case. The output bypasses all digital postprocessing, providing the lowest device-side latency. Note that total system latency depends on the external filtering and decimation implemented at the system level.

LOW LATENCY MODE

Low latency mode minimizes group delay by reducing digital filtering and operating at a higher ODR compared to the standard HP configuration. To balance latency and noise performance, the first-order low latency IIR (IIR1) filter can be enabled with only a small additional group delay, as illustrated in Figure 81. The required register settings for the low latency configuration are summarized in Table 17.

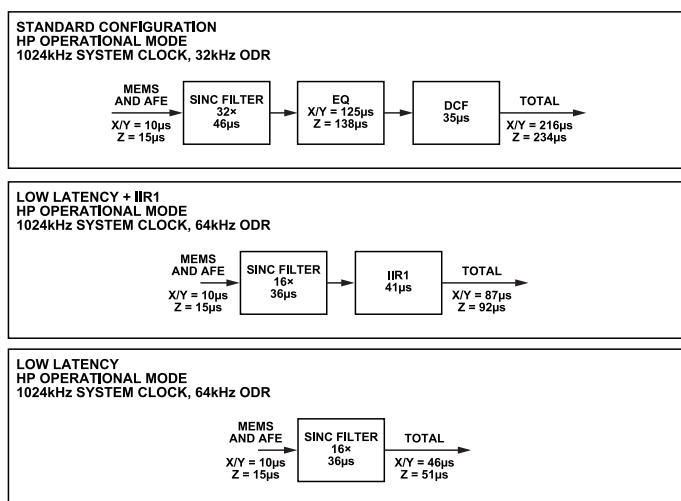


Figure 81. ADXL383 Latency vs. Filter Options

Table 27. Filter Latency in HP Mode

| System Clock (kHz) | ODR (kHz) | Axis | MEMS and AFE (μs) | SINC (μs), SINC_RATE | | | EQ (μs) ¹ | IIR1 (μs) ¹ | LPF (μs) ¹ | DCF (μs) | IIR7 (μs) | HPF (μs) |
|--------------------|-----------|------|-------------------|----------------------|----------------|----------------|----------------------|------------------------|-----------------------|----------------|--------------|----------|
| | | | | 0 | 1 | | | | | | | |
| 768 | 48 | X/Y | 10 | 70 | 40 | 45 | 55 | See Table 28 | 45 | 180 | See Table 28 | |
| | | Z | 15 | 70 | 40 | 55 | 55 | See Table 28 | 45 | 180 | See Table 28 | |
| 1024 | 32 | X/Y | 10 | 46 | Not applicable | 125 | 80 | See Table 28 | 35 | Not applicable | See Table 28 | |
| | | Z | 15 | 46 | Not applicable | 138 | 80 | See Table 28 | 35 | Not applicable | See Table 28 | |
| 1024 | 64 | X/Y | 10 | Not applicable | 36 | Not applicable | 41 | See Table 28 | Not applicable | Not applicable | See Table 28 | |
| | | Z | 15 | Not applicable | 36 | Not applicable | 41 | See Table 28 | Not applicable | Not applicable | See Table 28 | |

¹ The EQ, IIR1, and LPF filters all share the same filter engine. Only one can be enabled at a time.

LATENCY

Table 28. LPF and HPF Latency in HP Mode

| System Clock (kHz) | ODR (kHz) | LPF (μ s), LPF_MODE | | | | HPF (μ s), HPF_CORNER | | | | | | |
|--------------------|-----------|--------------------------|----|-----|-----|----------------------------|-----|-----|-----|------|-------|-------|
| | | 0 | 1 | 2 | 3 | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
| 768 | 48 | Not applicable | 60 | 90 | 170 | Not applicable | 2.2 | 0.6 | 0.1 | 0.04 | 0.009 | 0.002 |
| 1024 | 32 | Not applicable | 90 | 135 | 255 | Not applicable | 1.7 | 0.4 | 0.1 | 0.03 | 0.007 | 0.002 |
| | 64 | Not applicable | 44 | 69 | 126 | Not applicable | 1.7 | 0.4 | 0.1 | 0.03 | 0.007 | 0.002 |

I²S/TDM AUDIO LOW LATENCY

For I²S and TDM protocols, where an output ODR of 48 kHz is preferred, the ADXL383 offers an option to lower latency by running the ADXL383 at 768 kHz instead of 1024 kHz. This mode is only supported with the use of an external clock. Refer to the [Using an External Clock](#) section for more details, including the register settings, which allow the ODR to go up to 48 kHz. Ensure that the provided BCLK and FSYNC signals are fast enough to support this data rate (for example, BCLK = 3.072 MHz and FSYNC = 48 kHz).

To enable this mode on the ADXL383, set the SINC_RATE bit in the TRIG_CFG register (Register 0x49, Bit 6) to b'1 and bypass the following filters: EQ, DCF, IIR7, and IIR1 (optional).

Filter latencies for this specific configuration can also be found in [Table 27](#) and [Table 28](#). Note that for a 48 kHz FSYNC, the serial port introduces a delay of up to 20.8 μ s.

SERIAL COMMUNICATIONS

Table 29. SPI Write Command in Half Duplex

| Command | Bit | | | | | | | | | | | | | | | |
|---------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|
| | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| SDI | A6 | A5 | A4 | A3 | A2 | A1 | A0 | 0 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| SDO | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z |

Table 30. SPI Read Command in Half Duplex

| Command | Bit | | | | | | | | | | | | | | | |
|---------|--------|--------|--------|--------|--------|--------|--------|--------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| SDI | A6 | A5 | A4 | A3 | A2 | A1 | A0 | 1 | NE ¹ | NE ¹ | NE ¹ | NE ¹ | NE ¹ | NE ¹ | NE ¹ | NE ¹ |
| SDO | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | High-Z | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |

¹ NE stands for not enabled, which indicates that this pin is not active for this specific configuration.

Table 31. SDO Command Bit Definitions

| Bit Name | Position | Description | Definition |
|----------|----------|----------------|---|
| A[6:0] | 15 ... 9 | Address field | Defines the address of the register from which data is read or to which data is written. |
| R/W | 8 | Read/write bit | Differentiates the SDI command as either read or write. 1: read 0: write |
| D[7:0] | 7 ... 0 | Data field | Write command: contains data to be written to the register at the [A6:A0] bits. Read command: no function, contents are ignored. |

Table 32. SDO Response Bit Definitions

| Bit Name | Position | Description | Definition |
|-------------|----------|----------------|---|
| High-Z[7:0] | 15 ... 8 | High impedance | Undriven bits. |
| D[7:0] | 7 ... 0 | Data field | This 8-bit data field contains the data from the register address in Bits[A6:A0]. |

SPI BUS SHARING

When using the ADXL383 on the same SPI bus as another sensor, additional protection may be needed to maintain ultralow noise performance, which is especially important if the other device uses a SPI clock of 15 MHz or greater. A gated buffer may be used on the SCLK line for the ADXL383. This gated SCLK allows the clock signal to pass only when the chip select (\overline{CS}) line is low. Figure 82 shows an example circuit that provides this type of protection.

When not in use, place the ADXL383 in standby mode with V_{DDIO} powered to ensure proper SPI data output line behavior and avoid degradation of shared SPI bus.

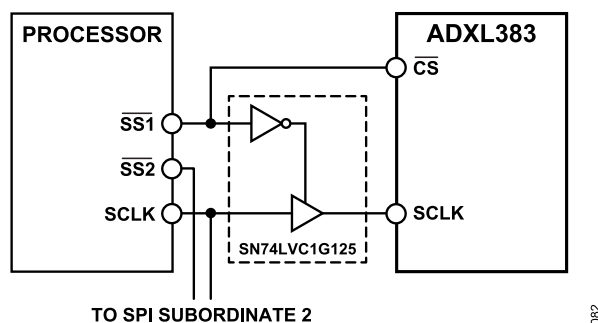


Figure 82. SCLK Protection Example

REGISTER MAP

Table 33. ADXL383 Register Summary

| Reg | Name | Bits | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Reset | R/W |
|------|---------------------|-------|-------------------------|----------|--------------------------------------|---------------------------|-------------------------|------------------|--------------------|---------------------------|-------|-----|
| 0x00 | DEVID_AD | [7:0] | DEVID_AD | | | | | | | | 0xAD | R |
| 0x01 | DEVID_MST | [7:0] | DEVID_MST | | | | | | | | 0x1D | R |
| 0x02 | PART_ID | [7:0] | PART_ID[11:4] | | | | | | | | 0x17 | R |
| 0x03 | PART_ID_ REV_ID | [7:0] | PART_ID[3:0] | | | | REV_ID | | | | 0xC3 | R |
| 0x04 | SERIAL_ NUMBER_0 | [7:0] | SN0 | | | | | | | | 0x00 | R |
| 0x05 | SERIAL_ NUMBER_1 | [7:0] | SN1 | | | | | | | | 0x00 | R |
| 0x06 | SERIAL_ NUMBER_2 | [7:0] | SN2 | | | | | | | | 0x00 | R |
| 0x07 | SERIAL_ NUMBER_3 | [7:0] | SN3 | | | | | | | EXTENDED _BW | 0x01 | R |
| 0x08 | SERIAL_ NUMBER_4 | [7:0] | SN4 | | | | | | | | 0x00 | R |
| 0x09 | SERIAL_ NUMBER_5 | [7:0] | SN5 | | | | | | | | 0x00 | R |
| 0x0A | SERIAL_ NUMBER_6 | [7:0] | SN6 | | | | | | | | 0x00 | R |
| 0x0B | DEV_DELTA_ Q_X | [7:0] | DEV_DELTA_Q_X | | | | | | | | 0x00 | R |
| 0x0C | DEV_DELTA_ Q_Y | [7:0] | DEV_DELTA_Q_Y | | | | | | | | 0x00 | R |
| 0x0D | DEV_DELTA_ Q_Z | [7:0] | DEV_DELTA_Q_Z | | | | | | | | 0x00 | R |
| 0x0E | DEV_DELTA_ F0_X | [7:0] | DEV_DELTA_F0_X | | | | | | | | 0x00 | R |
| 0x0F | DEV_DELTA_ F0_Y | [7:0] | DEV_DELTA_F0_Y | | | | | | | | 0x00 | R |
| 0x10 | DEV_DELTA_ F0_Z | [7:0] | DEV_DELTA_F0_Z | | | | | | | | 0x00 | R |
| 0x11 | STATUS0 | [7:0] | NVM_ BUSY_ STATUS | NVM_DONE | EFUSE_ BUSY_ REGERR_ STICKY | FIFO_ READY | FIFO_ WATER- MARK | FIFO_ OVERRUN | FIFO_FULL | PARITY_ ERR_ STICKY | 0x80 | R |
| 0x12 | STATUS1 | [7:0] | NVM_IRQ | INACT | ACT | OVER_ RANGE_ STICKY | OVER_ RANGE | TRIPLE_ TAP | DOUBLE_ TAP | SINGLE_ TAP | 0x00 | R |
| 0x13 | STATUS2 | [7:0] | NVM_ECC_ DONE | RESERVED | NVM_ECC_ DET | NVM_CRC_ DONE | NVM_CRC_ ERR | RESERVED | UV_FLAG_ STICKY | UV_FLAG | 0x04 | R |
| 0x14 | STATUS3 | [7:0] | RESERVED | | | | | | | DATA_ READY | 0x00 | R |
| 0x15 | XDATA_H | [7:0] | XDATA_H | | | | | | | | 0x00 | R |
| 0x16 | XDATA_L | [7:0] | XDATA_L | | | | | | | | 0x00 | R |
| 0x17 | YDATA_H | [7:0] | YDATA_H | | | | | | | | 0x00 | R |
| 0x18 | YDATA_L | [7:0] | YDATA_L | | | | | | | | 0x00 | R |
| 0x19 | ZDATA_H | [7:0] | ZDATA_H | | | | | | | | 0x00 | R |
| 0x1A | ZDATA_L | [7:0] | ZDATA_L | | | | | | | | 0x00 | R |
| 0x1B | TDATA_H | [7:0] | TDATA_H | | | | | | | | 0x00 | R |
| 0x1C | TDATA_L | [7:0] | TDATA_L | | | | XSSENS_DSM | | | | 0x00 | R |
| 0x1D | FIFO_DATA | [7:0] | FIFO_DATA | | | | | | | | 0x00 | R |

REGISTER MAP

Table 33. ADXL383 Register Summary (Continued)

| Reg | Name | Bits | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Reset | R/W | | |
|------|---------------|-------|-------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|------------------|-------------------|------|------|-----|
| 0x1E | FIFO_STATUS0 | [7:0] | FIFO_ENTRIES[7:0] | | | | | | | | 0x00 | R | | |
| 0x1F | FIFO_STATUS1 | [7:0] | RESERVED | | | | | | | | FIFO_ENTRIES[8] | 0x00 | R | |
| 0x20 | MISC0 | [7:0] | XL382 | PARITY_REG | PARITY_ERR | GAIN_SCALER_XY | | | | | 0x97 ¹ | R | | |
| 0x21 | MISC1 | [7:0] | RESERVED | | | GAIN_SCALER_Z | | | | | 0x0D ¹ | R | | |
| 0x24 | SENS_DSM | [7:0] | YSENS_DSM | | | | ZSENS_DSM | | | | 0x00 | R | | |
| 0x25 | CLK_CTRL | [7:0] | EXT_CLK_RATE | | | | RESERVED | | CLK_SRC | | 0x00 | R/W | | |
| 0x26 | OP_MODE | [7:0] | RANGE | | PDM_MODE | AUDIO_MODE | OP_MODE | | | | 0x00 | R/W | | |
| 0x27 | DIG_EN | [7:0] | MODE_CHANNEL_EN | | | | FIFO_EN | RESERVED | INT01_EVENT | PARITY_EN | 0x00 | R/W | | |
| 0x28 | SAR_I2C | [7:0] | I2C_BYPASS | I2C_HSM_EN | I2C_SDA_SLOW | RESERVED | | | | DRDY_SEL | 0x00 | R/W | | |
| 0x29 | NVM_CTL | [7:0] | NVM_CTL_ECC_CHECK | NVM_CTL_CRC_CHECK | RESERVED | | | | | | 0x00 | R/W | | |
| 0x2A | REG_RESET | [7:0] | RESERVED | | | | | | | SOFT_RESET | RESERVED | 0x00 | R/W | |
| 0x2B | INT0_MAP0 | [7:0] | NVM_BUSY_INT0 | INACT_INT0 | ACT_INT0 | RESERVED | FIFO_WATERMARK_INT0 | FIFO_OVERRUN_INT0 | FIFO_FULL_INT0 | DATA_RDY_INT0 | 0x80 | R/W | | |
| 0x2C | INT0_MAP1 | [7:0] | NVM_DONE_INT0 | NVM_IRQ_INT0 | UV_FLAG_INT0 | OVER_RANGE_INT0 | PARITY_ERR_INT0 | TRIPLE_TAP_INT0 | DOUBLE_TAP_INT0 | SINGLE_TAP_INT0 | 0x00 | R/W | | |
| 0x2D | INT1_MAP0 | [7:0] | NVM_BUSY_INT1 | INACT_INT1 | ACT_INT1 | RESERVED | FIFO_WATERMARK_INT1 | FIFO_OVERRUN_INT1 | FIFO_FULL_INT1 | DATA_RDY_INT1 | 0x00 | R/W | | |
| 0x2E | INT1_MAP1 | [7:0] | NVM_DONE_INT1 | NVM_IRQ_INT1 | UV_FLAG_INT1 | OVER_RANGE_INT1 | PARITY_ERR_INT1 | TRIPLE_TAP_INT1 | DOUBLE_TAP_INT1 | SINGLE_TAP_INT1 | 0x80 | R/W | | |
| 0x30 | FIFO_CFG0 | [7:0] | FIFO_READ_RESET | FIFO_CH_ID | FIFO_MODE | | FIFO_EXT_TRIG | RESERVED | | FIFO_SAMPLES[8] | 0x00 | R/W | | |
| 0x31 | FIFO_CFG1 | [7:0] | FIFO_SAMPLES[7:0] | | | | | | | | | 0x00 | R/W | |
| 0x32 | SPT_CFG0 | [7:0] | SPT_SLOT_WIDTH | | SPT_BCLK_POL | SPT_FSYNC_POL | SPT_FSYNC_MODE | SPT_DATA_FORMAT | | | | 0x00 | R/W | |
| 0x33 | SPT_CFG1 | [7:0] | SPT_XTRA_SAMP | SPT_TRI_STATE | SPT_Y_SLOT | | | SPT_X_SLOT | | | | 0x08 | R/W | |
| 0x34 | SPT_CFG2 | [7:0] | SPT_SOUT_SEL | SPT_DUAL_MODE | SPT_TEMP_SLOT | | | SPT_Z_SLOT | | | | 0x1A | R/W | |
| 0x35 | SYNC_CFG | [7:0] | RESERVED | SYNC_SRC | SYNC_MODE | | BCLK_SRC | FSYNC_SRC | | | | 0x00 | R/W | |
| 0x36 | PDM_CFG | [7:0] | PDM_FSYNC_SLOTB | | PDM_FSYNC_SLOTA | | PDM_SOUT0_SLOTB | | PDM_SOUT0_SLOTA | | | 0x00 | R/W | |
| 0x37 | ACT_INACT_CTL | [7:0] | PDM_POL | ACT_INACT_HPF | LINKLOOP | | INACT_EN | | ACT_EN | | | 0x00 | R/W | |
| 0x38 | SNSR_AXIS_EN | [7:0] | ST_MODE | ST_FORCE | ST_DIR | RESERVED | | ACT_INACT_AXIS_EN | | | | 0x00 | R/W | |
| 0x39 | THRESH_ACT_H | [7:0] | RESERVED | | | | | | | THRESH_ACT[10:8] | | | 0x00 | R/W |
| 0x3A | THRESH_ACT_L | [7:0] | THRESH_ACT[7:0] | | | | | | | | | 0x00 | R/W | |

REGISTER MAP

Table 33. ADXL383 Register Summary (Continued)

| Reg | Name | Bits | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Reset | R/W | |
|------|------------------|-------|---------------------|--------------------|----------|------------------|--------------------|------------|-------------------|----------------|-------|------|-----|
| 0x3B | TIME_ACT_H | [7:0] | TIME_ACT[23:16] | | | | | | | | 0x00 | R/W | |
| 0x3C | TIME_ACT_M | [7:0] | TIME_ACT[15:8] | | | | | | | | 0x00 | R/W | |
| 0x3D | TIME_ACT_L | [7:0] | TIME_ACT[7:0] | | | | | | | | 0x00 | R/W | |
| 0x3E | THRESH_INACT_H | [7:0] | RESERVED | | | | THRESH_INACT[10:8] | | | | 0x00 | R/W | |
| 0x3F | THRESH_INACT_L | [7:0] | THRESH_INACT[7:0] | | | | | | | | 0x00 | R/W | |
| 0x40 | TIME_INACT_H | [7:0] | TIME_INACT[23:16] | | | | | | | | 0x00 | R/W | |
| 0x41 | TIME_INACT_M | [7:0] | TIME_INACT[15:8] | | | | | | | | 0x00 | R/W | |
| 0x42 | TIME_INACT_L | [7:0] | TIME_INACT[7:0] | | | | | | | | 0x00 | R/W | |
| 0x43 | TAP_THRESH | [7:0] | TAP_THRESH_PRESCALE | | | | | | | | 0x00 | R/W | |
| 0x44 | TAP_DUR | [7:0] | TAP_DUR | | | | | | | | 0x00 | R/W | |
| 0x45 | TAP_LATENT | [7:0] | TAP_LATENT | | | | | | | | 0x00 | R/W | |
| 0x46 | TAP_WINDOW | [7:0] | TAP_WINDOW | | | | | | | | 0x00 | R/W | |
| 0x47 | TAP_CFG | [7:0] | RESERVED | | | | TRIPLE_TAP_EN | | TAP_AXIS | | 0x00 | R/W | |
| 0x48 | OR_CFG | [7:0] | RESERVED | | | DIS_UV_DET | RESERVED | | DIG_OUT_DURING_OR | | 0x00 | R/W | |
| 0x49 | TRIG_CFG | [7:0] | DEC_2X_BYPASS | SINC_RATE | IIR1_EN | RESERVED | | ROUND_MODE | TRIG_SRC | TRIG_MODE | 0x00 | R/W | |
| 0x4A | X_SAR_OFFSET | [7:0] | X_SAR_OFFSET | | | | | | | | 0x00 | R/W | |
| 0x4B | Y_SAR_OFFSET | [7:0] | Y_SAR_OFFSET | | | | | | | | 0x00 | R/W | |
| 0x4C | Z_SAR_OFFSET | [7:0] | Z_SAR_OFFSET | | | | | | | | 0x00 | R/W | |
| 0x4D | X_DSM_OFFSET | [7:0] | X_DSM_OFFSET | | | | | | | | 0x00 | R/W | |
| 0x4E | Y_DSM_OFFSET | [7:0] | Y_DSM_OFFSET | | | | | | | | 0x00 | R/W | |
| 0x4F | Z_DSM_OFFSET | [7:0] | Z_DSM_OFFSET | | | | | | | | 0x00 | R/W | |
| 0x50 | FILTER | [7:0] | DCF_BYPASS | EQ_BYPASS | LPF_MODE | | HPF_PATH | HPF_CORNER | | | 0x00 | R/W | |
| 0x55 | USER_TEMP_SENS_0 | [7:0] | RESERVED | | | USER_TEMP_OFFSET | | | | | | 0x00 | R/W |
| 0x56 | USER_TEMP_SENS_1 | [7:0] | USER_TEMP_TRIM_EN | HIGH_GAIN_TEMP | RESERVED | | USER_TEMP_SENS | | | | 0x00 | R/W | |
| 0x58 | MISO | [7:0] | RESERVED | GAIN_SCALER_BYPASS | RESERVED | | | | MISO_ASEL0_PD | MISO_ASEL0_DRV | 0x00 | R/W | |
| 0x59 | SOUT0 | [7:0] | RESERVED | | | | | | SOUT0_PD | SOUT0_DRV | 0x00 | R/W | |
| 0x5A | MCLK | [7:0] | RESERVED | | | | | | MCLK_PD | MCLK_DRV | 0x00 | R/W | |
| 0x5B | BCLK | [7:0] | RESERVED | | | | | | BCLK_PD | BCLK_DRV | 0x00 | R/W | |
| 0x5C | FSYNC | [7:0] | SYNC_RESYNC | RESERVED | | | | FSYNC_PD | FSYNC_DRV | 0x00 | R/W | | |
| 0x5D | INT0 | [7:0] | INT0_POL | | RESERVED | | | | INT0_PD | INT0_DRV | 0x00 | R/W | |
| 0x5E | INT1 | [7:0] | INT1_POL | | RESERVED | | | | INT1_PD | INT1_DRV | 0x00 | R/W | |

¹ Nominal value. Gain scalars are trimmed to compensate for variations in intrinsic sensitivity, aligning each device with the target specification. This may result in minor part-to-part variation, which can affect the nominal reset value.

