

## MAX42500

## Four- to Seven-Input Industrial Power System Monitor Family

### General Description

The MAX42500 is a system-on-a-chip (SoC) power system monitor with up to seven voltage monitor inputs. Each input has programmable overvoltage (OV)/undervoltage (UV) thresholds of between 2.5% and 10% with  $\pm 1.3\%$  accuracy over the full temperature range. Two of the inputs have a separate remote ground-sense input and support dynamic voltage scaling (DVS) through the integrated I<sup>2</sup>C interface.

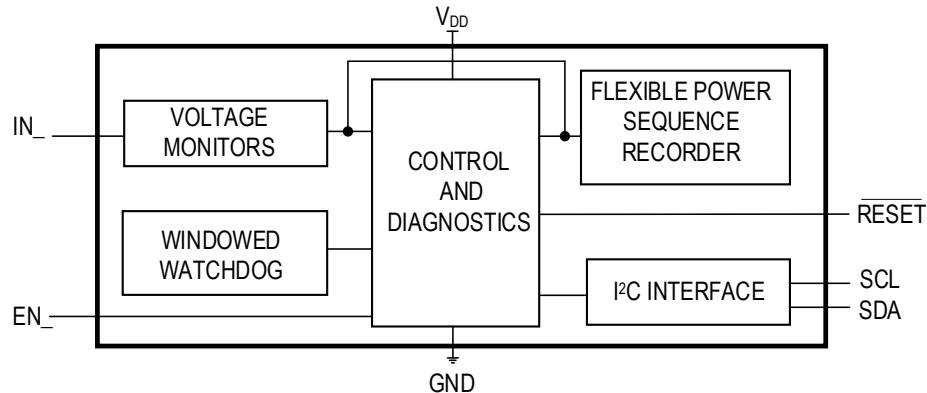
The MAX42500 features a programmable flexible power sequence recorder (FPSR) that stores power-up and power-down timestamps separately and supports on/off and sleep/standby power sequences. The MAX42500 also contains a programmable challenge/response watchdog, which is accessible through the I<sup>2</sup>C interface along with a configurable RESET output.

The MAX42500 enhances reliability while significantly reducing system size and component count as compared to using separate ICs or discrete components. The MAX42500 is suitable for use in safety functions up to SIL 3 and designed to operate over the full temperature range of -40°C to +125°C.

### Key Applications

- Industrial Process Control
- Robotics
- Remote Sensor Modules
- Power System Supervision
- Microcontroller Unit (MCU)/SoC Monitoring

### Simplified Block Diagram



[Ordering Information](#) appears at the end of datasheet.

## Absolute Maximum Ratings

V <sub>DD</sub> to GND	-0.3V to +6V	ADDR to GND	-0.3V to V <sub>DD</sub> + 0.3V
EN0, EN1 to GND	-0.3V to +6V	Continuous Power Dissipation (T <sub>A</sub> = +70°C)	16-TQFN (derate 20.8mW/°C > 70°C) 1666.7mW
IN1-IN5 to GND	-0.3V to +6V	Operating Temperature	-40°C to +125°C
INP6-INP7 to GND	-0.3V to +6V	Junction Temperature	+150°C
INM to GND	-0.3V to +0.3V	Storage Temperature Range	-65°C to +150°C
RESET to GND	-0.3V to +6V	Lead Temperature Range	+300°C
SDA, SCL to GND	-0.3V to +6V		

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

## Package Information

### 16 TQFN

Package Code	T1633+5C
Outline Number	<a href="#">21-0136</a>
Land Pattern Number	<a href="#">90-0032</a>
<b>THERMAL RESISTANCE, FOUR-LAYER BOARD</b>	
Junction to Ambient (θ <sub>JA</sub> )	44.5°C/W
Junction to Case (θ <sub>JC</sub> )	5.9°C/W

For the latest package outline information and land patterns (footprints), go to <https://www.analog.com/packages>. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to <https://www.analog.com/tutorial>.

## Electrical Characteristics

(V<sub>DD</sub> = 3.3V, T<sub>A</sub> = T<sub>J</sub> = -40°C to +125°C, unless otherwise noted, Typical values are at T<sub>A</sub> = +25°C under normal conditions unless otherwise noted)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Supply Voltage Range	V <sub>DD</sub>	Fully operational	2.35	5.5		V
		RESET output guaranteed low	1.2			
Supply Current	I <sub>VDD</sub>	EN0 = high, no change of state on EN1 and not in sequence monitoring mode		150	210	μA
		EN0 = low and power-down sequence complete; all INx comparators turned off		8	16	
UVLO	V <sub>UVLO</sub>	V <sub>DD</sub> voltage rising	1.85	2.05	2.25	V
		V <sub>DD</sub> voltage falling	1.75	1.95	2.15	

( $V_{DD} = 3.3V$ ,  $T_A = T_J = -40^\circ C$  to  $+125^\circ C$ , unless otherwise noted, Typical values are at  $T_A = +25^\circ C$  under normal conditions unless otherwise noted)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Internal Oscillator	$f_{osc}$		1.15	1.28	1.40	MHz
<b>IN1-IN4</b>						
Input Current	$I_{INx}$	$V_{INx} \leq 3.3V$	1	1.5		$\mu A$
Set-Point Range			0.5	3.6875		V
Set-Point Resolution		12.5mV/step	8			bits
OV/UV Threshold Range			2.5	10		%
OV/UV Threshold Resolution		0.5%/step	4			bits
OV/UV Threshold Accuracy	$V_{SETR[1:4]}$	(IN1 through IN4) $\geq 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+125^\circ C$	-1.1		+1.1	%
		(IN1 through IN4) $< 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+125^\circ C$	-11		+11	mV
OV/UV Threshold Accuracy - Reduced Range	$V_{SETR[1:4]}$	(IN1 through IN4) $\geq 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+85^\circ C$	-0.8		+0.8	%
		(IN1 through IN4) $< 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+85^\circ C$	-8		+8	mV
OFF Threshold	$V_{OFF}$	(IN1 through IN4) voltage falling	0.23	0.25	0.27	V
		(IN1 through IN4) voltage rising	0.28	0.3	0.32	
UV Comparator Filter Time	$t_{UV}$	2% below threshold	5			$\mu s$
OV Comparator Filter Time	$t_{OV}$	2% above threshold	5			$\mu s$
<b>IN5</b>						
Input Current	$I_{IN5}$	$V_{IN5} \leq 5V$	1.5	2.3		$\mu A$
Set-Point Range			0.5	5.5		V
Set-Point Resolution		20mV/step	8			bits
OV/UV Threshold Resolution		0.5%/step	4			bits
OV/UV Threshold Accuracy	$V_{SETR[5]}$	IN5 $\geq 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+125^\circ C$	-1		+1	%
		IN5 $< 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+125^\circ C$	-10		10	mV

( $V_{DD} = 3.3V$ ,  $T_A = T_J = -40^\circ C$  to  $+125^\circ C$ , unless otherwise noted, Typical values are at  $T_A = +25^\circ C$  under normal conditions unless otherwise noted)

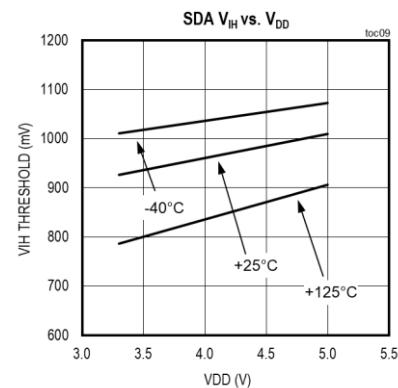
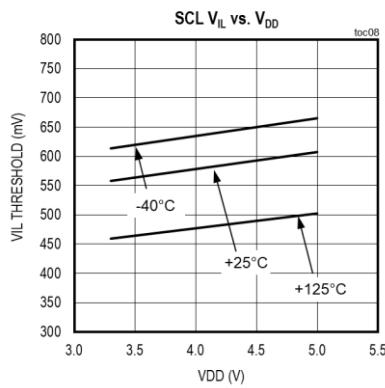
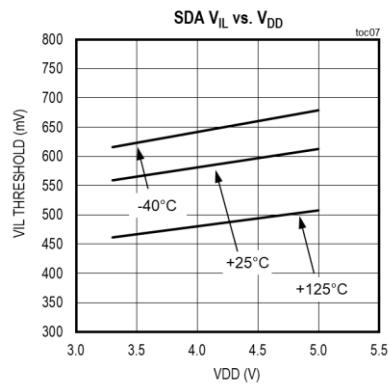
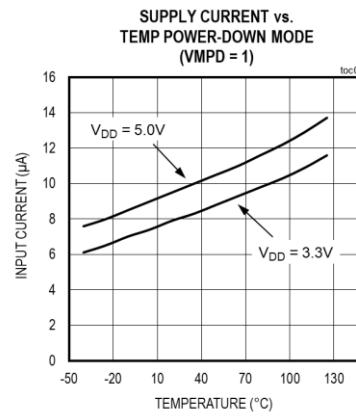
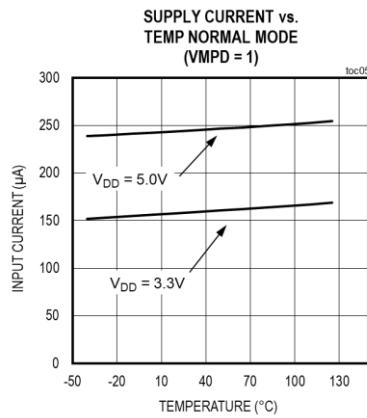
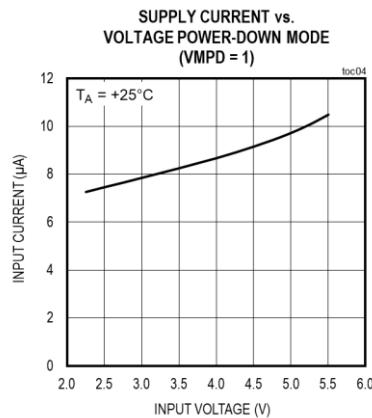
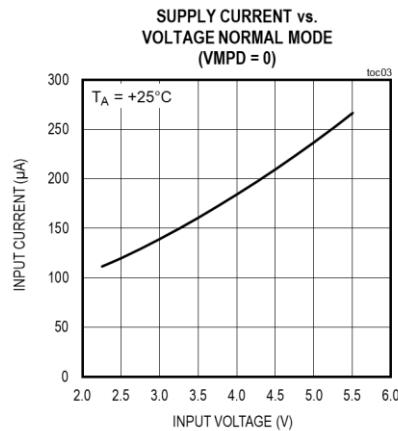
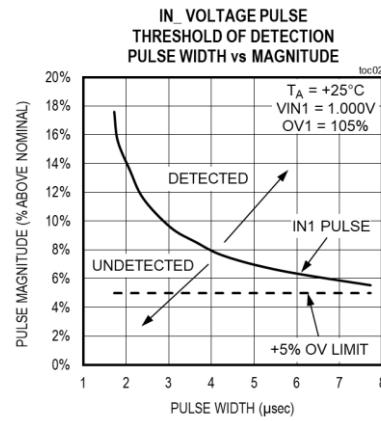
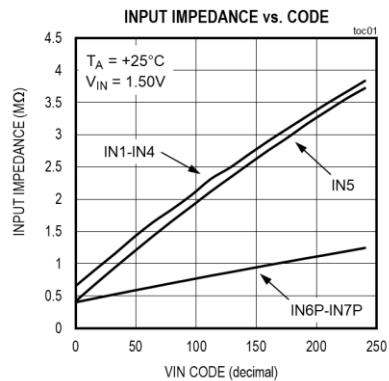
PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
OV/UV Threshold Accuracy - Reduced Range	$V_{SETR[5]}$	IN5 $\geq 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+85^\circ C$	-0.8		+0.8	%
		IN5 $< 1.0V$ ; factory-trimmed thresholds; $T_A = -40^\circ C$ to $+85^\circ C$	-8		+8	mV
OFF Threshold	$V_{OFF}$	IN5 voltage falling	0.23	0.25	0.27	V
		IN5 voltage rising	0.28	0.3	0.32	
UV Comparator Filter Time	$t_{UV}$	2% below threshold		5		μs
OV Comparator Filter Time	$t_{OV}$	2% above threshold		5		μs
OV/UV Threshold Range			2.5		10	%
<b>IN6P-IN7P, INM</b>						
INM Range	$V_{INM}$		-0.1		0.1	V
Input Current	$I_{INx}$	$V_{INx} \leq 1.8V$		1.4	2.2	μA
Set-Point Range		Relative to INM	0.5		1.775	V
Set-Point Resolution		5mV/step		8		bits
Set-Point Accuracy	$V_{SETR[6:7]}$	(IN6P, IN7P) $\geq 1.0V$ ; $T_A = -40^\circ C$ to $+125^\circ C$	-1.3		+1.3	%
		(IN6P, IN7P) $< 1.0V$ ; $T_A = -40^\circ C$ to $+125^\circ C$	-13		+13	mV
Set-Point Accuracy – Reduced Range	$V_{SETR[6:7]}$	(IN6P, IN7P) $\geq 1.0V$ ; $T_A = -40^\circ C$ to $+85^\circ C$	-1		+1	%
		(IN6P, IN7P) $< 1.0V$ ; $T_A = -40^\circ C$ to $+85^\circ C$	-10		+10	mV
OFF Threshold	$V_{OFF}$	(IN6P, IN7P) voltage falling, relative to INM	0.23	0.25	0.27	V
		(IN6P, IN7P) voltage rising, relative to INM	0.28	0.3	0.32	
UV Comparator Filter Time	$t_{UV}$	2% below threshold		5		μs
OV Comparator Filter Time	$t_{OV}$	2% above threshold		5		μs
<b>ADDR, EN0, EN1 INPUTS</b>						
Input High Level	$V_{IH}$	Input voltage rising	1.3			V
Input Low Level	$V_{IL}$	Input voltage falling		0.4		V
Hysteresis			0.1			V

