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HARDWARE NAME:

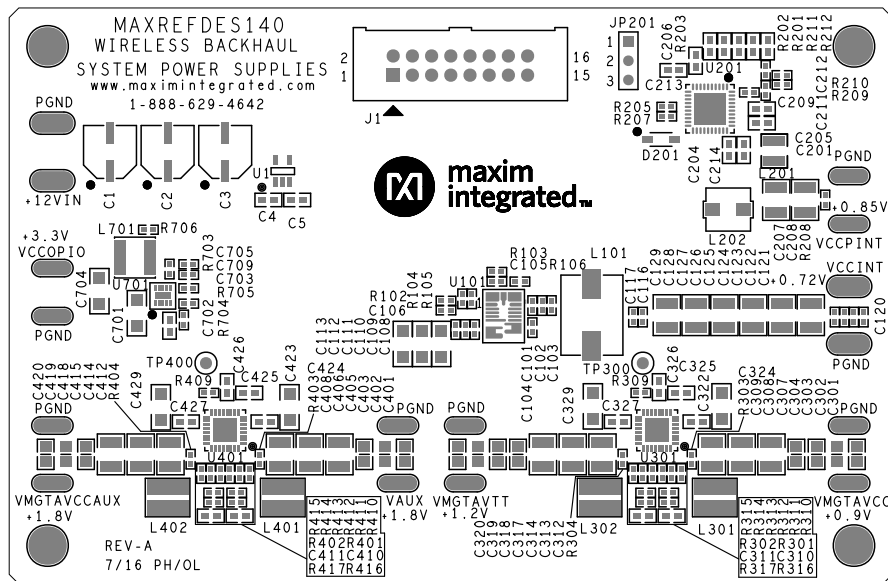
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: SILK\_TOP





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HARDWARE NAME:

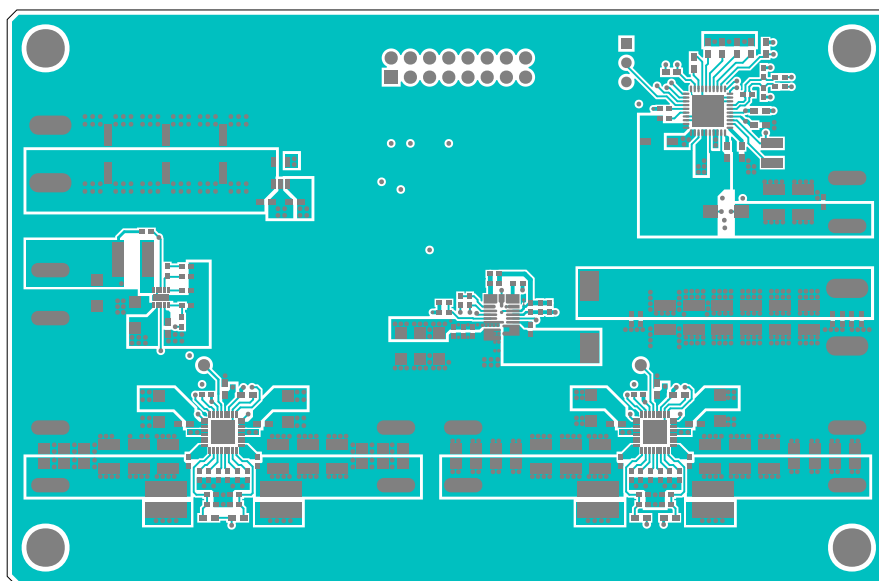
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: TOP





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HARDWARE NAME:

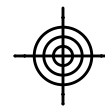
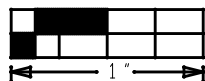
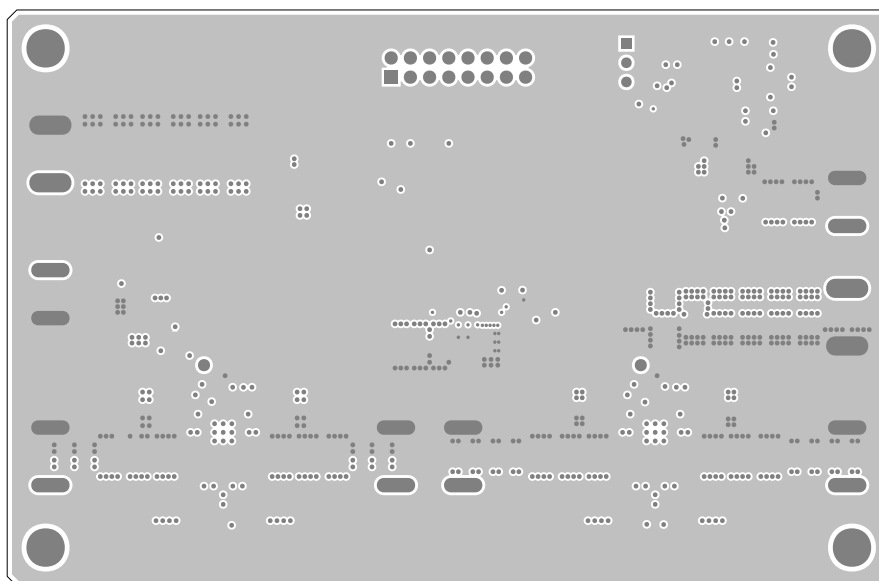
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: LAYER 2





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HARDWARE NAME:

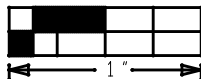
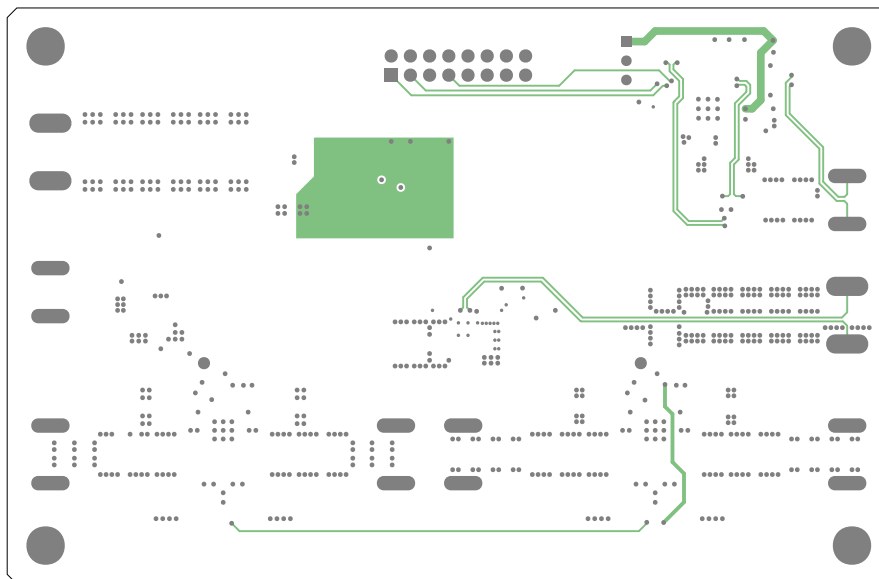
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: LAYER 3







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HARDWARE NAME:

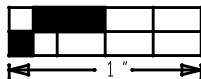
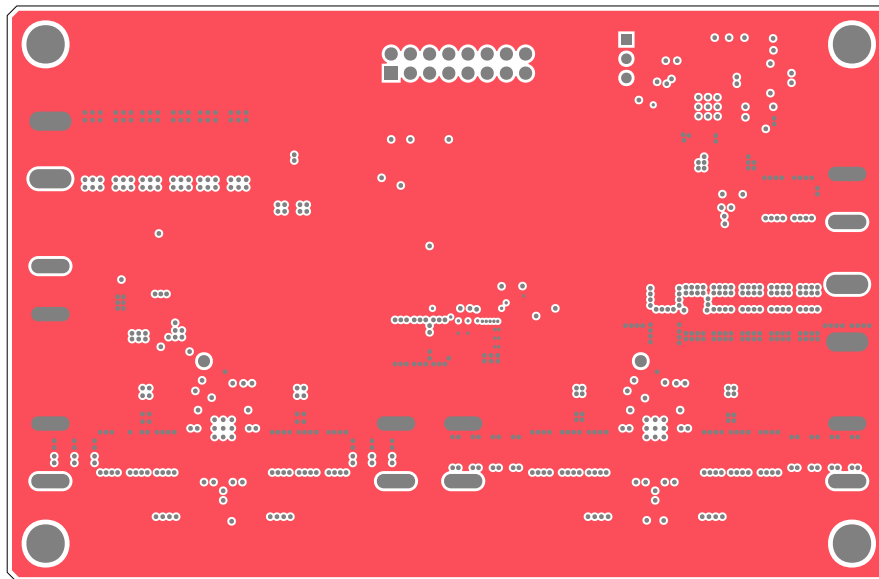
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: LAYER 4