ANALOG DEVICES DEVICE ID REGISTER

Address: 0x00, Reset: 0xAD, Name: DEVID_AD

REGISTER MAP

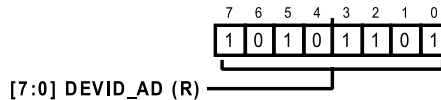


Table 34. Bit Descriptions for DEVID_AD

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| [7:0] | DEVID_AD | | This register contains the Analog Devices device ID. | 0xAD | R |

ANALOG DEVICES MEMS DEVICE ID REGISTER

Address: 0x01, Reset: 0x1D, Name: DEVID_MST

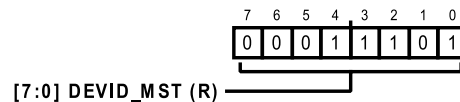


Table 35. Bit Descriptions for DEVID_MST

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------|----------|---|-------|--------|
| [7:0] | DEVID_MST | | This register contains the Analog Devices MEMS device ID. | 0x1D | R |

PART ID REGISTER

Address: 0x02, Reset: 0x17, Name: PART_ID

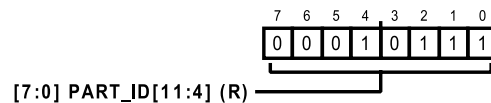


Table 36. Bit Descriptions for PART_ID

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|--|-------|--------|
| [7:0] | PART_ID[11:4] | | This register contains the device ID (17C in hex). | 0x17 | R |

PART ID AND REVISION ID REGISTER

Address: 0x03, Reset: 0xC3, Name: PART_ID_REV_ID

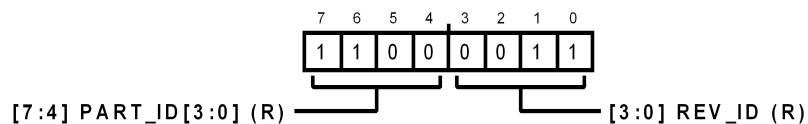
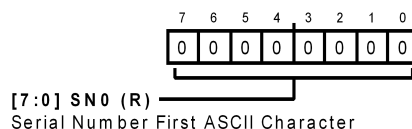


Table 37. Bit Descriptions for PART_ID_REV_ID

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|--|-------|--------|
| [7:4] | PART_ID[3:0] | | This register contains the device ID (17C in hex). | 0xC | R |
| [3:0] | REV_ID | | This register contains the product revision ID. | 0x3 | R |

SERIAL NUMBER 0 REGISTER

Address: 0x04, Reset: 0x00, Name: SERIAL_NUMBER_0



REGISTER MAP

Table 38. Bit Descriptions for SERIAL_NUMBER_0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | SN0 | | Serial Number First ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |

SERIAL NUMBER 1 REGISTER

Address: 0x05, Reset: 0x00, Name: SERIAL_NUMBER_1

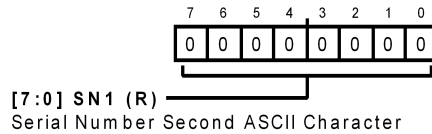


Table 39. Bit Descriptions for SERIAL_NUMBER_1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| [7:0] | SN1 | | Serial Number Second ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |

SERIAL NUMBER 2 REGISTER

Address: 0x06, Reset: 0x00, Name: SERIAL_NUMBER_2

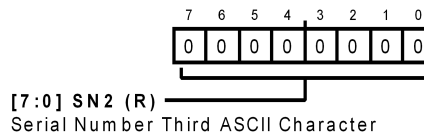


Table 40. Bit Descriptions for SERIAL_NUMBER_2

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | SN2 | | Serial Number Third ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |

SERIAL NUMBER 3 REGISTER

Address: 0x07, Reset: 0x01, Name: SERIAL_NUMBER_3

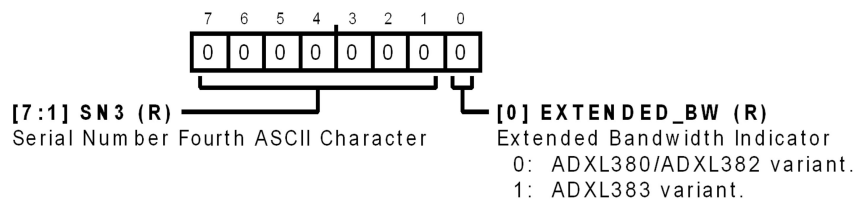


Table 41. Bit Descriptions for SERIAL_NUMBER_3

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------|----------|---|-------|--------|
| [7:1] | SN3 | | Serial Number Fourth ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |
| [0] | EXTENDED_BW | 0 1 | Extended Bandwidth Indicator Bit. This bit differentiates the ADXL383 from the ADXL382 and ADXL380 . When set, it indicates the ADXL383 variant, for which the EQ filter is tuned for extended bandwidth. ADXL380/ADXL382 variant. ADXL383 variant. | 0x1 | R |

SERIAL NUMBER 4 REGISTER

Address: 0x08, Reset: 0x00, Name: SERIAL_NUMBER_4

REGISTER MAP

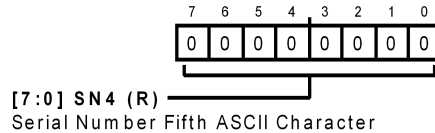


Table 42. Bit Descriptions for SERIAL_NUMBER_4

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | SN4 | | Serial Number Fifth ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |

SERIAL NUMBER 5 REGISTER

Address: 0x09, Reset: 0x00, Name: SERIAL_NUMBER_5

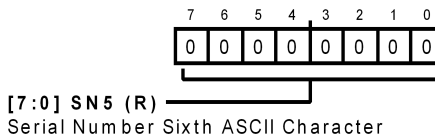


Table 43. Bit Descriptions for SERIAL_NUMBER_5

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | SN5 | | Serial Number Sixth ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |

SERIAL NUMBER 6 REGISTER

Address: 0x0A, Reset: 0x00, Name: SERIAL_NUMBER_6

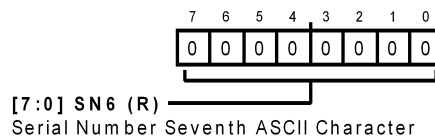


Table 44. Bit Descriptions for SERIAL_NUMBER_6

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | SN6 | | Serial Number Seventh ASCII Character. This register is part of a 55-bit product serial number. | 0x0 | R |

DEVICE SENSOR PARAMETER REGISTERS

Address: 0x0B, Reset: 0x00, Name: DEV_DELTA_Q_X

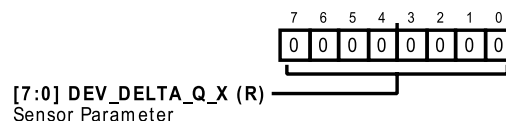
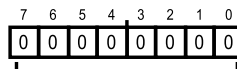


Table 45. Bit Descriptions for DEV_DELTA_Q_X

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|--|-------|--------|
| [7:0] | DEV_DELTA_Q_X | | Sensor Parameter. Deviation of X sensor quality factor from the nominal value. Data in two's complement format. Resolution = 0.005. The sensor quality factor at ambient temperature can be calculated by $Q_XL383 = Q_NOMINAL + 0.005 \times DEV_DELTA_Q$. | 0x0 | R |

Address: 0x0C, Reset: 0x00, Name: DEV_DELTA_Q_Y

REGISTER MAP

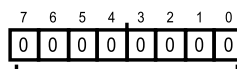


[7:0] DEV_DELTA_Q_Y (R)
Sensor Parameter

Table 46. Bit Descriptions for DEV_DELTA_Q_Y

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|---|-------|--------|
| [7:0] | DEV_DELTA_Q_Y | | Sensor Parameter. Deviation of Y sensor quality factor from the nominal value. Data in twos complement format. Resolution = 0.005. The sensor quality factor at ambient temperature can be calculated by $Q_XL383 = Q_NOMINAL + 0.005 \times DEV_DELTA_Q$. | 0x0 | R |

Address: 0x0D, Reset: 0x00, Name: DEV_DELTA_Q_Z

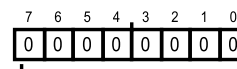


[7:0] DEV_DELTA_Q_Z (R)
Sensor Parameter

Table 47. Bit Descriptions for DEV_DELTA_Q_Z

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|---|-------|--------|
| [7:0] | DEV_DELTA_Q_Z | | Sensor Parameter. Deviation of Z sensor quality factor from the nominal value. Data in twos complement format. Resolution = 0.004. The sensor quality factor at ambient temperature can be calculated by $Q_XL383 = Q_NOMINAL + 0.004 \times DEV_DELTA_Q$. | 0x0 | R |

Address: 0x0E, Reset: 0x00, Name: DEV_DELTA_F0_X

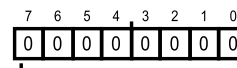


[7:0] DEV_DELTA_F0_X (R)
Sensor Parameter

Table 48. Bit Descriptions for DEV_DELTA_F0_X

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------------|----------|--|-------|--------|
| [7:0] | DEV_DELTA_F0_X | | Sensor Parameter. Deviation of X sensor resonant frequency from the nominal value. Data in twos complement format. Resolution = 15 Hz. Refer to Table 1 for the Nominal F0 value. The sensor resonant frequency can be calculated by $F0_XL383 \text{ (Hz)} = F0_NOMINAL \text{ (Hz)} + 15 \text{ Hz} \times DEV_DELTA_F0$. | 0x0 | R |

Address: 0x0F, Reset: 0x00, Name: DEV_DELTA_F0_Y



[7:0] DEV_DELTA_F0_Y (R)
Sensor Parameter

Table 49. Bit Descriptions for DEV_DELTA_F0_Y

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------------|----------|--|-------|--------|
| [7:0] | DEV_DELTA_F0_Y | | Sensor Parameter. Deviation of Y sensor resonant frequency from the nominal value. Data in twos complement format. Resolution = 15 Hz. Refer to Table 1 for the Nominal F0 value. The sensor resonant frequency can be calculated by $F0_XL383 \text{ (Hz)} = F0_NOMINAL \text{ (Hz)} + 15 \text{ Hz} \times DEV_DELTA_F0$. | 0x0 | R |

Address: 0x10, Reset: 0x00, Name: DEV_DELTA_F0_Z

REGISTER MAP

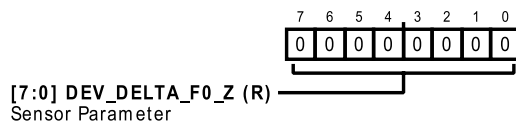


Table 50. Bit Descriptions for DEV_DELTA_F0_Z

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------------|----------|--|-------|--------|
| [7:0] | DEV_DELTA_F0_Z | | Sensor Parameter. Deviation of Z sensor resonant frequency from the nominal value. Data in twos complement format. Resolution = 10 Hz. Refer to Table 1 for the Nominal F0 value. The sensor resonant frequency can be calculated by $F0_XL383 \text{ (Hz)} = F0_NOMINAL \text{ (Hz)} + 10 \text{ Hz} \times DEV_DELTA_F0$. | 0x0 | R |

STATUS 0 REGISTER (CLEAR ON READ)

Address: 0x11, Reset: 0x80, Name: STATUS0

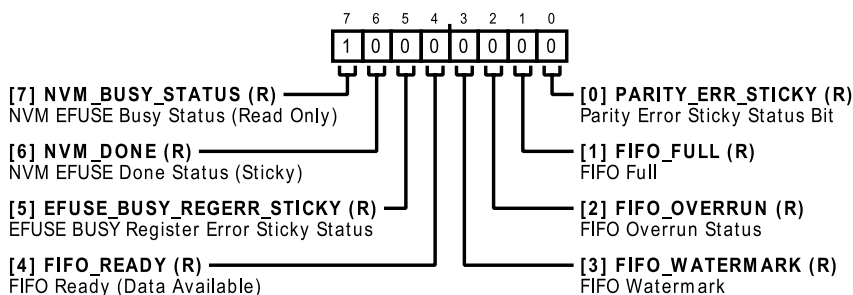


Table 51. Bit Descriptions for STATUS0

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|--------------------------|----------|---|-------|--------|
| 7 | NVM_BUSY_STATUS | | NVM EFUSE Busy Status (Read Only). When power-on-reset (POR) or a soft reset occurs, EFUSE is refreshed, which takes about 2.2 ms. When this refresh occurs, EFUSE is busy during refresh right after power is stable. The NVM_BUSY_STATUS bit is high (default) right out of POR or soft reset. It remains high until EFUSE refresh is complete. Once EFUSE refresh is completed, this bit is clear. The NVM_EFUSE_BUSY bit can be monitored at the INTO pin out of reset. NVM_BUSY_STATUS is set again (default) during POR and soft reset. | 0x1 | R |
| 6 | NVM_DONE | | NVM EFUSE Done Status (Sticky). When POR or a soft reset occurs, EFUSE is refreshed which takes about 2.2 ms. When this is completed, it clears NVM_BUSY_STATUS to 0 and sets NVM_DONE to 1. Default value at POR is 1'b0. This NVM_DONE register bit is clear on read. | 0x0 | R |
| 5 | EFUSE_BUSY_REGERR_STICKY | | EFUSE BUSY Register Error Sticky Status. When register write occurs during EFUSE_BUSY = 1, an alarm triggers and reports sticky status. | 0x0 | R |
| 4 | FIFO_READY | | FIFO Ready (Data Available). 1 indicates that there is at least one sample available in the FIFO output buffer. | 0x0 | R |
| 3 | FIFO_WATERMARK | | FIFO Watermark. 1 indicates that the FIFO contains at least the desired number of samples, as set in the FIFO_SAMPLES register. FIFO_WATERMARK is asserted when the next sample (above the value) is written to the FIFO. FIFO_WATERMARK behaves like an interrupt event which contributes to an interrupt output. It clears on read. If using SPI for the FIFO data read, the \overline{CS} line must be deasserted as well to clear the FIFO_WATERMARK bit and interrupt (if mapped to an interrupt pin). | 0x0 | R |
| 2 | FIFO_OVERRUN | | FIFO Overrun Status. In FIFO stream and trigger mode, the assertion of FIFO_OVERRUN indicates FIFO contents are overwritten with most updated motion or thermal sensor data. FIFO read pointer is advanced to first axis of oldest sample set in the FIFO. The first time read after | 0x0 | R |

REGISTER MAP

Table 51. Bit Descriptions for STATUS0 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-------------------|----------|---|-------|--------|
| | | | FIFO_OVERRUN assertion always returns the first axis data of the sample set. FIFO_OVERRUN is not specified in FIFO normal mode. | | |
| 1 | FIFO_FULL | | FIFO Full. FIFO_FULL is set when the FIFO collects 320 samples (or 318 samples if exactly three channels are enabled). | 0x0 | R |
| 0 | PARITY_ERR_STICKY | | Parity Error Sticky Status Bit. This bit can be trigger high by a Parity Error Event 0 → 1 or a parity error to its live status (PARITY_ERR) trigger. (The INT01_EVENT register bit can be used, and the default is to a live status trigger.) A single register read clears the parity error sticky bit. | 0x0 | R |

STATUS 1 REGISTER (CLEAR ON READ)

Address: 0x12, Reset: 0x00, Name: STATUS1

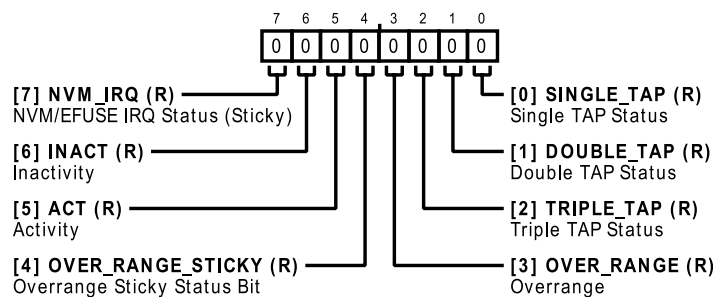


Table 52. Bit Descriptions for STATUS1

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-------------------|----------|---|-------|--------|
| 7 | NVM_IRQ | | NVM/EFUSE IRQ Status (Sticky). When uncorrectable error is detected from either EFUSE controller checker or external check enable, this bit is set. The NVM_IRQ register is an accumulation interrupt status of the EFUSE controller error or with User NVM_ECC_DET and User NVM_CRC_ERR interrupts. (A user can invoke an EFUSE refresh, an ECC check, and/or a CRC check using the NVM_CTL register.) A result of any errors can trigger an interrupt alarm in the STATUS0 and STATUS2 registers. | 0x0 | R |
| 6 | INACT | | Inactivity. 1 indicates that the inactivity detection function has detected inactivity. | 0x0 | R |
| 5 | ACT | | Activity. 1 indicates that the activity detection function has detected an over threshold condition. | 0x0 | R |
| 4 | OVER_RANGE_STICKY | | Overrange Sticky Status Bit. Indicates that the acceleration input has exceeded the overrange threshold. The bit is sticky. (The INT01_EVENT register bit can be used, and the default is a live status trigger.) A single register read clears the overrange sticky bit. | 0x0 | R |
| 3 | OVER_RANGE | | Overrange. Indicates that the current acceleration input exceeds the overrange threshold. | 0x0 | R |
| 2 | TRIPLE_TAP | | Triple TAP Status. The TRIPLE_TAP bit is set when TRIPLE_TAP_EN is set and three acceleration events that are greater than the value in the TAP_THRESH register occur for less time than is specified in the TAP_DUR register. The third tap starts after the time specified by the TAP_LATENT register plus the 2.5 ms settling time but within the time specified in the TAP_WINDOW register after the double tap is valid. | 0x0 | R |
| 1 | DOUBLE_TAP | | Double TAP Status. The DOUBLE_TAP is set when TAP_WINDOW and TAP_LATENT is greater than 0 and two acceleration events that are greater than the value in the TAP_THRESH register occur for less time than is specified in the TAP_DUR register. The second tap starts after the time specified by the TAP_LATENT register plus TAP settling time of 2.5 ms but within the time specified in the TAP_WINDOW register | 0x0 | R |

REGISTER MAP

Table 52. Bit Descriptions for STATUS1 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|------------|----------|---|-------|--------|
| 0 | SINGLE_TAP | | Single TAP Status. The SINGLE_TAP bit is set when a single acceleration event that is greater than the value in the TAP_THRESH register occurs for less time than is specified in the TAP_DUR register. | 0x0 | R |

STATUS 2 REGISTER (CLEAR ON READ)

Address: 0x13, Reset: 0x04, Name: STATUS2

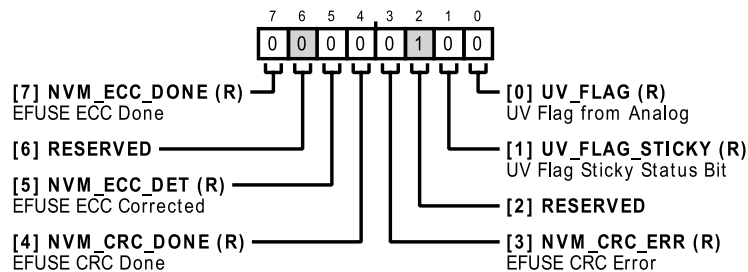


Table 53. Bit Descriptions for STATUS2

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|----------------|----------|--|-------|--------|
| 7 | NVM_ECC_DONE | | EFUSE ECC Done. When the NVM ECC done status bit is set high, it indicates that the NVM controller has completed the ECC check request. Disabling the NVM_CTL_ECC_CHECK bit in Register NVM_CTL, clears the NVM_ECC_DONE bit. | 0x0 | R |
| 6 | RESERVED | | Reserved. | 0x0 | R |
| 5 | NVM_ECC_DET | | EFUSE ECC Corrected. When the NVM ECC detect status bit is set high, it indicates that the NVM controller has detected two single event upset (SEU) events, which is uncorrectable. In the event that the ECC error is detected with two SEU events, refresh the shadow registers by using the SOFT_RESET bit (Register REG_RESET). After a SOFT_RESET event, the NVM_ECC_DET is clear. | 0x0 | R |
| 4 | NVM_CRC_DONE | | EFUSE CRC Done. When the NVM CRC done status bit is set high, it indicates that the NVM controller has completed the CRC check request. A clear of the NVM_CTL_CRC_CHECK bit (Register NVM_CTL), clears the NVM_CRC_DONE bit. | 0x0 | R |
| 3 | NVM_CRC_ERR | | EFUSE CRC Error. When the NVM CRC error status bit is set high, it indicates that the NVM controller completed the CRC check with a CRC error event (an error syndrome was found). | 0x0 | R |
| 2 | RESERVED | | Reserved. | 0x1 | R |
| 1 | UV_FLAG_STICKY | | UV Flag Sticky Status Bit. The flag high indicating that a prebrownout event (the V _{1P8} pin voltage falls to less than 1.5 V but still above the POR trigger point) has happened. (The INT01_EVENT register bit can be used, and the default is a live status trigger.) A single register read clears the undervoltage sticky bit. The UV flag detect can be disabled by enabling the DIS_UV_DET bit (Register OR_CFG). The V _{1P8} pin (voltage) is the power supply voltage that is supplied to the core analog and digital circuitry (non-IO portion of the chip), nominally 1.8 V and always observable at the V _{1P8} pin. In regulator mode, it is regulated down from the voltage supply. In overdrive mode, the 1.8 V core supply voltage is directly supplied by the V _{1P8} pin. | 0x0 | R |
| 0 | UV_FLAG | | UV Flag from Analog. This bit is the UV flag status bit. When the undervoltage detector is enabled, a live status flag is alarmed during a prebrownout event (the V _{1P8} pin voltage falls to less than 1.5 V; however, it is still more than the POR trigger point). The UV detector feature can be disabled through the DIS_UV_DET bit. | 0x0 | R |