( $V_{DD} = 3.3V$ ,  $T_A = T_J = -40^\circ C$  to  $+125^\circ C$ , unless otherwise noted, Typical values are at  $T_A = +25^\circ C$  under normal conditions unless otherwise noted)

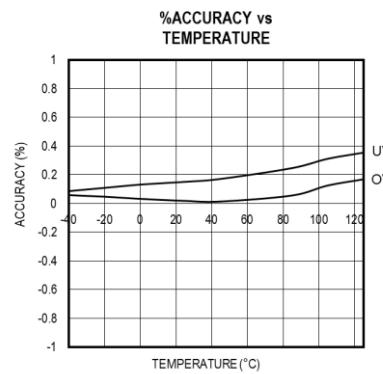
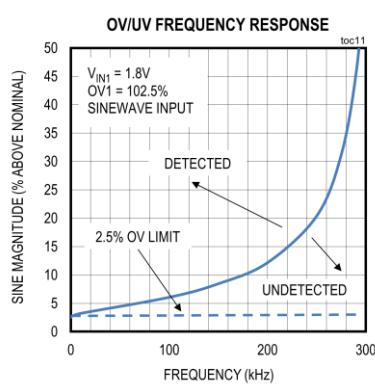
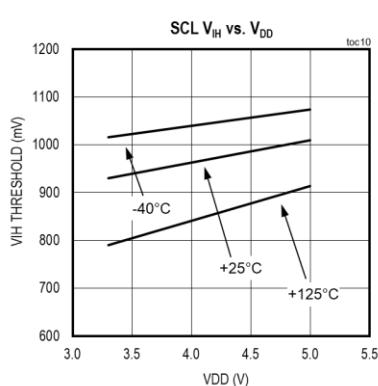
PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
EN0, EN1 Pulldown Resistance	$R_{PD}$	$V_{EN0} = V_{EN1} = 3.3V$	1.1	2	3	$M\Omega$
EN0, EN1 Spike Suppression				60		ns
ADDR Input Leakage	$I_{ADDR-LKG}$	$V_{ADDR} = V_{DD} = 3.3V$		1		$\mu A$
<b>DIGITAL OUTPUT (RESET)</b>						
Digital Output Low Level	$V_{RL}$	$V_{DD} = 2.35V$ , $I_{SINK} = 2mA$		0.2		V
Digital Output Leakage	$I_{R-LKG}$	$RESET = 5.0V$		1		$\mu A$
Active Timeout Period	$t_{HOLD}$	RHLD[1:0] = 00		6		$\mu s$
		RHLD[1:0] = 01	7.2	8	8.8	ms
		RHLD[1:0] = 10	14.4	16	17.6	
Active Timeout Period	$t_{HOLD}$	RHLD[1:0] = 11	28.8	32	35.2	ms
<b>I<sup>2</sup>C INTERFACE</b>						
Input High Level	$V_{IH}$	Input voltage rising	1.3			V
Input Low Level	$V_{IL}$	Input voltage falling		0.4		V
Output Low	$V_{OL}$	$I_{SINK} = 4mA$		0.3		V
Input Leakage	$I_{LKG}$	$V_{SCL} = V_{SDA} = 3.3V$		1		$\mu A$
Clock Frequency	$f_{SCL}$			1.1		MHz
Setup Time (Repeated) START	$t_{SU:STA}$		260			ns
Hold Time (Repeated) START	$t_{HD:STA}$		260			ns
SCL Low Time	$t_{LOW}$		350			ns
SCL High Time	$t_{HIGH}$		260			ns
Data Setup Time	$t_{SU:DAT}$		150			ns
Data Hold Time	$t_{HD:DAT}$		30			ns
Setup Time for STOP Condition	$t_{SU:STO}$		260			ns
Spike Suppression			50			ns

## Typical Operating Characteristics

( $V_{DD} = 3.3\text{V}$ ,  $T_A = +25^\circ\text{C}$ )



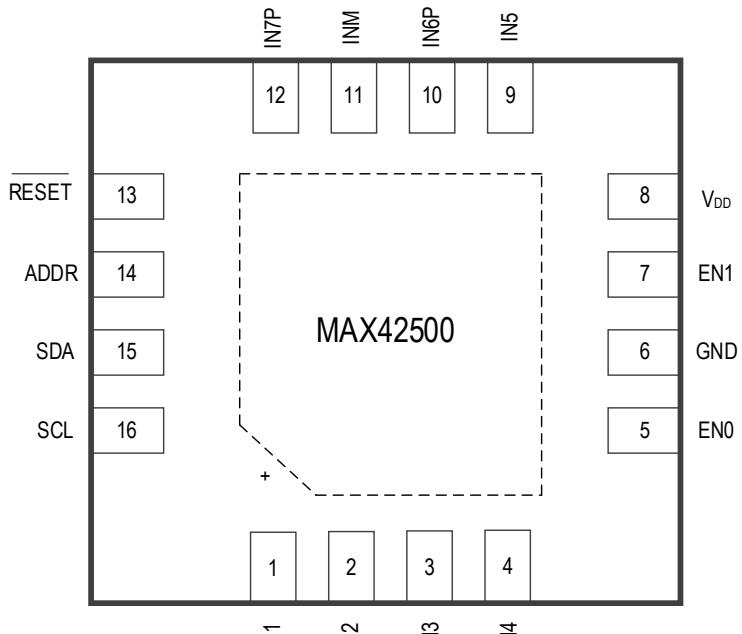
( $V_{DD} = 3.3\text{V}$ ,  $T_A = +25^\circ\text{C}$ )