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HARDWARE NAME:

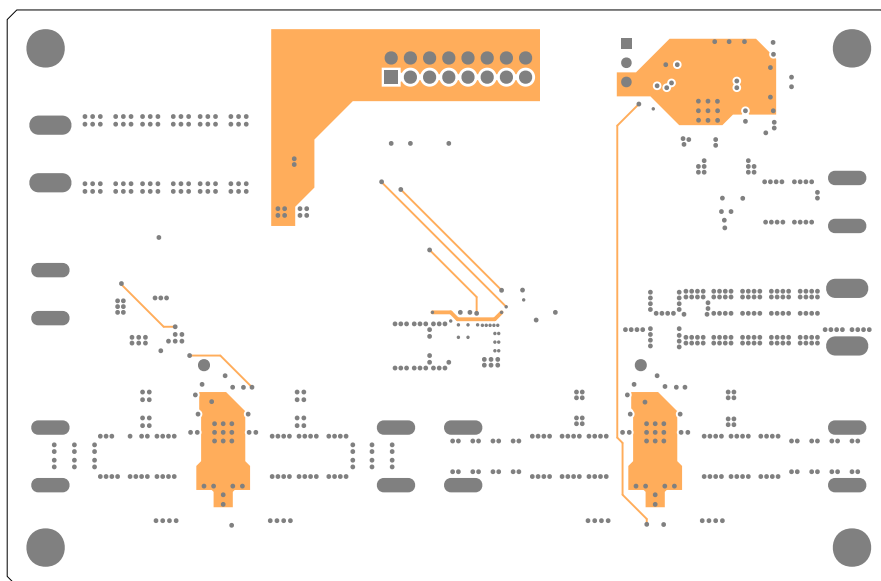
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: LAYER 5





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HARDWARE NAME:

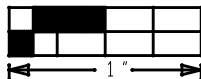
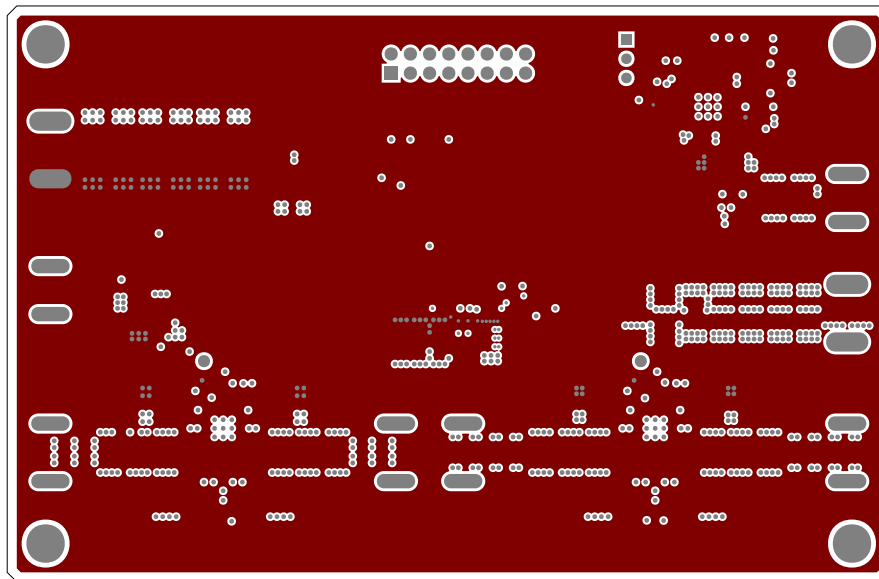
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: LAYER 6