STATUS 3 REGISTER (CLEAR ON READ)

Address: 0x14, Reset: 0x00, Name: STATUS3

REGISTER MAP

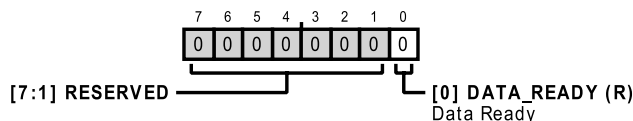


Table 54. Bit Descriptions for STATUS3

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|---|-------|--------|
| [7:1] | RESERVED | | Reserved. | 0x0 | R |
| 0 | DATA_READY | | Data Ready. 1 indicates that a new valid sample is available to be read. This bit clears when a data read is performed. DATA_READY is set again when new valid data is available; if DATA_READY = 0 prior to a register read and new data becomes available after a complete sample is read. During the old sample register read, DATA_READY is set to 1 to indicate a new sample has arrived until the first byte of the new sample is read. If DATA_READY = 1 prior to a register read, but a newer sample has arrived, the newest sample is provided, and it is cleared at the start of the newest register read. The prior new data is discarded silently. When the read is complete, DATA_READY is cleared to 0. DATA_READY is also available at an external pin (S _{OUT}) if the DRDY_SEL bit (Register SAR_I2C) is set to 1. DATA_READY is also available to contribute to an external output (INT0 or INT1) if the DATA_RDY_INT0 bit (Register INT0_MAP0) or the DATA_RDY_INT1 bit (Register INT1_MAP0) are set high. | 0x0 | R |

X AXIS DATA OUTPUT READ (HIGH BYTE, BITS[15:8]) REGISTER

Address: 0x15, Reset: 0x00, Name: XDATA_H

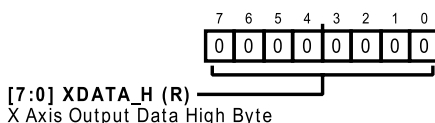


Table 55. Bit Descriptions for XDATA_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | XDATA_H | | X Axis Output Data High Byte. Resolution determined by dynamic range setting (see the Sensitivity specification in Table 1). When using the VLP, ULP, or HS modes, the four LSBs in this register are always zero because these modes use a 12-bit SAR. | 0x0 | R |

X AXIS DATA OUTPUT READ (LOW BYTE, BITS[7:0]) REGISTER

Address: 0x16, Reset: 0x00, Name: XDATA_L

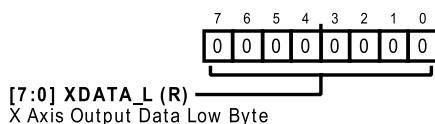


Table 56. Bit Descriptions for XDATA_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| [7:0] | XDATA_L | | X Axis Output Data Low Byte. Resolution determined by dynamic range setting (see the Sensitivity specification in Table 1). When using the VLP, ULP, or HS modes, the four LSBs in this register are always zero because these modes use a 12-bit SAR. | 0x0 | R |

Y AXIS DATA OUTPUT READ (HIGH BYTE, BITS[15:8]) REGISTER

Address: 0x17, Reset: 0x00, Name: YDATA_H

REGISTER MAP

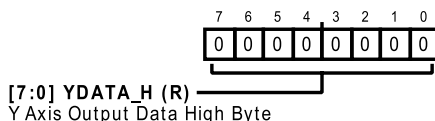


Table 57. Bit Descriptions for YDATA_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | YDATA_H | | Y Axis Output Data High Byte. Resolution determined by dynamic range setting (see the Sensitivity specification in Table 1). When using the VLP, ULP, or HS modes, the four LSBs in this register are always zero because these modes use a 12-bit SAR. | 0x0 | R |

Y AXIS DATA OUTPUT READ (LOW BYTE, BITS[7:0]) REGISTER

Address: 0x18, Reset: 0x00, Name: YDATA_L

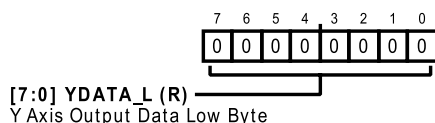


Table 58. Bit Descriptions for YDATA_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| [7:0] | YDATA_L | | Y Axis Output Data Low Byte. Resolution determined by dynamic range setting (see the Sensitivity specification in Table 1). When using the VLP, ULP, or HS modes, the four LSBs in this register are always zero because these modes use a 12-bit SAR. | 0x0 | R |

Z AXIS DATA OUTPUT READ (HIGH BYTE, BITS[15:8]) REGISTER

Address: 0x19, Reset: 0x00, Name: ZDATA_H

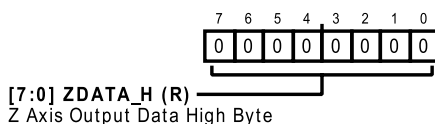


Table 59. Bit Descriptions for ZDATA_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | ZDATA_H | | Z Axis Output Data High Byte. Resolution determined by dynamic range setting (see the Sensitivity specification in Table 1). When using the VLP, ULP, or HS modes, the four LSBs in this register are always zero because these modes use a 12-bit SAR. | 0x0 | R |

Z AXIS DATA OUTPUT READ (LOW BYTE, BITS[7:0]) REGISTER

Address: 0x1A, Reset: 0x00, Name: ZDATA_L

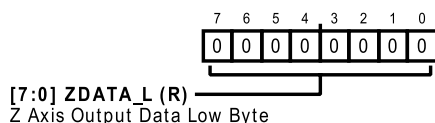


Table 60. Bit Descriptions for ZDATA_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| [7:0] | ZDATA_L | | Z Axis Output Data Low Byte. Resolution determined by dynamic range setting (see the Sensitivity specification in Table 1). When using the VLP, ULP, or HS modes, the four LSBs in this register are always zero because these modes use a 12-bit SAR. | 0x0 | R |

REGISTER MAP

TEMPERATURE DATA OUTPUT READ (HIGH BYTE) REGISTER

Address: 0x1B, Reset: 0x00, Name: TDATA_H

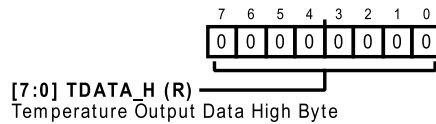


Table 61. Bit Descriptions for TDATA_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| [7:0] | TDATA_H | | Temperature Output Data High Byte. Data is in two's complement format. Temperature sensor sensitivity for HIGH_GAIN_TEMP (Register USER_TEMP_SENS_1) = 0 is 10.2 LSB/°C and for HIGH_GAIN_TEMP = 1 is 16.5 LSB/°C. | 0x0 | R |

TEMPERATURE DATA OUTPUT READ (LOW BYTE) AND SENSOR DSM REGISTER

Address: 0x1C, Reset: 0x00, Name: TDATA_L

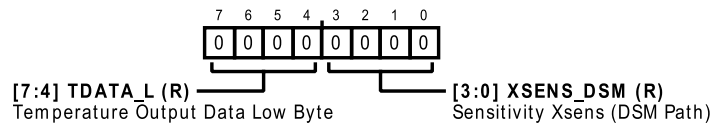


Table 62. Bit Descriptions for TDATA_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------|----------|--|-------|--------|
| [7:4] | TDATA_L | | Temperature Output Data Low Byte. Data is in two's complement format. Temperature sensor sensitivity for HIGH_GAIN_TEMP (Register USER_TEMP_SENS_1) = 0 is 10.2 LSB/°C and for HIGH_GAIN_TEMP = 1 is 16.5 LSB/°C. | 0x0 | R |
| [3:0] | XSENS_DSM | | Sensitivity Xsens (DSM Path). Read-only X-axis digital sensitivity (fine) trim for low noise signal path (HP, LP, or RBW mode). Data is in unsigned format. This sensitivity trim value is digitally multiplied with the signal path output, and the result is truncated by removing seven LSBs (/128) and then adding them back to the signal path. In PDM mode, this digital fine trim is not applied; therefore, the user must read back this value and apply the same digital multiplication and truncation to the PDM output. | 0x0 | R |

FIFO READ DATA (FROM FIFO BLOCK) REGISTER

Address: 0x1D, Reset: 0x00, Name: FIFO_DATA

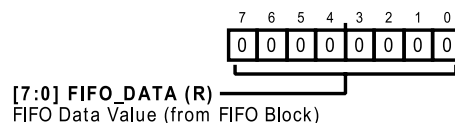
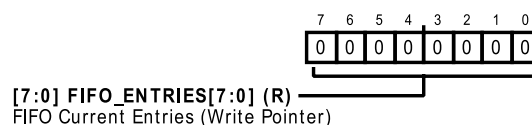


Table 63. Bit Descriptions for FIFO_DATA

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------|----------|---|-------|--------|
| [7:0] | FIFO_DATA | | FIFO Data Value (from FIFO Block). When enabled, data can be stored in the FIFO. When reading the FIFO_DATA register, the data of each axis is provided in 16-bit signed numbers. | 0x0 | R |

FIFO STATUS REGISTERS

Address: 0x1E, Reset: 0x00, Name: FIFO_STATUS0



REGISTER MAP

Table 64. Bit Descriptions for FIFO_STATUS0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|---|-------|--------|
| [7:0] | FIFO_ENTRIES[7:0] | | FIFO Current Entries (Write Pointer). FIFO_ENTRIES track the number of entries that the FIFO controller wrote into the FIFO memory. Users read FIFO_ENTRIES to know how many FIFO entries they must read to not overrun the FIFO write pointer. | 0x0 | R |

Address: 0x1F, Reset: 0x00, Name: FIFO_STATUS1

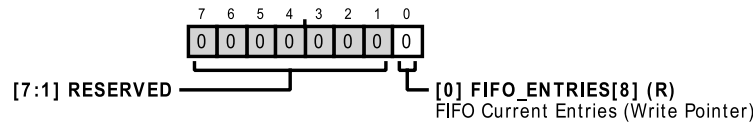


Table 65. Bit Descriptions for FIFO_STATUS1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------|---|-------|--------|
| [7:1] | RESERVED | | Reserved. | 0x0 | R |
| 0 | FIFO_ENTRIES[8] | | FIFO Current Entries (Write Pointer). FIFO_ENTRIES track the number of entries that the FIFO controller wrote into the FIFO memory. Users read FIFO_ENTRIES to know how many FIFO entries they must read to not overrun the FIFO write pointer. | 0x0 | R |

MISCELLANEOUS 0 (READ ONLY) REGISTER

Address: 0x20, Reset: 0x97, Name: MISC0

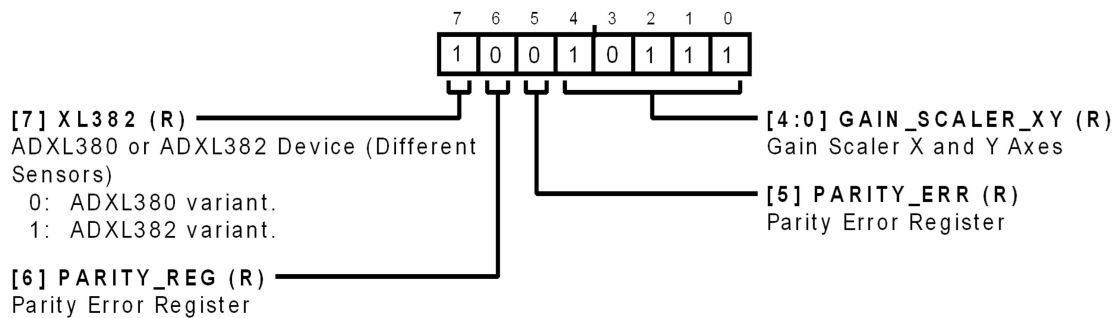


Table 66. Bit Descriptions for MISC0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------------|----------|---|-------------------|--------|
| 7 | XL382 | 0 1 | ADXL380 or ADXL382 Device (Different Sensors). When set, the device indicates the ADXL382 revision. ADXL380 variant. ADXL382 variant. ADXL383 is based on the ADXL382 variant. | 0x1 | R |
| 6 | PARITY_REG | | Parity Error Register. When the calculated parity value is not matched against the stored calculated parity value, a register of the parity error is set and remains set until the device is reset or until a register write occurs. The chip generates a start signal periodically if the parity check is enabled by the user. | 0x0 | R |
| 5 | PARITY_ERR | | Parity Error Register. When the calculated parity value is not matched against the stored calculated parity value, this register of the parity error is set and remains set until the device is reset or until a register write occurs. | 0x0 | R |
| [4:0] | GAIN_SCALER_XY | | Gain Scaler X and Y Axes. These bits are the Trim Gain Scaler X and Trim Gain Scaler Y axes values. The gain value is calculated by the register value/4. For example, setting these bits to a value of four represents a gain of 1. | 0x17 ¹ | R |

¹ Nominal value. Gain scalars are trimmed to compensate for variations in intrinsic sensitivity, aligning each device with the target specification. This may result in minor part-to-part variation, which can affect the nominal reset value.

REGISTER MAP

MISCELLANEOUS 1 (READ ONLY) REGISTER

Address: 0x21, Reset: 0x0D, Name: MISC1

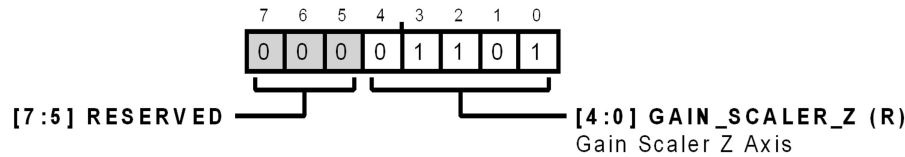


Table 67. Bit Descriptions for MISC1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|--|------------------|--------|
| [7:5] | RESERVED | | Reserved. | 0x0 | R |
| [4:0] | GAIN_SCALER_Z | | Gain Scaler Z Axis. These bits are the Trim Gain Scaler Z axis value. The gain value is calculated by the register value/4. For example, setting these bits to a value of four represents a gain of 1. | 0xD ¹ | R |

¹ Nominal value. Gain scalars are trimmed to compensate for variations in intrinsic sensitivity, aligning each device with the target specification. This may result in minor part-to-part variation, which can affect the nominal reset value.

SENSOR DSM REGISTER

Address: 0x24, Reset: 0x00, Name: SENS_DSM

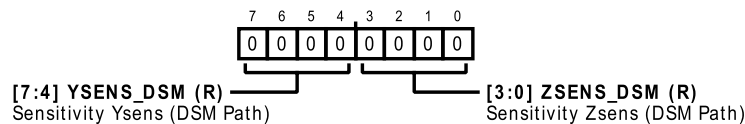


Table 68. Bit Descriptions for SENS_DSM

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------|----------|--|-------|--------|
| [7:4] | YSENS_DSM | | Sensitivity Ysens (DSM Path). Read-only Y-axis digital sensitivity (fine) trim for low noise signal path (HP, LP, or RBW mode). Data is in unsigned format. This sensitivity trim value is digitally multiplied with the signal path output, and the result is truncated by removing seven LSBs (/128) and then adding them back to the signal path. In PDM mode, this digital fine trim is not applied; therefore, the user must read back this value and apply the same digital multiplication and truncation to the PDM output. | 0x0 | R |
| [3:0] | ZSENS_DSM | | Sensitivity Zsens (DSM Path). Read-only Z-axis digital sensitivity (fine) trim for low noise signal path (HP, LP, or RBW mode). Data is in unsigned format. This sensitivity trim value is digitally multiplied with the signal path output, and the result is truncated by removing seven LSBs (/128) and then adding them back to the signal path. In PDM mode, this digital fine trim is not applied; therefore, the user must read back this value and apply the same digital multiplication and truncation to the PDM output. | 0x0 | R |

CLOCK CONTROL REGISTER

Address: 0x25, Reset: 0x00, Name: CLK_CTRL

REGISTER MAP

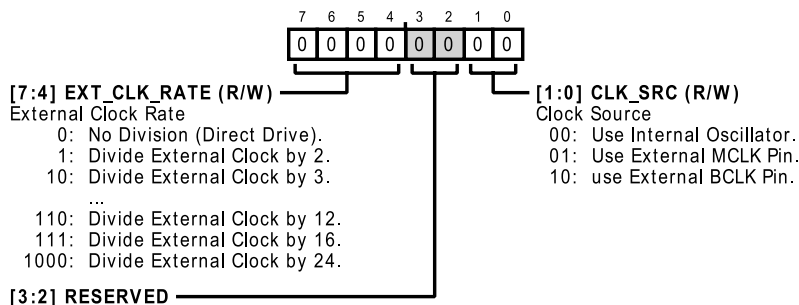


Table 69. Bit Descriptions for CLK_CTRL

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|--|--|-------|--------|
| [7:4] | EXT_CLK_RATE | 0000 0001 0010 0011 0100 0101 0110 0111 1000 | External Clock Rate. No Division (Direct Drive). Divide External Clock by 2. Divide External Clock by 3. Divide External Clock by 4. Divide External Clock by 6. Divide External Clock by 8. Divide External Clock by 12. Divide External Clock by 16. Divide External Clock by 24. | 0x0 | R/W |
| [3:2] | RESERVED | | Reserved. | 0x0 | R |
| [1:0] | CLK_SRC | 00 01 10 | Clock Source. Use Internal Oscillator. Use External MCLK Pin. Use External BCLK Pin. | 0x0 | R/W |

OP_MODE REGISTER

Address: 0x26, Reset: 0x00, Name: OP_MODE

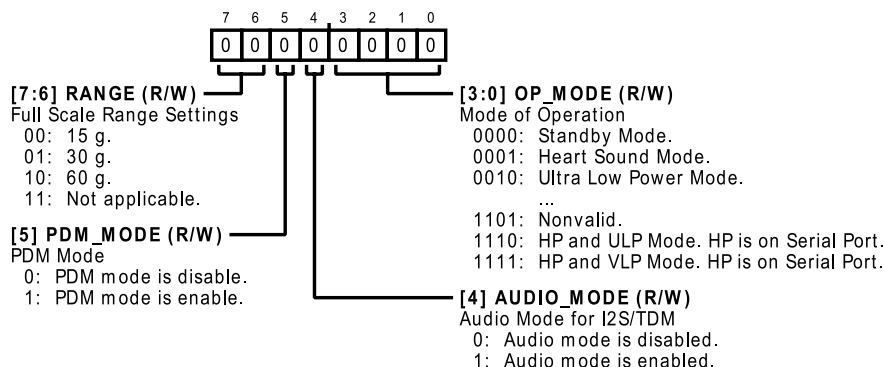


Table 70. Bit Descriptions for OP_MODE

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------------------|--|-------|--------|
| [7:6] | RANGE | 00 01 10 11 | Full Scale Range Settings. Available modes of operation are 15 g, 30 g, or 60 g. 15 g. 30 g. 60 g. Not applicable. | 0x0 | R/W |
| 5 | PDM_MODE | | PDM Mode. PDM mode on/off (active high). | 0x0 | R/W |

REGISTER MAP

Table 70. Bit Descriptions for OP_MODE (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|--|-------|--------|
| | | 0 | PDM mode is disabled. | | |
| | | 1 | PDM mode is enabled. | | |
| 4 | AUDIO_MODE | 0 | Audio Mode for I ² S/TDM. Audio mode on/off (I ² S/TDM) active high. | 0x0 | R/W |
| | | 0 | Audio mode is disabled. | | |
| | | 1 | Audio mode is enabled. | | |
| [3:0] | OP_MODE | 0000 | Standby Mode. | 0x0 | R/W |
| | | 0001 | Heart Sound Mode. | | |
| | | 0010 | Ultra Low Power Mode. | | |
| | | 0011 | Very Low Power Mode. | | |
| | | 0100 | Low Power Mode. | | |
| | | 0101 | Nonvalid. | | |
| | | 0110 | LP and ULP Mode. LP is on serial port. | | |
| | | 0111 | LP and VLP Mode. LP is on serial port. | | |
| | | 1000 | RBW Mode. | | |
| | | 1001 | Nonvalid. | | |
| | | 1010 | RBW and ULP Mode. RBW is on serial port. | | |
| | | 1011 | RBW and VLP Mode. RBW is on serial port. | | |
| | | 1100 | High Performance Mode. | | |
| | | 1101 | Nonvalid. | | |
| | | 1110 | HP and ULP Mode. HP is on serial port. | | |
| | | 1111 | HP and VLP Mode. HP is on serial port. | | |

DIGITAL ENABLE REGISTER

Address: 0x27, Reset: 0x00, Name: DIG_EN

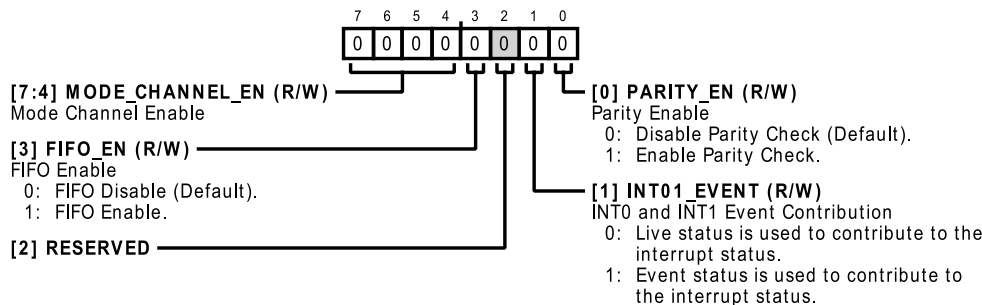


Table 71. Bit Descriptions for DIG_EN

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------|--|-------|--------|
| [7:4] | MODE_CHANNEL_EN | | Mode Channel Enable. Bit 4 or mode channel enable, Bit 0: X-axis enable. Bit 5 or mode channel enable, Bit 1: Y-axis enable. Bit 6 or mode channel enable, Bit 2: Z-axis enable. Bit 7 or mode channel enable, Bit 3: Temperature channel enable. These register bits apply to all blocks (including the FIFO block) if settings are valid. | 0x0 | R/W |
| 3 | FIFO_EN | 0 | FIFO Enable. FIFO Disable (Default). When this bit is disabled, the FIFO is not in an operable mode, and all FIFO and memory clocks are off. | 0x0 | R/W |
| | | 1 | FIFO Enable. When this bit is set, the FIFO can operate in normal mode. The FIFO clock is active and incurs power consumption. | | |