## Pin Configurations

MAX42500ATEDA+

TOP VIEW



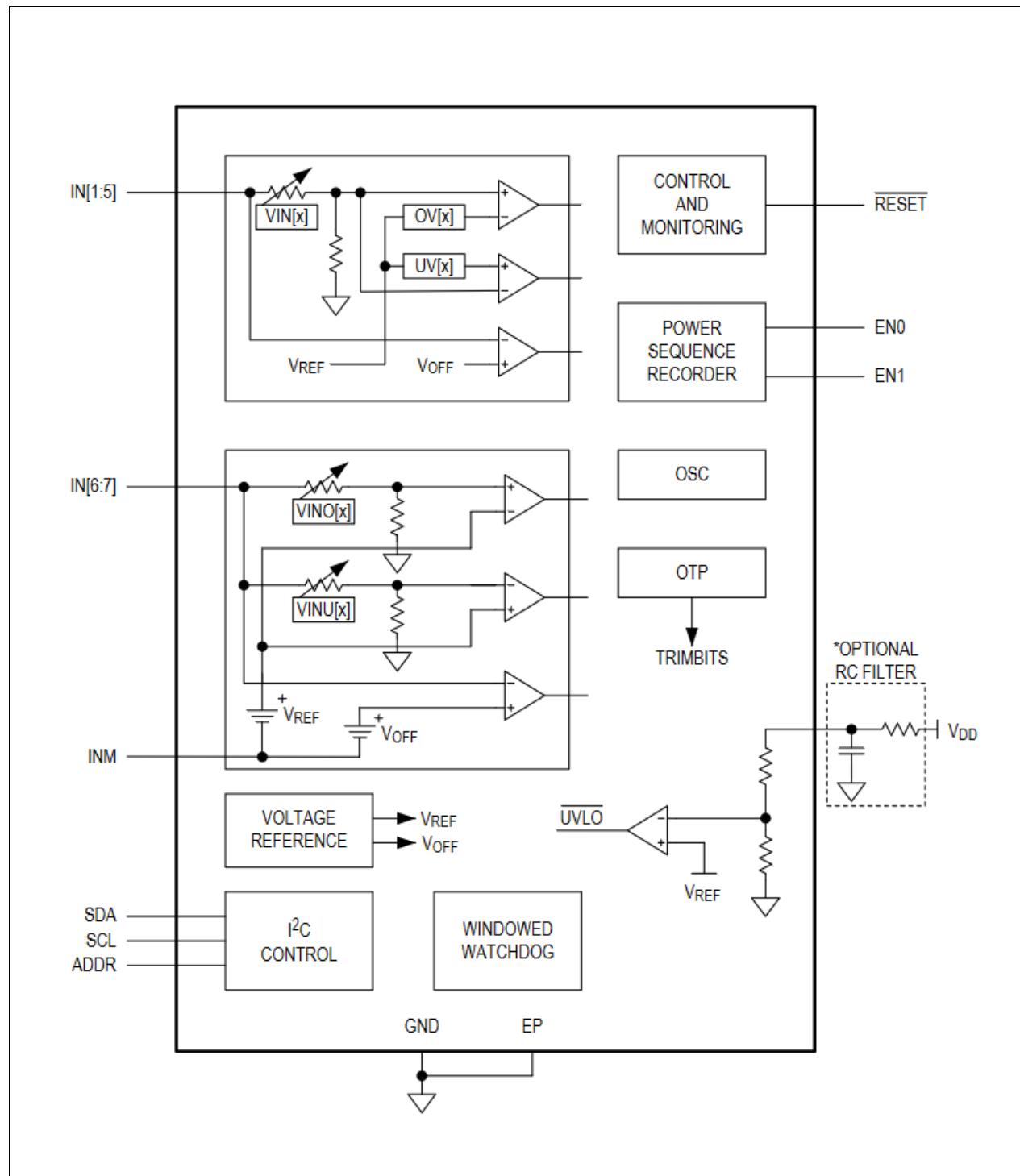
TQFN

3mm x 3mm

## Pin Descriptions

PIN	NAME	FUNCTION
1	IN1	Input Voltage Monitor 1.
2	IN2	Input Voltage Monitor 2.
3	IN3	Input Voltage Monitor 3.
4	IN4	Input Voltage Monitor 4.
5	EN0	Enable Input 0. Raise/lower the EN0 input to indicate a transition from OFF→ON/ON→OFF, respectively, in the system.
6	GND	Ground. Connect all grounds together at the exposed pad.
7	EN1	Enable Input 1. Raise/lower the EN1 input to indicate a transition from SLEEP→ON/ON→SLEEP, respectively, in the system.
8	V <sub>DD</sub>	Input Supply Voltage. Connect a 0.1μF capacitor between V <sub>DD</sub> and GND and place close to the IC. For excessive V <sub>DD</sub> transients with edge rates >40mV/μs, an RC filter is required on the V <sub>DD</sub> supply. See <a href="#">Functional Diagrams</a> .
9	IN5	Input Voltage Monitor 5.
10	IN6P	Differential Input Voltage Monitor 6.
11	INM	Common negative input for voltage monitors IN6P and IN7P.
12	IN7P	Differential Input Voltage Monitor 7.
13	RESET	RESET Output. Open-drain output that signals a status change. Can be mapped to any combination of input monitors to indicate they are within nominal operating range. Connect to logic supply with a pull-up resistor.
14	ADDR	I <sup>2</sup> C Address Select. Connect to GND or V <sub>DD</sub> , with or without a 100kΩ pull-up resistor, to set the I <sup>2</sup> C address. See <a href="#">Table 1</a> .
15	SDA	I <sup>2</sup> C Data I/O.
16	SCL	I <sup>2</sup> C Clock Input.

## Functional Diagrams



## Detailed Description

The MAX42500 is a fully IEC 61508 SIL 3 certified SoC power system monitor. It features three primary subsystems to monitor a given application system: a 7-channel voltage monitor, an FSPR, and a challenge/response windowed watchdog. Additionally, it also includes an I<sup>2</sup>C interface to communicate with a supervisory controller enabling monitoring and diagnosis of fault conditions. To comply with IEC 61508 SIL 3 reliability specifications, the system incorporates numerous checks and redundancies in the system to maintain a high performance. The I<sup>2</sup>C interface also allows the supervisory controller to adjust settings and monitor faults.

### I<sup>2</sup>C Interface

The MAX42500 features an I<sup>2</sup>C, two-wire serial interface comprising a serial-data line (SDA) and serial-clock line (SCL). These lines enable communication between the MAX42500 and the controller at clock rates up to 1.1MHz. The controller, typically a microcontroller, generates SCL and initiates data transfer on the bus. [Figure 1](#) shows the two-wire interface timing diagram.

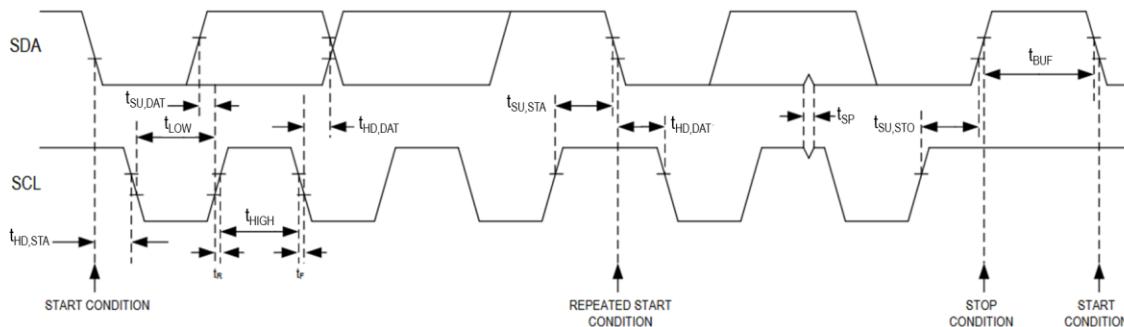


Figure 1. I<sup>2</sup>C Timing Diagram

A controller device communicates to the MAX42500 by transmitting the correct address followed by the data word. Each transmit sequence is framed by a START (S) or REPEATED START (Sr) condition and ends with a STOP (P) condition. Each word transmitted over the bus is 8-bit long and is always followed by an acknowledge clock pulse.

The SDA line of MAX42500 operates as both an input and an open-drain output. A pull-up resistor greater than 500Ω is required on the SDA bus. The MAX42500 SCL line operates solely as an input. If multiple controllers are present on the bus, or if the single controller in the system has an open-drain SCL output, a pull-up resistor greater than 500Ω is required on the SCL line. Series resistors in line with SDA and SCL are optional. The SCL and SDA inputs have noise suppression capabilities to ensure proper device operation even in noisy environments.

### Bit Transfer

One data bit is transferred during each SCL cycle. The data on SDA must remain stable during the high period of the SCL pulse. Changes in SDA while SCL is high are control signals. SDA and SCL idle high when the I<sup>2</sup>C bus is not busy.

### STOP and START Conditions

A controller device initiates communication by issuing a START condition. A START condition is a high-to-low transition on SDA with SCL high. A STOP condition is a low-to-high transition on SDA while SCL is high ([Figure 2](#)). A START (S) condition from the controller signals the beginning of a transmission to the MAX42500. The controller terminates transmission and frees the bus by issuing a STOP (P) condition. The bus remains active if a REPEATED START (Sr) condition is generated instead of a STOP condition.

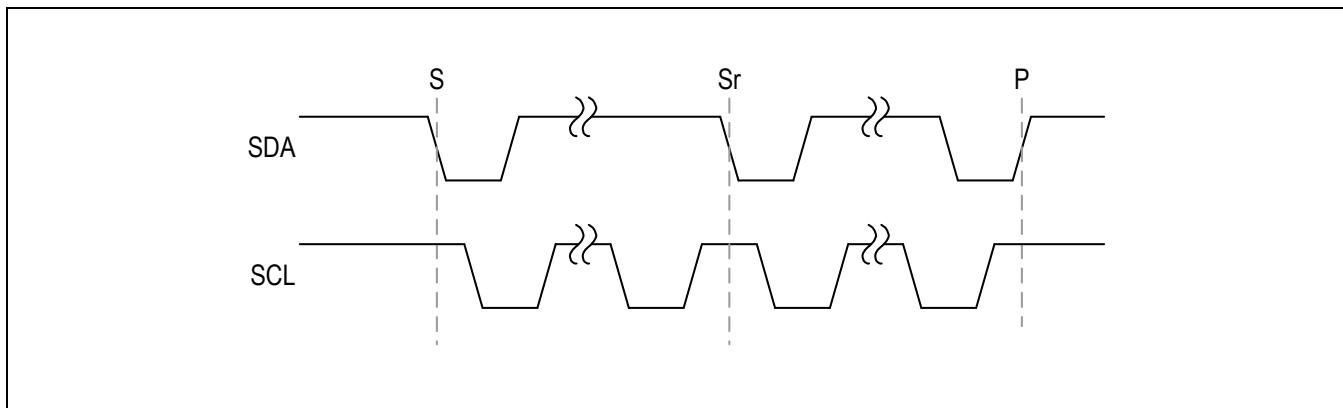


Figure 2. START, STOP, and REPEATED START Condition

### Early STOP Condition

The MAX42500 recognizes a STOP condition at any point during data transmission except if the STOP condition occurs in the same high pulse as a START condition.

### Clock Stretching

In general, the clock signal generation for the I<sup>2</sup>C bus is the responsibility of the controller device. The I<sup>2</sup>C specification allows slow target devices to alter the clock signal by holding down the clock line, a process that is typically called clock stretching. The MAX42500 does not use any form of clock stretching to hold down the clock line.

### I<sup>2</sup>C General Call Address

The MAX42500 does not implement the I<sup>2</sup>C specification's general call address. If the MAX42500 sees the general call address (0b0000\_0000), it does not issue an acknowledge.

### Packet Error Checking

To increase fault coverage on the I<sup>2</sup>C interface, MAX42500 supports an optional packet error checking (PEC) byte. This follows the SMBus 3.0 implementation, which has a CRC-8 polynomial of  $x^8 + x^2 + x + 1$ . If the PEC byte is enabled and a supervisor system attempts to read more than 2 bytes (one data and one PEC) from the IC in a single communication packet, the IC returns 0xFF for the remaining bytes read. If a controller device transmits a byte and an incorrect PEC, the IC replies with a not acknowledge (NACK) and discards the attempted write.

### Target Address

The I<sup>2</sup>C address of the MAX42500 is factory-programmable from 0b0000000 to 0b1111011. This address consists of the 7 most significant bits (MSBs) followed by the read/write (R/W) bit. Setting the R/W bit to 1 configures the device for read mode, while setting it to 0 configures it for write mode. The address is the first byte of information sent to the device after the START condition.

Once the device is enabled, the I<sup>2</sup>C target address is set by the ADDR pin and internal OTP settings. The address format remains the same, with the 7 MSBs followed by the R/W bit. The ADDR pin can be connected to GND or V<sub>DD</sub>, with or without a 100kΩ resistor in series, to set the last 2 bits of the I<sup>2</sup>C address. The first 4 bits of the I<sup>2</sup>C address are factory-configurable (noted by \* in [Table 1](#)).

Table 1. I<sup>2</sup>C Target Addresses

ADDR PIN	A6*	A5*	A4*	A3*	A2	A1	A0	ADDRESS
Short to GND	0	1	0	1	0	0	0	0x28
100kΩ Pulldown to GND	0	1	0	1	0	0	1	0x29
100kΩ Pullup to V <sub>DD</sub>	0	1	0	1	0	1	0	0x2A
Short to V <sub>DD</sub>	0	1	0	1	0	1	1	0x2B

## Acknowledge

The acknowledge bit (ACK) is a clocked ninth bit that the device uses to handshake receipt of each byte of data ([Figure 3](#)). The device pulls down SDA during the controller-generated ninth clock pulse. The SDA line must remain stable and low during the high period of the acknowledge clock pulse. Monitoring ACK allows for detection of unsuccessful data transfers. An unsuccessful data transfer occurs if a receiving device is busy or if a system fault has occurred. In the event of an unsuccessful data transfer, the bus controller can reattempt communication. Transmitting an incorrect PEC byte to the MAX42500 (when PEC is enabled) also results in a NACK from the IC.