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HARDWARE NAME :M

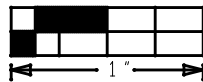
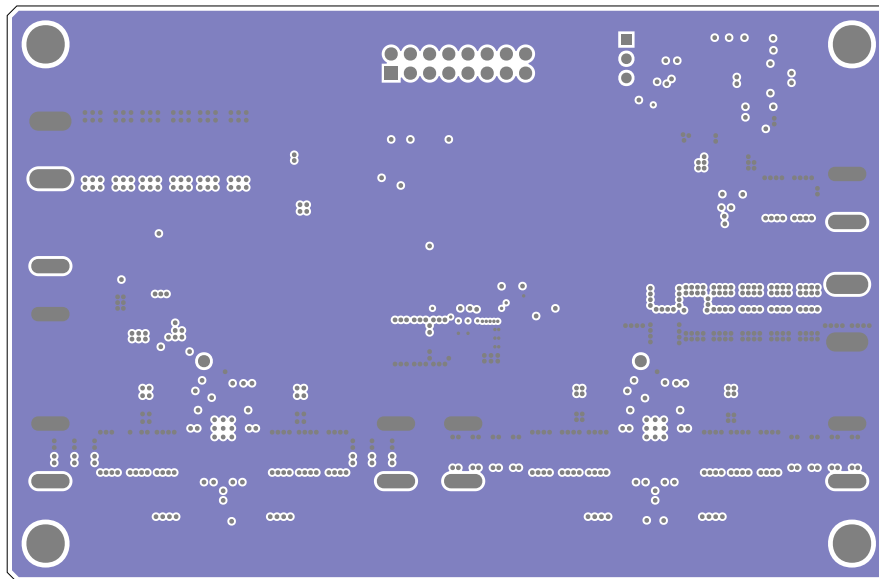
HARDWARE NUMBER :

ENGINEER :

DESIGNER :

DATE: 07/20/2016

ODB++/GERBER: LAYER 7





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HARDWARE NAME:

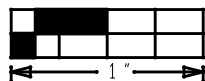
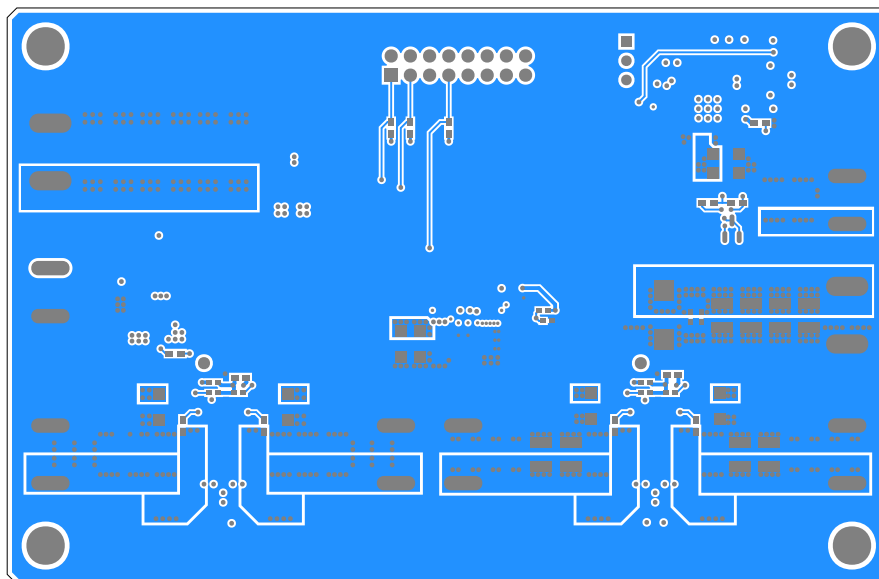
HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: BOTTOM





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HARDWARE NAME:

HARDWARE NUMBER:

ENGINEER:

DESIGNER:

DATE: 07/20/2016

ODB++/GERBER: SILK\_BOT