REGISTER MAP

Table 71. Bit Descriptions for DIG_EN (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-------------|----------|---|-------|--------|
| 2 | RESERVED | | Reserved. | 0x0 | R/W |
| 1 | INT01_EVENT | 0 1 | INT0 and INT1 Event Contribution. When the INT01_EVENT bit is set, all interrupt sticky bits are set when its associated live bit triggers an event status from 0 → 1. Otherwise, the interrupt stick bit is always set whenever the live bit is high. (This bit affects UV_FLAG_STICKY bit, OVER_RANGE_STICKY, and PARITY_ERR_STICKY bit in STATUS0, STATUS1, and STATUS2 registers.) Live status is used to contribute to the interrupt status. Event status is used to contribute to the interrupt status. | 0x0 | R/W |
| 0 | PARITY_EN | 0 1 | Parity Enable. When the parity enable register bit is set high, the SEU detection feature is enabled on all controllable and writable register bits (by iterating through all register addresses to calculate the 1-bit sum of all of the register bit positions). If there is a mismatch between the old (stored and valid) parity bit and the current (calculated and valid) parity bit, an SEU parity error generates. (Either the sticky event bit or live event bit is selected via the INT01_EVENT bit. Default is live event.) An interrupt trigger sets a read only (STATUS0) register bit and/or external pins (INT0 or INT1, if an interrupt contribution is enabled). A read only live (PARITY_ERR bit) register bit and a read only parity value (PARITY register bit) are available for observation. A internal 100 Hz clock is used to generate a periodic SEU detection event. Each of these events triggers a parity calculation if PARITY_EN is set high (that is, it stores both the current and old parity bit and their valid bit for comparison. If there is any mismatch between the valid current parity and the valid old parity, a parity error generates.) When a new register write command occurs, any ongoing parity calculation is aborted, and both the old (stored for comparison) parity and the current parity are invalidated. Their parity bits are set to 0x0. Once the 100 Hz SEU detection event occurs, the current parity value and valid bit are stored in the old parity. Then, the current parity value is set to 0x0 before the iterative calculation through all of the register addresses to generate the new current parity value occurs and sets the current valid at its completion. The SEU detection is conclusive only if both the current parity valid and the old parity valid bits are set high. Disable Parity Check (Default). Enable Parity Check. | 0x0 | R/W |

DATA READY AND I²C COMMUNICATION PORT CONFIGURATION REGISTER

Address: 0x28, Reset: 0x00, Name: SAR_I2C

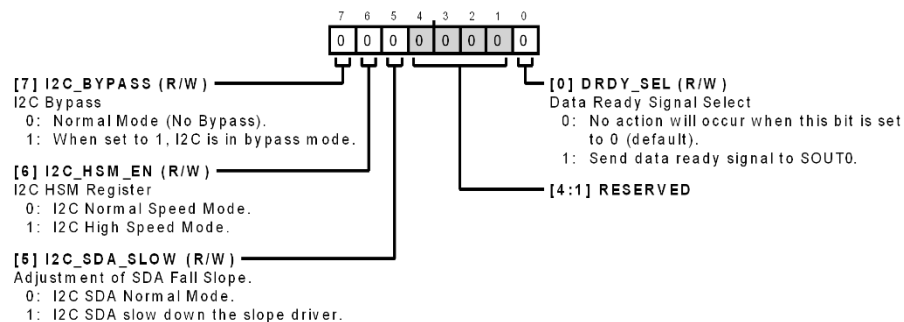


Table 72. Bit Descriptions for SAR_I2C

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|------------|----------|--|-------|--------|
| 7 | I2C_BYPASS | 0 1 | I ² C Bypass. I ² C glitch filter bypass. Set this bit to 1 to disable the I ² C glitch filter. The glitch filter is automatically disabled in the SPI variant. Normal Mode (No Bypass). When set to 1, I ² C is in bypass mode. | 0x0 | R/W |

REGISTER MAP

Table 72. Bit Descriptions for SAR_I2C (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| 6 | I2C_HSM_EN | 0 1 | I ² C HSM Register. I ² C high speed mode enable. Setting this bit to 1 changes the glitch filter configuration (standard/FM/FM+ = 50 ns, HSM = 10 ns) and supports up to 3.4 MHz I ² C operation. I ² C Normal Speed Mode. I ² C High Speed Mode. | 0x0 | R/W |
| 5 | I2C_SDA_SLOW | 0 1 | Adjustment of SDA Fall Slope. Done by slowing down the output driver. Suggest to enable this bit in high V _{DDIO} operation (>3.3V) I ² C SDA Normal Mode. I ² C SDA slow down the slope driver. | 0x0 | R/W |
| [4:1] | RESERVED | | Reserved. | 0x0 | R |
| 0 | DRDY_SEL | 0 1 | Data Ready Signal Select. Send DRDY signal to S _{OUT0} . No action will occur when this bit is set to 0 (default). Send data ready signal to S _{OUT0} . | 0x0 | R/W |

NVM (EFUSE) USER CONTROL REGISTER

Address: 0x29, Reset: 0x00, Name: NVM_CTL

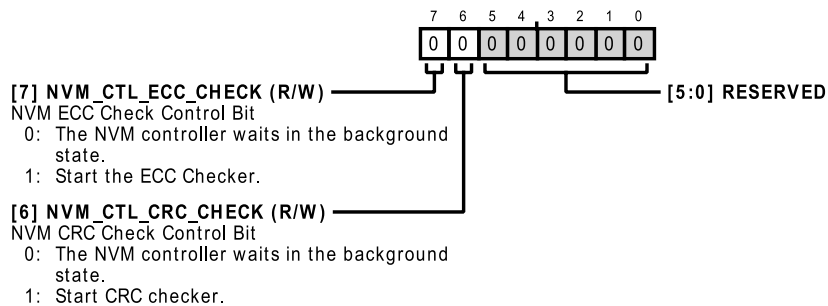


Table 73. Bit Descriptions for NVM_CTL

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|---|-------|--------|
| 7 | NVM_CTL_ECC_CHECK | 0 1 | NVM ECC Check Control Bit. When this bit is set, an NVM/EFUSE ECC checker starts and reports if there is any errors a few clock cycles after at STATUS2 register. The NVM controller waits in the background state. Starts the ECC checker. | 0x0 | R/W |
| 6 | NVM_CTL_CRC_CHECK | 0 1 | NVM CRC Check Control Bit. When this bit set, an NVM/EFUSE CRC checker will start and report if there is any errors a few clock cycles after at STATUS2 register. The NVM controller waits in the background state. Start CRC checker. | 0x0 | R/W |
| [5:0] | RESERVED | | Reserved. | 0x0 | R/W |

REGISTER RESET

Address: 0x2A, Reset: 0x00, Name: REG_RESET

REGISTER MAP

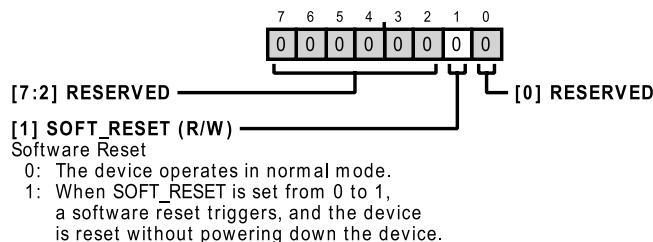


Table 74. Bit Descriptions for REG_RESET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|--|-------|--------|
| [7:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | SOFT_RESET | 0 1 | Software Reset. Write Code 0x52 (representing the letter R in ASCII or unicode) to this register to immediately reset the ADXL383. All register settings are cleared, EFUSE is initialized, and the sensors are placed in standby mode. Interrupt pins are configured to a high output impedance mode. A latency of approximately 0.5 ms is required after soft reset for the initialization. During this time, only the write only bit is available and read data returns 0x0. The device operates in normal mode. When SOFT_RESET is set from 0 to 1, a software reset triggers, and the device is reset without powering down the device. | 0x0 | R/W |
| 0 | RESERVED | | Reserved. | 0x0 | R |

INTERRUPT PIN 0 ENABLES MAP0 REGISTER

Address: 0x2B, Reset: 0x80, Name: INTO_MAP0

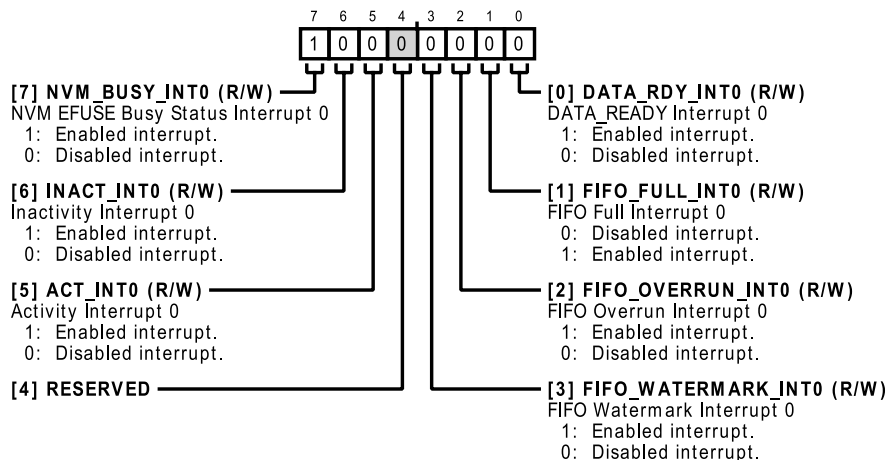


Table 75. Bit Descriptions for INTO_MAP0

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|---------------|----------|---|-------|--------|
| 7 | NVM_BUSY_INT0 | 1 0 | NVM EFUSE Busy Status Interrupt 0. Maps the NVM_BUSY status to the INTO pin. Enabled interrupt. Disabled interrupt. | 0x1 | R/W |
| 6 | INACT_INT0 | 1 0 | Inactivity Interrupt 0. Maps the inactivity status to the INTO pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 5 | ACT_INT0 | 1 0 | Activity Interrupt 0. Enables the activity detected interrupt to the INTO pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 4 | RESERVED | | Reserved. | 0x0 | R/W |

REGISTER MAP

Table 75. Bit Descriptions for INT0_MAP0 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|---------------------|----------|--|-------|--------|
| 3 | FIFO_WATERMARK_INT0 | 1 0 | FIFO Watermark Interrupt 0. 1 = maps the FIFO watermark status to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 2 | FIFO_OVERRUN_INT0 | 1 0 | FIFO Overrun Interrupt 0. 1 = maps the FIFO overrun status to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 1 | FIFO_FULL_INT0 | 1 0 | FIFO Full Interrupt 0. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 0 | DATA_RDY_INT0 | 1 0 | DATA_READY Interrupt 0. Set to 1 to map DATA_READY to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |

INTERRUPT PIN 0 ENABLES MAP1 REGISTER

Address: 0x2C, Reset: 0x00, Name: INT0_MAP1

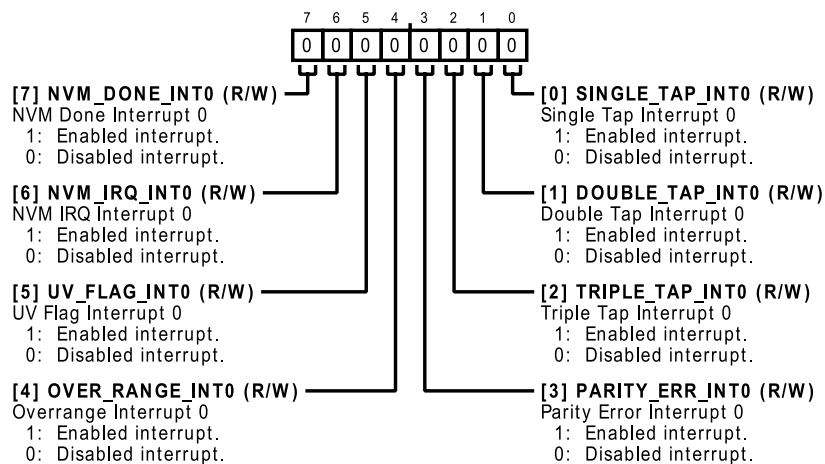


Table 76. Bit Descriptions for INT0_MAP1

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-----------------|----------|--|-------|--------|
| 7 | NVM_DONE_INT0 | 1 0 | NVM Done Interrupt 0. Maps the EFUSE done (NVM_DONE) status to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 6 | NVM_IRQ_INT0 | 1 0 | NVM IRQ Interrupt 0. Maps the NVM/EFUSE IRQ status to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 5 | UV_FLAG_INT0 | 1 0 | UV Flag Interrupt 0. UV flag interrupt map to INT0. 1 = maps the UV_FLAG_STICKY status to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 4 | OVER_RANGE_INT0 | 1 0 | Overrange Interrupt 0. 1 = maps the OVER_RANGE_STICKY status to the INT0 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 3 | PARITY_ERR_INT0 | | Parity Error Interrupt 0. Parity Error Interrupt map to INT0. 1 = maps the PARITY_ERR status to INT0 pin. | 0x0 | R/W |

REGISTER MAP

Table 76. Bit Descriptions for INT0_MAP1 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-----------------|----------|---|-------|--------|
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 2 | TRIPLE_TAP_INT0 | | Triple Tap Interrupt 0. Map the triple tap interrupt to the INT0 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 1 | DOUBLE_TAP_INT0 | | Double Tap Interrupt 0. Map the double tap interrupt to the INT0 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 0 | SINGLE_TAP_INT0 | | Single Tap Interrupt 0. Map the single tap interrupt to the INT0 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |

INTERRUPT PIN 1 ENABLES MAP0 REGISTER

Address: 0x2D, Reset: 0x00, Name: INT1_MAP0

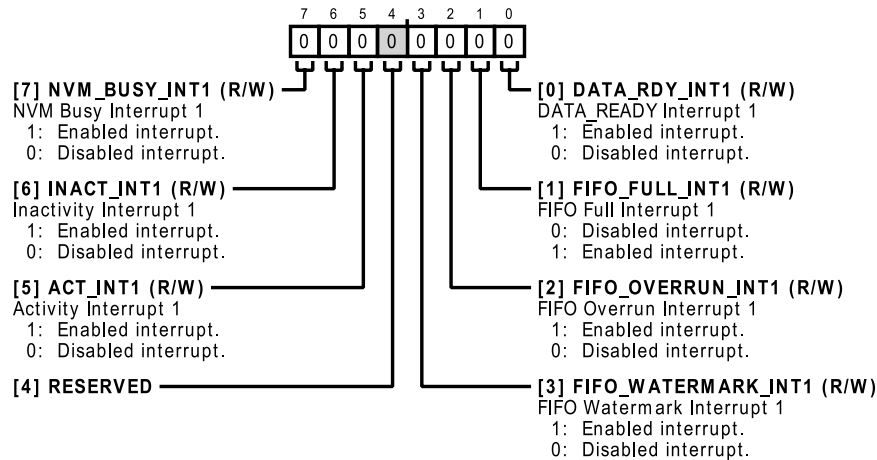


Table 77. Bit Descriptions for INT1_MAP0

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|---------------------|----------|---|-------|--------|
| 7 | NVM_BUSY_INT1 | | NVM Busy Interrupt 1. Maps the EFUSE busy status to the INT1 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 6 | INACT_INT1 | | Inactivity Interrupt 1. Maps the inactivity status to the INT1 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 5 | ACT_INT1 | | Activity Interrupt 1. Enables the activity detected interrupt to the INT1 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 4 | RESERVED | | Reserved. | 0x0 | R/W |
| 3 | FIFO_WATERMARK_INT1 | | FIFO Watermark Interrupt 1. Set to 1 to map the FIFO_WATERMARK to the INT1 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |
| 2 | FIFO_OVERRUN_INT1 | | FIFO Overrun Interrupt 1. 1 = maps the FIFO overrun status to the INT1 pin. | 0x0 | R/W |
| | | 1 | Enabled interrupt. | | |
| | | 0 | Disabled interrupt. | | |

REGISTER MAP

Table 77. Bit Descriptions for INT1_MAP0 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|----------------|----------|--|-------|--------|
| 1 | FIFO_FULL_INT1 | 1 0 | FIFO Full Interrupt 1. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 0 | DATA_RDY_INT1 | 1 0 | DATA_READY Interrupt 1. Set to 1 to map DATA_READY to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |

INTERRUPT PIN 1 ENABLES MAP1 REGISTER

Address: 0x2E, Reset: 0x80, Name: INT1_MAP1

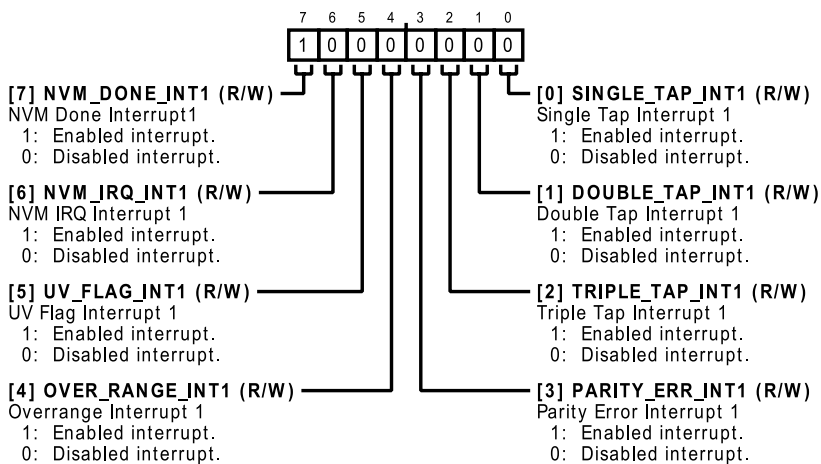


Table 78. Bit Descriptions for INT1_MAP1

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-----------------|----------|--|-------|--------|
| 7 | NVM_DONE_INT1 | 1 0 | NVM Done Interrupt 1. Maps the EFUSE done (NVM_DONE) status to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x1 | R/W |
| 6 | NVM_IRQ_INT1 | 1 0 | NVM IRQ Interrupt 1. Maps the NVM/EFUSE IRQ status to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 5 | UV_FLAG_INT1 | 1 0 | UV Flag Interrupt 1. UV flag interrupt map to INT1. 1 = maps the UV_FLAG_STICKY status to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 4 | OVER_RANGE_INT1 | 1 0 | Overrange Interrupt 1. 1 = maps the OVER_RANGE_STICKY status to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 3 | PARITY_ERR_INT1 | 1 0 | Parity Error Interrupt 1. 1 = maps the PARITY_ERR status to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 2 | TRIPLE_TAP_INT1 | 1 0 | Triple Tap Interrupt 1. Maps the triple tap interrupt to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |
| 1 | DOUBLE_TAP_INT1 | 1 0 | Double Tap Interrupt 1. Maps the double tap interrupt to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |

REGISTER MAP

Table 78. Bit Descriptions for INT1_MAP1 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|-----------------|----------|---|-------|--------|
| 0 | SINGLE_TAP_INT1 | 1 0 | Single Tap Interrupt 1. Maps the single tap interrupt to the INT1 pin. Enabled interrupt. Disabled interrupt. | 0x0 | R/W |

FIFO CONFIGURATION 0 REGISTER

Address: 0x30, Reset: 0x00, Name: FIFO_CFG0

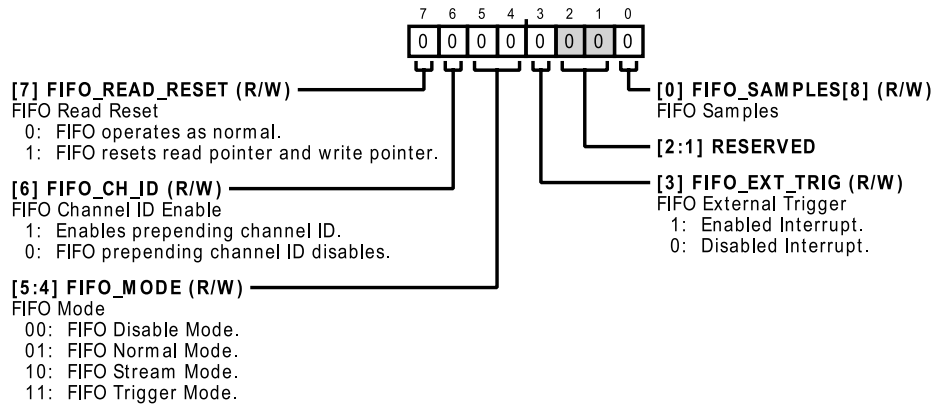


Table 79. Bit Descriptions for FIFO_CFG0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------------------|---|-------|--------|
| 7 | FIFO_READ_RESET | 0 1 | FIFO Read Reset. This is a debug register bit. When set, read point, write point, and read state machine are reset to default value 0x0. FIFO operates as normal. FIFO resets read pointer and write pointer. | 0x0 | R/W |
| 6 | FIFO_CH_ID | 1 0 | FIFO Channel ID Enable. Enables prepending channel ID. When this bit is enabled, FIFO data is prepending 2-bit channel ID on the first prior its 16-bit data. FIFO prepending channel ID disables. FIFO_DATA only provides 16-bit signed data for each channel without prepending its channel ID. | 0x0 | R/W |
| [5:4] | FIFO_MODE | 00 01 10 11 | FIFO Mode. FIFO Disable Mode. FIFO Normal Mode. FIFO Stream Mode. FIFO Trigger Mode. | 0x0 | R/W |
| 3 | FIFO_EXT_TRIG | 1 0 | FIFO External Trigger. The FIFO external trigger is used to monitor the external activity trigger. When enabled, the FIFO trigger uses the FSYNC input as its activity trigger. When disabled (default), the FIFO trigger monitors the internal activity trigger. This bit is only valid in FIFO trigger mode (FIFO_MODE = 3). Enabled Interrupt. The FIFO monitor external trigger (FSYNC input pin) for an activity trigger in FIFO stream mode. Disabled Interrupt. The FIFO internal trigger from the activity interrupt. | 0x0 | R/W |
| [2:1] | RESERVED | | Reserved. | 0x0 | R |
| 0 | FIFO_SAMPLES[8] | | FIFO Samples. The FIFO samples are the number of FIFO entries that the FIFO_WATERMARK sets when the FIFO depth is larger or equal to the FIFO_SAMPLES. Note that FIFO_WATERMARK is a clear on read. Once it is set, because the FIFO depth is at or larger than FIFO_SAMPLE, it must be read to clear. | 0x0 | R/W |