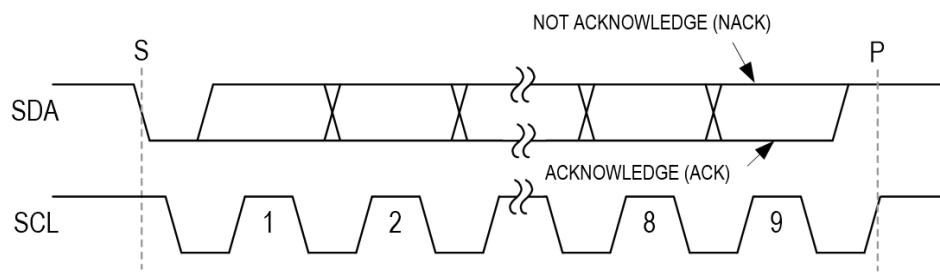


Figure 3. Acknowledge Condition

## Write Data Format

A write to the device includes transmission of a START condition, the target address with the R/W bit set to 0, 1 byte of data to register address, 1 to 8 bytes of data to write to registers, and a STOP condition. [Figure 4](#) illustrates the proper format for one frame. If multiple bytes are transmitted, they are written to sequential registers starting at the register address transmitted. If the register address for the write reaches the end of the valid address space, the target register pointer stays at the last valid register. If the write starts out-of-bounds, then all the bytes written are discarded and the IC returns a NACK for each byte transmitted.

## Read Data Format

A read from the device includes the following:

- Transmission of a START condition
- Target address with the R/W bit set to 0
- 1 byte of data to register address
- Restart condition
- Target address with R/W bit set to 1
- 1 to 8 bytes written by the IC
- STOP condition

[Figure 4](#) illustrates the proper format for one frame. The controller device must acknowledge each byte received and provide a NACK at the last byte read.

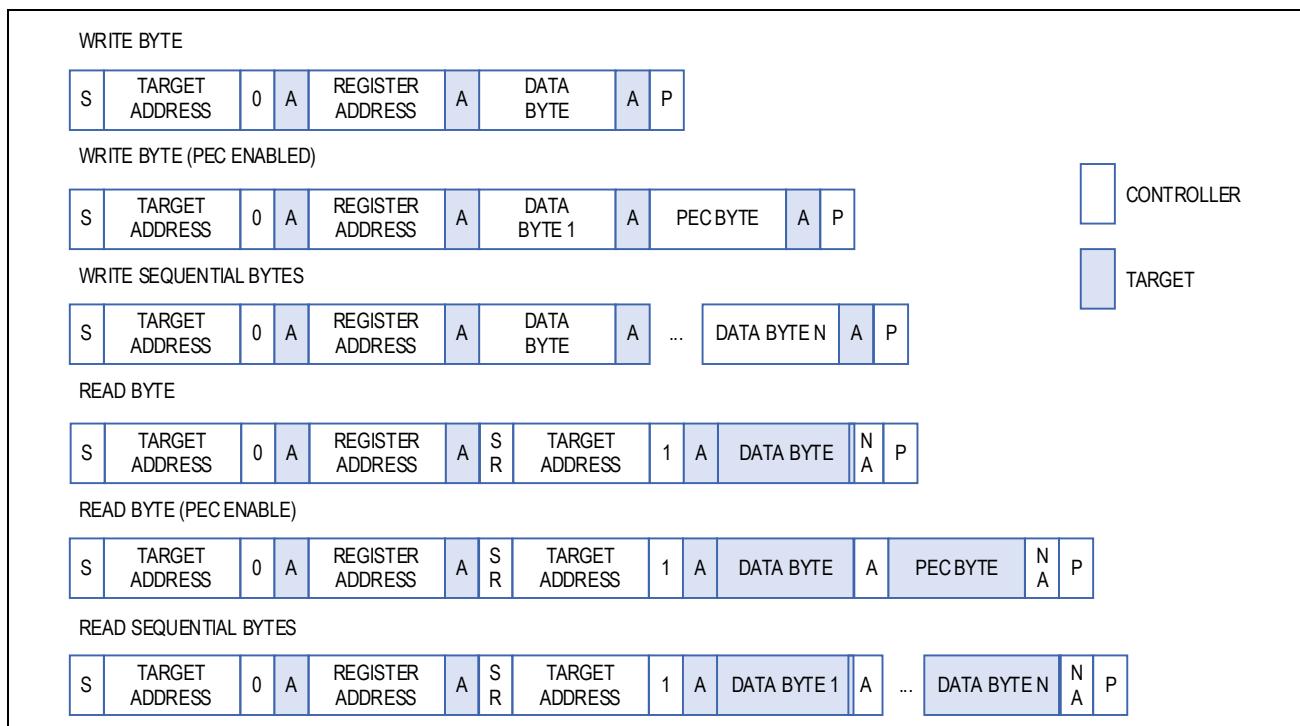


Figure 4. Data Format of I<sup>2</sup>C Interface

### Voltage Monitor

The MAX42500 IC has up to seven voltage monitor channels available for system power rails. Five of the monitors have single-ended inputs. For these channels, a nominal voltage is set first and OV/UV thresholds (as a percentage of that nominal voltage setting) are set second. The remaining two monitors have differential inputs and share a remote ground-sense pin (INM). Unlike the other monitors with a nominal voltage + %OV/UV configuration, the two differential inputs have completely independent OV and UV comparators; each comparator can be configured with a separate reference voltage.

Monitor channels IN1 through IN5 have the single-ended configuration, with OV/UV thresholds independently configurable from  $\pm 2.5\%$  to  $\pm 10\%$  in 0.5% steps. IN1 through IN4 have a nominal voltage set-point range of 0.50V to 3.6875V, while IN5 has an extended range of 0.50V to 5.50V. IN6P and IN7P have the differential configuration. Their OV and UV set points can range from 0.50V to 1.775V; these measurements are with respect to the voltage difference between the INxP supply and INM remote ground-sense pins. Every monitor channel also has an OFF comparator that asserts when the monitor input voltage falls below 0.25V (typ).

Modern SoCs and processors can require a large amount of supply current, which may cause small offsets in ground voltages (even when using multiple large ground planes). To account for this when using the differential channels, route the INM pin separately from ground and connect to a point near where the IN6P and IN7P lines are connected. If this feature is not necessary, the INM pin can be grounded directly at the IC.

The comparators on the voltage monitors are designed to respond quickly for applications that require rapid response to voltage fluctuations. If a slower response is desired, an RC filter can be added between the IC pin and the monitored voltage rail. If an RC filter is implemented, the value of the resistor should be kept low to avoid artificial voltage shift at the IC's pins. The filter resistor value should be 1k $\Omega$  or less because each INx pin draws a few microamperes of current.

### DVS Operation

As IN6P and IN7P have independent OV and UV monitors, it is possible to utilize the channels to monitor SoC power rails that implement DVS in response to processing demand. Prior to a DVS event, one of the OV/UV comparator voltage targets can be moved in the direction of the ramp, and then the other can be moved once the ramp has finished. This allows the system to maintain continuous voltage monitoring despite the change in supply voltage.

The other inputs (IN1 through IN5) can also have their target voltage altered, but are not meant to be adjusted while active and are therefore not well-suited to DVS operations. The recommended procedure for changing the target voltage on one of the single-ended channels (IN1 through IN5) while the system is operational is as follows:

1. Disable the channel.
2. Turn off the RESET mapping, if active.
3. Change the target voltage and OV/UV thresholds as desired.
4. Re-enable the channel.
5. Read the OV/UV/OFF registers once to clear any spurious faults.
6. Re-enable the RESET mapping.

#### DVS Command Sequence (Low to High)

1. Set VINO (OV set point) to high OV threshold.
2. Send DVS command to power supply.
3. Delay as needed to allow supply to reach the target.
4. Set VINU (UV set point) to the high UV threshold.

#### DVS Command Sequence (High to Low)

1. Set VINU (UV set point) to the low UV threshold.
2. Send DVS command to power supply.
3. Delay as needed to allow supply to reach the target.
4. Set VINO (OV set point) to the low OV threshold.

#### I<sup>2</sup>C DVS Timing Example (Low to High)

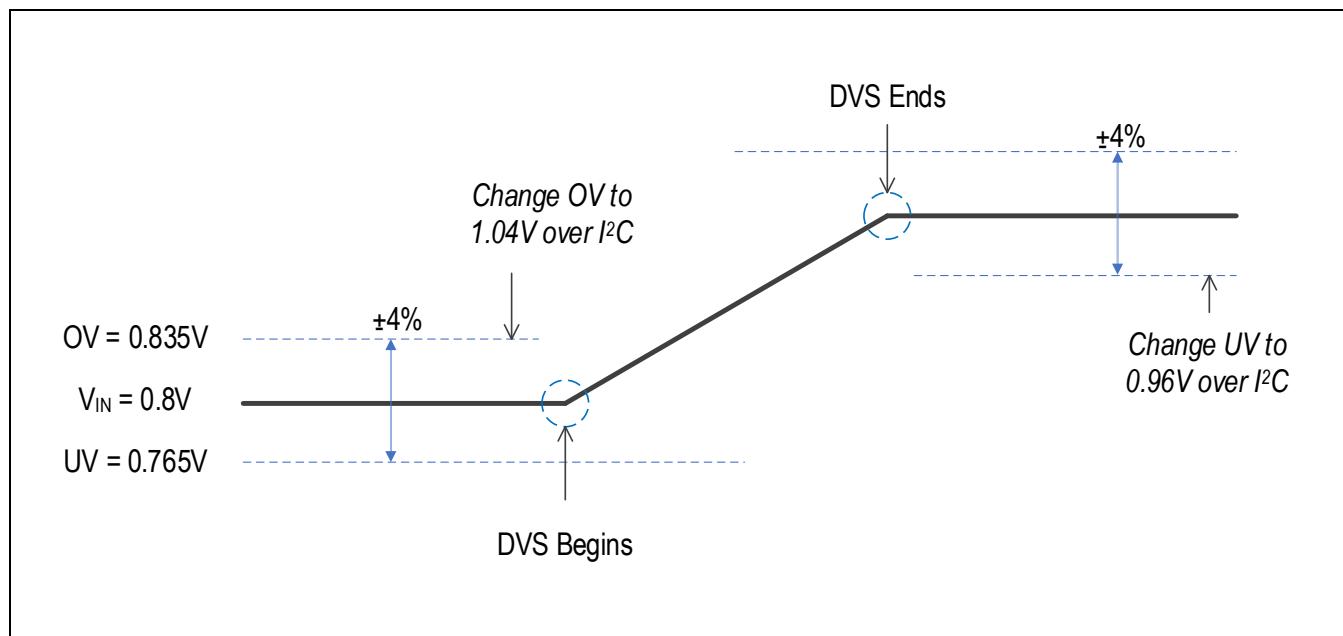


Figure 5. I<sup>2</sup>C DVS Timing Example (Low-to-High Transition)

## Flexible Power Sequence Recorder

MAX42500 features flexible power sequence recorder allows a supervisory controller to validate the power-up and power-down sequencing of all supplies monitored by the IC. The FPSR has an adjustable clock rate (from 25 $\mu$ s/tick to 3200 $\mu$ s/tick) and records 8-bit timestamps (6.375ms to 816ms maximum window length). The FPSR is triggered by level changes on the EN pins. It always responds to EN0 transitions, and configurable to respond to EN1 transitions as well.

Power-up and power-down sequence timestamps are recorded separately. Power-up sequences are triggered by low-to-high pin transitions, and power-down sequences are triggered by high-to-low transitions. The FPSR has additional bits to communicate when it is running, signal which EN pin triggered the sequencer, and choose whether to assert RESET when done recording a sequence. A power-up timestamp is recorded for an enabled channel when the associated voltage rises above the programmed UV threshold. A power-down timestamp is recorded for an enabled channel when the associated voltage falls below the OFF threshold (0.25V falling, typ).

Once a sequence is captured, it is retained until a flag bit is manually cleared. If another sequence (of the same type, up or down) is triggered before the flag is cleared, it is not recorded, and a separate flag bit is set to indicate this anomaly. To preserve the OTP-reload functionality (see [Applications Information](#) section), the FPSR still runs normally even if the associated UVAL or DVAL bit is set, even though new timestamps may not be recorded. The sequencer runs until either the maximum time is reached or all enabled voltage monitors have detected that the associated power rails have powered up or down (depending on which type of sequence is being recorded).

## Windowed Watchdog and Reset Control

The IC also contains a challenge/response windowed watchdog for external SoC monitoring. The closed and open windows are independently adjustable, as well as the main watchdog clock (which can range from 200 $\mu$ s/tick to 12.8ms/tick). As the watchdog is meant to supervise a processor system, it features an extended first-update window. When the IC RESET pin deasserts, the watchdog window is immediately opened and extended to provide extra time for an SoC to finish any boot sequences before being required to update the watchdog. The specific length of the extended first-update window is also configurable.

The watchdog is refreshed through the I<sup>2</sup>C interface. When configured as a challenge/response watchdog, there is a key-value register that must be read and used to compute the appropriate response. The IC contains a linear-feedback shift register with a polynomial of  $x^8 + x^6 + x^5 + x^4 + 1$  (shift bits upwards toward MSb and insert calculated bit as new LSb). The watchdog can also be configured as a simple windowed watchdog. In this case, any value written to the WDKEY register refreshes the watchdog. For additional resilience, there is an option to lock all the watchdog-related registers except the key register and the lock bit itself.

The watchdog has several status bits to communicate current status and past faults. Separate flags are provided to indicate an update-too-early fault, a wrong-key fault, and a no-update-received fault. These fields are cleared when read. There is also a signal to indicate when the watchdog window is open to receive updates. The watchdog itself may be configured to assert RESET on every violation or wait until it encounters two consecutive violations before triggering a fault. The watchdog is inactive while the RESET pin is asserted low (for any fault condition).

## Sample C Code for Challenge/Response

```
// feedback polynomial: x^8 + x^6 + x^5 + x^4 + 1
unsigned char Ifsr(unsigned char iKey)
{
    unsigned char Ifsr = iKey;
    unsigned char bit = ((Ifsr >> 7) ^ (Ifsr >> 5) ^
    (Ifsr >> 4) ^ (Ifsr >> 3)) & 1;
    Ifsr = (Ifsr << 1)| bit;
    return Ifsr;
}
```

## Watchdog Window Settings

A regular watchdog window comprises two parts: an initial (closed) window during which updates are not allowed and a second (open) window during which updates are accepted. For a given watchdog clock rate  $t_{WDCLK}$  (set according to the WDCDIV register), the two window lengths are as follows:

$$t_{CLO} = t_{WDCLK} \times 8 \times \text{WDCFG1.CLO}[3:0]$$

$$t_{OPN} = t_{WDCLK} \times 8 \times \text{WDCFG1.OPN}[3:0]$$

If a refresh is sent to the IC during the closed window, the IC asserts a fault and restarts the watchdog once  $\overline{\text{RESET}}$  deasserts. When the IC receives a valid refresh, it immediately transitions to a new closed window; it does not finish the existing open window.

The first cycle encountered once the watchdog starts (either on power-on reset or once  $\overline{\text{RESET}}$  deasserts) is different from the typical closed/open cycle. It has no closed window, and is longer than a normal cycle. This is to allow for an SoC or MCU to run through a boot sequence that may take longer than the usual watchdog cycle. The length of the first update window is an odd multiple of the sum of the normal closed and open windows:

$$t_{1UD} = (t_{OPN} + t_{CLO}) \times (1 + 2 \times \text{WDCFG2.1UD}[2:0])$$

## RESET Output

The device features an open-drain interrupt/reset output that asserts low when any mapped fault conditions occur.  $\overline{\text{RESET}}$  remains asserted for a fixed timeout period after all triggering fault conditions are removed. The fixed timeout period can be set to 6 $\mu$ s, 8ms, 16ms, or 32ms. The  $\overline{\text{RESET}}$  pin works as an open-drain output. To obtain a logic signal, place a pull-up resistor between the  $\overline{\text{RESET}}$  pin and system I/O voltage (10k $\Omega$  to 100k $\Omega$  recommended for reduced current consumption). The selection of fault sources are mapped to the pin and fully programmable.

## Enable Inputs (EN0/EN1)

The primary purpose of the EN0 and EN1 inputs is to indicate that a power-up or power-down sequence is about to occur. EN0 is normally used to indicate a transition between OFF and ON states, while EN1 is for a transition between ON and SLEEP states. This refers to system states, not device states. The device uses EN0 to manage its own power state to maintain the lowest quiescent current possible. With VMPD set to 1 and EN0 low, the device turns off all comparators to reduce quiescent current. With EN1 low, the OFF comparators on input channels that are enabled are left enabled so that the device can continue to monitor active inputs.

**Comparator Power States**

The voltage-monitor comparators can be individually turned on or off based on the current state of EN0 and the device settings/state. [Table 2](#) details the conditions for the on/off state of the voltage-monitor comparators.

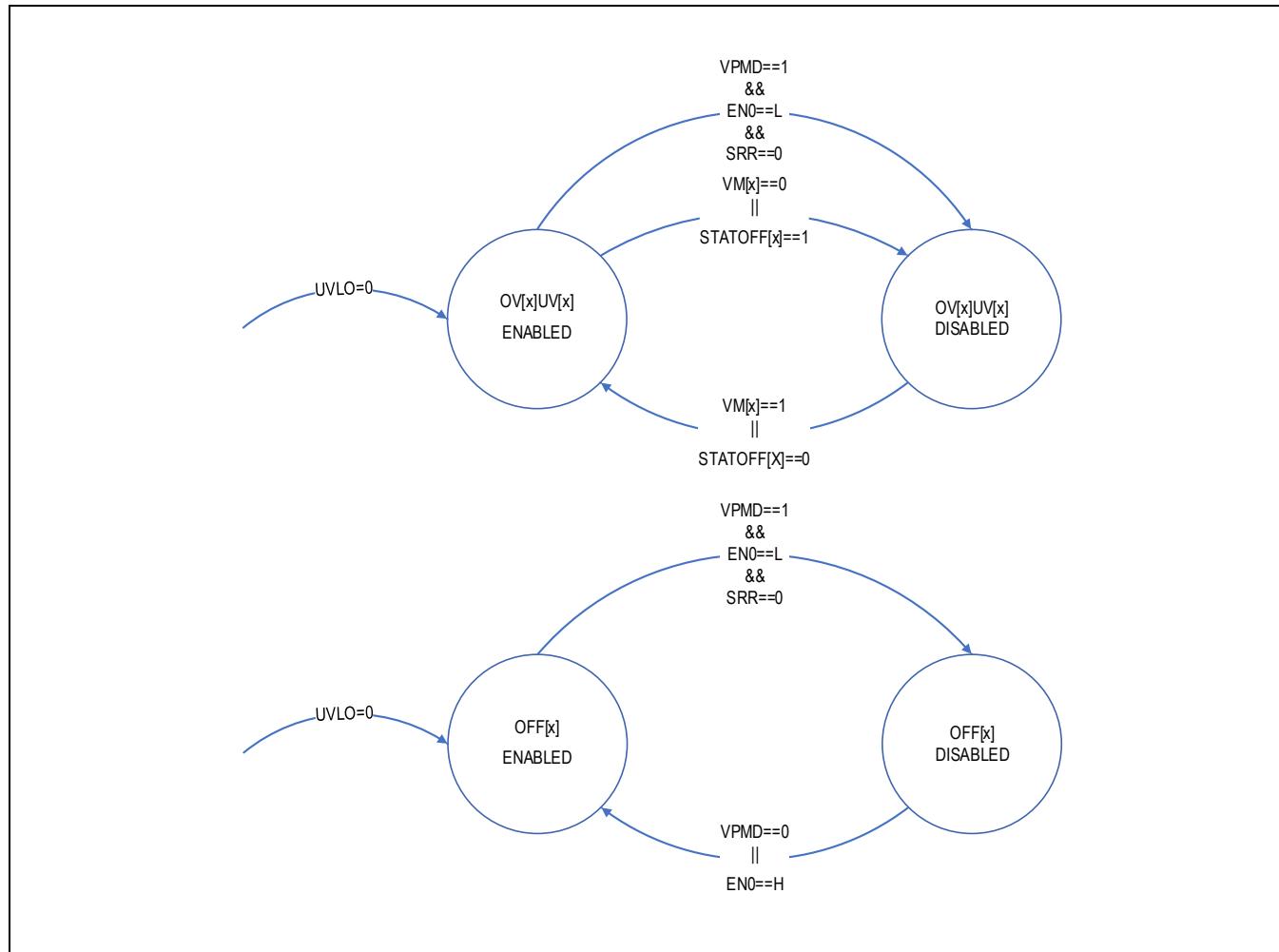


Figure 6. State Diagram

**Table 2. Comparator Power States**

COMPARATORS	COMMENTS
OV[X]/UV[X]	OV/UV comparators for each channel are powered on/off as needed to maintain the lowest possible quiescent current: OV[x]/UV[x] Enabled: VM[x] == 1 && (VMPD == 0 && STATOFF[x] == 0)    (VMPD == 1 && EN0 == L && SRR == 1)
OFF[X]	OFF comparators for each channel can be powered off when EN0 is low: OFF[x] Enabled: VM[x] == 1 && (VMPD == 0    EN0 == H    SRR == 1)

## Register Map

### Top Level

ADDRESS	NAME	MSB							LSB
<b><u>GENERAL CONFIGURATION</u></b>									
0x00	<u>ID[7:0]</u>	REV[3:0]				DEV[3:0]			
0x01	<u>CONFIG1[7:0]</u>	–	–	–	–	–	RR	MBST	PECE
0x02	<u>CONFIG2[7:0]</u>	CLKF	PAR	RSTF	RST	EN1	EN0	BSTO*	BSTU*
<b><u>VOLTAGE MONITOR SYSTEM</u></b>									
0x03	<u>VMON[7:0]</u>	VMPD	VM7	VM6	VM5	VM4	VM3	VM2	VM1
0x04	<u>RSTMAP[7:0]</u>	PARM	IN7	IN6	IN5	IN4	IN3	IN2	IN1
0x05	<u>STATOV[7:0]</u>	–	IN7	IN6	IN5	IN4	IN3	IN2	IN1
0x06	<u>STATUV[7:0]</u>	–	IN7	IN6	IN5	IN4	IN3	IN2	IN1
0x07	<u>STATOFF[7:0]</u>	–	IN7	IN6	IN5	IN4	IN3	IN2	IN1
0x08	<u>VIN1[7:0]</u>	D[7:0]							
0x09	<u>VIN2[7:0]</u>	D[7:0]							
0x0A	<u>VIN3[7:0]</u>	D[7:0]							
0x0B	<u>VIN4[7:0]</u>	D[7:0]							
0x0C	<u>VIN5[7:0]</u>	D[7:0]							
0x0D	<u>VINO6[7:0]</u>	D[7:0]							
0x0E	<u>VINU6[7:0]</u>	D[7:0]							
0x0F	<u>VINO7[7:0]</u>	D[7:0]							
0x10	<u>VINU7[7:0]</u>	D[7:0]							
0x11	<u>OVUV1[7:0]</u>	OV[3:0]				UV[3:0]			
0x12	<u>OVUV2[7:0]</u>	OV[3:0]				UV[3:0]			
0x13	<u>OVUV3[7:0]</u>	OV[3:0]				UV[3:0]			
0x14	<u>OVUV4[7:0]</u>	OV[3:0]				UV[3:0]			
0x15	<u>OVUV5[7:0]</u>	OV[3:0]				UV[3:0]			
<b><u>FLEXIBLE POWER SEQUENCE RECORDER</u></b>									