REGISTER MAP

FIFO CONFIGURATION 1 REGISTER

Address: 0x31, Reset: 0x00, Name: FIFO_CFG1

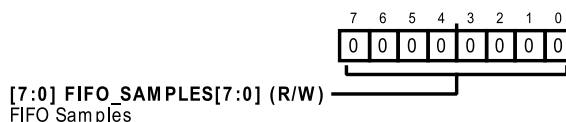


Table 80. Bit Descriptions for FIFO_CFG1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|--|-------|--------|
| [7:0] | FIFO_SAMPLES[7:0] | | FIFO Samples. The FIFO samples are the number of FIFO entries that FIFO_WATERMARK sets when the FIFO depth is larger or equal to the FIFO_SAMPLES. Note that FIFO_WATERMARK is a clear on read. Once it is set, because the FIFO depth is at or larger than FIFO_SAMPLE, it must be read to clear. | 0x0 | R/W |

SERIAL PORT CONFIGURATION 0 REGISTER

Address: 0x32, Reset: 0x00, Name: SPT_CFG0

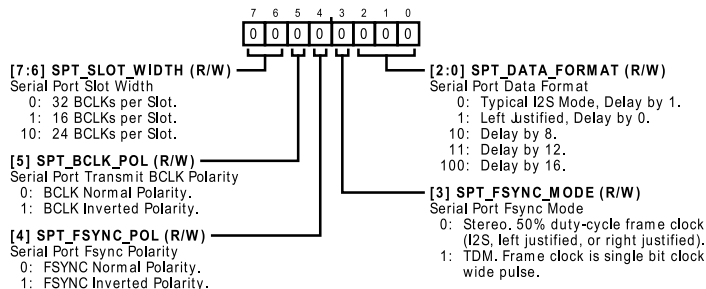


Table 81. Bit Descriptions for SPT_CFG0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|---------------------------------|--|-------|--------|
| [7:6] | SPT_SLOT_WIDTH | 00 01 10 | Serial Port Slot Width. 32 BCLKs per Slot. 16 BCLKs per Slot. 24 BCLKs per Slot. | 0x0 | R/W |
| 5 | SPT_BCLK_POL | 0 1 | Serial Port Transmit BCLK Polarity. BCLK Normal Polarity. BCLK Inverted Polarity. | 0x0 | R/W |
| 4 | SPT_FSYNC_POL | 0 1 | Serial Port FSYNC Polarity. FSYNC Normal Polarity. FSYNC Inverted Polarity. | 0x0 | R/W |
| 3 | SPT_FSYNC_MODE | 0 1 | Serial Port FSYNC Mode Stereo, 50% duty-cycle frame clock (I ² S, left justified, or right justified). TDM. Frame clock is single bit clock wide pulse. | 0x0 | R/W |
| [2:0] | SPT_DATA_FORMAT | 000 001 010 011 100 | Serial Port Data Format. Typical I ² S Mode, Delay by 1. Left Justified, Delay by 0. Delay by 8. Delay by 12. Delay by 16. | 0x0 | R/W |

REGISTER MAP

SERIAL PORT CONFIGURATION 1 REGISTER

Address: 0x33, Reset: 0x08, Name: SPT_CFG1

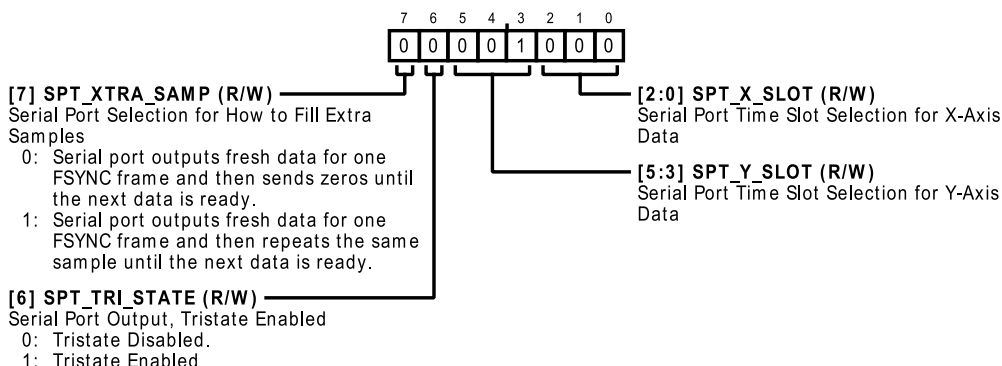


Table 82. Bit Descriptions for SPT_CFG1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|--|-------|--------|
| 7 | SPT_XTRA_SAMP | 0 1 | Serial Port Selection for How to Fill Extra Samples. Serial port outputs fresh data for one FSYNC frame and then sends zeros until the next data is ready. Serial port outputs fresh data for one FSYNC frame and then repeats the same sample until the next data is ready. | 0x0 | R/W |
| 6 | SPT_TRI_STATE | 0 1 | Serial Port Output, Tristate Enabled. Tristate Disabled. Tristate Enabled. | 0x0 | R/W |
| [5:3] | SPT_Y_SLOT | | Serial Port Time Slot Selection for Y-Axis Data. In I ² S mode, set to 0/1 for the L/R channel on S _{OUT0} or 2/3 for the L/R channel on S _{OUT1} , respectively. In TDM mode, set to 0 to 7 to select the corresponding TDM slot. | 0x1 | R/W |
| [2:0] | SPT_X_SLOT | | Serial Port Time Slot Selection for X-Axis Data. In I ² S mode, set to 0/1 for L/R channel on S _{OUT0} , or 2/3 for L/R channel on S _{OUT1} , respectively. In TDM mode, set to 0 to 7 to select the corresponding TDM slot. | 0x0 | R/W |

SERIAL PORT CONFIGURATION 2 REGISTER

Address: 0x34, Reset: 0x1A, Name: SPT_CFG2

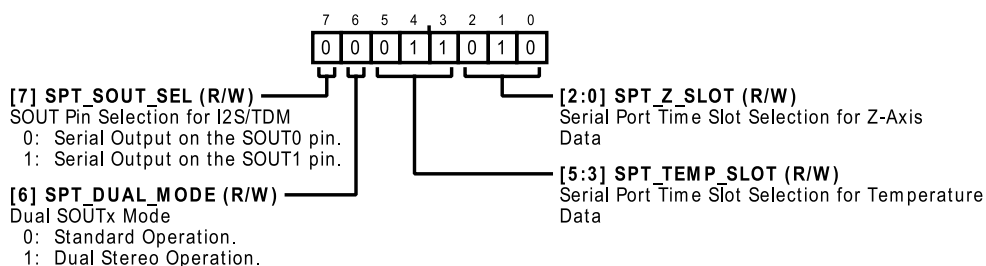


Table 83. Bit Descriptions for SPT_CFG2

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|---------------|----------|---|-------|--------|
| 7 | SPT_SOUT_SEL | 0 1 | S _{OUT} Pin Selection for I ² S/TDM. The S _{OUT0} or S _{OUT1} pin selection for I ² S/TDM output stream. Set to 0 for S _{OUT0} or 1 for S _{OUT1} . Serial Output on the S _{OUT0} Pin. Serial Output on the S _{OUT1} Pin. | 0x0 | R/W |
| 6 | SPT_DUAL_MODE | | Dual SOUT _x Mode. Dual SOUT _x mode for I ² S/TDM output stream. When enabled, Slot 0 and Slot 1 output on S _{OUT0} , and Slot 2 and Slot 3 output on S _{OUT1} . | 0x0 | R/W |

REGISTER MAP

Table 83. Bit Descriptions for SPT_CFG2 (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|--|-------|--------|
| | | 0 | Standard Operation. Serial audio channels are output on the S _{OUT0} pin. | | |
| | | 1 | Dual Stereo Operation. In stereo mode, Channel 0 to Channel 1 are output on the S _{OUT0} pin and Channel 2 to Channel 3 are output on the MCLK pin. | | |
| [5:3] | SPT_TEMP_SLOT | | Serial Port Time Slot Selection for Temperature Data. In I ² S mode, set to 0/1 for the L/R channel on S _{OUT0} or 2/3 for the L/R channel on S _{OUT1} , respectively. In TDM mode, set to 0 to 7 to select the corresponding TDM slot. | 0x3 | R/W |
| [2:0] | SPT_Z_SLOT | | Serial Port Time Slot Selection for Z-Axis Data. In I ² S mode, set to 0/1 for the L/R channel on S _{OUT0} or 2/3 for the L/R channel on S _{OUT1} , respectively. In TDM mode, set to 0 to 7 to select the corresponding TDM slot. | 0x2 | R/W |

SYNC AND SERIAL PORT CONFIGURATION REGISTER

Address: 0x35, Reset: 0x00, Name: SYNC_CFG

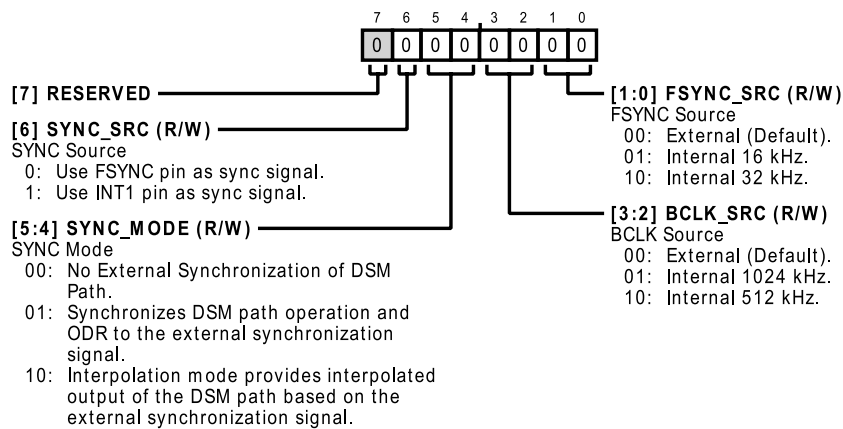


Table 84. Bit Descriptions for SYNC_CFG

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------|----------------|--|-------|--------|
| 7 | RESERVED | | Reserved. | 0x0 | R |
| 6 | SYNC_SRC | 0 1 | SYNC Source. Sync source signal. Use FSYNC pin as sync signal. Use INT1 pin as sync signal. | 0x0 | R/W |
| [5:4] | SYNC_MODE | 00 01 10 | SYNC Mode. No External Synchronization of DSM Path. Synchronizes DSM path operation and ODR to the external synchronization signal. Interpolation mode provides interpolated output of the DSM path based on the external synchronization signal. | 0x0 | R/W |
| [3:2] | BCLK_SRC | 00 01 10 | BCLK Source. External (Default). Internal 1024 kHz. Internal 512 kHz. | 0x0 | R/W |
| [1:0] | FSYNC_SRC | 00 01 10 | FSYNC Source. External (Default). Internal 16 kHz. Internal 32 kHz. | 0x0 | R/W |

PDM CONFIGURATION REGISTER

Address: 0x36, Reset: 0x00, Name: PDM_CFG

REGISTER MAP

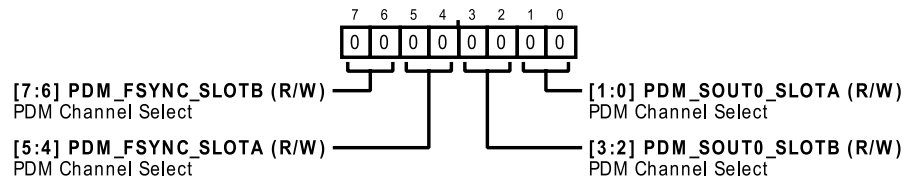


Table 85. Bit Descriptions for PDM_CFG

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------|--|-------|--------|
| [7:6] | PDM_FSYNC_SLOTB | | PDM Channel Select. 2'b00: empty (zero). 2'b01: Channel X. 2'b10: Channel Y. 2'b11: Channel Z. | 0x0 | R/W |
| [5:4] | PDM_FSYNC_SLOTA | | PDM Channel Select. 2'b00: empty (zero). 2'b01: Channel X. 2'b10: Channel Y. 2'b11: Channel Z. | 0x0 | R/W |
| [3:2] | PDM_SOUT0_SLOTB | | PDM Channel Select. 2'b00: empty (zero). 2'b01: Channel X. 2'b10: Channel Y. 2'b11: Channel Z. | 0x0 | R/W |
| [1:0] | PDM_SOUT0_SLOTA | | PDM Channel Select. 2'b00: empty (zero). 2'b01: Channel X. 2'b10: Channel Y. 2'b11: Channel Z. | 0x0 | R/W |

ACTIVITY, INACTIVITY, AND PDM CONTROL REGISTER

Address: 0x37, Reset: 0x00, Name: ACT_INACT_CTL

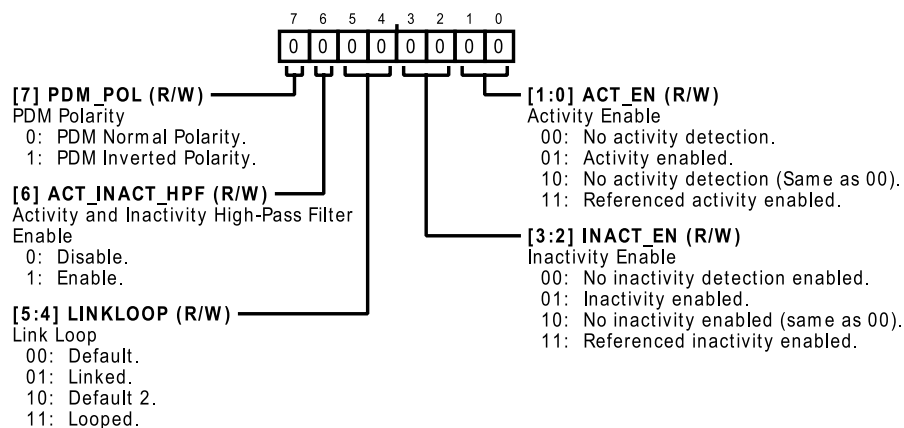


Table 86. Bit Descriptions for ACT_INACT_CTL

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|---|-------|--------|
| 7 | PDM_POL | | PDM Polarity. When set to 0, 0 corresponds to positive full scale and 1 corresponds to negative full scale. Set to 1 to invert. | 0x0 | R/W |
| | | 0 | PDM Normal Polarity. | | |
| | | 1 | PDM Inverted Polarity. | | |
| 6 | ACT_INACT_HPF | | Activity and Inactivity High-Pass Filter Enable. | 0x0 | R/W |
| | | 0 | Disable. Unfiltered SAR data enters the activity and inactivity detectors. | | |
| | | 1 | Enable. SAR data passes through the high-pass filter per the FILTER register prior to entering the activity and inactivity detectors. | | |
| [5:4] | LINKLOOP | | Link Loop. Enable and configuration settings for linking or looping detection modes as well as host microcontroller interrupt handling. | 0x0 | R/W |
| | | 00 | Default. Activity and inactivity detectors operate independently. Each detector requires its interrupt to be cleared before a new detection may occur. | | |
| | | 01 | Linked. Activity and inactivity detectors are linked sequentially. Each detector requires the other detector's interrupt to be cleared before a new detection may occur. Both detectors must be enabled via ACT_EN and INACT_EN to use this mode. | | |

REGISTER MAP

Table 86. Bit Descriptions for ACT_INACT_CTL (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| | | 10 | Default 2. Activity and inactivity detectors operate independently. Each requires its interrupt to be cleared before a new detection may occur. | | |
| | | 11 | Looped. Activity and inactivity detectors are linked sequentially. Interrupts are generated but do not need to be cleared before a new detection may occur. Both detectors must be enabled via ACT_EN and INACT_EN to use this mode. | | |
| [3:2] | INACT_EN | 00 | No inactivity detection enabled. | 0x0 | R/W |
| | | 01 | Inactivity enabled. | | |
| | | 10 | No inactivity detection enabled (same as 00). | | |
| | | 11 | Referenced inactivity enabled. | | |
| [1:0] | ACT_EN | 00 | No activity detection. | 0x0 | R/W |
| | | 01 | Activity enabled. | | |
| | | 10 | No activity detection (same as 00). | | |
| | | 11 | Referenced activity enabled. | | |

ACTIVITY AND INACTIVITY AND SELF TEST CONTROL REGISTER

Address: 0x38, Reset: 0x00, Name: SNSR_AXIS_EN

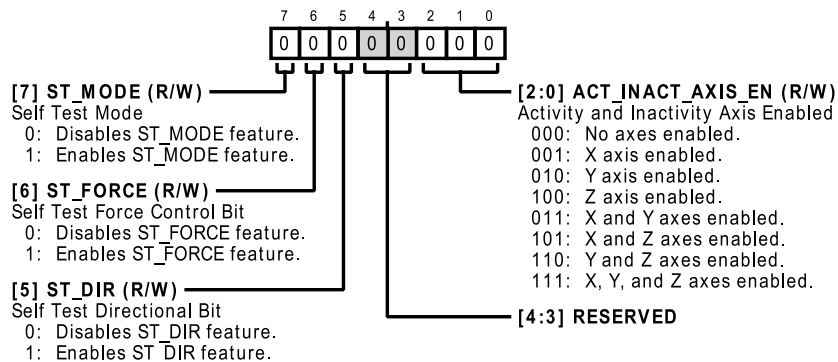


Table 87. Bit Descriptions for SNSR_AXIS_EN

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|---|-------|--------|
| 7 | ST_MODE | 0 | Self Test Mode. This bit configures the part in self test mode. Disables ST_MODE feature. | 0x0 | R/W |
| | | 1 | Enables ST_MODE feature. | | |
| 6 | ST_FORCE | 0 | Self Test Force Control Bit. Enables an electrostatic force applied to the mechanical sensor; therefore, it induces a change in the output. Disables ST_FORCE feature. | 0x0 | R/W |
| | | 1 | Enables ST_FORCE feature. | | |
| 5 | ST_DIR | 0 | Self Test Directional Bit. Flip the direction of the self test force being applied to the mechanical sensor. Disables ST_DIR feature. | 0x0 | R/W |
| | | 1 | Enables ST_DIR feature. | | |
| [4:3] | RESERVED | | Reserved. | 0x0 | R |
| [2:0] | ACT_INACT_AXIS_EN | 000 | Activity and Inactivity Axis Enabled. No axes enabled. | 0x0 | R/W |
| | | 001 | X axis enabled. | | |
| | | 010 | Y axis enabled. | | |

REGISTER MAP

Table 87. Bit Descriptions for SNSR_AXIS_EN (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|----------|----------|---------------------------|-------|--------|
| | | 100 | Z axis enabled. | | |
| | | 011 | X and Y axes enabled. | | |
| | | 101 | X and Z axes enabled. | | |
| | | 110 | Y and Z axes enabled. | | |
| | | 111 | X, Y, and Z axes enabled. | | |

ACTIVITY THRESHOLD (HIGH BYTE) REGISTER

Address: 0x39, Reset: 0x00, Name: THRESH_ACT_H

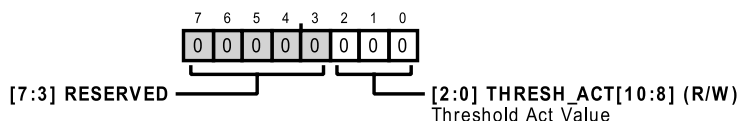


Table 88. Bit Descriptions for THRESH_ACT_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------------|----------|--|-------|--------|
| [7:3] | RESERVED | | Reserved. | 0x0 | R |
| [2:0] | THRESH_ACT[10:8] | | Threshold Act Value. Activity threshold value. To detect activity, the ADXL383 compares the absolute value of the 12-bit (signed) SAR acceleration data with the 11-bit (unsigned) THRESH_ACT value. THRESH_ACT is set in SAR codes; the value in g depends on the measurement range setting that is selected. The 12-bit (signed) SAR is multiplied by 16 to compare (shift left toward MSB). | 0x0 | R/W |

ACTIVITY THRESHOLD (LOW BYTE) REGISTER

Address: 0x3A, Reset: 0x00, Name: THRESH_ACT_L

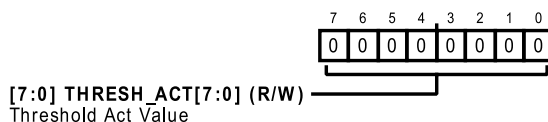


Table 89. Bit Descriptions for THRESH_ACT_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------|--|-------|--------|
| [7:0] | THRESH_ACT[7:0] | | Threshold Act Value. Activity threshold value. To detect activity, the ADXL383 compares the absolute value of the 12-bit (signed) SAR acceleration data with the 11-bit (unsigned) THRESH_ACT value. THRESH_ACT is set in SAR codes; the value in g depends on the measurement range setting that is selected. The 12-bit (signed) SAR is multiplied by 16 to compare (shift left toward MSB). | 0x0 | R/W |