ADDRESS	NAME	MSB							LSB
0x16	<a href="#">FPSSTAT1[7:0]</a>	–	–	–	NOTRD	UEN	DEN	FPSE	SRR
0x17	<a href="#">FPSCFG1[7:0]</a>	UVAL	DVAL	UVALM	DVALM	FPSEN1	FDIV[2:0]		
0x18	<a href="#">UTIME1[7:0]</a>					D[7:0]			
0x19	<a href="#">UTIME2[7:0]</a>					D[7:0]			
0x1A	<a href="#">UTIME3[7:0]</a>					D[7:0]			
0x1B	<a href="#">UTIME4[7:0]</a>					D[7:0]			
0x1C	<a href="#">UTIME5[7:0]</a>					D[7:0]			
0x1D	<a href="#">UTIME6[7:0]</a>					D[7:0]			
0x1E	<a href="#">UTIME7[7:0]</a>					D[7:0]			
0x1F	<a href="#">DTIME1[7:0]</a>					D[7:0]			
0x20	<a href="#">DTIME2[7:0]</a>					D[7:0]			
0x21	<a href="#">DTIME3[7:0]</a>					D[7:0]			
0x22	<a href="#">DTIME4[7:0]</a>					D[7:0]			
0x23	<a href="#">DTIME5[7:0]</a>					D[7:0]			
0x24	<a href="#">DTIME6[7:0]</a>					D[7:0]			
0x25	<a href="#">DTIME7[7:0]</a>					D[7:0]			
OVERLAP									
<b>WATCHDOG</b>									
0x26	<a href="#">WDSTAT[7:0]</a>	–	–	–	–	OPEN	LFSR	WDUV	WDEXP
0x27	<a href="#">WDCDIV[7:0]</a>	–	SWW			WDIV[5:0]			
0x28	<a href="#">WDCFG1[7:0]</a>			CLO[3:0]			OPN[3:0]		
0x29	<a href="#">WDCFG2[7:0]</a>	–	–	–	–	WDEN		1UD[2:0]	
0x2A	<a href="#">WDKEY[7:0]</a>				KEY[7:0]				
0x2B	<a href="#">WDLOCK[7:0]</a>	–	–	–	–	–	–	–	LOCK
0x2C	<a href="#">RSTCTRL[7:0]</a>	–	–	–	–	–	MR1		RHLD[1:0]
0x2D	<a href="#">CID[7:0]</a>				CID[7:0]				

## Register Blocks

### GENERAL CONFIGURATION

#### Register Details

#### ID (0x0)

##### Silicon Identification

BIT	7	6	5	4	3	2	1	0
<b>Field</b>			REV[3:0]			DEV[3:0]		
<b>Reset</b>			0x3			0x0		
<b>Access Type</b>			Read Only			Read Only		

BITFIELD	BITS	DESCRIPTION
REV	7:4	Revision
DEV	3:0	Device ID

#### CONFIG1 (0x1)

##### Configuration Register 1

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	—	—	—	—	—	RR	MBST	PECE
<b>Reset</b>	—	—	—	—	—	OTP	OTP	OTP
<b>Access Type</b>	—	—	—	—	—	Write, Read	Write, Read	Write, Read

BITFIELD	BITS	DESCRIPTION	DECODE
RR	2	Reload Default OTP Configuration.	0b0: Reload when EN0 goes low and sequence recording finishes. 0b1: Also reload when <u>RESET</u> goes low due to watchdog violation.
MBST	1	Built-In Self-Test Mapping. When set, any comparator that fails BIST will cause the <u>RESET</u> pin to be asserted.	0b0: BIST for OV/UV/OFF comparators not mapped to <u>RESET</u> pin. 0b1: BIST for OV/UV/OFF comparators mapped to <u>RESET</u> pin.
PECE	0	Packet Error Checking Enable.	0b0: PEC disabled 0b1: PEC enabled

**CONFIG2 (0x2)**

Configuration Register 2

\*The BIST is initiated once  $V_{DD}$  crosses the UVLO rising threshold, and takes approximately 60 $\mu$ s (typ), 72.2 $\mu$ s (max) to complete by setting bits [1:0] in the CONFIG2 register.

BIT	7	6	5	4	3	2	1	0
Field	CLKF	PAR	RSTF	RST	EN1	EN0	BSTO*	BSTU*
Reset								
Access Type	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
CLKF	7	Internal Oscillator Fault. Internal diagnostics will flag clock-stuck and "frequency-too-low" conditions.	0b0: Internal oscillator running properly. 0b1: Internal oscillator halted or below approximately 100kHz.
PAR	6	Parity Check Fault.	0b0: No register faults detected. 0b1: At least one R/W register has failed a parity check.
RSTF	5	RESET Fault Assertion. This internal flag asserts whenever any fault condition is detected by the IC that would cause the pin RESET to assert. Under normal conditions, this bit will always be the inverse of the voltage signal on the RESET pin.	0b0: No fault condition detected. RESET pin should be high. 0b1: Fault condition detected. RESET pin should be low.
RST	4	RESET Output Status. The actual read-back state of the RESET pin is indicated here. This allows detection of open or shorted pin faults by a supervisor.	0b0: RESET is low. 0b1: RESET is high.
EN1	3	EN1 Input Status. The actual read-back state of the EN1 pin is indicated here. This allows detection of open or shorted pin faults by a supervisor.	0b0: EN1 is low. 0b1: EN1 is high.
EN0	2	EN0 Input Status. The actual read-back state of the EN0 pin is indicated here. This allows detection of open or shorted pin faults by a supervisor.	0b0: EN0 is low. 0b1: EN0 is high.
BSTO*	1	Built-In Self-Test Status. The BIST for the OV comparators verify that they are operational.	0b0: BISTS for OV comparators passed successfully. 0b1: One or more of the OV comparators failed its BIST.
BSTU*	0	Built-In Self-Test Status. The BIST for the UV and OFF comparators verify that they are operational.	0b0: BISTS for UV and OFF comparators passed successfully. 0b1: One or more of the UV or OFF comparators failed its BIST.

**VOLTAGE MONITOR SYSTEM**

Register Details

**VMON (0x3)**

Voltage Monitor Enable

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	VMPD	VM7	VM6	VM5	VM4	VM3	VM2	VM1
<b>Reset</b>	OTP							
<b>Access Type</b>	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
VMPD	7	Voltage Monitor Power-Down Enable. When set and EN0 is low and the power-down sequence recorder is complete, all comparators turn off to greatly reduce IC power consumption. All comparators turn on at the rising edge of EN0. See Comparator Power States section for specific conditions.	0b0: All OFF comparators are enabled at all times. OV/UV comparators are enabled as needed. 0b1: All comparators power down with EN0 low and power-down sequence recording finished.
VM7	6	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.
VM6	5	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.
VM5	4	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.
VM4	3	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.
VM3	2	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.
VM2	1	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.
VM1	0	Voltage Monitor Enable. When set, the channel's OV/UV monitors are enabled.	0b0: OV/UV monitors disabled. 0b1: OV/UV monitors enabled.

**RSTMAP (0x4)**

Interrupt Mapping

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	PARM	IN7	IN6	IN5	IN4	IN3	IN2	IN1
<b>Reset</b>	OTP							
<b>Access Type</b>	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
PARM	7	Parity <u>RESET</u> Mapping. Defines whether a parity check failure asserts the <u>RESET</u> pin.	0b0: Parity faults are not mapped to the <u>RESET</u> pin. 0b1: Any parity fault causes the <u>RESET</u> pin to be asserted.
IN7	6	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.
IN6	5	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.
IN5	4	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.
IN4	3	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.
IN3	2	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.
IN2	1	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.
IN1	0	<u>RESET</u> Mapping. Defines whether OV/UV assertions cause the <u>RESET</u> pin to trigger.	0b0: OV/UV faults are not mapped to the <u>RESET</u> pin. 0b1: OV/UV faults are mapped to the <u>RESET</u> pin.

**STATOV (0x5)**

Voltage Monitor OV Comparator Statuses

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	—	IN7	IN6	IN5	IN4	IN3	IN2	IN1

<b>Reset</b>	—							
<b>Access Type</b>	—	Read Clears All						

BITFIELD	BITS	DESCRIPTION	DECODE
IN7	6	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.
IN6	5	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.
IN5	4	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.
IN4	3	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.
IN3	2	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.
IN2	1	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.
IN1	0	OV Comparator Status.	0b0: IN voltage is below OV threshold. 0b1: IN voltage is above OV threshold.

### STATUV (0x6)

#### Voltage Monitor UV Comparator Statuses

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	—	IN7	IN6	IN5	IN4	IN3	IN2	IN1
<b>Reset</b>	—							
<b>Access Type</b>	—	Read Clears All						

BITFIELD	BITS	DESCRIPTION	DECODE
IN7	6	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.
IN6	5	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.
IN5	4	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.

BITFIELD	BITS	DESCRIPTION	DECODE
IN4	3	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.
IN3	2	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.
IN2	1	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.
IN1	0	UV Comparator Status.	0b0: IN voltage is above UV threshold. 0b1: IN voltage is below UV threshold.

### STATOFF (0x7)

Voltage Monitor OFF Comparator Statuses - Not Latched

BIT	7	6	5	4	3	2	1	0
Field	—	IN7	IN6	IN5	IN4	IN3	IN2	IN1
Reset	—							
Access Type	—	Read Only						

BITFIELD	BITS	DESCRIPTION	DECODE
IN7	6	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.
IN6	5	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.
IN5	4	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.
IN4	3	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.
IN3	2	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.
IN2	1	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.
IN1	0	OFF Comparator Status.	0b0: IN voltage is above OFF threshold. 0b1: IN voltage is below OFF threshold.

**VIN1 (0x8)**

IN1 Nominal Voltage Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	Nominal Rail Voltage	$V_{NOM} = 500mV + 12.5mV \times D[7:0]$ (0.5V to 3.6875V)

**VIN2 (0x9)**

IN2 Nominal Voltage Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	Nominal Rail Voltage	$V_{NOM} = 500mV + 12.5mV \times D[7:0]$ (0.5V to 3.6875V)

**VIN3 (0xA)**

IN3 Nominal Voltage Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	Nominal Rail Voltage	$V_{NOM} = 500mV + 12.5mV \times D[7:0]$ (0.5V to 3.6875V)

**VIN4 (0xB)**

IN4 Nominal Voltage Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	Nominal Rail Voltage	$V_{NOM} = 500mV + 12.5mV \times D[7:0]$ (0.5V to 3.6875V)

**VIN5 (0xC)**

IN5 Nominal Voltage Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	Nominal Rail Voltage	$V_{NOM} = 500mV + 20mV \times D[7:0]$ (0.5V to 5.6V)

**VINO6 (0xD)**

IN6 Overvoltage Threshold Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	OV Threshold	$V_{OV6} = 500mV + 5mV \times D[7:0]$ (0.5V to 1.775V)

**VINU6 (0xE)**

IN6 Undervoltage Threshold Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	UV Threshold	$V_{UV6} = 500mV + 5mV \times D[7:0]$ (0.5V to 1.775V)

**VINO7 (0xF)**

IN7 Overvoltage Threshold Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	OV Threshold	$V_{OV7} = 500mV + 5mV \times D[7:0]$ (0.5V to 1.775V)

**VINU7 (0x10)**

IN7 Undervoltage Threshold Set Point

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset	OTP							
Access Type	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	UV Threshold	$V_{UV7} = 500mV + 5mV \times D[7:0]$ (0.5V to 1.775V)

**OVUV1 (0x11)**

IN1 Overvoltage and Undervoltage Thresholds

BIT	7	6	5	4	3	2	1	0
Field		OV[3:0]			UV[3:0]			
Reset		OTP			OTP			
Access Type		Write, Read			Write, Read			

BITFIELD	BITS	DESCRIPTION	DECODE
OV	7:4	IN1 Overvoltage Threshold	$OV (\%) = 102.5\% + 0.5\% \times OV[3:0]$
UV	3:0	IN1 Undervoltage Threshold	$UV (\%) = 97.5\% - 0.5\% \times UV[3:0]$

**OVUV2 (0x12)**

IN2 Overvoltage and Undervoltage Thresholds

BIT	7	6	5	4	3	2	1	0
Field		OV[3:0]			UV[3:0]			
Reset		OTP			OTP			
Access Type		Write, Read			Write, Read			

BITFIELD	BITS	DESCRIPTION	DECODE
OV	7:4	IN2 Overvoltage Threshold	$OV (\%) = 102.5\% + 0.5\% \times OV[3:0]$
UV	3:0	IN2 Undervoltage Threshold	$UV (\%) = 97.5\% - 0.5\% \times UV[3:0]$

**OVUV3 (0x13)**

IN3 Overvoltage and Undervoltage Thresholds

BIT	7	6	5	4	3	2	1	0
Field		OV[3:0]			UV[3:0]			
Reset		OTP			OTP			
Access Type		Write, Read			Write, Read			

BITFIELD	BITS	DESCRIPTION	DECODE
OV	7:4	IN3 Overvoltage Threshold	$OV (\%) = 102.5\% + 0.5\% \times OV[3:0]$
UV	3:0	IN3 Undervoltage Threshold	$UV (\%) = 97.5\% - 0.5\% \times UV[3:0]$

### OVUV4 (0x14)

IN4 Overvoltage and Undervoltage Thresholds

BIT	7	6	5	4	3	2	1	0
Field			OV[3:0]			UV[3:0]		
Reset			OTP			OTP		
Access Type			Write, Read			Write, Read		

BITFIELD	BITS	DESCRIPTION	DECODE
OV	7:4	IN4 Overvoltage Threshold	$OV (\%) = 102.5\% + 0.5\% \times OV[3:0]$
UV	3:0	IN4 Undervoltage Threshold	$UV (\%) = 97.5\% - 0.5\% \times UV[3:0]$

### OVUV5 (0x15)

IN5 Overvoltage and Undervoltage Thresholds

BIT	7	6	5	4	3	2	1	0
Field			OV[3:0]			UV[3:0]		
Reset			OTP			OTP		
Access Type			Write, Read			Write, Read		

BITFIELD	BITS	DESCRIPTION	DECODE
OV	7:4	IN5 Overvoltage Threshold	$OV (\%) = 102.5\% + 0.5\% \times OV[3:0]$
UV	3:0	IN5 Undervoltage Threshold	$UV (\%) = 97.5\% - 0.5\% \times UV[3:0]$

### FLEXIBLE POWER SEQUENCE RECORDER

Register Details

### FPSSTAT1 (0x16)

Flexible Power Sequence Recorder Status

BIT	7	6	5	4	3	2	1	0
Field	–	–	–	NOTRD	UEN	DEN	FPSE	SRR
Reset	–	–	–					0x0
Access Type	–	–	–	Read Only				

BITFIELD	BITS	DESCRIPTION	DECODE
NOTRD	4	FPSR Data Not Read. Indicates that the UVAL and/or DVAL bits were not cleared before last power-up/power-down event.	0b0: Sequencer running normally. 0b1: The sequencer encountered two power-up/power-down triggers before the UVAL and/or DVAL bits were cleared.
UEN	3	Power-Up Source. This is the source of the UTIME_ timestamps recorded.	0b0: EN0 low-to-high transition triggered the FPSR to record timestamps in UTIME_ registers. 0b1: EN1 low-to-high transition triggered the FPSR to record timestamps in UTIME_ registers.
DEN	2	Power-Down Source. This is the source of the DTIME_ timestamps recorded.	0b0: EN0 high-to-low transition triggered the FPSR to record timestamps in DTIME_ register. 0b1: EN1 high-to-low transition triggered the FPSR to record timestamps in DTIME_ registers.
FPSE	1	Flexible Power Sequence Recorder Enable	0b0: FPSR is disabled. 0b1: FPSR is enabled.
SRR	0	Sequence Recorder Running	0b0: Sequence recorder not running. 0b1: Sequence recorder is actively recording a power-up or power-down sequence.

### FPSCFG1 (0x17)

#### Flexible Power Sequence Recorder Configuration

BIT	7	6	5	4	3	2	1	0
Field	UVAL	DVAL	UVALM	DVALM	FPSEN1	FDIV[2:0]		
Reset	OTP		OTP	OTP	OTP	OTP		
Access Type	Write 0 to Clear, Read	Write 0 to Clear, Read	Write, Read	Write, Read	Write, Read	Write, Read		

BITFIELD	BITS	DESCRIPTION	DECODE
UVAL	7	Power-Up Sequence Validation. This bit is set when the FPSR records a power-up sequence and must be cleared before a new power-	0b0: Power-up sequence capture is not completed. 0b1: Power-up sequence captured. FPSR inhibited from recording a new power-up sequence.

BITFIELD	BITS	DESCRIPTION	DECODE
		up sequence can be recorded. This is typically done after the UTIME register contents are read.	
DVAL	6	Power-Down Sequence Validation. This bit is set when the FPSR records a power-down sequence and must be cleared before a new power-down sequence can be recorded. This is typically done after the DTIME register contents are read.	0b0: Power-down sequence capture is not completed. 0b1: Power-down sequence captured. FPSR inhibited from recording a new power-up sequence.
UVALM	5	Power-Up Sequence Validation Interrupt Mask.	0b0: The completion of a power-up sequence recording will generate an interrupt, pulling <b>RESET</b> low. 0b1: No interrupt is generated when a power-up sequence recording finishes.
DVALM	4	Power-Down Sequence Validation Interrupt Mask.	0b0: The completion of a power-down sequence recording generates an interrupt, pulling <b>RESET</b> low. 0b1: No interrupt is generated when a power-down sequence recording finishes.
FPSEN1	3	FPS Timer Start on EN1 Transition.	0b0: EN1 pin is masked and will not start FPSR timer (transitions on EN1 will be ignored). Only EN0 transitions will trigger FPSR. 0b1: Both EN0 and EN1 rising/falling transitions will start the FPSR timer. A rising transition will start a power-up sequence recording and a falling transition will start a power-down sequence recording.
FDIV	2:0	FPS Clock Divider. The main oscillator is divided by 32, and the resulting signal is sent to the FPS subsystem. This field controls how the signal is further divided before being used by the FPS.	0b000: 25µs/tick, 6.375ms total recording time 0b001: 50µs/tick, 12.75ms total recording time 0b010: 100µs/tick, 25.5ms total recording time 0b011: 200µs/tick, 51ms total recording time 0b100: 400µs/tick, 102ms total recording time 0b101: 800µs/tick, 204ms total recording time 0b110: 1600µs/tick, 408ms total recording time 0b111: 3200µs/tick, 816ms total recording time

### UTIME1 (0x18)

Power-Up Timestamp for IN1

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset								
Access Type	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### UTIME2 (0x19)

Power-Up Timestamp for IN2

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### UTIME3 (0x1A)

Power-Up Timestamp for IN3

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### UTIME4 (0x1B)

Power-Up Timestamp for IN4

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								

Access Type	Read Only							
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BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### UTIME5 (0x1C)

Power-Up Timestamp for IN5

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset								
Access Type	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### UTIME6 (0x1D)

Power-Up Timestamp for IN6

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset								
Access Type	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### UTIME7 (0x1E)

Power-Up Timestamp for IN7

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							

<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input rose above the UV threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME1 (0x1F)

Power-Down Timestamp for IN1

<b>BIT</b>	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME2 (0x20)

Power-Down Timestamp for IN2

<b>BIT</b>	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME3 (0x21)

Power-Down Timestamp for IN3

<b>BIT</b>	7	6	5	4	3	2	1	0
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<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME4 (0x22)

Power-Down Timestamp for IN4

<b>BIT</b>	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME5 (0x23)

Power-Down Timestamp for IN5

<b>BIT</b>	7	6	5	4	3	2	1	0
<b>Field</b>	D[7:0]							
<b>Reset</b>								
<b>Access Type</b>	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME6 (0x24)

Power-Down Timestamp for IN6

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset								
Access Type	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### DTIME7 (0x25)

Power-Down Timestamp for IN7

BIT	7	6	5	4	3	2	1	0
Field	D[7:0]							
Reset								
Access Type	Read Only							

BITFIELD	BITS	DESCRIPTION	DECODE
D	7:0	This gives the time at which the input fell below the OFF threshold.	0b0: Input voltage never rose above UV threshold Else: time = (D[7:0] - 1) x 25µs x 2 <sup>FDIV[2:0]</sup>

### WATCHDOG

Register Details

### WDSTAT (0x26)

Watchdog Status

BIT	7	6	5	4	3	2	1	0
Field	—	—	—	—	OPEN	LFSR	WDUV	WDEXP
Reset	—	—	—	—	0x0			
Access Type	—	—	—	—	Read Only	Read Clears All	Read Clears All	Read Clears All

BITFIELD	BITS	DESCRIPTION	DECODE
OPEN	3	Watchdog Window Open.	0b0: Watchdog updates not accepted. 0b1: Updates refresh the watchdog.
LFSR	2	LFSR Write Mismatch	0b0: LFSR key matches 0b1: LFSR key mismatch
WDUV	1	Watchdog Update Violation.	0b0: No timing violation detected. 0b1: Watchdog updated too early.
WDEXP	0	Watchdog Window Expired.	0b0: No timing violation detected. 0b1: Watchdog open-window time expired before being refreshed.