TIMED ACTIVITY (HIGH BYTE, BITS[23:16]) REGISTER

Address: 0x3B, Reset: 0x00, Name: TIME_ACT_H

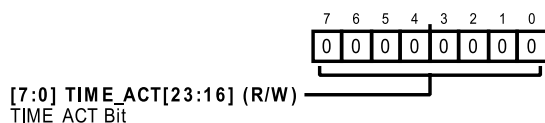


Table 90. Bit Descriptions for TIME_ACT_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------|--|-------|--------|
| [7:0] | TIME_ACT[23:16] | | TIME_ACT Bit. Required activity time. The 24-bit activity timer implements a robust activity detection that minimizes false positive motion triggers. When the timer is used (TIME_ACT | 0x0 | R/W |

REGISTER MAP

Table 90. Bit Descriptions for TIME_ACT_H (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|----------|----------|--|-------|--------|
| | | | > 0), only sustained motion can trigger activity detection. The value in this register sets the amount of time that at least one axis must be greater than the activity threshold (set by THRESH_ACT) for an activity event to be detected. 1 LSB = 500 μ s. | | |

TIMED ACTIVITY (MID BYTE, BITS[15:8]) REGISTER

Address: 0x3C, Reset: 0x00, Name: TIME_ACT_M

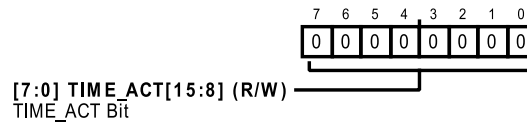


Table 91. Bit Descriptions for TIME_ACT_M

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------------|----------|---|-------|--------|
| [7:0] | TIME_ACT[15:8] | | TIME_ACT Bit. Required activity time. The 24-bit activity timer implements a robust activity detection that minimizes false positive motion triggers. When the timer is used (TIME_ACT > 0), only sustained motion can trigger activity detection. The value in this register sets the amount of time that at least one axis must be greater than the activity threshold (set by THRESH_ACT) for an activity event to be detected. 1 LSB = 500 μ s. | 0x0 | R/W |

TIMED ACTIVITY (LOW BYTE, BITS[7:0]) REGISTER

Address: 0x3D, Reset: 0x00, Name: TIME_ACT_L

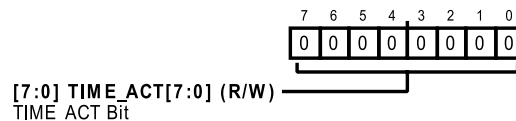


Table 92. Bit Descriptions for TIME_ACT_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------|---|-------|--------|
| [7:0] | TIME_ACT[7:0] | | TIME_ACT Bit. Required activity time. The 24-bit activity timer implements a robust activity detection that minimizes false positive motion triggers. When the timer is used (TIME_ACT > 0), only sustained motion can trigger activity detection. The value in this register sets the amount of time that at least one axis must be greater than the activity threshold (set by THRESH_ACT) for an activity event to be detected. 1 LSB = 500 μ s. | 0x0 | R/W |

INACTIVITY THRESHOLD (HIGH BYTE) REGISTER

Address: 0x3E, Reset: 0x00, Name: THRESH_INACT_H

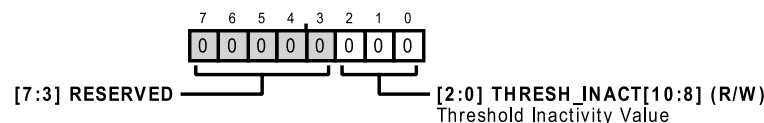


Table 93. Bit Descriptions for THRESH_INACT_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------------|----------|---|-------|--------|
| [7:3] | RESERVED | | Reserved. | 0x0 | R |
| [2:0] | THRESH_INACT[10:8] | | Threshold Inactivity Value. Inactivity threshold value. To detect inactivity, the ADXL383 compares the absolute value of the 12-bit (signed) SAR acceleration data with the 11-bit (unsigned) THRESH_INACT value. THRESH_INACT is set in SAR codes; the value in g depends on the measurement range setting that is selected. The 12-bit (signed) SAR is multiplied by 16 to compare (shift left toward MSB). | 0x0 | R/W |

REGISTER MAP

INACTIVITY THRESHOLD (LOW BYTE) REGISTER

Address: 0x3F, Reset: 0x00, Name: THRESH_INACT_L

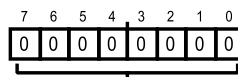
[7:0] THRESH_INACT[7:0] (R/W)
Threshold Inactivity Value

Table 94. Bit Descriptions for THRESH_INACT_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|---|-------|--------|
| [7:0] | THRESH_INACT[7:0] | | Threshold Inactivity Value. Inactivity threshold value. To detect inactivity, the ADXL383 compares the absolute value of the 12-bit (signed) SAR acceleration data with the 11-bit (unsigned) THRESH_INACT value. THRESH_INACT is set in SAR codes; the value in g depends on the measurement range setting that is selected. The 12-bit (signed) SAR is multiplied by 16 to compare (shift left toward MSB). | 0x0 | R/W |

TIMED INACTIVITY (HIGH BYTE, BITS[23:16]) REGISTER

Address: 0x40, Reset: 0x00, Name: TIME_INACT_H

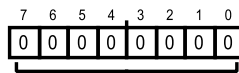
[7:0] TIME_INACT[23:16] (R/W)
TIME_INACT Bit

Table 95. Bit Descriptions for TIME_INACT_H

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|--|-------|--------|
| [7:0] | TIME_INACT[23:16] | | TIME_INACT Bit. Required inactivity time. The 24-bit activity timer implements a robust activity detection that minimizes false positive motion triggers. When the timer is used (TIME_INACT > 0), only sustained motion can trigger inactivity detection. The value in this register sets the amount of time that all axes must be lower than the inactivity threshold (set by THRESH_INACT) for an inactivity event to be detected. 1 LSB = 500 μ s. | 0x0 | R/W |

TIMED INACTIVITY (MID BYTE, BITS[15:8]) REGISTER

Address: 0x41, Reset: 0x00, Name: TIME_INACT_M

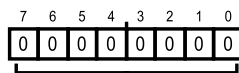
[7:0] TIME_INACT[15:8] (R/W)
TIME_INACT Bit

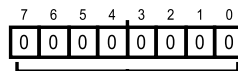
Table 96. Bit Descriptions for TIME_INACT_M

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------------|----------|--|-------|--------|
| [7:0] | TIME_INACT[15:8] | | TIME_INACT Bit. Required inactivity time. The 24-bit activity timer implements a robust activity detection that minimizes false positive motion triggers. When the timer is used (TIME_INACT > 0), only sustained motion can trigger inactivity detection. The value in this register sets the amount of time that all axes must be lower than the inactivity threshold (set by THRESH_INACT) for an inactivity event to be detected. 1 LSB = 500 μ s. | 0x0 | R/W |

TIMED INACTIVITY (LOW BYTE, BITS[7:0]) REGISTER

Address: 0x42, Reset: 0x00, Name: TIME_INACT_L

REGISTER MAP



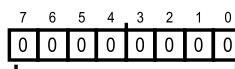
[7:0] TIME_INACT[7:0] (R/W)
TIME_INACT Bit

Table 97. Bit Descriptions for TIME_INACT_L

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------------|----------|--|-------|--------|
| [7:0] | TIME_INACT[7:0] | | TIME_INACT Bit. Required inactivity time. The 24-bit activity timer implements a robust activity detection that minimizes false positive motion triggers. When the timer is used (TIME_INACT > 0), only sustained motion can trigger inactivity detection. The value in this register sets the amount of time that all axes must be lower than the inactivity threshold (set by THRESH_INACT) for an inactivity event to be detected. 1 LSB = 500 μ s. | 0x0 | R/W |

TAP THRESHOLD REGISTER

Address: 0x43, Reset: 0x00, Name: TAP_THRESH



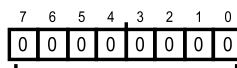
[7:0] TAP_THRESHOLD_PRESCALE (R/W)
TAP Threshold Prescale Register

Table 98. Bit Descriptions for TAP_THRESH

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------------------|----------|---|-------|--------|
| [7:0] | TAP_THRESHOLD_PRESCALE | | TAP Threshold Prescale Register. This register is eight bits and holds the threshold value for tap interrupts. The data format is unsigned; therefore, the magnitude of the tap event is compared with the value in TAP_THRESHOLD for normal tap detection. The scale factor is 500 mg/LSB with a maximum value of 2 times the range value in gravity. A value of 0 disables both tap and double tap detection. | 0x0 | R/W |

TAP DURATION REGISTER

Address: 0x44, Reset: 0x00, Name: TAP_DUR



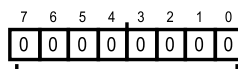
[7:0] TAP_DURATION (R/W)
TAP_DURATION Value

Table 99. Bit Descriptions for TAP_DUR

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:0] | TAP_DUR | | TAP_DURATION Value. The TAP_DURATION register is eight bits and contains an unsigned time value representing the maximum time that an event must be above the TAP_THRESHOLD threshold to qualify as a tap event. The scale factor is 625 μ s/LSB. | 0x0 | R/W |

TAP LATENCY WAIT TIME REGISTER

Address: 0x45, Reset: 0x00, Name: TAP_LATENT



[7:0] TAP_LATENT (R/W)
TAP Latent Bit

REGISTER MAP

Table 100. Bit Descriptions for TAP_LATENT

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|---|-------|--------|
| [7:0] | TAP_LATENT | | TAP Latent Bit. The TAP_LATENT register is eight bits and contains an unsigned time value representing the wait time from the detection of a tap event to the start of the time window (defined by the window register) during which a possible second tap event can be detected. The scale factor is 1.25 ms/LSB. A value of 0 disables the double tap function. | 0x0 | R/W |

TAP WINDOW REGISTER

Address: 0x46, Reset: 0x00, Name: TAP_WINDOW

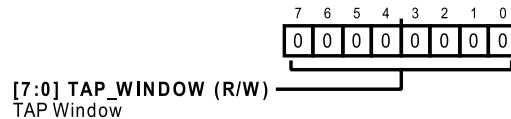


Table 101. Bit Descriptions for TAP_WINDOW

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|---|-------|--------|
| [7:0] | TAP_WINDOW | | TAP Window. The TAP_WINDOW register is eight bits and contains an unsigned time value representing the amount of time after the expiration of the latency time (determined by the latent register) during which a second valid second tap (double tap) must occur to be considered a valid double tap. The scale factor is 1.25 ms/LSB. | 0x0 | R/W |

TAP CONFIGURATION REGISTER

Address: 0x47, Reset: 0x00, Name: TAP_CFG

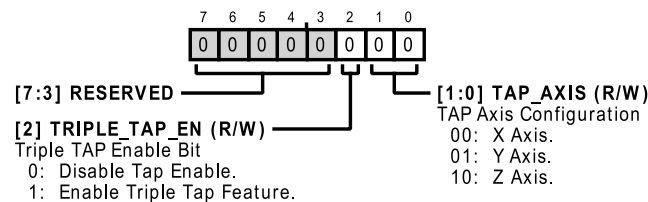


Table 102. Bit Descriptions for TAP_CFG

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|---------------|----------------|---|-------|--------|
| [7:3] | RESERVED | | Reserved. | 0x0 | R |
| 2 | TRIPLE_TAP_EN | 0 1 | Triple TAP Enable Bit. Disable Tap Enable. Enable Triple Tap Feature. | 0x0 | R/W |
| [1:0] | TAP_AXIS | 00 01 10 | TAP Axis Configuration. Selects which axis to look at for tap detection. X Axis. Y Axis. Z Axis. | 0x0 | R/W |

UNDERVOLTAGE AND OVERRANGE CONFIGURATION REGISTER

Address: 0x48, Reset: 0x00, Name: OR_CFG

REGISTER MAP

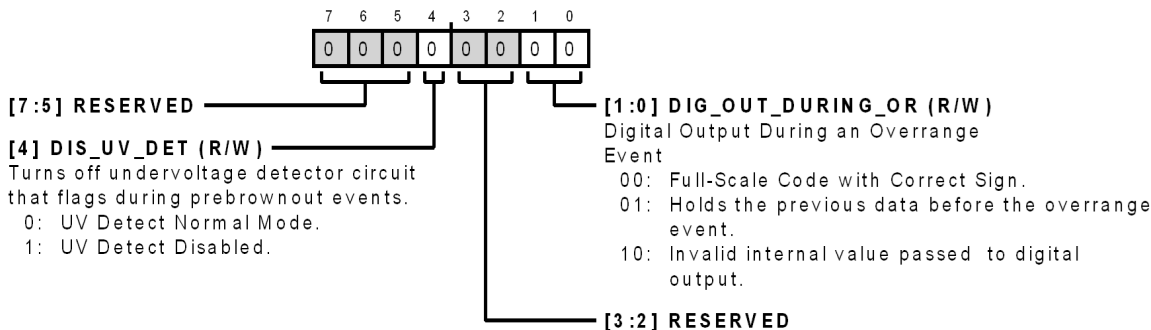


Table 103. Bit Descriptions for OR_CFG

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------------|--|-------|--------|
| [7:5] | RESERVED | | Reserved. | 0x0 | R |
| 4 | DIS_UV_DET | 0 1 | Turns off undervoltage detector circuit that flags during prebrownout events. The default value is 0 (UV detector enabled). UV Detect Normal Mode. UV Detect Disabled. | 0x0 | R/W |
| [3:2] | RESERVED | | Reserved. | 0x0 | R |
| [1:0] | DIG_OUT_DURING_OR | 00 01 10 | Digital Output During an Overrange Event. Configures digital output during overrange event (not valid in PDM mode). Full-Scale Code with Correct Sign. Holds the previous data before overrange event. Invalid internal value passed to digital output. | 0x0 | R/W |

SAR TRIGGER AND DIGITAL FILTER CONFIGURATION REGISTER

Address: 0x49, Reset: 0x00, Name: TRIG_CFG

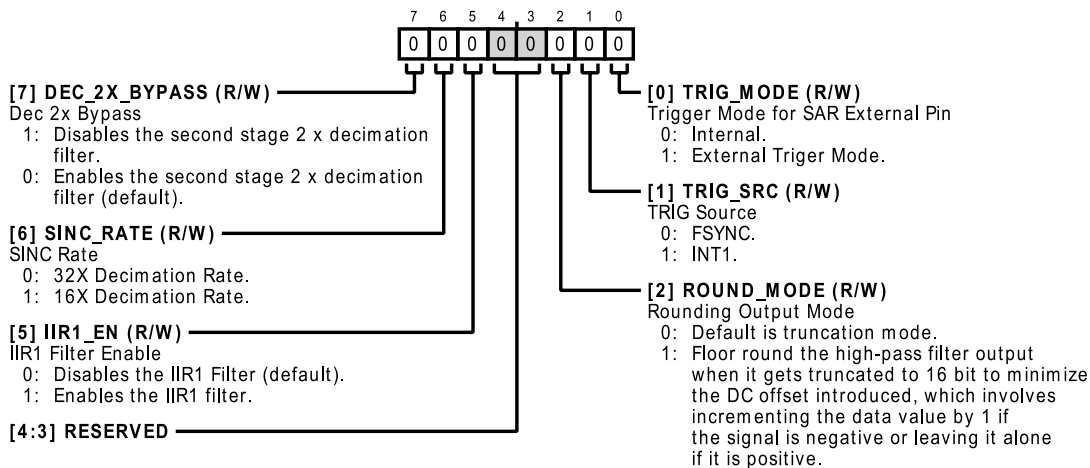


Table 104. Bit Descriptions for TRIG_CFG

| Bits | Bit Name | Settings | Description | Reset | Access |
|------|---------------|----------|--|-------|--------|
| 7 | DEC_2X_BYPASS | 1 0 | Dec 2x Bypass. The DEC_2X_BYPASS bit controls the second stage 2x decimation filter (increases ODR by a factor of 2). Disables the second stage 2x decimation filter. Enables the second stage 2x decimation filter (default). | 0x0 | R/W |
| 6 | SINC_RATE | | SINC Rate. SINC Rate controls the decimation rate of the first stage decimation filter, and the disabling of the second stage 2x decimation filter (increases ODR by a factor of 4). | 0x0 | R/W |

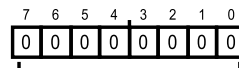
REGISTER MAP

Table 104. Bit Descriptions for TRIG_CFG (Continued)

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|---|-------|--------|
| | | 0 | 32× Decimation Rate. 32× decimation rate for the first stage decimation filter, and second stage 2× decimation filter is controlled by DEC_2X_BYPASS (default). | | |
| | | 1 | 16× Decimation Rate. 16× decimation rate for the first stage decimation filter, disable the second stage decimation filter | | |
| 5 | IIR1_EN | | IIR1 Filter Enable. Enable the optional IIR1 filter. Used when low group delay mode is enabled. Repurpose the EQ filter module as an IIR1 filter. Assuming EQ_BYPASS is set under HP mode, or in RBW or LP mode, and LPF_MODE is not set. | 0x0 | R/W |
| | | 0 | Disables the IIR1 filter (default). | | |
| | | 1 | Enables the IIR1 filter. | | |
| [4:3] | RESERVED | | Reserved. | 0x0 | R |
| 2 | ROUND_MODE | | Rounding Output Mode. Rounding mode selection for high-pass filter output. | 0x0 | R/W |
| | | 0 | Default is truncation mode. | | |
| | | 1 | Floor round the high-pass filter output when it gets truncated to 16 bit to minimize the DC offset introduced, which involves incrementing the data value by 1 if the signal is negative or leaving it alone if it is positive. | | |
| 1 | TRIG_SRC | | TRIG Source. | 0x0 | R/W |
| | | 0 | FSYNC. Use FSYNC pin as SAR trigger. | | |
| | | 1 | INT1. Use INT1 pin as SAR trigger. | | |
| 0 | TRIG_MODE | | Trigger Mode for SAR External Pin. | 0x0 | R/W |
| | | 0 | Internal. No external trigger. SAR convert start signal generated internally (default). | | |
| | | 1 | External Trigger Mode. SAR convert start signal comes from pin specified by the TRIG_SRC register. | | |

X-AXIS SAR USER OFFSET REGISTER

Address: 0x4A, Reset: 0x00, Name: X_SAR_OFFSET



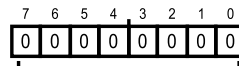
[7:0] X_SAR_OFFSET (R/W)
User X-Axis Offset Calibration

Table 105. Bit Descriptions for X_SAR_OFFSET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| [7:0] | X_SAR_OFFSET | | User X-Axis Offset Calibration. User X-axis offset calibration for low power signal path (ULP, VLP, or HS mode). Data is in twos complement format. Resolution (in mg/LSB) is equal to the resolution in the Data Register 0x15 to Data Register 0x1A divided by 8. | 0x0 | R/W |

Y-AXIS SAR USER OFFSET REGISTER

Address: 0x4B, Reset: 0x00, Name: Y_SAR_OFFSET



[7:0] Y_SAR_OFFSET (R/W)
User Y-Axis Offset Calibration

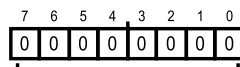
Table 106. Bit Descriptions for Y_SAR_OFFSET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| [7:0] | Y_SAR_OFFSET | | User Y-Axis Offset Calibration. User Y-axis offset calibration for low power signal path (ULP, VLP, or HS mode). Data is in twos complement format. Resolution (in mg/LSB) is equal to the resolution in the Data Register 0x15 to Data Register 0x1A divided by 8. | 0x0 | R/W |

REGISTER MAP

Z-AXIS SAR USER OFFSET REGISTER

Address: 0x4C, Reset: 0x00, Name: Z_SAR_OFFSET



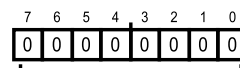
[7:0] Z_SAR_OFFSET (R/W)
User Z-axis Offset Calibration

Table 107. Bit Descriptions for Z_SAR_OFFSET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| [7:0] | Z_SAR_OFFSET | | User Z-Axis Offset Calibration. User Z-axis offset calibration for low power signal path (ULP, VLP, or HS mode). Data is in twos complement format. Resolution (in mg/LSB) is equal to the resolution in the Data Register 0x15 to Data Register 0x1A divided by 8. | 0x0 | R/W |

X-AXIS DSM USER OFFSET REGISTER

Address: 0x4D, Reset: 0x00, Name: X_DSM_OFFSET



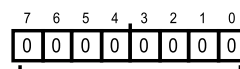
[7:0] X_DSM_OFFSET (R/W)
User X Axis Offset Calibration

Table 108. Bit Descriptions for X_DSM_OFFSET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| [7:0] | X_DSM_OFFSET | | User X-Axis Offset Calibration. User X-axis offset calibration for low noise signal path (HP, LP, or RBW mode). Data is in twos complement format. Resolution (in mg/LSB) is equal to the resolution in the Data Register 0x15 to Data Register 0x1A) divided by 8. | 0x0 | R/W |

Y-AXIS DSM USER OFFSET REGISTER

Address: 0x4E, Reset: 0x00, Name: Y_DSM_OFFSET



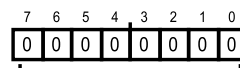
[7:0] Y_DSM_OFFSET (R/W)
User Y-Axis Offset Calibration

Table 109. Bit Descriptions for Y_DSM_OFFSET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| [7:0] | Y_DSM_OFFSET | | User Y-Axis Offset Calibration. User Y-axis offset calibration for low noise signal path (HP, LP, or RBW mode). Data is in twos complement format. Resolution (in mg/LSB) is equal to the resolution in the Data Register 0x15 to Data Register 0x1A) divided by 8. | 0x0 | R/W |

Z-AXIS DSM USER OFFSET REGISTER

Address: 0x4F, Reset: 0x00, Name: Z_DSM_OFFSET



[7:0] Z_DSM_OFFSET (R/W)
User Z-Axis Offset Calibration

REGISTER MAP

Table 110. Bit Descriptions for Z_DSM_OFFSET

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------|----------|---|-------|--------|
| [7:0] | Z_DSM_OFFSET | | User Z-Axis Offset Calibration. User Z-axis offset calibration for low noise signal path (HP, LP, or RBW mode). Data is in two's complement format. Resolution (in mg/LSB) is equal to the resolution in the Data Register 0x15 to Data Register 0x1A divided by 8. | 0x0 | R/W |

DIGITAL FILTER CONFIGURATION REGISTER

Address: 0x50, Reset: 0x00, Name: FILTER

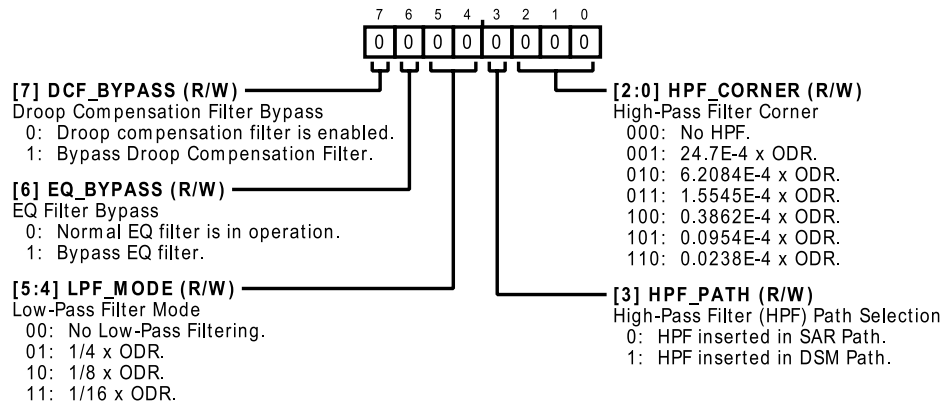


Table 111. Bit Descriptions for FILTER

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------|----------|---|-------|--------|
| 7 | DCF_BYPASS | | Droop Compensation Filter Bypass. This filter corrects the drooping effect of the first stage 32x decimation filter. 0 Droop compensation filter is enabled. 1 Bypass Droop Compensation Filter. | 0x0 | R/W |
| 6 | EQ_BYPASS | | EQ Filter Bypass. Applicable to HP modes for OP_MODE. EQ filter is disabled in RBW or LP mode. 0 Normal EQ filter is in operation. 1 Bypass EQ Filter. | 0x0 | R/W |
| [5:4] | LPF_MODE | | Low-Pass Filter Mode. Second-order, low-pass filter mode. Repurpose the EQ filter module as a low-pass filter. DSM path only. EQ bypass must be set to 1 to use the LPF. 00 No Low-Pass Filtering. 01 1/4 x ODR. 10 1/8 x ODR. 11 1/16 x ODR. | 0x0 | R/W |
| 3 | HPF_PATH | | High-Pass Filter (HPF) Path Selection. First-order, HPF. Set to 0 to use HPF on SAR path, or 1 to use HPF on DSM path. 0 HPF inserted in SAR Path. 1 HPF inserted in DSM Path. | 0x0 | R/W |
| [2:0] | HPF_CORNER | | High-Pass Filter Corner. First-order, HPF corner. 000 No HPF. 001 24.7E-4 x ODR 010 6.2084E-4 x ODR 011 1.5545E-4 x ODR 100 0.3862E-4 x ODR 101 0.0954E-4 x ODR 110 0.0238E-4 x ODR | 0x0 | R/W |

REGISTER MAP

USER TEMPERATURE SENSOR CONTROL REGISTERS

Address: 0x55, Reset: 0x00, Name: USER_TEMP_SENS_0

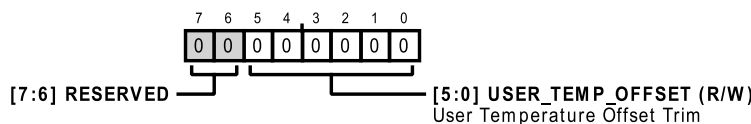


Table 112. Bit Descriptions for USER_TEMP_SENS_0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|------------------|----------|---|-------|--------|
| [7:6] | RESERVED | | Reserved. | 0x0 | R |
| [5:0] | USER_TEMP_OFFSET | | User Temperature Offset Trim. When USER_TEMP_TRIM_EN is set high, the USER_TEMP_OFFSET overrides the default NVM trim settings. Data is in twos complement format. The significance of USER_TEMP_OFFSET, Bit 0, matches the significance of TDATA_x, Bit 2, so the offset trim step size is 4 LSB/step. | 0x0 | R/W |

Address: 0x56, Reset: 0x00, Name: USER_TEMP_SENS_1

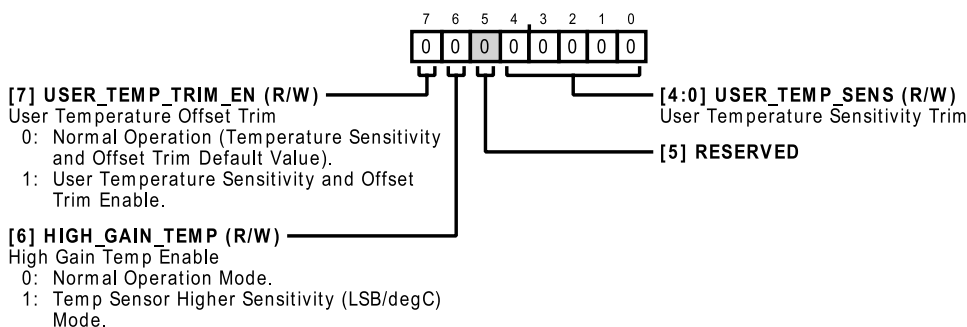


Table 113. Bit Descriptions for USER_TEMP_SENS_1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------------|----------|--|-------|--------|
| 7 | USER_TEMP_TRIM_EN | | User Temperature Offset Trim. When USER_TEMP_TRIM_EN is set high, the USER_TEMP_OFFSET and USER_TEMP_SENS override the default NVM trim settings. | 0x0 | R/W |
| | | 0 | Normal Operation (Temperature Sensitivity and Offset Trim Default Value). | | |
| | | 1 | User Temperature Sensitivity and Offset Trim Enable. | | |
| 6 | HIGH_GAIN_TEMP | | High Gain Temp Enable. Set to 1 to configure the temperature sensor to higher sensitivity (LSB/°C) mode. | 0x0 | R/W |
| | | 0 | Normal Operation Mode. Temperature sensor sensitivity is 10.2 LSB/°C. | | |
| | | 1 | Temp Sensor Higher Sensitivity (LSB/°C) Mode. Temperature sensor sensitivity is 16.5 LSB/°C. | | |
| 5 | RESERVED | | Reserved. | 0x0 | R |
| [4:0] | USER_TEMP_SENS | | User Temperature Sensitivity Trim. When USER_TEMP_TRIM_EN is set high, the USER_TEMP_SENS overrides the default NVM trim settings. Data is in twos complement format. The temperature sensitivity trim step size is 1/128 = 0.78125% per step. | 0x0 | R/W |

MISO AND GAIN SCALER CONFIGURATION REGISTER

Address: 0x58, Reset: 0x00, Name: MISO

REGISTER MAP

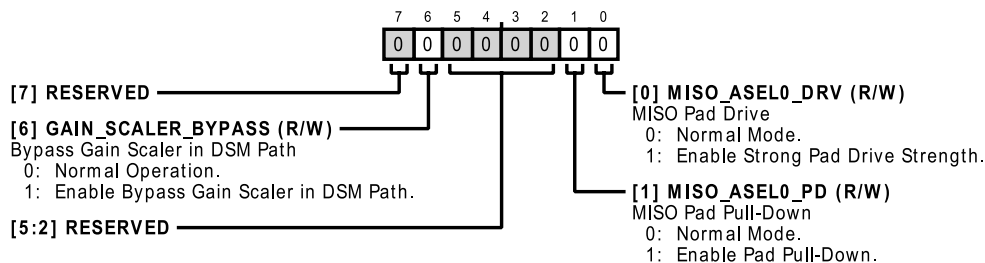


Table 114. Bit Descriptions for MISO

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|--------------------|----------|---|-------|--------|
| 7 | RESERVED | | Reserved. | 0x0 | R |
| 6 | GAIN_SCALER_BYPASS | 0 1 | Bypass Gain Scaler in DSM Path. Normal Operation. Enable Bypass Gain Scaler in DSM Path. | 0x0 | R/W |
| [5:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | MISO_ASEL0_PD | 0 1 | MISO Pad Pull-Down. Enables a weak pull-down path (MΩ) on MISO to avoid pin floating. Normal Mode. Enable Pad Pull-Down. | 0x0 | R/W |
| 0 | MISO_ASEL0_DRV | 0 1 | MISO Pad Drive. Enables stronger output driver on MISO line. Recommended for high speed SPI operation. Normal Mode. Enable Strong Pad Drive Strength. | 0x0 | R/W |

S_{OUT0} PAD CONTROL REGISTER

Address: 0x59, Reset: 0x00, Name: SOUT0

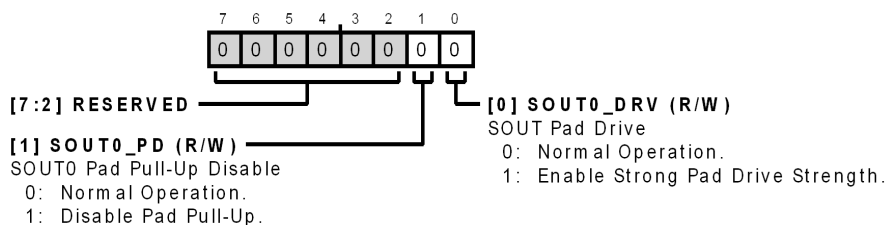


Table 115. Bit Descriptions for SOUT0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-----------|----------|---|-------|--------|
| [7:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | SOUT0_PD | 0 1 | SOUT0 Pad Pull-Up Disable. By default, an internal weak pull-up (MΩ) is enabled to avoid pin floating. Set this bit to 1 to disable the pull-up driver (recommended in I ² S/TDM tristate mode) Normal Operation. Disable Pad Pull-Up. | 0x0 | R/W |
| 0 | SOUT0_DRV | 0 1 | SOUT Pad Drive. Enables stronger output driver on S _{OUT0} line. Recommended for high speed I ² S/TDM/PDM operation. Normal Operation. Enable Strong Pad Drive Strength. | 0x0 | R/W |

MCLK PAD REGISTER

Address: 0x5A, Reset: 0x00, Name: MCLK

REGISTER MAP

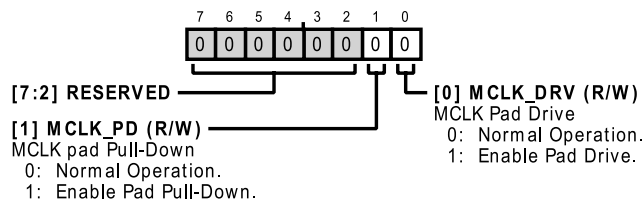


Table 116. Bit Descriptions for MCLK

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | MCLK_PD | 0 1 | MCLK Pad Pull-Down. Enables a weak pull-down path ($M\Omega$) on MCLK to avoid pin floating. Normal Operation. Enable Pad Pull-Down. | 0x0 | R/W |
| 0 | MCLK_DRV | 0 1 | MCLK Pad Drive. Enables stronger output driver on MCLK line. Recommended for high speed I ² S/TDM/PDM operation. Normal Operation. Enable Pad Drive. | 0x0 | R/W |

BCLK PAD REGISTER

Address: 0x5B, Reset: 0x00, Name: BCLK

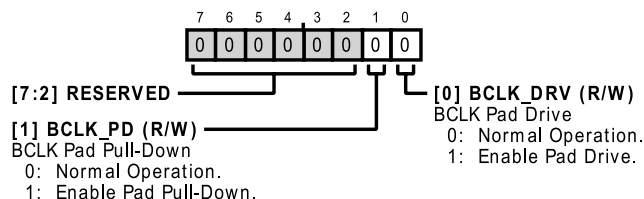
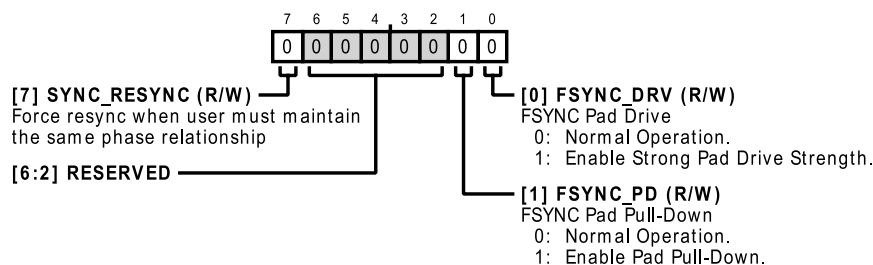


Table 117. Bit Descriptions for BCLK

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|---|-------|--------|
| [7:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | BCLK_PD | 0 1 | BCLK Pad Pull-Down. Enables a weak pull-down path ($M\Omega$) on BCLK to avoid pin floating. Normal Operation. Enable Pad Pull-Down. | 0x0 | R/W |
| 0 | BCLK_DRV | 0 1 | BCLK Pad Drive. Enables stronger output driver on BCLK line. Recommended for high speed I ² S/TDM/PDM operation. Normal Operation. Enable Pad Drive. | 0x0 | R/W |

FSYNC PAD AND RESYNC CONFIGURATION REGISTER

Address: 0x5C, Reset: 0x00, Name: FSYNC



REGISTER MAP

Table 118. Bit Descriptions for FSYNC

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|-------------|----------|--|-------|--------|
| 7 | SYNC_RESYNC | | Force resync when user must maintain the same phase relationship. Force a resynchronization of the internal datapath logic to ensure consistent phase behavior of data output. Valid when using EXT_SYNC or AUDIO_MODE only. Toggle this bit to 1 then back to 0 to force resynchronization. | 0x0 | R/W |
| [6:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | FSYNC_PD | 0 1 | FSYNC Pad Pull-Down. Enables a weak pull-down path (MΩ) on FSYNC to avoid pin floating. Normal Operation. Enable Pad Pull-Down. | 0x0 | R/W |
| 0 | FSYNC_DRV | 0 1 | FSYNC Pad Drive. Enables stronger output driver on FSYNC line. Recommended for high speed I ² S/TDM/PDM operation. Normal Operation. Enable Strong Pad Drive Strength. | 0x0 | R/W |

INT0 PAD CONTROL REGISTER

Address: 0x5D, Reset: 0x00, Name: INT0

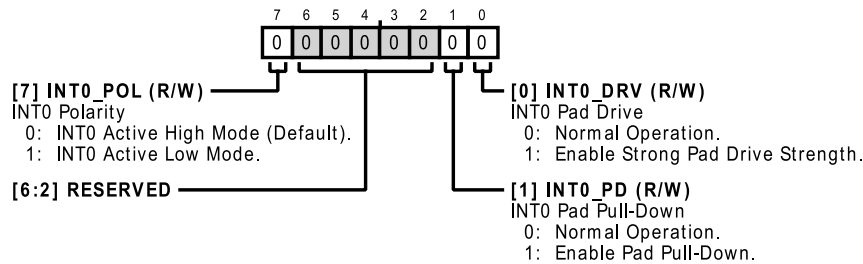


Table 119. Bit Descriptions for INT0

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| 7 | INT0_POL | 0 1 | INT0 Polarity. Configures whether the INT0 pin operates in active high (B7 low) or active low (B7 high) mode. INT0 Active High Mode (Default). INT0 Active Low Mode. | 0x0 | R/W |
| [6:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | INT0_PD | 0 1 | INT0 Pad Pull-Down. Enables a weak pull-down path (MΩ) on INT0 to avoid pin floating. Normal Operation. Enable Pad Pull-Down. | 0x0 | R/W |
| 0 | INT0_DRV | 0 1 | INT0 Pad Drive. Enables stronger output driver on INT0 line. Recommended if the interrupt pin has heavy loading. Normal Operation. Enable Strong Pad Drive Strength. | 0x0 | R/W |

INT1 PAD CONTROL REGISTER

Address: 0x5E, Reset: 0x00, Name: INT1

REGISTER MAP

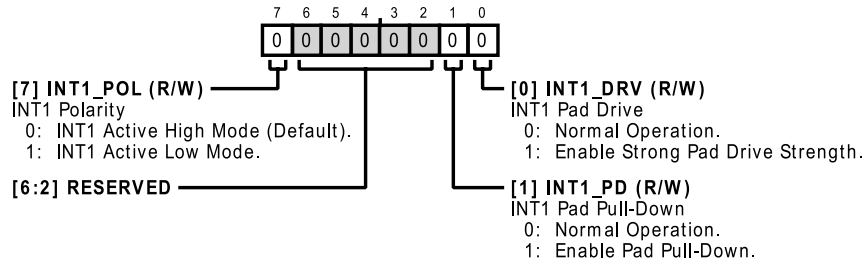


Table 120. Bit Descriptions for INT1

| Bits | Bit Name | Settings | Description | Reset | Access |
|-------|----------|----------|--|-------|--------|
| 7 | INT1_POL | 0 1 | INT1 Polarity. Configures whether the INT1 pin operates in active high (B7 low) or active low (B7 high) mode. INT1 Active High Mode (Default). INT1 Active Low Mode. | 0x0 | R/W |
| [6:2] | RESERVED | | Reserved. | 0x0 | R |
| 1 | INT1_PD | 0 1 | INT1 Pad Pull-Down. Enables a weak pull-down path (MΩ) on INT1 to avoid pin floating. Normal Operation. Enable Pad Pull-Down. | 0x0 | R/W |
| 0 | INT1_DRV | 0 1 | INT1 Pad Drive. Enables stronger output driver on INT1 line. Recommended if the interrupt pin has heavy loading. Normal Operation. Enable Strong Pad Drive Strength. | 0x0 | R/W |

APPLICATIONS INFORMATION

APPLICATION EXAMPLES

This section includes several application examples and initialization sequences for the ADXL383. Use these sequences as a starting point and modify these sequences to suit individual application requirements.

DEVICE CONFIGURATION

All configuration register writes must be completed with the ADXL383 in standby mode. The only exception to this is the activity and inactivity threshold registers (Register 0x39, Register 0x3A, Register 0x3E, and Register 0x3F). These registers must be set after entering the desired operation mode (see the OP_MODE register, Register 0x26). See the following sections for example initialization sequences.

Settings for each of the registers vary based on application requirements. For more information, see the [Analog Devices Device ID Register](#) section through the [INT1 Pad Control Register](#) section.

Start-Up Routine

The following start-up routine details the most basic initialization sequence to start receiving data from the ADXL383 via the SPI or I²C. Perform the following configuration writes while the ADXL383 is in standby mode. Before sending this sequence, verify that the SPI or I²C communication is working correctly by reading Register 0x00 to confirm that the correct response (0xAD) is received.

1. Read Register 0x11 (STATUS0). Verify that NVM_BUSY_STATUS (Bit 7) = 0, confirming that the NVM load is complete. Alternatively, wait for at least 3 ms after power-up or soft reset.
2. Write 0xF0 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, z, and temperature channels.
3. Write 0x80 to Register 0x49 (TRIG_CFG).
 - ▶ Bypasses IIR7 (2× decimation stage) as required by the HP standard configuration (see [Table 17](#)).
4. Write 0x0C to Register 0x26 (OP_MODE).
 - ▶ Enables HP mode at ±15 g range.

After entering measurement mode, wait at least 2 ms before reading acceleration data.

Example: FIFO Mode

The built-in FIFO can be enabled with the following example sequence:

1. Read 0x11 (STATUS0).
 - ▶ Clears any FIFO status flag. Additionally, any other STATUS words can be read.
2. Write 0x78 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, and z channels and enables FIFO mode. Data does not start accumulating in the FIFO until standby mode is exited.
3. Write 0x60 to Register 0x30 (FIFO_CFG0).
 - ▶ Enables FIFO channel ID and FIFO stream mode.
4. Write 0x0C to Register 0x31 (FIFO_CFG1).
 - ▶ Sets FIFO_SAMPLES (Register 0x30, Bit 0 and Register 0x31, Bits[7:0]) to 12. The FIFO_WATERMARK bit (Register 0x11, Bit 3) asserts when four full samples (X, Y, and Z) are stored in the FIFO.
 - ▶ This value can be changed to fit application needs.
5. Write 0x08 to Register 0x2B (INT0_MAP0).
 - ▶ Maps the FIFO_WATERMARK bit (Register 0x11, Bit 3) to the INT0 pin.
6. Write 0x01 to Register 0x58 (MISO).
 - ▶ Increases drive strength of the MISO line which is recommended for high-speed SPI operation.
7. Write 0x02 to Register 0x26 (OP_MODE).
 - ▶ Enables ULP mode. Data now starts accumulating in the FIFO.

After entering ULP mode, use the watermark interrupt to trigger reading data from the FIFO. Read FIFO_ENTRIES (Register 0x1E, Bits[7:0]) and Register 0x1F, Bit 0) to determine the number of samples that are currently in the FIFO before each FIFO read. Use a multibyte read of Register 0x1D (FIFO_DATA) to read the entire contents of the FIFO. Then, read the FIFO_WATERMARK bit in the STATUS0 register. If needed, all the STATUS words can be read in a single multibyte read.

APPLICATIONS INFORMATION

Example: I²S Mode

I²S protocol for audio data is suitable for obtaining high speed, synchronous accelerometer data. Because latency is often important in audio applications, it is most common to set the system clock to 768 kHz as described in the [I²S/TDM Audio Low Latency](#) section. This setting of the system clock requires setting up the clock divider (EXT_CLK_RATE, Register 0x25, Bits[7:4]) such that the BCLK divides down to 768 kHz.