### WDCDIV (0x27)

Watchdog Mode and Clock Divider

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	—	SWW	WDIV[5:0]					
<b>Reset</b>	—	OTP	OTP					
<b>Access Type</b>	—	Write, Read	Write, Read					

BITFIELD	BITS	DESCRIPTION	DECODE
SWW	6	Simple Windowed Watchdog Enable. The watchdog can operate in challenge/response mode (in which a specific key value must be written to WDKEY) or in simple mode (in which any write to WDKEY will update the watchdog).	0b0: Challenge/response watchdog mode 0b1: Simple windowed watchdog mode
WDIV	5:0	Watchdog Clock Divider. The main oscillator is divided by 32 and supplied to the watchdog subsystem. This field controls further dividing of the clock.	$t_{WDCLK} = (WDIV[5:0] + 1) \times 25\text{us} \times 8$

### WDCFG1 (0x28)

Watchdog Configuration Register 1

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	CLO[3:0]					OPN[3:0]		
<b>Reset</b>	OTP					OTP		
<b>Access Type</b>	Write, Read					Write, Read		

BITFIELD	BITS	DESCRIPTION	DECODE
CLO	7:4	Watchdog Closed Window. Sets the length of the first portion of a watchdog period, where updates are rejected.	$t_{CLO} = (CLO[3:0] + 1) \times 8 \times t_{WDCLK}$
OPN	3:0	Watchdog Open Window. Sets the length of the second portion of a watchdog period, where updates are accepted.	$t_{OPN} = (OPN[3:0] + 1) \times 8 \times t_{WDCLK}$

### WDCFG2 (0x29)

Watchdog Configuration Register 2

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	—	—	—	—	WDEN	1UD[2:0]		
<b>Reset</b>	—	—	—	—	0xOTP	0xOTP		
<b>Access Type</b>	—	—	—	—	Write, Read	Write, Read		

BITFIELD	BITS	DESCRIPTION	DECODE
WDEN	3	Watchdog Enable.	0b0: Watchdog disabled 0b1: Watchdog enabled
1UD	2:0	First Update Extension. Sets the length of the first open window after RESET deassertion.	$t_{1UD} = (t_{CLO} + t_{OPN}) \times (1UD[2:0] \times 2 + 1)$

### WDKEY (0x2A)

Watchdog Key Register

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	KEY[7:0]							
<b>Reset</b>	0x55							
<b>Access Type</b>	Write, Read							

BITFIELD	BITS	DESCRIPTION	DECODE
KEY	7:0	Contains the current key value, which must be used to compute the next key value in the sequence for challenge/response mode. Write key value to register to refresh.	LFSR polynomial: $x^8 + x^6 + x^5 + x^4 + 1$ . Calculate new bit, shift existing bits upwards toward MSb, insert calculated bit as new LSb.

**WDLOCK (0x2B)**

Watchdog Lock

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	–	–	–	–	–	–	–	LOCK
<b>Reset</b>	–	–	–	–	–	–	–	0xOTP
<b>Access Type</b>	–	–	–	–	–	–	–	Write, Read

BITFIELD	BITS	DESCRIPTION	DECODE
LOCK	0	Watchdog Lock Bit.	0b0: All watchdog-related registers can be written to. 0b1: All writes to watchdog-related registers are ignored except for WDKEY and WDLOCK.

**RSTCTRL (0x2C)**

RESET Control

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	–	–	–	–	–	MR1	RHLD[1:0]	
<b>Reset</b>	–	–	–	–	–	OTP	OTP	
<b>Access Type</b>	–	–	–	–	–	Write, Read	Write, Read	

BITFIELD	BITS	DESCRIPTION	DECODE
MR1	2	Watchdog Violation Count for <u>RESET</u> Assertion. This determines whether the <u>RESET</u> pin is asserted on any single watchdog violation, or after two consecutive violations.	0b0: <u>RESET</u> asserts after any watchdog violation. 0b1: <u>RESET</u> asserts only after two consecutive violations. Valid updates will reset the violation counter if one violation has been encountered.
RHLD	1:0	<u>RESET</u> Hold/Active Timeout Time. This is the amount of time that the <u>RESET</u> pin remains low after the removal of any event that would cause the <u>RESET</u> pin to assert low.	0b00: 0ms (6µs typ, used for interrupt-style functionality) 0b01: 8ms 0b10: 16ms 0b11: 32ms

**CID (0x2D)**

Chip Identification

BIT	7	6	5	4	3	2	1	0
<b>Field</b>	CID[7:0]							

<b>Reset</b>	OTP
<b>Access Type</b>	Read Only

<b>BITFIELD</b>	<b>BITS</b>	<b>DESCRIPTION</b>	<b>DECODE</b>
CID	7:0	A unique chip identification code to help determine which device is being queried.	Set at factory

## Applications Information

### Diagnostics

The MAX42500 when combined with a microcontroller for monitoring and control over the IC. Individual fault indicators are available (see register CONFIG2) for parity-check failure, clock fault, EN and  $\overline{\text{RESET}}$  pin readbacks, and BIST results. Internal OTP configuration information is protected by an automatic single-error-correcting coding scheme. Individual voltage-monitor comparators provide their statuses through the STATOV/UV/OFF registers. The FPSR relates sequencing status, triggers, and faults through the FPSSTAT1 and FPSCFG1 registers. The watchdog has individual fault flags to determine which type of error was encountered.

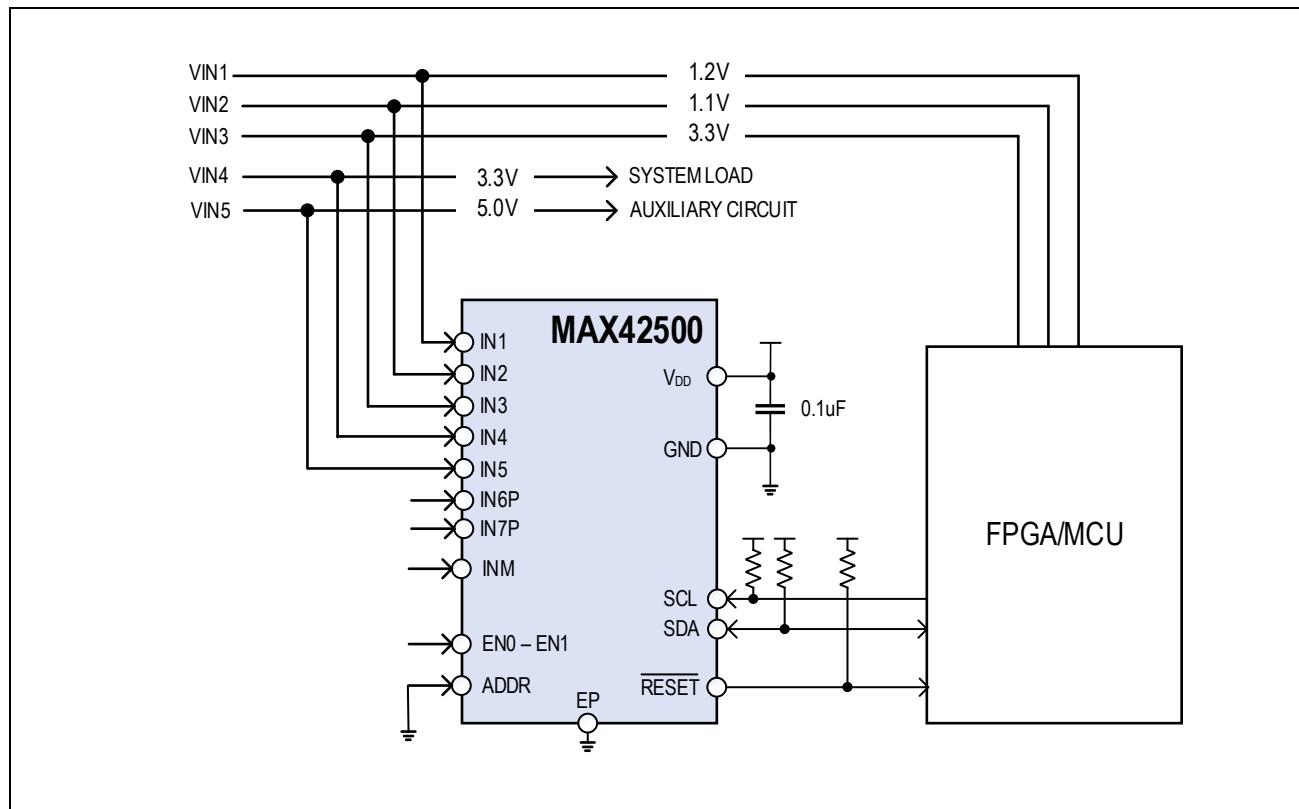
To prevent the IC from being misconfigured by an I<sup>2</sup>C controller device, which could cause a permanent fault, the IC features an OTP reload mechanism. Every time the EN0 pin transitions from high to low, the IC reloads all the registers with the information stored in the OTP after the FPSR finishes recording the power-down sequence. The data stored in the sequencer's UTIME and DTIME registers are not affected by this reload. There is also a configuration bit that, when set, causes the registers to reload from OTP whenever a watchdog fault is asserted. The OTP reload time after a high-to-low transition on EN0 or after a watchdog violation takes approximately 1 $\mu$ s.

For full safety-related information, contact Analog Devices, Inc.

**Table 3. Diagnostics**

FAULT	DIAGNOSTIC COVERAGE
Short to GND/V <sub>DD</sub> on INx pins	OV/UV comparators assert depending on voltage.
Open on INx pins	UV/OFF comparators assert.
Short to GND on V <sub>DD</sub> pin	Loss of I <sup>2</sup> C communications.
Open on V <sub>DD</sub> pin	Loss of I <sup>2</sup> C communications.
Open/short to GND EN0/EN1 pins	Sequencing is not detected. This is detectable by reading the EN0/EN1 state through the I <sup>2</sup> C and by the loss of sequencing information in the status register.
Open/short on SDA/SCL	No I <sup>2</sup> C communications. Communication attempts result in a NACK response. Watchdog fault will flag due to inability to update the watchdog.
Open GND pin	$\overline{\text{RESET}}$ can still assert down to one body diode above system ground. Persistent UV conditions occur if any voltage monitors are active.
Short to V <sub>DD</sub> on RESET	Test at power-on can verify that $\overline{\text{RESET}}$ pins are low.
Open on RESET pin	Can be detected by reading the state of the $\overline{\text{RESET}}$ pin through I <sup>2</sup> C. If the RESET pin should be high, but is low (due to 2 $\mu$ A pulldown current), the pin is open. Also detectable if a power-on watchdog test is performed.
Internal watchdog block failure	Can be detected through a host-induced test.

## Typical Application Circuits



## Ordering Information

PART	CID	Target ID	CH1 (V)	CH2 (V)	CH3 (V)	CH4 (V)	CH5 (V)	CH6 OV (V)	CH6 UV (V)	CH7 OV (V)	CH7 UV (V)	TEMP RANGE	PIN-PACKAGE
MAX42500ATEDA+	0x65	0x28	1.2	1.1	1.8	3.3	5	0.9	0.8	0.9	0.8	-40°C to +125°C	16-TQFN
MAX42500ATEDA+T	0x65	0x28	1.2	1.1	1.8	3.3	5	0.9	0.8	0.9	0.8	-40°C to +125°C	16-TQFN
MAX42500ATEAA+	0x66	0x28	-	1.1	1.8	3.3	-	-	-	-	-	-40°C to +125°C	16-TQFN
MAX42500ATEAA+T	0x66	0x28	-	1.1	1.8	3.3	-	-	-	-	-	-40°C to +125°C	16-TQFN

For variants with different options, contact the factory.

+ Denotes a lead(Pb)-free/RoHS-compliant package.

T = Tape and reel.

## Chip Information

PROCESS: BiCMOS

## Revision History

REVISION NUMBER	REVISION DATE	DESCRIPTION	PAGES CHANGED
Sp0	10/23	Initial release	—
1	8/24	Updated General Description, Benefits and Features, Simplified Block Diagram, Electrical Characteristics, Pin Configurations, Detailed Description, Packet Error Checking, Target Address, Figure 4, Figure 5, Flexible Power Sequence Recorder, Figure 6, WDCDIV (0x27) register, and Typical Application Circuits	1, 9, 11, 14, 15, 17, 18, 21, 42, 46
2	8/24	Added Register Map section	18–41
3	11/25	Updated Ordering Information table and Table 1	11, 43