See the example sequence that follows for a 3.072 MHz BCLK and 48 kHz FSYNC:

1. Write 0x00 to Register 0x32 (SPT_CFG0).
 - ▶ Sets the word width to 32 bits.
 - ▶ Configures the device to expect stereo FSYNC (50% duty cycle).
2. Write 0x88 to Register 0x33 (SPT_CFG1).
 - ▶ Sets time slots for x-axis and y-axis data-words.
 - ▶ Sets the output to repeat samples if ODR < FSYNC rate.
3. Write 0x5A to Register 0x34 (SPT_CFG2).
 - ▶ Sets time slots for z-axis data-word.
4. Write 0x00 to Register 0x35 (SYNC_CFG).
 - ▶ Sets BCLK and FSYNC source (external).
5. Optional: write 0x01 to Register 0x59 (S_{OUT0}) and 0x01 to Register 0x5A (MCLK).
 - ▶ Increases drive strength of the data output pins.
6. Write 0xC0 to Register 0x49 (TRIG_CFG).
 - ▶ Sets the internal decimation and filter bypasses to select an ODR of 48 kHz.
7. Write 0x32 to Register 0x25 (CLK_CTRL).
 - ▶ Sets the external clock and sets the clock divider (EXT_CLK_RATE is divide by 4), which divides the 3.072 MHz BCLK down to the expected system clock (768 kHz).
8. Write 0xC0 to Register 0x50 (FILTER).
 - ▶ Bypasses the EQ filter and DCF. LPF and HPF remain disabled.
9. Write 0x70 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, and z channels.
10. Write 0x1C to Register 0x26 (OP_MODE).
 - ▶ Enables HP mode and audio mode.

Example: TDM Mode

Similar to the I²S protocol, the ADXL383 supports TDM protocol communication. Because latency is often important in audio applications, it is most common to set the ADXL383 system clock to 768 kHz as described in the [I²S/TDM Audio Low Latency](#) section, which requires setting up the clock divider (EXT_CLK_RATE, Register 0x25, Bits[7:4]) such that the BCLK divides down to 768 kHz.

See the example sequence that follows for a 6.144 MHz BCLK and 48 kHz FSYNC:

1. Write 0x08 to Register 0x32 (SPT_CFG0).
 - ▶ Sets the word width to 32 bits.
 - ▶ Configures the device to expect a sync pulse that is a single bit clock wide.
2. Write 0x88 to Register 0x33 (SPT_CFG1).
 - ▶ Sets time slots for x-axis and y-axis data-words.
 - ▶ Sets the output to repeat samples if ODR < FSYNC rate.
3. Write 0x1A to Register 0x34 (SPT_CFG2).
 - ▶ Sets time slots for z-axis data-word.
4. Write 0x00 to Register 0x35 (SYNC_CFG).
 - ▶ Sets BCLK and FSYNC source (external).
5. Optional: write 0x01 to Register 0x59 (S_{OUT0}) and 0x01 to Register 0x5A (MCLK).
 - ▶ Increases drive strength of the data output pins.
6. Write 0xC0 to Register 0x49 (TRIG_CFG).
 - ▶ Sets the internal decimation and filter bypasses to select an ODR of 48 kHz.
7. Write 0x52 to Register 0x25 (CLK_CTRL).
 - ▶ Sets the external clock and sets the clock divider (EXT_CLK_RATE is divide by 8), which divides the 6.144 MHz BCLK down to the expected system clock (768 kHz).
8. Write 0xC0 to Register 0x50 (FILTER).
 - ▶ Bypasses the EQ filter and DCF. LPF and HPF remain disabled.
9. Write 0x70 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, and z channels.
10. Write 0x1C to Register 0x26 (OP_MODE).
 - ▶ Enables HP mode and audio mode.

Example: PDM Mode

The PDM bypasses the digital filters and offers the best performance in terms of latency. Additional filtering and decimation may be required at the system level. See the example initialization sequence as follows:

1. Write 0x39 to Register 0x36 (PDM_CFG).
 - ▶ Configures x-data in Slot A and y-data in Slot B (S_{OUT0} pin).
 - ▶ Configures z-data in Slot A (FSYNC pin).
2. Optional: write 0x01 to Register 0x59 (S_{OUT0}) and 0x01 to Register 0x5C (FSYNC).
 - ▶ Increases drive strength of the data output pins.
3. Write 0x02 to Register 0x25 (CLK_CTRL).
 - ▶ Sets the BCLK pin as the external clock source.
 - ▶ Provide an external clock of 1024 kHz (or 768 kHz) on the BCLK pin. If a higher clock rate is required, choose an external clock divider such that the system clock remains at 1024 kHz (or 768 kHz). For example, with a 6.144 MHz external clock, set EXT_CLK_RATE (Register 0x25, Bits[7:4]) to divide by 6 to get a 1024 kHz system clock.
4. Optional: write 0x80 to Register 0x37 (ACT_INACT_CTL)

APPLICATIONS INFORMATION

- ▶ Inverts PDM polarity so that 0% PDM density corresponds to negative full scale.
- 5. Write 0x70 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, and z channels.
- 6. Write 0x2C to Register 0x26 (OP_MODE).
 - ▶ Enables HP mode and PDM mode.

Example: External Sync Mode

External synchronization allows the user to synchronize acceleration sampling to an external synchronization signal. This feature is only supported for the high performance signal chain (HP, RBW, and LP operational modes). In order to enable the external sync with internal clock mode follow these steps:

1. Optional : write 0x00 to Register 0x25 (CLK_CTRL).
 - ▶ This setting configures the ADXL383 to use the internal clock. If an external clock is desired, write 0b10 to the CLK_SRC bits (Register 0x25, Bits[1:0]). See the [External Synchronization](#) section for more detail.
2. Write 0x10 to Register 0x35 (SYNC_CFG).
 - ▶ SYNC_MODE = 1. This setting synchronizes the output data rate of the ADXL383 with the external sync signal.
3. Write 0x70 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, and z channels.
4. Write 0x80 to Register 0x49 (TRIG_CFG).
 - ▶ Bypasses IIR7 (2× decimation stage) to allow ODR to increase to 32 kHz.
5. Write 0x0C to Register 0x26 (OP_MODE).
 - ▶ Enables HP mode.

Example: Heart Sounds Mode

The ADXL383 has a heart sounds mode that optimizes performance and power consumption. The heart sounds mode is a single-channel mode (z-axis only) that has low noise density while maintaining low power consumption (see [Table 1](#)). The heart sounds mode can be activated with the following example sequence:

1. Write 0x40 to Register 0x27 (DIG_EN).
 - ▶ Enables z channel only.
2. Perform any configuration writes to the HPF settings if desired.
3. Write 0x01 to Register 0x26 (OP_MODE).
 - ▶ Enables HS mode.

Example: Activity and Inactivity Detection Mode

The ADXL383 features built-in logic that detects activity (presence of acceleration more than a threshold) and inactivity (lack of acceleration more than a threshold). Activity and inactivity events can be used as triggers to manage the accelerometer mode of operation, trigger an interrupt to a host processor, and/or autonomously drive a motion switch.

See the example sequence that follows to configure activity and inactivity detection:

1. Write 0xA0 to Register 0x2B (INT0_MAP0) and 0x00 to Register 0x2C (INT0_MAP1) to map the activity interrupt to the INT0 pin.
2. Write 0x40 to Register 0x2D (INT1_MAP0) and 0x00 to Register 0x2E (INT1_MAP1), to map the inactivity interrupt to the INT1 pin.
3. Write 0x05 to Register 0x37 (ACT_INACT_CTL) to enable activity and inactivity detection.
4. Write 0x03 to Register 0x38 (SNSR_AXIS_EN) to enable x-axis and y-axis for activity and inactivity detection.
5. Write 0x00 to Register 0x3B (TIME_ACT_H), 0x00 to Register 0x3C (TIME_ACT_M), and 0xC8 to Register 0x3D (TIME_ACT_L) to set the activity time to 100 ms.
6. Write 0x00 to Register 0x40 (TIME_INACT_H), 0x00 to Register 0x41 (TIME_INACT_M), and 0xC8 to Register 0x42 (TIME_INACT_L) to set the inactivity time to 100 ms.
7. Write 0x02 to Register 0x26 (OP_MODE) to enable ULP mode.
8. Write 0x01 to Register 0x39 (THRESH_ACT_H) and 0x00 to Register 0x3A (THRESH_ACT_L) to set the activity threshold to 2.048 g. To obtain the THRESH_ACT_x register value, convert the target threshold in g to LSBs using the corresponding sensitivity ($2.048\text{ g} \times 2000\text{ LSB/g} = 4096\text{ LSB}$), divide the result by 16, and write the value to the register ($4096/16 = 256 = 0x100$).
9. Write 0x00 to Register 0x3E (THRESH_INACT_H) and 0x22 to Register 0x3F (THRESH_INACT_L) to set the inactivity threshold to 0.272 g.

APPLICATIONS INFORMATION

Example: Tap Detection Mode

The ADXL383 has a built-in single, double, and triple tap detection. The tap threshold, duration, window, and latency can all be configured to fit the application needs (see [Figure 76](#)).

See the example sequence that follows to configure tap detection:

1. Write 0x01 to Register 0x2C (INT0_MAP1).
 - ▶ Maps the single tap detect interrupt to the INT0 pin.
2. Write 0x06 to Register 0x2E (INT1_MAP1).
 - ▶ Maps the double and triple tap detect interrupts to the INT1 pin. When multiple interrupt functions are mapped to the same interrupt pin, the logical OR of the two functions determines when the interrupt is asserted. A read of Register 0x12 (STATUS1) can determine which tap event (double or triple) has occurred.
3. Write 0x08 to Register 0x43 (TAP_THRESH) to set the tap detect threshold to 4 g.
4. Write 0x40 to Register 0x44 (TAP_DUR) to set the tap duration to 40 ms.
5. Write 0x20 to Register 0x45 (TAP_LATENT) to set the latency time to 40 ms.
 - ▶ A value of 0x00 in this register disables double and triple tap detection.
6. Write 0xFF to Register 0x46 (TAP_WINDOW) to set the tap window duration to 318.75 ms, which sets the duration time where additional taps can be detected (second or third).
7. Write 0x06 to Register 0x47 (TAP_CFG).
 - ▶ This setting enables triple tap detection and sets the z-axis as the active tap detection axis.
8. Write 0x70 to Register 0x27 (DIG_EN).
 - ▶ Enables x, y, and z channels.
9. Write 0x03 to Register 0x26 (OP_MODE).
 - ▶ Enables VLP mode.

Example: Implementing Free Fall Detection

The ADXL383 has built-in, free fall detection using an inactivity interrupt.

When an object is in true free fall, acceleration on all axes is 0 g. Therefore, free fall detection is achieved by looking for acceleration on all axes to fall to less than a certain threshold (close to 0 g) for a certain amount of time. The inactivity detection functionality, when used in absolute mode, does exactly this.

To use inactivity to implement free fall detection, set the value in the THRESH_INACT_x register (Register 0x3E and Register 0x3F) to the desired free fall threshold. Values between 300 mg and 600 mg are recommended; the register setting for these values varies based on the g range setting of the ADXL383, as follows:

$$THRESH_INACT_x =$$

$$Threshold\ Value\ (g) \times Scale\ Factor\ (LSB\ per\ g)$$

Set the value in the TIME_INACT_x register (Register 0x40 through Register 0x42) to implement the minimum amount of time that the acceleration on all axes must be less than the free fall threshold to generate a free fall condition. Values between 100 ms and 350 ms are recommended; the register setting for this varies based on the output data rate.

$$TIME_INACT_x = Time\ (sec) \times Data\ Rate\ (Hz)$$

When a free fall condition is detected, the inactivity status is set to 1, and, if the function is mapped to an interrupt pin (INT0 or INT1), an inactivity interrupt triggers on that pin.

APPLICATIONS INFORMATION

POWER SUPPLY REQUIREMENTS

The ADXL383 operates using supply voltage rails ranging from 2.25 V to 3.6 V. The operating voltage range (V_S) specified in [Table 1](#) ranges from 2.25 V to 3.6 V to account for inaccuracies and transients of up to $\pm 10\%$ on the supply voltage. When power cycling the ADXL383, it is highly recommended to fully discharge the device to ground level ($V_S = 0$ V) on each power cycle. If this is not possible, care must be taken regarding the following specifications:

- ▶ Supply reset threshold (V_{RESET})
- ▶ Hold time
- ▶ Rise time

Supply Reset Threshold

During start-up or power cycling of the ADXL383, V_S must always be started up from less than V_{RESET} . When the ADXL383 is operating, any time power is removed from the ADXL383 or falls to less than 2.25 V, V_S must be discharged lower than V_{RESET} .

Hold Time

To ensure a successful power-on reset (POR), V_S must be held to less than V_{RESET} for at least 1 ms before reapplying the supply to the ADXL383 (see [Figure 83](#)).

Rise Time

The supply voltage rise time is defined as the time from 0 V to 90% of V_S , which is true regardless of what supply voltage is used (see [Figure 83](#)).

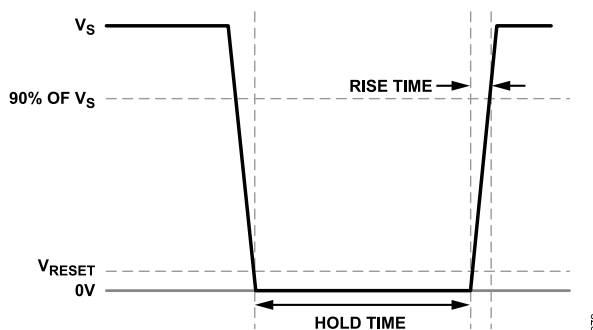


Figure 83. POR and Start-Up Requirements

To enable supply discharge, it is recommended to power the ADXL383 from a microcontroller general-purpose input and output (GPIO), connect a shutdown discharge switch to the supply, or use a voltage regulator with a shutdown discharge feature.

Following POR, the output requires 2 ms to settle after entering measurement mode.

APPLICATIONS INFORMATION

INTERRUPTS

Several of the built-in functions of the ADXL383 can trigger interrupts to alert the host processor of certain status conditions. See the [Interrupt Pins](#) section for further details.

Interrupt Pins

Interrupts can be mapped to either (or both) of the two designated output pins, INT0 and INT1. All functions can be used simultaneously. If multiple interrupts are mapped to one pin, the OR combination of the interrupts determines the status of the pin.

If no functions are mapped to an interrupt pin, that pin is automatically configured to a high impedance (high-Z) state. The pins are also placed in the high-Z state upon a reset.

When a certain status condition is detected, the pin that the condition is mapped to is activated. The configuration of the pin is active

high by default so that, when it is activated, the pin goes high. However, this configuration can be switched to active low by setting the INTx_POL bit in Register 0x5D, Bit 7 and Register 0x5E, Bit 7.

The INT pins can be connected to the interrupt input of a host processor where interrupts are responded to with an interrupt routine.

Both interrupt pins are push-pull, low impedance pins with an output impedance of 50 Ω (typical) when being driven, and these pins also have the digital output specifications shown in [Table 121](#). Both pins have bus keepers when the pins are not internally driven.

To prevent interrupts from being falsely triggered during configuration, disable interrupts while their settings, such as thresholds, timings, or other values, are configured.

Table 121. Interrupt Pin Digital Output

| Parameter | Test Conditions | Limit ¹ | | Unit |
|--|-------------------------------|-----------------------|-----------------------|---------------|
| | | Min | Max | |
| Digital Output | | | | |
| Low Level Output Voltage (V_{OL}) | $I_{OL} = 500 \mu\text{A}$ | | $0.1 \times V_{DDIO}$ | V |
| High Level Output Voltage (V_{OH}) | $I_{OH} = -300 \mu\text{A}$ | $0.9 \times V_{DDIO}$ | | V |
| Low Level Output Current (I_{OL}) | $V_{OL} = V_{OL, \text{max}}$ | 500 | | μA |
| High Level Output Current (I_{OH}) | $V_{OH} = V_{OH, \text{min}}$ | | -300 | μA |

¹ Limits based on design, not production tested.

APPLICATIONS INFORMATION

USING AN EXTERNAL CLOCK

An external clock can be used to improve clock frequency accuracy or to enable additional features (for example, interpolation sync). The CLK_CTRL register (Register 0x25) is used to set the external clock features.

The external clock can be provided on either MCLK or BCLK. The CLK_SRC bits (Bits[1:0]) must be set to match the chosen clock source (internal, MCLK, or BCLK).

The order of operation for the external clock usage is as follows:

1. Power on the ADXL383.
2. Set the CLK_CTRL register (Register 0x25) to the desired value.
3. Enable acceleration and temperature channels by writing to the MODE_CHANNEL_EN bits in the DIG_EN register (Register 0x27, Bits[7:4]).
4. Set the ADXL383 to the desired operational mode (HP, RBW, LP, and so on) by writing to the OP_MODE bits in the OP_MODE register (Register 0x26, Bits[3:0]).

The clock must be an integer multiple of the 1024 kHz nominal clock frequency such that it can be divided down to fit the intended nominal clock frequency by setting the internal divider (EXT_CLK_RATE bits in the CLK_CTRL register (Register 0x25, Bits[7:4])). The EXT_CLK_RATE bits must be set to the appropriate divider according to Table 122. The external clock must be divided down to the expected system clock (1024 kHz if using HP, RBW, or LP modes or 256 kHz if using VLP, ULP, HS modes). See Table 19 for more information.

Table 122. External Clock Value Input and Corresponding Divider Settings for HP, RBW, or LP Modes (Register 0x25)

| External Clock Value (MHz) | Divider Value | EXT_CLK_RATE |
|----------------------------|---------------|--------------|
| 1.024 | No divider | 4'b0000 |
| 2.048 | Divide by 2 | 4'b0001 |
| 3.072 | Divide by 3 | 4'b0010 |
| 4.096 | Divide by 4 | 4'b0011 |
| 6.144 | Divide by 6 | 4'b0100 |
| 8.192 | Divide by 8 | 4'b0101 |
| 12.288 | Divide by 12 | 4'b0110 |
| 16.384 | Divide by 16 | 4'b0111 |
| 24.576 | Divide by 24 | 4'b1000 |

MECHANICAL CONSIDERATIONS FOR MOUNTING

Mount the ADXL383 on the PCB in a location that is close to a hard mounting point on the PCB to the case. Mounting the ADXL383 at an unsupported PCB location, as shown in Figure 84, can result in large, apparent measurement errors due to undamped PCB vibration. Locating the accelerometer near a hard mounting point ensures that any PCB vibration at the accelerometer is more than the mechanical sensor resonant frequency of the accelerometer

and, therefore, effectively invisible to the accelerometer. Multiple mounting points, close to the sensor, and/or a thicker PCB can also help to reduce the effect of system resonance on the performance of the sensor.

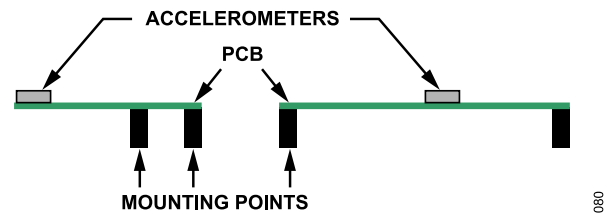


Figure 84. Incorrectly Placed Accelerometers

PCB FOOTPRINT

Figure 85 shows the recommended PCB footprint. The inner pads represent the ADXL383 pads (0.40 mm × 0.280 mm). The outer pads (0.50 mm × 0.38 mm) represent the footprint on the PCB (PCB pads). To minimize package level stress on the ADXL383, the following guidelines are outlined:

- ▶ All PCB pad dimensions must match the dimensions shown in Figure 85.
- ▶ PCB traces must be symmetric around the ADXL383, which means that the trace width must match the horizontally opposite traces and vertically opposite traces to minimize package stress when exposed to changing temperatures.
- ▶ Do not place a ground pad under the ADXL383.

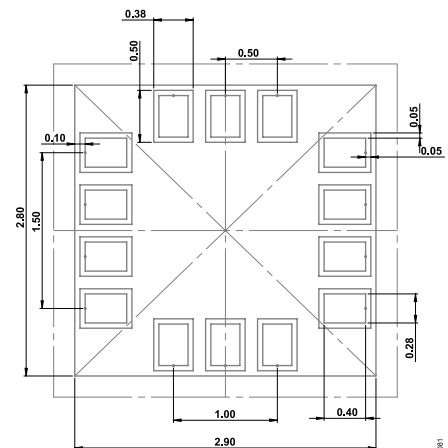


Figure 85. Recommended PCB Footprint, Inner Pads Represent Pads on the ADXL383 Package, Outer Pads Represent the Footprint on the PCB, and All Dimensions in Millimeters

OUTLINE DIMENSIONS

| Package Drawing Option | Package Type | Package Description |
|------------------------|--------------|-----------------------------|
| CC-14-3 | LGA | 14-Terminal Land Grid Array |

For the latest package outline information and land patterns (footprints), go to [Package Index](#).

ORDERING GUIDE

| Model ¹ | Temperature Range | Package Description | Package Quantity | Package Option |
|--------------------|-------------------|---------------------|------------------|----------------|
| ADXL383-1BCCZ-RL | -40°C to +125°C | 14-Terminal LGA | Reel, 5000 | CC-14-3 |
| ADXL383-1BCCZ-RL7 | -40°C to +125°C | 14-Terminal LGA | Reel, 1500 | CC-14-3 |
| ADXL383-2BCCZ-RL | -40°C to +125°C | 14-Terminal LGA | Reel, 5000 | CC-14-3 |
| ADXL383-2BCCZ-RL7 | -40°C to +125°C | 14-Terminal LGA | Reel, 1500 | CC-14-3 |

¹ Z = RoHS Compliant Part.

MODELS, MEASUREMENT RANGES, AND COMMUNICATIONS INTERFACE

Table 123. Models, Measurement Ranges, and Communications Interface

| Model ¹ | Measurement Range (g) | Communications Interface |
|--------------------|-----------------------|--------------------------|
| ADXL383-1BCCZ-RL7 | ±15, ±30, ±60 | SPI |
| ADXL383-1BCCZ-RL | ±15, ±30, ±60 | SPI |
| ADXL383-2BCCZ-RL7 | ±15, ±30, ±60 | I ² C |
| ADXL383-2BCCZ-RL | ±15, ±30, ±60 | I ² C |

¹ Z = RoHS Compliant Part.

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